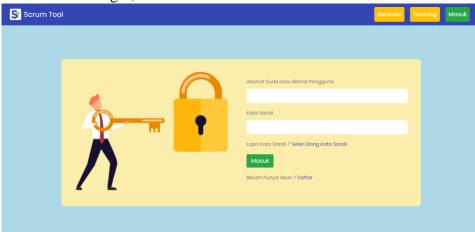
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1. Daftar

1. Buka halaman login, klik daftar.



2. Masukkan data yang sesuai, alamat surel(email) adalah alamat email yang menggunakan domain @apps.ipb.ac.id lalu klik daftar.



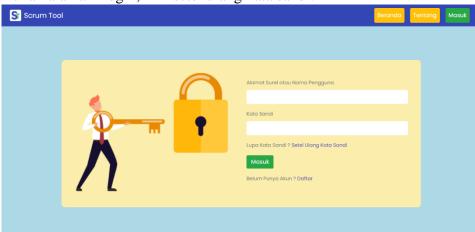
2. Masuk

1. Buka halaman Login, masukkan username atau email dan kata sandi.



3. Atur Ulang Kata Sandi

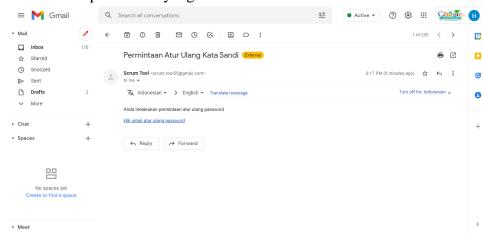
1. Buka halaman Login, klik setel ulang kata sandi.



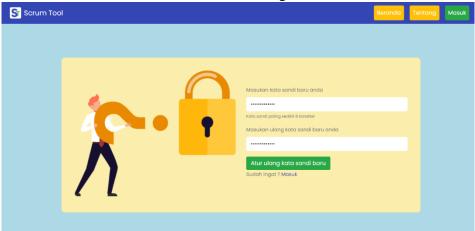
2. Masukan username atau email yang akan disetel ulang kata sandi, lalu klik atur ulang kata sandi.



3. Buka email yang didaftarkan pada akun yang akan disetel ulang kata sandi. Buka tautan pada email yang dikirimkan.

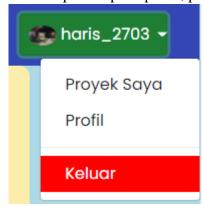


4. Masukan kata sandi baru lalu klik atur ulang kata sandi baru.

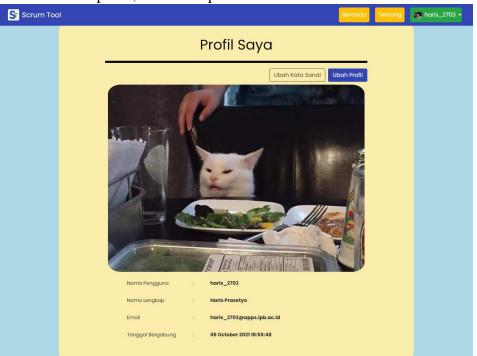


4. Ubah Profil

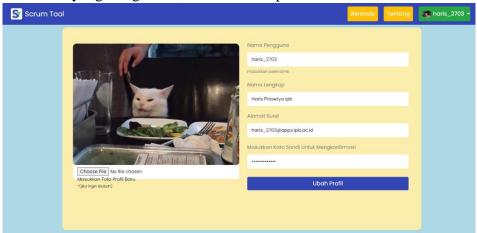
1. Klik dropdown pada profil, pilih menu profil.



2. Pada Halaman profil, klik Ubah profil

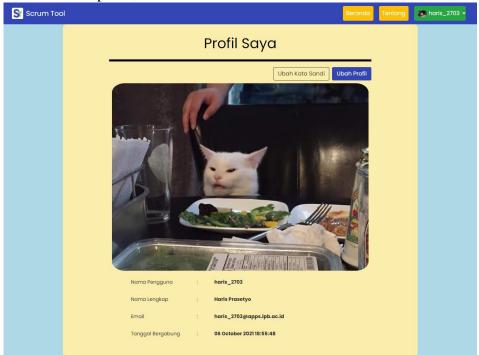


3. Ubah data yang diinginkan, lalu klik ubah profil.

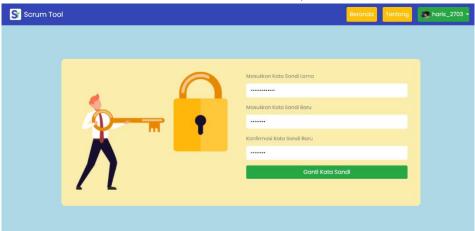


5. Ubah Kata Sandi

1. Pada halaman profil, klik Ubah Kata Sandi.

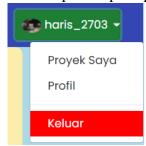


2. Masukkan kata sandi lama dan kata sandi baru, lalu klik ubah kata sandi.



6. Buat Proyek

1. Klik dropdown pada profil, pilih menu Proyek Saya.



2. Klik Buat Proyek.



3. Masukan Detail proyek yang akan dibuat, lalu klik buat proyek.



4. Maka akan secara otomatis user yang membuat proyek menjadi member tersebut dan akan berperan sebagai scrum master pada proyek yang dibuat.



7. Bergabung Dengan Proyek

1. Klik Bergabung.



2. Masukkan Kode proyek dan Kata Sandi proyek dan posisi yang diinginkan. Hanya terdapat 2 opsi posisi yaitu Development Team dan Product Owner.



3. Maka akan bergabung dengan proyek yang sudah dibuat.



8. Ubah Detail Proyek

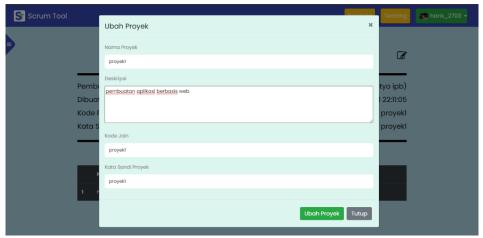
1. Klik lihat proyek.



