

ENHANCING TRANSPARENCY IN THE COCONUT PEAT SUPPLY CHAIN THROUGH A SOFTWARE ENGINEERING APPROACH

Group - 24-25J-313

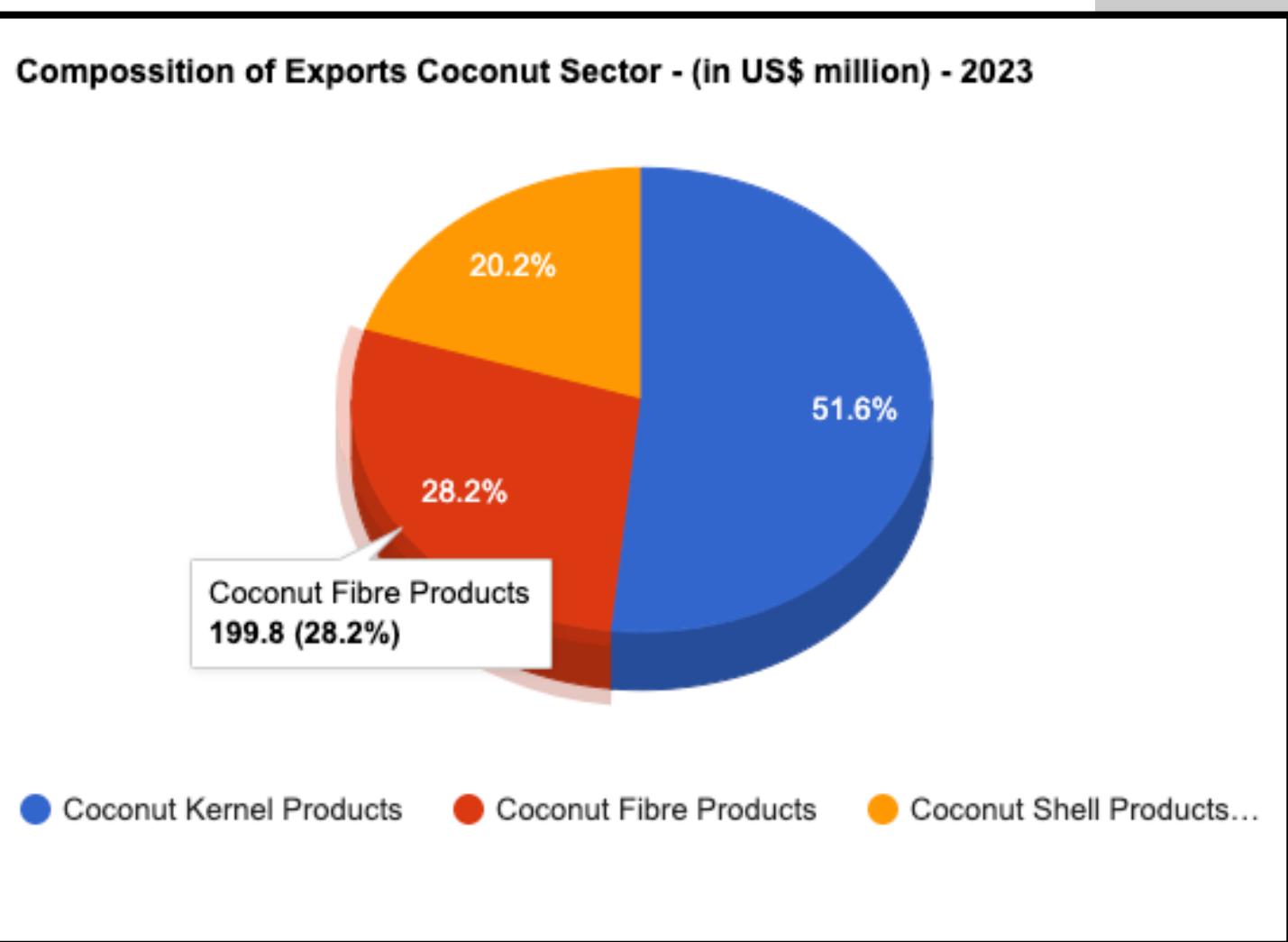


OUR PROJECT

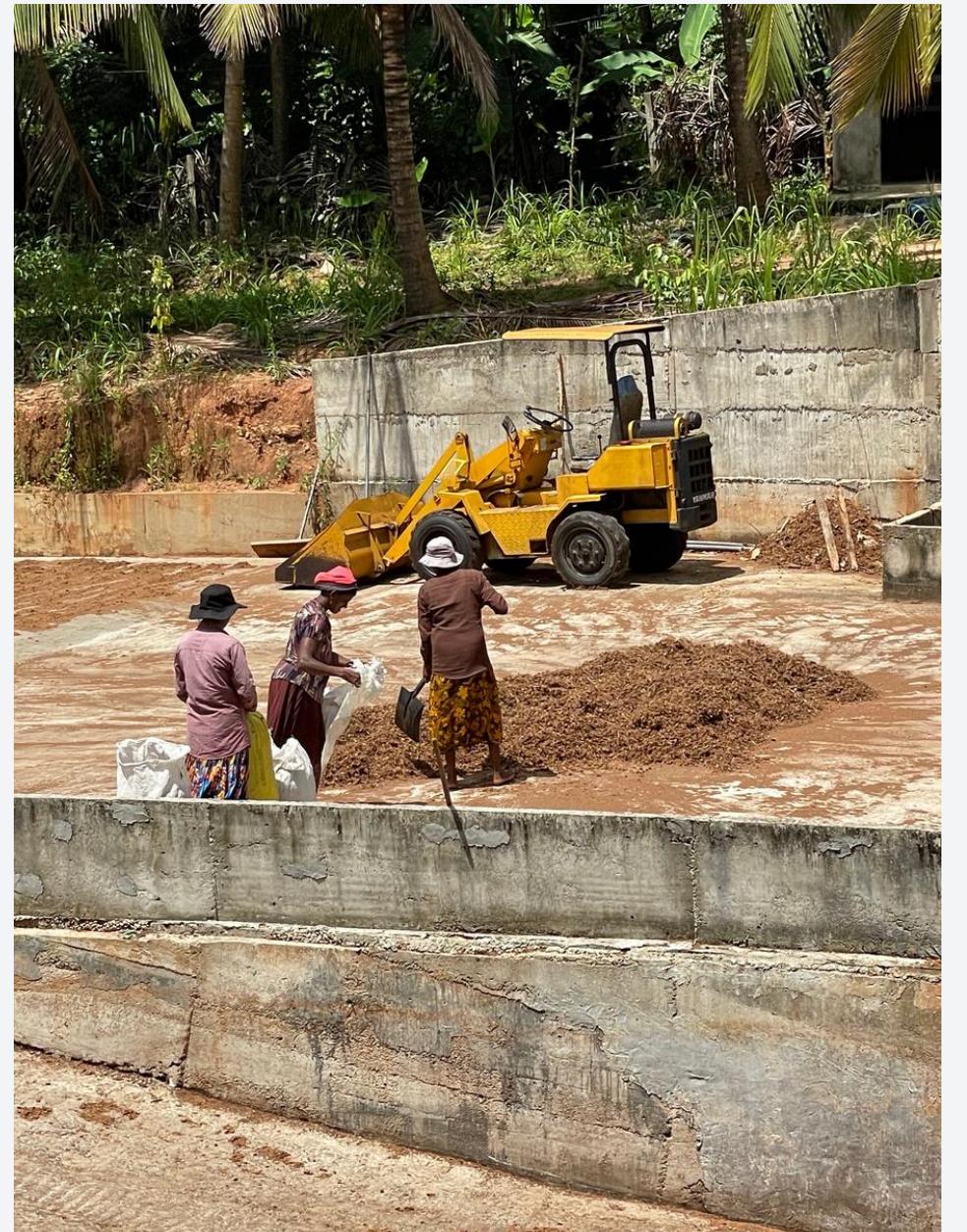
- 4th largest coconut producer in the world
- The global coco-peat market is valued at USD 2.27 billion (2022) and is projected to reach USD 3.8 billion by 2031 (CAGR of 4.4%).



- Coco-peat, also known as coir pith, is a byproduct of the coconut industry.
- Used extensively in horticulture as a soil substitute and soil conditioner.



Field Visit



CURRENT CHALLENGES

1. Quality Control Issues
2. Inefficiencies in the supply chain
3. Lack of Transparency and Traceability
4. Reluctancy to adopt new technologies

All these information was gathered during the field visit

Research Question

How can transparency be enhanced in the coco-peat supply chain through a software engineering approach integrating blockchain, IoT, and customizable workflow management systems?

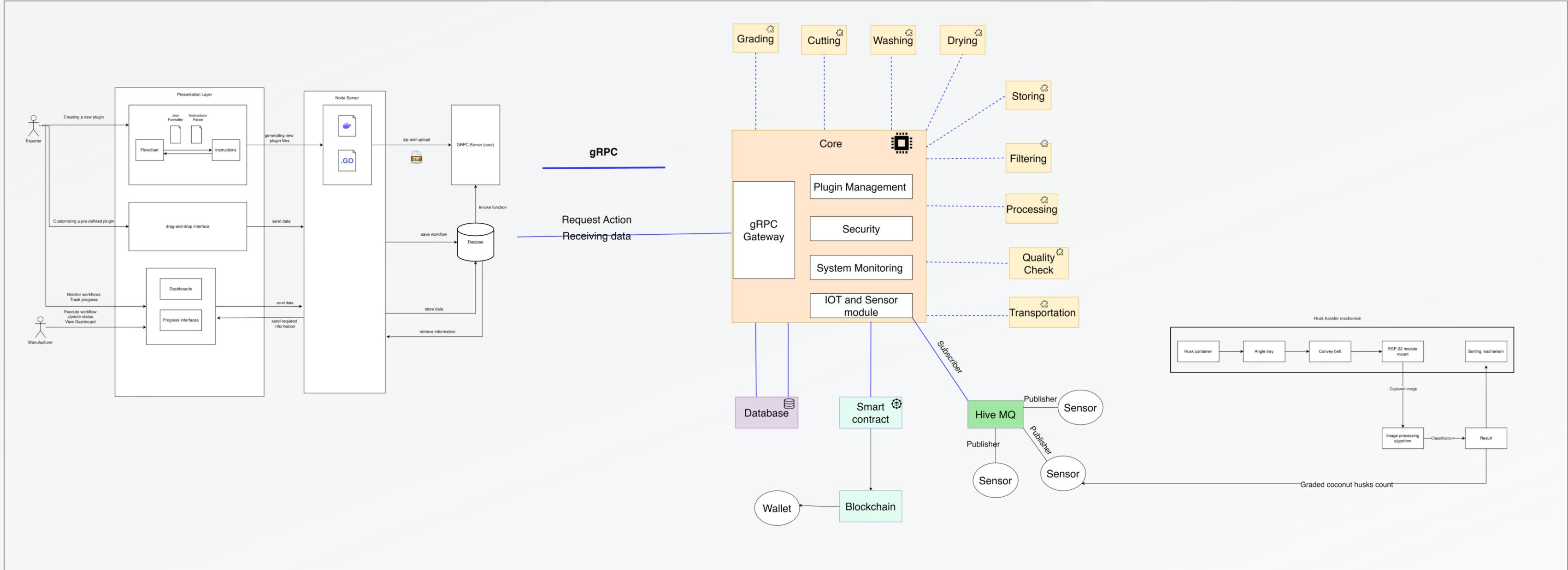
Main Objective

- To develop and implement a comprehensive software engineering solution that enhances transparency in the coco-peat supply chain.

Specific Objectives:

1. Analyze Current Supply Chain
2. Select Appropriate Technologies
3. Design System Architecture
4. Develop Smart Contracts
5. Integrate IoT Devices
6. Customize Workflow Management
7. Test and Validate the System

SYSTEM DIAGRAM



COMMERCIALIZATION

- Sri Lanka Export Development Board (SLEDB)
- Medium to small scale exporters



REFERENCES

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[Online]. Available: <https://www.srilankabusiness.com/>
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https://www.youtube.com/results?search_query=alongreencoir. [Accessed: Aug. 06, 2024].
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- 5.Biogrow. (n.d.). [Online]. Available: <https://fb.watch/sQKds9qyC4/>. [Accessed: Aug. 06, 2024].

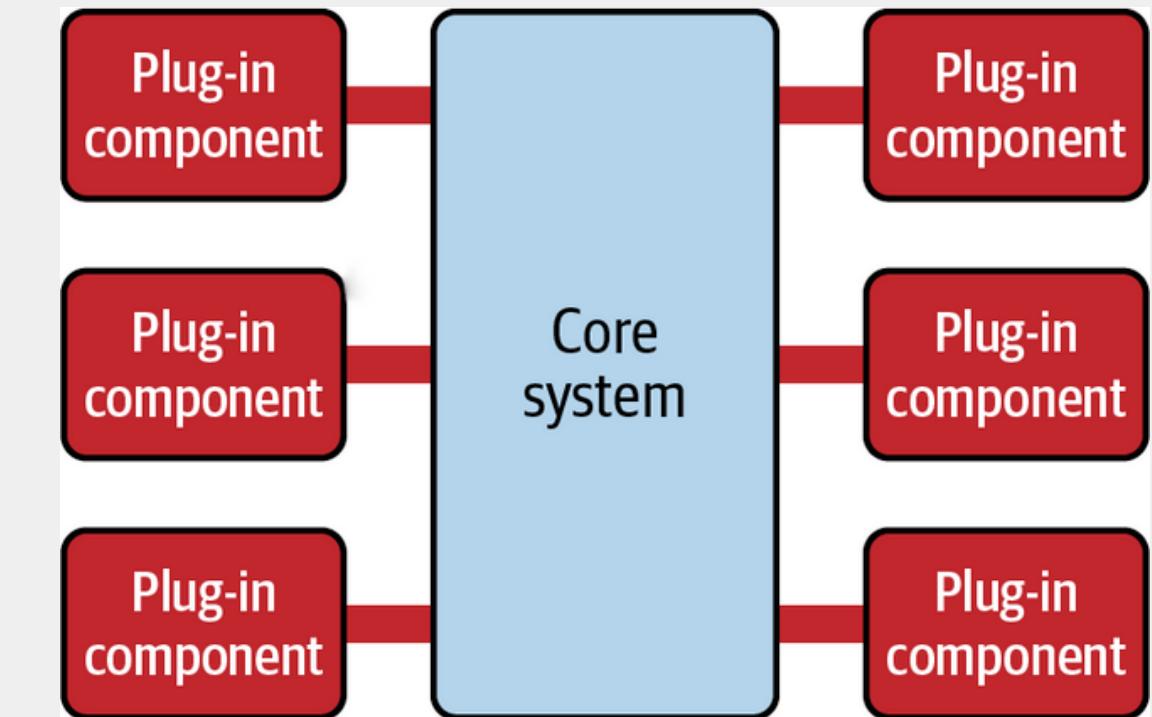


A NOVEL ARCHITECTURAL APPROACH FOR ENHANCING SYSTEM AVAILABILITY AND PLUGIN MANAGEMENT IN A MICROKERNEL ARCHITECTURE

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INTRODUCTION

- Importance of an Architecture?
 - Ensures Scalability and Flexibility
 - Improves Maintainability and Extensibility
 - Optimizes Performance
 - Enhances Security
 - Reduces Risk and Technical Debt



- Available architecture
 - a. monolithic architecture
 - b. microservice architecture
 - c. microkernel architecture
 - d. service-oriented architecture



