# Smart Node Device APIs

v3.0

The APIs between the Home automation hardware and smartphone application



#### 1.1 Introduction

Here, in following document we have listed the APIs needed to communicate with the hardware To be more specific we can use UDP or TCP for local communication with the hardware. In addition, the MQTT protocol is used for over the internet communication.

Here, the local broadcast command("MST") and the device authentication command("LIN") are the only two commands that works in local network. All other commands works with UDP as well as MQTT.

#### 1.2 UDP communication

UDP is used for only local hardware communication. UDP is comparatively lightweight and quick response protocol compared to TCP. Since, we need one to many type communication UDP serves our purpose well. The first thing about our hardware UDP connection is that our hardware will always broadcast all commands/responses on UDP port 13000. So, if you are want to communicate with the hardware you need to send the commands to UDP port 13001 to that particular hardware IP or you can also broadcast that command (We recommend you to send to the command to the specific IP because it will reduce un-necessary work load to other hardware devices). Our hardware will respond on both UDP as well as MQTT to any command that comes from either UDP or MQT. Therefore, any action taken by one app user will be live reflected on all other user's smartphone as well.

#### 1.3 TCP communication

For TCP communication, please use port 13002. All commands will work on TCP and UDP both. To discover all the available Smart Node devices in the local network, please broadcast "MST" command in UDP and fetch the response to find all the IPs of that hardware for all the further TCP communication.

#### 1.4 MQTT communication

MQTT is a communication protocol made for low powered IOT devices. It is a lightweight and a reliable messaging system for over internet communication. MQTT is a publish and subscribe based messaging system. It includes one Broker (kind of server) to manage all commands to be handle on its individual topics. In our case, we have our own broker hosted at a specific server location. To connect to the broker, it is mandatory to provide the correct username and password. Every individual hardware has its own unique topics for communication. To get that topic information, you first need to successfully login to that device. In successful login response, you will get "slave id", "token" and "encryption key". This are the main parameters you must need for further command. (The login process for any hardware will be done only on Local LAN network. We have discussed its process flow in this document further)

For debug purpose, you can use "Packet Sender" software on Windows/Mac PC to check UDP/TCP commands. You can use "MQTT Lens" an chrome extension to debug MQTT commands. Keeping in mind that our hardware will respond same response multiple time on UDP to resolve problem of package drop, but on MQTT it will be responded a single time only.

## **Command Flow**

Here are the list of commands to discover the devices in local network, to add a device in the application, find status of the nodes, to control the nodes and many more.

#### To add a new hardware to the application

To add a new device to our application, it is mandatory that the application and the hardware be in the same network. To identify if the device is present in local network or not, you need to broadcast 'MST' command on UDP. As a result, all the devices in the same network will respond with its name and device Id. Here, if the local network includes multiple devices then the responses will be multiple. In this way, you can also identify the individual IPs of that hardware device.

# 1. 'MST' command

This command is used to discover devices in the local network. All Smart Node device in the local network will reply as shown.

#### **Command from App to Hardware**

```
{"cmd":"MST"}
```

```
{"cmd":"MST","device_id":2695322,"m_name":"SoftwareTeam",
"vendor":"VDT","wifi_ver":"1.0.4","hw_ver":"8.1.3","serial":118,
"type":"standalone"}
```

Key	Value Type	Description
m_name	string	The user defined name of the device
		The temporary unique number of each
device_id	string	hardware which is needed to add a new device
		to the application
hw_ver	string	The hardware version of the device
wifi_ver	string	The firmware version of the Wi-Fi chip
vendor	string	"VDT" (no other possibility as of now)
		It is a simple counter which keeps increasing
serial	integer	after every new command. Mainly used to
		detect multiple UDP responses for a single
		command
type	string	"standalone" (no other possibility as of now)

## 2. 'LIN' command

To add a new device to our application, it is mandatory that the application and the hardware be in the same network. This 'LIN' command is sent from the application to get a response from the hardware. The hardware responds with all the important parameters which are needed to operate the device. Here, we have shown a sample command to be sent by the app to add a device. In this command app need to add "device\_id" parameter which we get from the response of MST command.

#### **Command from App to Hardware**

{"cmd":"LIN","user":"Admin","pin":"1234","device\_id":"2695322"}

Key	Value Type	Description
user	string	"Admin" (no other possibility as of now)
pin	string	The pin of the device
device_id	string	A temporary unique number of that device(received from MST response)

#### **Response from the Hardware**

If the login credentials are correct

```
{"cmd":"LIN","slave":"8131210623164716",""wifi_ver":"1.0.6",
"hw_ver":"8.2.0","device_id":10226601,"status":"success",
"type":"standalone","encryption_key":"46cb51d65b80068b10951b40c5",
"topic":"8131210623164716","token":"319d88735e49341f0af5",
"nodes":8,"dimmer_support":[3,1,1,1,0,0,0,0],"CNF":"","serial":293}
```

Key	Value Type	Description
clavo	string	The serial number of the device
slave		(It is needed for all further communication)
device_id	string	The temporary unique number of each
		hardware(received from MST response)
status	string	"success" (if the credentials are correct
		otherwise "error")
type	string	"standalone" (no other possibility as of now)

nodes	integer	The total number o	of nodes in the device
	array of		support for capacitive based fan
			dimming, phase cut dimming and
dimmor support		3	relay based on/off
dimmer_support	integer		(Only one at a time)
	meger	_	support for phase cut dimming
		1	and relay based on/off
			(Only one at a time)
		0	support for relay based on/off
encryption_key	string	AES 256 encryption	n key (for future use)
topic	string	It is always	same as slave
		A unique auth	entication string. To
takan	string	operate/control the d	evice, we need to send this
token		token with the rest of	the commands. (It will only
		change if anyone fa	actory resets the device)
hw_ver	string	The hardware ve	rsion of the device
wifi_ver	string	The firmware vers	ion of the Wi-Fi chip

If the credentials are incorrect then the device will respond as follows.

{"cmd":"LIN","wifi\_ver":"1.0.4","hw\_ver":"8.1.3","device\_id":2695322,"s tatus":"error","type":"unknown","serial":238}

Key	Value Type	Description
status	string	"error"

## 3. 'STS' command

This command is used to get the current information of all nodes of the device. The command includes the information for each node such as ON/OFF status, whether the node is configured as a dimmer or normal, dimmer values, child lock status as well as the total number of schedules set for each individual nodes.

#### **Command from App to Hardware**

```
{"cmd":"STS","slave":"2018121812161008","token":"14e50a705a14256f1 8b8"}
```

```
{"cmd":"STS","slave":"8131210623164716","m_name":"MainRoom",
"dimmer":[100,255,255,255,255,255,255],"auto_off":[0,0,0,0,0,0,0],
"auto_off_sts":[0,0,0,0,0,0,0],"button":"0102030405060708",
"val":"AAA00AAA","dimmer_type":"FXXXXXXXX","dval":"5XXXXXXXX",
"touch_lock":"NNNNNNNN","user_locked":"NNNNNNNNN",
"schedule_info":"00000000000000000","wifi_ver":"1.0.6","hw_ver":"8.2.0
","CNF":"","tag":"formal","temperature":103,"triac_t":6503.6,
"signal":78,"serial":299}
```

Key	Value Type	Description
slave	string	The serial number of the device
button	string	The total number of nodes in this hardware(01,02,03,)
val	string	The status of each node (0 = off, A = on)
dimmer	array of	This will give dimmer values in 0-100% range and if the
ullilliei	Integer	node is non dimmable it will send 255 as value
	string	The type of dimmable set to that node
dimmor typo		F means capacitor based Fan dimming
dimmer_type		Y means triac based phase cut dimming
		X means only on/off switching
touch_lock	string	The child lock status of each node (N = no, Y = yes)
m_name	string	The user defined name of the device
schedule_info	string	The total number of schedules set in each individual nodes
tag	string	The reason why the status is sent
	Sumg	Possible values : formal/schedule/scene/auto-off

## 4. 'UPD' command

This command is used to switch on/off or dim the light intensity or fan speed regulate. The response for UPD command is "SET" command. We need to keep in mind that any manual change done by the user (through touch/physical switch on switch-board), the device will respond the same SET command as well.

#### **Command from App to Hardware**

{"cmd":"UPD","slave":"4111111111111111","token":"11c8b49f8b76624", "by":"M6083fbfba74176263cd4badf","node":2,"val":"0","d\_val":255}

Key	Value Type	Description
slave	string	Serial number of the device
node	integer	The node number of the device
		To switch on or off.
val	string	0 means to switch off
		A means to switch on
d_val	integer	The dimmer value to be sent in 0-100% range and if
		the node is non dimmable it will send 255 as value

```
{"cmd":"SET","slave":"8131210623164716","button":"08","node":8, "val":"A","dval":"X","dimmer":255,"touch_lock":0,"user_locked":0, "schedule_info":0,"auto_off_sts":0,"auto_off":0,"tag":4,"serial":319}
```

Key	Value Type	Description
button	string	The switch number of the device (01,02,03,)
node	integer	The switch number of the device (1,2,3,)
val	string	status (A = on, 0=off)
		This will give dimmer values in 0-100% range and if the
dimmer	integer	particular node is non dimmable it will send 255 as
		value.

# 5. 'TL1' command (child lock/unlock)

This command is used to lock the hardware's physical switch access. This command performs for only a single node, rest of all nodes are not affected.

#### **Command from App to Hardware**

```
{"cmd":"TL1","slave":"2018062817385708","data":"05Y", "token":"9196aaf9cfc2c1f7e957"}
```

Key	Value Type	Description
slave	string	Serial number of the device
		data : NNS
data	string	NN: node number of the device (01,02,03,)
		S: To lock or unlock (Y = lock, N = unlock)
token	string	The string sent for authentication

```
{"cmd":"TL1","slave":"2018062817385708","status":"success","data": "05Y","serial":849}
```

Key	Value Type	Description
status	string	"success"
data	string	data: NNS  NN: node number of the device (01,02,03,)  S: The lock status of that node (Y means locked, N means unlocked)

# 6. 'DM1' command (dimmer set/removal)

This command is used to set/remove dimmer to/from any dimmable node. This command performs for only a single node, rest of all nodes are not affected.

#### **Command from App to Hardware**

{"cmd":"DM1","slave":"2018062817385708","token":"9196aaf9cfc2c1f 7e957",data":"02N"}

Key	Value Type	Description
slave	string	Serial number of the device
data	string	data : NNS
		NN: node number of the device (01,02,03,)
		S: To convert that node to dimmable or non-
		dimmable (Y = triac dimmable, N = only on/off,
		F = capacitor based dimming)

#### **Response from the Hardware**

{"cmd":"DM1","slave":"2018062817385708","status":"success", "data":"02N","serial":853}

Key	Value Type	Description
status	string	"success"
data	string	data : NNS
		NN: node number of the device (01,02,03,)
		S: To convert that node to dimmable or non-
		dimmable (Y = triac dimmable, N = only on/off,
		F = capacitor based dimming)

## 7. '000' command (scene execution)

This command is used to switch on/off or dim the light intensity or fan speed regulate all the nodes at the same time. The response for "000" command is "STS" command. Therefore, a user can set all its appliances as its desired mood and in app; it can execute pre-defined scene/mood within single click.

#### **Command from App to Hardware**

{"cmd":"000","slave":"4040210624124749","token":"40119c87725d48 331f0a","data":"A5A5A5A5","dimmer":[100,100,100,100]}

Key	Value Type	Description
slave	string	Serial number of the device
data	string	data : NNS
		NN: node number of the device (01,02,03,)
		S: To convert that node to dimmable or non-
		dimmable (Y = dimmable, N = only on/off)
dimmer	array of	This will give dimmer values in 0-100% range and if the
	Integer	node is non dimmable it will send 255 as value

#### **Response from the Hardware**

```
{"cmd":"STS","slave":"4040210624124749","m_name":"FireFox","dimmer":[100,100,100, 100],"auto_off":[0,0,0,0],"auto_off_sts":[0,0,0,0],"button":"01020304","val":"AAAA", "dimmer_type":"YYYY","dval":"5555","touch_lock":"NNNN","user_locked":"NNNN", schedule_info":"000000000","wifi_ver":"1.2.0","hw_ver":"4.S.0","CNF":"XXXX", "tag":"scene","temperature":103,"triac_t":6503.6,"signal":70,"serial":8960}
```

tag = "scene" (reason for this status command. Here it is scene execution)

Key	Value Type	Description
tag	string	"scene" (reason for this status command. Here it is scene
		execution)

All other keys are explained in the STS section

# 8. "MRN" command (Device rename)

This command is used to change the name of the device

#### **Command from App to Hardware**

```
{"cmd":"MRN","data":"VDT Main","slave":"2018062817385708", "token":"9196aaf9cfc2c1f7e957"}
```

Key	Value Type	Description
slave	string	The Serial number of the device
data	string	The name which you want to assign to the device
token	string	The string sent for authentication

```
{"cmd":"MRN","slave":"2018062817385708","m_name":"VDT Main", "serial":986, "status":"success"}
```

Key	Value Type	Description
m_name	string	The new assigned name of the device
status	string	"success" (if successfully changed otherwise "error")