

C PROGRAMS

1) WAP to print Fibonacci series.

```
#include<stdio.h>
#include<conio.h>
void main()
{
int a=0,b=1,c,i,number;
clrscr();
printf("Enter the value:");
scanf("%d",&number);
for(i=2;i<number;i++)
{
c=a+b;
printf("%d\n",c);
a=b;
b=c;
}
getch();
}
```

Output:

Enter the value : 8

1
2
3
5
8
13

C PROGRAMS

2) WAP to check prime number.

```
#include<stdio.h>
#include<conio.h>
void main()
{
int a,b,c=0;
clrscr();
printf("Enter any number a:");
scanf("%d",&a);
for(b=1; b<=a; b++)
{
if(a%b==0)
{
c++;
}
}
if(c==2)
{
printf("n is a prime number");
}
else
{
printf("n is not a prime number");
}
getch();
}
```

Output:

Enter any number a:8
n is not a prime number_

C PROGRAMS

3) WAP to check Palindrome Number.

```
#include<stdio.h>
```

```
#include<conio.h>
```

```
void main()
```

```
{
```

```
int n,r,sum=0,temp;
```

```
clrscr();
```

```
printf("Enter the number=");
```

```
scanf("%d",&n);
```

```
temp=n;
```

```
while(n>0)
```

```
{
```

```
r=n%10;
```

```
sum=(sum*10)+r;
```

```
n=n/10;
```

```
}
```

```
if(temp==sum)
```

```
printf("Palindrome number");
```

```
else
```

```
printf("Not palindrome");
```

```
getch();
```

```
}
```

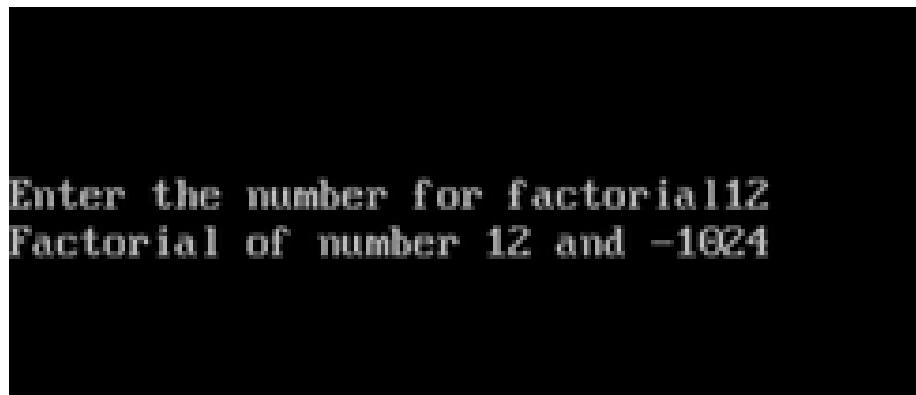
Output:

Enter the number=66
Palindrome number

C PROGRAMS

4) WAP to print Factorial of a number.

```
#include<stdio.h>
#include<conio.h>
void main()
{
int a,i,factorial=1;
clrscr();
printf("Enter the number for factorial");
scanf("%d",&a);
for(i=1; i<=a; i++)
{
factorial=factorial*i;
}
printf("Factorial of number %d and %d",a,factorial);
getch();
}
```



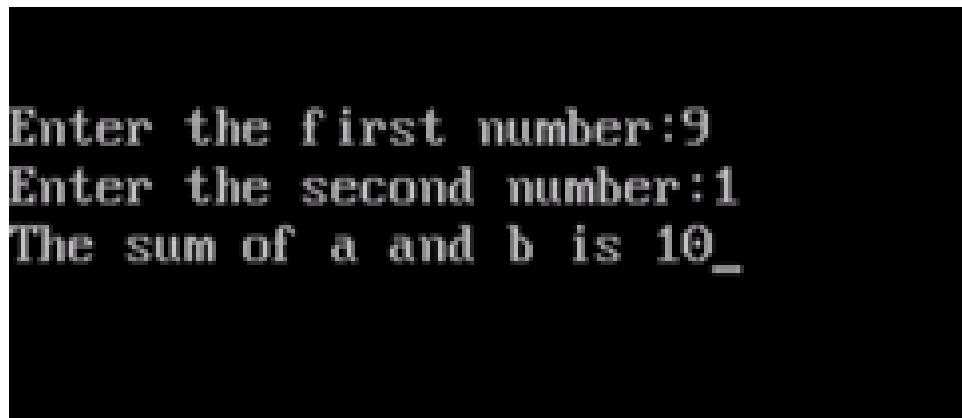
```
Enter the number for factorial12
Factorial of number 12 and -1024
```

Output:

5) WAP to print sum of digits.

```
#include<stdio.h>
#include<conio.h>
void main()
```

```
{  
int a,b,c;  
clrscr();  
printf("Enter the first number:");  
scanf("%d",&a);  
printf("Enter the second number:");  
scanf("%d",&b);  
c=a+b;  
printf("The sum of a and b is %d",c);  
getch();  
}
```



The image shows a terminal window with a black background and white text. It displays the output of a C program. The program prompts the user to enter two numbers, 9 and 1, and then prints their sum, 10.

```
Enter the first number:9  
Enter the second number:1  
The sum of a and b is 10
```

Output:

6) WAP to find the largest number among n input Numbers.

```
#include<stdio.h>
```

```
#include<conio.h>
```

```
void main()
```

```
{
```

```
int i,num,n,large=0;
```

```
clrscr();
```

```
printf("How many numbers:");
```

```
scanf("%d",&n);
```

```
for(i=0;i<n;i++)
```

```
{
```

```
printf("\n Enter number %d:",i+1);
```

```
scanf("%d",&num);
```

```
if(num>large)
```

```
large=num;
```

```
}
```

```
printf("\n\n The largest number is %d",large);
```

```
getch();
```

```
}
```

Output:

How many numbers:2

Enter number 1:34

Enter number 2:56

The largest number is 56

C PROGRAMS

7) WAP to check if input number is int or float.

```
#include<stdio.h>
#include<conio.h>
#include<math.h>

void main()
{
    float n;
    int x;
    clrscr();
    printf("Enter the number:-->");
    scanf("%f",&n);
    x= floor(n);
    if(x==n)
    {
        printf("The entered number is an integer\n");
    }
    else
    {
        printf("The entered number is float\n");
    }
    getch();
}
```

Output:

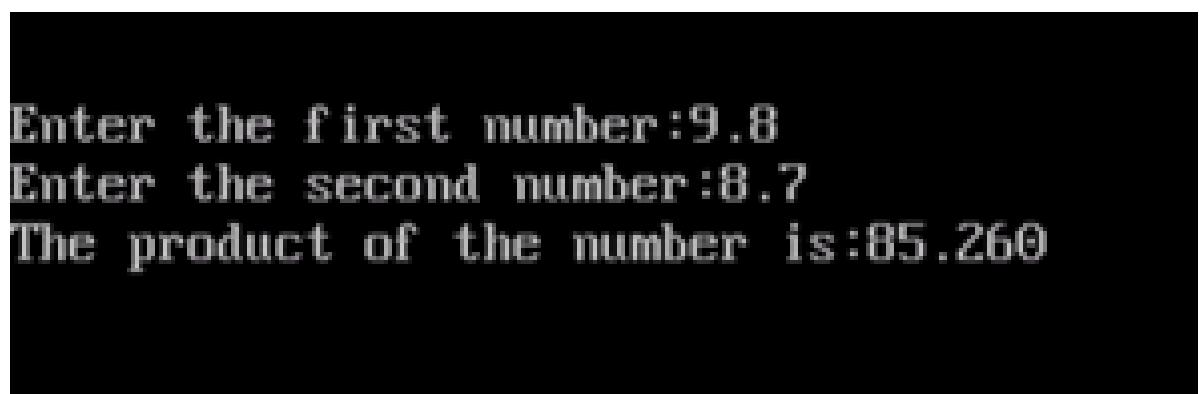
```
Enter the number:-->6.8  
The entered number is float
```

C PROGRAMS

8) WAP to Multiply two floating point numbers.

```
#include<stdio.h>
#include<conio.h>
void main()
{
float number1,number2,product;
clrscr();
printf("Enter the first number:");
scanf("%f",&number1);
printf("Enter the second number:");
scanf("%f",&number2);
product=number1*number2;
printf("The product of the number is:%.3f",product);
getch();
}
```

Output:

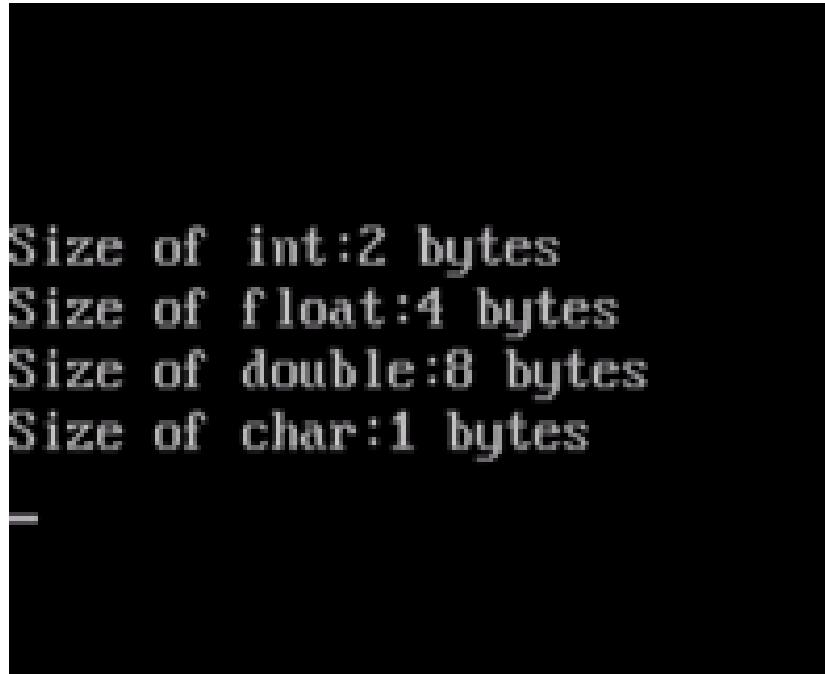


```
Enter the first number:9.8
Enter the second number:8.7
The product of the number is:85.260
```

9) WAP to find the Size of int,float,double and char.

```
#include<stdio.h>
#include<conio.h>
void main()
```

```
{  
clrscr();  
  
printf("Size of int:%d bytes\n",sizeof(int));  
  
printf("Size of float:%d bytes\n",sizeof(float));  
  
printf("Size of double:%d bytes\n",sizeof(double));  
  
printf("Size of char:%d bytes\n",sizeof(char));  
  
getch();  
}
```



```
Size of int:2 bytes  
Size of float:4 bytes  
Size of double:8 bytes  
Size of char:1 bytes  
-
```

Output:

C PROGRAMS

10) WAP to add two complex numbers.

```
#include<stdio.h>
#include<conio.h>
struct complex
{
    float real;
    float imag;
};
void main()
{
    struct complex num1,num2,sum;
    clrscr();
    printf("Enter real and imaginary parts of the first complex number:\n");
    printf("Real:");
    scanf("%f",&num1.real);
    printf("Imaginary:");
    scanf("%f",&num1.imag);
    printf("\n Enter real and imaginary parts of the second complex number:\n");
    printf("Real:");
    scanf("%f",&num2.real);
    printf("Imaginary:");
    scanf("%f",&num2.imag);
    sum.real=num1.real+num2.real;
    sum.imag=num1.imag+num2.imag;
    printf("\n Sum of the two complex numbers: %2.f+%.2fi\n",sum.real,sum.imag);
    getch();
}
```