RESEARCH GAP

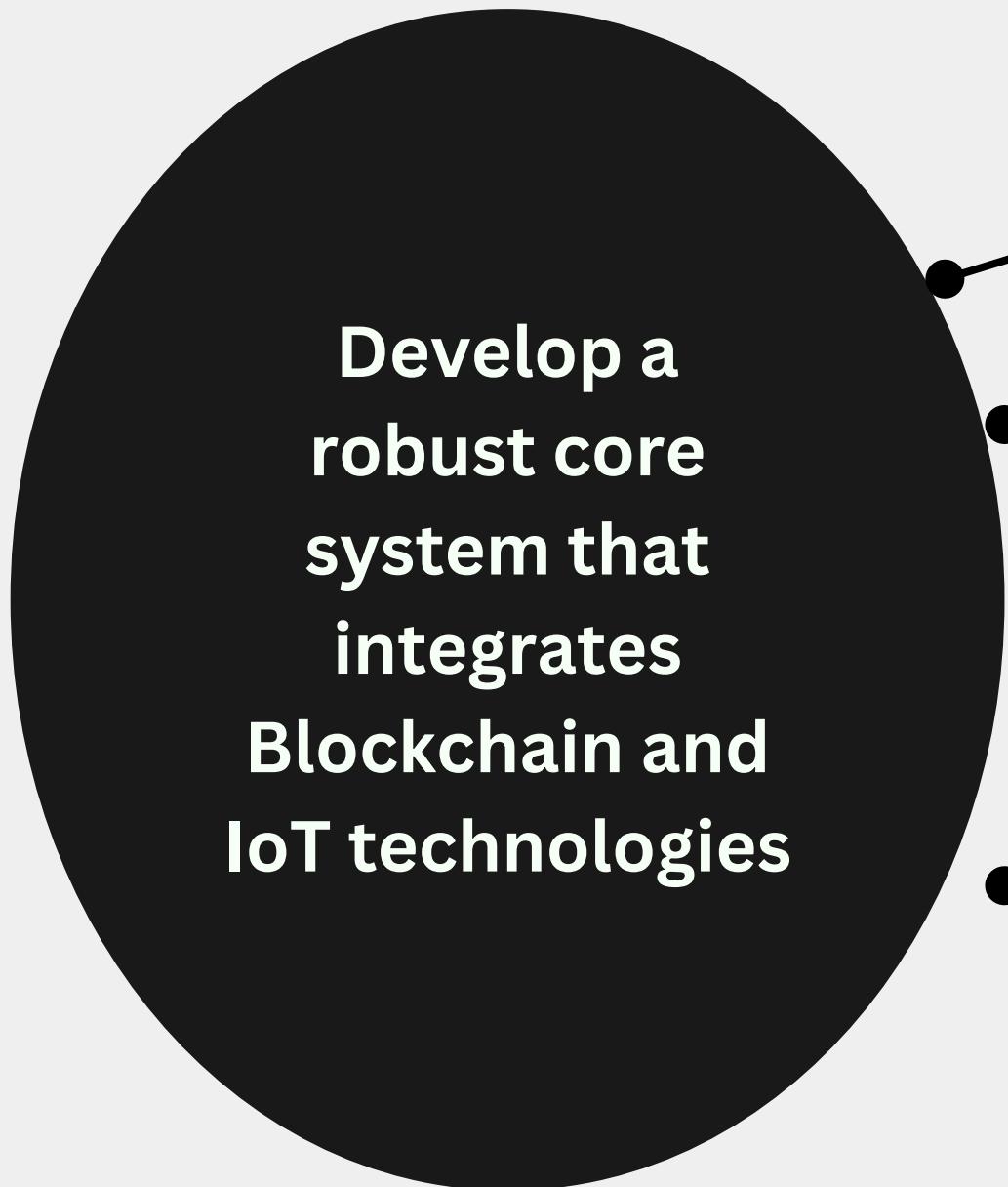
- Integration of Advanced Technologies
 - Most Research focuses on the technologies in isolation rather than as a cohesive system. [2][5][6]
- Case Studies and Practical Implementations
 - Most existing literature focuses on theoretical models or implementation in different contexts. [4][5][6]
- System Stability and Plugin Management
 - lacks of failure recovery methods. [7]

RESEARCH QUESTION

How can a microkernel architecture be designed and implemented to enhance system availability and manage dynamic plugins effectively, while ensuring minimal performance overhead ?

OBJECTIVES

Main Objectives:



Sub Objectives:

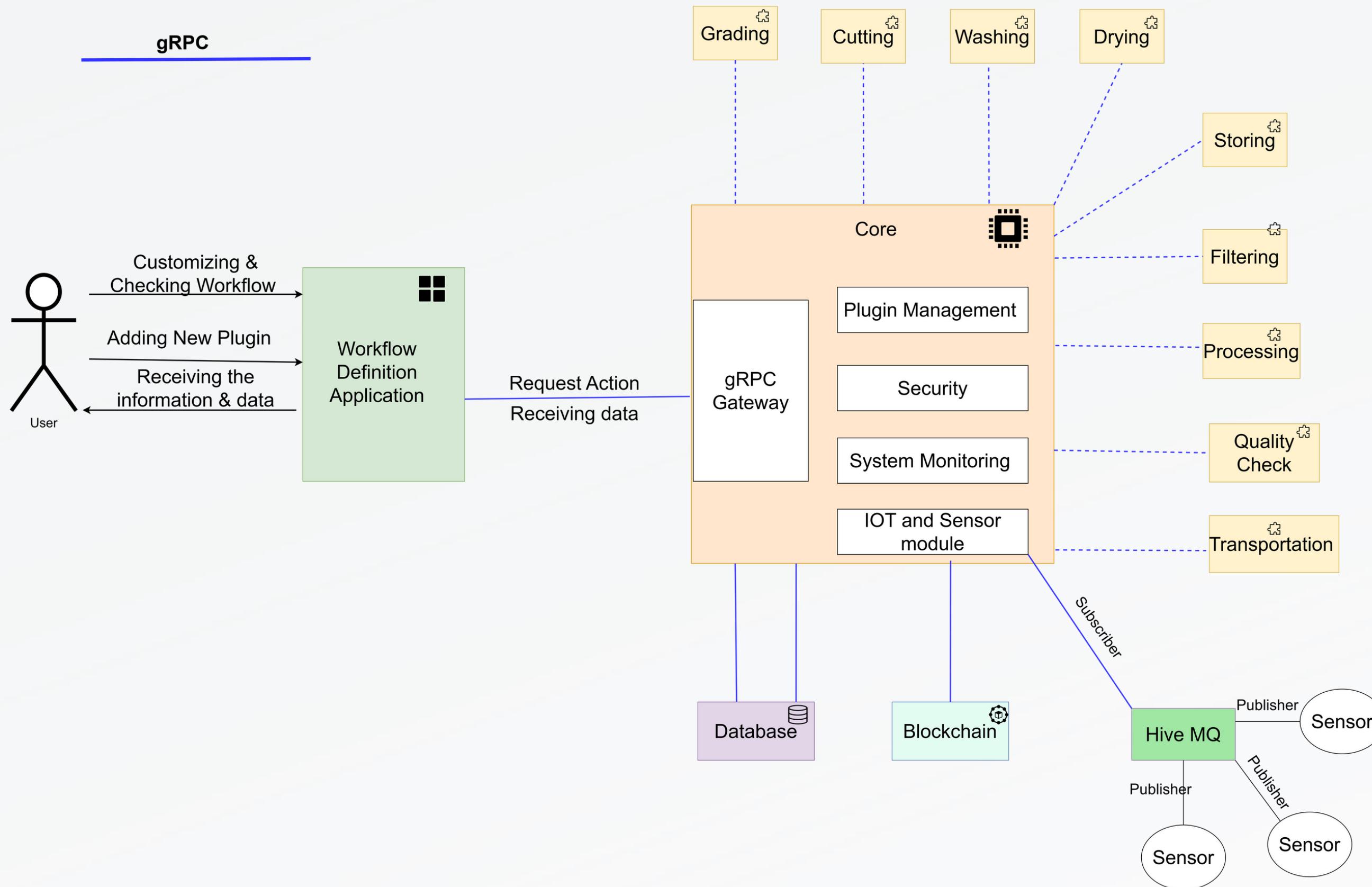
- Design and Development of the core system
- Implementation of Dynamic plugin management
- Integration of Modern technologies
- Evaluation of System performance

TRADE OFF ANALYSIS

Criteria	Monolithic Architecture	Microservices Architecture	Microkernel Architecture	Service-Oriented Architecture
Modularity	Low	High	High	Moderate
Scalability	Low	High	High	Moderate
Customizability	Limited	High	High	Moderate
Performance	High	Moderate	High	Moderate
Fault Tolerance	Low	High	Moderate	Moderate
Suitability	Small, simple applications	Distributed, large-scale applications	Systems requiring modularity, customizability	Enterprise systems with reusable and loosely coupled services.

METHODOLOGY

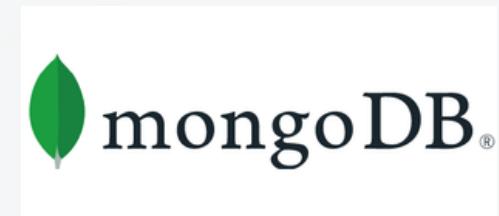
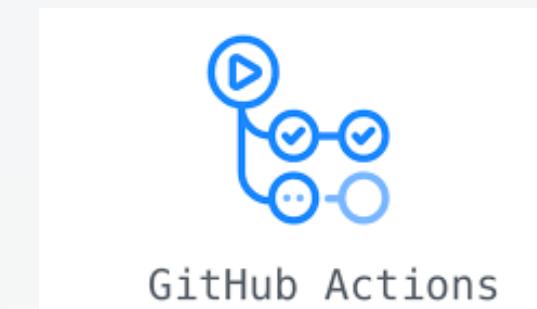
Component Diagram



METHODOLOGY

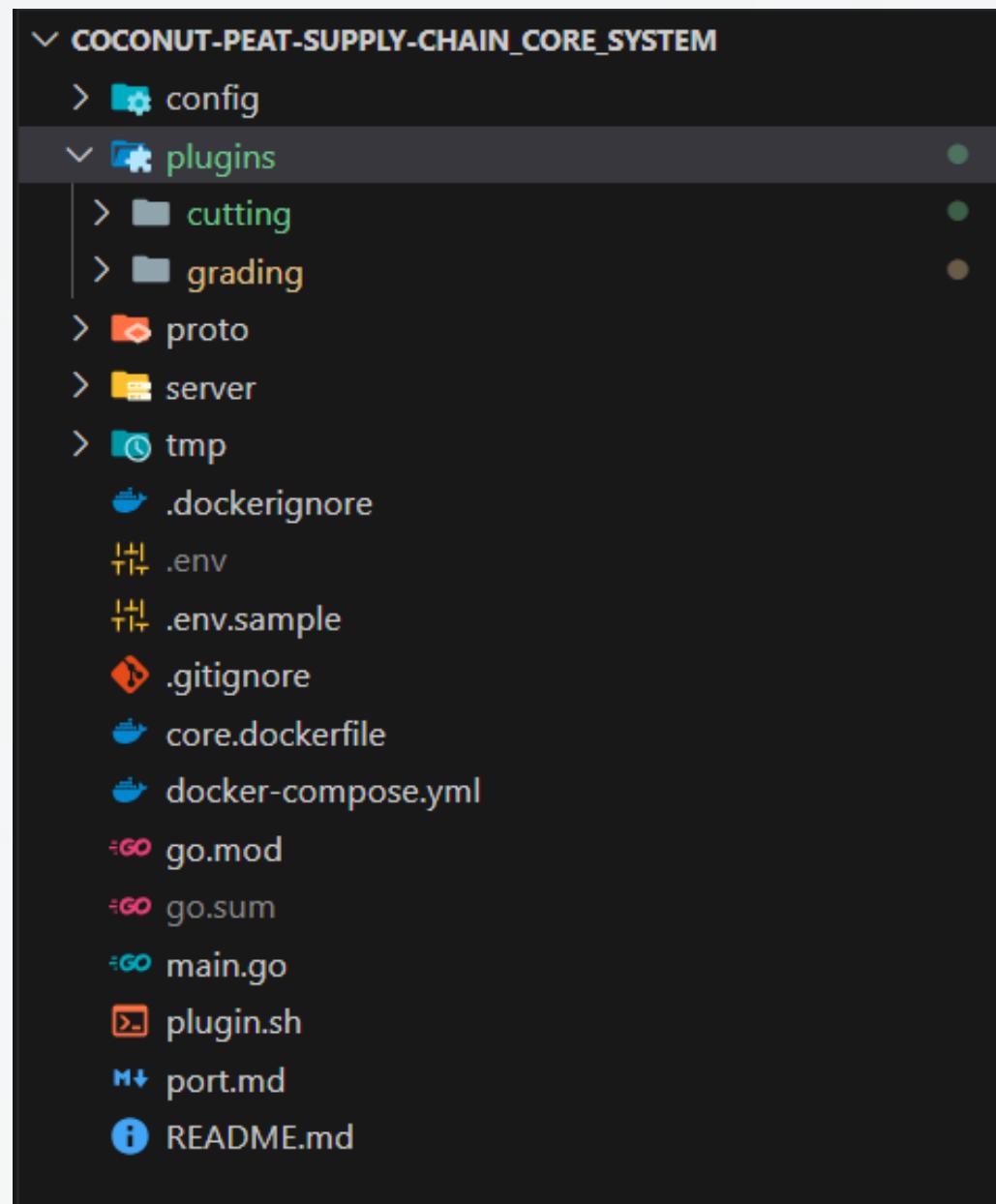
Used Technologies

- Go
- GRPC
- MongoDB
- git
- Hive MQ
- GitHub
- BloomRPC
- Postman
- docker
- K3S
- Github Actions
- prometheus
- rancher dekstop



METHODOLOGY

Evidence for Completion



Folder structure

Containers				
<input type="checkbox"/> State	Name	Image	Port(s)	Uptime
<input type="checkbox"/> running	blissful_hypatia	main	50051:50051	Up Less than a second
<input type="checkbox"/> running	brave_hoover	cutting_plugin	50053:50053	Up 8 minutes
<input type="checkbox"/> running	eloquent_ritchie	grading_plugin	50052:50052	Up 8 minutes

Core and two plugins are running on docker container

METHODOLOGY

Evidence for Completion

```
//get the plugin name and the plugin port number from the mongodb
collection := mongo.MongoClient.Database("portDB").Collection("port")
filter := bson.D{
    {Key: "plugin", Value: req.PluginName},
    {Key: "status", Value: true},
}
var result bson.M
err := collection.FindOne(context.Background(), filter).Decode(&result)
if err != nil {
    log.Fatalf("Error while fetching the plugin details: %v", err)
}
pluginPort := strconv.Itoa(int(result["port"].(int32)))

//connecting the plugin
address := "0.0.0.0:" + pluginPort
conn, err := grpc.Dial(address, grpc.WithTransportCredentials(insecure.NewCredentials()))
if err != nil {
    log.Fatalf("Failed to connect to backend service: %v", err)
}
defer conn.Close()

// create a gRPC client for the backend service
backendClient := pb.NewPluginClient(conn)
```

Core : Dynamic port fetching and gateway

```
action := req.Action
if action == "register" {
    backendResp, err := backendClient.RegisterPlugin(ctx, &pb.PluginRequest{
        PluginName: req.PluginName,
        UserRequirement: req.UserRequirement,
    })
    if err != nil {
        return nil, err
    }
    return &pb.ClientResponse{
        Success: backendResp.Success,
        Message: backendResp.Message,
    }, nil
} else if action == "execute" {
    backendResp, err := backendClient.ExecutePlugin(ctx, &pb.PluginExecute{
        PluginName: req.PluginName,
    })
    if err != nil {
        return nil, err
    }
    // Return the response to the client
    return &pb.ClientResponse{
        Success: backendResp.Success,
        Message: backendResp.Message,
        Results: backendResp.Results,
    }, nil
} else if action == "unregister" {
    backendResp, err := backendClient.UnregisterPlugin(ctx, &pb.PluginUnregister{
        PluginName: req.PluginName,
    })
    if err != nil {
        return nil, err
    }
}
```

loading , executing and unloading methods

METHODOLOGY

Evidence for Completion

```
filename := req.FileName
filedata := req.FileData
savePath := filepath.Join("plugins", filename)

// Ensure the directory exists
dir := filepath.Dir(savePath)
err := os.MkdirAll(dir, 0755)
if err != nil {
    log.Printf("Failed to create directory: %v", err)
    return &pbv.NewPluginCreateResponse{
        Success: false,
        Message: "Failed to create directory",
    }, err
}

// Save the file
err = os.WriteFile(savePath, filedata, 0644)
if err != nil {
    log.Printf("Failed to save the file: %v", err)
    return &pbv.NewPluginCreateResponse{
        Success: false,
        Message: "Failed to save the file",
    }, err
}

//run the plugin.sh command file to unzip, install and run docker container
cmd := exec.Command("/bin/bash", "plugin.sh")
cmd.Stdout = os.Stdout
cmd.Stderr = os.Stderr

err = cmd.Run()

if err != nil {
    log.Printf("Failed to execute command file: %v", err)
    return &pbv.NewPluginCreateResponse{
        Success: false,
```

New plugin creation service code

```
#!/bin/bash

# Unzip the cutting.zip file from customPlugins directory
echo "Unzipping cutting.zip from Plugins..."
if unzip plugins/cutting.zip -d plugins/unzipped_cutting; then
    echo "Unzip successful."
else
    echo "Failed to unzip cutting.zip. Exiting..."
    exit 1
fi

# Change directory to the unzipped folder
SPECIFIC_FOLDER="plugins/unzipped_cutting/cutting"
echo "Changing directory to $SPECIFIC_FOLDER"
cd "$SPECIFIC_FOLDER" || { echo "Failed to change directory to $SPECIFIC_FOLDER. Exiting..."; exit 1; }

# Check if the Dockerfile exists
DOCKERFILE="cutting.dockerfile"
if [ ! -f "$DOCKERFILE" ]; then
    echo "Dockerfile $DOCKERFILE not found. Exiting..."
    exit 1
fi

# Run go mod tidy
echo "Running go mod tidy..."
if go mod tidy; then
    echo "go mod tidy successful."
else
    echo "Failed to run go mod tidy. Exiting..."
    exit 1
fi

# Build the Docker image
echo "Building Docker image..."
if docker build -t cutting_plugin -f "$DOCKERFILE" .; then
    echo "Docker image build successful."
else
```

New plugin creation command file

COMPLETION AND FUTURE WORKS

- 1.Implementation of Plugin Architecture**
- 2.Implementation of Docker for containerization.**
- 3.Implementation of Dynamic plugin management.**
- 4.Implementation of New Plugin management.**
- 5.Implementation of the sensor module.**
- 6.Implementation of the blockchain module.**
- 7.Evaluating the system.**



PROJECT REQUIREMENTS

Functional Requirements:

- The Core System should be resilient to errors.
- Plugin loading, execution, and unloading should be dynamic.
- A new plugin should be created in the runtime

Non-Functional Requirements:

- The core system shall respond to user requests within [specify time limit, e.g., 2 seconds]
- The plugin shall be able to handle increasing workloads without significant performance degradation.
- The core system shall employ industry-standard encryption techniques to protect data in transit and at rest.

