

C PROGRAMS

1) WAP to print Fibonacci series.

```
#include<stdio.h>

#include<conio.h>

void main()

{

int a=0,b=1,c,i,number;

clrscr();

printf("Enter the value:");

scanf("%d",&number);

for(i=2;i<number;i++)

{

c=a+b;

printf("%d\n",c);

a=b;

b=c;

}

getch();

}
```

Output:

Enter the value:8

1

2

3

5

8

13

C PROGRAMS

2) WAP to check prime number.

```
#include<stdio.h>

#include<conio.h>

void main()

{

int a,b,c=0;

clrscr();

printf("Enter any number a:");

scanf("%d",&a);

for(b=1; b<=a; b++)

{

if(a%b==0)

{

c++;

}

}

if(c==2)

{

printf("n is a prime number");

}

else

{

printf("n is not a prime number");

}

getch();

}
```

Output:

```
Enter any number a:8
n is not a prime number_
```

C PROGRAMS

3) WAP to check Palindrome Number.

```
#include<stdio.h>

#include<conio.h>

void main()

{

int n,r,sum=0,temp;

clrscr();

printf("Enter the number=");

scanf("%d",&n);

temp=n;

while(n>0)

{

r=n%10;

sum=(sum*10)+r;

n=n/10;

}

if(temp==sum)

printf("Palindrome number");

else

printf("Not palindrome");

getch();

}
```

Output:

Enter the number=66
Palindrome number

C PROGRAMS

4) WAP to print Factorial of a number.

```
#include<stdio.h>

#include<conio.h>

void main()

{

int a,i,factorial=1;

clrscr();

printf("Enter the number for factorial");

scanf("%d",&a);

for(i=1; i<=a; i++)

{

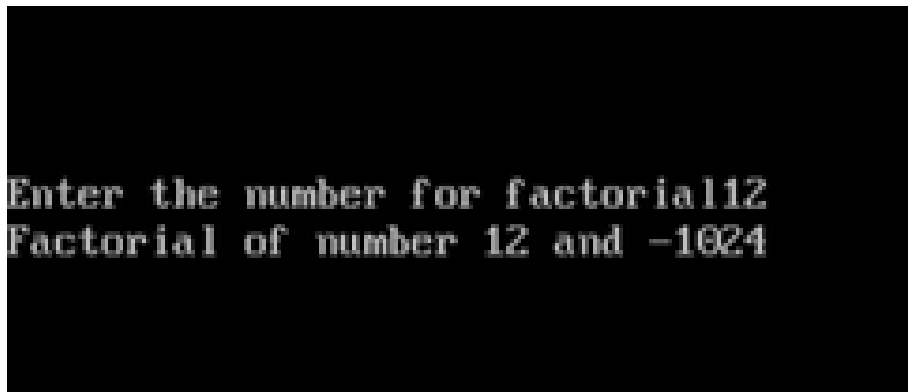
factorial=factorial*i;

}

printf("Factorial of number %d and %d",a,factorial);

getch();

}
```



Output:

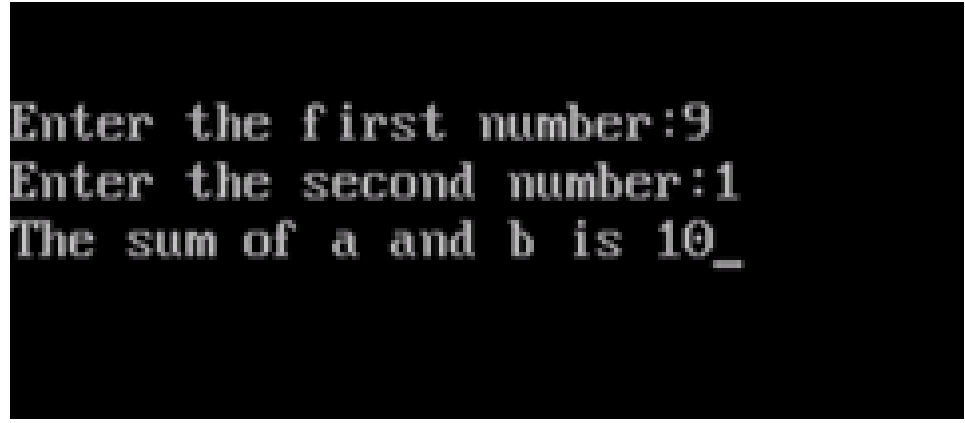
5) WAP to print sum of digits.

```
#include<stdio.h>

#include<conio.h>

void main()
```

```
{  
int a,b,c;  
  
clrscr();  
  
printf("Enter the first number:");  
  
scanf("%d",&a);  
  
printf("Enter the second number:");  
  
scanf("%d",&b);  
  
c=a+b;  
  
printf("The sum of a and b is %d",c);  
  
getch();  
}
```



```
Enter the first number:9  
Enter the second number:1  
The sum of a and b is 10_
```

Output:

6) WAP to find the largest number among n input Numbers.

```
#include<stdio.h>

#include<conio.h>

void main()

{

int i,num,n,large=0;

clrscr();

printf("How many numbers:");

scanf("%d",&n);

for(i=0;i<n;i++)

{

printf("\n Enter number %d:",i+1);

scanf("%d",&num);

if(num>large)

large=num;

}

printf("\n\n The largest number is %d",large);

getch();

}
```

Output:

How many numbers:2

Enter number 1:34

Enter number 2:56

The largest number is 56

C PROGRAMS

7) WAP to check if input number is int or float.

```
#include<stdio.h>

#include<conio.h>

#include<math.h>

void main()

{

float n;

int x;

clrscr();

printf("Enter the number:-->");

scanf("%f",&n);

x= floor(n);

if(x==n)

{

printf("The entered number is an integer\n");

}

else

{

printf("The entered number is float\n");

}

getch();

}
```

Output:

Enter the number:-->6.8

The entered number is float

C PROGRAMS

8) WAP to Multiply two floating point numbers.

```
#include<stdio.h>

#include<conio.h>

void main()

{

float number1,number2,product;

clrscr();

printf("Enter the first number:");

scanf("%f",&number1);

printf("Enter the second number:");

scanf("%f",&number2);

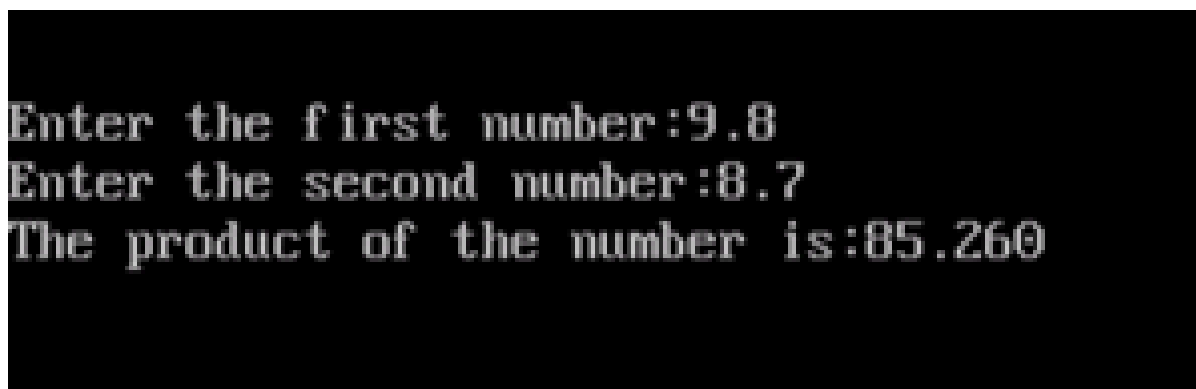
product=number1*number2;

printf("The product of the number is:%.3f",product);

getch();

}
```

Output:



The screenshot shows the output of the C program in a black terminal window with white text. It displays three lines of output: 'Enter the first number:9.8', 'Enter the second number:8.7', and 'The product of the number is:85.260'.