Output:

```
Enter real and imaginary parts of the first complex number:  
Real:1.2  
Imaginary:2.2  
  
Enter real imaginary parts of the second complex number:  
Real:1.3  
Imaginary:2.3  
  
Sum of the two complex numbers: 2+4.50i
```

C PROGRAMS

11) WAP to check whether the number is Armstrong or not.

```
#include<stdio.h>  
  
#include<conio.h>  
  
void main()  
{  
int num,rem,total=0,temp;  
clrscr();  
printf("Enter the number:");  
scanf("%d",&num);  
temp=num;  
while(num>0)  
{  
rem=num%10;
```

```
total=total+(rem*rem*rem);

num=num/10;

}

if(temp==total)

printf("The number is Armstrong number");

else

printf("The number is not Armstrong number");

getch();

}
```

Output:

```
Enter the number:6
The number is not Armstrong number_
```

C PROGRAMS

12) WAP to display the Armstrong numbers between 1 to 1000.

```
#include<stdio.h>
#include<conio.h>
void main()
{
int num,count=1,rem,sum;
clrscr();
while(count<=1000)
{
num=count;
sum=0;
while(num)
{
rem=num%10;
sum=sum+(rem*rem*rem);
num=num/10;
}
if(count==sum)
{
printf("%d is a Armstrong number\n",count);
}
count++;
}
getch();
}
```

Output:

1 is a Armstrong number

153 is a Armstrong number

370 is a Armstrong number

371 is a Armstrong number

407 is a Armstrong number

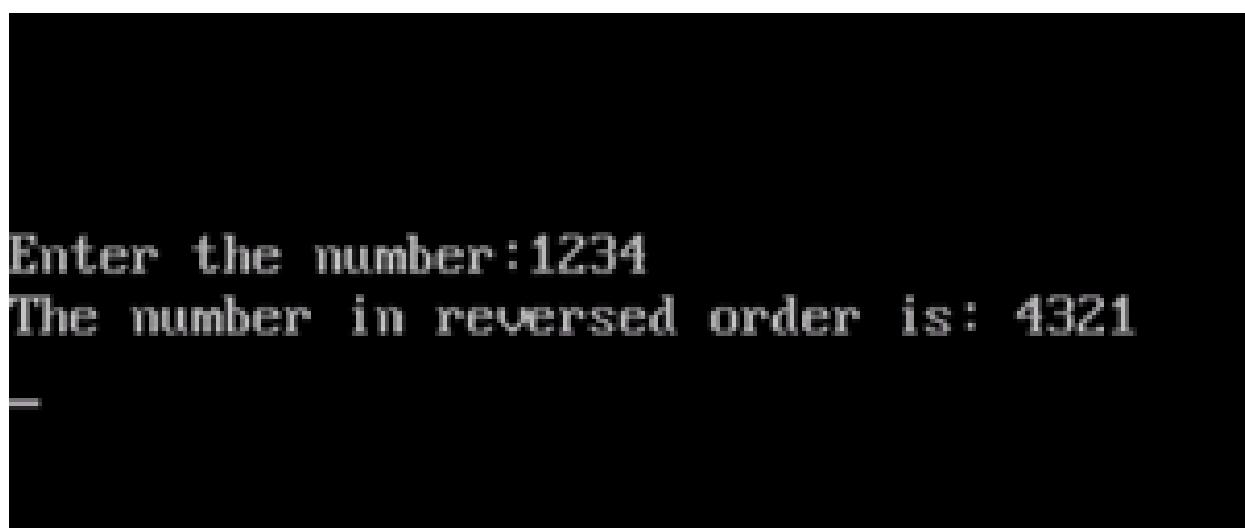
-

C PROGRAMS

13) WAP to display the reverse number.

```
#include<stdio.h>
#include<conio.h>
void main()
{
int num,r,sum=0,t;
clrscr();
printf("Enter the number:");
scanf("%d",&num);
for(t=num;num!=0;num=num/10)
{
r=num%10;
sum=sum*10+r;
}
printf("The number in reversed order is: %d\n",sum);
getch();
}
```

Output:



```
Enter the number:1234
The number in reversed order is: 4321
```


C PROGRAMS

14) WAP to display all factors of a number.

```
#include<stdio.h>
#include<conio.h>
void main()
{
int i,number;
clrscr();
printf("\n Enter any number to find factors\n");
scanf("%d",&number);
printf("\n Factors of the given numbers are:\n");
for(i=1;i<=number;i++)
{
if(number%i==0)
{
printf("\n%d",i);
}
}
getch();
}
```

Output:

Enter any number to find factors

1234

Factors of the given numbers are:

1

2

617

1234_

C PROGRAMS

15) WAP to display half pyramid.

```
#include<stdio.h>
#include<conio.h>
void main()
{
int rows,columns,n=5;
clrscr();
for(rows=1;rows<=n;rows++)
{
for(columns=1; columns<=rows; columns++)
{
printf("%d",rows);
}
printf("\n");
}
getch();
}
```

Output:

1
22
333
4444
55555

C PROGRAMS

16) WAP to calculate the factorial of a number using recursion.

```
#include<stdio.h>
#include<conio.h>

int fact(int);
void main()
{
    int num;
    clrscr();
    printf("Enter a number:");
    scanf("%d",&num);
    printf("Factorial of %d is %d.",num,fact(num));
    getch();
}

int fact(int n)
{
    if(n>=1)
        return(n*fact(n-1));
    else
        return 1;
}
```

Output:

Enter a number:4

Factorial of 4 is 24._

C PROGRAMS

17) WAP to find the GCD or HCF of two numbers.

```
#include<stdio.h>
#include<conio.h>
void main()
{
int a,b,gcd;
clrscr();
printf("Enter the two numbers:\n");
scanf("%d\n",&a);
scanf("%d",&b);
for(int i=1; i<=a &&i<=b; i++)
{
if(a %i==0 && b%i==0)
{
gcd=i;
}
}
printf("GCD of %d and %d is: %d",a,b,gcd);
getch();
}
```

