Ex No: 8

OBJECT DETECTION WITH YOLO3

Aim:
To build an object detection model with YOLO3 using Keras/TensorFlow.

Procedure:

1. Download and load the dataset.
2. Perform analysis and preprocessing of the dataset.
3. Build a simple neural network model using Keras/TensorFlow.
4. Compile and fit the model.
5. Perform prediction with the test dataset.
6. Calculate performance metrics.

Program:

```
# load yolov3 model and perform object detection
# based on https://github.com/experiencor/keras-yolo3
import numpy as np
from numpy import expand_dims
from keras.models import load_model
from keras.preprocessing.image import load_img
from keras.preprocessing.image import img_to_array
from matplotlib import pyplot
from matplotlib.patches import Rectangle

class BoundBox:
    def __init__(self, xmin, ymin, xmax, ymax, objness = None, classes = None):
        self.xmin = xmin
        self.ymin = ymin
        self.xmax = xmax
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        self.ymax = ymax
        self.objness = objness
        self.classes = classes
        self.label = -1
        self.score = -1

    def get_label(self):
        if self.label == -1:
            self.label = np.argmax(self.classes)

        return self.label

    def get_score(self):
        if self.score == -1:
            self.score = self.classes[self.get_label()]

        return self.score

def _sigmoid(x):
    return 1. / (1. + np.exp(-x))

def decode_netout(netout, anchors, obj_thresh, net_h, net_w):
    grid_h, grid_w = netout.shape[:2]
    nb_box = 3
    netout = netout.reshape((grid_h, grid_w, nb_box, -1))
    nb_class = netout.shape[-1] - 5
```

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    boxes = [] netout[..., :2] = _sigmoid(netout[..., :2]) netout[..., 4:]
    = _sigmoid(netout[..., 4:]) netout[..., 5:] = netout[..., 4][...,
    np.newaxis] * netout[..., 5:] netout[..., 5:] *= netout[..., 5:] >
    obj_thresh
```

```
    for i in range(grid_h*grid_w):
        row = i / grid_w
        col = i % grid_w
        for b in range(nb_box):
            # 4th element is objectness score
            objectness = netout[int(row)][int(col)][b][4]
            if(objectness.all() <= obj_thresh): continue
            # first 4 elements are x, y, w, and h
            x, y, w, h = netout[int(row)][int(col)][b][:4]
            x = (col + x) / grid_w # center position, unit: image width
            y = (row + y) / grid_h # center position, unit: image height
            w = anchors[2 * b + 0] * np.exp(w) / net_w # unit: image width
            h = anchors[2 * b + 1] * np.exp(h) / net_h # unit: image height
            # last elements are class probabilities
            classes = netout[int(row)][col][b][5:]
            box = BoundBox(x-w/2, y-h/2, x+w/2, y+h/2, objectness, classes)
            boxes.append(box)
    return boxes

def correct_yolo_boxes(boxes, image_h, image_w, net_h, net_w):
    new_w, new_h = net_w, net_h
    for i in range(len(boxes)):
        x_offset, x_scale = (net_w - new_w)/2./net_w, float(new_w)/net_w
        y_offset, y_scale = (net_h - new_h)/2./net_h, float(new_h)/net_h
        boxes[i].xmin = int((boxes[i].xmin - x_offset) / x_scale * image_w)
        boxes[i].xmax = int((boxes[i].xmax - x_offset) / x_scale * image_w)
        boxes[i].ymin = int((boxes[i].ymin - y_offset) / y_scale * image_h)
        boxes[i].ymax = int((boxes[i].ymax - y_offset) / y_scale * image_h)

def _interval_overlap(interval_a, interval_b):
    x1, x2 = interval_a
    x3, x4 = interval_b
    if x3 < x1:
```

```
        if x4 < x1:
            return 0
        else:
            return min(x2,x4) - x1
    else:
        if x2 < x3:
             return 0
        else:
            return min(x2,x4) - x3

def bbox_iou(box1, box2):
    intersect_w = _interval_overlap([box1.xmin, box1.xmax], [box2.xmin, box2.xmax])
    intersect_h = _interval_overlap([box1.ymin, box1.ymax], [box2.ymin, box2.ymax])
    intersect = intersect_w * intersect_h
    w1, h1 = box1.xmax-box1.xmin, box1.ymax-box1.ymin
    w2, h2 = box2.xmax-box2.xmin, box2.ymax-box2.ymin
    union = w1*h1 + w2*h2 - intersect
    return float(intersect) / union

def do_nms(boxes, nms_thresh):
    if len(boxes) > 0:
        nb_class = len(boxes[0].classes)
    else:
        return
    for c in range(nb_class):
        sorted_indices = np.argsort([-box.classes[c] for box in boxes])
        for i in range(len(sorted_indices)):
        index_i = sorted_indices[i]
        if boxes[index_i].classes[c] == 0: continue
        for j in range(i+1, len(sorted_indices)):
                index_j = sorted_indices[j]
                if bbox_iou(boxes[index_i], boxes[index_j]) >= nms_thresh:
                    boxes[index_j].classes[c] = 0
```

```
# load and prepare an image
def load_image_pixels(filename, shape):
	# load the image to get its shape
	image = load_img(filename)
	width, height = image.size
	# load the image with the required size
	image = load_img(filename, target_size=shape)
	# convert to numpy array
	image = img_to_array(image)
	# scale pixel values to [0, 1]
	image = image.astype('float32')
	image /= 255.0
	# add a dimension so that we have one sample
	image = expand_dims(image, 0)
	return image, width, height

