**Course work**

**Individual:**

**A**

1. ~~Choose one application/web site/system.~~
2. ~~Do own assessment about its usability.~~
3. ~~Diagnose and analyse (1) in terms of its features and usability by using your own evaluation materials.~~
4. ~~Once you have learned the evaluation method, conduct the evaluation again.~~
5. ~~Prepare the report. Analyse and diagnose.~~
6. Improve the design of (1). Draw, sketch the design – wireframe extra.
7. Justify your answer.
8. Conduct the usability evaluation.
9. Prepare the report.

**C**. **Project**

1) 4 people must be in a group.

2) Write down each member job specification.

3) The group must consist role such as: leader/project manager, designer, /programmer/coder, usability tester.

4) Each group meeting must be recorded with date, title of discussion, member attends, what is completed during the meeting.

5) Brainstorm the mini project problems and possible solutions.

6) Write 1-3 pages proposal. Pitch the idea.

7) Apply the HCI methodology to create the solution.

8) The domain for the project are: health care, education and traditional game.

9) Begin your project now (Week 1), progress of the project is required upon request.