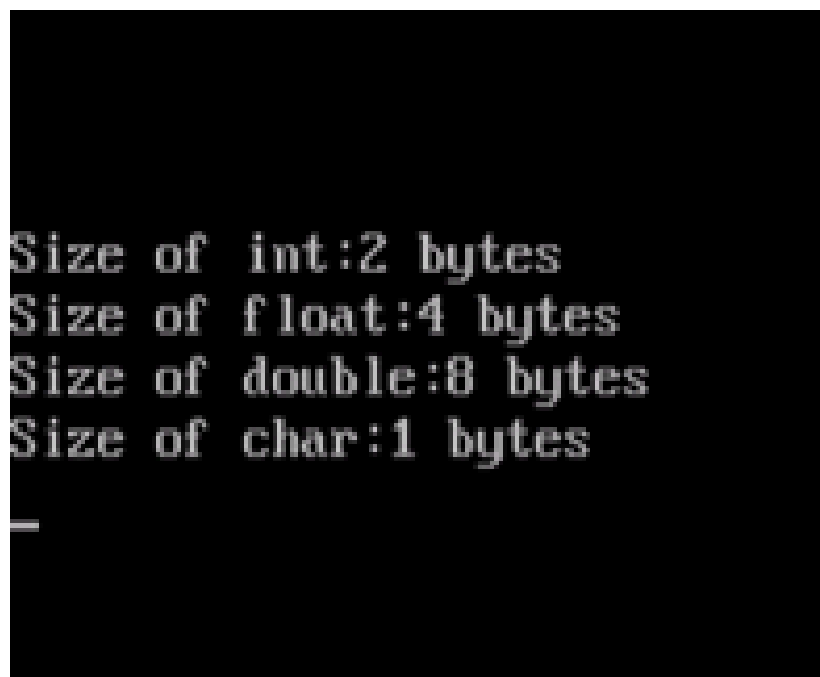
9) WAP to find the Size of int,float,double and char.

```
#include<stdio.h>

#include<conio.h>

void main()
```

```
{  
clrscr();  
  
printf("Size of int:%d bytes\n",sizeof(int));  
printf("Size of float:%d bytes\n",sizeof(float));  
printf("Size of double:%d bytes\n",sizeof(double));  
printf("Size of char:%d bytes\n",sizeof(char));  
  
getch();  
}
```



Output:

C PROGRAMS

10) WAP to add two complex numbers.

```
#include<stdio.h>

#include<conio.h>

struct complex
{
float real;
float imag;
};

void main()
{
struct complex num1,num2,sum;

clrscr();

printf("Enter real and imaginary parts of the first complex number:\n");
printf("Real:");
scanf("%f",&num1.real);
printf("Imaginary:");
scanf("%f",&num1.imag);

printf("\n Enter real imaginary parts of the second complex number:\n");
printf("Real:");
scanf("%f",&num2.real);
printf("Imaginary:");
scanf("%f",&num2.imag);

sum.real=num1.real+num2.real;
sum.imag=num1.imag+num2.imag;

printf("\n Sum of the two complex numbers: %2.f+%2.fi\n",sum.real,sum.imag);

getch();
}
```

Output:

Enter real and imaginary parts of the first complex number:

Real:1.2

Imaginary:2.2

Enter real imaginary parts of the second complex number:

Real:1.3

Imaginary:2.3

Sum of the two complex numbers: $2+4.50i$

C PROGRAMS

11) WAP to check whether the number is Armstrong or not.

```
#include<stdio.h>
```

```
#include<conio.h>
```

```
void main()
```

```
{
```

```
int num,rem,total=0,temp;
```

```
clrscr();
```

```
printf("Enter the number:");
```

```
scanf("%d",&num);
```

```
temp=num;
```

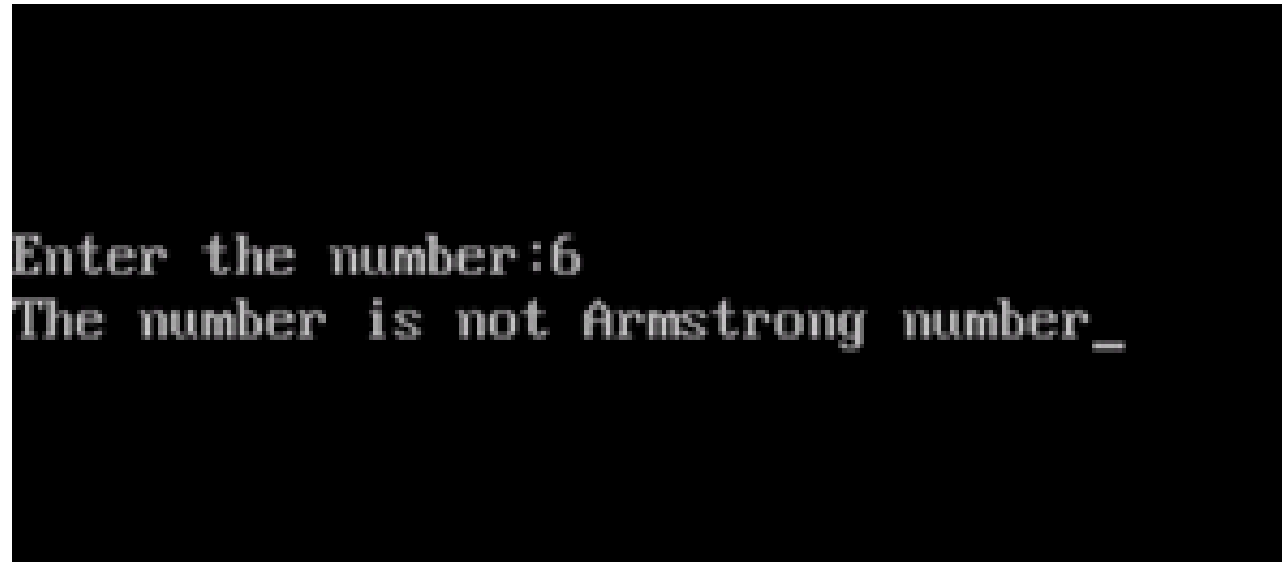
```
while(num>0)
```

```
{
```

```
rem=num%10;
```

```
total=total+(rem*rem*rem);  
num=num/10;  
}  
if(temp==total)  
printf("The number is Armstrong number");  
else  
printf("The number is not Armstrong number");  
getch();  
}
```