User Requirements:

- Usability
- Accessibility
- Customization
- Real-time Data
- Security

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A CUSTOMIZATION TOOL FOR WORKFLOW MANAGEMENT

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INTRODUCTION

- Existing workflow management in coco-peat manufacturing is often rigid and complex.
- Customization of processes requires technical expertise, limiting flexibility for non-technical users.
- Workflows vary significantly across different manufacturing processes, adding complexity.
- Need for an intuitive tool that allows domain experts to easily customize and manage workflows without technical knowledge.

RESEARCH GAP

- Existing workflow tools are static and lack the ability to dynamically adjust workflows in response to changing inputs or conditions.
- Many workflow systems offer limited customization options, and those that do often require users to have technical knowledge to modify workflows. (e.g. scripting or coding skills)
- Many existing tools struggle to manage complex, multi-step workflows that involve multiple dependencies, approvals, and team members.

RESEARCH QUESTION

How can a dynamic and customizable workflow system be developed that is user-friendly for domain-specific users with non-technical expertise?

OBJECTIVES

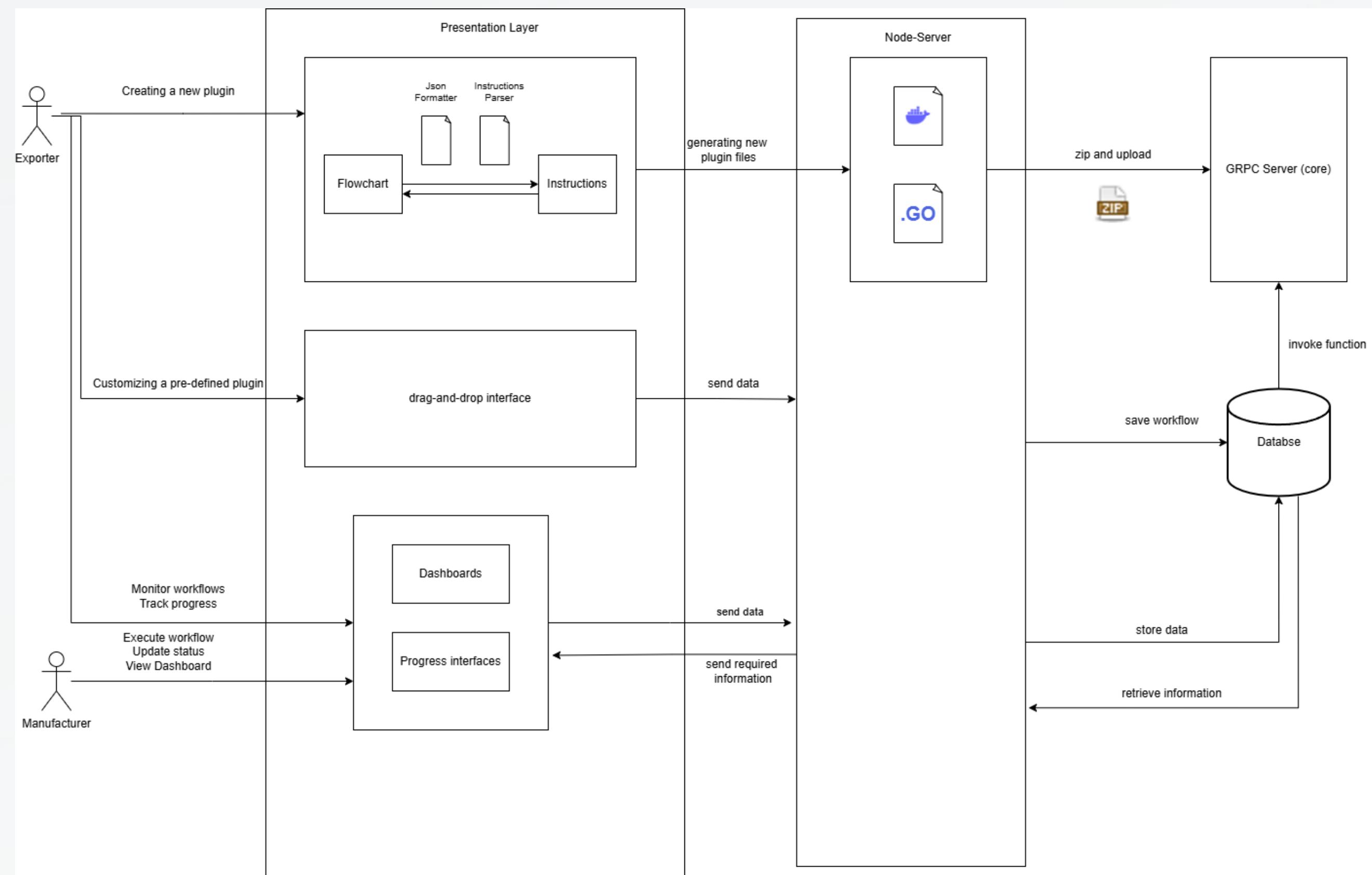
Main Objective: To design and implement a user-friendly, no-code workflow customization interface for domain-specific users (non-programming experts)

Specific Objectives:

- Develop a drag-and-drop interface for workflow customization.
- Create a library of pre-built, domain-specific workflow templates.
- Enable real-time modifications with instant workflow previews.
- Develop a monitoring interface for workflow progress and execution.
- Establish a system for ensuring workflow accuracy and performance.

METHODOLOGY

System Diagram



TECHNICAL DECISIONS

REST API for internal communication

- Easy to implement, stateless communication

JWT (JSON Web Tokens):

- No need for server-side session storage.
- Signed and encrypted tokens ensure integrity.

Role-Based Access Control (RBAC):

- Roles (Exporter, Manufacturer) control access to resources.
- Ensures appropriate user access, preventing unauthorized actions.

TECHNICAL DECISIONS

Flowchart for Plugin Creation

- Simplifies complex workflows for non-technical users.
- Ensures consistency in the plugin creation process.

Converting Flowchart to JSON format

- Allows programmatic parsing and logic execution.
- Easily integrates with different systems and platforms.
- Easy to modify and extend the flowchart logic.

Role-Based Access Control (RBAC):

- Roles (Exporter, Manufacturer) control access to resources.
- Ensures appropriate user access, preventing unauthorized actions.

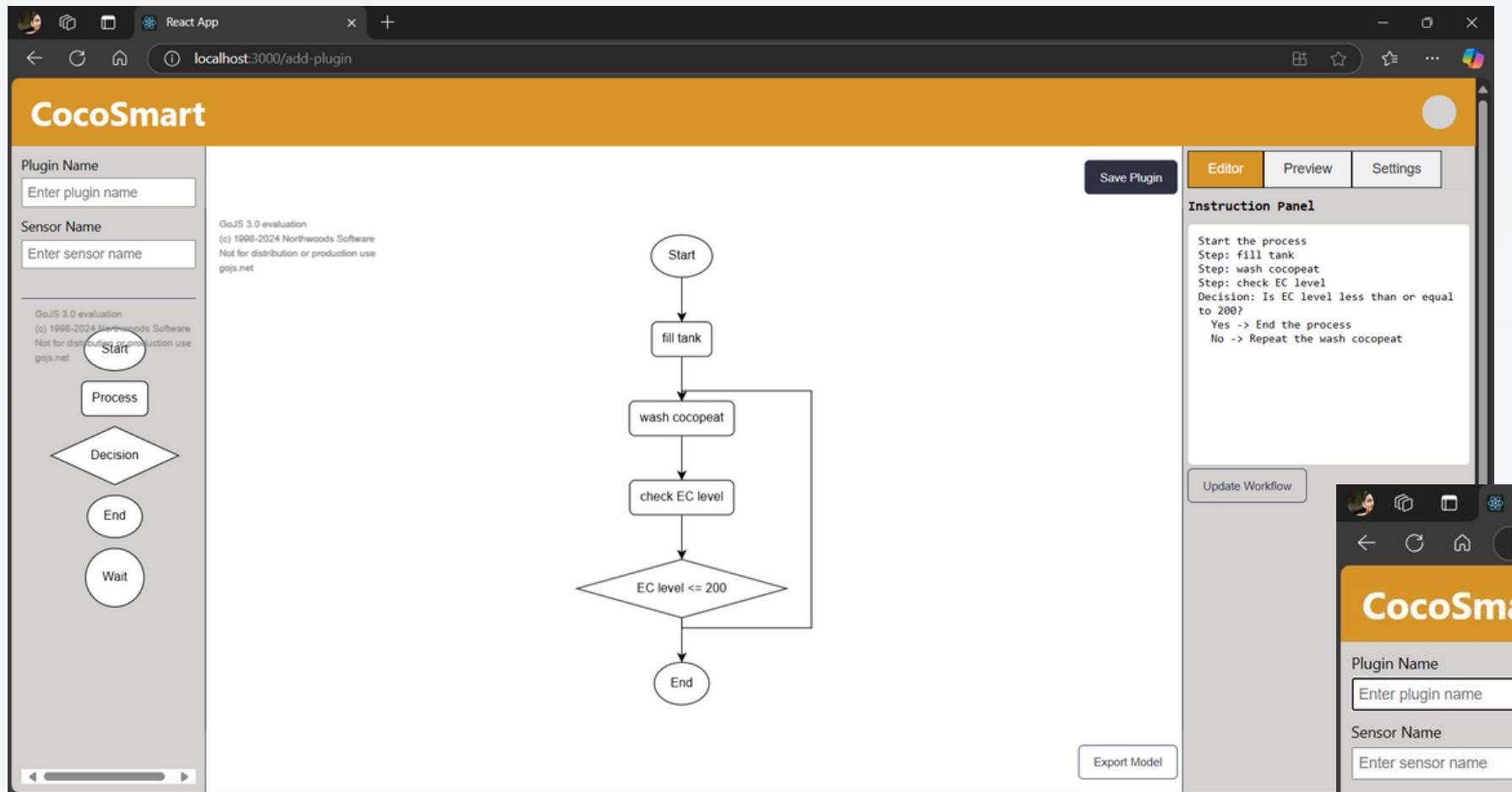
TECHNICAL DECISIONS

Zipped Plugin Files

- Reduces bandwidth and storage requirements.
- Consolidates multiple files into a single, manageable package.
- Ensures integrity and prevents incomplete uploads.

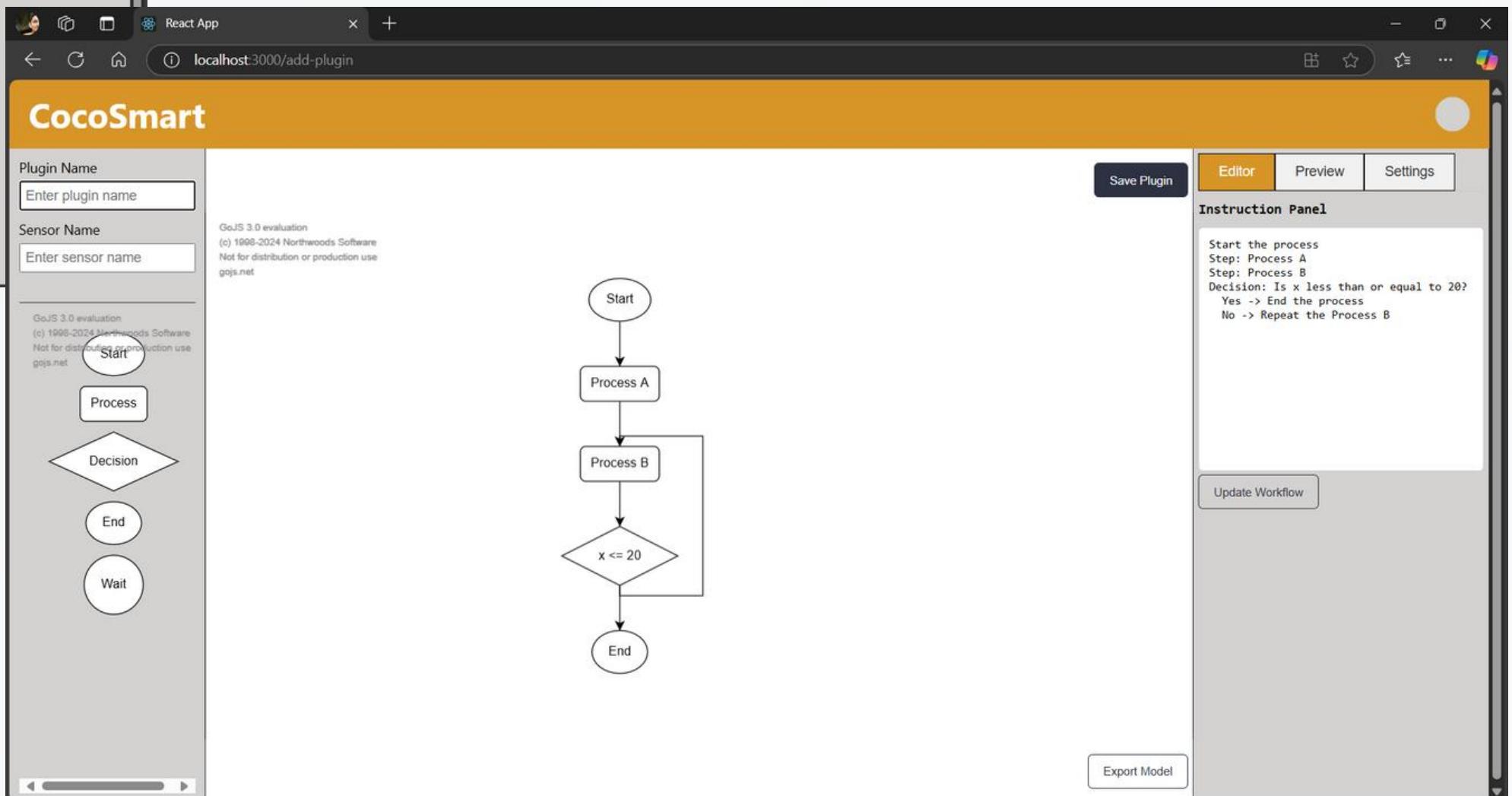
METHODOLOGY

Evidence for Completion



Converting flowchart to instructions

Converting instructions to flowchart



METHODOLOGY

Evidence for Completion

```
js dslGenerator.js ×
frontend > src > utils > js dslGenerator.js > ⚡ generateDSL
1  export function generateDSL(json) {
2    const { nodes, links } = json;
3    let instructions = "";
4
5    // Validation Step 1: Check that 'nodes' and 'links' are valid arrays
6    if (!Array.isArray(nodes)) {
7      throw new Error("Invalid input: 'nodes' must be an array.");
8    }
9    if (!Array.isArray(links)) {
10      throw new Error("Invalid input: 'links' must be an array.");
11    }
12
13    // Validation Step 2: Validate nodes
14    const nodeKeys = new Set();
15    nodes.forEach((node) => {
16      if (!node.key) throw new Error(`Node with missing 'key' found.`);
17      if (nodeKeys.has(node.key))
18        throw new Error(`Duplicate node key found: ${node.key}`);
19      nodeKeys.add(node.key);
20
21      // Check for valid category and text
22      if (
23        !node.category ||
24        !["Start", "Process", "Decision", "End"].includes(node.category)
25      ) {
26        throw new Error(`Invalid node category found: ${node.category}`);
27      }
28      if (!node.text)
29        throw new Error(
30          `Node with key ${node.key} is missing 'text' description.`
31        );
32    });
33
34    // Validation Step 3: Validate links
35    links.forEach((link) => {
36      if (!link.from || !link.to) {
37        throw new Error(`
```

