

JSTPS-TR-76-2

A COMPUTER ROUTINE FOR
PROBABILITY OF DAMAGE
CALCULATIONS

PDCALC

TECHNICAL REPORT NO. JSTPS-TR-76-2

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ABSTRACT

The purpose of this report is to provide guidance to users of the JSTPS computer routine for nuclear weapon damage assessments and to detail the mathematical theory associated with probability of damage using the methodology of the Cumulative Log Normal Distance Damage Function. The JSTPS computer routine is a flexible assemblage of FORTRAN IV subroutines suitable for interaction software applications as well as batch process programs. The FORTRAN coding was accomplished by Lt Fred E. Keller, ACS/Data Systems, Headquarters Strategic Air Command. The routine is dynamically maintained by the JSTPS to insure timely response to changes in vulnerability data and methodology. Correspondence pertaining to this memorandum should be addressed to:

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I. INTRODUCTION

The JSTPS standardizes use of the Cumulative Log Normal (CLN) distance damage function commensurate with the existing publications and methodology of the Defense Intelligence Agency (DIA). Prior to introduction of the CLN function, the Hasting's approximation for a Circular Coverage Function (CCF) was in use; however, the CCF was unable to satisfy certain boundary conditions in probability theory. In special application programs and in certain mathematical situations, the CCF is still used as a first approximation to a solution. Examples are in optimization of DGZ locations and in offset distance computations. Therefore, the JSTPS computer routine includes both distance-damage function methods with the capability to permit the main calling program to direct computation by either method. Only the CLN function is detailed in this document.

The following probability of damage mathematical operations are internally performed in the JSTPS routine called SUBROUTINE PDCALC:

1. Vulnerability Number (VNTK) Decoding.
2. Vulnerability Number (VN) Adjustment for K-Factor.
3. Weapon Radius Computation.

4. Probability of Damage Calculation.
 - a. Point Targets.
 - b. Circular Normal Area Targets.
 - c. Equivalent Target Area.
 - d. Fatalities/Casualties.
5. DGZ-Target Offset Distance.

The data in PDCALC have been extracted from the DIA "Physical Vulnerability Handbook - Nuclear Weapons" and the methodology from "Mathematical Background and Programming Aids for the Physical Vulnerability System for Nuclear Weapons" also published by DIA.

II. MATHEMATICAL FORMULATION

A. Cumulative Log Normal Damage Function.

Probability of damage using the cumulative log normal methodology is given by:

$$PD = \int_{r=0}^{r=\infty} f(r) dr$$

$$P_d(d) = \int_0^\infty \frac{1}{r} \cdot \frac{1}{\sigma^2} \cdot e^{-\frac{(r^2 + d^2 - 2rd \cos \theta)}{2\sigma^2}} \times P(r) \times dr d\theta$$

$$f(r) = P_d(r) \cdot r e^{-\frac{(r^2 + x^2)}{2\sigma^2}} \cdot \frac{1}{2\pi\sigma^2} \int_0^{2\pi} e^{\frac{rx \cos \theta}{\sigma^2}} d\theta$$

$$P_d(r) = \int_{-\infty}^z \frac{1}{\sqrt{2\pi}} \cdot e^{-y^2/2} dy$$

The latter, $P_d(r)$, is the cumulative log normal distance-damage function. It is, in fact, merely a Gaussian distribution where the variable (y) is a dummy random variable for integration. The factor (z) gives the upper limit for the integration as a function of weapon radius (w), target damage sigma (σ_d) and distance (R) from a DGZ (or AGZ with CEP = 0) to the target, point or area.

$$z = \frac{1}{\beta} \ln\left(\frac{\alpha}{r}\right)$$

$$\beta = \sqrt{-\ln(1-\sigma_d^2)}$$

$$\alpha = w(1-\sigma_d^2)$$

In $f(r)$, the terms other than $P_d(r)$ represent (1) in the case of a point target, the circular normal distribution of impact points about a DGZ or (2) in the case of area targets, the joint circular normal distribution of the impact points about a DGZ along with the circular normal distribution of target elements about a target center.

Before evaluating any probability of damage, all variables are standardized (normalized).

For the circular normal distribution of impact points, the mathematical expression is (See Figure 1):

$$\int_0^{2\pi} \int_0^{\rho} \frac{1}{2\pi\sigma_w^2} e^{-\frac{\rho^2}{2\sigma_w^2}} \rho d\rho d\phi$$

Where $.6551 \sigma_w$ is the standard deviation of this distribution.

By definition of CEP, it follows that:

$$\int_0^{2\pi CEP} \int_0^{\rho} \frac{1}{2\pi\sigma_w^2} e^{-\frac{\rho^2}{2\sigma_w^2}} \rho d\rho d\phi = \frac{1}{2}$$

($\rho = CEP$)

which gives:

$$\sigma_w = \frac{CEP}{\sqrt{2 \ln 2}} = \frac{CEP}{1.1774}$$

For the circular normal distribution of target elements, the mathematical expression is similar except now the parameter, σ_t , is for the distribution of target elements:

$$\frac{1}{2\pi\sigma_t^2} e^{-\frac{r^2}{2\sigma_t^2}} r dr d\theta$$

By definition of P-95 or R-95:

$$\int_0^{2\pi} \int_0^{R-95} \frac{1}{2\pi\sigma_t^2} e^{-\frac{r^2}{2\sigma_t^2}} r dr d\theta = 0.95$$

$$\sigma_t = \frac{R-95}{\sqrt{2 \ln 20}} = \frac{R-95}{2.4477}$$

The origin of our coordinate system is always selected at the target coordinates (See Figure 2) in which case the polar variables are (r, θ) . The circular normal distribution of impact points is easily written in terms of r and θ from the Law of Cosines and from realizing the $(p dp d\theta)$ is an infinitesimal area element, dA , equivalent to $(r dr d\theta)$ in magnitude.

It is easy to show that:

$$\int_0^{2\pi} \int_0^p \frac{1}{2\pi\sigma_w^2} e^{-\frac{p^2}{2\sigma_w^2}} p dp d\phi =$$

$$\int_0^{2\pi} \int_0^\pi \frac{1}{2\pi\sigma_w^2} e^{-\frac{(r^2 + x^2 - 2rx\cos\theta)}{2\sigma_w^2}} r dr d\theta$$

$$p^2 = r^2 + x^2 - 2rx\cos\theta$$

The interpretation is that when evaluated either of the above expressions gives the probability of a weapon impacting in any infinitesimal area element, dA , located between the DGZ and a distance of p , or, between the DGZ and a distance of r from the target.

FIGURE 1 - CIRCULAR NORMAL DISTRIBUTION OF IMPACT POINTS

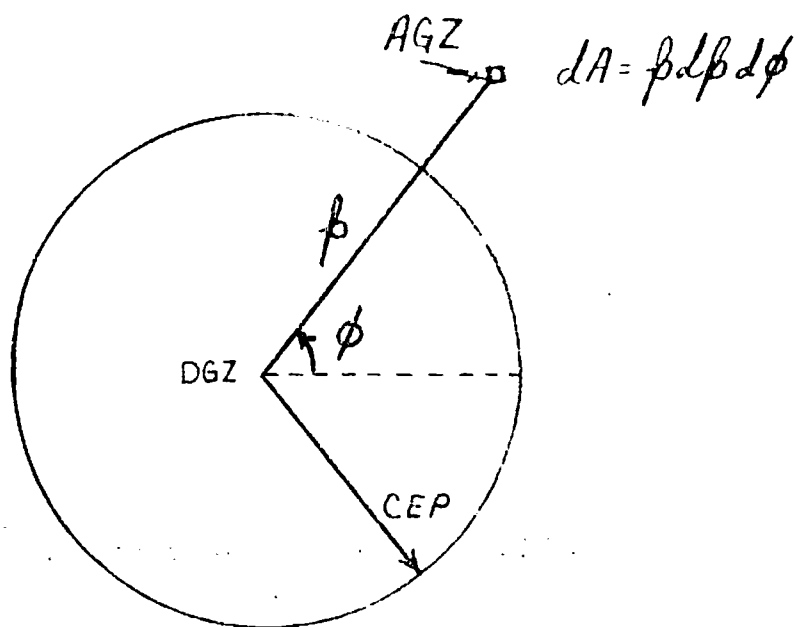
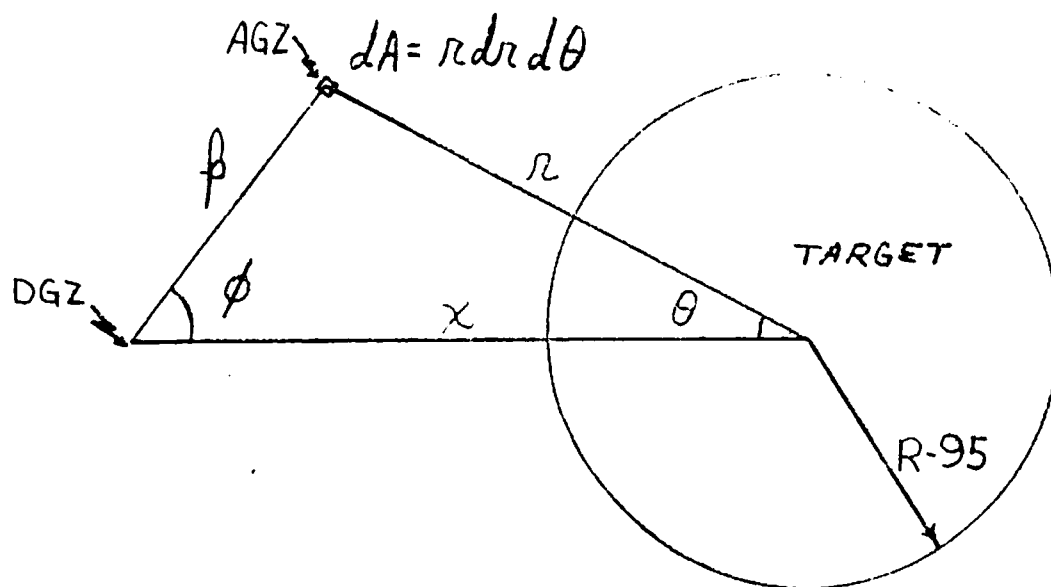


FIGURE 2 - DGZ-TARGET COORDINATE SYSTEM



Variables have not yet been standardized although now the coordinate system has been established. The parameter, σ , of $f(r)$ is the factor involved. Therefore, for point targets:

$$\sigma = \sigma_w$$

For area targets, since both the weapon delivery error and the target distribution are circular normal, so is their joint distribution. Furthermore, since their standard deviations may be assumed independent, a useful covariance relationship is used:

$$\sigma^2 = \sigma_w^2 + \sigma_t^2$$

$$\sigma = \frac{\sqrt{(CEP)^2 + 0.231(R-95)^2}}{1.1774}$$

The numerator has been called an "adjusted CEP", (CEP_a) .

Standardization of variables then occurs with division by :

$$R = \left(\frac{R}{9} \right)$$

$$X = \left(\frac{X}{9} \right)$$

$$W = \left(\frac{W}{9} \right)$$

Henceforth the capitalized variables represent standardized ones as in the above equations.