Output:



```
Enter the number:6  
The number is not Armstrong number_
```

C PROGRAMS

12) WAP to display the Armstrong numbers between 1 to 1000.

```
#include<stdio.h>

#include<conio.h>

void main()

{

int num,count=1,rem,sum;

clrscr();

while(count<=1000)

{

num=count;

sum=0;

while(num)

{

rem=num%10;

sum=sum+(rem*rem*rem);

num=num/10;

}

if(count==sum)

{

printf("%d is a Armstrong number\n",count);

}

count++;

}

getch();

}
```

Output:

1 is a Armstrong number
153 is a Armstrong number
370 is a Armstrong number
371 is a Armstrong number
407 is a Armstrong number

C PROGRAMS

13) WAP to display the reverse number.

```
#include<stdio.h>

#include<conio.h>

void main()

{

int num,r,sum=0,t;

clrscr();

printf("Enter the number:");

scanf("%d",&num);

for(t=num;num!=0;num=num/10)

{

r=num%10;

sum=sum*10+r;

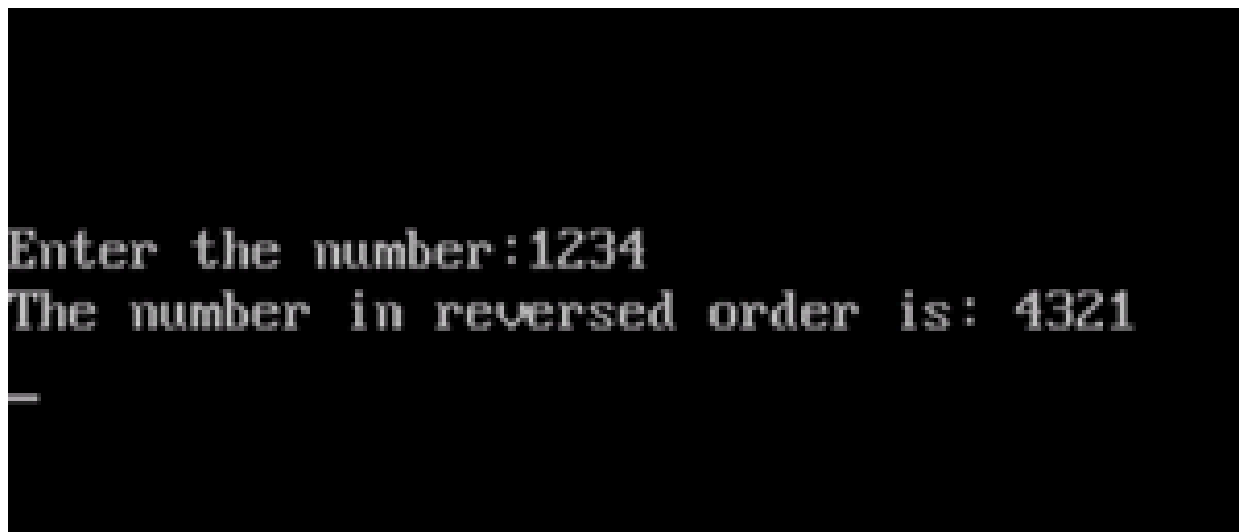
}

printf("The number in reversed order is: %d\n",sum);

getch();

}
```

Output:



```
Enter the number:1234
The number in reversed order is: 4321
_
```


C PROGRAMS

14) WAP to display all factors of a number.

```
#include<stdio.h>

#include<conio.h>

void main()

{

int i,number;

clrscr();

printf("\n Enter any number to find factors\n");

scanf("%d",&number);

printf("\n Factors of the given numbers are:\n");

for(i=1;i<=number;i++)

{

if(number%i==0)

{

printf("\n%d",i);

}

}

getch();

}
```

Output:

Enter any number to find factors

1234

Factors of the given numbers are:

1

2

617

1234_

C PROGRAMS

15) WAP to display half pyramid.

```
#include<stdio.h>

#include<conio.h>

void main()

{

int rows,columns,n=5;

clrscr();

for(rows=1;rows<=n;rows++)

{

for(columns=1; columns<=rows; columns++)

{

printf("%d",rows);

}

printf("\n");

}

getch();

}
```

Output:

1
22
333
4444
55555

C PROGRAMS

16) WAP to calculate the factorial of a number using recursion.

```
#include<stdio.h>

#include<conio.h>

int fact(int);

void main()

{

int num;

clrscr();

printf("Enter a number:");

scanf("%d",&num);

printf("Factorial of %d is %d.",num,fact(num));

getch();

}

int fact(int n)

{

if(n>=1)

return(n*fact(n-1));

else

return 1;

}
```

Output:

Enter a number:4

Factorial of 4 is 24._

C PROGRAMS

17) WAP to find the GCD or HCF of two numbers.

```
#include<stdio.h>

#include<conio.h>

void main()

{

int a,b,gcd;

clrscr();

printf("Enter the two numbers:\n");

scanf("%d\n",&a);

scanf("%d",&b);

for(int i=1; i<=a && i<=b; i++)

{

if(a%i==0 && b%i==0)

{

gcd=i;

}

}

printf("GCD of %d and %d is: %d",a,b,gcd);

getch();

}
```

Output:

```
Enter the two numbers:
4
6
GCD of 4 and 6 is: 2
```

18) WAP to calculate the power of a number.

```
#include<stdio.h>

#include<conio.h>

#include<math.h>

void main()

{

int n,x,s;

clrscr();

printf("Enter the number and its power : ");

scanf("%d %d",&n,&x);

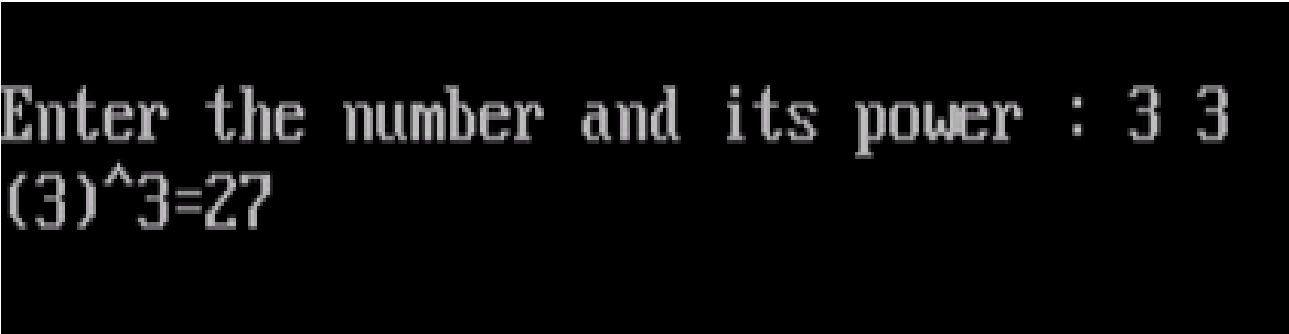
s=pow(n,x);

printf("(%d)^%d=%d",n,x,s);
```

```
getch();
```

```
}
```

