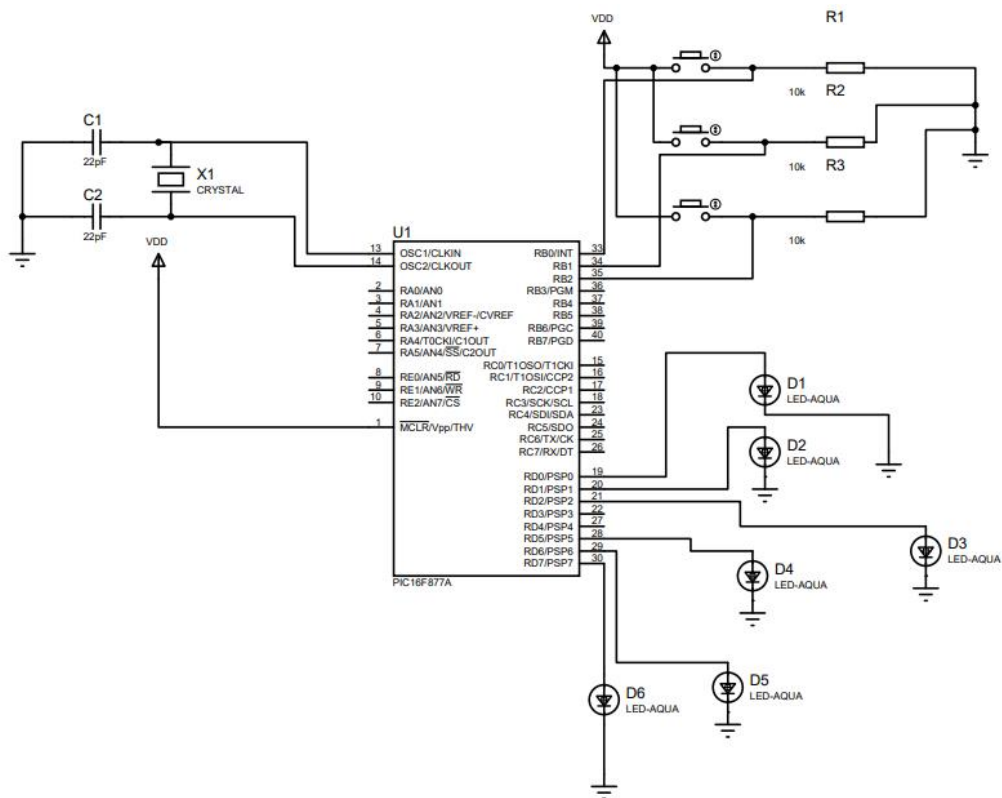


Task1:

Description:

1. RB0, RB1, RB2 – Configured as Inputs
2. RD0,1,2,5,6,7 – Configured as Outputs
3. As Long as RB0 is pressed it is stuck in While loop toggling the RD0 and RD1 every 1 Second
4. As Long as RB1 is pressed it is stuck in While loop toggling the RD7 and RD6 every 1 Second
5. As Long as RB2 is pressed it is stuck in While loop toggling the RD0,RD1,RD2,RD5,RD6,RD7 every 1 Second

