

Summary

I am a computer enthusiast with a strong roots in systems programming, interested in UI designing and web development. Insightful in C and Linux environments, developed a tui-based game and a hair style recommendation web page. Eager to apply technical skills in a constructively-challenging role that offers opportunities for learning.

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Programming:	С	Lua	Javascrip	t HTN	ML/CSS	SQL
Developer-tools:	Git	shell s	scripting	UNIX Shell	deb	ugging tools
Design-tools:	Figma	GIMP				

Projects

• Uni-void (Mar 2025 - April 2025)

A Terminal-based sliding puzzle game built in C using neurses library. Players sort shuffled number matrices by sliding tiles into correct positions. Implemented multiple difficulty levels and a leaderboard system. The concept of string parsing and various DSA's were employed.

https://github.com/harikrishnamohann/uni-void

• Wootkas (Nov 2024 -)

An svg image variant generation tool developed for a wallpaper engine using C. It was created during a hackathon event. I was able to get an understanding of how is it like to work in a group towards a goal. This project relays purely on string manipulation concepts.

https://github.com/harikrishnamohann/Wootkas

Education

•	Bachelor of Technology in Computer Science (pursuing) College of Engineering & Management, Punnapra		2023-27 Kerala, India
•	Higher Secondary		2020-22 Kerala, India
•			till 2020
	Little Flower English Medium High School, Kundra	9	Kerala, India