Output:



```
Enter the number and its power : 3 3
(3)^3=27
```

19) WAP to find the largest number in an array.

```
#include<stdio.h>
```

```
#include<conio.h>
```

```
void main()
```

```
{
```

```
int i;
```

```
long int x;
```

```
long int arr[10000];
```

```
clrscr();
```

```
printf("Enter the number of elements : ");
```

```
scanf("%ld",&x);
```

```
for(i=0;i<x;i++){
```

```
    printf("Enter number %d : ",i+1);
```

```
    scanf("%ld",&arr[i]);
```

```
}
```

```
for(i=1;i<x;i++){
```

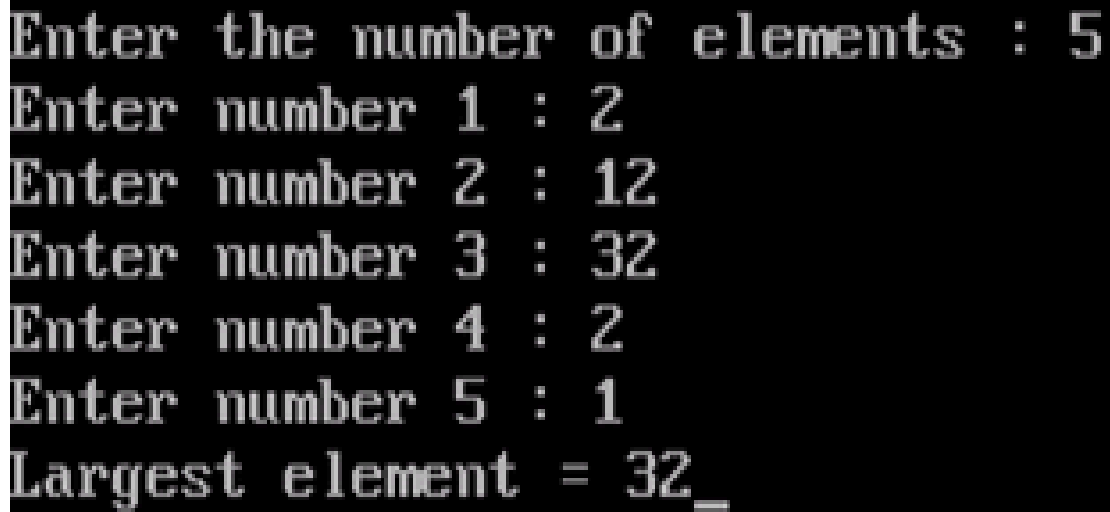
```
    if(arr[0]<arr[i]){
```

```
        arr[0]=arr[i]; }
```

```
}
```

```
printf("Largest element = %ld",arr[0]);  
  
getch();  
  
}
```

Output:

A screenshot of a terminal window with a black background and white text. The text shows the execution of a program that finds the largest element in an array. It prompts the user to enter the number of elements (5), then prompts for five numbers (2, 12, 32, 2, 1). Finally, it displays the result: 'Largest element = 32_'.

```
Enter the number of elements : 5  
Enter number 1 : 2  
Enter number 2 : 12  
Enter number 3 : 32  
Enter number 4 : 2  
Enter number 5 : 1  
Largest element = 32_
```

C PROGRAMS

20) WAP to check maximum and minimum size of an array.

```
#include <stdio.h>

#include <conio.h>


int main()
{
    int a[1000],i,n,min,max;

    clrscr();

    printf("Enter size of the array : ");
    scanf("%d",&n);

    printf("Enter elements in array : ");
    for(i=0; i<n; i++)
    {
        scanf("%d",&a[i]);
    }

    min=max=a[0];
    for(i=1; i<n; i++)
    {
        if(min>a[i])
            min=a[i];
        if(max<a[i])
            max=a[i];
    }

    printf("minimum of array is : %d",min);
    printf("\nmaximum of array is : %d",max);
}
```

```
getch();  
return 0;  
}
```

Output:

```
Enter elements in array: 1  
2  
3  
4  
5  
minimum of an array is: 1  
maximum of an array is: 5
```

C PROGRAMS

21) WAP to read the matrix and product of the matrix.

```
#include<stdio.h>

#include<conio.h>

void main()

{

int a,b,l1,l2,p=1;

int m[100][100];

clrscr();

printf("Enter the number of rows and columns of the matrix : ");

scanf("%d %d",&a,&b);

m[a][b];

printf("\nEnter the elements of the matrix : \n");

for(l1=0;l1<a;l1++){

    for(l2=0;l2<b;l2++){

        printf("Enter element [%d,%d] : ",l1+1,l2+1);

        scanf("%d",&m[l1][l2]);

        p*=m[l1][l2];

    }

}

printf("\nThe entered matrix is : \n");

for(l1=0;l1<a;l1++){

    for(l2=0;l2<b;l2++){

        printf("%d\t",m[l1][l2]);

    }

    printf("\n");

}

printf("\nThe product of the matrix is : %d",p);

getch();
```


C PROGRAMS

Output:

```
Enter the number of rows and columns of the matrix : 2 2
```

```
Enter the elements of the matrix :
```

```
Enter element [1,1] : 2
```

```
Enter element [1,2] : 3
```

```
Enter element [2,1] : 4
```

```
Enter element [2,2] : 6
```

```
The entered matrix is :
```

```
2      3
```

```
4      6
```

```
The product of the matrix is : 144_
```

C PROGRAMS

22) WAP to find the sum of all elements in each row.

```
#include<stdio.h>

#include<conio.h>

void main()

{

int a,b,l1,l2,m[100][100],x;

clrscr();

printf("Enter the number of rows and columns of the matrix : ");

scanf("%d %d",&a,&b);

m[a][b];

printf("Enter the elements of the matrix : \n");

for(l1=0;l1<a;l1++){

    for(l2=0;l2<b;l2++){

        scanf("%d",&m[l1][l2]);

    }

}

printf("The matrix you entered : \n");

for(l1=0;l1<a;l1++){

    for(l2=0;l2<b;l2++){

        printf("%d\t",m[l1][l2]);

    }

    printf("\n");

}

for(l1=0;l1<a;l1++){

    x=0;

    for(l2=0;l2<b;l2++){

        x=x+m[l1][l2];

    }
```

```
printf("The sum of row %d is = %d\n",l1+1,x);  
  
}  
  
getch();  
  
}
```

C PROGRAMS

Output:

```
Enter the number of rows and columns of the matrix : 2 2
Enter the elements of the matrix :
1 2 3 4
The matrix you entered :
1      2
3      4
The sum of row 1 is = 3
The sum of row 2 is = 7
```