Schematic Diagram



Code:

```
void main() {  
  
    TRISB = 0x07;    //RB0, RB1, RB2 as Input Pins  
  
    TRISD = 0x00;    //All the Pins in Port configured as Output  
  
    PORTD = 0x00;  
  
    while(1)  
    {  
  
        PORTD =0x00;
```

```

while(!(PORTB & 0x1) )
{

    PORTD ^= 0x3;

    Delay_ms(1000);

}

while(!(PORTB & 0x2) )
{

    PORTD ^= 0xC0;

    Delay_ms(1000);

}

while(!(PORTB & 0x4) )
{

    PORTD ^= 0xE7;

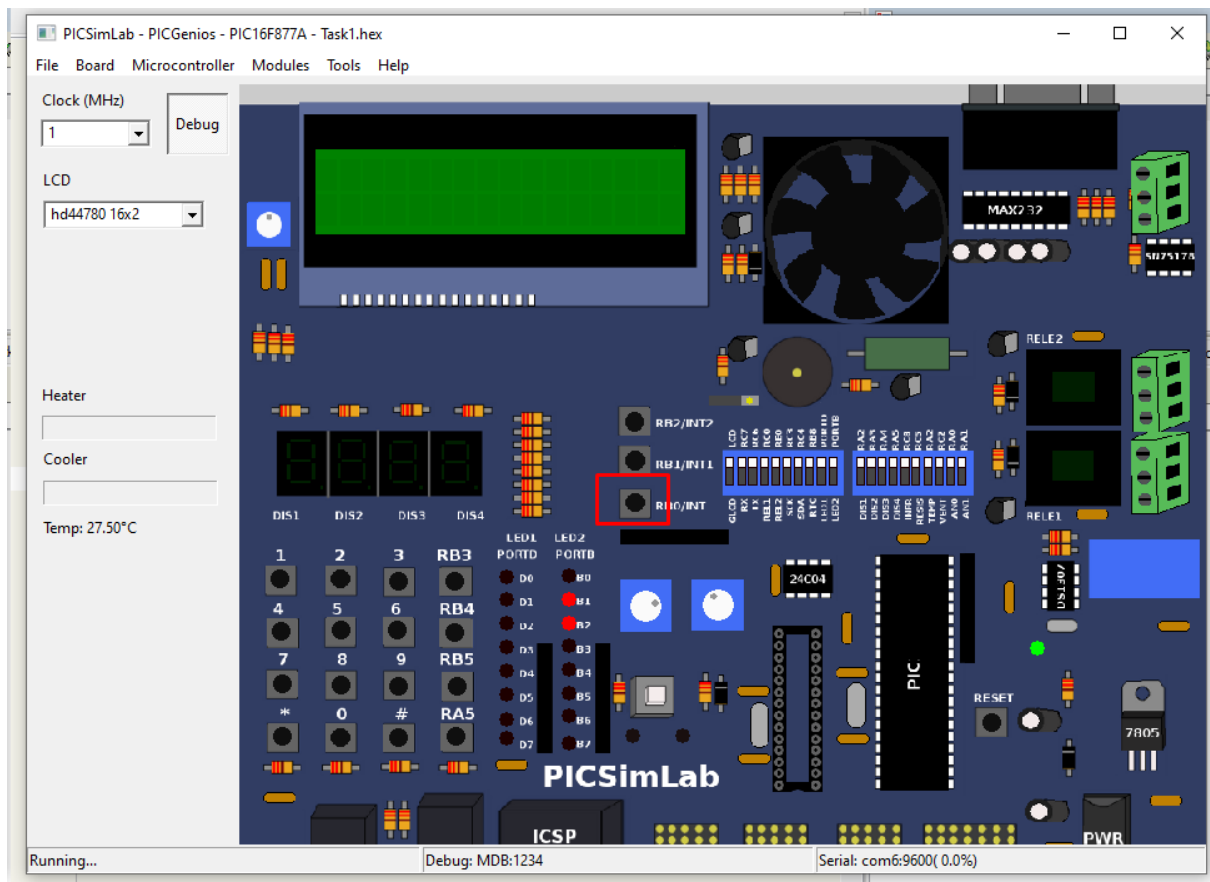
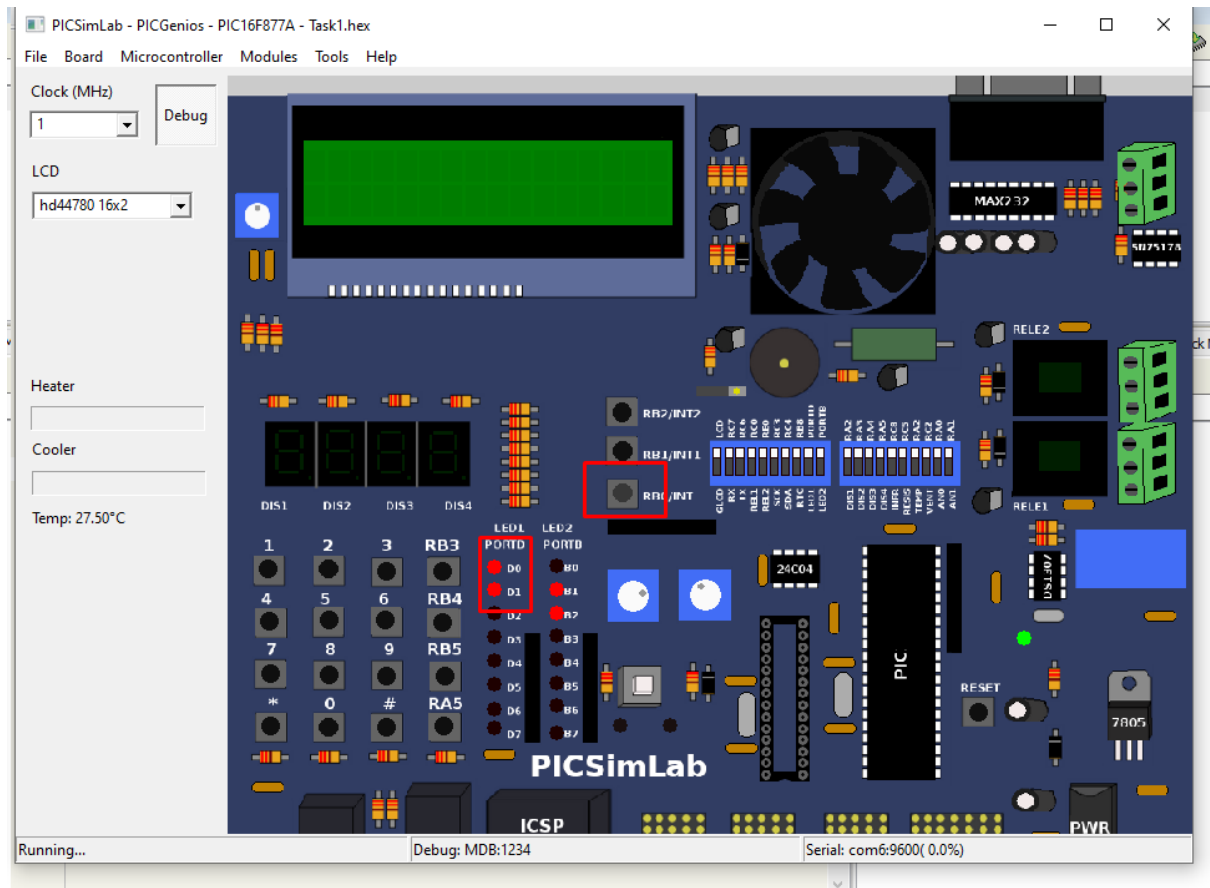
    Delay_ms(1000);

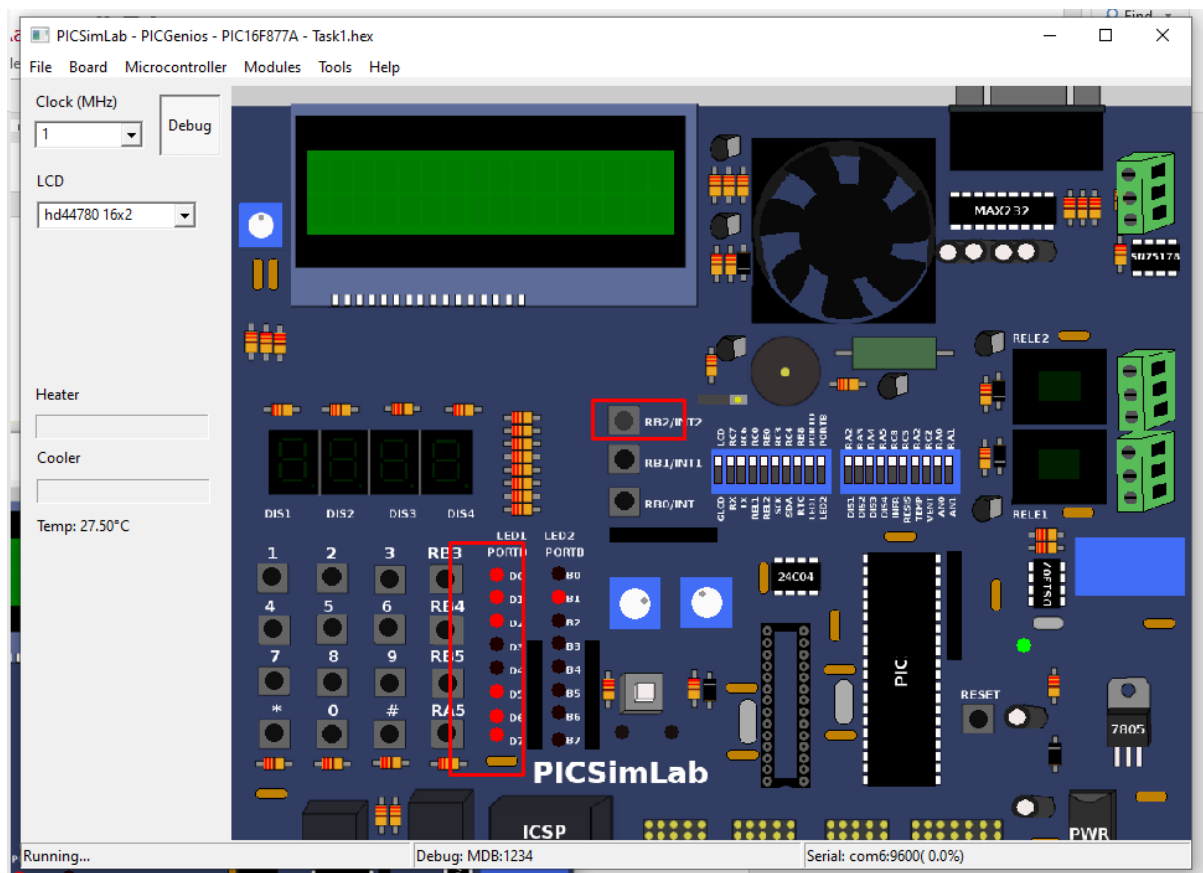
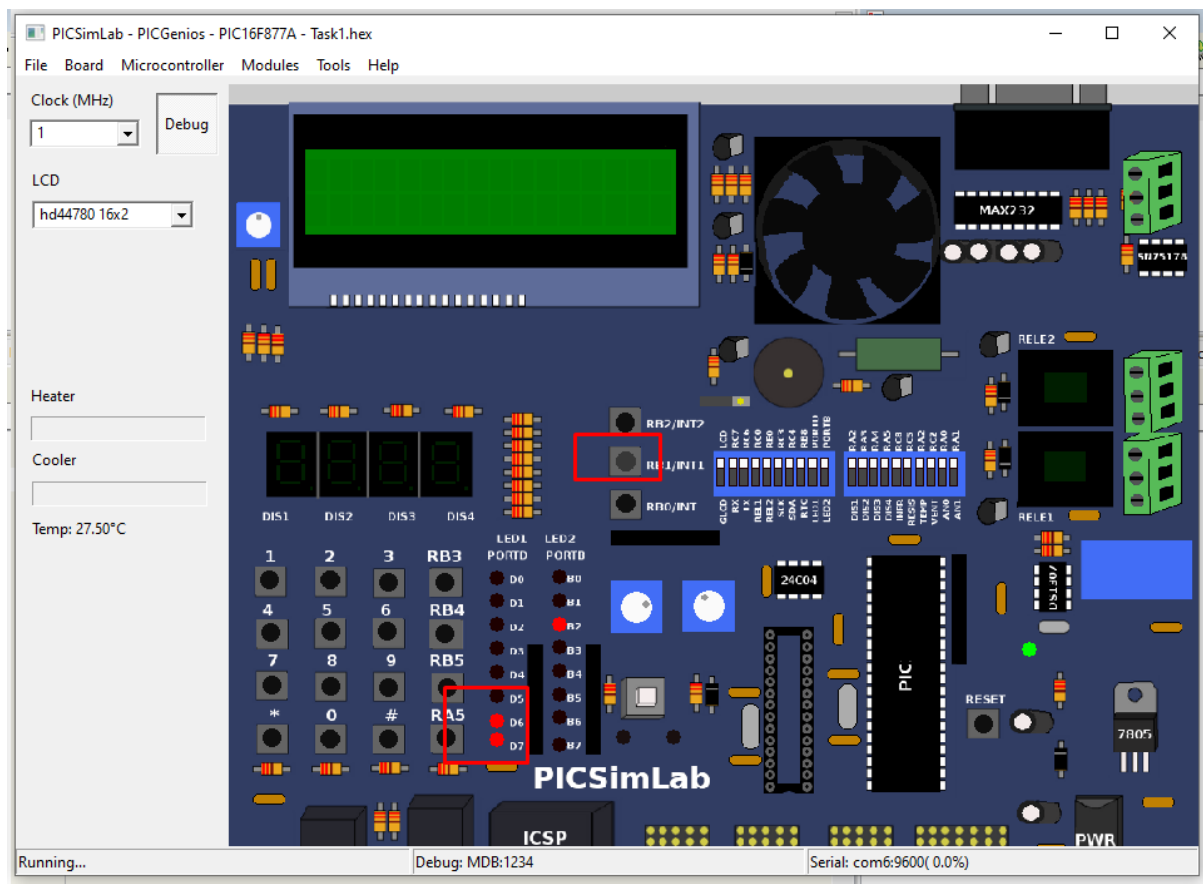
}

}
}