Code snippet of instructions generating function

Code snippet of json format generating function

```
js jsonGenerator.js ×
frontend > src > utils > js jsonGenerator.js > ⚡ generateJSON > ⚡ lines.forEach() callback
1  export function generateJSON(instructions) {
3
4    const lines = instructions.split("\n");
5    const json = { nodes: [], links: [] };
6
7    let lastNode = null;
8    let decisionNode = null;
9    let yesNode = null;
10   let noNode = null;
11   let actionNodes = {} // To track action nodes by label
12
13   lines.forEach((line, index) => {
14     if (line.startsWith("Start the process")) {
15       json.nodes.push({
16         id: 1,
17         key: 1,
18         type: "Start",
19         category: "Start",
20         label: "Start",
21         text: "Start",
22       });
23       lastNode = 1;
24     } else if (line.startsWith("Step")) {
25       const label = line.match(/Step: (.+)/)[1];
26       const id = json.nodes.length + 1;
27       json.nodes.push({
28         id,
29         key: id,
30         type: "Action",
31         category: "Process",
32         label,
33         text: label,
34       });
35       if (lastNode) json.links.push({ from: lastNode, to: id });
36       lastNode = id;
37       actionNodes[label] = id; // Store the action node with its label
38     } else if (line.startsWith("Decision")) {
```

METHODOLOGY

Evidence for Completion

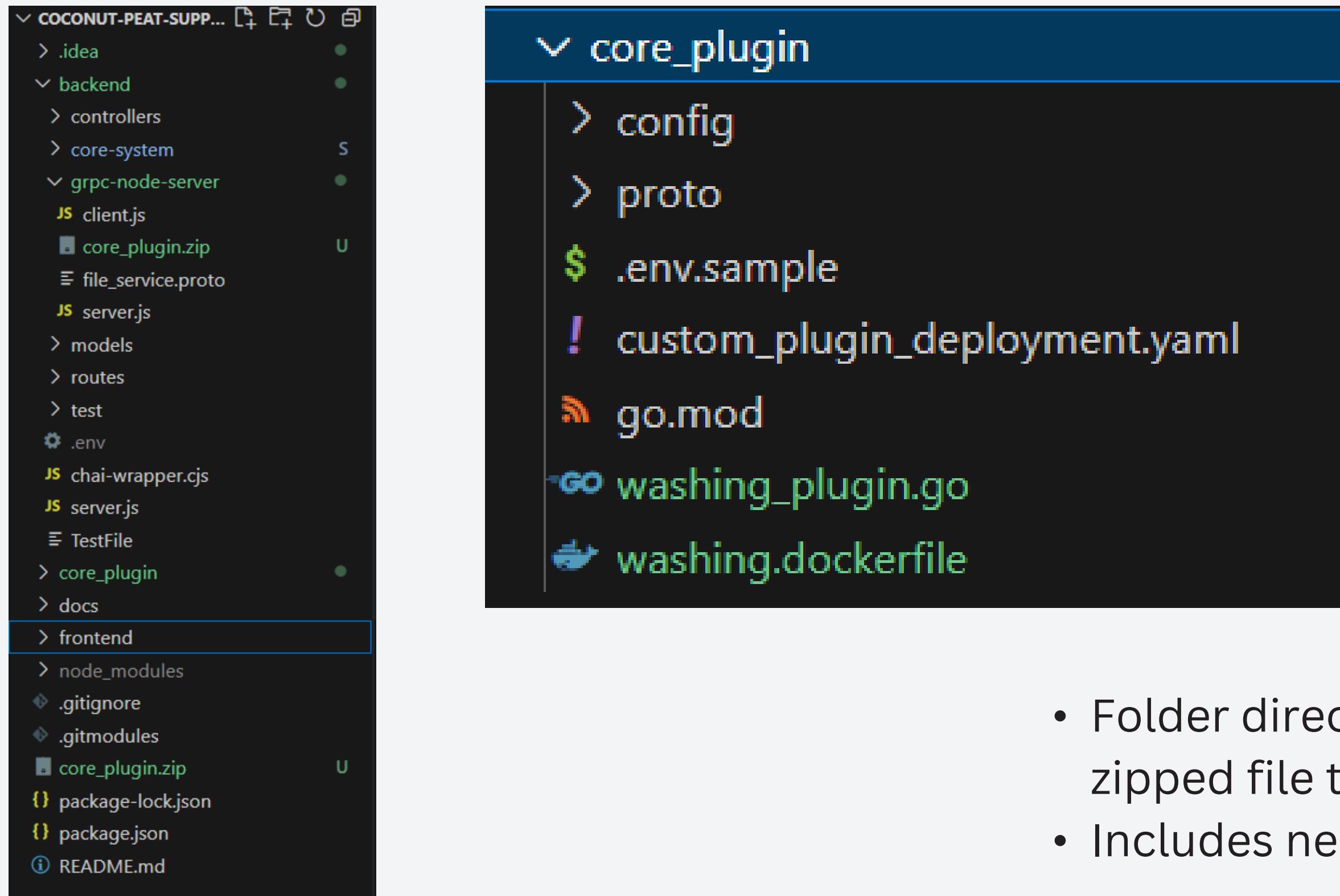
Code snippets of new plugin creation function

```
JS pluginController.js ×
backend > controllers > JS pluginController.js > processAll > processAll
1  const fs = require("fs");
2  const path = require("path");
3  const archiver = require("archiver");
4  const grpc = require("@grpc/grpc-js");
5  const protoLoader = require("@grpc/proto-loader");
6  const axios = require("axios");
7  const { updateFile } = require("../controllers/fileWriter");
8  const { generatefile } = require("../controllers/fileWriter");
9
10 // Load the protobuf
11 const PROTO_PATH = path.join(
12   __dirname,
13   "../grpc-node-server/file_service.proto"
14 );
15 const packageDefinition = protoLoader.loadSync(PROTO_PATH, {
16   keepCase: true,
17   longs: String,
18   enums: String,
19   defaults: true,
20   oneofs: true,
21 });
22
23 const fileServiceProto =
24   grpc.loadPackageDefinition(packageDefinition).fileservice;
25
26 // Create a client
27 const client = new fileServiceProto.FileService(
28   "localhost:50051",
29   grpc.credentials.createInsecure()
30 );
31
32 exports.processAll = async (req, res) => {
33   try {
34     const {
35       updateContent,
36       goFileContent,
37       plugin name,
38     }
```

```
JS pluginController.js ×
backend > controllers > JS pluginController.js > processAll > processAll
32   exports.processAll = async (req, res) => {
62     .then(() => {
87       })
88     .catch((err) => console.error("Error zipping folder:", err));
90   } catch (err) {
91     console.error("Error processing all steps:", err);
92     res
93       .status(500)
94       .json({ message: "Error processing all steps", error: err.message });
95   }
96 }
97
98 // Folder Zip method
99 function zipFolder(folderPath, outputZipPath) {
100   return new Promise((resolve, reject) => {
101     // Create a file to stream the archive data to.
102     const output = fs.createWriteStream(outputZipPath);
103     const archive = archiver("zip", { zlib: { level: 9 } }); // Best compression level
104
105     // Listen for events
106     output.on("close", () => {
107       console.log(`zipped ${archive.pointer()} total bytes`);
108       resolve();
109     });
110
111     archive.on("error", (err) => reject(err));
112
113     // Pipe archive data to the output file
114     archive.pipe(output);
115
116     // Append the folder to the archive
117     archive.directory(folderPath, false); // `false` prevents nesting in a subfolder
118
119     // Finalize the archive
120     archive.finalize();
121   });
122 }
```

METHODOLOGY

Evidence for Completion



The image shows two screenshots of a file explorer interface. The left screenshot shows the root directory 'COCONUT-PEAT-SUPP...' with various subfolders and files. A specific folder 'core_plugin' is highlighted with a blue border. The right screenshot is a zoomed-in view of the 'core_plugin' folder, showing its contents: config, proto, .env.sample, custom_plugin_deployment.yaml, go.mod, washing_plugin.go, and washing.dockerfile.

```
COCONUT-PEAT-SUPP...
├── .idea
├── backend
│   ├── controllers
│   ├── core-system
│   └── grpc-node-server
│       ├── client.js
│       ├── core_plugin.zip
│       ├── file_service.proto
│       ├── server.js
│       ├── models
│       ├── routes
│       ├── test
│       └── .env
└── frontend
    ├── node_modules
    ├── .gitignore
    ├── .gitmodules
    ├── core_plugin.zip
    ├── package-lock.json
    ├── package.json
    └── README.md
```

```
core_plugin
├── config
├── proto
└── .env.sample
! custom_plugin_deployment.yaml
go.mod
washng_plugin.go
washng.dockerfile
```

- Folder directory after uploading the zipped file to the grpc server(core)
- Includes new docker file and go file

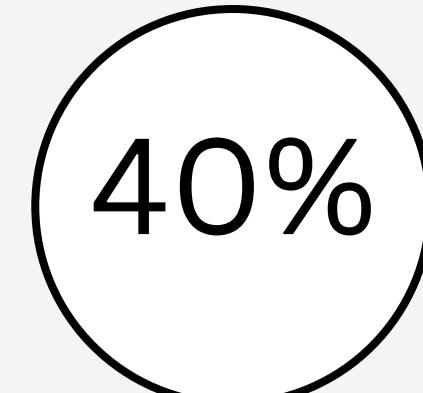
Completion of Tasks

- Drag-and-drop interface for workflow customization completed.
- Sidebar with predefined plugins and real-time DSL preview implemented.
- Refined bidirectional DSL and flowchart mapping.
- Structural validation for workflow nodes.
- Login page and basic styling applied.
- Workflow serialization and core system communication via gRPC implemented.
- User authentication API (JWT) and role-based access implemented.

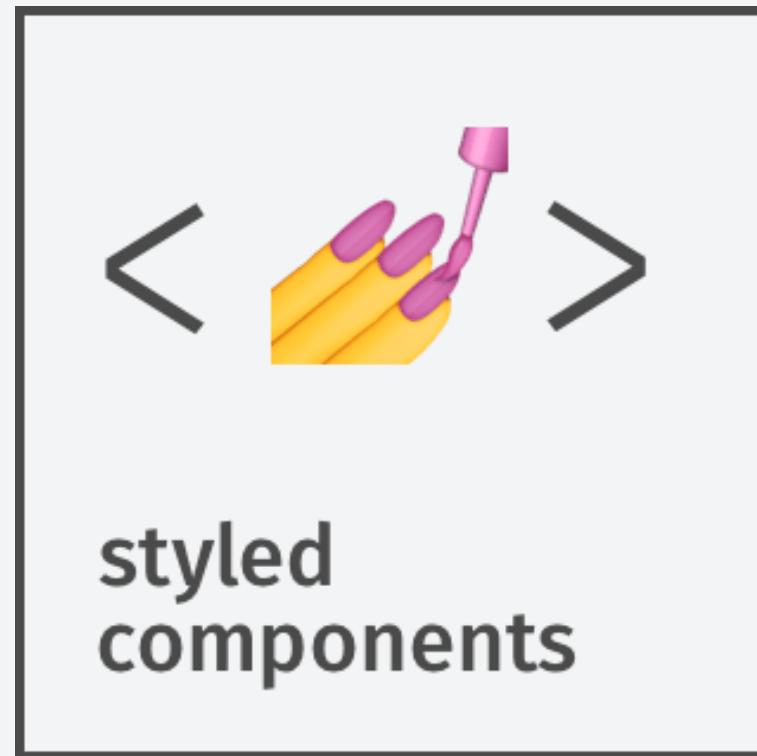
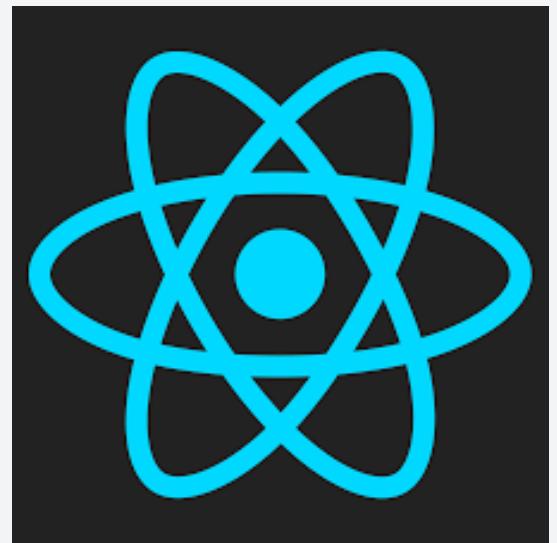


Future Works

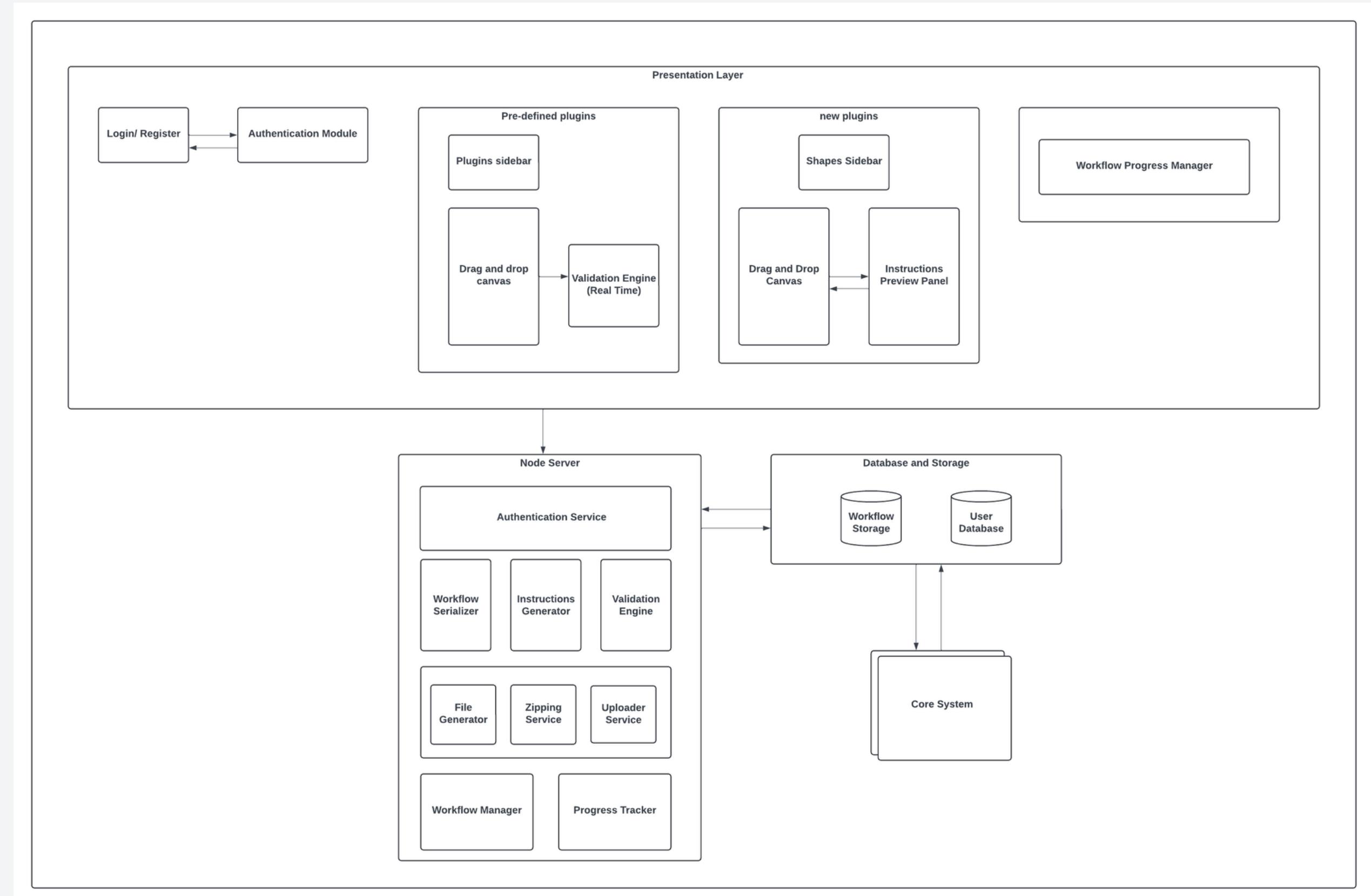
- Finalize signup page, dashboard, status update and progress tracker styling.
- Implement version control for database integration.
- Implement cycle detection and property validation.
- Perform unit, integration, security and performance testing.
- Complete user documentations.



