```
var::matrix< D
  data
     col
+ matrix()
+ matrix()
+ row()
+ col()
+ size()
+ begin()
+ end()
+ begin()
+ end() + get_element()
  - get_row()
             col()
   get
   resize()
+ push_row()
+ push_col()
+ insert_row(
+ insert_col()
+ pop_row()
   pop_col()
+ erase_row()
+ erase_col()
+ row_swap()
+ replace_row(
+ replace_col()
+ col_swap()
+ sort_rows()
+ sort_cols()
+ sort_row()
+ sort_col()
+ row_op()
+ col_op()
+ mat_op()
+ join_row()
+ join_row()
+ join_col()
+ turn_to()
+ sum()
+ tr()
+ det()
+ T()
+ cofactor()
   M()
+ adj()
+ inv()
+ rref()
+ ref()
+ plu()
+ is_square()
+ is_empty()
+ is_identity()
+ operator[]()
+ operator+()
+ operator+()
+ operator+=()
+ operator+=()
+ operator++
+ operator-()
+ operator-()
+ operator-=()
+ operator-=()
+ operator--()
+ operator*()
+ operator*()
+ mathmul()
+ operator/()
   operator/()
   mathdiv()
   operator()()
   operator()()
+ operator()()
# check_col()
# check_row()
# TT()
# check
                  size()
   MM()
DET(
# square()
```