



**SDET**  
UNIVERSITY

# Data Structures



# DATA STRUCTURES

All about how data is stored and accessed

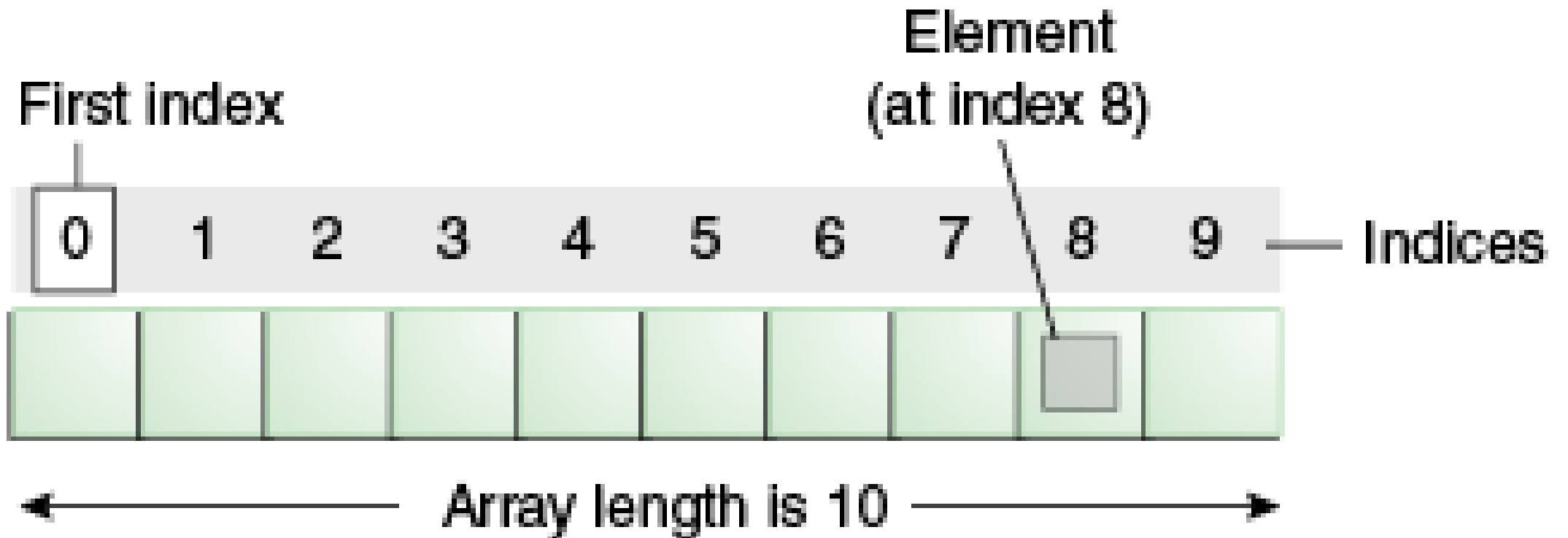
# ARRAYS

## What is an Array?

*Definition: ordering by index of similar types of elements*

Arrays hold multiple values of same data type into one variable, with each value identified by an index

# ARRAYS





# COLLECTIONS FRAMEWORK

## What is Collections in Java?

*Definition: set of classes and interfaces that handles common and complex data structures dynamically*

