



ANGULAR UI-ROUTER

A STATE MANAGER FOR THE MASSES

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PROBLEMS WITH ANGULAR ROUTER

- Single view - nesting is a PITA!
- Updating page "widgets" requires shared scope or service
- Checking for ancestry on route change is difficult (Regex?)

WHY IS UI-ROUTER AWESOME?

- Multiple views
- Nestable states
- Views ~ States != 1:1

EXAMPLE

Default view (single unnamed)

```
<!-- in index.html -->  
<body ng-controller="MainCtrl">  
  <div ui-view></div>  
</body>
```

Multiple Named Views

```
<!-- in index.html -->  
<body ng-controller="MainCtrl">  
  <div ui-view="sidebar"></div>  
  <div ui-view></div>  
  <div ui-view="footer"></div>  
</body>
```

^^^ SUPER POWERFUL!!! ^^^

STATE HIERARCHY

- contacts
 - contacts.list
 - contacts.detail
 - contacts.detail.bio
 - contacts.detail.bio.work_history
 - contacts.detail.skills

\$STATEPROVIDER

- A "state" is a place in the UI/Nav
- Describes how the UI looks and acts via Controller, Template, View properties
- State hierarchy: parent-child / nested states

I LIKE MY STATE RARE

```
app.config(function ($stateProvider) {
  $stateProvider.state("contacts", {
    template: '<h1>{{title}}</h1>',
    controller: function ($scope, $state, myTitle) {
      $scope.title = myTitle;
      $scope.division = $state.current.data.division;
      $scope.segment = $state.current.data.segment;
    },
    resolve: { myTitle: 'My Contacts' },
    data: {
      division: "HR",
      segment: "Compensation"
    }
  },
  {
    onEnter: function (myTitle) { if (myTitle) {...} },
    onExit: function (myTitle) { if (myTitle) {...} }
  }
})
```

HANDY EVENTS

- `$stateChangeStart` - fired when the transition begins
- `$stateChangeSuccess` - fired once the state transition is complete
- `$stateChangeError` - fired when an error occurs during transition
- `$stateNotFound` - fired when a requested state cannot be found
- `$viewContentLoading` - fired once the view begins loading, before the DOM is rendered
- `$viewContentLoaded` - fired once the view is loaded, after the DOM is rendered

EVENT HANDLING

```
$scope.$on('$stateChangeSuccess',  
    function (event, toState, toParams, fromState, fromParams) {  
        $scope.changeSomeShit(toState);  
    }  
)  
$scope.$on('$stateChangeError',  
    function (event, toState, toParams, fromState, fromParams) {  
        alert("You be crazy: ", fromState.name)  
    }  
)
```

NESTING

Child states denoted by a "."

```
$stateProvider
  .state('contacts', {})
  .state('contacts.list', {});
  .state('contacts.list.treeview', {});
```

or

```
$stateProvider
  .state('contacts', {})
  .state('list', {
    parent: 'contacts'
  });
```

Children states won't work without a parent

WHAT GETS INHERITED?

Children inherit: data, resolve

```
$stateProvider.state('parent', {
  resolve: {
    resA: function(){ return {'value': 'A'}; }
  },
  controller: function($scope, resA){
    $scope.resA = resA.value;
  }
}).state('parent.child', {
  resolve: {
    resB: function(resA){ return {'value': resA.value + 'B'}; }
  },
  controller: function($scope, resA, resB){
    $scope.resA2 = resA.value;
    $scope.resB = resB.value;
  }
});
```

ABSTRACT STATES

```
$stateProvider
  .state('contacts', {
    abstract: true,
    url: '/contacts',           // Not actually Navigable!
    template: '<ui-view/>',
    controller: 'ContactsController'
  })
  .state('contacts.list', {
    url: '/list'               // url === "/contacts/list"
  })
  .state('contacts.detail', {
    url: '/detail',            // url === "/contacts/detail"
    templateUrl: 'contacts.details.html'
  })
  })
```

MULTIPLE VIEWS

```
<!-- in index.html -->
<body ng-controller="MainCtrl">
  <div ui-view="sidebar"></div>
  <div ui-view></div>
  <div ui-view="footer"></div>
</body>
```

```
<!-- in contacts.html -->
<div class="contacts">
  <h2>Contacts</h2>
  <div ui-view></div>
</div>
```

```
$stateProvider
  .state('contacts', {
    views: {
      'sidebar': {
        templateUrl: 'sidebar.html',
        controller: 'SideBarController'
      },
      '': {
        templateUrl: 'contacts.html',
        controller: 'ContactsController'
      },
      'footer': {
        templateUrl: 'footer.html'
      }
    }
  })
```

NESTING CRAZINESS!

```
$stateProvider
.state('contacts.detail', {
  views: {
    'sidebar@contacts': {           // Modifies parent sidebar UI
      templateUrl: 'contacts/sidebar.html', // at (ui-view=sidebar)
      controller: 'DetailSideBarController'
    },
    '': {                           // Nests inside of
      templateUrl: 'contacts/detail.html', // contacts.html
      controller: 'ContactsDetailController'
    },
    'footer@': {                    // Another way to replace
      templateUrl: 'contacts/footer.html' // the top-level footer
    }                               // (ui-view=footer)
  }
})
```