Technologies



Component Diagram



SIMILAR TOOLS



Power Automate



Jira



asana



Trello



PROJECT REQUIREMENTS

Functional Requirements:

- Customizable workflows for different manufacturing processes.
- Drag-and-drop interface for easy workflow setup.
- Real-time updates and monitoring of workflows.
- Role-based access control.

Non-Functional Requirements:

- Fast response time (under 1 second for most actions).
- Strong encryption for sensitive data (in transit and at rest).
- 99.9% system uptime and high availability.

PROJECT REQUIREMENTS

User Requirements:

- Non-technical users must be able to customize workflows easily.
- Users should be able to generate reports and analytics.
- Intuitive interface with minimal learning curve.

System Requirements:

- Compatibility with existing manufacturing hardware and software.
- Scalability to handle multiple concurrent users and large datasets.
- Secure storage of workflow configurations.

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INTEGRATION OF BLOCKCHAIN



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CURRENT SUPPLY CHAIN CHALLENGES

- Lack of transparency.
- Issues with traceability.
- Quality control problems.
- Inefficiencies and fraud risks.

RESEARCH GAP

While existing studies and best practices address gas efficiency in Solidity smart contracts, there is limited focus on systematically analyzing how code complexity in **common design patterns** directly affects gas usage.

RESEARCH PROBLEM

- Lack of transparency and traceability in the coco-peat supply chain.
- Traditional approaches fail to ensure data integrity and real-time visibility.
- How to effectively integrate blockchain to enhance transparency and traceability in the coco-peat supply chain.

How can the application of techniques to reduce code complexity in existing smart contract design patterns enhance gas efficiency without compromising functionality and security in Solidity-based blockchain applications?

OBJECTIVES

Main Objective: To develop and evaluate techniques for reducing code complexity in Solidity smart contract design patterns, thereby enhancing gas efficiency while maintaining functionality and security.

Specific Objectives:

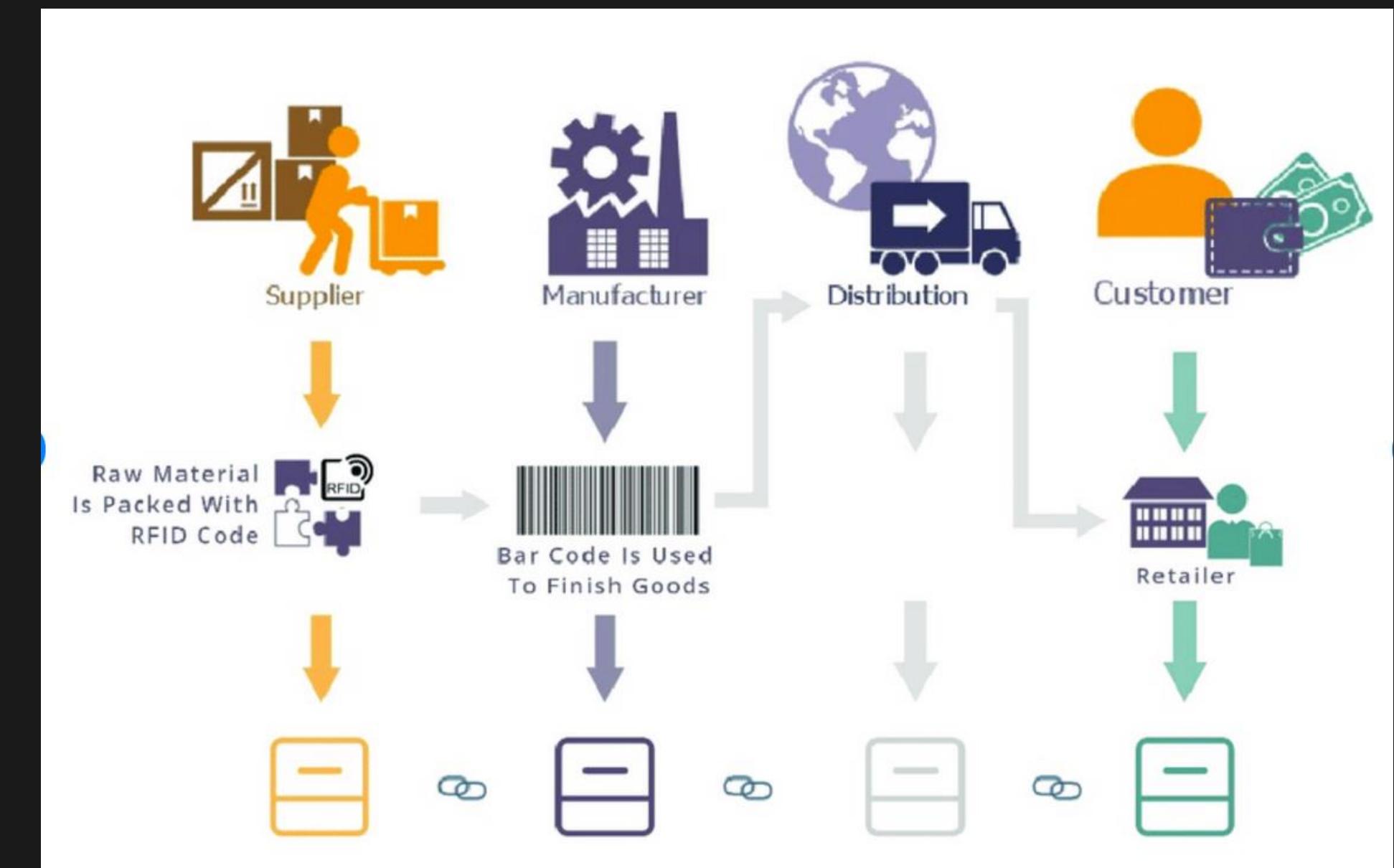
1. Identify key pain points in the current supply chain.
2. Select an appropriate blockchain platform.
3. Design smart contracts.
4. Implementing blockchain.
5. Test and validate the system.

What is Blockchain ?



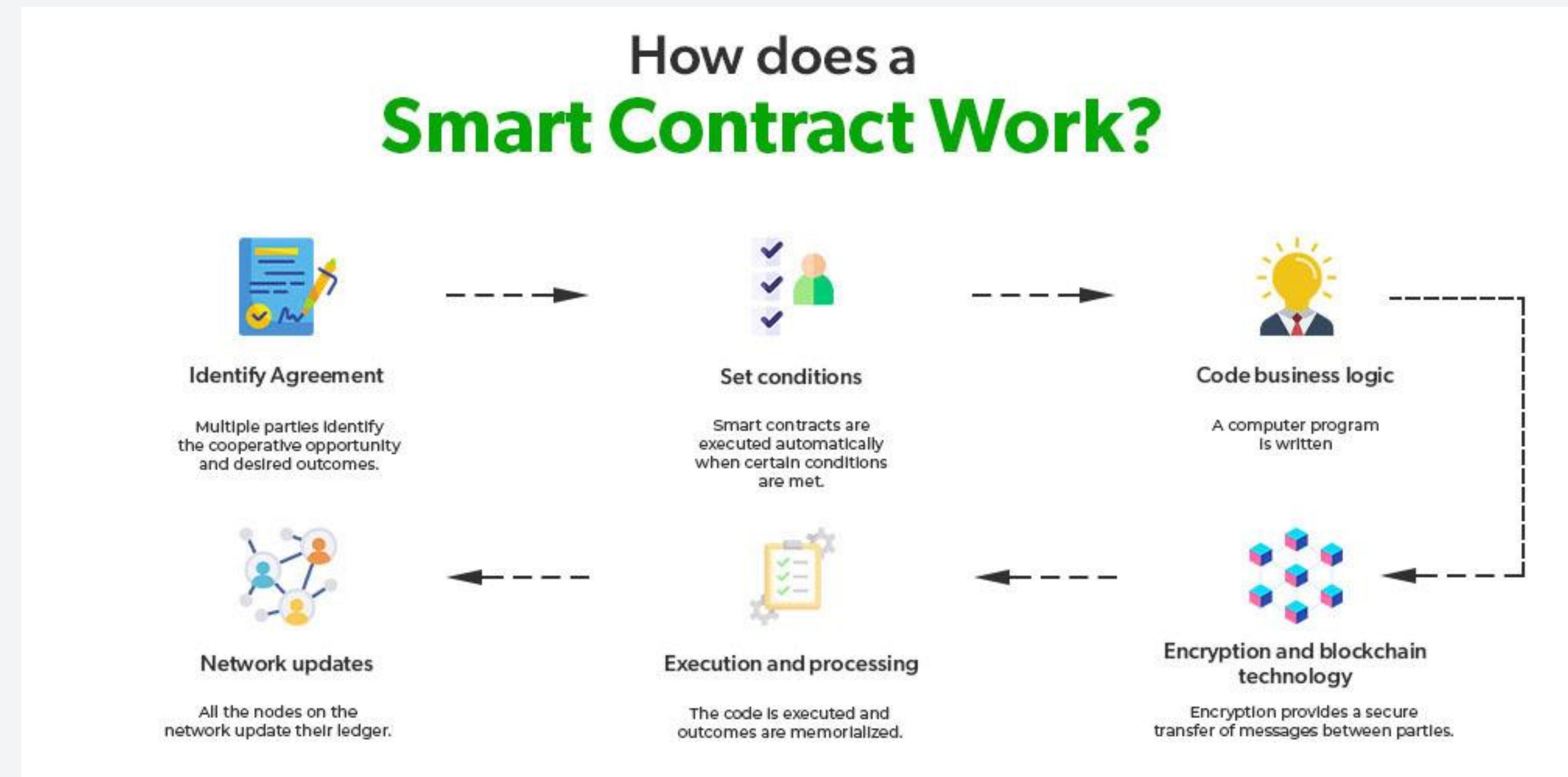
Blockchain is a type of digital ledger that records transactions across multiple computers in a way that ensures the data cannot be altered

1. Decentralized
2. Immutable
3. Transparency



What is a Smart Contract ?

A smart contract is a program that exists on the blockchain that run when some predetermined conditions are met.



Overview of Blockchain Technologies

Platform	Features	Pros	Cons
Ethereum	Decentralized, smart contracts, public blockchain	Wide adoption, robust smart contract functionality	Scalability issues, high transaction fees
Hyperledger Fabric	Permissioned blockchain, modular architecture	High scalability, privacy features, enterprise-focused	More complex setup, less decentralized
Corda	Permissioned blockchain, designed for financial institutions	High privacy, efficient for bilateral transactions	Limited to financial use cases, less flexibility

Smart Contract Testing

```
// SPDX-License-Identifier: MIT
pragma solidity ^0.8.0;

contract ProductFactoryComplex {
    address public owner;
    mapping(address => bool) public admins;
    mapping(address => bool) public productsRegistry;

    struct Product {
        string name;
        uint256 state; // 0: Created, 1: Shipped, 2: Delivered
        address owner;
    }

    mapping(address => Product) public products;

    event ProductCreated(address indexed productAddress, string name);
    event StateUpdated(address indexed productAddress, uint256 newState);

    modifier onlyAdmin() {
        require(admins[msg.sender], "Not an admin");
       _;
    }

    modifier onlyOwnerOrAdmin() {
        require(msg.sender == owner || admins[msg.sender], "Not authorized");
       _;
    }

    constructor() {
        owner = msg.sender;
        admins[owner] = true;
    }

    function addAdmin(address _admin) external onlyOwnerOrAdmin {
        admins[_admin] = true;
    }

    function createProduct(string memory _name, address _productAddress) external onlyAdmin {
        require(!productsRegistry[_productAddress], "Product already exists");
        products[_productAddress] = Product(_name, 0, msg.sender);
        productsRegistry[_productAddress] = true;
        emit ProductCreated(_productAddress, _name);
    }

    function updateState(address _productAddress, uint256 _newState) external onlyAdmin {
        require(productsRegistry[_productAddress], "Product not registered");
        require(_newState > products[_productAddress].state, "Invalid state transition");
    }
}
```

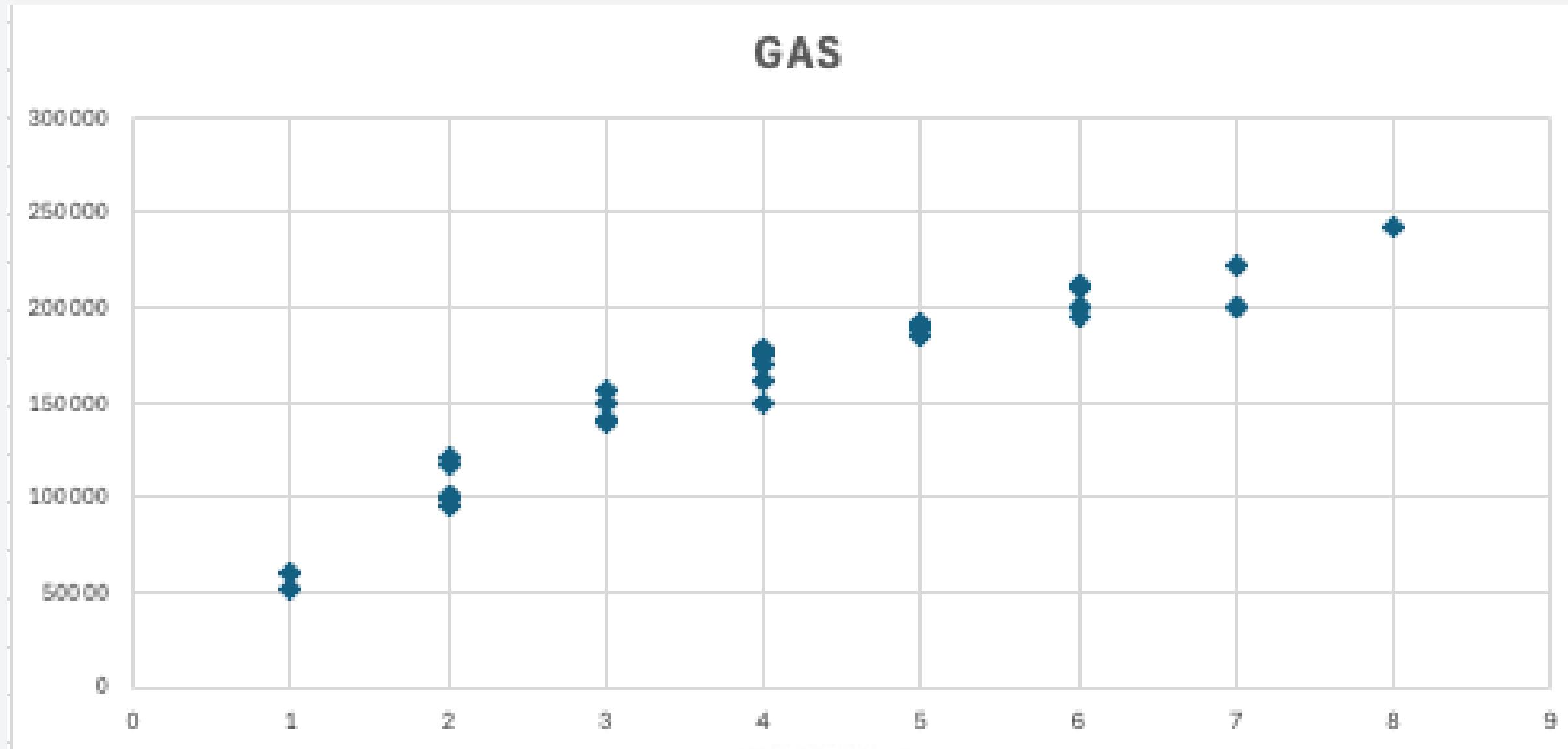
A product creation contract

Calculating the Code Complexity

$$\text{Cyclomatic Complexity} = E - N + 2P$$

Where:

- E = Number of edges in the control flow graph.
- N = Number of nodes in the control flow graph.
- P = Number of connected components (usually 1 for a single function).