Output:

```
Enter the two numbers:  
4  
6  
GCD of 4 and 6 is: 2
```

18) WAP to calculate the power of a number.

```
#include<stdio.h>  
  
#include<conio.h>  
  
#include<math.h>  
  
void main()  
{  
int n,x,s;  
clrscr();  
printf("Enter the number and its power : ");  
scanf("%d %d",&n,&x);  
s=pow(n,x);  
printf("(%d)^%d=%d",n,x,s);
```

```
getch();  
}
```

Output:

```
Enter the number and its power : 3 3  
(3)^3=27
```

19) WAP to find the largest number in an array.

```
#include<stdio.h>  
  
#include<conio.h>  
  
void main()  
{  
    int i;  
    long int x;  
    long int arr[10000];  
  
    clrscr();  
  
    printf("Enter the number of elements : ");  
    scanf("%ld",&x);  
  
    for(i=0;i<x;i++){  
        printf("Enter number %d : ",i+1);  
        scanf("%ld",&arr[i]);  
    }  
  
    for(i=1;i<x;i++){  
        if(arr[0]<arr[i]){  
            arr[0]=arr[i]; }  
    }
```

```
printf("Largest element = %ld",arr[0]);  
getch();  
}
```

Output:

```
Enter the number of elements : 5  
Enter number 1 : 2  
Enter number 2 : 12  
Enter number 3 : 32  
Enter number 4 : 2  
Enter number 5 : 1  
Largest element = 32_
```

C PROGRAMS

20) WAP to check maximum and minimum size of an array.

```
#include <stdio.h>
#include <conio.h>

int main()
{
    int a[1000],i,n,min,max;
    clrscr();
    printf("Enter size of the array : ");
    scanf("%d",&n);

    printf("Enter elements in array : ");
    for(i=0; i<n; i++)
    {
        scanf("%d",&a[i]);
    }

    min=max=a[0];
    for(i=1; i<n; i++)
    {
        if(min>a[i])
            min=a[i];
        if(max<a[i])
            max=a[i];
    }
    printf("minimum of array is : %d",min);
    printf("\nmaximum of array is : %d",max);
```

```
getch();  
return 0;  
}
```

Output:

```
Enter elements in array: 1  
2  
3  
4  
5  
minimum of an array is: 1  
maximum of an array is: 5
```

C PROGRAMS

21) WAP to read the matrix and product of the matrix.

```
#include<stdio.h>
#include<conio.h>
void main()
{
int a,b,l1,l2,p=1;
int m[100][100];
clrscr();
printf("Enter the number of rows and columns of the matrix : ");
scanf("%d %d",&a,&b);
m[a][b];
printf("\nEnter the elements of the matrix : \n");
for(l1=0;l1<a;l1++){
    for(l2=0;l2<b;l2++){
        printf("Enter element [%d,%d] : ",l1+1,l2+1);
        scanf("%d",&m[l1][l2]);
        p*=m[l1][l2];
    }
}
printf("\nThe entered matrix is : \n");
for(l1=0;l1<a;l1++){
    for(l2=0;l2<b;l2++){
        printf("%d\t",m[l1][l2]);
    }
}
printf("\n");
printf("\nThe product of the matrix is : %d",p);
getch();
```

}

C PROGRAMS

Output:

```
Enter the number of rows and columns of the matrix : 2 2
Enter the elements of the matrix :
Enter element [1,1] : 2
Enter element [1,2] : 3
Enter element [2,1] : 4
Enter element [2,2] : 6

The entered matrix is :
2      3
4      6

The product of the matrix is : 144
```

C PROGRAMS

22) WAP to find the sum of all elements in each row.

```
#include<stdio.h>
#include<conio.h>
void main()
{
int a,b,l1,l2,m[100][100],x;
clrscr();
printf("Enter the number of rows and columns of the matrix : ");
scanf("%d %d",&a,&b);
m[a][b];
printf("Enter the elements of the matrix : \n");
for(l1=0;l1<a;l1++){
    for(l2=0;l2<b;l2++){
        scanf("%d",&m[l1][l2]);
    }
}
printf("The matrix you entered : \n");
for(l1=0;l1<a;l1++){
    for(l2=0;l2<b;l2++){
        printf("%d\t",m[l1][l2]);
    }
    printf("\n");
}
for(l1=0;l1<a;l1++){
    x=0;
    for(l2=0;l2<b;l2++){
        x=x+m[l1][l2];
    }
}
```

```
printf("The sum of row %d is = %d\n",l1+1,x);  
}  
getch();  
}
```

C PROGRAMS

Output:

```
Enter the number of rows and columns of the matrix : 2 2
Enter the elements of the matrix :
1 2 3 4
The matrix you entered :
1      2
3      4
The sum of row 1 is = 3
The sum of row 2 is = 7
```

C PROGRAMS

23) WAP to read the matrix and print its diagonals.

```
#include<stdio.h>
#include<conio.h>
void main()
{
int a,b,l1,l2;
int m[100][100];
clrscr();
printf("Enter the number of rows and columns of the matrix : ");
scanf("%d %d",&a,&b);
m[a][b];
printf("\nEnter the elements of the matrix : \n");
for(l1=0;l1<a;l1++){
    for(l2=0;l2<b;l2++){
        printf("Enter element [%d,%d] : ",l1+1,l2+1);
        scanf("%d",&m[l1][l2]);
    }
}
printf("The entered matrix is : \n");
for(l1=0;l1<a;l1++){
    for(l2=0;l2<b;l2++){
        printf("%d\t",m[l1][l2]);
    }
    printf("\n");
}
if(a==b){
    printf("Diagonals of this matrix : \n");
    for(l1=0;l1<b;l1++){
        if(l1==a-l1)
            printf("%d\t",m[l1][l1]);
    }
}
```

```
for(l2=0;l2<a;l2++){
    if(l1==l2)
        printf("%d\t",m[l2][l1]);
    else
        printf("\t");
}
printf("\n");
}

else{
    printf("\nMatrix is not a square matrix");
}
getch();
}
```