From the circular normal distribution of impact points it is easy to show that probability of having a weapon land further than 4σ from the DGZ is $\leq .00005$. Therefore, it should be obvious that:

$$\sigma = \frac{CEP}{1.177}$$

$$\int_0^{\infty} f(r) dr \approx \int_A^B f(R) dR$$

since

$$f(R) \approx 0 \quad (A > R > B)$$

One limit for B is:

$$B = X + 4$$

$$X = \left(\frac{r}{\sigma} \right)$$

The limit for A, since A cannot be negative, is the larger of:

$$A = 0$$

$$A = X - 4$$

Sometimes, however, the weapon radius is sufficiently small so that $P_d(r)$ goes to zero before $R = X + 4$. In fact when:

$$r \geq 1.06 W e^{2.86 \sigma} ; P_d(r) \leq 0.0005$$

so the limit for B is the smaller of:

$$B = X + 4$$

$$B = 1.06 W e^{2.86 \sigma}$$

The mathematical solution to

$$\int_A^B f(R) dR$$

is a Gauss-Legendre 10-point quadrature formula:

$$\frac{B-A}{2} \sum_{i=1}^{i=10} k_i f'(R_i) P_i(R_i)$$

where

$$R_i = 0.5 [(B-A)q_i + B+A]$$

and where the q_i symmetry coefficients and k_i weighting factors are defined below:

GAUSS-LEGENDRE QUADRATURE

<u>i</u>	<u>q_i</u>	<u>k_i</u>
1	.9739065285	.066671344
2	.8650633667	.1494513492
3	.6794095683	.2190863625
4	.4333953941	.2692667193
5	.1488743390	.2955242247
6	-.1488743390	.2955242247
7	-.4333953941	.2692667193
8	-.6794095683	.2190863625
9	-.8650633667	.1494513492
10	-.9739065285	.066671344

The quadrature formula serves to locate ten AGZs about the DGZ so that each of the ten fall within the boundary conditions for probability of damage greater than zero. These AGZs are

located at a distance, R_i , from the target in standardized dimensional units. The very last term in $f(r)$:

$$\frac{1}{2\pi\sigma^2} \int_0^{2\pi} e^{\frac{rx \cos \theta}{\sigma^2}} d\theta$$

is a modified Bessel function.

After determining the value of σ to standardize variables and evaluating the appropriate limits for A and B, the quadrature formula is applied over the index from $i = 1$ to $i = 10$ evaluating completely $f(R_i)$ before applying the k_i weighting factor.

For each R_i , the Z_i is evaluated as:

$$Z_i = \frac{1}{\beta} \ln \left(\frac{w e^{-\beta^2}}{R_i} \right)$$

and $P_d(R_i)$ is easily calculated from:

$$P_d(R_i) = \frac{1}{2} + \frac{1}{2} \cdot \frac{|Z_i|}{Z_i} \operatorname{erf} \left(\frac{|Z_i|}{\sqrt{2}} \right)$$

Here, erf , is the error function which is given by:

$$\operatorname{erf}(C) = 1 - \frac{1}{(1 + a_1 C + a_2 C^2 + a_3 C^3 + a_4 C^4 + a_5 C^5 + a_6 C^6)^{16}}$$

$$a_1 = 0.07052308$$

$$a_4 = 0.00015201$$

$$a_2 = 0.04228201$$

$$a_5 = 0.00027657$$

$$a_3 = 0.00921053$$

$$a_6 = 0.00004306$$

However, certain additional conditions apply:

$$\begin{array}{ll} \cancel{Z_i} > 3.87 & P_d(R_i) = 1.00 \\ \cancel{Z_i} < -3.87 & P_d(R_i) = 0.00 \\ \cancel{|Z_i|} < 5 \times 10^{-6} & P_d(R_i) = 0.50 \end{array}$$

The next step is to evaluate the remaining part of $f(r)$:

$$f'(r_i) = r_i e^{-\frac{1}{2\sigma^2}(r_i^2 + x^2)} \cdot \frac{1}{2\pi\sigma^2} \int_0^{2\pi} e^{\frac{r_i x \cos \theta}{\sigma^2}} d\theta$$

which is now, in standardized units:

$$f'(R_i) = R_i e^{-\frac{1}{2}(R_i^2 + x^2)} \cdot \frac{1}{2\pi} \int_0^{2\pi} e^{R_i x \cos \theta} d\theta$$

A new standardized variable is defined:

$$H_i = x R_i$$

If $x = 0$, obviously all $H_i = 0$ and the previous expression reduces to:

$$f'(R_i) = R_i e^{-\frac{R_i^2}{2}}$$

If $H_i > 3.75$, then G is set equal to $\frac{3.75}{H_i}$ and the solution is:

$$f'(R_i) = \frac{R_i e^{-\frac{(x-R_i)^2}{2}} f_1(G)}{\sqrt{H_i}}$$

where

$$f_1(G) = b_0 + b_1 G + b_2 G^2 + b_3 G^3 + b_4 G^4 + \dots + b_8 G^8$$

$$b_0 = +0.39894228$$

$$b_5 = -0.02057706$$

$$b_1 = +0.01328592$$

$$b_6 = +0.02635537$$

$$b_2 = +0.00225319$$

$$b_7 = -0.01647633$$

$$b_3 = -0.00157565$$

$$b_8 = +0.00392377$$

$$b_4 = +0.00916281$$

This function, $f_1(G)$, is equal to:

$$\frac{\sqrt{XR_i}}{2\pi XR_i} \int_0^{2\pi} e^{XR_i \cos \theta} d\theta$$

If $H_i \leq 3.75$, then G is set equal to

$$G = \left(\frac{H_i}{3.75} \right)^2$$

and the solution is:

$$R_i e^{-\frac{1}{2}(R_i^2 + X^2)} f_2(G)$$

where:

$$f_2(G) = 1 + \kappa_1 G + \kappa_2 G^2 + \kappa_3 G^3 + \kappa_4 G^4 + \dots + \kappa_6 G^6$$

$$\kappa_1 = 3.5156229$$

$$\kappa_4 = 0.2659732$$

$$\kappa_2 = 3.0899424$$

$$\kappa_5 = 0.0360768$$

$$\kappa_3 = 1.2067492$$

$$\kappa_6 = 0.0045813$$

Here, the function, $f_2(G)$ is:

$$\frac{1}{2\pi} \int_0^{2\pi} e^{X R_i \cos \theta} d\theta$$

As noted previously, the above equations are solved for each of the ten values for R_i by calculating $f'(R_i)$. Each $f'(R_i)$ is weighted by the Gauss-Legendre quadrature weighting coefficients, k_i , multiplied by $P_d(R_i)$ and summed. That sum is then multiplied by the factor, $\frac{(B - A)}{2}$, to give the probability on the average, of causing at least the level of damage specified by the target vulnerability number (VNTK).

IMPORTANT!

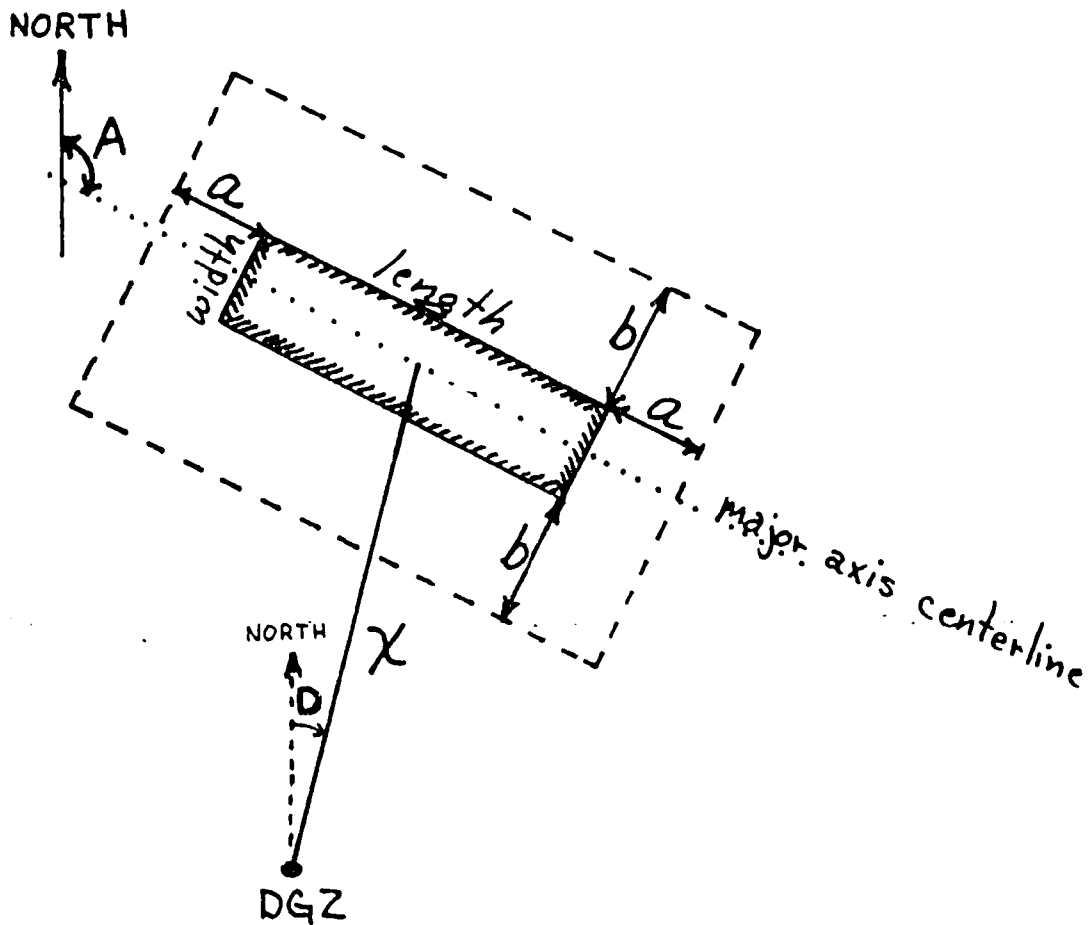
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B. Equivalent Target Area.

Certain special types of targets are treated by the equivalent target area (ETA) approximation. Bridges, dams, locks, etc. are examples of such targets which, in general, are rectangular in shape and have large length to width ratios. The damage objective is considered satisfied on any part of the ETA target. The approximation then equates the probability of placing a weapon in the target area to the probability of achieving the desired level of damage to the target.

