

==>Java 8-11

==>Reactive Programming (Spring)

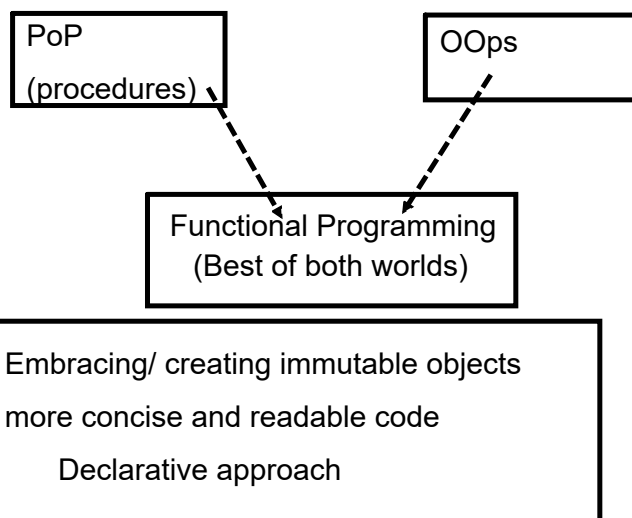
java 1.5                  Functional Programming

java 1.8

==> Technological advancement : mobile/laptops/system

Java new feature simplifies concurrency operations

Functional Programming:



Traditional : Imperative

=> Focus on how to perform

=> Object mutability

Declarative Style:

=>Focus on what result we want

=>Object immutability

=>Analogous to SQL ( use of already existing part of library to achieve an objective)

Improvisation on interface:

default method

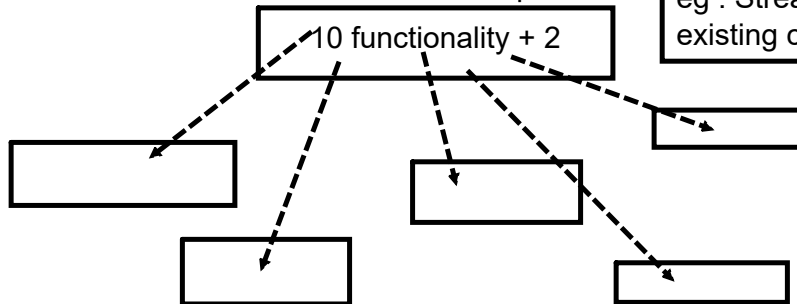
static method

Demand from developer community :