Output:

Enter the number of rows and columns of the matrix : 3 3

Enter the elements of the matrix :

Enter element [1,1] : 1

Enter element [1,2] : 2

Enter element [1,3] : 3

Enter element [2,1] : 4

Enter element [2,2] : 5

Enter element [2,3] : 6

Enter element [3,1] : 7

Enter element [3,2] : 8

Enter element [3,3] : 9

The entered matrix is :

1 2 3

4 5 6

7 8 9

Diagonals of this matrix :

1

5

9

C PROGRAMS

24) WAP to display the sum of two matrix.

```
#include<stdio.h>
#include<conio.h>
void main()
{
int l1,l2,a,b;
int m1[100][100], m2[100][100], m3[100][100];
clrscr();
printf("Enter the size of the matrix : ");
scanf("%d %d",&a,&b);
printf("\nEnter the elements of the 1st matrix : \n");
for(l1=0;l1<a;l1++){
    for(l2=0;l2<b;l2++){
        printf("Enter element [%d,%d] : ",l1+1,l2+1);
        scanf("%d",&m1[l1][l2]);
    }
}
printf("\nEnter the elements of the 2nd matrix : \n");
for(l1=0;l1<a;l1++){
    for(l2=0;l2<b;l2++){
        printf("Enter element [%d,%d] : ",l1+1,l2+1);
        scanf("%d",&m2[l1][l2]);
        m3[l1][l2]=m1[l1][l2]+m2[l1][l2];
    }
}
printf("The 1st matrix is : \n");
for(l1=0;l1<a;l1++){
    for(l2=0;l2<b;l2++){
        printf("%d ",m1[l1][l2]);
    }
}
```

```
printf("%d\t",m1[l1][l2]);  
}  
  
printf("\n");  
}  
  
printf("The 2nd matrix is :\n");  
  
for(l1=0;l1<a;l1++){  
    for(l2=0;l2<b;l2++){  
        printf("%d\t",m2[l1][l2]);  
    }  
    printf("\n");  
}  
  
printf("The solution to the addition of these two matrix :\n");  
  
for(l1=0;l1<a;l1++){  
    for(l2=0;l2<b;l2++){  
        printf("%d\t",m3[l1][l2]);  
    }  
    printf("\n");  
}  
  
getch();  
}
```

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```
Enter the size of the matrix : 2 2

Enter the elements of the 1st matrix :
Enter element [1,1] : 1
Enter element [1,2] : 2
Enter element [2,1] : 3
Enter element [2,2] : 4

Enter the elements of the 2nd matrix :
Enter element [1,1] : 5
Enter element [1,2] : 6
Enter element [2,1] : 7
Enter element [2,2] : 8
The 1st matrix is :
1      2
3      4
The 2nd matrix is :
5      6
7      8
The solution to the addition of these two matrix :
6      8
10     12
```

Output:

C PROGRAMS

25) WAP to display the subtraction of two matrix.

```
#include<stdio.h>
#include<conio.h>
void main()
{
int l1,l2,a,b;
int m1[100][100], m2[100][100], m3[100][100];
clrscr();
printf("Enter the size of the matrix : ");
scanf("%d %d",&a,&b);
printf("\nEnter the elements of the 1st matrix : \n");
for(l1=0;l1<a;l1++){
    for(l2=0;l2<b;l2++){
        printf("Enter element [%d,%d] : ",l1+1,l2+1);
        scanf("%d",&m1[l1][l2]);
    }
}
printf("\nEnter the elements of the 2nd matrix : \n");
for(l1=0;l1<a;l1++){
    for(l2=0;l2<b;l2++){
        printf("Enter element [%d,%d] : ",l1+1,l2+1);
        scanf("%d",&m2[l1][l2]);
        m3[l1][l2]=m1[l1][l2]-m2[l1][l2];
    }
}
printf("The 1st matrix is : \n");
for(l1=0;l1<a;l1++){
    for(l2=0;l2<b;l2++){
        printf("%d ",m1[l1][l2]);
    }
}
```

```
printf("%d\t",m1[l1][l2]);
}

printf("\n");

printf("The 2nd matrix is :\n");
for(l1=0;l1<a;l1++){
    for(l2=0;l2<b;l2++){
        printf("%d\t",m2[l1][l2]);
    }
    printf("\n");
}

printf("The solution to the subtraction of these two matrix :\n");
for(l1=0;l1<a;l1++){
    for(l2=0;l2<b;l2++){
        printf("%d\t",m3[l1][l2]);
    }
    printf("\n");
}

getch();
}
```

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```
Enter the elements of the 1st matrix :  
Enter element [1,1] : 12  
Enter element [1,2] : 13  
Enter element [1,3] : 14  
Enter element [2,1] : 15  
Enter element [2,2] : 16  
Enter element [2,3] : 17  
  
Enter the elements of the 2nd matrix :  
Enter element [1,1] : 2  
Enter element [1,2] : 1  
Enter element [1,3] : 5  
Enter element [2,1] : 4  
Enter element [2,2] : 7  
Enter element [2,3] : 3  
  
The 1st matrix is :  
12      13      14  
15      16      17  
  
The 2nd matrix is :  
2       1       5  
4       7       3  
  
The solution to the subtraction of these two matrix :  
10      12      9  
11      9       14
```

Output:

C PROGRAMS

26) WAP to display the multiplication of two matrix.

```
#include<stdio.h>
#include<conio.h>
void main()
{
int l1,l2,l3,a,b;
int m1[100][100], m2[100][100], m3[100][100];
clrscr();
printf("Enter the size of the matrix : ");
scanf("%d %d",&a,&b);
printf("\nEnter the elements of the 1st matrix : \n");
for(l1=0;l1<a;l1++){
    for(l2=0;l2<b;l2++){
        printf("Enter element [%d,%d] : ",l1+1,l2+1);
        scanf("%d",&m1[l1][l2]);
    }
}
printf("\nEnter the elements of the 2nd matrix : \n");
for(l1=0;l1<a;l1++){
    for(l2=0;l2<b;l2++){
        printf("Enter element [%d,%d] : ",l1+1,l2+1);
        scanf("%d",&m2[l1][l2]);
    }
}
printf("The 1st matrix is : \n");
for(l1=0;l1<a;l1++){
    for(l2=0;l2<b;l2++){
        printf("%d\t",m1[l1][l2]);
    }
}
```

```
}

printf("\n");

printf("The 2nd matrix is :\n");

for(l1=0;l1<a;l1++){
    for(l2=0;l2<b;l2++){
        printf("%d\t",m2[l1][l2]);
    }
    printf("\n");
}

printf("The product of these two matrix :\n");

for(l1=0;l1<a;l1++){
    for(l2=0;l2<b;l2++){
        m3[l1][l2]=0;
        for(l3=0;l3<b;l3++){
            m3[l1][l2]+=m1[l1][l3]*m2[l3][l2];
        }
        printf("%d\t",m3[l1][l2]);
    }
    printf("\n");
}

getch();
}
```

C PROGRAMS

Output:

```
Enter the size of the matrix : 2 2

Enter the elements of the 1st matrix :
Enter element [1,1] : 1
Enter element [1,2] : 2
Enter element [2,1] : 3
Enter element [2,2] : 4

Enter the elements of the 2nd matrix :
Enter element [1,1] : 2
Enter element [1,2] : 3
Enter element [2,1] : 4
Enter element [2,2] : 5
The 1st matrix is :
1      2
3      4
The 2nd matrix is :
2      3
4      5
The product of these two matrix :
10     13
22     29
```

C PROGRAMS

27) WAP to check whether the two matrix are identical or not.

```
#include<stdio.h>
#include<conio.h>
void main()
{
int l1,l2,a,b, bool=1;
int m1[100][100], m2[100][100], m3[100][100];
clrscr();
printf("Enter the size of the matrix : ");
scanf("%d %d",&a,&b);
printf("\nEnter the elements of the 1st matrix : \n");
for(l1=0;l1<a;l1++){
    for(l2=0;l2<b;l2++){
        printf("Enter element [%d,%d] : ",l1+1,l2+1);
        scanf("%d",&m1[l1][l2]);
    }
}
printf("\nEnter the elements of the 2nd matrix : \n");
for(l1=0;l1<a;l1++){
    for(l2=0;l2<b;l2++){
        printf("Enter element [%d,%d] : ",l1+1,l2+1);
        scanf("%d",&m2[l1][l2]);
        m3[l1][l2]=m1[l1][l2]+m2[l1][l2];
    }
}
printf("The 1st matrix is : \n");
for(l1=0;l1<a;l1++){
    for(l2=0;l2<b;l2++){
        printf("%d ",m1[l1][l2]);
    }
}
```

```

printf("%d\t",m1[l1][l2]);
}

printf("\n");

printf("The 2nd matrix is :\n");

for(l1=0;l1<a;l1++){
    for(l2=0;l2<b;l2++){
        printf("%d\t",m2[l1][l2]);
    }
    printf("\n");
}

for(l1=0;l1<a;l1++){
    for(l2=0;l2<b;l2++){
        if(m1[l1][l2] != m2[l1][l2]){
            bool=0;
            break;
        }
    }
    if(bool==1){
        printf("The matrices are identical");
    }
    else{
        printf("The matrices are not identical");
    }
}
getch();
}

```

Output:

```
Enter the size of the matrix : 2 2
```

```
Enter the elements of the 1st matrix :
```

```
Enter element [1,1] : 1
```

```
Enter element [1,2] : 2
```

```
Enter element [2,1] : 3
```

```
Enter element [2,2] : 4
```

```
Enter the elements of the 2nd matrix :
```

```
Enter element [1,1] : 2
```

```
Enter element [1,2] : 3
```

```
Enter element [2,1] : 4
```

```
Enter element [2,2] : 5
```

```
The 1st matrix is :
```

```
1      2
```

```
3      4
```

```
The 2nd matrix is :
```

```
2      3
```

```
4      5
```

```
The matrices are not identical_
```

C PROGRAMS

28) WAP to interchange the rows of a matrix.

```
#include<stdio.h>
#include<conio.h>
void main()
{
int a,b,l1,l2,x;
int m[100][100],r1,r2;
clrscr();
printf("Enter the number of rows and columns of the matrix : ");
scanf("%d %d",&a,&b);
m[a][b];
printf("\nEnter the elements of the matrix : \n");
for(l1=0;l1<a;l1++){
    for(l2=0;l2<b;l2++){
        printf("Enter element [%d,%d] : ",l1+1,l2+1);
        scanf("%d",&m[l1][l2]);
        x+=m[l1][l2];
    }
}
printf("The entered matrix is : \n");
for(l1=0;l1<a;l1++){
    for(l2=0;l2<b;l2++){
        printf("%d\t",m[l1][l2]);
    }
    printf("\n");
}
printf("The rows to be interchanged : \n");
scanf("%d %d",&r1,&r2);
```

```
for(l1=0;l1<a;l1++){  
    x=m[r1-1][l1];  
    m[r1-1][l1]=m[r2-1][l1];  
    m[r2-1][l1]=x;  
}  
  
printf("\nMatrix after interchanging rows : \n");  
  
for(l1=0;l1<a;l1++){  
    for(l2=0;l2<b;l2++){  
        printf("%d\t",m[l1][l2]);  
    }  
    printf("\n");  
}  
getch();  
}
```

