HARIKRISHNA MOHAN

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https://harikrishnamohann.github.io

Summary

I am a computer enthusiast with a strong roots in systems programming, interested in UI designing and web development. Insightful in C and Linux environments, developed a tui-based game and a hair style recommendation web page. Eager to apply technical skills in a constructively-challenging role that offers opportunities for learning.

Skills

Programming : C Lua Javascript HTML/CSS SQL

Developer-tools : Git shell scripting UNIX Shell debugging tools

Design-tools : Figma GIMP

Projects

- **Uni-void** (Mar 2025 - April 2025)
  A Terminal-based sliding puzzle game built in C using ncurses library. Players sort shuffled number matrices by sliding tiles into correct positions. Implemented multiple difficulty levels and a leaderboard system. The concept of string parsing and various DSA's were employed.
  https://github.com/harikrishnamohann/uni-void

- **Wootkas** (Nov 2024 -)
  An svg image variant generation tool developed for a wallpaper engine using C. It was created during a hackathon event. I was able to get an understanding of how is it like to work in a group towards a goal. This project relays purely on string manipulation concepts.
  https://github.com/harikrishnamohann/Wootkas

Education

- Bachelor of Technology in Computer Science (pursuing) .... 📅 2023–27
  College of Engineering & Management, Punnapra .... 📍 Kerala, India

- Higher Secondary .... 📅 2020–22
  St.Aloysius HSS, Kollam .... 📍 Kerala, India

- High school .... 📅 till 2020
  Little Flower English Medium High School, Kundra .... 📍 Kerala, India