The target area is made "equivalent" to the weapon considered and the desired damage by adjusting the target's actual length and width parameters, coded in its VNTK, with weapon radius factors. Because some targets vary in effects sensitivity along the length axis compared to the width axis, the adjustment to the target area is not always the same to each axis. The new equivalent target area is defined by adding to the width a distance equal to two width weapon radii and to the length a distance of two length weapon radii. Figure 3 illustrates the construction of the ETA. The standard deviations for the target axes are given by:

FIGURE 3. EQUIVALENT TARGET AREA CONSTRUCTION



χ A = Orientation Angle (for $\chi > 0$)
(ORIEN)

χ D = DGZ Azimuth (for $\chi > 0$)
(AZMTH)

a = length weapon radius (WR_L)

b = width weapon radius (WR_W)

$$\sigma_w = \frac{\sqrt{(CEP)^2 + (1.1774 \sigma_d WR_w)^2}}{1.1774}$$

$$\sigma_l = \frac{\sqrt{(CEP)^2 + (1.1774 \sigma_d WR_l)^2}}{1.1774}$$

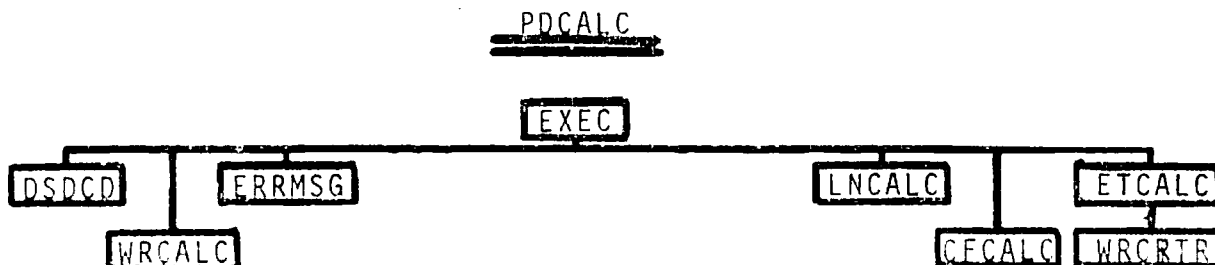
When the DGZ is not located at the target center, it is necessary to know the azimuth of the line from the DGZ to target center and the orientation azimuth for the target in order to fix a rectangular coordinate system commensurate with the problem. Otherwise, the principles remain the same.

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III. JSTPS SUBROUTINE PDCALC

A. General.

The figure below outlines the basic structure of PDCALC with its internal subroutines.



Each subroutine performs specific operations as later described.

B. EXEC - Input/Output.

The EXEC subroutine accepts input data through a call statement, directs computational operations by interpreting the value in an input flag field (IFLG) and returns output data to the main calling program. The call statement is:

VN T 0-K=10 KT 60 R95(1,mi)
CALL PDCALC (IV, JT, KF, YLD, HOB1, R95, CEP, D, WR,
POD, IFLG, AZMTH).

The arguments in the call statement are:

- | | |
|-----|--|
| IV | VN portion of VNTK for target. Integer format.
(INPUT) |
| JT | T portion of VNTK for target. Alpha/integer
format. (INPUT) |
| KF | K portion of VNTK for target. Integer format.
(INPUT) |
| YLD | Weapon yield in kilotons. Floating point.
(INPUT) |

HOB1 Weapon height of burst in feet. Floating point.
(INPUT).

R95 Radius in nautical miles for circular normal area
target. Floating point. (INPUT)

(or) :

Orientation angle in degrees for ETA target
when $D \neq 0$. (Carried as R95 in NTB).
Floating point. (INPUT).

CEP Weapon circular error probable in feet. Floating
point. (INPUT).

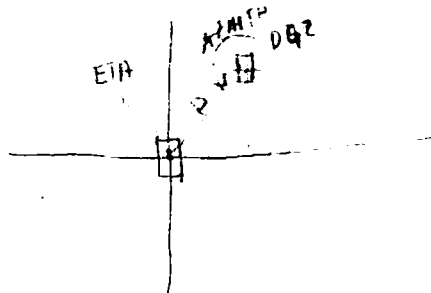
D Distance in nautical miles from DGZ to target.
Floating point. (INPUT) (OUTPUT for IFLG + 5 or 6).

WR Weapon ^{height?} radius in feet. Floating point. (OUTPUT)
(INPUT for IFLG = 10).

POD Probability of Damage. Floating point.
(OUTPUT) (INPUT for IFLG = 5 or 6).

IFLG Integer format flag which directs PDCALC to
perform specified functions. (Refer to Appendix 1
for complete description). (INPUT).

AZMTH Azimuth in degrees from DGZ to ETA target when
 $D \neq 0$. Floating point. (INPUT).



C. DSDCD - Damage Sigma.

This subroutine decodes the input VNTK and assigns the target damage sigma (~~5~~₄). Specific definitions of the T field in VNTK related to damage sigma values are at reference 3, page 7, while specific ETA codings in terms of VNTK are at pages 254, 292, and 321. Integer values of 1 and 2 in the T field are interpreted as "P" and "Q," respectively; a 3 is interpreted as "X" for personnel vulnerability. With IFLG = 8 or 9, any damage sigma greater than zero and less than one can be input through the POD field for special excursions.

D. WR^{eff}CALC - Weapon_n Radius.

The weapon_n^{eff} radius is computed in this subroutine based on the weapon input data and the target VNTK. The adjusted vulnerability number is also computed here. The applicable overpressure effect, dynamic pressure effect, personnel fatality, or personnel incapacitating casualty is determined through the decoded VNTK. For personnel vulnerability, the K field in VNTK matches the personnel environment in reference 2 as follows:

<u>K</u>	<u>REF 2 FIGURE</u>	<u>K</u>	<u>REF 2 FIGURE</u>
1	III-1	6	III-6
2	III-2	7	III-14
3	III-3	8	III-15
4	III-4	9	III-16
5	III-5		

Recent changes to personnel vulnerability have been incorporated. (Reference 4)

An automatic feature of this subroutine does not permit attempted evaluations for heights of burst beyond the so-called "knee" of the weapon radius curves. An error message will be returned in these cases.

E. CFCALC - Circular Coverage Function

This routine computes probability of damage in the methodology of the Hastings approximation to the circular coverage function only if so directed by input IFLG = 11. Additionally, it is automatically used when computing an offset distance based on an input POD of less than 0.50 (IFLG = 8 or 9). In the latter case, it is recommended that POD be reevaluated by LNCALC using the computed offset distance and IFLG = 2 in the interest of accuracy and consistency.

F. LNCALC - Cumulative Log Normal Function.

As noted earlier, the JSTPS standardizes reporting POD based on the CLN methodology. The general procedure has already been briefly described.

G. ETCALC - Equivalent Target Area.

Equivalent Target Area problems are evaluated in this routine. The only options permitted with ETA targets are IFLG = 1 or 2. Data arrays store applicable target parameters tabulated in reference 3.

H. WRCRTR - Crater Radius.

This routine is called by ETCALC for a weapon crater radius when such is demanded due to the nature of a target.

I. ERRMSG - Error Messages.

Error messages are printed by this routine. Sources of errors may be inadvertently erroneous input data or, for example, too high a height of burst for a given target. Details are listed in Appendix 2.

Error messages 2 and 10 (Appendix 2) can be suppressed, if necessary, by adding 100 to the input IFLG value with each call by the main program.

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IV. COMMENTS.

A. PROBABILITY OF DAMAGE INTERPRETATION.

Probability of damage relates to at least the level of damage specified by a vulnerability number. The level of damage, for example, might be moderate structural, severe structural, or fatality. If the vulnerability number corresponds to moderate structural damage, then the numerical value for probability of damage incorporates all levels of damage at and higher than moderate. The term (1-PD) is not a probability of survival; it is the probability of achieving all levels of damage less than that specified. With a moderate structural damage VNTK (1-PD) is the probability for light damage including survival or escaping all damage. Similarly, when treating personnel vulnerability, the probability of causing at least incapacitating casualties is a numerical figure accounting for these casualties and also fatalities. To separately identify casualty and fatality probabilities requires two computations for each "target" - one for at least fatalities (e.g., VNTK = 99X1) and one for at least casualties (99X2). The difference in the two probability values is for casualties.

Probability of damage numerical values reflect averages. It should not be interpreted for the prediction of the outcome of any single nuclear explosion. The numerical result represents on a percentage basis the number of times

that the specified outcome should, on the average, occur if the event were identically repeated a number of times. In terms of specified damage levels, probability of damage theory recognizes only two possible outcomes: (1) achieving the specified level of damage or higher, or, (2) achieving less than the specified level of damage. A target in its entirety, point or area, is either damaged at least as specified or damaged at any level lower than specified. This important fact is frequently overlooked for area type targets containing some number of indistinguishable elements. Probability of damage value can be used effectively as relative indicators. For example, the location of a DGZ can be determined for optimum damage results or yields and heights of burst can be juggled for the same purpose. Comparisons between nuclear plans can be made with probability of damage values but only with caution. The assumptions incorporated into the theory must be borne in mind.

B. UNCERTAINTIES.

Aside from inaccuracies related to target locations, distribution and composition of the elements comprising area targets etc., some statements can be made regarding accuracy bands from measured empirical data.

(1) Warhead yields: Techniques used in test programs to certify the test device yield are accurate to

no better than a certain classified percentage figure. That figure varies with the fission - fusion yield ratio, however.

(2). Warhead Age: Weapons may be boosted or unboosted. Yield of boosted weapons vary with the age variations of limited life component boosting material.

(3). Pressure - Range Data: Overpressure range data is reported reliable to $\pm 20\%$; dynamic pressure data to $\pm 40\%$.

(4). Damage Sigma: Values of 0.20 are consistently used at the present time for P targets where the actual value varies from 0.10 to 0.30. For Q targets, 0.30 is used where it varies from 0.20 to 0.40.

(5). K-Factor: The K factor in VNTK is rounded to the nearest integer and can give a relative weapon radius error as high as $\pm 20\%$.

(6). Vulnerability Number: The VN portion of VNTK is rounded to integer values. This gives a $\pm 5\%$ relative error in weapon radius.

(7). Height of Burst: Errors in height of burst can cause considerable variance in weapon radius. It is for this reason alone that attempts to optimize effects at or near the "optimum" weapon radius, or "knee" of weapon radii curves should be avoided.

The relative error in weapon radius from combined independent error sources can be considerable.

A conservative estimate places a lower limit on weapon radius error at $\pm 10\%$. The corresponding probability of damage variance is calculable through these limits and is also dependent on specific targeting cases.

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APPENDIX 1
IFLG INPUT DESCRIPTION

<u>IFLG VALUE</u>	<u>SEE NOTE</u>	
1		Compute LNCALC POD (Maximum = .990)
2	(1)	Compute LNCALC POD (Maximum = .999)
3, 4		Compute weapon radius.
5, 6	(2)	Compute offset distance.
7	(3)	Compute fatality and casualty effect.
8		Compute LNCALC POD (Special case).
9		Compute LNCALC POD (Special case).
10		Compute LNCALC POD (Special case).
11		Compute CFCALC POD (Special case).
12	(4)	Compute floor space POD and fatality.

<u>VALUE</u>	<u>INPUT (FIELD)</u>	<u>OUTPUT (FIELD)</u>
1	D	POD, WR
2	D	POD, WR
3, 4	D	WR
5, 6	POD	D, WR
7	D	Fatality (as POD) Casualty (as WR)
8	Damage Sigma (thru POD)	POD
9	Damage Sigma (thru POD) and WR	POD
10	WR	POD
11	D	POD, WR
12	D	Floor Space POD (as POD) Fatality (as WR)

- (1) Normal IFLG value for structural damage.
 (2) Not allowed for ETA targets.
 (3) Allowed only for JT = X or 3.
 (4) Normal IFLG value for personnel effects based on
 National Target Base (NTB) P-95 VNTK as P or Q type
 target. Not allowed for JT = X or 3.

