

# CSC 375

# Database Management

# Systems

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## Introduction

- PHP
  - PHP Hypertext Preprocessor
  - Originally called “Personal Home Page Tools”
  - Popular server-side scripting technology
  - Open-source
    - Anyone may view, modify and redistribute source code
    - Supported freely by community
  - Platform independent

# PHP

- Basic application
  - Scripting delimiters
    - <? php ?>
    - Must enclose all script code
  - Variables preceded by \$ symbol
    - Case-sensitive
  - End statements with semicolon
  - Comments
    - // for single line
    - /\* \*/ for multiline
  - Filenames end with .php by convention

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## What do You Need?

- Our server supports PHP
  - You don't need to do anything special!
  - You don't need to compile anything or install any extra tools!
  - Create some .php files in your web directory - and the server will parse them for you.
- Most servers support PHP
  - Download PHP for free here: <http://www.php.net/downloads.php>
  - Download MySQL for free here:  
<http://www.mysql.com/downloads/index.html>
  - Download Apache for free here:  
<http://httpd.apache.org/download.cgi>



# Basic PHP syntax

A PHP scripting block always starts with `<?php` and ends with `?>`. A PHP scripting block can be placed anywhere in an HTML document.

```
<html>
<!-- hello.php COMP519 -->
<head><title>Hello World</title></head>
<body>
<p>This is going to be ignored by the PHP interpreter.</p>

<?php echo '<p>While this is going to be parsed.</p>'; ?>

<p>This will also be ignored by PHP.</p>

<?php print('<p>Hello and welcome to <i>my</i> page!</p>');
?>

<?php
//This is a comment
/*
This is
a comment
block
*/ ?>
</body>
</html>
```

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print and echo  
for output

a semicolon (`;`) at the end  
of each statement (can be  
omitted at the end of  
block/file)

// for a single-line comment

/\* and \*/ for a large comment  
block.

The server executes the  
print and echo  
statements, substitutes  
output.



# PHP

- **Variables**
  - Can have different types at different times
  - Variable names inside strings replaced by their value
  - Type conversions
    - `settype` function
    - Type casting
  - Concatenation operator
    - `.` (period)
    - Combine strings

# Scalars

All variables in PHP start with a `$` sign symbol.

A variable's type is determined by the context in which that variable is used (i.e. there is no strong-typing in PHP).

```
<html><head></head>
<!-- scalars.php COMP519 -->
<body> <p>
<?php
$foo = True; if ($foo) echo "It is TRUE! <br /> \n";
$txt='1234'; echo "$txt <br /> \n";
$a = 1234; echo "$a <br /> \n";
$a = -123;
echo "$a <br /> \n";
$a = 1.234;
echo "$a <br /> \n";
$a = 1.2e3;
echo "$a <br /> \n";
$a = 7E-10;
echo "$a <br /> \n";
echo 'Arnold once said: "I'll be back"', "<br /> \n";
$beer = 'Heineken';
echo "$beer's taste is great <br /> \n";
$str = <<<EOD
Example of string
spanning multiple lines
using "heredoc" syntax.
EOD;
echo $str;
?> </p>
</body>
</html>
```

Four scalar types:

`boolean`

TRUE or FALSE

`integer`,

just numbers

`float`

float point numbers

`string`

single quoted

double quoted

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# Constants

A constant is an identifier (name) for a simple value. A constant is case-sensitive by default. By convention, constant identifiers are always uppercase.

```
<?php

// Valid constant names
define("FOO", "something");
define("FOO2", "something else");
define("FOO_BAR", "something more");

// Invalid constant names
define("2FOO", "something");

// This is valid, but should be avoided:
// PHP may one day provide a "magical" constant
// that will break your script
define("__FOO__", "something");

?>
```

You can access constants anywhere in your script without regard to scope.



