

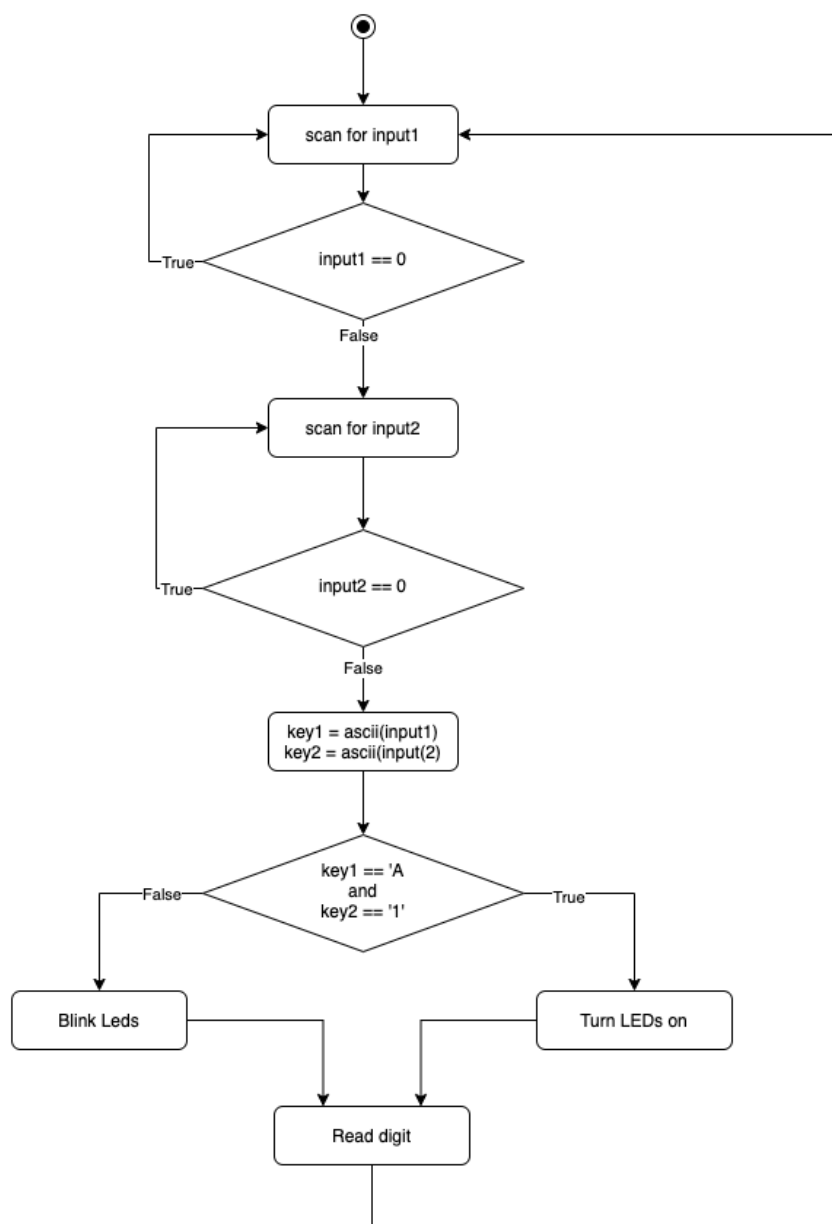
Εργαστήριο Μικροϋπολογιστών

3η Σειρά Ασκήσεων

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Άσκηση 1

Flowchart:



