

Develop a C program to find all possible roots of a quadratic equation using function

```
#include <stdio.h>
```

```
#include <math.h>
```

```
int roots (int, int, int);
```

```
int main ()
```

```
{
```

```
    int x, y, z;
```

```
    printf ("enter coefficients a, b and c of quadratic  
            equation of the form  $ax^2 + bx + c = 0$  :");
```

```
    scanf ("%d %d %d", &x, &y, &z);
```

```
    roots (x, y, z);
```

```
    return 0;
```

```
}
```

```
int roots (int a, int b, int c)
```

```
{
```

```
    float discriminant, root1, root2, real, imaginary;
```

```
    discriminant =  $b*b - 4*a*c$ ;
```

```
    if (discriminant > 0)
```

```
    {
```

```
        root1 =  $(-b + \sqrt{\text{discriminant}}) / (2*a)$ ;
```

```
        root2 =  $(-b - \sqrt{\text{discriminant}}) / (2*a)$ ;
```

```
    printf("root1 = %lf and root2 = %lf", root1, root2);  
}  
else if (discriminant == 0)  
{  
    root1 = root2 = (-b/(2*a));  
    printf("root1 = root2 = %lf", root2);  
}  
else  
{  
    real = (-b/(2*a));  
    imaginary = sqrt(-discriminant)/(2*a);  
    printf("root1 = %lf + %lfi and root2 = %lf - %lfi",  
           real, imaginary, real, imaginary);  
}  
return 0;  
}
```