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OS Assignment 3 Writeup

Relationship: An attribute `soft_rt` is added to the struct `sched` entity, which represents the soft-real time requirements. The higher the requirements, more is the priority compared to other processes and hence will get executed first in the CPU with lesser time (for >50% of the times). Vruntime is compared later.

Changes Made:

1) In kernel/sys.c :

Added a new system call `rtnice`, using the macro `SYSCALL_DEFINE2` which takes 2 arguments `pid` of the process and the time (requirements as input)

We run through all the processes (using `for_each_process`) and look for the process with the given `pid`. The `soft_rt` (real time requirements required) are thus set to be equal to the time input.

Added new system call with number 441 in `syscall_64.tbl`

2) In include/linux/sched.h :

added another attribute `u64 soft_rt` in struct `sched_entity`.

3) In kernel/sched/core.c:

initialised `p->se.soft_rt` to 0.

4) In kernel/sched/fair.c

1st change is made in `entity_before` function where the process with more requirements is given higher priority. (comparison between 2 task_structs).

2nd change is made in the `wakeup_preempt_entity` function where `softdiff` parameter is declared which is equal to the difference between the `soft_rt`'s of 2 given structs. If its value is >0 then -1 is returned (it is used in `pick_next_entity` and the value is returned accordingly to take the process with greater requirements).

3rd change is made in the `update_curr` function where the runtime statistics of the current task are updated. The `soft_rt` is subtracted by `delta_exec` or is made 0 accordingly. Other times, `vruntime` is considered.

Testing:

In `test.c`, `fork()` is used to clone the process and both the parent and child process undergo a certain program. However in the parent, the system call `rtnice` is called. The time taken by the parent is less than the time taken by the child (quite a no. of times) owing to the more requirements it has (taken as user input). This is the relationship I've used, more the requirements, more the process is in the gravest need of the CPU and hence should get executed first in lesser time.

In case the user wishes to give the pid for the parent process himself/herself, an option is provided wherein the user enters 1 if he/she wishes to give the input else 0 is given and the pid of the original parent process is used for the system call.

Errors Handled

-If `pid/soft_requirements < 0` : `-EINVAL` is returned (invalid argument) is reported. Error No. 22 is reported.

-In case the process is not found, `-ESRCH` is returned (which means No such process). (This will be shown when the pid input is given by the user, for eg, which is greater than the allowed value). Error No. 3 is reported.

-Error is handled when the child can't be forked in `test.c`

-Error is handled when system call is not executed properly in `test.c`