# Operators

- Arithmetic Operators: +, -, \*, /, %, ++, --
- Assignment Operators: =, +=, -=, \*=, /=, %=
- Comparison Operators: ==, !=, >, <, >=, <=
- Logical Operators: &&, ||, !
- String Operators: . , .=

**Example Is the same as**

x+=y	x=x+y
x-=y	x=x-y
x*=y	x=x*y
x/=y	x=x/y
x%y	x=x%y

```
$a = "Hello ";
$b = $a . "World!"; // now $b contains "Hello World!"

$a = "Hello ";
$a .= "World!";
```



## Conditionals: if else

- Can execute a set of code depending on a condition

```
<html><head></head>
<!-- if-cond.php COMP519 -->
<body>
<?php
$d=date("D");
if ($d=="Fri")
    echo "Have a nice weekend! <br/>";
else
    echo "Have a nice day! <br/>";
$x=10;
if ($x==10)
{
    echo "Hello<br />";
    echo "Good morning<br />";
}
?>
</body>
</html>
```

**if (condition)**

code to be executed if condition is true;

**else**

code to be executed if condition is false;

**date()** is a built-in function that can be called with many different parameters to return the date (and/or local time) in various formats

In this case we get a three letter string for the day of the week.  
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# Conditionals: switch

- Can select one of many sets of lines to execute

```
<html><head></head>
<body>
<!-- switch-cond.php COMP519 -->
<?php
$x = rand(1,5); // random integer
echo "x = $x <br/><br/>";
switch ($x)
{
case 1:
echo "Number 1";
break;
case 2:
echo "Number 2";
break;
case 3:
echo "Number 3";
break;
default:
echo "No number between 1 and 3";
}
?>
</body>
</html>
```

```
switch (expression)
{
case label1:
    code to be executed if expression =
label1;
    break;
case label2:
    code to be executed if expression =
label2;
    break;
default:
    code to be executed
    if expression is different
    from both label1 and label2;
}
```

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# Looping: while and do-while

Can loop depending on a condition

```
<html><head></head>
<body>
<?php
$i=1;
while($i <= 5)
{
    echo "The number is $i <br />";
    $i++;
}
?>
</body>
</html>
```

loops through a block of code if and as long as a specified condition is true

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```
<html><head></head>
<body>
<?php
$i=0;
do
{
    $i++;
    echo "The number is $i <br />";
}
while($i <= 10);
?>
</body>
</html>
```

loops through a block of code once, and then repeats the loop as long as a special condition is true

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# Looping: foreach

```
<?php  
foreach (array_expression as $value)  
    statement  
foreach (array_expression as $key => $value)  
    statement?>
```

- The first loops over the array given by *array\_expression*.
  - On each loop, the value of the current element is assigned to *\$value* and the internal array pointer is advanced by one (so on the next loop, you'll be looking at the next element).
- The second form does the same thing, except that the current element's key will be assigned to the variable *\$key* on each loop.



# Looping: for and foreach

Can loop depending on a "counter"

```
<?php  
for ($i=1; $i<=5; $i++)  
{  
echo "Hello World!<br />";  
}  
?>
```

loops through a block of code a specified number of times

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```
<?php  
$a_array = array(1, 2, 3, 4);  
foreach ($a_array as $value)  
{  
    $value = $value * 2;  
    echo "$value <br/> \n";  
}  
?>
```

```
<?php  
$a_array=array("a","b","c");  
foreach ($a_array as $key=>$value)  
{  
    echo $key." = ".$value."\n";  
}  
?>
```

loops through a block of code for each element in an array



# Looping: foreach

```
<?php
$arr = array(1, 2, 3, 4);
foreach ($arr as &$value) {
    $value = $value * 2;
}
// $arr is now array(2, 4, 6, 8)
unset($value); // break the reference with the last element
?>
```

modify array's elements by preceding *\$value* with *&*.  
This will assign [reference instead of copying the value](#)



## Variable Scope

**The scope of a variable is the context within which it is defined.**

```
<?php
$a = 1; /* global scope */
function Test()
{
    echo $a;
    /* reference to local scope variable */
}
Test();
?>
```

The scope is local within functions.

```
<?php
$a = 1;
$b = 2;
function Sum()
{
    global $a, $b;
    $b = $a + $b;
}
Sum();
echo $b;
?>
```

global  
refers to its global version.

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```
<?php
function Test()
{
    static $a = 0;
    echo $a;
    $a++;
}
Test1();
Test1();
Test1();
?>
```

static  
does not lose its value.



# Arrays

An array in PHP is actually an ordered map. A map is a type that maps values to keys.

```
<?php  
$arr = array("foo" => "bar", 12 => true);  
echo $arr["foo"]; // bar  
echo $arr[12]; // 1  
?>
```

array() = creates arrays

key = either an integer or a string.

value = any PHP type.