With this,
Code Complexity \propto Gas amount

A	B
1	Complexity
2	Gas
3	156032
3	120444
4	178478
5	190901
6	212456
7	99567
8	160834
9	117879
10	188976
11	95787
12	175432
13	200874
14	191754
15	100437
16	222054
17	50921
18	169239
19	241753
20	189634
21	149765
22	176909
23	118076
24	210897
25	200342
26	139654
27	200898
28	149004
29	185798
30	199987
31	100898
32	188432
33	195043
34	141233
35	60921

Techniques to reduce the cyclomatic complexity

1. Calling outer contract functions
2. Avoiding deep nesting
3. Reducing data structure complexity
4. Minimizing data types
5. Eliminating validation logics
6. Bulk operations
7. Refactoring repeated logic
8. Leveraging libraries (Solidity)

Efficiency

gas	1224933 gas	ⓘ
transaction cost	1065159 gas	ⓘ
execution cost	940881 gas	ⓘ

gas	880161 gas	ⓘ
transaction cost	765357 gas	ⓘ
execution cost	661603 gas	ⓘ
input	0x608...a0033	ⓘ

With the implementation of multiple techniques
The gas amount went from
1,224,933 to 880,161

28% decrease the gas amount spent for the deployment of this contract

Methodology

Technology used



ethereum

The selected Blockchain technology



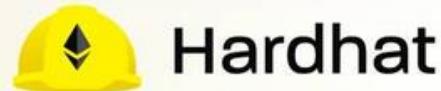
SOLIDITY

Smart contract writing language



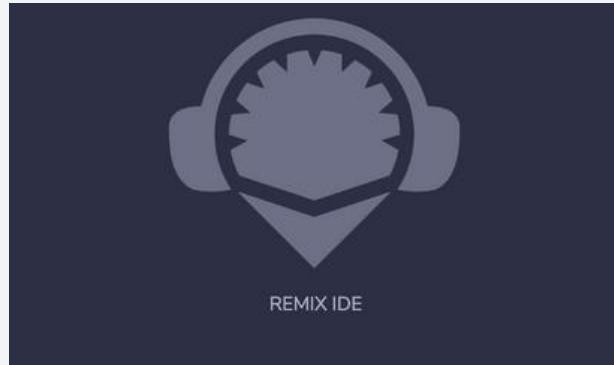
METAMASK

Digital wallet



Hardhat

Etherium development environment



Solidity deployment Environment



Version Controlling

COMPLETION AND FUTURE WORKS

- 1.Deploying the test blockchain network**
- 2.Deployment and testing of techniques to reduce code complexity**
- 3.Deployment of smart contracts**
- 4.Implementing the gas efficient smart contracts**
- 5.Implementation Blockchain network to the coco peat supplychain.
- 6.Implementation of the test network
- 7.Evaluating the system.



Functional Requirements

- Real-time data capture.
- Immutable ledger.
- Smart contract automation.
- User access control.
- Traceability interface.

Non-Functional Requirements

- The application should process at least 100 transactions per second during peak usage.
- The system should have a recovery time objective (RTO) of 15 minutes.

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COCONUT HUSK GRADING SYSTEM USING IMAGE PROCESSING AND COMPUTER VISION. IOT AUTOMATION FOR COCO PEAT QUALITY ASSURANCE

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BACKGROUND

- Using qualified husks is necessary to produce high-quality cocopeat products.
- Finding quality coconut husks is a challenge



RESEARCH QUESTION

Identifying which technology is suitable for this husk
grading system?

Computer

vision

Or

Image
processing

OBJECTIVES

Main Objectives:

Automating the
husk grading
system

Sub Objectives:

- Computer vision model training and image processing algorithm designing
- Tracking and comparing performances of the models and algorithms
- identifying which technology is suitable for this system
- Implement algorithm in the hardware
- IOT automation system for coco peat quality assurance system

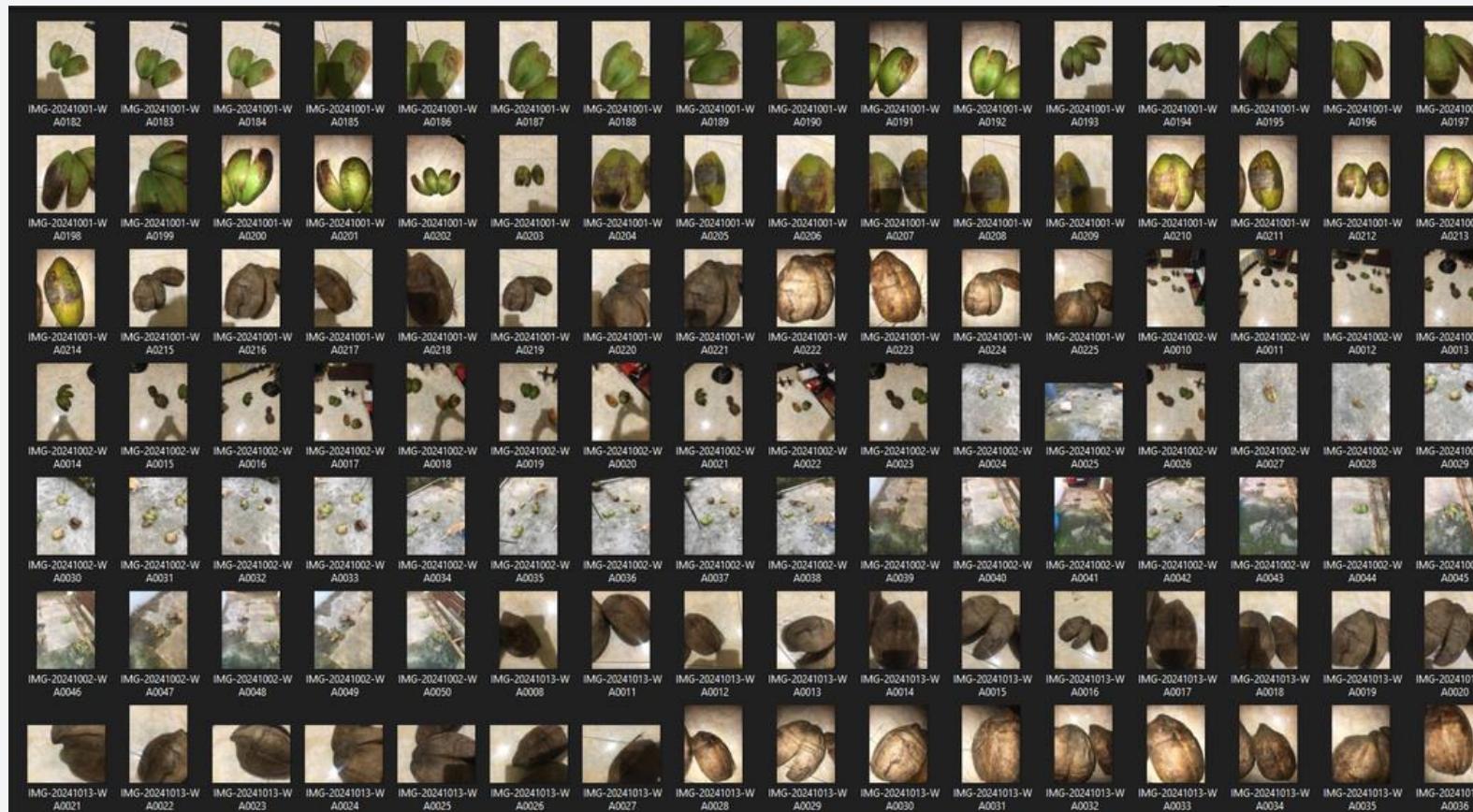
METHODOLOGY COMPUTER VISION



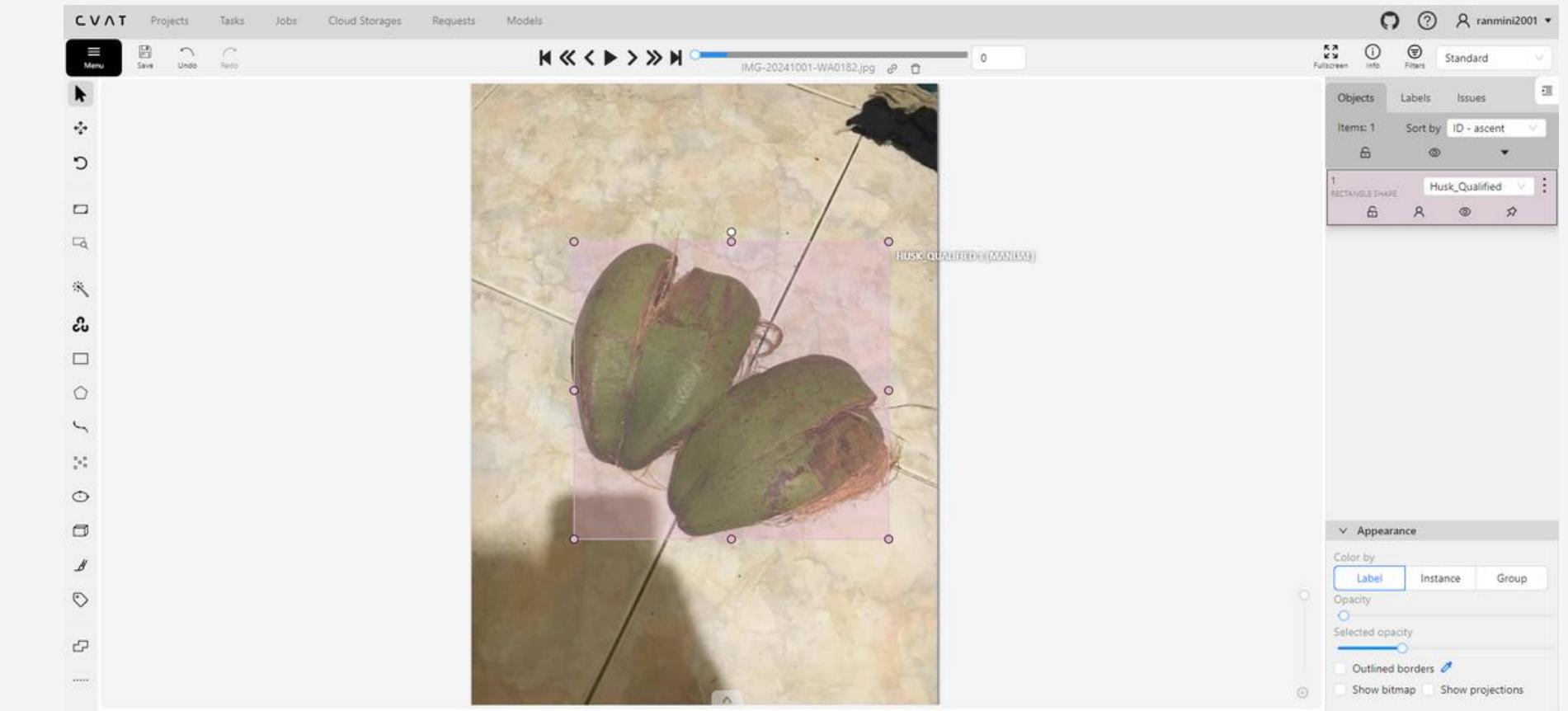
ss CNN
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METHODOLOGY DATA COLLECTION AND PREPARATION FOR COMPUTER VISION

YOLOv5



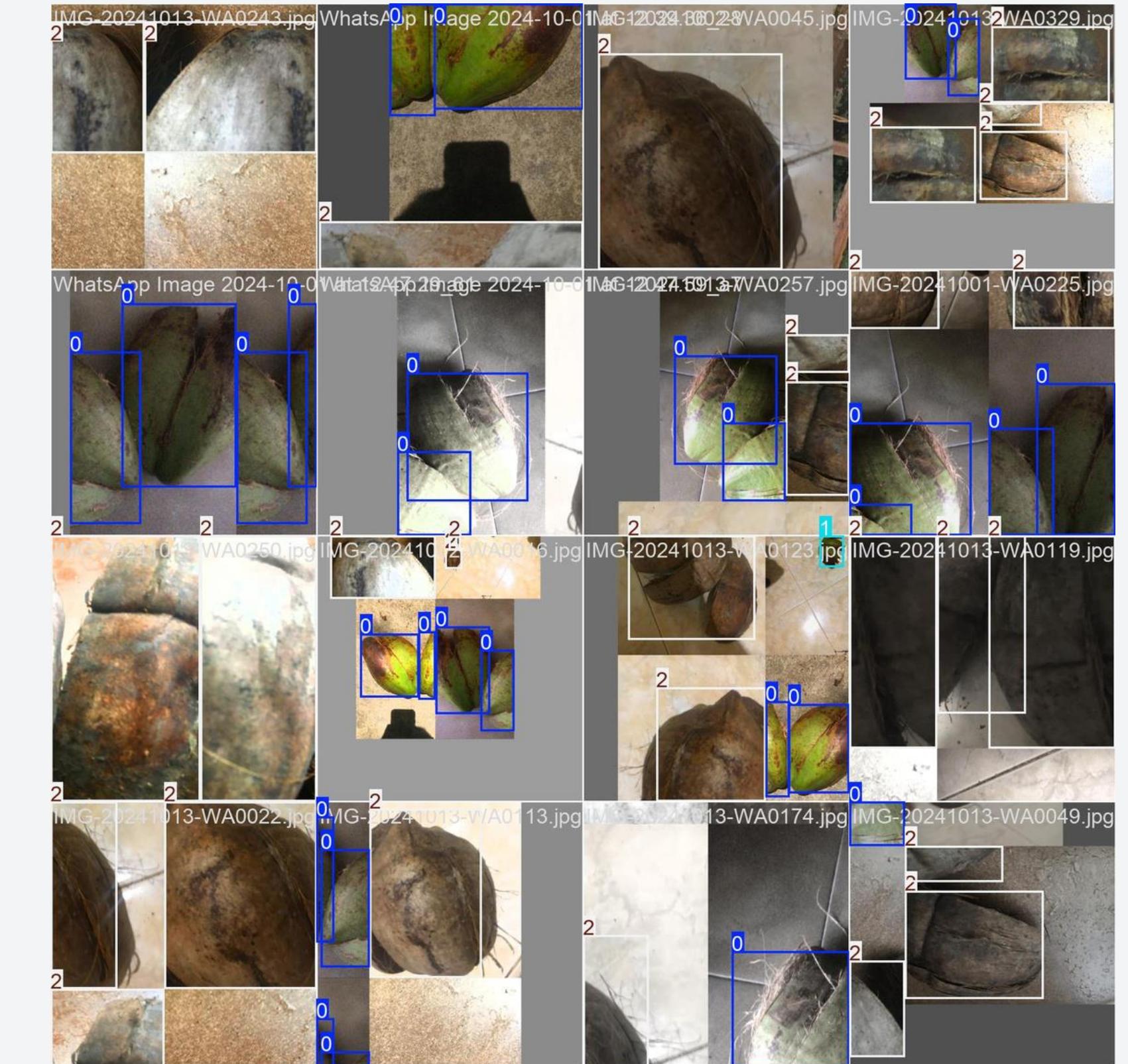
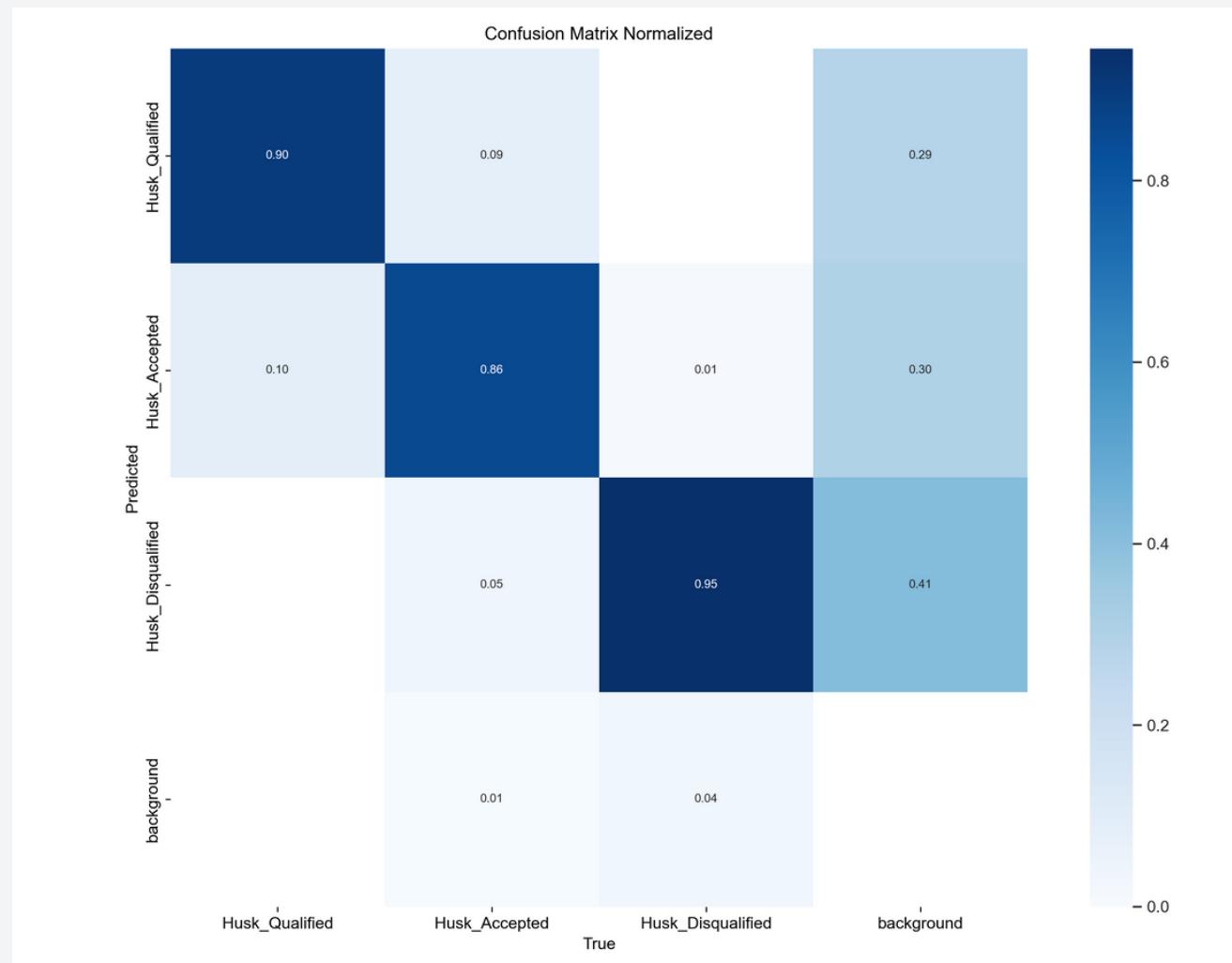
Dataset