2. Klik ikon edit.



3. Ubah data proyek yang diinginkan. Mengubah detail proyek hanya dapat dilakukan oleh scrum master.

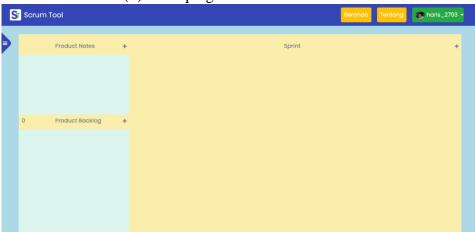


9. Tambah Product Notes

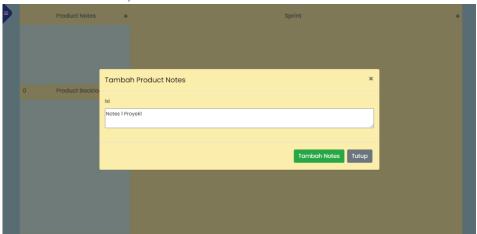
1. Klik Project Board pada sidebar menu.



2. Klik ikon Tambah (+) disamping teks "Product Notes".

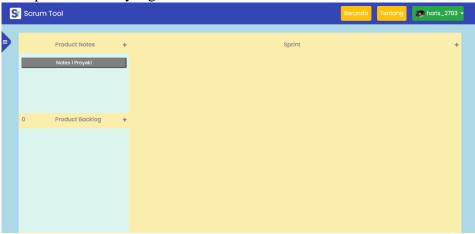


3. Masukkan isi notes, lalu klik Tambah Notes.

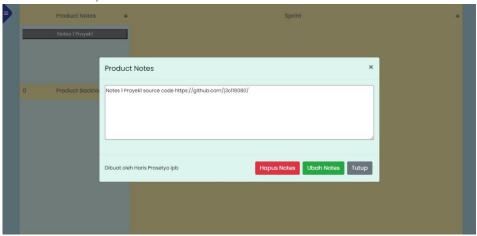


10. Ubah Product Notes

1. Klik product notes yang akan diubah.

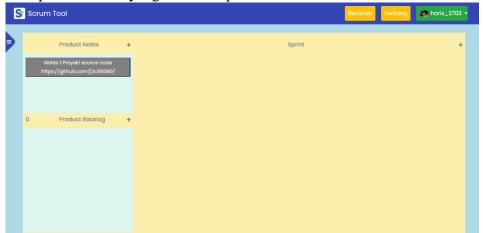


2. Ubah isi notes, klik Ubah Notes.

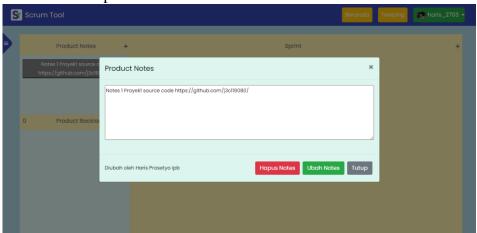


11. Hapus Product Notes

1. Klik product notes yang akan dihapus.

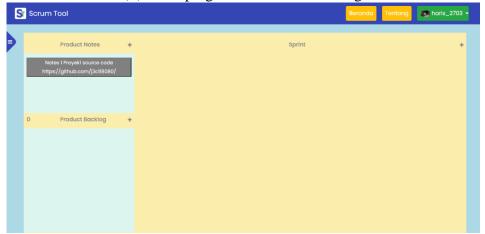


2. Klik tombol Hapus Notes.

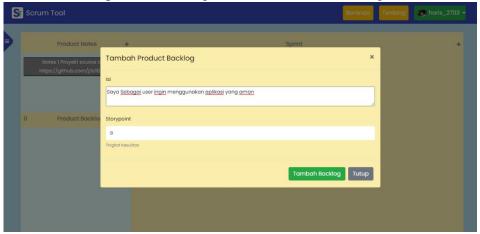


12. Tambah Product Backlog Item

1. Klik ikon tambah (+) disamping kata "Product Backlog".



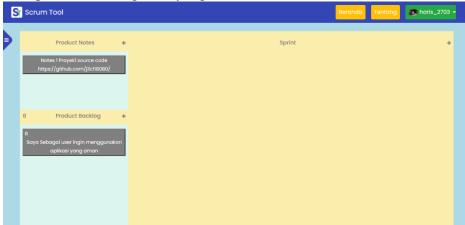
2. Masukan detail product backlog, lalu klik Tambah Backlog.



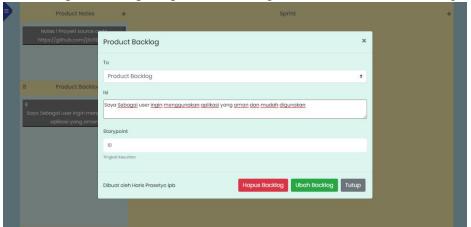
13. Ubah product Backlog Item

A. Ubah detail backlog

1. Klik product backlog item yang akan diubah.

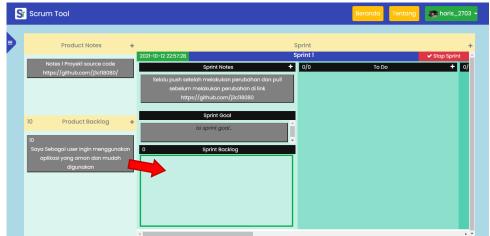


2. Masukan perubahan pada product backlog item, lalu klik ubah backlog.



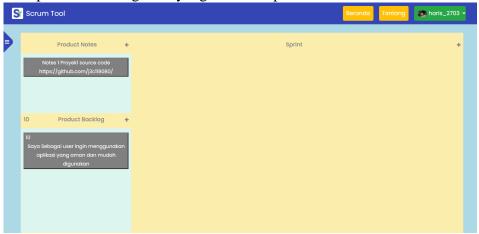
B. Ubah product backlog item menjadi sprint backlog item.