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APPENDIX 2
ERROR MESSAGES

<u>IERR VALUE</u>	<u>MESSAGE</u>	<u>SOURCE</u>
1	YOU CANNOT ACHIEVE DESIRED POD WITH THIS WEAPON	CFCALC LNCALC
2	VN (IV) IS TOO LARGE FOR AVAILABLE DATA CURVES	WRCALC
3	SHOB > 900 FEET	WRCALC
4	THE ONLY OPTIONS AVAILABLE W/ETA TARGETS ARE IFLG = 1 OR 2	EXEC
5	JT MUST CONTAIN AN X OR 3 WHEN USING IFLG = 7	EXEC
6	CHECK VALUE IN KF. IT MUST BE LESS THAN 10.	DSDCD
7	CHECK VALUE IN KF. IT MUST BE > OR = ZERO.	DSDCD
8	INVALID VALUE IN T PORTION OF VNTK FOR ETA-TYPE TARGETS (JT)	ETCALC
9	INVALID VALUE IN T PORTION OF VNTK (JT)	DSDCD
10	VN IS TOO LARGE FOR SHOB > OR = 900 FEET	WRCALC
11	FOR IFLG = 12 YOU MUST INPUT A P OR A Q TYPE TARGET	EXEC
12	FOR JT = Z, A CONTACT BURST IS REQUIRED	DSDCD

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APPENDIX 3

FORTRAN LISTING SUBROUTINE PDCALC

A sequence number for each card in the PDCALC deck appears as an 8-digit number in the FORTRAN listing. The 8-digit field corresponds to card columns 73 through 80.

The sequence numbers provide an adequate means for collation. These numbers also provide a convenient basis for referencing any communication between users and the JSTPS.

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AVN = Adjusted VN

DGZ = Target Offset Distance

ETA = Equivalent Target Area

VNTIC = Vulnerability for Decoding

CCF = Circular Coverage Function

CLN = Cumulative Log Normal

w = weapon radius

σ_d = target damage sigma

x = distance from a DGZ (or AGZ with CCF=0)

```

C***** 00000100
C 00000200
C SUBROUTINE PDCALC(IV,JT,KF,YLD,HOB1,R95,CEP,D,WR,POD,IFLG,AZMTH) 00000300
C 00000400
C***** 00000500
C 00000600
C 00000700
C PDCALC IS A SUBROUTINE IN FORTRAN 4 WHICH CALCULATES THE AVERAGE 00000800
C PROBABILITY OF ACHIEVING AT LEAST THE LEVEL OF DAMAGE, 00000900
C SPECIFIED BY A VULNERABILITY NUMBER, TO AN INSTALLATION 00001000
C USING A SPECIFIC WEAPON TARGETTED AGAINST AN EXPLICIT 00001100
C DGZ LOCATION. OPTIONAL CALCULATIONS ARE AVAILABLE THROUGH 00001200
C IFLG CONTROL. 00001300
C 00001400
C 00001500
C 00001600
C 00001700
C CONTINUE 00001800
C THE SUBROUTINE ARGUMENTS HAVE THE FOLLOWING MEANINGS: 00001900
C 00002000
C IV = AN INTEGER NUMBER DESCRIBING TARGET HARDNESS OR 00002100
C TARGET DIMENSIONS (ETA). INDICATES VULNERABILITY 00002200
C NUMBER (VN OF VNTK). 00002300
C CONTINUE 00002400
C JT = 'I' PORTION OF VNTK. CAN BE 1, 2, OR 3 IN ADDITION 00002500
C TO ALPHABETICS DEFINED IN TDI HANDBOOK. 00002600
C KF = 'K' PORTION OF VNTK WHICH IS AN INTEGER NUMBER FROM 00002700
C 0 TO 9. FOR P AND Q TYPE TARGETS THIS DENOTES TARGET 00002800
C RESPONSE TO SHOCK DURATION. FOR POPULATION EFFECTS IT 00002900
C DENOTES THE DOMINANT STRUCTURE IN THE AREA. 00003000
C CONTINUE 00003100
C YLD = YIELD OF WEAPON IN KILOTONS 00003200
C 00003300
C HOB1 = ACTUAL HEIGHT OF BURST OF THE WEAPON 00003400
C 00003500
C R95 = RADIUS IN NAUTICAL MILES OF A CIRCLE ENCOMPASSING 00003600
C 95 PER CENT OF THE CIRCULAR NORMAL TARGET AREA 00003700
C FOR ETA TARGETS, R95*10 = ORIENTATION OF THE TARGET 00003800
C IN DEGREES. 00003900
C CONTINUE 00004000
C CEP = CIRCULAR ERROR PROBABLE OF THE SPECIFIED WEAPON SYSTEM 00004100
C 00004200
C D = DISTANCE IN NAUTICAL MILES FROM DGZ TO TARGET. 00004300
C 00004400
C WR = WEAPON RADIUS IN FEET. 00004500
C 00004600
C POD = PROBABILITY OF ACHIEVING THE SPECIFIED LEVEL OF DAMAGE 00004700
C AGAINST THE GIVEN TARGET WITH THE GIVEN WEAPON. 00004800
C 00004900
C CONTINUE 00005000
C IFLG = THERE ARE DIFFERENT RESULTS THAT PDCALC CAN PRODUCE. 00005100

```

PD CALC = PROB. DAMAGE CALC.

```

C C THE OUTPUT CREATED IS CONTROLLED BY GIVING IFLG THE
C C FOLLOWING VALUES:
C C
C C 1 = PRODUCE POD UP TO VALUE OF .990. D MUST BE INPUT
C C
C C 2 = PRODUCE POD UP TO VALUE OF .999. D MUST BE INPUT
C C
C C 3 =
C C PRODUCE WEAPON RADIUS.
C C
C C 4 =
C C
C C CONTINUE
C C
C C 5 = PRODUCE D, THE MAXIMUM DISTANCE AT WHICH A GIVEN POD
C C CAN BE ACHIEVED. POD MUST BE INPUT.
C C
C C 6 =
C C
C C 7 = PRODUCE FATALITY POD AND CASUALTY POD.
C C THESE VALUES ARE RETURNED IN POD AND WR
C C VARIABLES, RESPECTIVELY. D MUST BE INPUT.
C C
C C CONTINUE
C C
C C 8 = DAMAGE SIGMA IS INPUT THROUGH POD VARIABLE. POD IS
C C OUTPUT. (D IS INPUT)
C C
C C 9 = DAMAGE SIGMA AND WEAPON RADIUS ARE INPUT. POD IS
C C OUTPUT. (D IS INPUT)
C C
C C 10 = WR INPUT. POD IS OUTPUT. (D IS INPUT)
C C
C C 11 = CALCULATE POD UP TO .999 USING CCF FUNCTION INSTEAD
C C OF THE CLN FUNCTION FOR IFLG=1,2.
C C
C C CONTINUE
C C
C C 12 = PRODUCE POD AND FATALITY POD. FATALITY POD IS
C C RETURNED IN THE WR VARIABLE. D MUST BE INPUT.
C C
C C CONTINUE
C C AZMTH = AZIMUTH IN DEGREES FROM DGZ TO TARGET.
C C
C C *** OPTION ***
C C IF IFLG > 100 THEN ERROR MESSAGES 2 AND 10 ARE SUPPRESSED.
C C 100 IS SUBTRACTED FROM IFLG IN THIS CASE. PROCESSING THEN
C C AS BEFORE. IFLG IS NOT RETURNED TO ITS ORIGINAL VALUE. THIS
C C MEANS THAT IFLG MUST BE RESET BEFORE EACH CALL TO POCALC IF YOU
C C WANT TO USE THIS OPTION.
C C
C C IERR IS A FLAG FOR FINDING PROBLEMS IN THE INPUT DATA IF
C C THEY EXIST.
C C
C C FIND DAMAGE SIGMA---- USDCO RETURNS JJT=1.FOR P,=2 FOR
C C Q, =3 FOR PPLN, =4,5,6 FOR ETA
C C
C C RADIUS = 10000000.
C C ANGL1 = .0
C C ANGL2 = 360.

```

```

IFGFLG = 0
IF (IFLG.GT.100) IFGFLG = 1
IF (IFLG.GT.100) IFLG = IFLG - 100
LF = KF
  LP = KF / 2
  IF((2*LP.EQ.LF).AND.(IFLG.EQ.7)).AND.(KF.GT.0)) LF = LF - 1
  IFLH = IFLG
  IF (IFLG.GE.11) IFLH = 2
IERR = 0
C*****
  CALL DSDCD (JT, LF, YLD, HOB1, DSIG, JJT, POD, IFLH, IERR)
C*****
  IF (IERR.NE.0) GO TO 990
  IF IFLG = 8,9, DSDCD INSERTS POD'S VALUE INTO DSIG.
C
  IF ETA (JJT=4) COMPUTE POD FOR IT, OTHERWISE SKIP THIS PART.
C
  IF (JJT.LT.4) GO TO 100
C
  CHECK IFLG FOR VALID VALUE TO USE WITH ETA
  IF (IFLG.LE.2) GO TO 50
C
  IERR = 4
  GO TO 990
C
50 CONTINUE
C
C IF D > 0 & YOU HAVE A LOCK OR DAM GO TO 992 & SET POD = 0.0
C
  IF ((D.GT..001) .AND. (JJT.NE.4)) GO TO 992
C
C*****
  CALL ETCALC (IV,JT,KF,YLD,CEP,HOB1,R95,AZMTH,D,POD,IERR)
C*****
  IF (IERR.NE.0) GO TO 990
  RETURN
C
100 CONTINUE
C
C CHECK FOR WR INPUT. IF NOT AN INPUT, CALL WRCALC.
C
C*****
  IF (IFLH.LT.9) CALL WRCALC(YLD,HOB1,IV,JJT,LF,DSIG,WR,IERR)
C*****
  IF (IERR.NE.0) GO TO 990
  CHECK TO SEE IF WR IS ONLY DESIRED OUTPUT. IF SO, RETURN
C
  IF((IFLG.NE.3) .AND. (IFLG.NE.4)) GO TO 110
C
  RETURN
C

```

```

110      CONTINUE
      IF (IFLG.EQ.7) IFLH = 2
C
C      CALL THE APPROPRIATE DAMAGE ROUTINE, DEPENDING ON DSIG VALUE.
C      IF IFLG = 11 DO THE OPPOSITE
C
C*****
      IF (((IFLG.EQ.5) .OR. (IFLG.EQ.6)) .AND. (POD.GT..50)) .OR.
      A (((IFLG.NE.5) .AND. (IFLG.NE.6)) .AND. (IFLG.NE.11)))
      B CALL UNCALC (CEP, DSIG, WR, R95, POD, D, IFLH, RADIUS,
      A ANGL1, ANGL2, IERR)
      IF (((IFLG.EQ.5) .OR. (IFLG.EQ.6)) .AND. (POD.LE..50)) .OR.
      A (IFLG.EQ.11))
      B CALL CFCALC (CEP, DSIG, WR, R95, POD, D, IFLH, IERR)
C*****
      IF (IERR.NE.0) GO TO 990
C
C      IF YOU WANT NOTHING ELSE, RETURN CONTROL TO CALLING PROG.
C
C      IF (IFLG.EQ.7) GO TO 140
C      IF (IFLG.EQ.12) GO TO 150
139      CONTINUE
      RETURN
C
140      CONTINUE
C
C      MAKE SURE THAT FOR IFLG=7, YOU HAVE 99X TARGET.
C
      IF (KF.EQ.9) GO TO 139
      IF (JJT.EQ.3) GO TO 160
      IERR = 5
      GO TO 990
C
C      MAKE SURE THAT FOR IFLG=12, YOU HAVE P OR Q TARGET.
C
150      LF = 0
      LT = 3
      IF (JJT.EQ.2) LF = 2
      IF (JJT.LT.3) GO TO 165
      IERR = 11
      GO TO 990
C
160      CONTINUE
C
C      THIS IS THE 2ND POD CALCULATION AREA
C
      LT = 3
      P1 = POD
      LF = LF + 1
165
C
C*****
      CALL DSDCD (LT, LF, YLD, HOBL, DSIG, JJT, POD, IFLH, IERR)
C*****