Data annotation

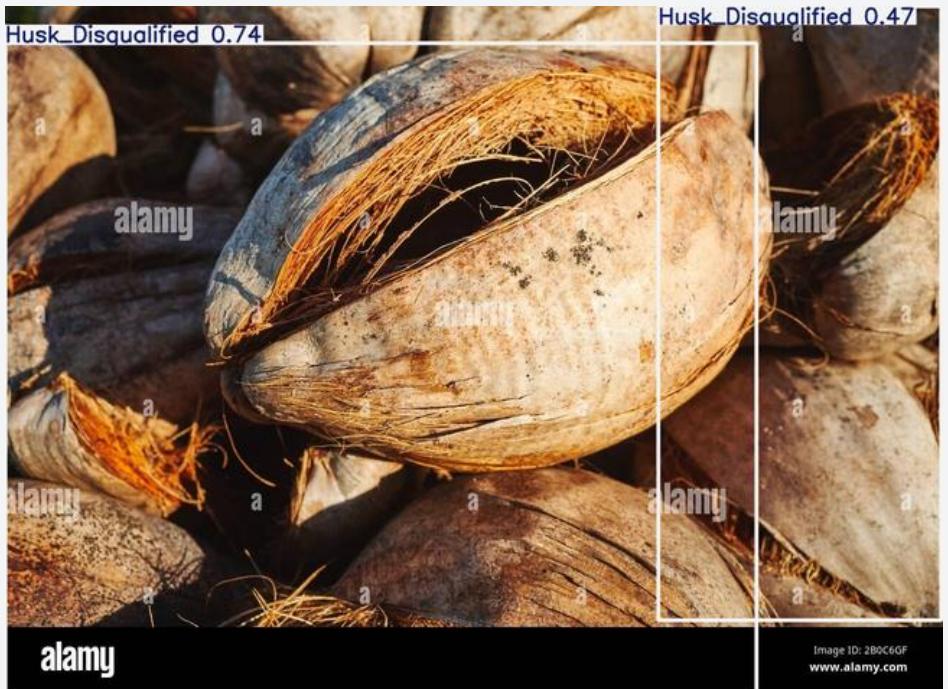
METHODOLOGY DATA COLLECTION AND PREPARATION FOR COMPUTER VISION

```
from ultralytics import YOLO
# Load a model
model = YOLO("yolov8n.pt")
# Train the model
train_results = model.train(
    data="config.yaml", # path to dataset YAML
    epochs=28, # number of training epochs
    imgsz=640, # training image size
    device="cpu", # device to run on, i.e. device=0 or device=0,1,2,3 or device=cpu
)
```



METHODOLOGY MODEL TESTING

YOLOv5



METHODOLOGY

IMAGE PROCESSING TECHNIQUES

- Basic color

```
qualified_hue_min, qualified_hue_max = 35, 35
qualified_sat_min, qualified_val_min = 50, 50

# Accepted (Yellowish/Brownish)
accepted_hue_min, accepted_hue_max = 15, 35
accepted_sat_min, accepted_val_min = 80, 80

# Disqualified (Dark/Brownish)
disqualified_sat_max = 45 # Low saturation
disqualified_val_max = 85 # Low value (dark)
```

HSV color ranges

checks if pixel values fall within a specified range

- Color thresholding with edge

detection(Canny edge detection)

```
qualified_hsv_range = [(40, 60, 60), (75, 255, 255)] # Greenish (Qualified)
accepted_hsv_range = [(20, 60, 60), (30, 200, 200)] # Narrowed Yellowish/Brownish (Accepted)
disqualified_hsv_range = [(0, 0, 0), (20, 50, 85)] # Dark brownish tones (Disqualified)
```

HSV color ranges

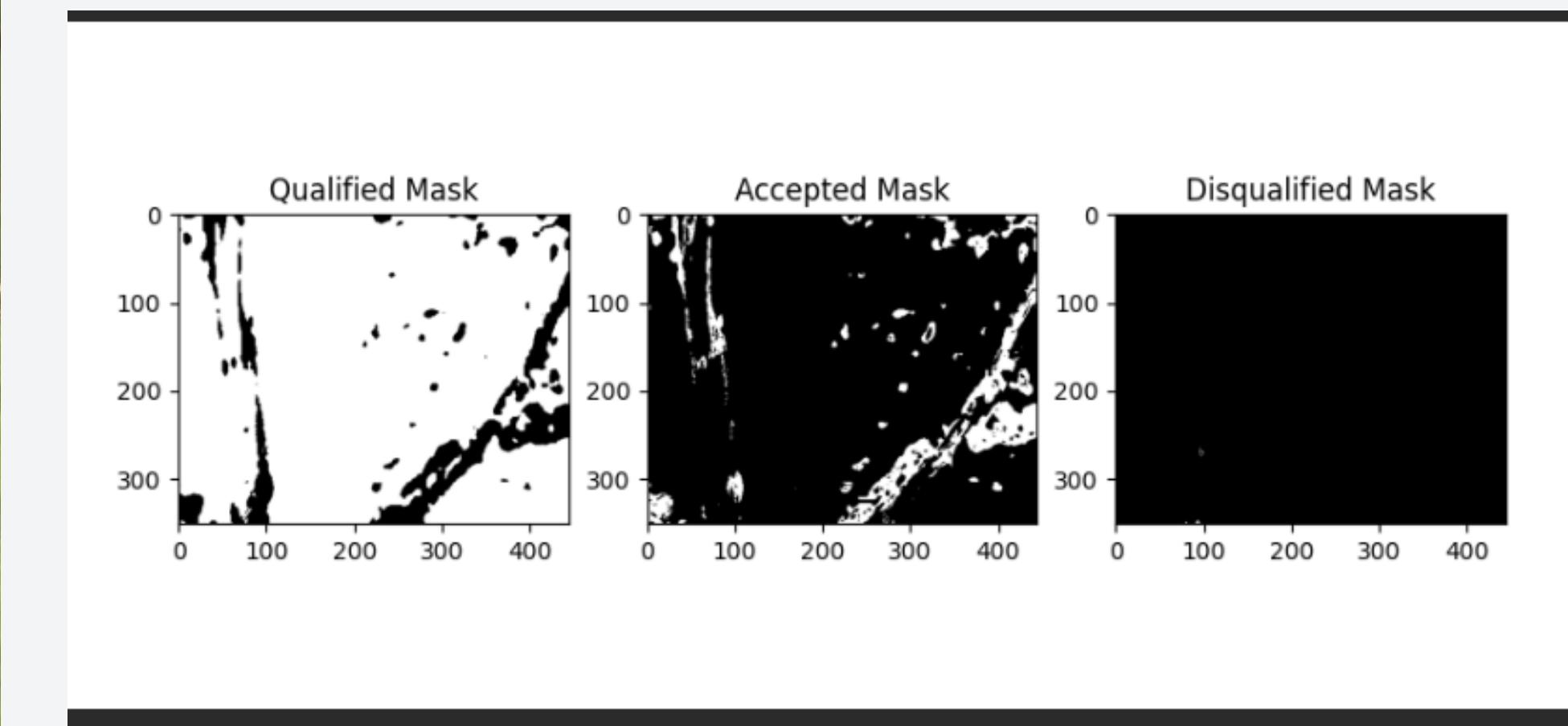
finding areas in an image where the intensity changes sharply

METHODOLOGY

TESTING COLOR THRESHOLDING WITH EDGE DETECTION

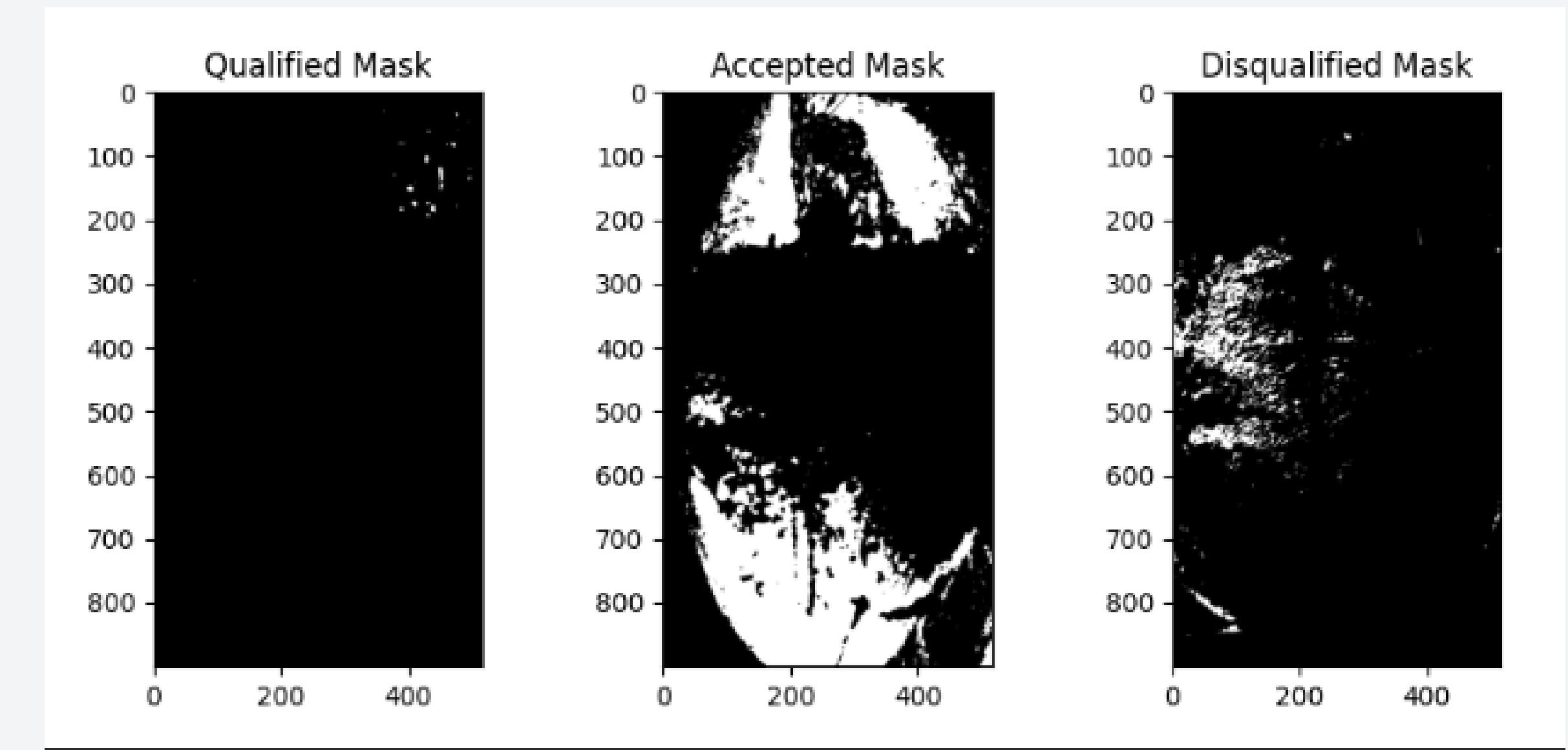
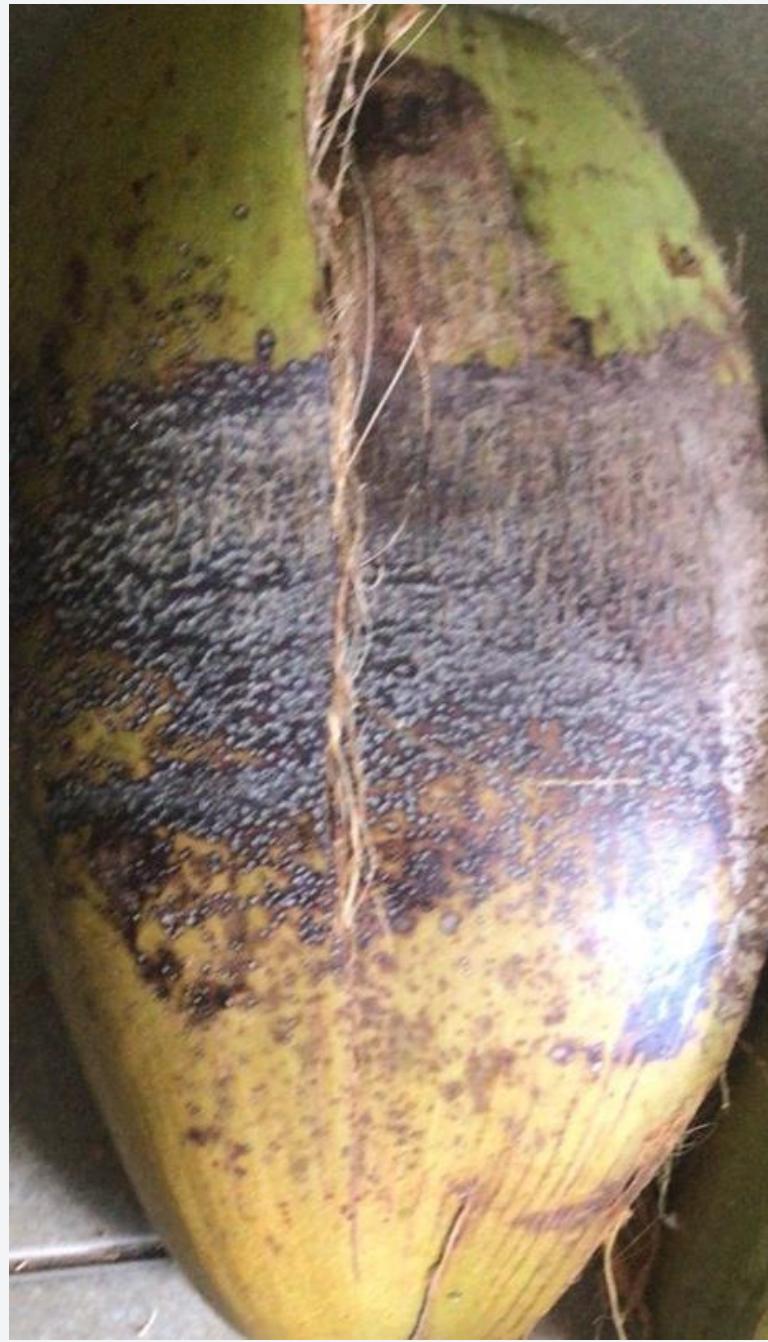


original image



METHODOLOGY

TESTING BASIC COLOR THRESHOLDINGS



METHODOLOGY

TRACKING PERFORMANCES

Yolo model

- **Initial time** - 6.5631 seconds
- **Initial memory usage** - 255.53 MB
- **Initial CPU Usage** - 40.00%

Color thresholding with edge detection

- **Initial time** - 0.0148 seconds
- **Initial memory usage** - 967.06 KB
- **Initial CPU Usage** - 25.00%