Lakukan *drag and drop* pada product backlog item ke kolom sprint backlog.

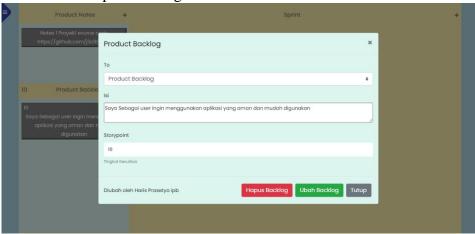


14. Hapus Product Backlog Item

1. Klik product backlog item yang akan dihapus.

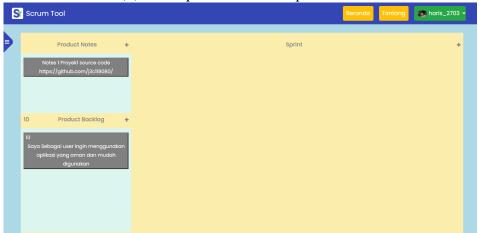


2. Klik tombol Hapus Backlog.



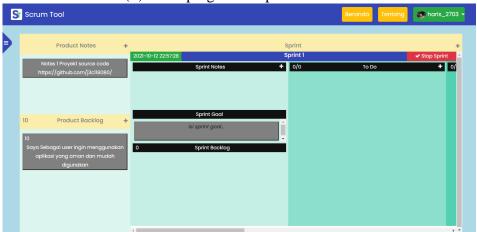
15. Memulai Sprint

Klik ikon tambah (+) di sampin kanan teks "sprint".

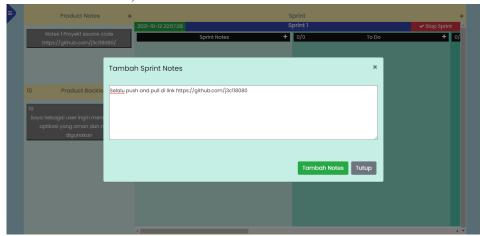


16. Tambah Sprint Notes

1. Klik ikon Tambah (+) disamping kata "Spint Notes".

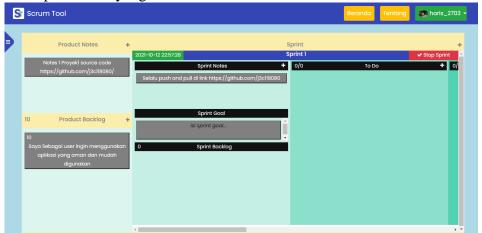


2. Masukkan isi notes, lalu klik Tambah Notes.

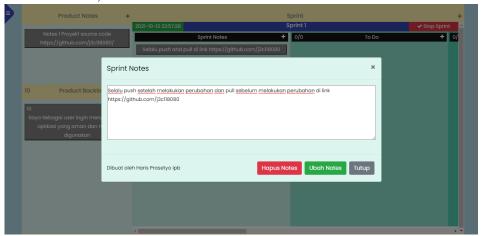


17. Ubah Sprint Notes

1. Klik sprint notes yang akan diubah.

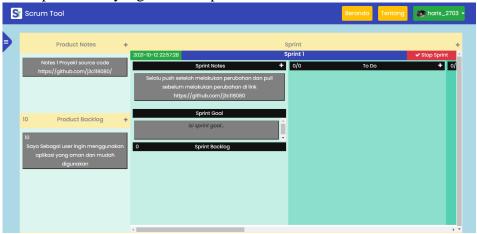


2. Ubah isi notes, klik Ubah Notes.

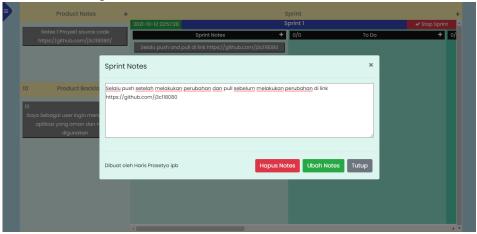


18. Hapus Sprint Notes

1. Klik sprint notes yang akan dihapus.



2. Klik tombol hapus notes.



19. Ubah Sprint Goal

1. Klik box sprint goal yang akan diubah.

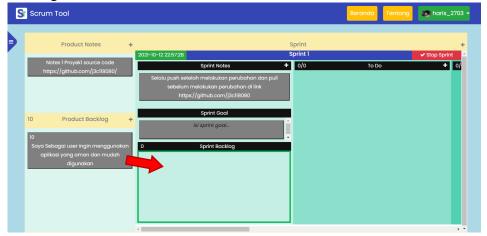


2. Masukkan sprint goal.

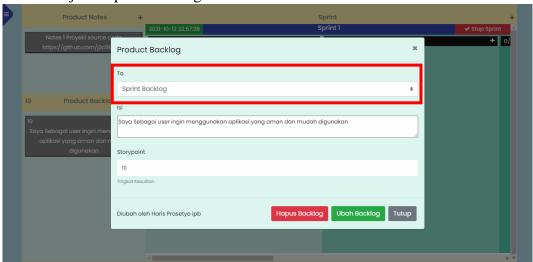


20. Tambah Sprint Backlog Item

A. Lakukan drag and drop pada product backlog item ke kolom sprint backlog.



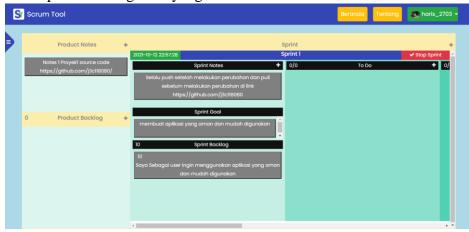
B. Lakukan perubahan pada Product Backlog item menjadi pada masukkan "TO" menjadi "Sprint Backlog".