```

PICSIMLAB Output



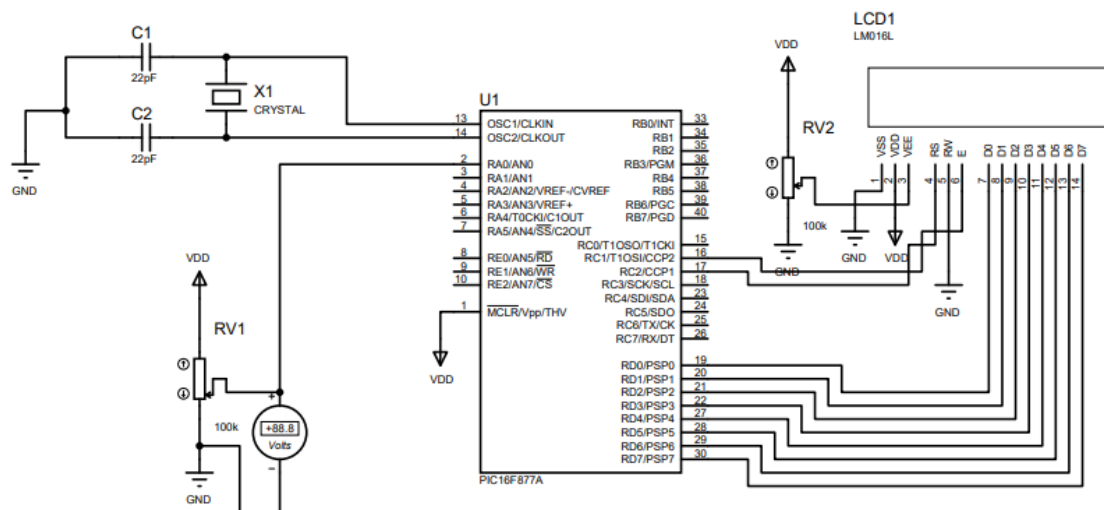


Task2:

Description:

1. AN0 is configured as Analog Input Pin, and Interanl Vref+ (5v) and VSS (0V) is used for converting the input voltage
2. Max 5V – will give ADC output value 1023
3. We convert max 5 volt value to 150 --> i.e 15.0V
4. Whenever the voltage drops below 10.5 – Low Voltage is Displayed
5. Whenever the voltage raises above 10.5 and below 13.5 –Normal Voltage is Displayed
6. Whenever the voltage raises above 13.5 High Voltage is Displayed

Schematic:



Code:

```
void Init(void);

void LCD_Command(unsigned char);

void LCD_Data(unsigned char);

void LCDOutput(unsigned int);

void Delay(unsigned int);

unsigned char k[10],x;

unsigned char n,m;

unsigned int hivalue,lovalue,adcv;

long value;

char Lowstring[] = "Low Voltage";

char Highstring[] = "High Voltage";

char Normstring[] = "Normal Voltage";
```

```
char *ptr;
```

```
void update_lcd(unsigned int num)
```

```
{
    LCD_Command(0x80);           //Initialize cursor to first Position
    LCDOutput(num);
    if(num > 135)
    {
        ptr = (char *)Highstring;
    }
    else if(num < 105)
    {
        ptr = (char *)Lowstring;
    }
    else
    {
        ptr = (char *)Normstring;
    }
    LCD_Command(0xC0);
    while(*ptr != '\0')
        LCD_Data(*ptr++);
    Delay(100);
}
```

```
void main()
```

```
{
    Init();

    ADCON0=0x00;           // sampling freq=osc_freq/2,ADC off initially
    ADCON0=0x81;           //configure the A/D control registers
    ADCON1=0x8E;

    while(1)
    {
        ADCON0|=0x04;       //start ADC conversion
        while(ADCON0&0x04); //wait for conversion to complete
        lovalue=ADRESL;     //read the low 8 bit value
    }
}
```

```

        hivalue=ADRESH;                //read the upper 8 bit value
        value=((unsigned int)hivalue<<8)+(unsigned int)lovalue;
        adcv = (value*150)/1023 ;
        update_lcd(adcv);
    }
}

/*end main program*/
void Init(void)
{
    TRISD = 0x00;                //Initialize the PORTD as output
    TRISC = 0x00;                //Initialise the PORT C as output
    TRISA = 0x01;
    LCD_Command(0x38);           //Initialize the 2 lines and 5*7 Matrix LCD
    Delay(100);
    LCD_Command(0x38);
    Delay(100);
    LCD_Command(0x38);
    Delay(100);
    LCD_Command(0x38);
    Delay(100);
    LCD_Command(0x06);           //Increment cursor (shift cursor to right)
    Delay(100);
    LCD_Command(0x0C);           //Display on,cursor off
    Delay(100);
    LCD_Command(0x01);           //clear display screen
    Delay(100);
}

/*define the output function*/
/*BCD conversion*/
void LCDOutput(unsigned int num)
{
    unsigned int j;
    unsigned int i;
    unsigned int tdata;

    tdata = num ;
    if(tdata == 0)
    {