Basic color thresholding

- **Initial time** - 1.771138 seconds
- **Initial memory usage** - 4158.83 KB
- **Initial CPU Usage** - 45.60%

METHODOLOGY

HARDWARE SOLUTION



ESP -

32



Raspberry pi

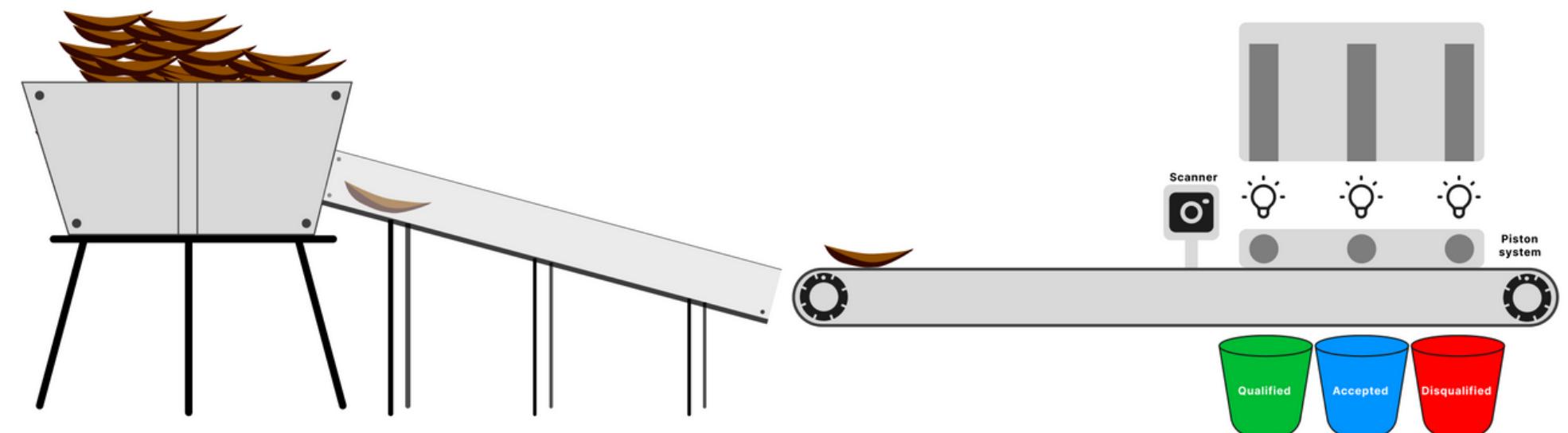
METHODOLOGY COMPATIBILITY WITH ESP-32

	Yolo model	Basic Thresholding	Thresholding with edge detection
Initial time	High	Moderate	Low
CPU usage	Moderate	Moderate	Low
Memory Usage	High	Moderate	Low
Compatibility with ESP 32	Not directly compatible	Fully compatible	Compatible
Accuracy	High	Moderate	High

METHODOLOGY

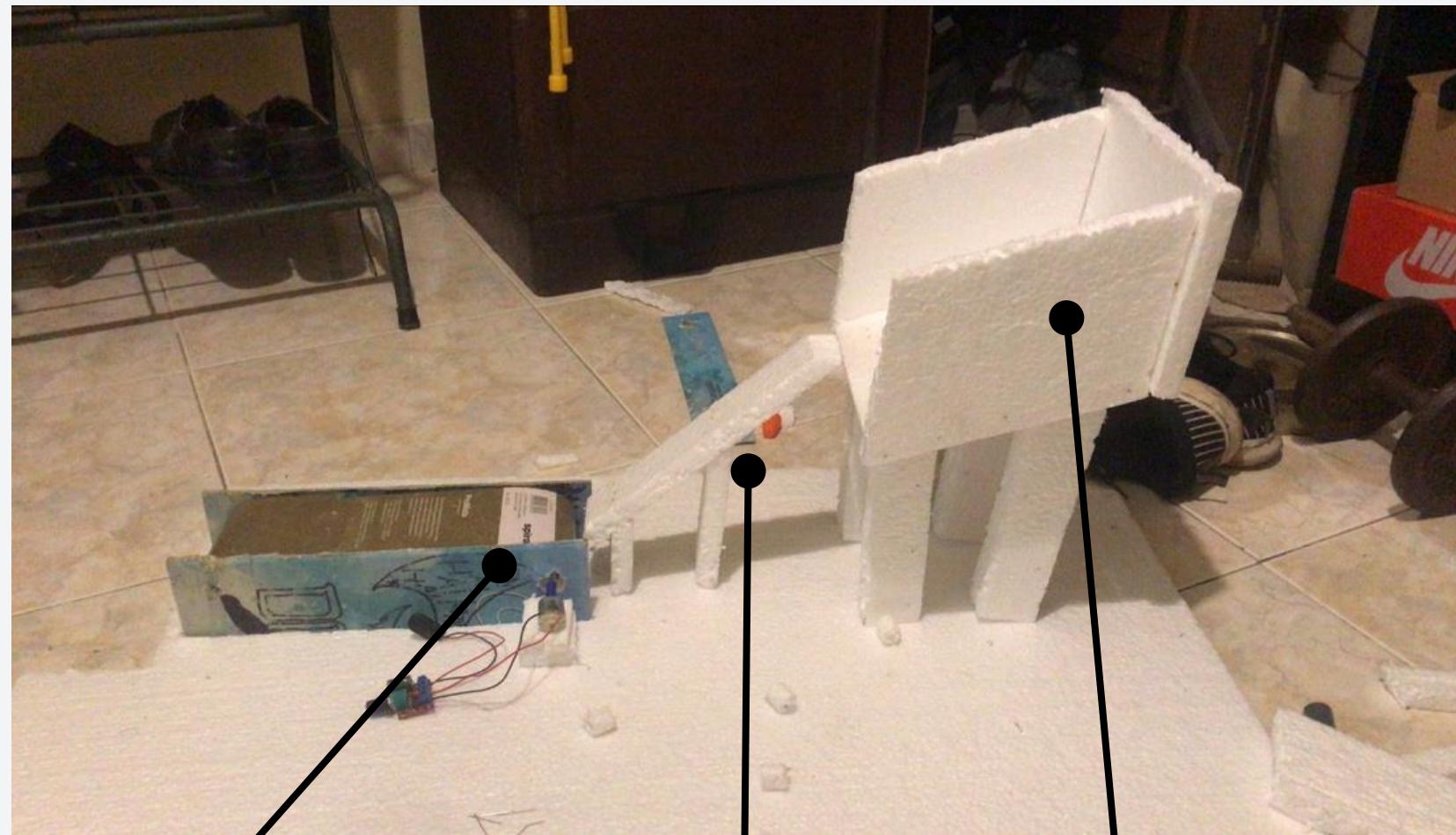
HUSK TRANSFER MECHANISM

- Husk container
- Angle tray
- Convey belt
- ESP 32 hardware component with the sensor
- Sorting mechanism



METHODOLOGY

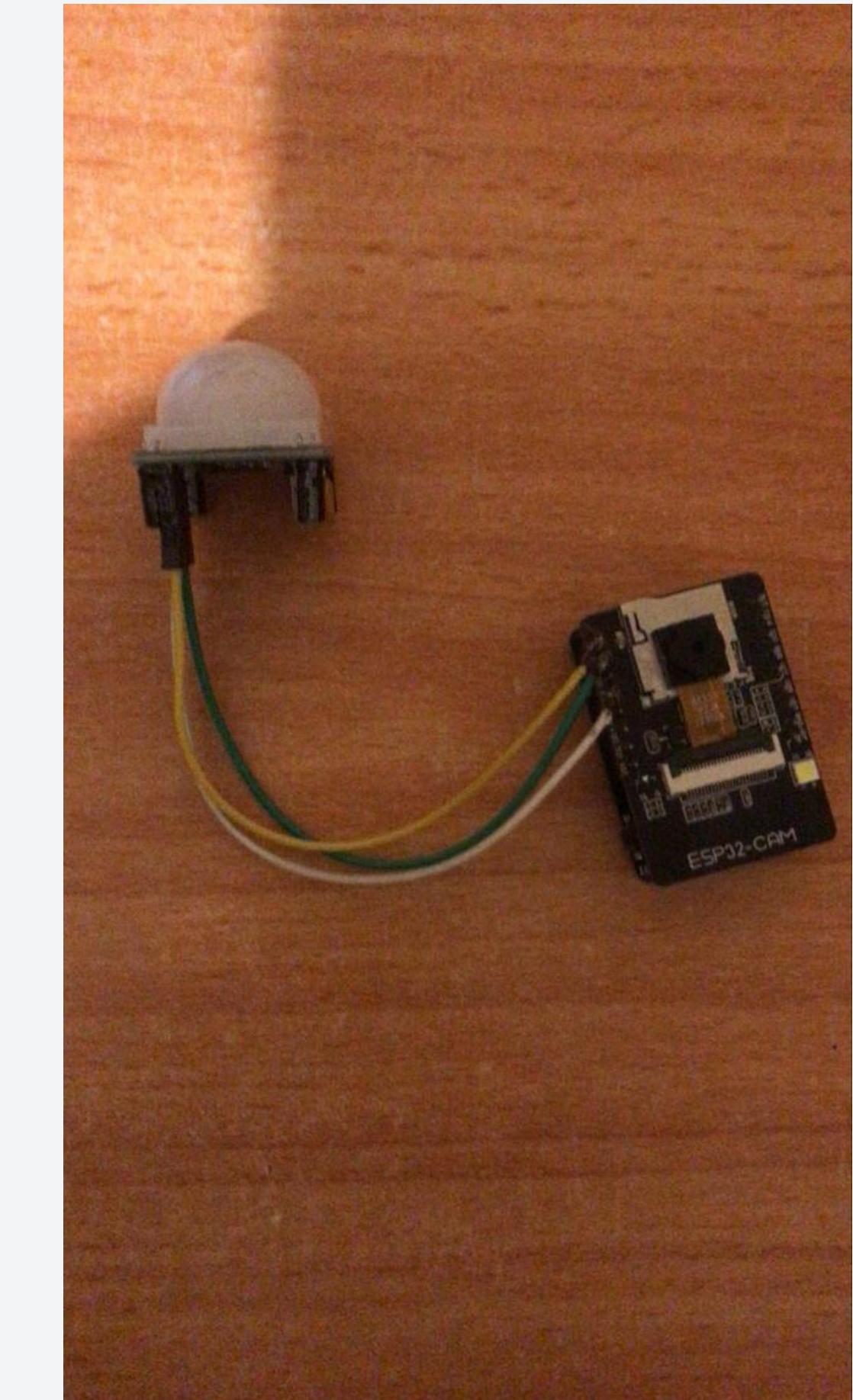
HUSK TRANSFER MACHANISM



Convey
belt

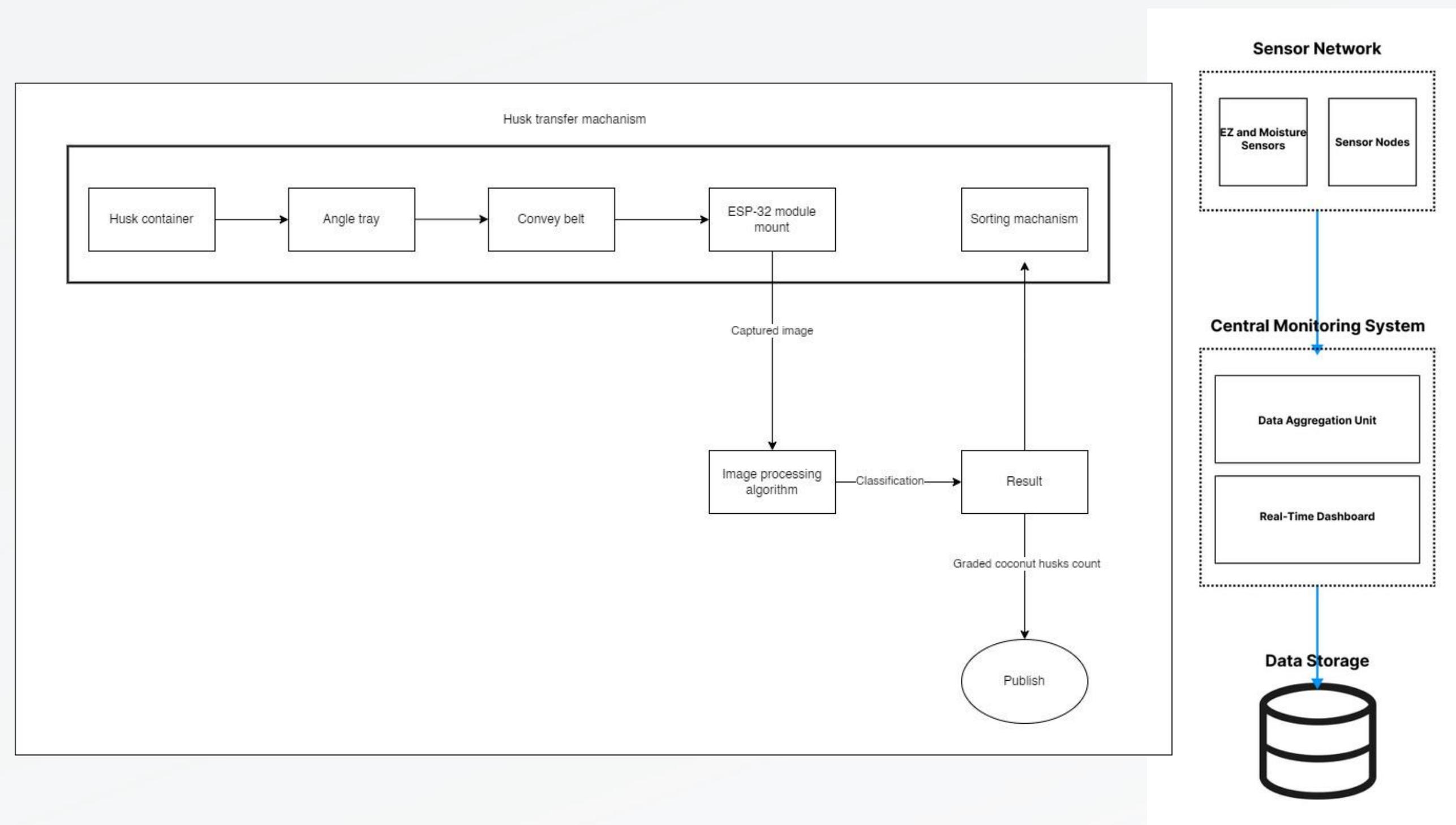
Angle tray

Container



ESP 32 hardware component with
sensor

SYSTEM DIAGRAM



TECHNIQUES AND TECHNOLOGIES

TECHNIQUES

- YOLO
- Image segmentation
- Basic color thresholds

TECHNOLOGIES

- ESP 32 cam
- Open CV
- Matplotlib
- Pytorch



FUNCTIONAL AND NON FUNCTIONAL REQUIREMENTS

FUNCTIONAL

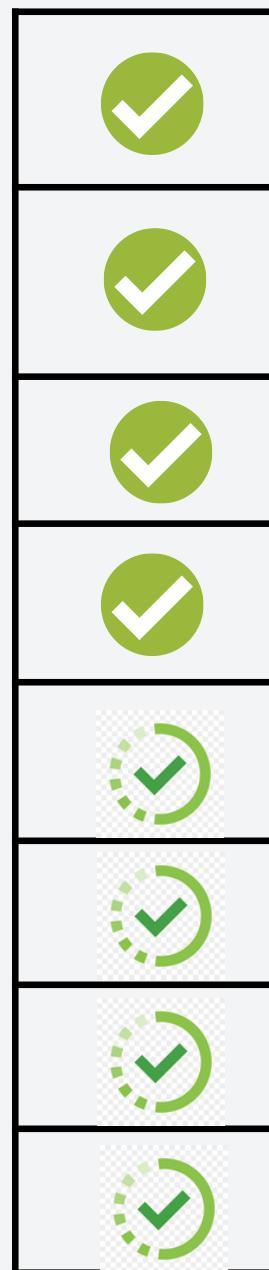
- Image capturing
- Image processing and classification
- Real time processing

NON - FUNCTIONAL

- Accuracy
- Reliability
- Scalability
- Compatibility

COMPLETION AND FUTURE WORKS

- Computer vision model training.
- Image processing algorithm designing
- Tracking and comparing performance matrices
- Husk container, ladder, and convey belt deployment.
- Optimize the algorithem to be compatible with the ESP-32
- Publish the husk grading count.
- Finalize the husk grading mechanism
- Implement IoT systems for real-time monitoring of coco peat conditions



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THANK YOU !