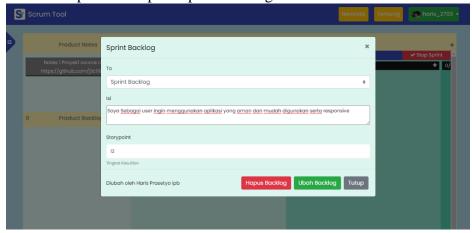
21. Ubah Sprint Backlog Item

A. Ubah detail Sprint Backlog Item

1. Klik Sprint Backlog Item yang akan diubah.

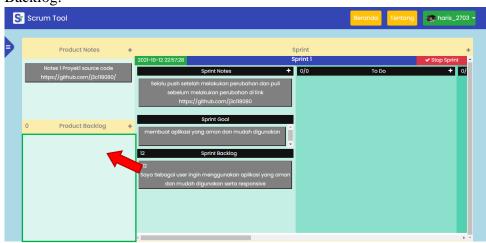


2. Masukkan perubahan pada sprint backlog item.



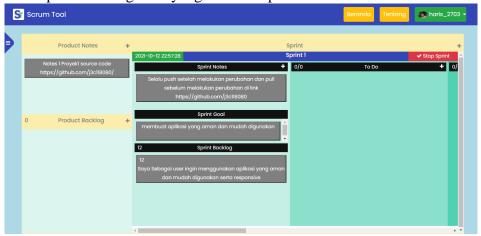
B. Ubah Sprint Backlog Item menjadi Product Backlog Item.

Melakukan drag and drop pada Sprint Backlog Item ke kolom Product Backlog.

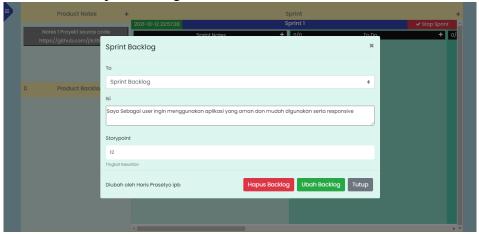


22. Hapus Sprint Backlog Item

1. Klik Sprint Backlog Item yang akan dihapus.

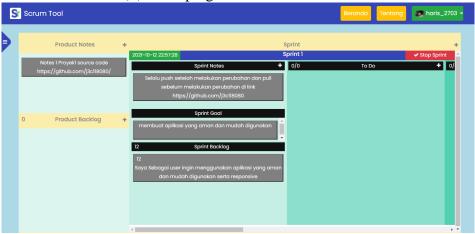


2. Klik tombol Hapus backlog

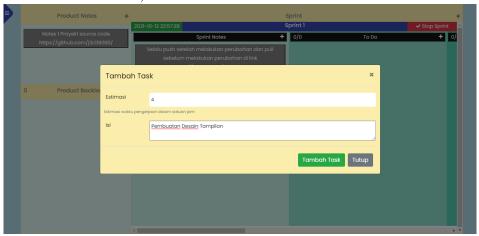


23. Tambah Task

1. Klik ikon Tambah (+) disamping kata "To Do".



2. Masukkan detail task, lalu klik Tambah Task.



24. Ubah Task

- A. Ubah detail Task.
 - 1. Klik Task yang ingin diubah.

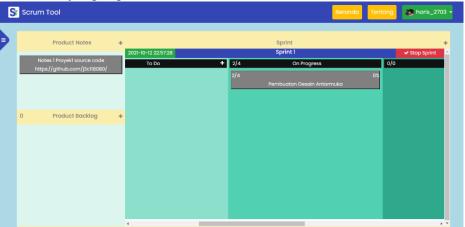


2. Ubah Detail task, lalu klik Ubah Task.

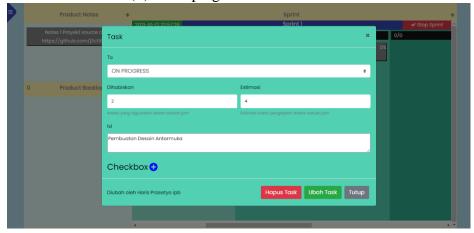


B. Menambah item Checkbox

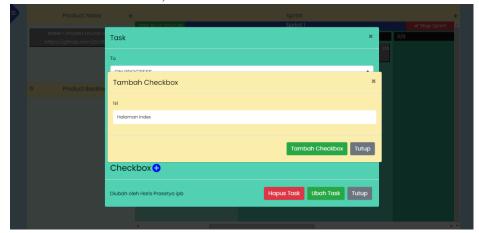
1. Klik Task yang ingin ditambahkan checkbox.



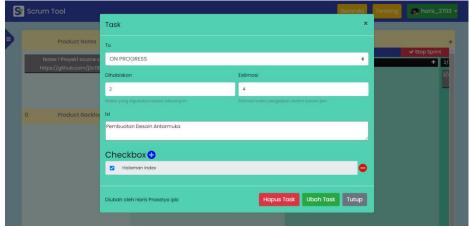
2. Klik Ikon Tambah (+) disamping text "Checkbox"



3. Masukkan isi checkbox, klik Tambah Checkbox.



4. Klik Centang Pada Checkbox yang diinginkan, lalu klik Ubah Task.

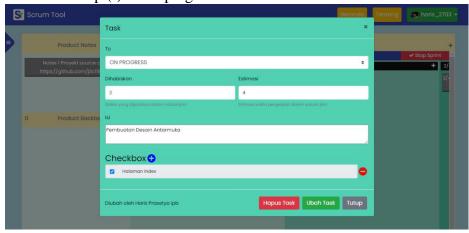


C. Menghapus item Checkbox

1. Klik Task yang ingin ditambahkan checkbox.



2. Klik Ikon Strip (-) disamping item checkbox.



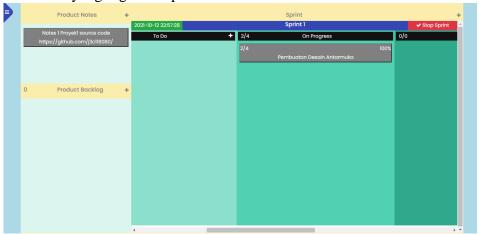
D. Ubah status Task.

Lakukan *drag and drop* pada task item ke kolom To Do, On Progress, Verify, dan Done.