```
<?php  
array(5 => 43, 32, 56, "b" => 12);  
array(5 => 43, 6 => 32, 7 => 56, "b" => 12);  
?>
```

if no key, the maximum of the integer indices + 1.

if an existing key, its value will be overwritten.

```
<?php  
$arr = array(5 => 1, 12 => 2);  
$arr[] = 56; // the same as $arr[13] = 56;  
$arr["x"] = 42; // adds a new element  
unset($arr[5]); // removes the element  
unset($arr); // deletes the whole array  
$a = array(1 => 'one', 2 => 'two', 3 => 'three');  
unset($a[2]);  
$b = array_values($a);  
?>
```

can set values in an array

unset() removes a key/value pair

array\_values() makes reindex effect (indexing numerically)

\*Find more on arrays



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## User Defined Functions

Can define a function using syntax such as the following:

```
<?php  
function foo($arg_1, $arg_2, /* ..., */ $arg_n)  
{  
    echo "Example function.\n";  
    return $retval;  
}  
?>
```

Can also define conditional functions, functions within functions, and recursive functions.

Can return a value of any type

```
<?php  
function square($num)  
{  
    return $num * $num;  
}  
echo square(4);  
?>
```

```
<?php  
function small_numbers()  
{  
    return array (0, 1, 2);  
}  
list ($zero, $one, $two) = small_numbers();  
echo $zero, $one, $two;  
?>
```

```
<?php  
function takes_array($input)  
{  
    echo "$input[0] + $input[1] = ", $input[0]+$input[1];  
}  
takes_array(array(1,2));  
?>
```

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# Files

- PHP can:
  - Deal with any files on the server
  - Deal with any files on the Internet, using either http or ftp
  - Instead of file handles, PHP associates a variable with a file, called the *file variable* (for program reference)



## File Open

The `fopen ("file_name", "mode")` function is used to open files in PHP.

r	Read only.	r+	Read/Write.
w	Write only.	w+	Read/Write.
a	Append.	a+	Read/Append.
x	Create and open for write only.	x+	Create and open for read/write.

```
<?php  
$fh=fopen("welcome.txt","r");  
?>
```

For `w`, and `a`, if no file exists, it tries to create it (use with caution, i.e. check that this is the case, otherwise you'll overwrite an existing file).

For `x` if a file exists, it returns an error.

```
<?php  
if (!$fh=fopen("welcome.txt","r"))  
exit("Unable to open file!");  
?>
```

If the `fopen()` function is unable to open the specified file, it returns 0 (false).

# Examples: Working with files

**fclose()** closes a file.

**fgetc()** reads a single character

**fwrite(), fputs** writes a string with and without \n

```
<?php  
$myFile = "welcome.txt";  
if (!$fh=fopen($myFile,'r'))  
exit("Unable to open file.");  
while (!feof($fh))  
{  
$x=fgetc($fh);  
echo $x;  
}  
fclose($fh);  
?>
```

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```
<?php  
$lines = file('welcome.txt');  
foreach ($lines as $l_num => $line)  
{  
echo "Line #{$l_num}:\" . $line."<br/>";  
}  
?>
```

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**feof()** determines if the end is true.

**fgets()** reads a line of data

**file()** reads entire file into an array

```
<?php  
$myFile = "welcome.txt";  
$fh = fopen($myFile, 'r');  
$theData = fgets($fh);  
fclose($fh);  
echo $theData;  
?>
```

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```
<?php  
$myFile = "testFile.txt";  
$fh = fopen($myFile, 'a') or die("can't open file");  
$StringData = "New Stuff 1\n";  
fwrite($fh, $StringData);  
$StringData = "New Stuff 2\n";  
fwrite($fh, $StringData);  
fclose($fh);  
?>
```

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# Including Files

*The include() statement includes and evaluates the specified file.*

```
vars.php  
<?php  
  
$color = 'green';  
$fruit = 'apple';  
  
?>  
test.php  
<?php  
  
echo "A $color $fruit"; // A green apple  
  
include 'vars.php';  
  
echo "A $color $fruit"; // A green apple  
  
?>
```

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```
<?php  
  
function foo()  
{  
global $color;  
  
include ('vars.php');  
  
echo "A $color $fruit";  
}  
  
/* vars.php is in the scope of foo() so *  
* $fruit is NOT available outside of this *  
* scope. $color is because we declared it *  
* as global. */  
  
foo(); // A green apple  
echo "A $color $fruit"; // A green  
  
?>
```

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The scope of variables in “included” files depends on where the “include” file is added!