#provision to add new functionality at the top without breaking existing API

interface exists at top level

eg : Stream feature req to be added in existing collection api



### Functional Interface : Lambda

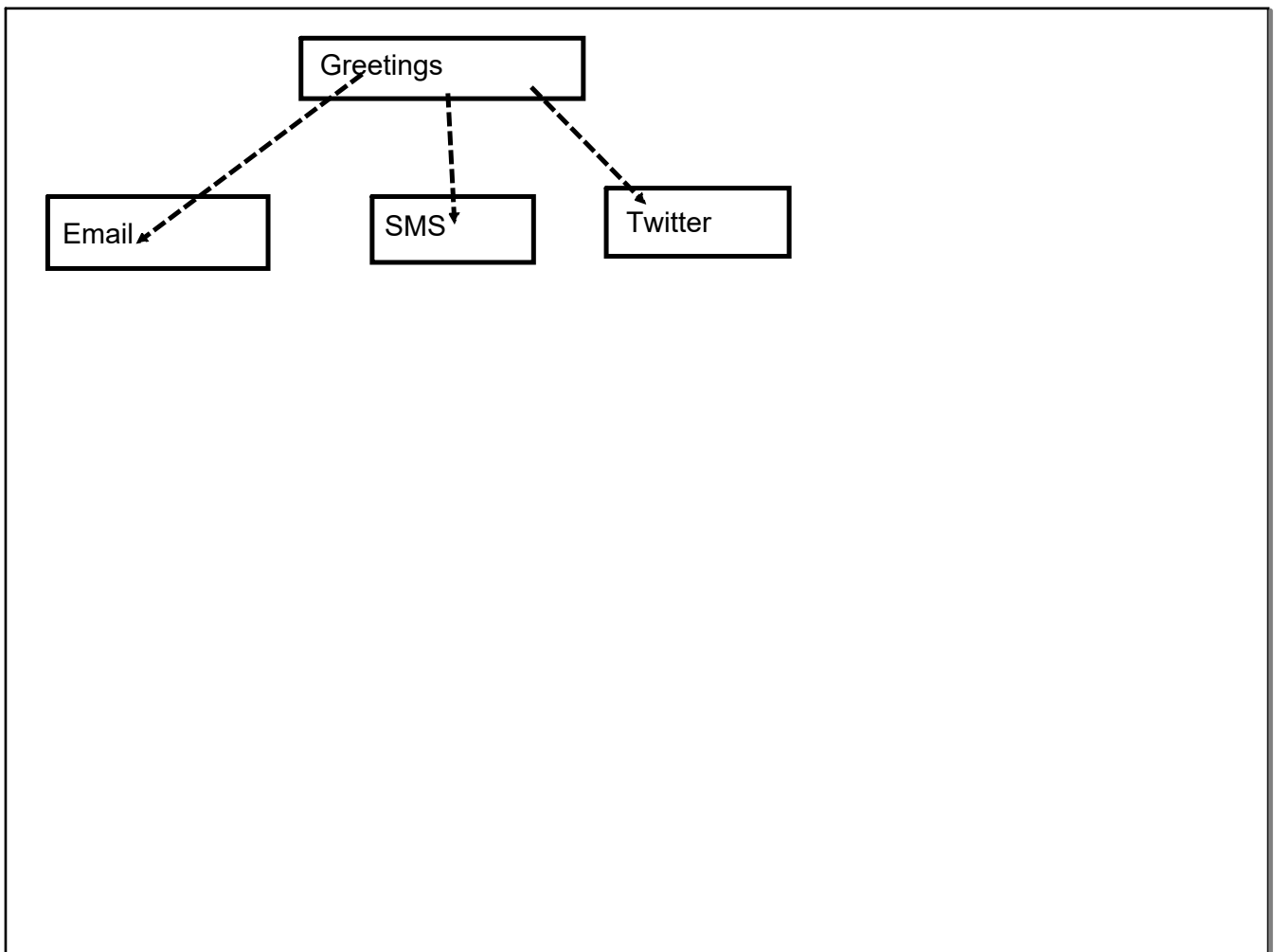
# Contains only one abstract method

# might have static method, default method ( in any count )

# jdk1.8 : special annotation

@FunctionalInterface (Compile time)/ optional

# would restricts addition of any more abstract method



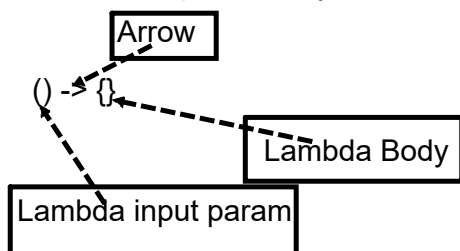
Interface can now act as a <Function type>

1. Functional Interface
2. Function definition that its reference is going to hold must match the prototype only abstract method inside it

Lambda expression:

1. anonymous function
2. method param, method body, return spec
3. Not encapsulated under any class
4. can be assigned to a variable, can be passed around

Lambda expression syntax : Compact



# no class implementation

# no object management

# saved lots of runtime overheads



(msg) -> {}

msg -> {} // if single param no need to bind in para

(msg, other) -> {} // multiple, it is necessary

() -> {} // if no param

msg -> single instruction // no need to bind in braces

(a,b) -> a+b // return a+b

// if no braces then single stmt is by default associated with return

Functional Interface : (SAM)

=>Runnable

=>Comparator

```
interface Runnable{  
    void run()  
}
```

```
interface Comparator<T>{  
    int compare(T o1, T o2);  
}
```

### New Functional Interfaces of Java 8

Lambdas connect themselves with specific signature

# Java 8 has been introduced with group of  
functional interfaces containing some very common prototype method

# Usage of them has been updated in existing APIs

`java.util.function`

Consumer : BiConsumer, <Primitive type implementation>

Predicate : BiPredicate, <Primitive type implementation>

Function : BiFunction, UnaryOperator, BinaryOperator

Supplier

Consumer interface :

Single abstract method

void accept(<T>)

BiConsumer interface :

Single abstract method

void accept(<T>, <M>)

Chaining :

Almost all functional interface has chaining facility

#connect multiple implementations of same interface

# default / static

---

Predicate

Single abstract method

boolean test(<T>)

Chaining :

and

or

negate

**Function**

only abstract method

`<R> apply(<T>)`

**Chaining**

`andThen()`

`compose();`

**BiFunction**

`R apply(T1, T2)`

**UnaryOperator:**

extension of Function interface

passing param type and

return value type is same

**BinaryOperator:**

extension of BiFunction interface

passing 2 param type and

return value type is same

2 static methods of BinaryOperator

both returns a lambda ref, which when called will return the max/min values

maxBy(<Comparator>)

minBy(<Comparator>)

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Supplier FunctionalInterface

only abstract method

<T> get();

No chaining methods available...

1.. Predicate that can filter on variable value

Function functional implementation : return back such predicate



### Method References

# simplifies the implementation of Functional interfaces

# Shortcut for writing lambda expression

=> to use already existing methods as lambdas

#### Syntax:

ClassName :: instance-method name

ClassName :: static-method name

instance :: method-name

1. WE are able call instance method through class name ( conflict : not allowed all times)
2. method reference not matching the method signature of consumer is still valid

```
Student :: printAllActivities; Shortcut of writing lambda  
(recieve an object of type Student  
student -> student.printAllActivities());
```

Any instance when called, is automatically passed the instance of that class

`printAllActivities(<Student>)`

### Constructor Reference

Constructors can also represent a lambda

# Constructors are expected to return an instance

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default methods