# Arrays

Fixed size

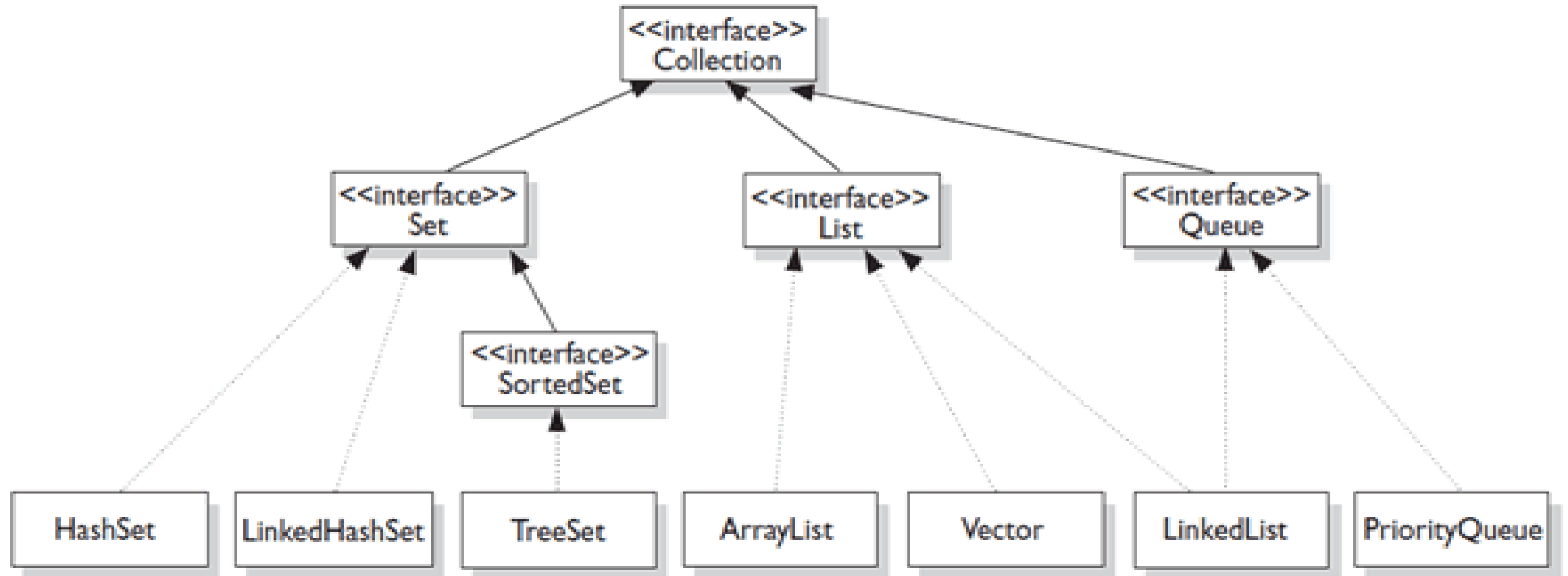
Fixed data type

# Collections

Dynamic size

Multiple data types

# The Collections Framework



# List: Basic Data Structure

`.add()`

`.remove()`

1. **ArrayList**
2. **LinkedList**

```
ListType<Type> name = new ListType<Type>()
```



# 1. ArrayList

```
ArrayList<Type> name = new ArrayList<Type>()
```

## Methods:

.add()

.get()

.size()

.toString()

.remove() – removes element

.set() – defines element

# 1. ArrayList

```
ArrayList<Type> name = new ArrayList<Type>()
```

## Used For:

- Simple Array
- Adding or removing elements to end of the list

## Features:

- Quick addition
- Quick retrieval
- Slow removal
- Slow when adding/removing in middle of list

## 2. LinkedList

```
LinkedList<Type> name = new LinkedList<Type>()
```

### Methods:

- .pop() – retrieves and removes
- .push() – adds add first element
- .peak() – looks at first element

## 2. LinkedList

```
LinkedList<Type> name = new LinkedList<Type>()
```

### Used For:

- Simple Arrays
- Adding or removing elements in the middle of the list

### Features:

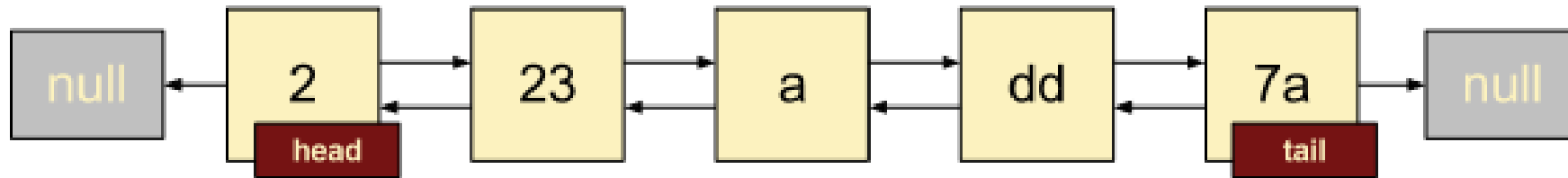
- Quick retrieval
- Quick removal
- Quick addition to middle of the list

# ArrayList vs LinkedList

ArrayList manages arrays internally

LinkedList manages elements by reference to other elements

## Linked List



## Array



# Maps: Key-Value Pairs

`.put(key, value)`

`.get(key)`

1. **HashMap:** does not retain order
2. **LinkedHashMap:** retains order
3. **TreeMap:** retains natural order (numerical / alphabetical)

`Map<Type1, Type2> name = new MapType<Type1, Type2>()`

*EX:* `Map<Integer, String> map1 = new HashMap<Integer, String>()`

# Sets: Unique Lists

`.add()`

`.remove()`

1. **HashSet**: does not retain order
2. **LinkedHashSet**: retains order
3. **TreeSet**: retains natural order (numerical / alphabetical)

```
Set<Type> name = new SetType<Type>()
```

```
Ex: Map<Integer> map1 = new HashSet<Integer>()
```