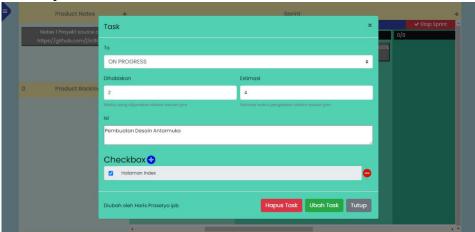


25. Hapus Task

1. Klik Task yang ingin dihapus.

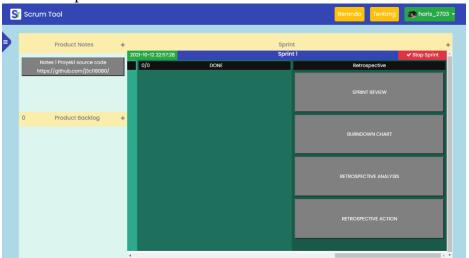


2. Klik Hapus Task.

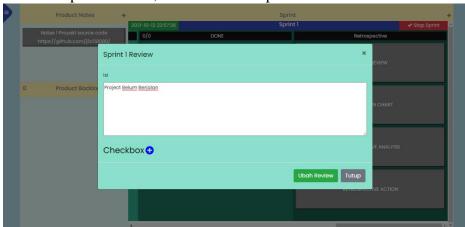


26. Ubah Sprint Review

- A. Mengubah Isi Sprint Review.
 - 1. Klik Box Sprint Review.

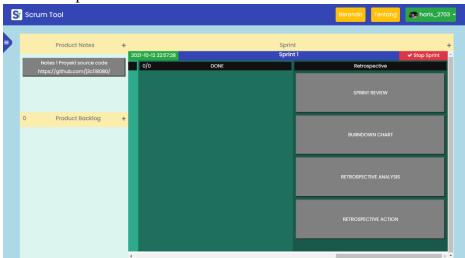


2. Ubah isi Sprint Review, lalu klik Ubah Sprint Review.

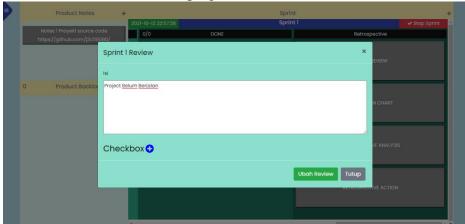


B. Menambah item Checkbox.

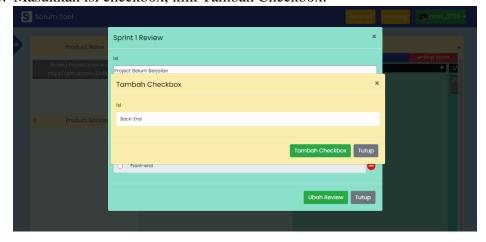
1. Klik Box Sprint Review.



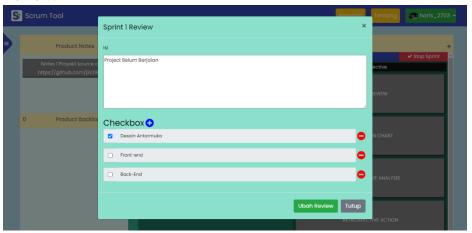
2. Klik Ikon Tambah (+) disamping text "Checkbox".



3. Masukkan isi checkbox, klik Tambah Checkbox.

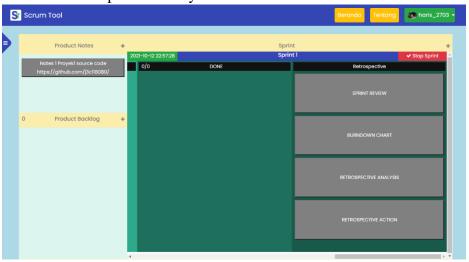


4. Klik Centang Pada item Checkbox yang diinginkan, lalu klik Ubah Sprint Review.

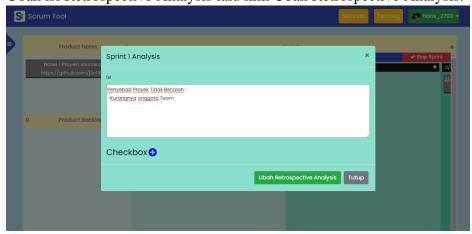


27. Ubah Retrospective Analysis

- A. Mengubah Isi Retrospective Analysis.
 - 1. Klik Box Retrospective Analysis.

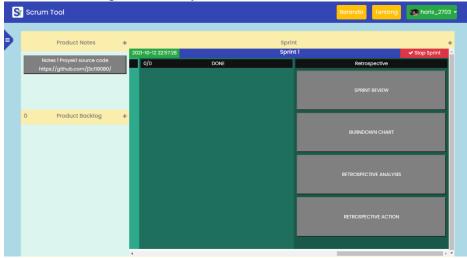


2. Ubah isi Retrospective Analysis lalu klik Ubah Retrospective Analysis.

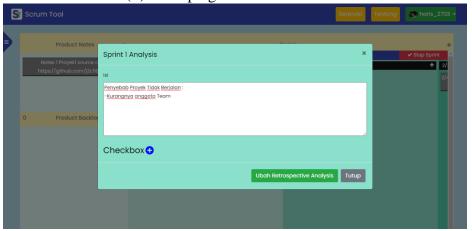


B. Menambah item Checkbox.

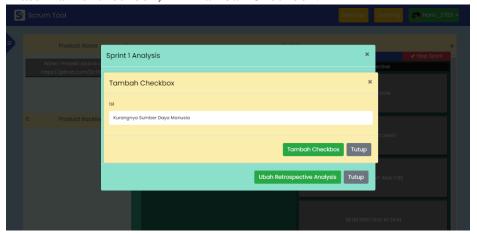
1. Klik Box Retrospective Analysis.



