

JLUFE

Spring 2021 (Feb-July)

Final Assignment Report

JILIN UNIVERSITY OF FINANCE AND ECONOMICS

Department of College of Management Science and Information Engineering

BSc in Data Science and Big Data Technology

(2021)

Final Assignment: Part 02

07/09/2021

MODULE: Data Mining

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RULES:

1. I have added tips and required learning resources for each question, which helps you to solve the exercise.
2. Finish the assignment in **group of two students (Any group find copying/sharing from other group or internet will get '0' points!!!)**
3. Once you finish the Assignment **convert your .ipynb file into PDF** (both .pynb and .pdf file will be required!)
4. Create **.zip** file and include your two files:
 1. Your Jupyter Notebook file (**002_Python_Assignment_02.ipynb**)
 2. Your PDF converted file of 002_Python_Assignment_02.ipynb (**002_Python_Assignment_02.pdf**)
5. Name your .zip file as your student numbers and names.

example: **0318021907632 0318021907633 Milan Nina(米兰 妮娜).zip**

Python Assignment 02

Question: Hangman Game

Write a python program to create a Hangman game.

About Game: Going back to our old school days, some of the pen-paper games were always a top for our leisure time. In Hangman user has to guess words according to the guesses determined and as soon as they lost all their wrong guesses, they were hanged (not really, but on paper 😊). In the game of Hangman, the player only has 7 incorrect guesses (head, body, 2 legs, and 2 arms, hang) before they lose the game.

Structure:

1. In Part 1, you will require to load a random word from a [dictionary](#).
2. In Part 2, you will require the logic for guessing the letter and displaying that information to the user.

After completing part 1 and part 2 you will need to add the following features:

Features:

- Only let the user guess 7 times, and tell the user how many guesses they have left. Example: "You have 6 guesses left!"
- No restriction in uppercase and lowercase letters.
 - Example: user can guess "a" and it will be equal to "A" or vice-versa.
- If user guesses a numbers or a special characters, don't penalize them - ask them again to choose only letter.
 - Example: user guess "9" or "?" then ask user again to choose a letter.
- If the guess letter appear more than one time in the word display it.
 - Example: Word is "Apple" and user guess the word 'p' so --> _ P P _ _
- Keep track of the letters the user guessed incorrectly. If the user guesses a letter they already guessed, don't penalize them - let them guess again.
- Display some picture art for the Hangman. This is challenging - do the other parts of the exercise first!
- When the player wins or loses, let them start a new game.

Expected/Similar Output:

```
*****
Welcome to Hangman!
*****
Guess one letter at a time
Game is not case sensitive

_ _ _ _ _

What is your guess?: a

_ A _ _ A _ _ _

What is your guess?: 9
Please chose just a letter: e
e is not in this word!

_ _ _ _ _
```

| |

You have 6 guesses left!

your previous wrong guesses: ['E']

— A — — A — — —

What is your guess?: e

You have already guessed e!

— A — — A — — —

What is your guess?: h

h is not in this word!

```

  _____
 |         |
 |         0
 |         |
 |         |

```

You have 5 guesses left!

your previous wrong guesses: ['E', 'H']

— A — — A — — —

What is your guess?: d

d is not in this word!

```

  _____
 |         |
 |         0
 |        /|

```

You have 4 guesses left!

your previous wrong guesses: ['E', 'H', 'D']

— A — — A — — —

What is your guess?: b

b is not in this word!

```

  _____
 |         |
 |         0
 |        /|\

```

You have 3 guesses left!

your previous wrong guesses: ['E', 'H', 'D', 'B']

— A — — A — — —

What is your guess?: k

K A — — A — — —

What is your guess?: r


```

    if len(wrong) >= 1:
        print(f"your previous wrong guesses: {list(set(wrong))}")
        print(''.join(str_init))
    if ('_' not in ''.join(str_init)):
        print("You win")
        break
    if count == 0 and ('_' in ''.join(str_init)):
        print("You have 0 guesses left!")
        print("You lose!")
        print(f"your previous wrong guesses: {list(set(wrong))}")
        print(f"The word was {list(word)}")
        choose = input("Would you like to play again?[y|n]:")
        if choose == 'n':
            return False
        elif choose == 'y':
            return True

        break
    return True
if __name__ == '__main__':
    while True:
        bool = guess()
        if not bool:
            sys.exit(0)
            break

```

What is your guess?a

A__A__

What is your guess?w

w is not in this word!

```

____
|   |
|   0
|  /|

```

you have 6 guesses left!

your previous wrong guesses: ['W']

A__A__

What is your guess?e

A__A_E_

your previous wrong guesses: ['W']

A__A_E_

What is your guess?w

You have already guessed w!

A__A_E_

What is your guess?f

f is not in this word!

```

____
|   |
|   0

```

$$\frac{\quad}{\quad} \quad \frac{\quad}{\quad}$$
$$\begin{array}{c} \hline | \quad | \\ | \quad 0 \\ | \quad / | \end{array}$$
$$\frac{\quad}{\quad} \quad \frac{\quad}{\quad}$$
$$\frac{\quad}{\quad 0 \quad / \quad}$$

```
you have 0 guesses left!  
your previous wrong guesses: ['W', 'O', 'P', 'L', 'T', 'F', 'H']  
A__A_E_  
You have 0 guesses left!  
You lose!  
your previous wrong guesses: ['W', 'O', 'P', 'L', 'T', 'F', 'H']  
The word was ['A', 'B', 'U', 'S', 'A', 'G', 'E', 'S']  
Would you like to play again?[y|n]:n
```

An exception has occurred, use %tb to see the full traceback.

SystemExit

```
F:\andocoda\lib\site-packages\IPython\core\interactiveshell.py:3339: UserWarning:  
To exit: use 'exit', 'quit', or Ctrl-D.  
warn("To exit: use 'exit', 'quit', or Ctrl-D.", stacklevel=1)
```


