

## Summary

I am a computer enthusiast with a strong roots in systems programming, interested in UI designing and web development. Insightful in C and Linux environments, developed a tui-based game and a hair style recommendation web page. Eager to apply technical skills in a constructively-challenging role that offers opportunities for learning.

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Programming:	С	Lua	Javascri	pt	HTML	/css	SQL
Developer-tools:	Git	shell	scripting	UNIX	Shell	deb	ugging tools
Design-tools:	Figma	GIMP					

## **Projects**

• Uni-void (Mar 2025 - April 2025)

A Terminal-based sliding puzzle game built in C using nourses library. Players sort shuffled number matrices by sliding tiles into correct positions. Implemented multiple difficulty levels and a leaderboard system. The concept of string parsing and various DSA's were employed.

https://github.com/harikrishnamohann/uni-void

• Wootkas (Nov 2024 - )

An svg image variant generation tool developed for a wallpaper engine using C. It was created during a hackathon event. I was able to get an understanding of how is it like to work in a group towards a goal. This project relays purely on string manipulation concepts.

https://github.com/harikrishnamohann/Wootkas

## **Education**

	Bachelor of Technology in Computer Science (pursuing)  College of Engineering & Management, Punnapra		
•	Higher Secondary  St.Aloysius HSS, Kollam		2020-22 Kerala, India
•			till 2020
	Little Flower English Medium High School, Kundra	0	Kerala, India