Use the "@" sign to target ui-views in other states

Something like "nameOfUIView@" will target top level state's template

TARGETING STATES

View

footer@contacts

footer@

@contacts

@

sidebar@contacts.list

UI View

```
<div ui-view="footer">
```

```
<div ui-view="footer">
```

```
<div ui-view>
```

```
<div ui-view>
```

```
<div ui-view="sidebar">
```

State

contacts

contacts

contacts

contacts

contacts.list

\$stateParams

\$stateParams is an injectable object of URL params

```
// If you had a url on your state of:
url: '/users/:id/details/{type}/{repeat:[0-9]+}?from&to'

// Then you navigated your browser to:
'/users/123/details//0'

// Your $stateParams object would be
{ id:'123', type:'', repeat:'0' }

// Then you navigated your browser to:
'/users/123/details/default/0?from=there&to=here'

// Your $stateParams object would be
{ id:'123', type:'default', repeat:'0', from:'there', to:'here' }
```

IMPORTANT: \$stateParams gives you access to the params for only the child state you are on, and NO parent state params.

```
app.controller('MyController', function ($scope, $stateParams) {
  $scope.params = $stateParams;
})
```


URL ROUTER

Much like the normal Angular Router, you can use:

- `when()` for redirection
- `otherwise()` for invalid routes
- `rule()` for custom url handling (takes a function)

```
app.config(function($urlRouterProvider){
  // When someone goes to admin, redirect to /index
  $urlRouterProvider.when('/admin', '/index');

  // Set a default route
  $urlRouterProvider.otherwise('/index');

  // What this function returns will be set as the $location.url
  $urlRouterProvider.rule(function ($injector, $location) {
    var path = $location.path(), normalized = path.toLowerCase();
    if (path !== normalized) {
      // Replace current URL so we don't change states again.
      $location.replace().path(normalized);
    }
    // Because we've returned nothing, no state change occurs
  });
});
```

NAVIGATION

There are three main ways to activate a state:

- Call `$state.go()`. High-level convenience method.
- Normal "href" defined routing links using URLs
- State-based routing using "ui-sref"

```
$state.go("contacts.detail", {id: 2}, {inherit:false});
```

```
$state.transitionTo("contacts.detail");
```

```
<div>
  <a href="/contacts/detail">Contact Detail</a>
  <a ui-sref="contacts.list">Contacts List</a>
  <a ui-sref="contacts.detail({id: contact.id})">Contact Detail</a>
  <a ui-sref="contacts.detail" ui-sref-opts="{id: contact.id}">
    Contact Detail
  </a>
</div>
```

SWEET API

```
expect($state.href("about.person", { person: "bob" }))  
  .toEqual("/about/bob");
```

```
expect($state.get())  
  .toEqual([{  
    name: "assets.details.topSection",  
    url: "^/offers/:id/:topSection"  
  }]);
```

```
$state.$current.name = 'contacts.details.item.url';
```

```
$state.includes("*.details.*"); // returns true  
$state.includes("*.details.**"); // returns true  
$state.includes("**.item.*"); // returns true  
$state.includes("*.details.item.url"); // returns true  
$state.includes("*.details.*.url"); // returns true  
$state.includes("*.details.*"); // returns false  
$state.includes("item.*"); // returns false
```

```
$state.is('contact.details.item'); // returns true  
$state.is(contactDetailItemStateObject); // returns true
```

```
//$state.reload() is just an alias for:
```

```
$state.transitionTo($state.current, $stateParams, {  
  reload: true, inherit: false, notify: false  
});
```

HACKABLE!

What if I want a state change to slide in a side panel?

```
<div class="contacts" ng-controller="ContactsController" >
  <div ng-controller="ContactsListController"
    ng-class="{show: myCurrentState == listStateName}">
    <h1>Contacts</h1>
    <div ng-include="'/contact_list.html'"></div>
  </div>
  <div ng-controller="ContactDetailsController"
    ng-class="{show: myCurrentState == detailsStateName}">
    <div ng-include="'/contact_details.html'"></div>
  </div>

  <div ng-controller="ContactSidebarController"
    ng-class="{show: showSideBar}">
    <div ng-include="'/contact_sidebar.html'"></div>
  </div>
</div>
```

CONTACTS CONTROLLER

```
var ContactsController = function ($scope) {
  $scope.showSideBar = true;
  $scope.listStateName = 'contacts.list';
  $scope.detailsStateName = 'contacts.details';

  $scope.myCurrentState = $scope.listStateName;

  $scope.changeState = function (toState, toParams) {
    $scope.myCurrentState = toState.name;
    if (toState.name === 'contacts.list') {
      $scope.showSideBar = true;
    }
    else {
      $scope.showSideBar = false;
    }
  }

  var unListen = $scope.on('$stateChangeSuccess',
    function (event, toState, toParams, fromState, fromParams) {
      $scope.changeState(toState, toParams)
    }
  )
  $scope.on('$destroy', unListen)
}
```

RESOURCES

[UI-Router Demo](#)

[API Docs](#)

[Wiki](#)

THE END

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