You can use the include\_once, require, and require\_once statements in similar ways.



# PHP Information

The `phpinfo()` function is used to output PHP information about the version installed on the server, parameters selected when installed, etc.

```
<html><head></head>
<!– info.php COMP519
<body>
<?php
// Show all PHP information
phpinfo();
?>
<?php
// Show only the general information
phpinfo(INFO_GENERAL);
?>
</body>
</html>
```

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## INFO\_GENERAL

The configuration line,  
php.ini location,  
build date,  
Web Server,  
System and more

## INFO\_CREDITS

PHP 4 credits

## INFO\_CONFIGURATION

Local and

## master values

## INFO\_MODULES

for php directives

## INFO\_ENVIRONMENT

Loaded modules

## INFO\_VARIABLES

Environment variable

## INFO\_VARIABLES

information  
All predefined variables  
from EGPCS

## INFO\_LICENSE

PHP license information

## INFO\_ALL Shows all of the above (default)



# Server Variables

The `$_SERVER` is a reserved variable that contains all server information.

```
<html><head></head>
<body>

<?php
echo "Referer: " . $_SERVER["HTTP_REFERER"] . "<br />";
echo "Browser: " . $_SERVER["HTTP_USER_AGENT"] . "<br />";
echo "User's IP address: " . $_SERVER["REMOTE_ADDR"];
?>
</body>
</html>
```

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The `$_SERVER` is a super global variable, i.e. it's available in all scopes of a PHP script.



# Getting Time and Date

`date()` and `time()` formats a time or a date.

```
<?php  
//Prints something like: Monday  
echo date("l");  
  
//Like: Monday 15th of January 2003 05:51:38 AM  
echo date("l dS of F Y h:i:s A");  
  
//Like: Monday the 15th  
echo date("l \\\t\\h\\e js");  
?>
```

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`date()` returns a string formatted according to the specified format.

```
<?php  
$nextWeek = time() + (7 * 24 * 60 * 60);  
// 7 days; 24 hours; 60 mins; 60secs  
echo 'Now: '. date('Y-m-d') ."\n";  
echo 'Next Week: '. date('Y-m-d', $nextWeek) ."\n";  
?>
```

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`time()` returns current Unix timestamp

\*Here is more on date/time formats: <http://uk.php.net/manual/en/function.date.php>



## Forms Handling

Any form element is automatically available via one of the built-in PHP variables.

```
<html>  
<!-- form.html COMP519 --&gt;<br/><body>  
<form action="welcome.php" method="POST">  
Enter your name: <input type="text" name="name" /> <br/>  
Enter your age: <input type="text" name="age" /> <br/>  
<input type="submit" /> <input type="reset" />  
</form>  
</body>  
</html>
```

```
<html>  
<!-- welcome.php COMP 519 --&gt;<br/><body>  
  
Welcome <?php echo $_POST["name"]."!"; ?><br />  
You are <?php echo $_POST["age"]; ?> years old!  
  
</body>  
</html>
```

`$_POST` contains all POST data.

`$_GET` contains all GET data.

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# Cookies

`setcookie(name, value, expire, path, domain)` creates cookies.

```
<?php  
setcookie("uname", $_POST["name"], time() + 36000);  
?  
<html>  
<body>  
<p>  
Dear <?php echo $_POST["name"] ?>, a cookie was set on this  
page! The cookie will be active when the client has sent the  
cookie back to the server.  
</p>  
</body>  
</html>
```

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NOTE:  
`setcookie()` must appear  
BEFORE `<html>` (or any  
output) as it's part of the  
header information sent  
with the page.

```
<html>  
<body>  
<?php  
if (isset($_COOKIE["uname"]))  
echo "Welcome " . $_COOKIE["uname"] . "!<br />";  
else  
echo "You are not logged in!<br />";  
?  
</body>  
</html>
```

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`$_COOKIE`  
contains all COOKIE data.