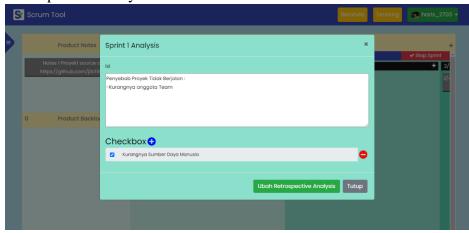
2. Klik Ikon Tambah (+) disamping text "Checkbox"



3. Masukkan isi checkbox, klik Tambah Checkbox.

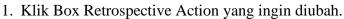


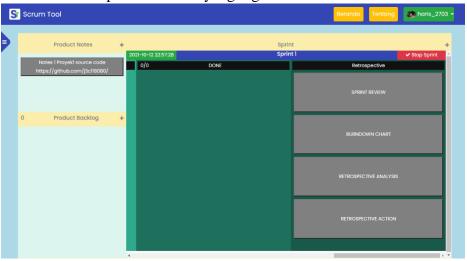
4. Klik Centang Pada Checkbox yang diinginkan, lalu klik Ubah Retrospective Analysis.



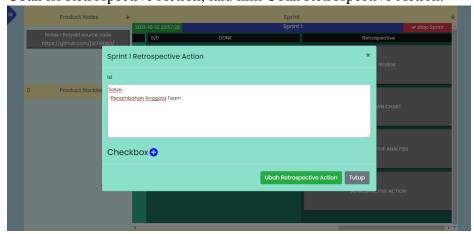
28. Ubah Retrospective Action

A. Mengubah Isi Retrospective Action.



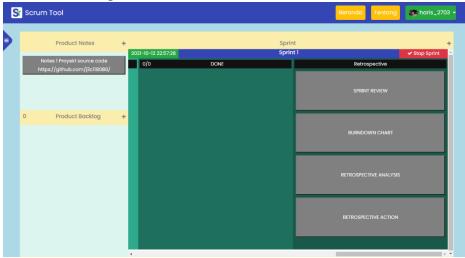


2. Ubah isi Retrospective Action, lalu klik Ubah Retrospective Action.

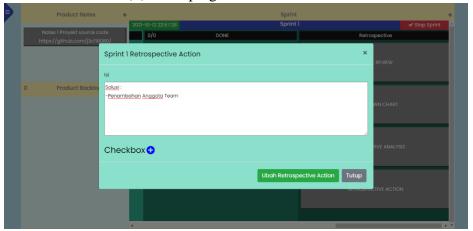


B. Menambah item Checkbox.

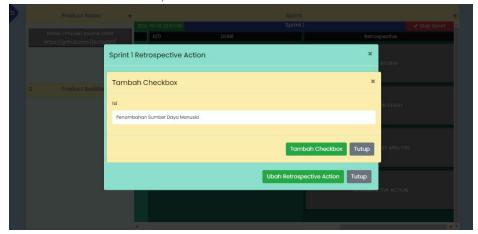
1. Klik Box Retrospective action.



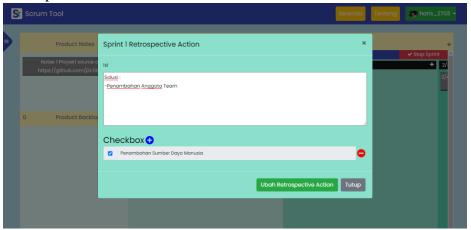
2. Klik Ikon Tambah (+) disamping text "Checkbox".



3. Masukkan isi checkbox, klik Tambah Checkbox.



4. Klik Centang Pada Checkbox yang diinginkan, lalu klik Ubah Retrospective Action.



29. Akhiri Sprint

1. Klik Stop Sprint.

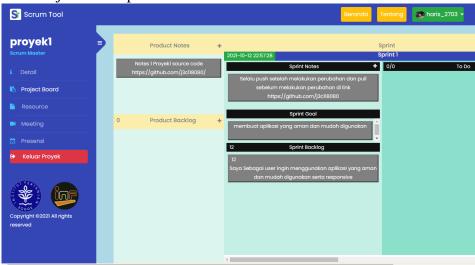


2. Pada Pop-up konfirmasi, klik lagi Stop Sprint.

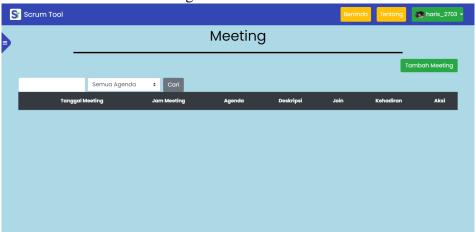


30. Tambah Meeting

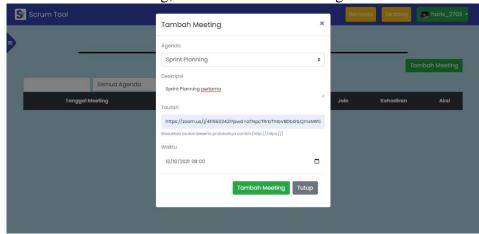
1. Klik Project Board pada sidebar menu.