C PROGRAMS

23) WAP to read the matrix and print its diagonals.

```
#include<stdio.h>

#include<conio.h>

void main()

{

int a,b,l1,l2;

int m[100][100];

clrscr();

printf("Enter the number of rows and columns of the matrix : ");

scanf("%d %d",&a,&b);

m[a][b];

printf("\nEnter the elements of the matrix : \n");

for(l1=0;l1<a;l1++){

    for(l2=0;l2<b;l2++){

        printf("Enter element [%d,%d] : ",l1+1,l2+1);

        scanf("%d",&m[l1][l2]);

    }

}

printf("The entered matrix is : \n");

for(l1=0;l1<a;l1++){

    for(l2=0;l2<b;l2++){

        printf("%d\t",m[l1][l2]);

    }

    printf("\n");

}

if(a==b){

    printf("Diagonals of this matrix : \n");

    for(l1=0;l1<b;l1++){
```

```
    for(l2=0;l2<a;l2++){  
if(l1==l2)  
    printf("%d\t",m[l2][l1]);  
else  
    printf("\t");  
}  
    printf("\n");  
}  
}  
else{  
    printf("\nMatrix is not a square matrix");  
}  
getch();  
}
```

Output:

Enter the number of rows and columns of the matrix : 3 3

Enter the elements of the matrix :

Enter element [1,1] : 1

Enter element [1,2] : 2

Enter element [1,3] : 3

Enter element [2,1] : 4

Enter element [2,2] : 5

Enter element [2,3] : 6

Enter element [3,1] : 7

Enter element [3,2] : 8

Enter element [3,3] : 9

The entered matrix is :

1	2	3
---	---	---

4	5	6
---	---	---

7	8	9
---	---	---

Diagonals of this matrix :

1		
---	--	--

	5	
--	---	--

		9
--	--	---

C PROGRAMS

24) WAP to display the sum of two matrix.

```
#include<stdio.h>

#include<conio.h>

void main()

{

int l1,l2,a,b;

int m1[100][100], m2[100][100], m3[100][100];

clrscr();

printf("Enter the size of the matrix : ");

scanf("%d %d",&a,&b);

printf("\nEnter the elements of the 1st matrix : \n");

for(l1=0;l1<a;l1++){

    for(l2=0;l2<b;l2++){

        printf("Enter element [%d,%d] : ",l1+1,l2+1);

        scanf("%d",&m1[l1][l2]);

    }

}

printf("\nEnter the elements of the 2nd matrix : \n");

for(l1=0;l1<a;l1++){

    for(l2=0;l2<b;l2++){

        printf("Enter element [%d,%d] : ",l1+1,l2+1);

        scanf("%d",&m2[l1][l2]);

        m3[l1][l2]=m1[l1][l2]+m2[l1][l2];

    }

}

printf("The 1st matrix is : \n");

for(l1=0;l1<a;l1++){

    for(l2=0;l2<b;l2++){
```

```
        printf("%d\t",m1[l1][l2]);
    }
    printf("\n");
}

printf("The 2nd matrix is : \n");
for(l1=0;l1<a;l1++){
    for(l2=0;l2<b;l2++){
        printf("%d\t",m2[l1][l2]);
    }
    printf("\n");
}

printf("The solution to the addition of these two matrix :\n");
for(l1=0;l1<a;l1++){
    for(l2=0;l2<b;l2++){
        printf("%d\t",m3[l1][l2]);
    }
    printf("\n");
}

getch();
}
```

C PROGRAMS

```
Enter the size of the matrix : 2 2

Enter the elements of the 1st matrix :
Enter element [1,1] : 1
Enter element [1,2] : 2
Enter element [2,1] : 3
Enter element [2,2] : 4

Enter the elements of the 2nd matrix :
Enter element [1,1] : 5
Enter element [1,2] : 6
Enter element [2,1] : 7
Enter element [2,2] : 8
The 1st matrix is :
1      2
3      4
The 2nd matrix is :
5      6
7      8
The solution to the addition of these two matrix :
6      8
10     12
```

Output:

C PROGRAMS

25) WAP to display the subtraction of two matrix.

```
#include<stdio.h>

#include<conio.h>

void main()

{

int l1,l2,a,b;

int m1[100][100], m2[100][100], m3[100][100];

clrscr();

printf("Enter the size of the matrix : ");

scanf("%d %d",&a,&b);

printf("\nEnter the elements of the 1st matrix : \n");

for(l1=0;l1<a;l1++){

    for(l2=0;l2<b;l2++){

        printf("Enter element [%d,%d] : ",l1+1,l2+1);

        scanf("%d",&m1[l1][l2]);

    }

}

printf("\nEnter the elements of the 2nd matrix : \n");

for(l1=0;l1<a;l1++){

    for(l2=0;l2<b;l2++){

        printf("Enter element [%d,%d] : ",l1+1,l2+1);

        scanf("%d",&m2[l1][l2]);

        m3[l1][l2]=m1[l1][l2]-m2[l1][l2];

    }

}

printf("The 1st matrix is : \n");

for(l1=0;l1<a;l1++){

    for(l2=0;l2<b;l2++){
```

```
        printf("%d\t",m1[l1][l2]);
    }
    printf("\n");
}

printf("The 2nd matrix is : \n");
for(l1=0;l1<a;l1++){
    for(l2=0;l2<b;l2++){
        printf("%d\t",m2[l1][l2]);
    }
    printf("\n");
}

printf("The solution to the subtraction of these two matrix :\n");
for(l1=0;l1<a;l1++){
    for(l2=0;l2<b;l2++){
        printf("%d\t",m3[l1][l2]);
    }
    printf("\n");
}

getch();
}
```

C PROGRAMS

```
Enter the elements of the 1st matrix :
Enter element [1,1] : 12
Enter element [1,2] : 13
Enter element [1,3] : 14
Enter element [2,1] : 15
Enter element [2,2] : 16
Enter element [2,3] : 17

Enter the elements of the 2nd matrix :
Enter element [1,1] : 2
Enter element [1,2] : 1
Enter element [1,3] : 5
Enter element [2,1] : 4
Enter element [2,2] : 7
Enter element [2,3] : 3
The 1st matrix is :
12      13      14
15      16      17
The 2nd matrix is :
2       1       5
4       7       3
The solution to the subtraction of these two matrix :
10      12      9
11      9       14
```

Output:

C PROGRAMS

26) WAP to display the multiplication of two matrix.

```
#include<stdio.h>

#include<conio.h>

void main()

{

int l1,l2,l3,a,b;

int m1[100][100], m2[100][100], m3[100][100];

clrscr();

printf("Enter the size of the matrix : ");

scanf("%d %d",&a,&b);

printf("\nEnter the elements of the 1st matrix : \n");

for(l1=0;l1<a;l1++){

    for(l2=0;l2<b;l2++){

        printf("Enter element [%d,%d] : ",l1+1,l2+1);

        scanf("%d",&m1[l1][l2]);

    }

}

printf("\nEnter the elements of the 2nd matrix : \n");

for(l1=0;l1<a;l1++){

    for(l2=0;l2<b;l2++){

        printf("Enter element [%d,%d] : ",l1+1,l2+1);

        scanf("%d",&m2[l1][l2]);

    }

}

printf("The 1st matrix is : \n");

for(l1=0;l1<a;l1++){

    for(l2=0;l2<b;l2++){

        printf("%d\t",m1[l1][l2]);
```

```
    }

    printf("\n");

}

printf("The 2nd matrix is : \n");

for(l1=0;l1<a;l1++){

    for(l2=0;l2<b;l2++){

        printf("%d\t",m2[l1][l2]);

    }

    printf("\n");

}

printf("The product of these two matrix :\n");

for(l1=0;l1<a;l1++){

    for(l2=0;l2<b;l2++){

        m3[l1][l2]=0;

        for(l3=0;l3<b;l3++){

m3[l1][l2]+=m1[l1][l3]*m2[l3][l2];

        }

        printf("%d\t",m3[l1][l2]);

    }

    printf("\n");

}

getch();

}
```

