

Music-RAG-Enhanced Project Documentation

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Music-RAG-Enhanced Project Documentation

Overview

This document provides comprehensive documentation for the Music-RAG-Enhanced project, a music recommendation and analysis system with cultural intelligence.

Enhanced Music RAG System

Overview

This is an enhanced version of the Music RAG (Retrieval-Augmented Generation) recommendation system with the following improvements:

Fixed Issues

- **NaN Values Error:** Fixed data preprocessing pipeline to handle missing values properly

- **Data Type Consistency:** Ensured all audio features are properly normalized and within valid ranges
- **Error Handling:** Added robust error handling throughout the system

New Features

- **RLHF Integration:** Added Reinforcement Learning from Human Feedback for improved recommendations
- **Enhanced UI:** Modern, responsive Streamlit interface with multiple recommendation methods
- **Hybrid Recommendations:** Combines semantic search with audio feature matching
- **Advanced Analytics:** Comprehensive dashboard with visualizations and insights

Installation

1. Install dependencies:

Shell

```
pip install -r requirements.txt
```

1. Run the enhanced Streamlit app:

Shell

```
streamlit run enhanced_app.py
```

Features

Smart Recommendations

- **Text-based Search:** Semantic music search using natural language
- **Audio Features:** Recommendation based on musical characteristics

- **User Profiles:** Personalized recommendations based on listening history
- **Hybrid Method:** Combines multiple recommendation approaches

RLHF Training

- Train the system using Reinforcement Learning from Human Feedback
- Improves recommendation quality over time
- Uses reward models to align with human preferences

Analytics Dashboard

- Dataset exploration and statistics
- Genre analysis and trends
- Audio feature insights
- Recommendation quality metrics

Advanced Discovery

- Multi-dimensional filtering
- Real-time search and exploration
- Interactive visualizations

Usage

Basic Recommendations

Python

```
from music_rag_system import MusicRAGSystem
from data_loader import MusicDataLoader

# Load data and initialize system
loader = MusicDataLoader()
```

```
tracks_df = loader.load_final_dataset('final_dataset.csv')

rag_system = MusicRAGSystem()
rag_system.setup_vector_store(tracks_df)

# Get recommendations
recommendations, _ = rag_system.get_recommendations(
    preference_text=\\

    preference_text="upbeat dance music for workouts",
    n_recommendations=10
)
```

RLHF Training

Python

```
from rlhf_module import RLHFTrainer

# Initialize and train RLHF
rlhf_trainer = RLHFTrainer(rag_system)
rlhf_trainer.train_rlhf(tracks_df, num_epochs=1)
```

Files Structure

- `enhanced_app.py` - Main Streamlit application with modern UI
- `music_rag_system.py` - Core RAG recommendation engine
- `data_loader.py` - Data loading and preprocessing (fixed NaN issues)
- `rlhf_module.py` - RLHF training implementation
- `user_simulator.py` - User behavior simulation
- `evaluator.py` - Recommendation evaluation metrics
- `visualization.py` - Data visualization utilities
- `main.py` - Command-line interface with RLHF support

Deployment

The system is ready for Streamlit deployment. All dependencies are included in `requirements.txt` .

For production deployment:

1. Ensure `final_dataset.csv` is in the project directory
2. Deploy using Streamlit Cloud or your preferred platform
3. The system will automatically initialize and cache the RAG components

Performance Improvements

- **Caching:** Streamlit caching for faster loading
- **Batch Processing:** Efficient embedding generation
- **Memory Optimization:** Reduced memory usage for large datasets
- **Error Recovery:** Graceful handling of missing data

Technical Details

- **Embedding Model:** sentence-transformers/all-MiniLM-L6-v2
- **Vector Database:** ChromaDB for similarity search
- **RLHF Framework:** TRL (Transformers Reinforcement Learning)
- **UI Framework:** Streamlit with custom CSS styling
- **Data Processing:** Pandas with robust NaN handling

License

This project is open source and available under the MIT License.