```

```

00015600
00015700
00015800
00015900
00016000
00016100
00016200
00016300
00016400
00016500
00016600
00016700
00016800
00016900
00017000
00017100
00017200
00017300
00017400
00017500
00017600
00017700
00017800
00017900
00018000
00018100
00018200
00018300
00018400
00018500
00018600
00018700
00018800
00018900
00019000
00019100
00019200
00019300
00019400
00019500
00019600
00019700
00019800
00019900
00020000
00020100
00020200
00020300
00020400
00020500
00020600
00020700

```

```

C***** 00020000
      IF (IERR.NE.0) GO TO 990 00020900
C 00021000
C***** 00021100
      CALL WRCALC(YLD, HOB1, IV, JJT, LF, DSIG, WR, IERR) 00021200
C***** 00021300
C 00021400
      IF (IERR.NE.0) GO TO 990 00021500
C 00021600
C***** 00021700
      CALL LNCALC (CEP, DSIG, WR, R95, POD, D, IFLH, RADIUS, 00021800
      A ANGL1, ANGL2, IERR) 00021900
C***** 00022000
C 00022100
      IF (IERR.NE.0) GO TO 990 00022200
C 00022300
      P2 = POD 00022400
      WR = POD 00022500
      POD = P1 00022600
      RETURN 00022700
C 00022800
C 00022900
990 CONTINUE 00023000
      IF ((IFGFLG.EQ.1) .AND. ((IERR.EQ.2) .OR. (IERR.EQ.10)))GO TO 991 00023100
      CALL ERRMSC (IERR, IV, JT, KF, YLD, CEP, HOB1, R95, D, WR, POD, IFLG) 00023200
      RETURN 00023300
C 00023400
991 D = .0 00023500
      WR = .0 00023600
992 POD = 0.0 00023700
      RETURN 00023800
      END 00023900
C***** 00024000
C 00024100
      SUBROUTINE DSDCD (JT, KF, YLD, HOB1, DSIG, JJT, POD, IFLG, IERR) 00024200
C 00024300
C***** 00024400
C 00024500
      DIMENSION TYD(4,2,9), SIGMA(5,2,9), NBRYDS(2,9) 00024600
      DIMENSION HT(23), IT(23) 00024700
      DATA NP, NQ, NX /'P','Q','X'/ 00024800
      DATA HT, IT / 11*.0, .1,.3,.4,.5,.1,.2,.4,.5, 4*.0, 00024900
      DATA HT, IT / 11*.0, .1,.3,.4,.5,.1,.2,.4,.5, 3*.0, .3, 00024900
      A 'A','B','C','D','E','F','G','H','I','J','K','L','M','N', 00025000
      B 'O','R','S','T','U','V','W','Y','Z'/ 00025100
C 00025200
C 00025300
      ARRAY TYD CONTAINS THE YIELD VALUES AT WHICH DAMAGE SIGMA 00025400
      CHANGES FOR POPULATION TYPE TARGETS. 00025500
C 00025600
      ARRAY SIGMA CONTAINS THE DAMAGE SIGMA VALUES FOR POPULATION 00025700
      TYPE TARGETS. 00025800
C

```

DSDCD = DAMAGE SIGMA DE CODE DATA

* REPLACED*
* REPLACEMENT*

```

CONTINUE
DATA TYD
A/40.,200.,.0.,.0,      10.,40.,.0.,.0,      00025900
B 8.,40.,.0.,.0,      4.,8.,100.,.0,      00026000
C 80.,.0.,.0.,.0,      30.,.0.,.0.,.0,      00026100
D 4.,30.,70.,.0.,      4.,8.,100.,.0,      00026200
E 35.,250.,.0.,.0,      20.,120.,.0.,.0,      00026300
F 3.,70.,.0.,.0,      1.,10.,.0.,.0,      00026400
G 10.,40.,180.,.0,      5.,10.,40.,500.,      00026500
H 4.,13.,70.,.0,      2.,7.,25.,150.,      00026600
I 6.,40.,.0.,.0,      2.4,10.,150.,.0/      00026700
                                00026800
                                00026900
                                00027000
                                00027100
                                00027200
                                00027300
                                00027400
                                00027500
                                00027600
                                00027700
                                00027800
                                00027900
                                00028000
                                00028100
                                00028200
                                00028300
                                00028400
                                00028500
                                00028600
                                00028700
                                00028800
                                00028900
                                00029000
                                00029100
                                00029200
                                00029300
                                00029400
                                00029500
                                00029600
                                00029700
                                00029800
                                00029900
                                00030000
                                00030100
                                00030200
                                00030300
                                00030400
                                00030500
                                00030600
                                00030700
                                00030800

C      DATA SIGMA
A/.2,.3,.4,.0,.0,      .2,.3,.4,.0,.0,
B .3,.4,.5,.0,.0,      .3,.4,.5,.5,.0,
C .3,.3,.0,.0,.0,      .3,.3,.0,.0,.0,
D .3,.3,.4,.4,.0,      .3,.3,.4,.4,.0,
E .5,.4,.4,.0,.0,      .5,.4,.4,.0,.0,
F .5,.4,.4,.0,.0,      .5,.4,.4,.0,.0,
G .2,.3,.4,.5,.0,      .2,.3,.4,.5,.5,
H .2,.3,.4,.5,.0,      .2,.3,.4,.5,.5,
I .3,.4,.5,.0,.0,      .3,.4,.5,.5,.0/

CONTINUE
DATA NBRYDS
A/3,3, 3,4, 2,2, 4,4, 3,3, 3,3, 4,5, 4,5, 3,4/

C      DSDCD IS A SUBROUTINE WHICH DECODE THE T FIELD (JT) TO
C      DETERMINE THE APPROPRIATE DAMAGE SIGMA FOR USE
C      BY WRCALC AND THE POD SUBROUTINES.
C
C      CONTINUE
C
C      JT = T PORTION OF 'VNTK'. THIS MAY BE EITHER AN
C      INTEGER (1,2,OR 3) OR AN ALPHABETIC
C      CHARACTER (A - Z). CURRENTLY, 1='P, 2='Q,
C      AND 3='X.
C      THE EXPLANATION OF THE ALPHABETICS WILL
C      BE INSERTED WHEN IT IS AVAILABLE.
C      DOCUMENTED IN THE TDI HANDBOOK (DIA)
C
C      CONTINUE
C      KF = K PORTION OF 'VNTK'. IT HOLDS VALUES RANGING
C      FROM 0 TO 9. (INPUT)
C
C      YLD = WEAPON YLD IN KILOTONS. (INPUT)
C
C      HOB1 = HEIGHT OF BURST IN FEET. (INPUT)
C
C      CONTINUE
C      DSIG = DAMAGE SIGMA FOR THE TARGET. (OUTPUT)
C
C      JJT = 1 FOR P TYPE TARGETS
C           = 2 FOR Q TYPE TARGETS

```

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*      REPLACED*
*      REPLACEMENT*
*      REPLACED*
*      REPLACEMENT*

```

```

C           = 3 FOR POPULATION TYPE TARGETS (99X).
C           = 4 FOR BRIDGES
C           = 5 FOR CANAL LOCKS
C           = 6 FOR DAMS
C   CONTINUE
C           IERR = 0 FOR NO INPUT DISCREPANCY
C           = 6 FOR KF>9
C           = 7 FOR KF < 0
C           = 12 FOR JT = 'Z' AND HEIGHT OF BURST > 0
C   CONTINUE
DSIG = .0
C           CHECK FOR INVALID KF
C   IF (KF.GT.9) GO TO 40
C   IF (KF.LT.0) GO TO 60
C
C   IF (JT.LT.1) GO TO 100
C
C           HERE WE KNOW THAT JT IS A NUMBER EQUAL TO 1,2,OR 3.
C   JJT = JT
C   IF ((IFLG.EQ.8).OR.(IFLG.EQ.9)) GO TO 50
C
C   GO TO THE APPROPRIATE DAMAGE SIGMA ROUTINE
C
C   IF (JJT-2) 10,20,30
C           P-TYPE TARGET
C   10  DSIG = .2
C       GO TO 50
C
C           Q-TYPE TARGET
C   20  DSIG = .3
C       GO TO 50
C
C           POP-TARGET
C   29  JJT = 3
C   30  IHB = 1
C       IF (HOB1 .GT. .001)
C   A   IHB = 2
C       ENDIF
C       JKF = KF / 2
C       JKF = JKF * 2
C
C       NLO = NBRYDS(1,KF)
C       NHI = NBRYDS(IHB,KF)
C       NYDL = NLO - 1
C       NYDH = NHI - 1
C       DO 31 JS=1, NYDL
C           IF (YLD .LT. TYD(JS,1,KF))
C   A   NLO = NLO - 1
C       ENDIF
C   ENDDO
C   31  CONTINUE

```

```

00030900
00031000
00031100
00031200
00031300
00031400
00031500
00031600
00031700
00031750
00031800
00031900
00032000
00032100
00032200
00032300
00032400
00032500
00032600
00032700
00032800
00032900
00033000
00033100
00033200
00033300
00033400
00033500
00033600
00033700
00033800
00033900
00034000
00034100
00034200
00034300
00034400
00034500
00034600
00034700
00034800
00034900
00035000
00035100
00035200
00035300
00035400
00035500
00035600
00035700
00035800
00035900

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* INSERTED*


```

DO 32 JS=1, NYDH
  IF (YLD .LT. TYD(JS,IHB,KF))
    A NHI = NHI - 1
  C   ENDIF
  C   ENDDO
32   CONTINUE
    DSIG = AMAX1(SIGMA(NLO,1,KF), SIGMA(NHI,IHB,KF))
    IF (KF .EQ. JKF)
      A DSIG = AMIN1(SIGMA(NLO,1,KF), SIGMA(NHI,IHB,KF))
    C   ENDIF
    C   GO TO 50
  C
40   IERR = 6
50   CCNTINUE
    IF ((IFLG.EQ.8).OR.(IFLG.EQ.9)) DSIG = POD
    RETURN
    60   IERR = 7
        RETURN
    100  DSIG=.0
        JJT = 0
  C
    IF (JT.EQ.NP) DSIG = .2
    IF (JT.EQ.NP) JJT = 1
    IF (JT.EQ.NQ) DSIG = .3
    IF (JT.EQ.NQ) JJT = 2
    IF (JT.EQ.NX) GO TO 29
    IF (JT .EQ. IT(23)) GO TO 170
    IF (DSIG.LE.0) GO TO 110
    GO TO 50
    110  IF (JT.LE.IT(7)) GO TO 180
        IF((JT.GE.IT(8)) .AND. (JT.LE.IT(15))) GO TO 150
        IF((JT.LT.IT(16)).OR.(JT.GT.IT(23))) GO TO 200
        JJT = 2
  C
    DO 120 J=16,23
  C
    IF (JT.EQ.IT(J)) DSIG = HT(J)
  C
120  CONTINUE
  C
    IF (DSIG.LE.0.) GO TO 200
    GO TO 50
  C
150  CONTINUE
    JJT = 1
  C
    DO 160 J=8, 15
  C
    IF (JT.EQ.IT(J)) DSIG = HT(J)
  C
160  CONTINUE