`isset()`  
finds out if a cookie is set

use the cookie name as a  
variable



# PHP sessions

- Web servers don't keep track of information entered on a page when the client's browser opens another page
  - Difficult to do anything involving the same information across several pages
- Sessions help by maintaining data during a user's visit by storing data that can be accessed from page to page in a site.
- One can use session variables for storing information

# Session Tracking

- A session is the time span during which a browser interacts with a particular server
- For session tracking, PHP creates and maintains a session tracking id
- Create the id with a call to `session_start` with no parameters
- Subsequent calls to `session_start` retrieves any session variables that were previously registered in the session



# The MySQL Database System

- A free, efficient, widely used SQL implementation
- Available from <http://www.mysql.org>
- Logging on to MySQL (starting it):  
`mysql [-h host] [-u username] [database name] [-p]`
  - Host is the name of the MySQL server
    - Default is the user's machine
  - Username is that of the database
    - Default is the name used to log into the system
  - The given database name becomes the "focus" of MySQL
  - If you want to access an existing database, but it was not named in the `mysql` command, you must choose it for focus
    - use cars;
  - Response is: Database changed



# Logging into mySQL Server

- You can log into our mySQL server from Linux by typing in the prompt

```
bash-2.05b$ mysql -h mysql <user name>
```



Welcome to the MySQL monitor. Commands end with ; or \g.  
Your MySQL connection id is 209201 to server version: 5.0.22

Type 'help;' or '\h' for help. Type '\c' to clear the buffer.

```
mysql>
```

**From here you can create and drop tables, and modify the data in your tables. But first you must specify which database on the server you want to use.**

```
mysql> use <database>;
```



```
Database changed
```

## Creating a Table

**Next, you can create the table you will be using for the upcoming project. For example,**

```
mysql> CREATE TABLE students(  
-> num INT NOT NULL AUTO_INCREMENT,  
-> f_name VARCHAR(48),  
-> l_name VARCHAR(48),  
-> student_id INT,  
-> email VARCHAR(48),  
-> PRIMARY KEY(num));
```

Hit Enter after each line (if you want). MySQL doesn't try to interpret the command itself until it sees a semicolon (;



```
Query OK, 0 rows affected (0.02 sec)
```

\*If the server gives you a big ERROR, just try again from the top!

# Viewing The Table Structure

Using `DESCRIBE` you can see the structure of a table

```
mysql> DESCRIBE students;
```



Field	Type	Null	Key	Default	Extra
num	int(11)	NO	PRI	NULL	auto_increment
f_name	varchar(48)	YES		NULL	
l_name	varchar(48)	YES		NULL	
student_id	int(11)	YES		NULL	
email	varchar(48)	YES		NULL	

# Inserting Data

Using `INSERT INTO` you can insert a new row into your table. For example,

```
mysql> INSERT INTO students
```

```
-> VALUES(NULL,'Russell','Martin',396310,'martin@csc.liv.ac.uk');
```



```
Query OK, 1 row affected (0.00 sec)
```

Using `SELECT FROM` you select some data from a table.

```
mysql> SELECT * FROM students;
```



num	f_name	l_name	student_id	email
1	Russell	Martin	396310	martin@csc.liv.ac.uk

```
1 row in set (0.00 sec)
```

# Inserting Some More Data

You can repeat inserting until all data is entered into the table.

```
mysql> INSERT INTO students  
-> VALUES(NULL,'James','Bond',007,'bond@csc.liv.ac.uk');
```

Query OK, 1 row affected (0.01 sec)

```
mysql> SELECT * FROM students;  
+---+-----+-----+-----+  
| num | f_name | l_name | student_id | email      |  
+---+-----+-----+-----+  
| 1 | Russell | Martin | 396310 | martin@csc.liv.ac.uk |  
| 2 | James | Bond | 7 | bond@csc.liv.ac.uk |  
+---+-----+-----+-----+  
2 rows in set (0.00 sec)
```



# Altering the Table

- The ALTER TABLE statement is used to add or drop columns in an existing table.

```
mysql> ALTER TABLE students ADD date DATE;
```



Query OK, 2 rows affected (0.00 sec)

Records: 2 Duplicates: 0 Warnings: 0

```
mysql> SELECT * FROM students;  
+---+-----+-----+-----+-----+  
| num | f_name | l_name | student_id | email      | date |  
+---+-----+-----+-----+-----+  
| 1 | Russell | Martin | 396310 | martin@csc.liv.ac.uk | NULL |  
| 2 | James | Bond | 7 | bond@csc.liv.ac.uk | NULL |  
+---+-----+-----+-----+-----+  
2 rows in set (0.00 sec)
```