```

```

        LCD_Data(0x30);                                //assign formal argument to other variable
        LCD_Data(0x30);
        LCD_Data(0x2E);
        LCD_Data(0x30);
        LCD_Data('V');
    }
else
{
    j=0;
    while (tdata != 0)
    {
        i = tdata - (tdata / 10) * 10;
        k[j] = i+0x30;
        tdata = tdata / 10;
        j++;
    }
    k[j] = '\0';
    //LCD_Data(k[3]);
    LCD_Data(k[2]);
    LCD_Data(k[1]);
    LCD_Data(0x2E);
    LCD_Data(k[0]);
    LCD_Data('V');
}
}

void LCD_Command(unsigned char i)
{
    PORTC&=~0x04;                // RS=0
    PORTD=i;
    PORTC |=0x02;                // RS=0,R/W=0,EN=1
    PORTC&= ~0x02;              // RS=0,R/W=0,EN=0
    Delay(100);
}

void LCD_Data(char i)
{
    PORTC|=0x04;                //RS=1

```



```

PORTD=i;                //Assign the value to PORTD to display

PORTC|=0x02;            // RS=1,R/W=0,EN=1

PORTC&=~0x02;          // RS=1,R/W=0,EN=0

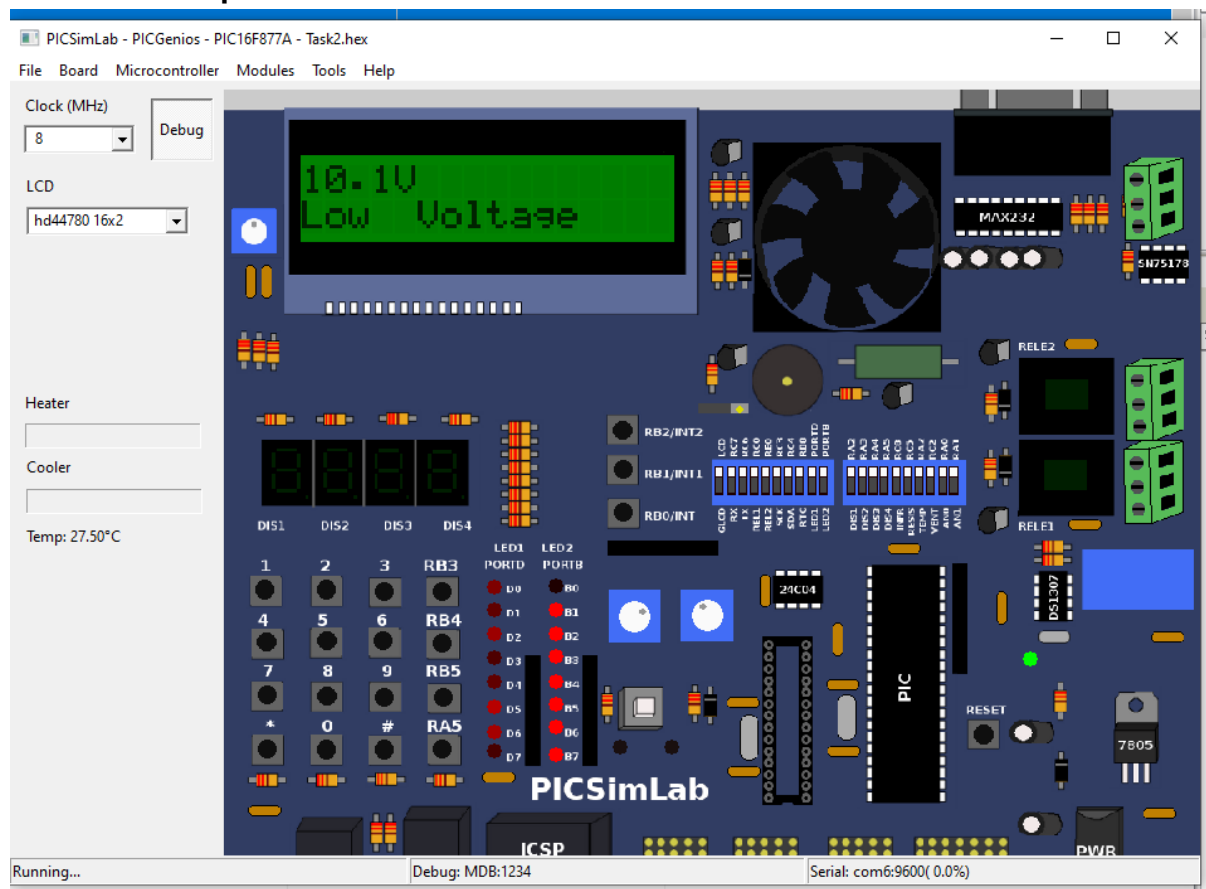
Delay(100);

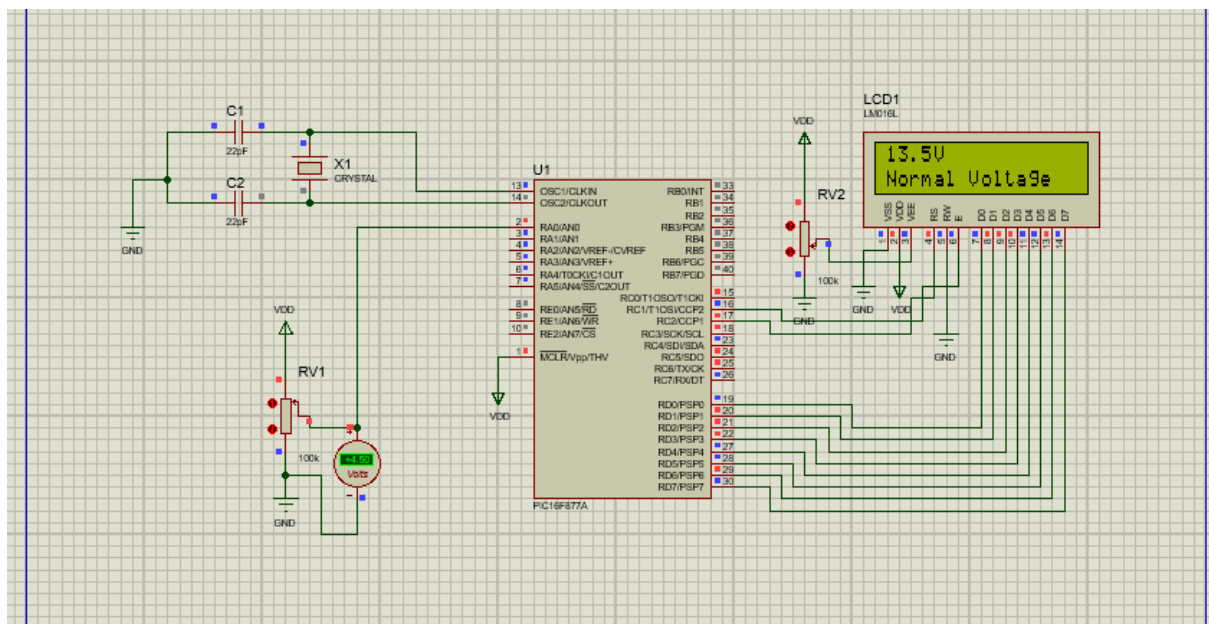
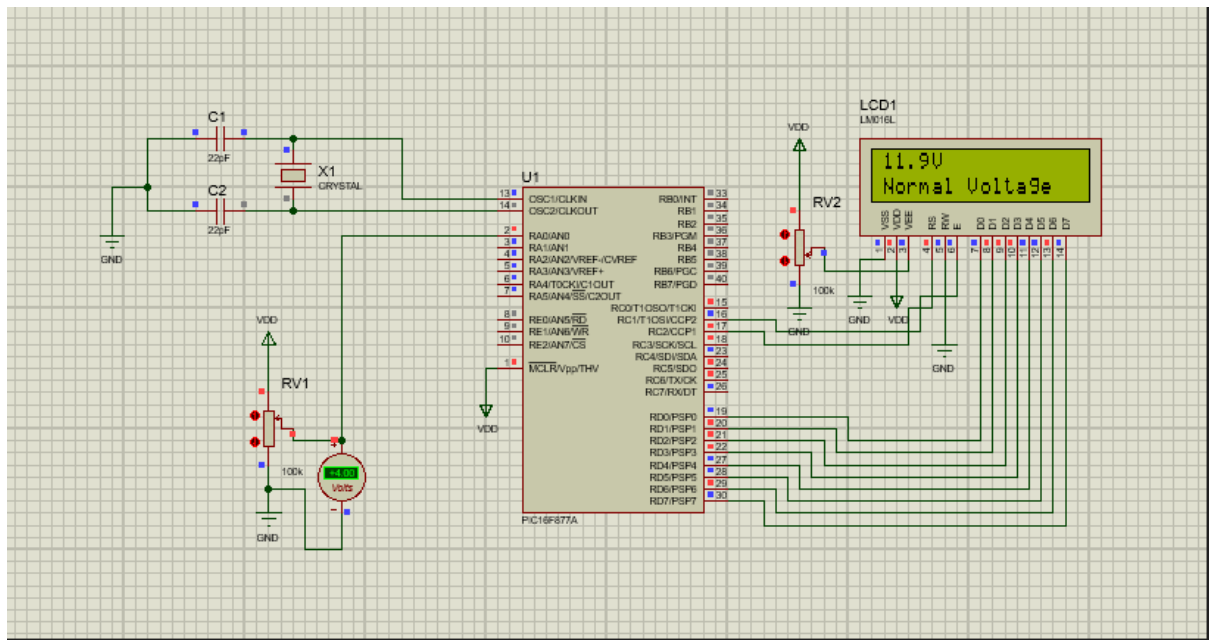
}

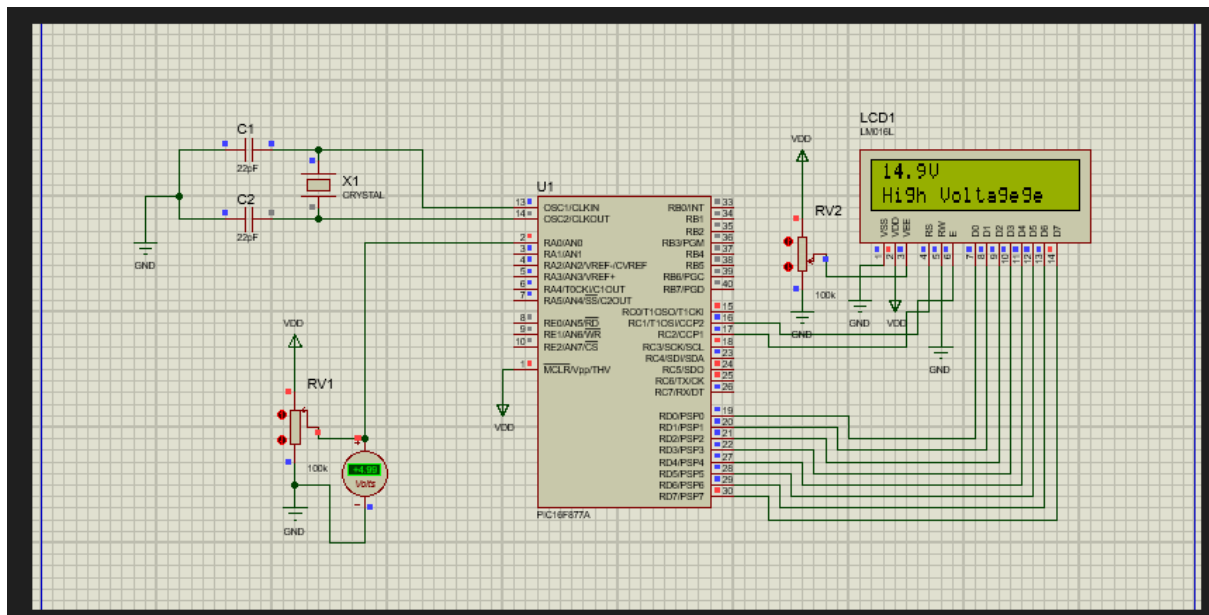
void Delay(unsigned int DelayCount)
{
    while(--DelayCount);
}