```

```

00036000
00036100
00036200
00036300
00036400
00036500
00036600
00036700
00036800
00036900
00037000
00037100
00037200
00037300
00037400
00037500
00037600
00037700
00037800
00037900
00038000
00038100
00038200
00038300
00038400
00038500
00038600
00038650
00038700
00038800
00038900
00039000
00039100
00039200
00039300
00039400
00039500
00039600
00039700
00039800
00039900
00040000
00040100
00040200
00040300
00040400
00040500
00040600
00040700
00040800
00040900
00041000

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* INSERTED*

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C      IF (DSIG.LE..0) GO TO 200      00041100
      GO TO 50                        00041200
C      170 CONTINUE                    00041300
      JT = 'Z' IS A P-TARGET, DSIG OF .3, AND REQUIRES HOB = 0 00041400
C      JJT = 1                        00041410
      DSIG = .3                      00041412
      IF (HOB1 .LT. .99) GO TO 50    00041420
      IERR = 12                      00041425
      RETURN                         00041430
C      180 CONTINUE                    00041435
      IF (JT.EQ.IT(1)) JJT = 4      00041440
      IF (JT.EQ.IT(2)) JJT = 4      00041445
      IF (JT.EQ.IT(3)) JJT = 4      00041500
      IF (JT.EQ.IT(4)) JJT = 6      00041600
      IF (JT.EQ.IT(5)) JJT = 5      00041700
      IF (JJT.EQ.0) GO TO 200        00041800
      RETURN                         00041900
C      200 IERR = 9                   00042000
      RETURN                         00042100
      END                           00042200
C *****                          00042300
C      SUBROUTINE WRCALC (YLD, HOB1, IV, JJT, KF, DSIG, WR, IERR) 00042400
C      00042500
C      00042600
C      00042700
C      00042800
C      00042900
C      00043000
C      00043100
C      00043200
C      00043300
C      00043400
C      00043500
C      00043600
C      00043700
C      00043800
C      00043900
C      00044000
C      00044100
C      00044200
C      00044300
C      00044400
C      00044500
C      00044600
C      00044700
C      00044800
C      00044900
C      00045000
C      00045100
C      00045200
C      00045300
C      00045400

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* INSERTED*
 * INSERTED*
 * INSERTED*
 * INSERTED*
 * INSERTED*
 * INSERTED*
 * INSERTED*

WRCALC = WEAPON EFFECT
 (RADIUS CALC.)

C SHOB = 100, AVN.LE.51 00045500
 C 8.29959, -.1104334, -.00048494085, .0000658301, -.00000091600378, 00045600
 4 3*.0, 00045700
 C 00045800
 C SHOB = 200, AVN.LE.41 00045900
 E 8.395223, -.14717856, .01274489, -.002063277, .0001667591, 00046000
 5 -.00000689342, .0000001423714, -.0000000011675015, 00046100
 C 00046200
 C SHOB = 200, AVN.LE.41 (THIS MUST BE REPEATED) 00046300
 E 8.395223, -.14717856, .01274489, -.002063277, .0001667591, 00046400
 5 -.00000689342, .0000001423714, -.0000000011675015, 00046500
 C 00046600
 C SHOB = 300, AVN.LE.34 00046700
 F 8.41958, -.09982782, -.0041872797, .0005449084, -.00003758352, 00046800
 6 .222001400969, -.000000020170989, .0, 00046900
 C 00047000
 C SHOB = 300, AVN.LE.34 00047100
 F 8.41958, -.09982782, -.0041872797, .0005449084, -.00003758352, 00047200
 6 .222001400969, -.000000020170989, .0, 00047300
 C 00047400
 C SHOB = 400, AVN.LE.30 00047500
 G 8.499489, -.1096521, -.003444575, .0007261706, -.0000710905, 00047600
 7 .222003319013, -.00000005668505, .0, 00047700
 C 00047800
 C SHOB = 400, AVN.LE.30 (REPEAT) 00047900
 G 8.499489, -.1096521, -.003444575, .0007261706, -.0000710905, 00048000
 7 .222003319013, -.00000005668505, .0, 00048100
 C 00048200
 C SHOB = 500, AVN.LE.27 00048300
 H 8.525985, -.06312055, -.02562219, .005426447, -.0005926339, 00048400
 8 .00003485504, -.000001022865, .0000000114432/ 00048500
 DATA WP2 / 00048600
 C 00048700
 C SHOB = 500, AVN.LE.27 (REPEAT) 00048800
 H 8.525985, -.06312055, -.02562219, .005426447, -.0005926339, 00048900
 8 .00003485504, -.000001022865, .0000000114432, 00049000
 C 00049100
 C SHOB = 600, AVN.LE.25 00049200
 I 8.586222, -.1002711, -.009917176, .00260232, -.0003602822, 00049300
 9 .00002802515, -.000001082636, .00000001541557, 00049400
 C 00049500
 C SHOB = 600, AVN.LE.25 (REPEAT) 00049600
 I 8.586222, -.1002711, -.009917176, .00260232, -.0003602822, 00049700
 9 .00002802515, -.000001082636, .00000001541557, 00049800
 C 00049900
 C SHOB = 700, AVN.LE.22 00050000
 J 8.655962, -.1367989, .01426281, -.004092999, .0005028125, 00050100
 1 -.00002571224, .0000004379003, .0, 00050200
 C 00050300
 C SHOB = 700, AVN.LE.22 (REPEAT) 00050400
 J 8.655962, -.1367989, .01426281, -.004092999, .0005028125, 00050500
 1 -.00002571224, .0000004379003, .0, 00050600

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C
C      SHOB = 800, AVN.LE.7.5      00050700
C      K 8.681285,-.1143286,-.001788869,.0001595909, 4*.0,      00050800
C      SHOB = 800, AVN.LE.21      00050900
C      L12.51342,-1.516344,.1769944,-.0008900835,.0001400736, 3*.0,      00051000
C      SHOB = 900, AVN.LE.7.5      00051100
C      M 8.719654,-.1215853,.001203604,-.0001386328,4*.0,      00051200
C      SHOB = 900, AVN.LE.20      00051300
C      N13.47289,-1.971983,.2547267,-.014325115,.0002640371, 3*.0,      00051400
C      SHOB = 120      00051500
C      O 8.277177,-.099615839,-.0015938039,.00007625197,.000003217474,      00051600
C      2 -.00000024832771,.000000005639562,-.00000000004624076,      00051700
C      O 8.277177,-.099615839,-.0015938039,.00007625197,.000003217474,      00051800
C      2 -.00000024832771,.000000005639562,-.00000000004624076/      00051900
C      DATA WQ1 /      00052000
C      ARRAY WQ CONTAINS THE VALUES FOR THE 7TH ORDER POLYNOMIAL      00052100
C      APPROXIMATION FOR WR CALCULATIONS FOR Q TYPE TARGETS.      00052200
C      SHOB = 0, AVN.LE.35      00052300
C      A 8.315159,-.106087,.0005224,-.0000313,.000032265,-.00000123227,      00052400
C      1 .0000000196707,-.000000000105880,      00052500
C      SHOB = 100, AVN.LE.35      00052600
C      B 8.376082,-.104295,-.0012014,-.0000391136,.0000128757,      00052700
C      2 -.0000000497579,.00000000577257,.0,      00052800
C      SHOB = 200, AVN.LE.35      00052900
C      C 8.42024,-.109473,.001462288,-.0005969792,.00006697002,      00053000
C      3 -.0000003014946,.000000006188228,-.0000000004866633,      00053100
C      SHOB = 300, AVN.LE.35      00053200
C      D 8.485315,-.103139,-.0034114,.00003087,-.0000107267,.00000031566200054700      00053300
C      4,-.00000000556646,.0,      00053400
C      SHOB = 400, AVN.LE.31      00053500
C      E 8.576,-.103989,-.0065788,.0012382,-.0001333,.00000801387,      00053600
C      5 -.000000234684,.00000000251295,      00053700
C      SHOB = 500, AVN.LE.28      00053800
C      F 8.6435,-.1110564,-.0041984,.00006044,-.0000776848,.00000598695,      00053900
C      6 -.000000227079,.00000000300626,      00054000
C      SHOB = 600, AVN.LE.26      00054100
C      00054200
C      00054300
C      00054400
C      00054500
C      00054600
C      00054700
C      00054800
C      00054900
C      00055000
C      00055100
C      00055200
C      00055300
C      00055400
C      00055500
C      00055600
C      00055700
C      00055800

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G 8.666697,-.116482, .0003634,-.0006169, .0000857541,-.00000407263,00055900
7 .0000000566402, .0, 00056000
C 00056100
C SHOB = 700, AVN.LE.25 00056200
H 8.72745,-.117550, .0023483,-.0013054, .0001909,-.00001152, 00056300
8 .000000283079,-.00000000244704, 00056400
C 00056500
C SHOB = 800, AVN.LE.23 00056600
I 8.736320,-.1151005, .0021175,-.0015218, .0002654,-.000019675, 00056700
9 .000000610015,-.00000000720562/ 00056800
C DATA HQ2 / 00056900
C 00057000
C SHOB = 900, AVN.LE.22 00057100
J 8.793042,-.1154885, .0001871,-.0011008, .0002357,-.0000201562, 00057200
K .00000069752,-.00000000874866/ 00057300
C 00057400
C 00057500
C 00057600
C 00057700
C DATA TVNP / 00057800
C 00057900
C ARRAY TVNP CONTAINS YIELD LIMITS FOR P-TYPE TARGETS 00058000
C 00058100
A 7.5,1000., 7.5,51., 2*41., 2*34., 2*30., 2*27., 2*25., 2*22., 00058200
B 7.5,21., 7.5,19., 2*1000./ 00058300
C 00058400
C 00058500
C DATA TVNQ / 00058600
C 00058700
C ARRAY TVNQ CONTAINS YIELD LIMITS FOR Q-TYPE TARGETS 00058800
C 00058900
A 4*35., 31., 28., 26., 25., 23., 22./ 00059000
C 00059100
C DIMENSION SUBSCRIPTS RELATIONSHIPS GIVEN FOR A REPRESENTATIVE GROUP 00059200
C ARRAYS: W0(I,JT) I GOES FROM 1 TO 10, DEPENDING ON THE SCALED HGT 00059300
C OF BURST. 00059400
C CTB(N,L,K) XTB(N,L,K) YDTB(JJ,L,K) TYD3(K) SIGD(N,K) 00059500
C K=K OF 99XK MAX OF 9 00059600
C L IS FOR DIFFERENT SHOB'S 00059700
C N IS FOR ROWS OF TABLE (FOR DIFFERENT YIELD RANGES). MAX OF 3. 00059800
C JJ IS FOR THE YIELD RANGES GIVEN IN THE TABLE. MAX OF 2 VALUES. 00059900