# Updating the Table

- The UPDATE statement is used to modify the data in a table.

```
mysql> UPDATE students SET date='2007-11-15' WHERE num=1;
```



```
Query OK, 1 row affected (0.01 sec)
Rows matched: 1  Changed: 1  Warnings: 0
```

```
mysql> SELECT * FROM students;
```

num	f_name	l_name	student_id	email	date
1	Russell	Martin	396310	martin@csc.liv.ac.uk	2007-11-15
2	James	Bond	7	bond@csc.liv.ac.uk	NULL

```
2 rows in set (0.00 sec)
```

Note that the date is expected in the format “YYYY-MM-DD” and I don’t believe this default setting can be changed.



# Deleting Some Data

- The DELETE statement is used to delete rows in a table.

```
mysql> DELETE FROM students WHERE l_name='Bond';
```



```
Query OK, 1 row affected (0.00 sec)
```

```
mysql> SELECT * FROM students;
```

num	f_name	l_name	student_id	email	date
1	Russell	Martin	396310	martin@csc.liv.ac.uk	2006-11-15

```
1 row in set (0.00 sec)
```



# Other SQL Commands

- SHOW tables;
  - Give a list of tables that have been defined in the database
- ALTER TABLE students DROP email;
  - Drop the “email” column from all records
- DROP TABLE students;
  - Delete the entire “students” table, and its definition (use the DROP command with extreme care!!)
- DELETE FROM students;
  - Removes all rows from the “students” table (so once again, use the DELETE command with great caution), the table definition remains to be used again
- A more useful(?) command is something like

```
DELETE FROM students WHERE (num > 5) AND (num <= 10);
```

  - Selectively deletes students based on their “num” values (for example).
- HELP;
  - Give SQL help
- HELP DROP;
  - Give help on the DROP command, etc.



## Using aliases in queries

- Especially long queries might benefit from the SQL capability for using aliases.
- Aliases can be used to refer to a column in GROUP BY, ORDER BY, or HAVING clauses
  - An alias uses the SQL keyword ‘AS’ to associate a new identifier with a table.
  - It should appear after the table name and before the alias. Once a table is aliased you must use that alias everywhere in the SQL query.
  - SQL doesn't allow references to a column alias in a WHERE clause



# Using aliases in queries

- mysql> select p.purchase\_id, title FROM purchases AS p, clients AS c, itemlist AS i, books WHERE (p.client\_id=c.client\_id) AND (l\_name='Martin') AND (p.purchase\_id=i.purchase\_id) AND (i.book\_id=books.book\_id) ORDER BY p.purchase\_id;

```
+-----+-----+
| purchase_id | title      |
+-----+-----+
| 1 | Blackbeard   |
| 1 | Learning SQL |
| 1 | Abstract Algebra |
| 2 | Rising Sun    |
| 2 | Round the Moon |
+-----+-----+
5 rows in set (0.00 sec)
```



# Searching tables

The SQL “wildcard” character is the % symbol. That is, it can literally represent anything.  
Using it we can build searches like the following:

```
mysql> SELECT * FROM clients WHERE l_name LIKE '%a%';
+-----+-----+-----+-----+-----+
| client_id | f_name | l_name | address           | city      | postcode |
+-----+-----+-----+-----+-----+
|       1 | Russell | Martin | Dept of Computer Science | Liverpool | L69 3BX  |
|       4 | Larry   | Vance   | 76 Jarhead Ln        | Liverpool | L12 4RT  |
|       5 | Paul    | Abbott  | 90 Crabtree Pl       | Leamington Spa | CV32 7YP |
+-----+-----+-----+-----+-----+
3 rows in set (0.00 sec)
```

This above search finds all data that has a letter “a” in the user\_id column.

```
mysql> SELECT * FROM clients where l_name LIKE '%an%';
+-----+-----+-----+-----+-----+
| client_id | f_name | l_name | address           | city      | postcode |
+-----+-----+-----+-----+-----+
|       4 | Larry   | Vance   | 76 Jarhead Ln        | Liverpool | L12 4RT  |
+-----+-----+-----+-----+-----+
1 row in set (0.00 sec)
```



