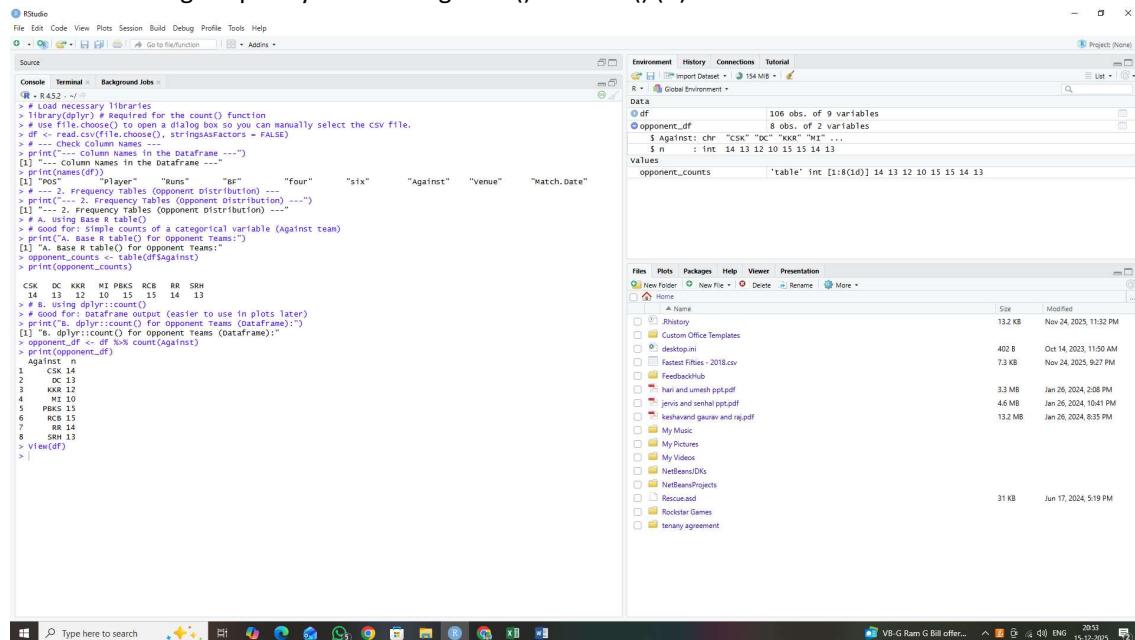


MVLU COLLEGE
R PRACTICAL 2 MODULE 2

Aim: Generating frequency tables using table() or count() (R).



The screenshot shows the RStudio interface with the following details:

- Console Tab:** Displays R code for generating frequency tables. The code includes loading necessary libraries, reading a CSV file, and creating frequency tables for various categories like player positions and opponent teams.
- Environment Tab:** Shows the global environment with objects like `df`, `opponent_df`, and `opponent_counts`.
- File Explorer:** Shows a folder structure with files like `Fastest Fries - 2018.csv`, `FeedbackHub`, `hari and umesh ppt.pdf`, `jervis and senhal ppt.pdf`, `keshavand gaurav and rig.pdf`, `My Music`, `My Pictures`, `My Videos`, `NetBeansOKs`, `NetBeansProjects`, `Rescue.adb`, and `Rockstar Games`.
- Task View:** Shows system information including RAM usage (20.53 GB), CPU usage (VB-G Ram G Bill offer...), and battery status (ENG 15-12-2024 5:19 PM).