Output:

```
Enter the number of rows and columns of the matrix : 3 3
```

```
Enter the elements of the matrix :
```

```
Enter element [1,1] : 1
```

```
Enter element [1,2] : 2
```

```
Enter element [1,3] : 3
```

```
Enter element [2,1] : 4
```

```
Enter element [2,2] : 5
```

```
Enter element [2,3] : 6
```

```
Enter element [3,1] : 7
```

```
Enter element [3,2] : 8
```

```
Enter element [3,3] : 9
```

```
The entered matrix is :
```

```
1      2      3
```

```
4      5      6
```

```
7      8      9
```

```
The rows to be interchanged :
```

```
1 3
```

```
Matrix after interchanging rows :
```

```
7      8      9
```

```
4      5      6
```

```
1      2      3
```

29) WAP to interchange the columns of a matrix.

```
#include<stdio.h>
#include<conio.h>
void main()
{
int a,b,l1,l2,x;
int m[100][100],r1,r2;
clrscr();
printf("Enter the number of rows and columns of the matrix : ");
scanf("%d %d",&a,&b);
m[a][b];
printf("\nEnter the elements of the matrix : \n");
for(l1=0;l1<a;l1++){
    for(l2=0;l2<b;l2++){
        printf("Enter element [%d,%d] : ",l1,l2);
        scanf("%d",&m[l1][l2]);
    }
}
```

```
for(l2=0;l2<b;l2++){  
    printf("Enter element [%d,%d] : ",l1+1,l2+1);  
    scanf("%d",&m[l1][l2]);  
    x+=m[l1][l2];  
}
```

```
printf("The entered matrix is :\n");
```

```
for(l1=0;l1<a;l1++){  
    for(l2=0;l2<b;l2++){  
        printf("%d\t",m[l1][l2]);  
    }  
    printf("\n");  
}
```

```
printf("The columns to be interchanged :\n");
```

```
scanf("%d %d",&r1,&r2);  
for(l1=0;l1<a;l1++){  
    x=m[l1][r1-1];  
    m[l1][r1-1]=m[l1][r2-1];  
    m[l1][r2-1]=x;  
}
```

```
printf("\nMatrix after interchanging columns :\n");
```

```
for(l1=0;l1<a;l1++){  
    for(l2=0;l2<b;l2++){  
        printf("%d\t",m[l1][l2]);  
    }  
    printf("\n");  
}
```

```
getch();  
}
```

Output:

```
Enter the number of rows and columns of the matrix : 3 3
```

```
Enter the elements of the matrix :
```

```
Enter element [1,1] : 1
```

```
Enter element [1,2] : 2
```

```
Enter element [1,3] : 3
```

```
Enter element [2,1] : 4
```

```
Enter element [2,2] : 5
```

```
Enter element [2,3] : 6
```

```
Enter element [3,1] : 7
```

```
Enter element [3,2] : 8
```

```
Enter element [3,3] : 9
```

```
The entered matrix is :
```

```
1      2      3
```

```
4      5      6
```

```
7      8      9
```

```
The columns to be interchanged :
```

```
2 3
```

```
Matrix after interchanging columns :
```

```
1      3      2
```

```
4      6      5
```

```
7      9      8
```

C PROGRAMS

30) WAP to find string length without function in c.

```
#include<stdio.h>
#include<conio.h>
void main()
{
char l[100];
int l1,size=0;
clrscr();
printf("Enter a string :\n");
scanf("%os",l);
for(l1=0;l[l1]!='\0';l1++){
    size++;
}
printf("Length of input string: %d",size);
getch();
}
```

Output:

```
Enter a string:
PREPINSTA
Length of input string: 9
```

C PROGRAMS

31) WAP to count character in a string.

```
#include<stdio.h>
#include<conio.h>
#include<string.h>

void main()
{
    char l[100];
    int l1,size=0;
    clrscr();
    printf("Enter some line : ");
    scanf("%[^\\n]",&l);
    for(l1=0;l1<strlen(l);l1++){
        if(l[l1]!=' '){
            size++;
        }
    }
    printf("Total number of character in this string is : %d",l1);
    getch();
}
```

Output:

```
Enter some line : a geek coder
Total number of character in this string is : 12
```

C PROGRAMS

32) WAP to count vowels in a string.

```
#include<stdio.h>
#include<conio.h>
void main()
{
char l[100];
int l1,v=0;
clrscr();
printf("Enter the string: ");
scanf("%[^\\n]",&l);
for(l1=0;l[l1];l1++){
if(l[l1]=='a'||l[l1]=='e'||l[l1]=='i'||l[l1]=='o'||l[l1]=='u'||l[l1]=='A'||l[l1]=='E'||l[l1]=='I'||l[l1]=='O'||l[l1]=='U'){
v++;
}
}
printf("Total number of vowels: %d",v);
getch();
}
```

Output:

```
Enter the string: I am human
Total number of vowels: = 4
```

C PROGRAMS

33) WAP to swap two strings.

```
#include<stdio.h>
#include<conio.h>
#include<string.h>
void main()
{
char s1[100], s2[100], s3[100];
clrscr();
printf("Value of s1 -");
gets(s1);
printf("Value of s2 -");
gets(s2);
strcpy(s3,s1);
strcpy(s1,s2);
strcpy(s2,s3);
printf("After Swaping -\n");
printf("Value of s1 - %s\n Value of s2 -%s",s1,s2);
getch();
}
```

Output:

```
Value of s1 - TajMahal
Value of s2 - Dazzling
After Swapping -
Value of s1 - Dazzling
Value of s2 - TajMahal
```

C PROGRAMS

34) WAP to concatenate two strings.

```
#include<stdio.h>
#include<conio.h>
#include<string.h>

void main()
{
    char s1[100], s2[100];
    clrscr();
    printf("Enter string number 1: ");
    gets(s1);
    printf("Enter string number 2: ");
    gets(s2);
    strcat(s1,s2);
    printf("\n combined two strings = %s",s1);
    getch();
}
```