C PROGRAMS

Output:

```
Enter the size of the matrix : 2 2

Enter the elements of the 1st matrix :
Enter element [1,1] : 1
Enter element [1,2] : 2
Enter element [2,1] : 3
Enter element [2,2] : 4

Enter the elements of the 2nd matrix :
Enter element [1,1] : 2
Enter element [1,2] : 3
Enter element [2,1] : 4
Enter element [2,2] : 5
The 1st matrix is :
1      2
3      4
The 2nd matrix is :
2      3
4      5
The product of these two matrix :
10     13
22     29
```

C PROGRAMS

27) WAP to check whether the two matrix are identical or not.

```
#include<stdio.h>

#include<conio.h>

void main()

{

int l1,l2,a,b, bool=1;

int m1[100][100], m2[100][100], m3[100][100];

clrscr();

printf("Enter the size of the matrix : ");

scanf("%d %d",&a,&b);

printf("\nEnter the elements of the 1st matrix : \n");

for(l1=0;l1<a;l1++){

    for(l2=0;l2<b;l2++){

        printf("Enter element [%d,%d] : ",l1+1,l2+1);

        scanf("%d",&m1[l1][l2]);

    }

}

printf("\nEnter the elements of the 2nd matrix : \n");

for(l1=0;l1<a;l1++){

    for(l2=0;l2<b;l2++){

        printf("Enter element [%d,%d] : ",l1+1,l2+1);

        scanf("%d",&m2[l1][l2]);

        m3[l1][l2]=m1[l1][l2]+m2[l1][l2];

    }

}

printf("The 1st matrix is : \n");

for(l1=0;l1<a;l1++){

    for(l2=0;l2<b;l2++){
```

```

        printf("%d\t",m1[l1][l2]);
    }
    printf("\n");
}

printf("The 2nd matrix is : \n");
for(l1=0;l1<a;l1++){
    for(l2=0;l2<b;l2++){
        printf("%d\t",m2[l1][l2]);
    }
    printf("\n");
}

for(l1=0;l1<a;l1++){
    for(l2=0;l2<b;l2++){
        if(m1[l1][l2] != m2[l1][l2]){
            bool=0;
            break;
        }
    }
}

if(bool==1){
    printf("The matrices are identical");
}
else{
    printf("The matrices are not identical");
}

getch();
}

```

Output:

Enter the size of the matrix : 2 2

Enter the elements of the 1st matrix :

Enter element [1,1] : 1

Enter element [1,2] : 2

Enter element [2,1] : 3

Enter element [2,2] : 4

Enter the elements of the 2nd matrix :

Enter element [1,1] : 2

Enter element [1,2] : 3

Enter element [2,1] : 4

Enter element [2,2] : 5

The 1st matrix is :

1 2

3 4

The 2nd matrix is :

2 3

4 5

The matrices are not identical_

C PROGRAMS

28) WAP to interchange the rows of a matrix.

```
#include<stdio.h>

#include<conio.h>

void main()

{

int a,b,l1,l2,x;

int m[100][100],r1,r2;

clrscr();

printf("Enter the number of rows and columns of the matrix : ");

scanf("%d %d",&a,&b);

m[a][b];

printf("\nEnter the elements of the matrix : \n");

for(l1=0;l1<a;l1++){

    for(l2=0;l2<b;l2++){

        printf("Enter element [%d,%d] : ",l1+1,l2+1);

        scanf("%d",&m[l1][l2]);

        x+=m[l1][l2];

    }

}

printf("The entered matrix is : \n");

for(l1=0;l1<a;l1++){

    for(l2=0;l2<b;l2++){

        printf("%d\t",m[l1][l2]);

    }

    printf("\n");

}

printf("The rows to be interchanged : \n");

scanf("%d %d",&r1,&r2);
```

```
for(l1=0;l1<a;l1++){  
    x=m[r1-1][l1];  
    m[r1-1][l1]=m[r2-1][l1];  
    m[r2-1][l1]=x;  
}  
printf("\nMatrix after interchanging rows : \n");  
for(l1=0;l1<a;l1++){  
    for(l2=0;l2<b;l2++){  
        printf("%d\t",m[l1][l2]);  
    }  
    printf("\n");  
}  
getch();  
}
```

Output:

```

Enter the number of rows and columns of the matrix : 3 3

Enter the elements of the matrix :
Enter element [1,1] : 1
Enter element [1,2] : 2
Enter element [1,3] : 3
Enter element [2,1] : 4
Enter element [2,2] : 5
Enter element [2,3] : 6
Enter element [3,1] : 7
Enter element [3,2] : 8
Enter element [3,3] : 9
The entered matrix is :
1      2      3
4      5      6
7      8      9
The rows to be interchanged :
1 3

Matrix after interchanging rows :
7      8      9
4      5      6
1      2      3

```

29) WAP to interchange the columns of a matrix.

```

#include<stdio.h>

#include<conio.h>

void main()
{
    int a,b,l1,l2,x;

    int m[100][100],r1,r2;

    clrscr();

    printf("Enter the number of rows and columns of the matrix : ");

    scanf("%d %d",&a,&b);

    m[a][b];

    printf("\nEnter the elements of the matrix : \n");

    for(l1=0;l1<a;l1++){

```

```

for(l2=0;l2<b;l2++){
    printf("Enter element [%d,%d] : ",l1+1,l2+1);
    scanf("%d",&m[l1][l2]);
    x+=m[l1][l2];
}
}

printf("The entered matrix is : \n");

for(l1=0;l1<a;l1++){
    for(l2=0;l2<b;l2++){
        printf("%d\t",m[l1][l2]);
    }
    printf("\n");
}

printf("The columns to be interchanged : \n");

scanf("%d %d",&r1,&r2);

for(l1=0;l1<a;l1++){
    x=m[l1][r1-1];
    m[l1][r1-1]=m[l1][r2-1];
    m[l1][r2-1]=x;
}

printf("\nMatrix after interchanging columns : \n");

for(l1=0;l1<a;l1++){
    for(l2=0;l2<b;l2++){
        printf("%d\t",m[l1][l2]);
    }
    printf("\n");
}

getch();
}

```

Output:

Enter the number of rows and columns of the matrix : 3 3

Enter the elements of the matrix :

Enter element [1,1] : 1

Enter element [1,2] : 2

Enter element [1,3] : 3

Enter element [2,1] : 4

Enter element [2,2] : 5

Enter element [2,3] : 6

Enter element [3,1] : 7

Enter element [3,2] : 8

Enter element [3,3] : 9

The entered matrix is :