2. Klik tombol Tambah Meeting.

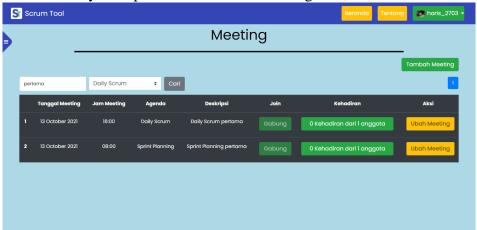


3. Masukkan detail meeting, lalu klik Tambah Meeting.

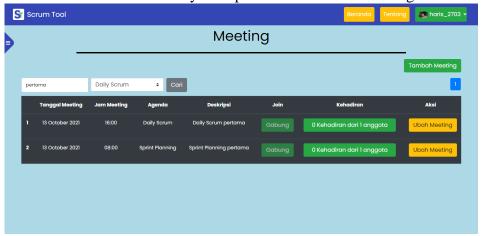


31. Cari Meeting

1. Masukkan keyword pencarian dan atau Jenis Agenda, Lalu Klik Cari.

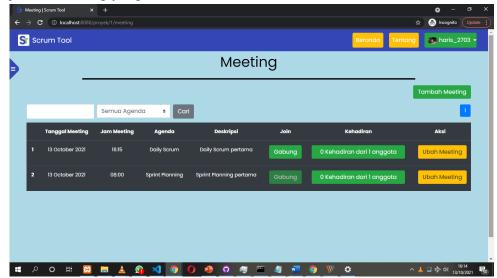


2. Maka akan muncul sesuai keyword pencarian dan atau Jenis Agenda.



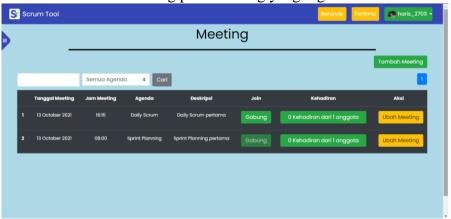
32. Bergabung dengan Meeting

Klik Tombol bergabung antara 10 menit sebelum hingga 10 menit sesudah jadwal meeting yang ditentukan.

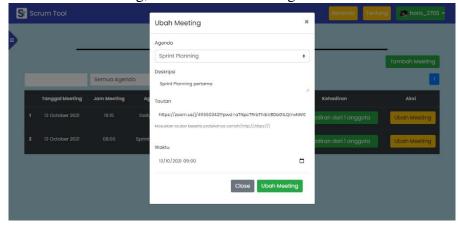


33. Ubah Meeting

1. Klik tombol Ubah Meeting pada meeting yang ingin diubah.

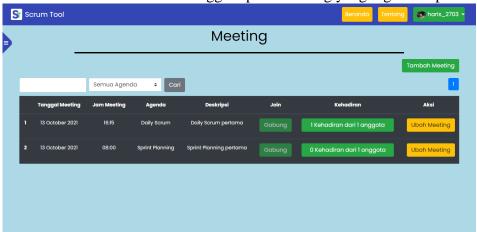


2. Ubah Detail Meeting, lalu klik ubah meeting.



34. Hapus Meeting

1. Klik tombol detail kehadiran anggota pada meeting yang ingin dihapus.

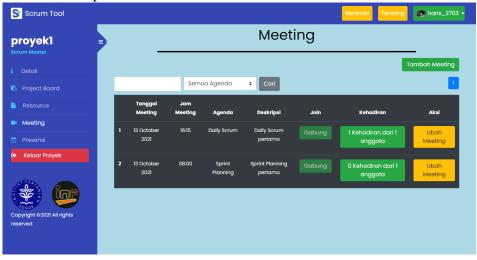


2. Klik Hapus Meeting.



35. Keluarkan Anggota

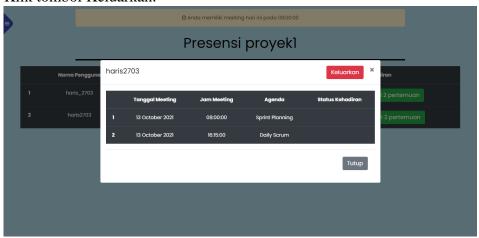
1. Klik Presensi pada sidebar menu.



2. Klik tombol jumlah kehadiran anggota yang ingin dikeluarkan.

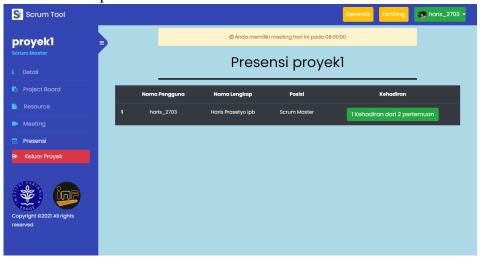


3. Klik tombol Keluarkan.

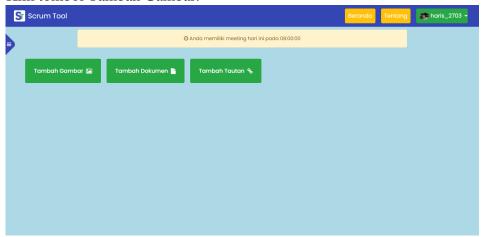


36. Tambah Gambar

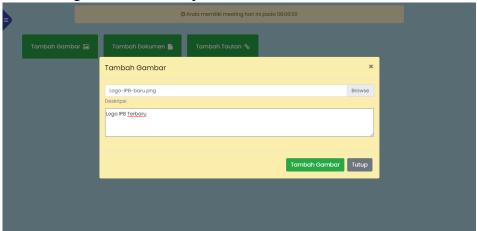
1. Klik Resource pada sidebar menu.