Deployment Guide

Quick Start

1. **Extract the zip file** to your desired directory
2. **Install dependencies:**
3. **Run the application:**

Streamlit Cloud Deployment

1. Upload the extracted files to a GitHub repository
2. Connect your GitHub repo to Streamlit Cloud
3. Set the main file as `enhanced_app.py`
4. Deploy!

Local Development

Prerequisites

- Python 3.8+
- 4GB+ RAM (for embedding generation)
- Internet connection (for downloading models)

Installation Steps

Shell

```
# Clone or extract the project
cd Music_RAG_Enhanced

# Create virtual environment (recommended)
python -m venv venv
source venv/bin/activate # On Windows: venv\\Scripts\\activate

# Install dependencies
```



```
pip install -r requirements.txt
```

```
# Run the application  
streamlit run enhanced_app.py
```

Features Available



Home Page

- System overview and statistics
- Quick dataset insights
- Feature highlights



Smart Recommendations

- **Text-based Search:** Natural language music queries
- **Audio Features:** Slider-based feature matching
- **User Profiles:** Simulated user recommendation testing
- **Hybrid Method:** Combined approach for best results



Music Discovery

- Advanced filtering by genre, year, popularity
- Audio feature range selection
- Real-time search results



Dataset Explorer

- Comprehensive dataset statistics
- Genre analysis and trends
- Audio feature correlations

- Temporal analysis



RLHF Training

- Train the recommendation system
- Improve model performance
- Human feedback integration



Analytics Dashboard

- Performance metrics
- Quality insights
- Recommendation analysis

Configuration

Dataset

- The system uses `final_dataset.csv` by default
- Place your dataset in the same directory as the app
- Supported formats: CSV with music metadata and audio features

Model Settings

- Default embedding model: `all-MiniLM-L6-v2`
- Vector database: ChromaDB (in-memory)
- RLHF: TRL framework with PPO

Performance Tuning

- Adjust batch sizes in `music_rag_system.py`

- Modify caching settings in `enhanced_app.py`
- Configure RLHF parameters in `rlhf_module.py`

Troubleshooting

Common Issues

1. Memory Error during initialization

- Reduce dataset size or increase system RAM
- Modify `batch_size` in embedding generation

2. Missing dependencies

- Ensure all packages in `requirements.txt` are installed
- Use Python 3.8+ for compatibility

3. Slow loading

- First run downloads embedding models (~90MB)
- Subsequent runs use cached models

4. RLHF training fails

- Requires significant computational resources
- Consider using smaller dataset samples

Performance Tips

- Use SSD storage for faster model loading
- Close other applications to free up RAM
- Use GPU if available (automatic detection)

Support

For issues or questions:

1. Check the console output for error messages
2. Verify all dependencies are correctly installed
3. Ensure the dataset file is properly formatted

System Requirements

Minimum:

- Python 3.8+
- 4GB RAM
- 2GB free disk space

Recommended:

- Python 3.9+
- 8GB+ RAM
- SSD storage
- GPU (optional, for faster processing)

Adaptation Summary

Overview

Successfully adapted the Music RAG System codebase to work with `final_dataset.csv` containing 9,662 tracks with 29 columns of real Spotify data.

Key Adaptations Made

1. Updated Data Loader (`data_loader.py`)

- **New Method:** `load_final_dataset()` - specifically designed for `final_dataset.csv`
- **Column Mapping:** Automatic mapping from `final_dataset.csv` columns to expected format:
- **Data Cleaning:** Enhanced preprocessing for real-world data quality issues
- **Rich Descriptions:** Improved text generation for RAG using actual audio features

2. Updated Main Script (`main.py`)

- **Default Dataset:** Now uses `final_dataset.csv` by default
- **Backward Compatibility:** Maintains existing API while supporting new dataset format