1	2	3
---	---	---

4	5	6
---	---	---

7	8	9
---	---	---

The columns to be interchanged :

2 3

Matrix after interchanging columns :

1	3	2
---	---	---

4	6	5
---	---	---

7	9	8
---	---	---

C PROGRAMS

30) WAP to find string length without function in c.

```
#include<stdio.h>

#include<conio.h>

void main()
{
    char l[100];
    int l1,size=0;

    clrscr();

    printf("Enter a string : \n");

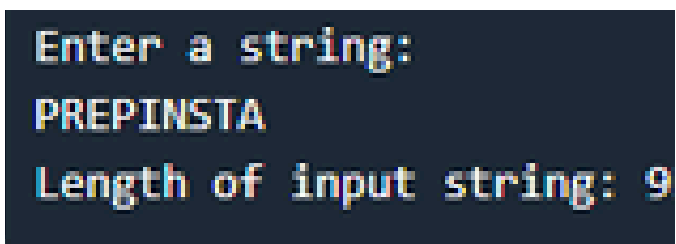
    scanf("%s",l);

    for(l1=0;l[l1]!='\0';l1++){
        size++;
    }

    printf("Length of input string: %d",size);

    getch();
}
```

Output:

A screenshot of a terminal window with a dark background. It shows the output of the C program. The first line is the prompt "Enter a string:" followed by the input "PREPINSTA" on the next line. The third line shows the result "Length of input string: 9".

```
Enter a string:
PREPINSTA
Length of input string: 9
```

C PROGRAMS

31) WAP to count character in a string.

```
#include<stdio.h>

#include<conio.h>

#include<string.h>

void main()

{

char l[100];

int l1,size=0;

clrscr();

printf("Enter some line : ");

scanf("%[^\n]",&l);

for(l1=0;l1<strlen(l);l1++){

    if(l[l1]!=' '){

        size++;

    }

}

printf("Total number of character in this string is : %d",l1);

getch();

}
```

Output:

```
Enter some line : a geek coder
Total number of character in this string is : 12
```

C PROGRAMS

32) WAP to count vowels in a string.

```
#include<stdio.h>

#include<conio.h>

void main()

{

char l[100];

int l1,v=0;

clrscr();

printf("Enter the string: ");

scanf("%s",&l);

for(l1=0;l[l1];l1++){

    if(l[l1]=='a' || l[l1]=='e' || l[l1]=='i' ||

        l[l1]=='o' || l[l1]=='u' || l[l1]=='A' ||

        l[l1]=='E' || l[l1]=='I' || l[l1]=='O' || l[l1]=='U'){

        v++;

    }

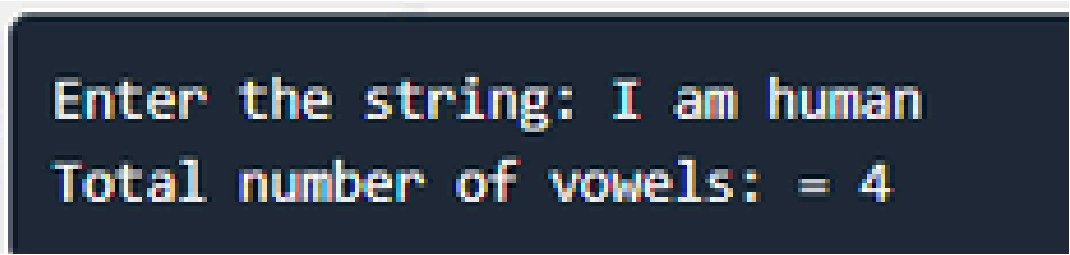
}

printf("Total number of vowels: %d",v);

getch();

}
```

Output:



```
Enter the string: I am human
Total number of vowels: = 4
```

C PROGRAMS

33) WAP to swap two strings.

```
#include<stdio.h>

#include<conio.h>

#include<string.h>

void main()

{

char s1[100], s2[100], s3[100];

clrscr();

printf("Value of s1 -");

gets(s1);

printf("Value of s2 - ");

gets(s2);

strcpy(s3,s1);

strcpy(s1,s2);

strcpy(s2,s3);

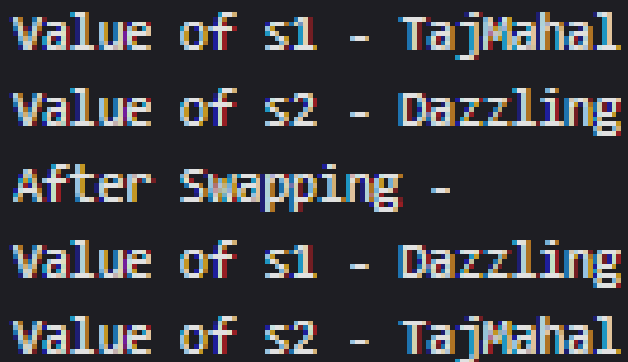
printf("After Swaping -\n");

printf("Value of s1 - %s\n Value of s2 -%s",s1,s2);

getch();

}
```

Output:



The screenshot shows the output of the C program on a black background with white text. The output is as follows:

```
Value of s1 - TajMahal
Value of s2 - Dazzling
After Swapping -
Value of s1 - Dazzling
Value of s2 - TajMahal
```

C PROGRAMS

34) WAP to concatenate two strings.

```
#include<stdio.h>

#include<conio.h>

#include<string.h>

void main()

{

char s1[100], s2[100];

clrscr();

printf("Enter string number 1: ");

gets(s1);

printf("Enter string number 2: ");

gets(s2);

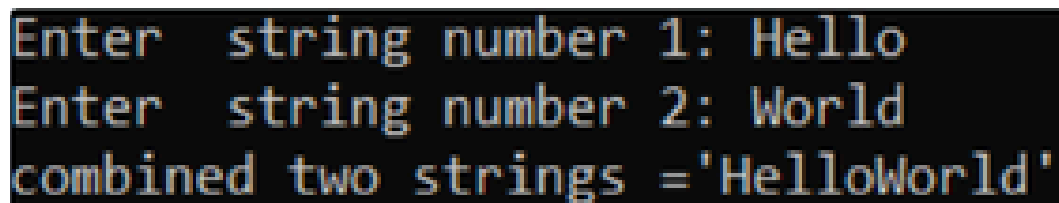
strcat(s1,s2);

printf("\n combined two strings = %s",s1);

getch();

}
```

Output:

A screenshot of a terminal window with a black background and light blue text. It shows the output of the C program: 'Enter string number 1: Hello', 'Enter string number 2: World', and 'combined two strings = 'HelloWorld''.

```
Enter string number 1: Hello
Enter string number 2: World
combined two strings = 'HelloWorld'
```