C DATA NBRYDS / 3,3, 3,4, 2,2, 4,4, 3,3, 3,3, 4,5, 4,5, 3,4 / 00060000
C TABLE NBRYDS GIVES # OF DIFF YLD RANGES FOR DIFF K AND SHOB 00060100
C 00060200
C DATA CTB 00060300
C TABLE CTB(N,L,K) GIVES THE VALUE OF C FOR THE WR EQUATION 00060400
C WR=C*YLD**X FOR 99X TARGETS 00060500
C TABLE III-1 K=1 00060600
A/2420.,1570.,1375.,.0,.0, 2650.,1650.,1680.,.0,.0, 00060700
C TABLE III-2 K=2 00060800
B 2975.,2360.,2525.,.0,.0, 3260.,2540.,2900.,4190.,.0, 00060900
C TABLE III-3 K=3 00061000

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C 2675.,1150.,.0,.0,.0, 2950.,1375.,.0,.0,.0, 00061100
C TABLE III-4 K=4 00061200
D 3135.,2500.,2500.,2430.,.0,3450.,2660.,2715.,3750.,.0, 00061300
C TABLE III-5 K=5 00061400
E 2900.,2285.,1395.,.0,.0, 3170.,2075.,1350.,.0,.0, 00061500
C TABLE III-6 K=6 00061600
F 3350.,3100.,2100.,.0,.0, 3790.,3475.,3025.,.0,.0, 00061700
C TABLE III-14 K=7 00061800
G 2660.,2150.,1650.,1855.,.0,2910.,2300.,1930.,2010.,2620., 00061900
C TABLE III-15 K=8 00062000
H 3090.,2750.,2200.,2200.,.0,3325.,2710.,2070.,2070.,3550., 00062100
C TABLE III-16 K=9 00062200
I 3625.,2570.,3025.,.0,.0, 4100.,3200.,3200.,4965.,.0/ 00062300
C 00062400
DATA XTB
C TABLE XTB(N,L,K) GIVES VALUES OF X FOR WR EQUATION 00062500
C WR=C*YLD**X FOR 99XK TARGETS 00062600
C TABLE III-1 K=1 00062700
A/.21,.34,.37,.0,.0, .1E,.39,.39,.0,.0, 00062800
C TABLE III-2 D=2 00062900
B .26,.38,.37,.0,.0, .32,.50,.45,.37,.0, 00063000
C TABLE III-0 D=3 00063100
C .17,.36,.0,.0,.0, .15,.38,.0,.0,.0, 00063200
C TABLE III-4 K=4 00063300
D .20,.34,.34,.36,.0, .24,.43,.44,.37,.0, 00063400
C TABLE III-5 D=5 00063500
E .18,.24,.33,.0,.0, .16,.28,.37,.0,.0, 00063600
C TABLE III-6 D=6 00063700
F .22,.26,.35,.0,.0, .21,.29,.36,.0,.0, 00063800
C TABLE III-14 K=7 00063900
G .21,.31,.38,.36,.0, .17,.34,.42,.41,.37, 00064000
C TABLE III-15 D=8 00064100
H .20,.28,.38,.39,.0, .17,.39,.50,.50,.39, 00064200
C TABLE III-16 D=9 00064300
I .22,.40,.27,.0,.0, .20,.46,.46,.37,.0/ 00064400
C 00064500
DATA YOTB
C TABLE YOTB(JJ,L,K) CONTAINS YIELD RANGES USED TO DETERMINE WHERE IN 00064600
C THE TABLE III'S TO LOOK FOR C,X FOR 99XK TARGETS. 00064700
C TABLE III-1 D=1 00064800
A/40.,200.,.0,.0, 10.,40.,.0,.0, 00064900
C TABLE III-2 K=2 00065000
B 8.,40.,.0,.0, 4.,8.,100.,.0, 00065100
C TABLE III-3 K=3 00065200
C 80.,.0,.0,.0, 30.,.0,.0,.0, 00065300
C TABLE III-4 K=4 00065400
D 4.,30.,70.,.0, 4.,8.,100.,.0, 00065500
C TABLE III-5 K=5 00065600
E 35.,250.,.0,.0, 20.,120.,.0,.0, 00065700
C TABLE III-6 K=6 00065800
F 3.,70.,.0,.0, 1.,10.,.0,.0, 00065900
C TABLE III-14 K=7 00066000
00066100
00066200

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      G 10.,40.,100.,.0,      5.0,10.,40.,500.,      00066300
C      TABLE III-15      K=8      00066400
      H 4.,13.,70.,.0,      2.,7.,25.,150.,      00066500
C      TABLE III-16      K=9      00066600
      I 8.,40.,.0.,.0,      2.4,10.,150.,.0/      00066700
C      00066800
      DATA TYD3      00066900
C      TABLE TYD3(K) CONTAINS THE MINIMUM VALUE YIELD NEEDED FOR TABLE III. 00067000
      A/10.,1.2,5.,.5,50.,12.,8.5,.65,1.0/      00067100
C      00067200
      DATA SHOBM      00067300
C      TABLE SHOBM(K) CONTAINS MAX SHOB FOR WHICH EQUATIONS ARE KNOWN FOR WR 00067400
      A/800.,1000.,700.,1000.,700.,900.,900.,900.,900./      00067500
      CALL FRRSET (200,256,-1,1,1,1)      00067600
      K = KF      00067700
      JT = JJT      00067800
      VN = IV      00067900
      FK = KF      00068000
      DS2 = 1. / (1.-DSIG**2)      00068100
      IERK = 0      00068200
      YLOCU = YLD** .33333333      00068300
      ISWR = 0      00068400
      SHOB = HOB1 / YLOCU      00068500
C      00068600
C      IF 99X, GO TO POPULATION WR ROUTINE. OTHERWISE, CALCULATE      00068700
C      THE ADJUSTED VN FOR PA AND Q TYPE TARGETS.      00068800
C      00068900
C      GO TO (6,7,45), JJT      00069000
C      00069100
C      00069200
C      R2 IS VN ADJUSTMENT NUMBER WHICH WILL BE IMPROVED ON BY AN      00069300
C      ALGORITHM      00069400
C      R2=2.0      00069500
C      EE = 0.50      00069600
C      GO TO 10      00069700
C      R2=3.0      00069800
C      EE=.33333333      00069900
C      ALGORITHM FOR IMPROVING R2      00070000
10      R1=1-(FK/10)+(((FK/10)*(20/YLD)**.33333333)*(R2**EE))      00070100
      ABDIF=R1-R2      00070200
      R2 = R1      00070300
      ABDIF = ABS(ABDIF)      00070400
      IF (ABDIF.LT..001) GO TO 15      00070500
      GO TO 10      00070600
15      CONTINUE      00070700
      IF (JT.EQ.1) GO TO 25      00070800
C      FIND WEAPON RADIUS FOR Q AND P TYPE TARGETS      00070900
C      AVN IS ADJUSTED VN      00071000
      AVN=VN+2.742*ALOG(R2)      00071100
      GO TO 26      00071200
25      AVN = VN + 5.485 * ALOG(R2)      00071300
26      CONTINUE      00071400

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C
      GO TO 200
C
      COMPUTE WR FOR 99X TARGETS
C
      COMPUTE WR FOR 99X TARGETS
C
45    CONTINUE
      IF (SHOB.GT.SHOBM(K)) IERK = 3
      NLO = NBRYDS(1,K)
      NHI = NBRYDS(2,K)
      NYDL = NLO - 1
      NYDH = NHI - 1
      DO 50 N=1, NYDL
        IF (YLD.LT.YDTB(N,1,K))
          A      NLO = NLO - 1
C      ENDIF
C      ENDDO
50    CONTINUE
      DO 55 N=1, NYDH
        IF (YLD.LT.YDTB(N,2,K))
          A      NHI = NHI - 1
C      ENDIF
C      ENDDO
55    CONTINUE
C
      WRL = CTB(NLO,1,K) * (YLD ** XTB(NLO,1,K))
      WRH = CTB(NHI,2,K) * (YLD ** XTB(NHI,2,K))
      WR = WRL + ((SHOB/SHOBM(K)) * (WRH-WRL))
200  CONTINUE
      IF ((JJT.EQ.3) .AND. (IERK.EQ.3)) WR=WRH-7.5*(SHOB-SHOBM(K))*YLDCU
      IF (JJT.EQ.3) GO TO 400
      IF (SHOB.LE.900.) GO TO 210
C      SET ERROR MESSAGE IF SHOB > 900 FEET
C
      IERR = 3
      SHOB = 900.
      RETURN
210  CONTINUE
C
      CHECK FOR P OR Q
C
      IF (JJT.EQ.1) GO TO 240
C
      COMPUTE WK FOR Q TYPE TARGETS
C
      AX = 1.10
C      COMPUTE SUBSCRIPTS FOR ENTERING COEFFICIENT TABLE
      SIL = SHOB / 100. + 1.0001
      IL = SIL
      IH = IL + 1
      IF (IH.GE.11) IH = 10

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00071500
00071600
00071700
00071800
00071900
00072000
00072100
00072200
00072300
00072400
00072500
00072600
00072700
00072800
00072900
00073000
00073100
00073200
00073300
00073400
00073500
00073600
00073700
00073800
00073900
00074000
00074100
00074200
00074300
00074400
00074500
00074600
00074700
00074800
00074900
00075000
00075100
00075200
00075300
00075400
00075500
00075600
00075700
00075800
00075900
00076000
00076100
00076200
00076300
00076400
00076500
00076600

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C          CHECK VN LIMIT AND SET IERR IF OUT OF BOUNDS
IF (AVN.GT.TVNQ(IL)) IERR = 2
IF (IERR.NE.0) GO TO 400
C
C          COMPUTE SWR BRACKETS
C
C          SWRL = WQ(1,IL)
C          SWRH = WQ(1,IH)
C
C          DO 220 KK=2, 8
C
C              SWRL = SWRL + WQ(KK,IL)*AVN**(KK-1)
C              SWRH = SWRH + WQ(KK,IH)*AVN**(KK-1)
C
C          220 CONTINUE
C
C          GO TO 300
C
C          240 CONTINUE
C
C          COMPUTE WR FOR P TYPE TARGETS
C
C          AX = 1.04
C
C          CHECK FOR SHOB = 120 FEET
IF ((SHOB.GT.119.).AND.(SHOB.LT.121)) GO TO 260
C
C          COMPUTE SUBSCRIPTS FOR ENTERING COEFFICIENT TABLE
C          SIL = SHOB/100. + 1.0001
C          IL = SIL
C          IH = IL + 1
C          IF (IH.GT.10) IH = 10
C          JVN = 1
C          JVI = 1
C
C          CHECK LIMITS ON AVN. IF OUT OF BOUNDS, SET IERR.
IF (AVN.LE.TVNP(JVN,IL))GO TO 250
JVN = 2
IF (AVN.LE.TVNP(JVN,IL))GO TO 250
IERR = 2
IF (IL.EQ.10) IERR = 10
IF (IL.EQ.10) GO TO 400
RETURN
C
C          250 CONTINUE
C
C          IF (AVN.GT.TVNP(JVI,IH))JVI = 2
C          GO TO 270
C
C          SET SUBSCRIPTS FOR SHOB = 120
C
C          260  IH = 11
C              IL = 11
C              JVN = 1
C              JVI = 1

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00076700
00076800
00076900
00077000
00077100
00077200
00077300
00077400
00077500
00077600
00077700
00077800
00077900
00078000
00078100
00078200
00078300
00078400
00078500
00078600
00078700
00078800
00078900
00079000
00079100
00079200
00079300
00079400
00079500
00079600
00079700
00079800
00079900
00080000
00080100
00080200
00080300
00080400
00080500
00080600
00080700
00080800
00080900
00081000
00081100
00081200
00081300
00081400
00081500
00081600
00081700
00081800

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C 270 CONTINUE
C      COMPUTE SWR BRACKETS
C      SWRL = WP(1,JVN,IL)
C      SWRH = WP(1,JV1,IH)
C      DO 280 KK=2, 8
C          SWRL = SWRL + WP(KK,JVN,IL)*AVN**(KK-1)
C          SWRH = SWRH + WP(KK,JV1,IH)*AVN**(KK-1)
C 280 CONTINUE
C 300 CONTINUE
C      SWRL = EXP(SWRL)
C      SWRH = EXP(SWRH)
C      SIL = IL
C      SLI = (SIL - 1.0001) * 100.
C      WR = (SWRL + ((SHOB-SLI)/100.)*(SWRH-SWRL)) * YLCU * DS2 / AX