3. Enhanced Streamlit App (`app.py`)

- **Already Compatible:** Uses correct column names from `final_dataset.csv`
- **Real Data:** Works with 9,662 actual tracks instead of synthetic data
- **Performance:** Optimized for larger dataset size

4. Testing Framework (`test_final_dataset.py`)













- **Comprehensive Tests:** Validates data loading, RAG system, and audio features
- **Error Handling:** Robust testing with proper error reporting
- **Performance Testing:** Optimized for large dataset processing

Dataset Statistics

- **Total Tracks:** 9,662
- **Unique Artists:** 3,390
- **Genres:** 35 unique genres
- **Audio Features:** Full Spotify audio analysis (energy, danceability, valence, etc.)

- **Time Range:** Modern tracks with release dates and popularity scores

Audio Features Supported

-  **Danceability:** How suitable a track is for dancing
-  **Energy:** Perceptual measure of intensity and power
-  **Valence:** Musical positiveness/happiness
-  **Acousticness:** Confidence measure of acoustic vs. electronic
-  **Instrumentalness:** Predicts whether a track contains vocals
-  **Speechiness:** Detects spoken words in tracks
-  **Liveness:** Detects presence of live audience
-  **Loudness:** Overall loudness in decibels
-  **Tempo:** Estimated tempo in beats per minute
-  **Mode:** Major/minor scale indication
-  **Key:** Musical key identification
-  **Time Signature:** Musical time signature

RAG System Enhancements

- **Rich Descriptions:** Enhanced text generation using actual audio features
- **Genre-Aware:** Leverages real genre and subgenre information
- **Popularity Integration:** Uses actual Spotify popularity scores
- **Artist Relationships:** Better artist similarity using real data
- **Release Timeline:** Incorporates actual release dates for temporal recommendations

Performance Optimizations

- **Batch Processing:** Optimized embedding generation for 9K+ tracks
- **Memory Management:** Efficient handling of large dataset
- **Caching:** Improved caching strategies for Streamlit app
- **Chunked Loading:** Smart data loading for better performance

Usage Examples

Basic Loading

Python

```
from data_loader import MusicDataLoader

loader = MusicDataLoader()
df = loader.load_final_dataset(\'final_dataset.csv\')
# Returns 9,662 tracks with standardized columns
```

RAG System

Python

```
from music_rag_system import MusicRAGSystem

rag_system = MusicRAGSystem()
rag_system.setup_vector_store(df)
recommendations, _ = rag_system.get_recommendations(
    preference_text=\'upbeat pop music for working out\',
    n_recommendations=10
)
```

Streamlit App

Shell

```
streamlit run app.py
# Now uses real dataset with 9,662 tracks
```

Validation Results

- ✅ **Data Loading:** Successfully processes all 9,662 tracks
- ✅ **Column Mapping:** All essential columns properly mapped
- ✅ **Audio Features:** All Spotify audio features available
- ✅ **RAG System:** Vector embeddings generated for all tracks
- ✅ **Recommendations:** All recommendation methods working
- ✅ **Error Handling:** Robust error handling for data quality issues

Benefits of Real Dataset

1. **Realistic Recommendations:** Based on actual music preferences and features
2. **Diverse Content:** 35 genres from pop to classical to electronic
3. **Quality Audio Features:** Spotify's professional audio analysis
4. **Current Music:** Modern tracks with recent release dates
5. **Scalable Architecture:** Tested with substantial dataset size
6. **Better Evaluation:** Real-world performance metrics

Files Modified

- `data_loader.py` - Enhanced with `final_dataset.csv` support
- `main.py` - Updated to use new dataset by default
- `test_final_dataset.py` - New comprehensive testing suite
- `app.py` - Already compatible, optimized for real data

- `requirements.txt` - Updated with all necessary dependencies

Next Steps

- System is ready for production use with real Spotify data
- All RAG functionalities tested and validated
- Streamlit app provides comprehensive music exploration interface
- Ready for further enhancements like user preference learning