C PROGRAMS

35) WAP to reverse words of a string.

```
#include<stdio.h>

#include<conio.h>

#include<string.h>

void main()

{

char s1[100];

clrscr();

printf("Enter a string to reverse\n ");

gets(s1);

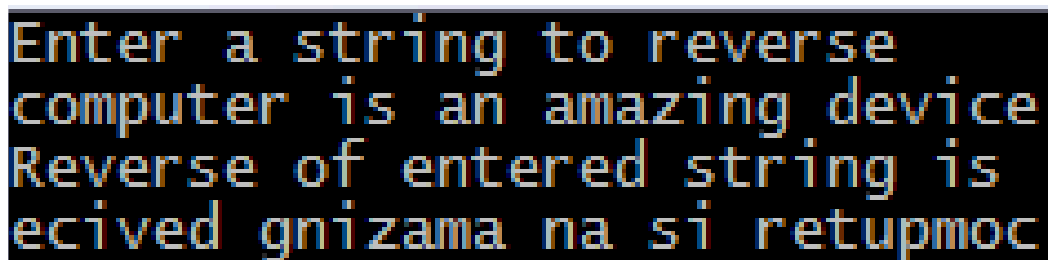
strrev(s1);

printf("\nReverse of entered string is %s",s1);

getch();

}
```

Output:



```
Enter a string to reverse
computer is an amazing device
Reverse of entered string is
ecived gnizama na si retupmoc
```

36) WAP for function without argument and with return value.

```
#include<stdio.h>

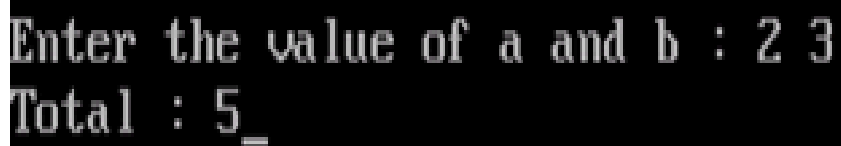
#include<conio.h>

int add();

void main()
```

```
{  
int x;  
  
x=add();  
  
printf("Total : %d",x);  
  
getch();  
  
clrscr();  
  
}  
  
int add()  
  
{  
  
int a,b;  
  
printf("Enter the value of a and b : ");  
  
scanf("%d %d",&a,&b);  
  
return a+b;  
  
}
```

Output:

A screenshot of a terminal window with a black background and white text. The first line shows the prompt "Enter the value of a and b : " followed by the user input "2 3". The second line shows the output "Total : 5_" where the underscore indicates the cursor position.

```
Enter the value of a and b : 2 3  
Total : 5_
```

C PROGRAMS

37) WAP for function with argument and without return value.

```
#include<stdio.h>

#include<conio.h>

void greet(char*name){

printf("Hello,%s!\n",name);

}

void main()

{

char name[100];

clrscr();

printf("Enter your name:");

scanf("%s",name);

greet(name);

getch();

}
```

Output:

A screenshot of a terminal window with a black background and white text. The text shows the program's execution: 'Enter your name:Azhar' followed by 'Hello,Azhar!' on the next line. A small white cursor is visible on the line below the output.

```
Enter your name:Azhar
Hello,Azhar!
```

C PROGRAMS

38) WAP for function with argument and with return value.

```
#include<stdio.h>

#include<conio.h>

int sum(int a,int b)
{
    return a+b;
}

void main()
{
    int a,b,x;

    clrscr();

    printf("Enter the two numbers : ");

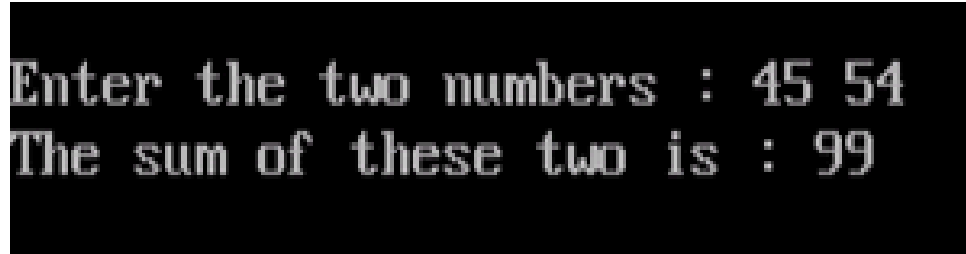
    scanf("%d %d",&a,&b);

    x=sum(a,b);

    printf("The sum of these two is : %d",x);

    getch();
}
```

Output:

A screenshot of a terminal window with a black background and white text. The first line shows the prompt 'Enter the two numbers : ' followed by the input '45 54'. The second line shows the output 'The sum of these two is : 99'.

```
Enter the two numbers : 45 54
The sum of these two is : 99
```

C PROGRAMS

39) WAP to show use of call by value and call by reference (Call by Value).

```
#include<stdio.h>

#include<conio.h>

void swap(int a,int b);

void main()

{

int n1=22,n2=33;

clrscr();

swap(n1,n2); //pass by values

printf("\nInside main function : \nn1=%d n2=%d",n1,n2);

getch();

}

//function that swaps the two values

void swap(int a,int b){

int t;

t=a;

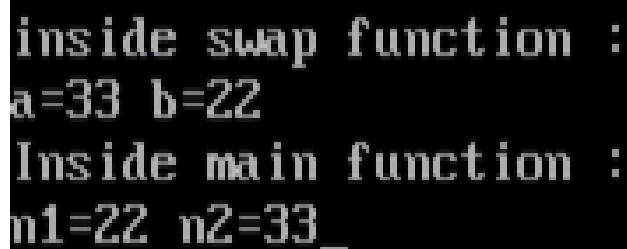
a=b;

b=t;

printf("inside swap function : \na=%d b=%d",a,b);

}
```

Output:



```
inside swap function :
a=33 b=22
Inside main function :
n1=22 n2=33_
```

C PROGRAMS

40) WAP to show use of call by value and call by reference (Call by Reference).

```
#include<stdio.h>

#include<conio.h>

void swap(int*,int*);

void main()

{

int n1=22,n2=33;

clrscr();

swap(&n1,&n2); //pass by reference

printf("\nInside main function : \nn1=%d n2=%d",n1,n2);

getch();

}

//function that swaps the two variables by references

void swap(int* a,int* b){

int t;

t=*a;

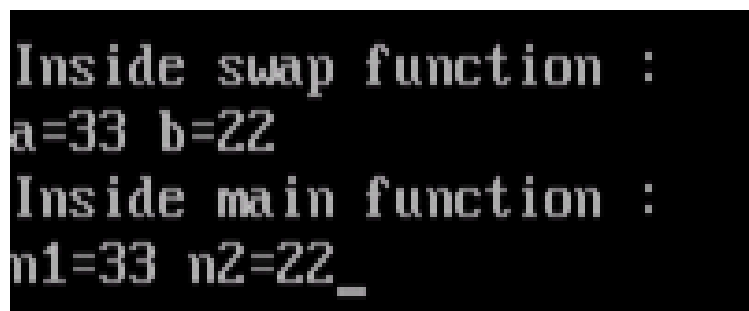
*a=*b;

*b=t;

printf("Inside swap function : \na=%d b=%d",*a,*b);

}
```

Output:



```
Inside swap function :
a=33 b=22
Inside main function :
n1=33 n2=22_
```