Κώδικας:

```
#define F_CPU 8000000UL
```

```
#include <avr/io.h>
```

```
#include <util/delay.h>
```

```
int keypad_to_ascii(int x) {  
    int ascii[] = {'*', '0', '#', 'D', '7', '8', '9', 'C', '4', '5', '6', 'B', '1', '2', '3', 'A'};  
    for (int i=0; i<16; i++) {  
        if (x & (1 << i)) {  
            return ascii[i];  
        }  
    }  
    return 'Z';  
}
```

```
int scan_row_sim(char row) {  
    PORTC = row << 4;  
    _delay_us(500);  
    asm volatile ("nop");  
    asm volatile ("nop");  
    return (PINC & 0x0f);  
}
```

```
int scan_keypad_sim() {  
    int output = 0;  
    for (int row=1; row<=8; row <= 1) {  
        output <= 4;  
        output = output | scan_row_sim(row);  
    }  
    PORTC = 0x00;  
    return output;  
}
```

```
int prev_input;
```

```
int scan_keypad_rising_edge() {  
    int input = scan_keypad_sim();  
    _delay_ms(15);  
    input &= scan_keypad_sim(); // bouncing  
    int tmp = input;  
    input = input & ~prev_input;  
    prev_input = tmp;  
    return input;  
}
```

```
int main(void)  
{  
    while (1) {  
        DDRC = 0xf0;  
        DDRB = 0xff; // B: output  
        int input1, input2;  
        char key1, key2;  
        scan_keypad_rising_edge();  
        while (1) { // read 1st digit  
            input1 = scan_keypad_rising_edge();  
            if (input1) {  
                break;  
            }  
        }  
        scan_keypad_rising_edge();  
        while (1) { // read 2nd digit  
            input2 = scan_keypad_rising_edge();  
            if (input2) {  
                break;  
            }  
        }  
    }  
}
```

```

    }

    key1 = keypad_to_ascii(input1);
    key2 = keypad_to_ascii(input2);

    if (key1 == 'A' && key2 == '1') {
        PORTB = 0xff;
        _delay_ms(4000);
        PORTB = 0x00;
    }
    else {
        for (int i=0; i<4; ++i) {
            PORTB = 0xff;
            _delay_ms(500);
            PORTB = 0x00;
            _delay_ms(500);
        }
    }
}

}

```

Άσκηση 2

Κώδικας:

```

.DSEG
_tmp_: .byte 2

.CSEG

main:
    ser r26

```

```
out DDRD, r26 ; set PORTD as output
out DDRB, r26 ; set PORTB as output
ldi r26, 0xf0 ; set 4 MSB of PORTC as output
clr r24
rcall lcd_init_sim
out DDRC, r26
ldi r24, low(RAMEND) ; initialize stack pointer
out SPL, r24
ldi r24, high(RAMEND)
out SPH, r24
rcall scan_keypad_rising_edge_sim
```

```
input1: ; read while input1 != 0
    rcall scan_keypad_rising_edge_sim
    mov r16, r24
    or r16, r25
    breq input1
    mov r16, r24 ; r17:r16 <- input1
    mov r17, r25
    rcall scan_keypad_rising_edge_sim
```

```
input2: ; read while input2 != 0
    rcall scan_keypad_rising_edge_sim
    mov r18, r24
    or r18, r25
    breq input2
    mov r18, r24 ; r19:r18 <- input2
    mov r19, r25
```

```
; convert input1 to ascii1
mov r24, r16
mov r25, r17
rcall keypad_to_ascii_sim
```

```
mov r20, r24 ; r20 <- ascii1
```

```
; convert input2 to ascii2
```

```
mov r24, r18
```

```
mov r25, r19
```

```
rcall keypad_to_ascii_sim
```

```
mov r21, r24 ; r21 <- ascii2
```

```
cpi r20, 'A'
```

```
brne fail
```

```
cpi r21, '1'
```

```
brne fail
```

```
jmp pass
```