# Searching tables (cont.)

```
mysql> SELECT clients.client_id, f_name, l_name FROM clients NATURAL JOIN purchases  
      where l_name LIKE '%a%';  
+-----+-----+-----+  
| client_id | f_name | l_name |  
+-----+-----+-----+  
|          1 | Russell | Martin |  
|          1 | Russell | Martin |  
|          4 | Larry   | Vance  |  
|          5 | Paul    | Abbott |  
+-----+-----+-----+  
4 rows in set (0.00 sec)  
  
mysql> SELECT clients.client_id, f_name, l_name FROM clients, purchases WHERE (l_name  
      LIKE '%a%') AND (clients.client_id=purchases.client_id)  
      AND (clients.client_id > 1);  
+-----+-----+-----+  
| client_id | f_name | l_name |  
+-----+-----+-----+  
|          4 | Larry   | Vance  |  
|          5 | Paul    | Abbott |  
+-----+-----+-----+  
2 rows in set (0.00 sec)
```



# Architectures for Database Access

- *Client-Server Architectures*
  - Client tasks:
    - Provide a way for users to submit queries
    - Run applications that use the results of queries
    - Display results of queries
  - Server tasks:
    - Implement a data manipulation language that can directly access and update the database
- A two-tier system has clients that are connected directly to the server
- Problems with a two-tier system:
  - Because the relative power of clients has grown considerably, we could shift processing to the client, but then keeping all clients current with application updates is difficult



# Architectures for Database Access

- A solution to the problems of two-tier systems is to add a component in the middle
  - Create a three-tier system
- For Web-based database access, the middle tier can run applications (client just gets results)



# Architectures for Database Access

- *Microsoft Access Architecture*
  - A tool to access any common database structure
  - Use either the Jet database engine, or go through the Open Database Connectivity (ODBC) standard
  - ODBC is an API for a set of objects and methods that are an interface to different databases
- Database vendors provide ODBC drivers for their products
  - The drivers implement the ODBC objects and methods
  - An application can include SQL statements that work for any database for which a driver is available



# Architectures for Database Access

- *PHP & Database Access*
  - An API for each specific database system
  - Also convenient for Web access to databases, because PHP is run on the Web server
- *The Java JDBC Architecture*
  - Related to both embedded languages and to ODBC
  - JDBC is a standard protocol that can be implemented as a driver for any database system
  - JDBC allows SQL to be embedded in Java applications, applets, and servlets
  - JDBC has the advantage of portability over embedded SQL
  - A JDBC application will work with any database system for which there is a JDBC driver



## Database Access with PHP/MySQL

- To connect PHP to a database, use `mysql_connect`, which can have three parameters:
  - host (default is localhost)
  - Username (default is the username of the PHP script)
  - Password (default is blank, which works if the database does not require a password)
  - `$db = mysql_connect()` is usually checked for failure
- Sever the connection to the database with `mysql_close`

# Putting Content into Your Database with PHP

- Connect to the database server and login
  - `mysql_connect("host","username","password");`
- Choose the database
  - `mysql_select_db("database");`
- Choose the database
  - `mysql_select_db("database");`
- Close the connection to the database server
  - `mysql_close();`



# Database Access with PHP/MySQL

- To focus MySQL,

```
mysql_select_db ("cars");
```

- Requesting MySQL Operations

- Call `mysql_query` with a string parameter, which is an SQL command

```
$query = "SELECT * from States";  
$result = mysql_query($query);
```



# Database Access with PHP/MySQL

- Dealing with the result:

- Get the number of rows in the result

```
$num_rows = mysql_num_rows($result);
```

- Get the rows with `mysql_fetch_array`

```
for ($row_num = 0; $row_num < $num_rows; $row_num++) {  
    $row = mysql_fetch_array($result);  
    print "<p> Result row number" .  
          ($row_num + 1) .  
          " State_id: ";  
    print htmlspecialchars($row["State_id"]);  
    print "State: ";  
    etc.
```



## Getting Content out of Your Database with PHP

***Similarly, we can get some information from a database:***

- Connect to the server and login, choose a database

```
mysql_connect("host","username","password");  
mysql_select_db("database");
```
- Send an SQL query to the server to select data from the database into an array

```
$result=mysql_query("query");
```
- Either, look into a row and a fieldname

```
$num=mysql_numrows($result);  
$variable=mysql_result($result,$i,"fieldname")
```
- Or, fetch rows one by one

```
$row=mysql_fetch_array($result);
```
- Close the connection to the database server

```
mysql_close();
```

