

HARIKRISHNAN R

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Location: [Chennai](#)

SUMMARY

Frontend Developer | Motion Graphic Designer | 2D & 3D Animator

I'm a passionate Front-End Developer with a degree in **M.sc Electronic Media at Anna University, Guindy**. I enjoy turning complex problems into simple, beautiful, and intuitive designs. With a blend of skills in **web development, UI design, graphic design, and 2D/3D animation**, I strive to create engaging and user-friendly digital experiences.

My toolkit includes **HTML, CSS, JavaScript, frameworks like React / Angular**, and design tools like **Figma / Photoshop**. I also have experience bringing ideas to life with 2D and 3D animation with **After Effects / Blender / Unreal Engine 5**.

TECHNICAL SKILLS

- **Frontend technologies:** HTML , CSS , javascript , bootstrap , react js.
 - **Programming language:** javascript.
 - **Version control:** git , github , github desktop.
 - **Design Tools and Softwares:** Figma, Photoshop.
 - **Animation Tools and Softwares:** Adobe AfterEffects, Blender, Unreal Engine.
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EDUCATION

M.sc Electronic Media (5years)

Department Of Media Sciences, College Of Engineering, Guindy - Anna University - **2019 to 2024.**

Schooling

Annai Veilankanni's Matriculation Higher Secondary School, Saidapet, Chennai - 600015.

EXPERIENCE

Magic Bus India Foundation(funded by accenture), Front-End Developer Apprenticeship

Jan 2025 - Present

- **Meesho Re-Design** – Built a responsive e-commerce website replicating Meesho's interface and core functionalities with HTML, CSS.
- **Javascript Projects** – Developed and worked with many Javascript projects such as 'To-Do app', 'Calculator app', 'Testimonial Sections', 'Analog Clock App', 'Add to cart Section', and Many Projects.
- **Instagram Re-Creation** – Re-Created Instagram app using React.js.
- **UI / UX Projects** – Creating and working on building various UI for websites with Figma, Wordpress.

ARR Immersive Entertainment, Virtual Reality Generalist (Internship)

July 2024 - December 2024

- Creative support for VR experience through HMD (head mounted display), music, smell, haptic and movements in 360 degrees of visual freedom.
- VR technologist and VFX generalist in production and film-making to create a Virtual Reality experience.
- Technical support and product testing for Virtual Reality Experience.
- Proficiency in Unreal Engine 5, and Virtual Reality Technologies.

Fix It In Post Studios, VFX /Animation

November 2022 - November 2023

- Vfx compositing, and creating visually appealing and photorealistic CG objects.
- Created 2D/3D animation, Motion graphics, Graphic Designs for Movies, Ad films, Music Videos and for many productions.
- Developed Computer graphics with strong visual design and convincing photorealism.
- Proficiency in Premiere pro, After effects, Blender.

RV Matrix Software Technologies Pvt Ltd, UI UX Design / Graphic Designer internship

March 2022 - July 2022

- Created high and low fidelity designs for the end users and provided intuitive solutions.
- Developed real-time UI/UX design, graphic design.
- Proficiency in Adobe Photoshop, Adobe XD, Figma.

Tools & Softwares

- Figma
- Adobe Photoshop
- Adobe After Effects
- Blender
- Unreal Engine
- HTML, CSS, Javascript
- React.js
- Git, Github(version control)

Skills & Interest

- Creative Thinking
- Animation
- Motion Graphics
- Designing
- User Interaction
- Team Communication
- Technology Driven
- Photography & Film-Making