pass:

```
clr r24
```

```
rcall lcd_init_sim
```

```
ldi r24, 'W'
```

```
rcall lcd_data_sim
```

```
ldi r24, 'E'
```

```
rcall lcd_data_sim
```

```
ldi r24, 'L'
```

```
rcall lcd_data_sim
```

```
ldi r24, 'C'
```

```
rcall lcd_data_sim
```

```
ldi r24, 'O'
```

```
rcall lcd_data_sim
```

```
ldi r24, 'M'
```

```
rcall lcd_data_sim
```

```
ldi r24, 'E'
```

```
rcall lcd_data_sim
```

```
ldi r24, ' '
```

```
rcall lcd_data_sim
```

```
ldi r24, 'A'
rcall lcd_data_sim
ldi r24, '1'
rcall lcd_data_sim
```

leds_on:

```
ser r26
out PORTB, r26
ldi r24, low(4000) ; wait for 4 secs.
ldi r25, high(4000)
rcall wait_msec
clr r26
out PORTB, r26
jmp main
```

fail:

```
clr r24
rcall lcd_init_sim
ldi r24, 'A'
rcall lcd_data_sim
ldi r24, 'L'
rcall lcd_data_sim
ldi r24, 'A'
rcall lcd_data_sim
ldi r24, 'R'
rcall lcd_data_sim
ldi r24, 'M'
rcall lcd_data_sim
ldi r24, ' '
rcall lcd_data_sim
ldi r24, 'O'
rcall lcd_data_sim
ldi r24, 'N'
rcall lcd_data_sim
```

blink: ; blink 4 times

```
    ser r26
    out PORTB, r26
    ldi r24, low(500)
    ldi r25, high(500)
    rcall wait_msec
    clr r26
    out PORTB, r26
    ldi r24, low(500)
    ldi r25, high(500)
    rcall wait_msec
    ser r26
    out PORTB, r26
    ldi r24, low(500)
    ldi r25, high(500)
    rcall wait_msec
    clr r26
    out PORTB, r26
    ldi r24, low(500)
    ldi r25, high(500)
    rcall wait_msec
    ser r26
    out PORTB, r26
    ldi r24, low(500)
    ldi r25, high(500)
    rcall wait_msec
    ser r26
    out PORTB, r26
```



```
ldi r24, low(500)
ldi r25, high(500)
rcall wait_msec
clr r26
out PORTB, r26
ldi r24, low(500)
ldi r25, high(500)
rcall wait_msec
jmp main
```

wait_msec:

```
push r24
push r25
ldi r24, low(998)
ldi r25, high(998)
rcall wait_usec
pop r25
pop r24
sbiw r24, 1
brne wait_msec
ret
```

wait_usec:

```
sbiw r24, 1
nop
nop
nop
nop
brne wait_usec
ret
```

scan_row_sim:

```
out PORTC, r25
```

```
push r24
push r25
ldi r24, low(500)
ldi r25, high(500)
rcall wait_usec
pop r25
pop r24
nop
nop
in r24,PINC
andi r24, 0x0f
ret
```

scan_keypad_sim:

```
push r26
push r27
ldi r25, 0x10
rcall scan_row_sim
swap r24
mov r27, r24
ldi r25, 0x20
rcall scan_row_sim
add r27, r24
ldi r25, 0x40
rcall scan_row_sim
swap r24
mov r26, r24
ldi r25, 0x80
rcall scan_row_sim
add r26, r24
movw r24, r26
clr r26
out PORTC, r26
```

```
pop r27
pop r26
ret
```

scan_keypad_rising_edge_sim:

```
push r22
push r23
push r26
push r27
rcall scan_keypad_sim
push r24
push r25
ldi r24, 15
ldi r25, 0
rcall wait_msec
rcall scan_keypad_sim
pop r23
pop r22
and r24, r22
and r25, r23
ldi r26, low(_tmp_)
ldi r27, high(_tmp_)
ld r23, X+
ld r22, X
st X, r24
st -X, r25
com r23
com r22
and r24, r22
and r25, r23
pop r27
pop r26
pop r23
```

```
pop r22  
ret
```

