

interaction
with bank to
boost the
bodega
business



music
players

Side
Story

credit
cards

credit
system

customers
-
character

community

character
- with
dialogue

basic
customer

bodega

front

inventory

stock

bank

character
- with
dialogue

community(streets)

HOOK?

rent
raises

inventory
cost
increases

Interaction

customer

strategy

banking
services

manage
inventory

conversation

budgeting

loan

invest

taking too
many
loans->
fail

Checking
+ Savings

stock

Upgrades

Personal
purchases?

Visible
apartment?

store?

More
inventory

Gain
customers
faster

More
storage
space

Fail

loan

rent

bodega
expense

warnings

grow