# get all of the results above a threshold
def get_boxes(boxes, labels, thresh):
	v_boxes, v_labels, v_scores = list(), list(), list()
	# enumerate all boxes
	for box in boxes:
		# enumerate all possible labels
		for i in range(len(labels)):
			# check if the threshold for this label is high enough
			if box.classes[i] > thresh:
				v_boxes.append(box)
				v_labels.append(labels[i])
				v_scores.append(box.classes[i]*100)
				# don't break, many labels may trigger for one box
	return v_boxes, v_labels, v_scores

# draw all results
def draw_boxes(filename, v_boxes, v_labels, v_scores):
```

```
	# load the image
	data = pyplot.imread(filename)
	# plot the image
	pyplot.imshow(data)
	# get the context for drawing boxes
	ax = pyplot.gca()
	# plot each box
	for i in range(len(v_boxes)):
		box = v_boxes[i]
		# get coordinates
		y1, x1, y2, x2 = box.ymin, box.xmin, box.ymax, box.xmax
		# calculate width and height of the box
		width, height = x2 - x1, y2 - y1
		# create the shape
		rect = Rectangle((x1, y1), width, height, fill=False, color='white')
		# draw the box
		ax.add_patch(rect)
		# draw text and score in top left corner
		label = "%s (%.3f)" % (v_labels[i], v_scores[i])
		pyplot.text(x1, y1, label, color='white')
	# show the plot
	pyplot.show()

# load yolov3 model
model = load_model('model.h5')
# define the expected input shape for the model
input_w, input_h = 416, 416
# define our new photo
photo_filename = 'zebra.jpg'
# load and prepare image
image, image_w, image_h = load_image_pixels(photo_filename, (input_w, input_h))
# make prediction
yhat = model.predict(image)
# summarize the shape of the list of arrays
```

```
print([a.shape for a in yhat])
# define the anchors
anchors = [[116,90, 156,198, 373,326], [30,61, 62,45, 59,119], [10,13, 16,30, 33,23]]
# define the probability threshold for detected objects
class_threshold = 0.6
boxes = list()
for i in range(len(yhat)):
	# decode the output of the network
	boxes += decode_netout(yhat[i][0], anchors[i], class_threshold, input_h, input_w)
# correct the sizes of the bounding boxes for the shape of the image
correct_yolo_boxes(boxes, image_h, image_w, input_h, input_w)
# suppress non-maximal boxes
do_nms(boxes, 0.5)
# define the labels
labels = ["person", "bicycle", "car", "motorbike", "aeroplane", "bus", "train", "truck",
	"boat", "traffic light", "fire hydrant", "stop sign", "parking meter", "bench",
	"bird", "cat", "dog", "horse", "sheep", "cow", "elephant", "bear", "zebra", "giraffe",
	"backpack", "umbrella", "handbag", "tie", "suitcase", "frisbee", "skis", "snowboard",
	"sports ball", "kite", "baseball bat", "baseball glove", "skateboard", "surfboard",
	"tennis racket", "bottle", "wine glass", "cup", "fork", "knife", "spoon", "bowl", "banana",
	"apple", "sandwich", "orange", "broccoli", "carrot", "hot dog", "pizza", "donut", "cake",
	"chair", "sofa", "pottedplant", "bed", "diningtable", "toilet", "tvmonitor", "laptop",
"mouse",
	"remote", "keyboard", "cell phone", "microwave", "oven", "toaster", "sink",
"refrigerator",
	"book", "clock", "vase", "scissors", "teddy bear", "hair drier", "toothbrush"]
# get the details of the detected objects
v_boxes, v_labels, v_scores = get_boxes(boxes, labels, class_threshold)
# summarize what we found
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```
for i in range(len(v_boxes)):
	print(v_labels[i], v_scores[i])
# draw what we found
draw_boxes(photo_filename, v_boxes, v_labels, v_scores)
```

Output:

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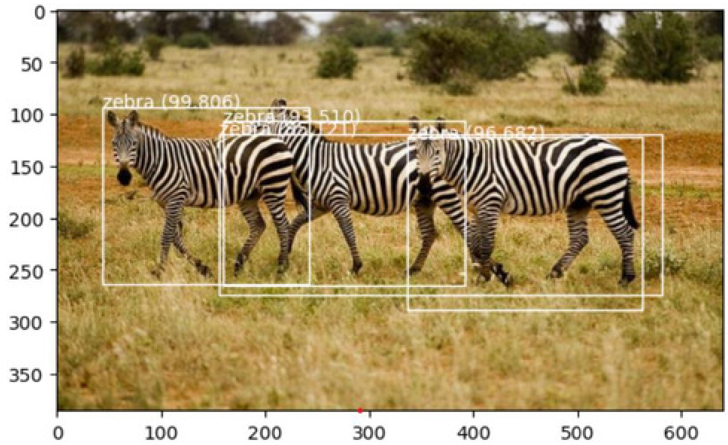
WARNING:absl:No training configuration found in the save file, so the model was *not* compiled. Compile it manually.
1/1 ━━━━━━━━━━━━━━━━━━━━ 3s 3s/step
[(1, 13, 13, 255), (1, 26, 26, 255), (1, 52, 52, 255)]
zebra 99.80648159980774
zebra 93.50959062576294
zebra 85.12062430381775
zebra 96.68247699737549
```



Result:

Object Detection using YOLO has been successfully implemented.