```

PICSIMLAB - Output







Task 3: 7 Segment Display with Transistor Multiplexer

Description:

1. PORT D is configured as common inputs for the 4 7 Segment Display
2. PORTA is used as Multiplexer used to select particular 7 Segment Display

Code – PICSIMLAB

```
void main()
{
    unsigned int i,j;

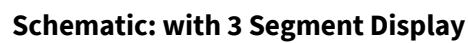
    TRISD = 0x00;    //7 Segment Display output
    TRISA = 0x00;    //Transistor Multiplexer output
    while(1)
    {
        for(i =0; i < 10; i++)
        {
            PORTD = digits[i];

            for(j= 0; j <4 ; j++)
            {
                PORTA = 0x20 >> j;

                Delay_ms(30);
            }

            Delay_ms(50);
        }
    }
}
```

PICSIMLAB - Output



```
//RD0-RD7 - LED OUTPUT
```

```
#define D1 0x06
```

```

#define D2 0x5B
#define D3 0x4F
#define D4 0x66
#define D5 0x6D
#define D6 0x7D
#define D7 0x07
#define D8 0x7F
#define D9 0x6F

unsigned int digits[10] = {D0, D1, D2, D3, D4, D5, D6, D7, D8, D9};

void main()
{

    unsigned int i,j;

    TRISC = 0x00;    //7 Segment Display output
    TRISD = 0x00;    //Transistor Multiplexer output

    while(1)
    {
        for(i =0; i < 10; i++)
        {
            PORTC = digits[i];
            for(j= 0; j <3 ; j++)
            {
                PORTD = 0x4 >> j;
                Delay_ms(30);
            }

        }
    }
}

```

Proteus Output:

