

Requirement Analysis

The Bug squad

Members: Harold Bermudez, Mason Roberts, Vincent Nguyen, Alejandro Martinez

1. Where will the application run and what software will the end user require in order to run it?
 - The application will be able to run on any os systems (Google Chrome, Safari, Firefox, and Internet Explorer). The bug should appear on any of the applications listed above.
2. What hardware will the end user require in order to run your application?
 - The user will require an internet connection, and anything that can resist a browser.
 - Windows(7, 8 or 10)
 - Linux
 - Apple OS X (Mac OS must have version 10.9 or higher)
 - Chrome OS
3. How will the end user interact with the application? Describe
 - The user will click on the image,that is not reflection on the other side of the program, allowing them to level up, and continue the game. As the user goes up, the difficultness of the level expands. If u fail to answer correctly, a browser bug will appear, and must refresh the page to restart to level 1.
4. Create two high level Use Case Scenarios for this application?
 - The user clicks on the program. The user is shown a certain amount of images on level one. If the user clicks on the right image, then he/ she will proceed to the next level, with extra caution. As the user advances, the difficultness of the levels will increases, meaning more images are added.
 - The user clicks on the program. If the user clicks the incorrect image on the page, then she/he will get a prompt saying “Game Over”. Then a pop up bug will appear in the middle off the page, and start moving around, making it difficult for the user to click on the close button. This will cause the user to refresh the page, taking them back to level 1.