keypad_to_ascii_sim:

```
push r26  
push r27  
movw r26, r24  
ldi r24, '*'  
sbrc r26, 0  
rjmp return_ascii  
ldi r24, '0'  
sbrc r26, 1  
rjmp return_ascii  
ldi r24, '#'  
sbrc r26, 2  
rjmp return_ascii  
ldi r24, 'D'  
sbrc r26, 3  
rjmp return_ascii  
ldi r24, '7'  
sbrc r26, 4  
rjmp return_ascii  
ldi r24, '8'  
sbrc r26, 5  
rjmp return_ascii  
ldi r24, '9'  
sbrc r26, 6  
rjmp return_ascii  
ldi r24, 'C'  
sbrc r26, 7  
rjmp return_ascii  
ldi r24, '4'  
sbrc r27, 0
```

```
rjmp return_ascii
ldi r24, '5'
sbrc r27, 1
rjmp return_ascii
ldi r24, '6'
sbrc r27, 2
rjmp return_ascii
ldi r24, 'B'
sbrc r27, 3
rjmp return_ascii
ldi r24, '1'
sbrc r27, 4
rjmp return_ascii
ldi r24, '2'
sbrc r27, 5
rjmp return_ascii
ldi r24, '3'
sbrc r27, 6
rjmp return_ascii
ldi r24, 'A'
sbrc r27, 7
rjmp return_ascii
clr r24
rjmp return_ascii
```

return_ascii:

```
pop r27
pop r26
ret
```

write_2_nibbles_sim:

```
push r24
push r25
ldi r24, low(6000)
```

```
ldi r25, high(6000)
rcall wait_usec
pop r25
pop r24
push r24
in r25, PIND
andi r25, 0x0f
andi r24, 0xf0
add r24, r25
out PORTD, r24
sbi PORTD, PD3
cbi PORTD, PD3
push r24
push r25
ldi r24, low(6000)
ldi r25, high(6000)
rcall wait_usec
pop r25
pop r24
pop r24
swap r24
andi r24, 0xf0
add r24, r25
out PORTD, r24
sbi PORTD, PD3
cbi PORTD, PD3
ret
```

lcd_data_sim:

```
push r24
push r25
sbi PORTD, PD2
rcall write_2_nibbles_sim
```

```
ldi r24 ,43
ldi r25 ,0
rcall wait_usec
pop r25
pop r24
ret
```

lcd_command_sim:

```
push r24
push r25
cbi PORTD, PD2
rcall write_2_nibbles_sim
ldi r24, 39
ldi r25, 0
rcall wait_usec
pop r25
pop r24
ret
```

lcd_init_sim:

```
push r24
push r25
ldi r24, 40
ldi r25, 0
rcall wait_msec
ldi r24, 0x30
out PORTD, r24
sbi PORTD, PD3
cbi PORTD, PD3
ldi r24, 39
ldi r25, 0
rcall wait_usec
push r24
```

```
push r25
ldi r24,low(1000)
ldi r25,high(1000)
rcall wait_usec
pop r25
pop r24
ldi r24, 0x30
out PORTD, r24
sbi PORTD, PD3
cbi PORTD, PD3
ldi r24,39
ldi r25,0
rcall wait_usec
push r24
push r25
ldi r24 ,low(1000)
ldi r25 ,high(1000)
rcall wait_usec
pop r25
pop r24
ldi r24,0x20
out PORTD, r24
sbi PORTD, PD3
cbi PORTD, PD3
ldi r24,39
ldi r25,0
rcall wait_usec
push r24
push r25
ldi r24 ,low(1000)
ldi r25 ,high(1000)
rcall wait_usec
pop r25
```



```
pop r24
ldi r24,0x28
rcall lcd_command_sim
ldi r24,0x0c
rcall lcd_command_sim
ldi r24,0x01
rcall lcd_command_sim
ldi r24, low(1530)
ldi r25, high(1530)
rcall wait_usec
ldi r24 ,0x06
rcall lcd_command_sim
pop r25
pop r24
ret
```