Output:

```
Enter string number 1: Hello
Enter string number 2: World
combined two strings ='HelloWorld'
```

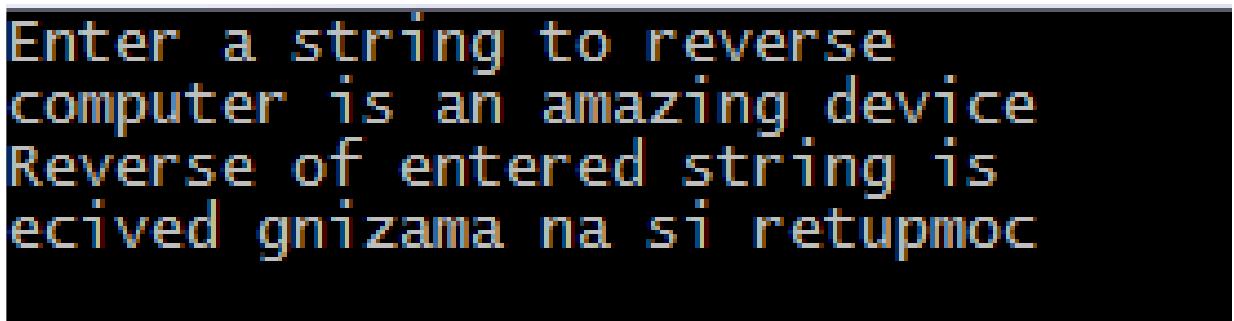
C PROGRAMS

35) WAP to reverse words of a string.

```
#include<stdio.h>
#include<conio.h>
#include<string.h>

void main()
{
    char s1[100];
    clrscr();
    printf("Enter a string to reverse\n ");
    gets(s1);
    strrev(s1);
    printf("\nReverse of entered string is %s",s1);
    getch();
}
```

Output:



```
Enter a string to reverse
computer is an amazing device
Reverse of entered string is
ecived gnizama na si retupmoc
```

36) WAP for function without argument and with return value.

```
#include<stdio.h>
#include<conio.h>
int add();
void main()
```

```
{  
int x;  
x=add();  
printf("Total : %d",x);  
getch();  
clrscr();  
}  
  
int add()  
{  
int a,b;  
printf("Enter the value of a and b : ");  
scanf("%d %d",&a,&b);  
return a+b;  
}
```

Output:

```
Enter the value of a and b : 2 3  
Total : 5_
```

C PROGRAMS

37) WAP for function with argument and without return value.

```
#include<stdio.h>

#include<conio.h>

void greet(char*name){

printf("Hello,%s!\n",name);

}

void main()

{

char name[100];

clrscr();

printf("Enter your name:");

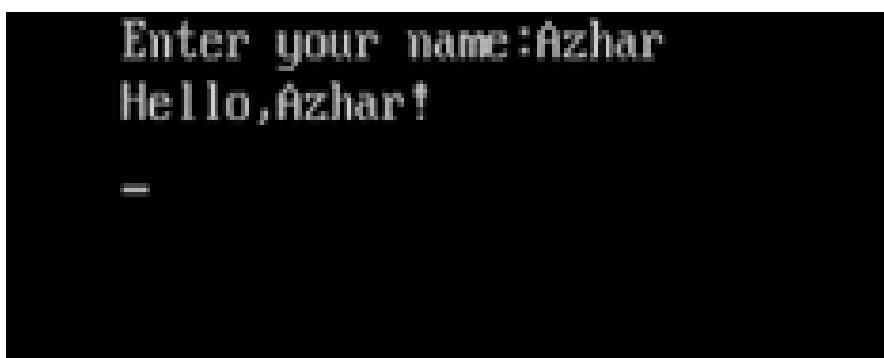
scanf("%s",name);

greet(name);

getch();

}
```

Output:



A black terminal window with white text. It displays the following interaction:

```
Enter your name:Azhar
Hello,Azhar!
```

The window has a small horizontal scroll bar at the bottom.

C PROGRAMS

38) WAP for function with argument and with return value.

```
#include<stdio.h>
#include<conio.h>
int sum(int a,int b)
{
    return a+b;
}
void main()
{
    int a,b,x;
    clrscr();
    printf("Enter the two numbers : ");
    scanf("%d %d",&a,&b);
    x=sum(a,b);
    printf("The sum of these two is : %d",x);
    getch();
}
```

Output:

```
Enter the two numbers : 45 54
The sum of these two is : 99
```

C PROGRAMS

39) WAP to show use of call by value and call by reference (Call by Value).

```
#include<stdio.h>
#include<conio.h>
void swap(int a,int b);
void main()
{
int n1=22,n2=33;
clrscr();
swap(n1,n2); //pass by values
printf("\nInside main function : \nn1=%d n2=%d",n1,n2);
getch();
}

//function that swaps the two values
void swap(int a,int b){
int t;
t=a;
a=b;
b=t;
printf("inside swap function : \na=%d b=%d",a,b);
}
```

Output:

```
inside swap function :
a=33 b=22
Inside main function :
n1=22 n2=33_
```

C PROGRAMS

40) WAP to show use of call by value and call by reference (Call by Reference).

```
#include<stdio.h>
#include<conio.h>
void swap(int*,int*);
void main()
{
    int n1=22,n2=33;
    clrscr();
    swap(&n1,&n2); //pass by reference
    printf("\nInside main function : \nn1=%d n2=%d",n1,n2);
    getch();
}

//function that swaps the two variables by references
void swap(int* a,int* b){
    int t;
    t=*a;
    *a=*b;
    *b=t;
    printf("Inside swap function : \na=%d b=%d",*a,*b);
}
```

Output:

```
Inside swap function :
a=33 b=22
Inside main function :
n1=33 n2=22_
```

