

10.3 Annotation:

<https://medium.com/@elye.project/annotation-tutorial-for-dummies-in-kotlin-1da864acc442>

<https://www.baeldung.com/kotlin-annotations>

<https://www.i-programmer.info/programming/other-languages/11444-the-programmers-guide-to-kotlin-annotation-a-reflection.html>

10.4 Kotlin Reflection

Reflection is a set of language and library features that examines the structure of program at runtime.

Kotlin makes functions and properties as first-class citizen in the language and examine these functions and properties at runtime.

Kotlin For Android

[10.0 : Ranges, Regex, Annotation and Reflection]

<https://www.javatpoint.com/kotlin-reflection>

Functional Reference

Kotlin functional is used to obtain the reference of function using double colons. The reference of function can be used in another function as a parameter. To use this reference in another function we use the `::` operator:

Property Reference

We can also access the properties as first-class object in Kotlin, to access object property we can use `::` operator:

To evaluate the property object of type `KProperty<Int>` we use the expression `::variableName`. The expression `::variableName` allow to retrieve its property name by using name and reads its value using `get()` function.

To reset the value of mutable type property, reference property has `set()` method.