2. Klik tombol Tambah Gambar.

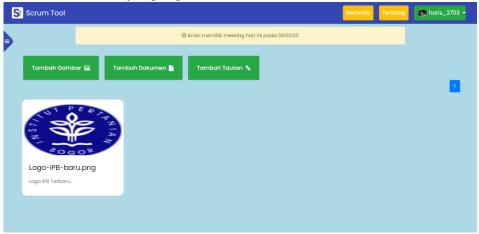


3. Masukkan gambar dan deskripsi, lalu klik Tambah Gambar.



37. Lihat Gambar

1. Klik Pada Gambar yang ingin dilihat.

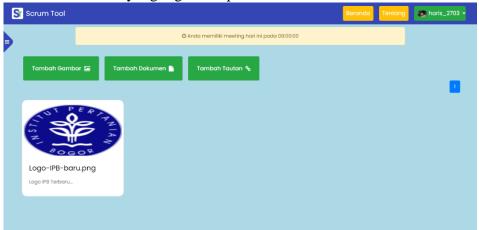


2. Maka akan tampil pop-up gambar.



38. Hapus Gambar

1. Klik Pada Gambar yang ingin dihapus.

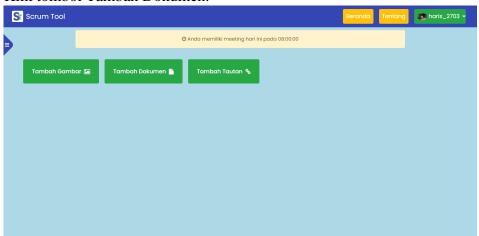


2. Maka akan muncul pop-up window, klik hapus gambar.

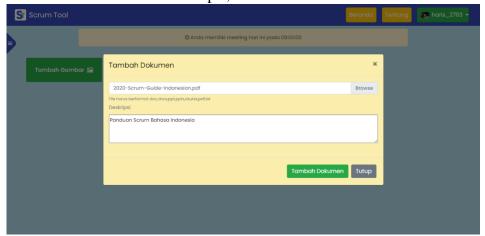


39. Tambah Dokumen

1. Klik tombol Tambah Dokumen.

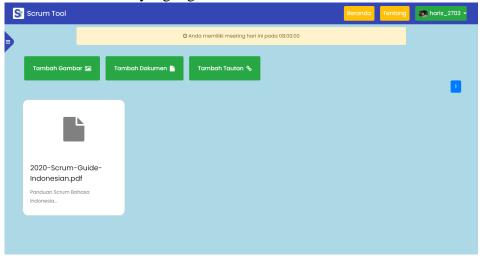


2. Masukkan dokumen dan deskripsi, lalu klik Tambah Dokumen.

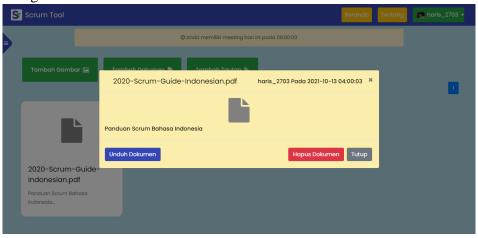


40. Unduh Dokumen

1. Klik Pada Dokumen yang ingin dilihat.

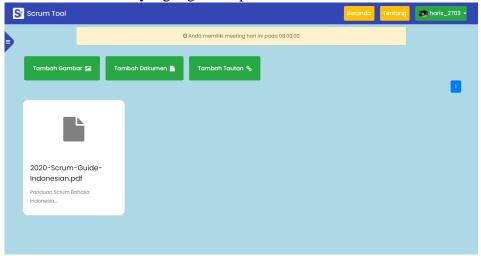


2. Maka akan tampil pop-up dokumen, klik Unduh Dokumen, maka akan mengunduh dokumen.

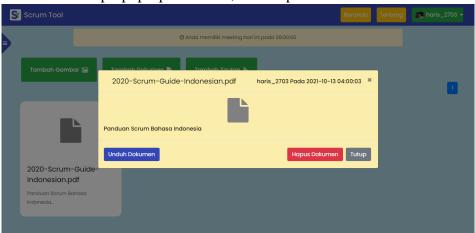


41. Hapus Dokumen

1. Klik Pada Dokumen yang ingin dihapus.

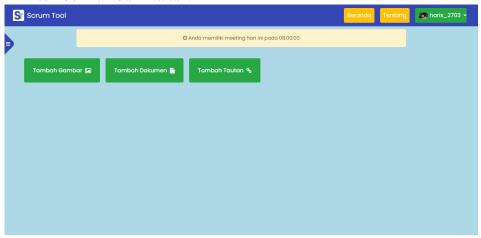


2. Maka akan tampil pop-up dokumen, klik Hapus Dokumen.

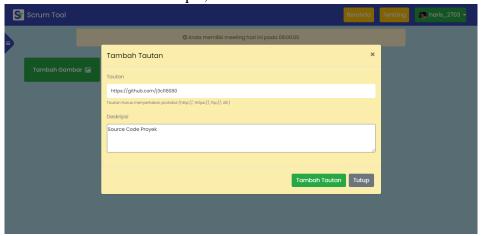


42. Tambah Tautan

1. Klik tombol Tambah Tautan.

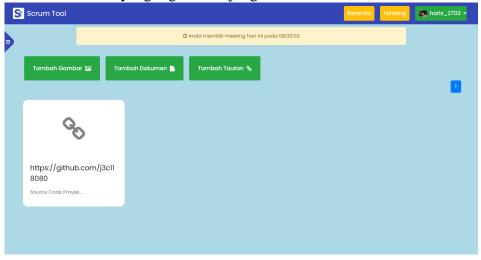


2. Masukkan tautan dan deskripsi, lalu klik Tambah Tautan.

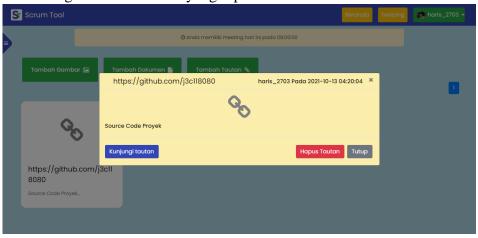


43. Kunjungi Tautan

1. Klik Pada Tautan yang ingin dikunjungi.

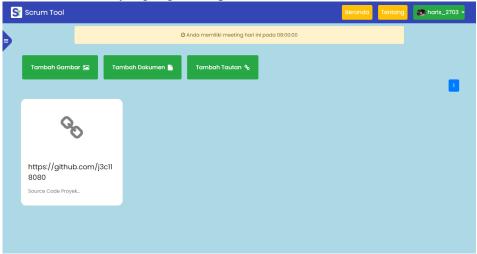


2. Maka akan tampil pop-up detail tautan dipilih, klik Kunjungi Tautan, maka akan mengalihkan ke tautan yang dipilih.

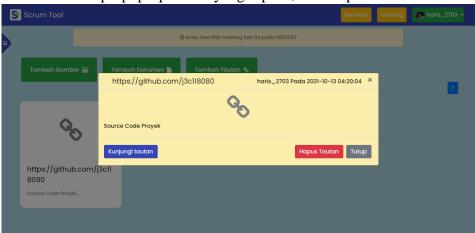


44. Hapus Tautan

1. Klik Pada Tautan yang ingin dihapus.



2. Maka akan tampil pop-up tautan yang dipilih, klik Hapus Tautan.



45. Keluar dari Proyek.

Klik Keluar Proyek pada menu sidebar.