C      CONTINUE
C      IF (WR.LE..0) WR = .0
C      RETURN
C      END
C*****
C      SUBROUTINE CFCALC (CEP, DSIG, WR, R95, POD, D, IFLG, IERR)
C*****
C      CFCALC CALCULATES DAMAGE AND OFFSET DISTANCE WHEN DSIG IS
C      LESS THAN OR EQUAL TO .3
C      DIMENSION A(251), B(251), C(251),
C      A(179), B(159), C(119),
C      B( 72), B2( 92), C2(119),
C      C( 13)
C      EQUIVALENCE (A(1),A(11)), (A(180),A2(1)), (B(1),B1(1)),
C      (B(160),B2(1)), (C(1),C1(1)), (C(120),C2(1)),
C      (C(239),C3(1))
C      DATA A1 /-.12536,-.12535,-.12531,-.12525,-.12516,-.12505,-.12491,-.12475,
C      A /-.12456,-.12435,-.12411,-.12385,-.12356,-.12325,-.12292,-.12256,-.12218,
C      B /-.12177,-.12134,-.12089,-.12042,-.11992,-.11941,-.11887,-.11831,-.11773,
C      C /-.11713,-.11651,-.11586,-.11520,-.11452,-.11382,-.11310,-.11235,-.11159,
C      D /-.11081,-.11000,-.10918,-.10834,-.10748,-.10660,-.10569,-.10477,-.10383,
C      E /-.10287,-.10190,-.10090,-.09988,-.09886,-.09782,-.09677,-.09570,-.09462,
C      F /-.09353,-.09244,-.09134,-.09023,-.08911,-.08798,-.08684,-.08569,-.08453,

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CFCALC = CIRCULAR COVERAGE
FUNCTION CALCULATION

G .00336, .00219, .00101, .07983, .07864, .07747, .07629, .07512, .07397, 00087100
 H .07281, .07164, .07046, .06928, .06808, .06688, .06569, .06451, .06334, 00087200
 I .06217, .06101, .05984, .05866, .05750, .05632, .05515, .05400, .05286, 00087300
 J .05174, .05063, .04953, .04843, .04734, .04624, .04515, .04407, .04301, 00087400
 K .04197, .04095, .03996, .03898, .03800, .03702, .03604, .03507, .03411, 00087500
 L .03317, .03226, .03137, .03051, .02966, .02882, .02798, .02715, .02632, 00087600
 M .02551, .02472, .02395, .02322, .02250, .02180, .02111, .02042, .01974, 00087700
 N .01906, .01840, .01776, .01715, .01656, .01600, .01545, .01491, .01437, 00087800
 O .01383, .01330, .01278, .01228, .01180, .01133, .01089, .01046, .01004, 00087900
 P .00963, .00922, .00883, .00845, .00808, .00773, .00739, .00707, .00676, 00088000
 Q .00645, .00615, .00586, .00557, .00529, .00502, .00477, .00453, .00430, 00088100
 R .00408, .00386, .00365, .00345, .00325, .00306, .00287, .00270, .00254, 00088200
 S .00238, .00223, .00208, .00194, .00180, .00166, .00153, .00140, .00128/ 00088300
 DATA A2 /.00117, .00106, .00096, .00086, .00076, .00066, .00057, .00048, 00088400
 A .00040, .00032, .00025, .00018, .00012, .00006, .0, .00000, .00011, 00088500
 B .00016, .00008, .00002, .00000, .00000, .00000, .00000, .00000, .00000, 00088600
 C .00004, .00000, .00000, .00000, .00000, .00000, .00000, .00000, .00000, 00088700
 D .00000, .00000, .00000, .00000, .00000, .00000, .00000, .00000, .00000, 00088800
 E .00000, .00000, .00000, .00000, .00000, .00000, .00000, .00000, .00000, 00088900
 F .00000, .00000, .00000, .00000, .00000, .00000, .00000, .00000, .00000, 00089000
 G .00000, .00000, .00000, .00000, .00000, .00000, .00000, .00000, .00000, 00089100
 H .00000/ 00089200
 DATA B1 /.007321, .007283, .007244, .007204, .007163, .007120, .007072, 00089300
 A .007026, .006980, .006934, .006890, .006850, .006808, .006766, .006724, 00089400
 B .006680, .006636, .006592, .006546, .006498, .006450, .006399, .006347, 00089500
 C .006295, .006243, .006190, .006137, .006083, .006029, .005975, .005920, 00089600
 D .005866, .005812, .005756, .005698, .005640, .005579, .005518, .005456, 00089700
 E .005393, .005330, .005262, .005195, .005129, .005065, .005002, .004940, 00089800
 F .004880, .004821, .004764, .004708, .004650, .004595, .004544, .004496, 00089900
 G .004452, .004400, .004362, .004313, .004262, .004208, .004155, .004105, 00090000
 H .004058, .004015, .003975, .003936, .003895, .003852, .003807, .003760, 00090100
 I .003715, .003675, .003640, .003610, .003586, .003564, .003540, .003515, 00090200
 J .003488, .003460, .003433, .003410, .003391, .003376, .003364, .003353, 00090300
 K .003340, .003325, .003307, .003288, .003268, .003251, .003235, .003222, 00090400
 L .003210, .003199, .003186, .003171, .003156, .003138, .003120, .003102, 00090500
 M .003085, .003069, .003053, .003037, .003020, .003001, .002982, .002962, 00090600
 N .002941, .002921, .002900, .002880, .002860, .002839, .002817, .002794, 00090700
 O .002770, .002745, .002719, .002692, .002666, .002639, .002611, .002583, 00090800
 P .002555, .002526, .002496, .002466, .002436, .002405, .002375, .002345, 00090900
 Q .002315, .002285, .002254, .002222, .002190, .002158, .002125, .002093, 00091000
 R .002060, .002028, .001995, .001962, .001929, .001896, .001863, .001829, 00091100
 S .001795, .001762, .001729, .001698, .001666, .001635, .001603, .001572/ 00091200
 DATA B2 /.001540, .001508, .001476, .001445, .001415, .001385, .001355, 00091300
 A .001326, .001297, .001268, .001239, .001210, .001182, .001154, .001127, 00091400
 B .001100, .001075, .001049, .001024, .001000, .000975, .000951, .000927, 00091500
 C .000904, .000881, .000859, .000838, .000817, .000796, .000775, .000753, 00091600
 D .000732, .000711, .000691, .000671, .000653, .000635, .000618, .000600, 00091700
 E .000581, .000563, .000544, .000525, .000507, .000490, .000474, .000459, 00091800
 F .000444, .000428, .000412, .000396, .000379, .000362, .000347, .000332, 00091900
 G .000319, .000306, .000294, .000281, .000268, .000255, .000241, .000228, 00092000
 H .000216, .000205, .000195, .000187, .000178, .000170, .000160, .000149, 00092100
 I .000138, .000127, .000117, .000108, .000101, .000095, .000089, .000082, 00092200

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J .000075,.000066,.000056,.000050,.000042,.000037,.000030,.000025, 00092300
K .000017,.000010,.000004,.000001,.0/ 00092400
DATA C1 /.00047810,.00047810,.00047800,.00047806,.00047804, 00092500
A .00047800,.00047797,.00047794,.00047786,.00047775,.00047750, 00092600
B .00047600,.00047612,.00047522,.00047418,.00047300,.00047135, 00092700
C .00046973,.00046813,.00046655,.00046500,.00046333,.00046139, 00092800
D .00045919,.00045673,.00045400,.00045035,.00044513,.00043833, 00092900
E .00042995,.00042000,.00040983,.00040079,.00039289,.00038613, 00093000
F .00038050,.00037500,.00036894,.00036200,.00035450,.00034620, 00093100
G .00033790,.00033034,.00032350,.00031738,.00031200,.00030670, 00093200
H .00030085,.00029444,.00028748,.00027996,.00027256,.00026594, 00093300
I .00026011,.00025507,.00025001,.00024665,.00024190,.00023656, 00093400
J .00023062,.00022410,.00021774,.00021220,.00020774,.00020412, 00093500
K .00020140,.00019876,.00019534,.00019116,.00018622,.00018050, 00093600
L .00017480,.00016990,.00016580,.00016250,.00016000,.00015751, 00093700
M .00015425,.00015021,.00014539,.00013980,.00013422,.00012946, 00093800
N .00012550,.00012234,.00012000,.00011770,.00011469,.00011095, 00093900
O .00010651,.00010134,.00009627,.00009211,.00008807,.00008653, 00094000
P .000086510,.00008377,.00008174,.00007900,.00007555,.00007140, 00094100
Q .00006731,.00006407,.00006166,.00006004,.00005937,.00005873, 00094200
K .00005741,.00005542,.00005276,.00004942,.00004616,.00004375, 00094300
S .00004218,.00004145,.00004157,.00004176,.00004126,.00004006/ 00094400
DATA C2 /.00003817,.00003560,.00003310,.00003143,.00003062, 00094500
A .00003064,.00003150,.00003241,.00003256,.00003196,.00003060, 00094600
E .00002849,.00002804,.00002758,.00002714,.00002675,.00002634, 00094700
C .00002599,.00002567,.00002538,.00002511,.00002485,.00002464, 00094800
D .00002447,.00002434,.00002423,.00002414,.00002406,.00002400, 00094900
F .00002395,.00002391,.00002388,.00002386,.00002385,.00002383, 00095000
F .00002382,.00002382,.00002382,.00002382,.00002383,.00002384, 00095100
G .00002386,.00002386,.00002389,.00002390,.00002390,.00002389, 00095200
H .00002380,.00002387,.00002385,.00002383,.00002381,.00002377, 00095300
I .00002373,.00002369,.00002364,.00002360,.00002353,.00002346, 00095400
J .00002338,.00002330,.00002322,.00002313,.00002304,.00002295, 00095500
K .00002286,.00002276,.00002266,.00002256,.00002245,.00002234, 00095600
L .00002223,.00002232,.00002241,.00002150,.00002160,.00002170, 00095700
M .00002160,.00002150,.00002139,.00002120,.00002117,.00002108, 00095800
N .00002098,.00002087,.00002076,.00002065,.00002054,.00002043, 00095900
O .00002032,.00002021,.00002010,.00001998,.00001986,.00001974, 00096000
P .00001962,.00001950,.00001938,.00001926,.00001913,.00001900, 00096100
Q .00001887,.00001872,.00001856,.00001840,.00001824,.00001808, 00096200
R .00001792,.00001776,.00001761,.00001746,.00001731,.00001715, 00096300
S .00001699,.00001683,.00001668,.00001652,.00001637,.00001622/ 00096400
DATA C3 /.00001606,.00001591,.00001576,.00001561,.00001545, 00096500
A .00001529,.00001511,.00001497,.00001483,.00001469,.00001454, 00096600
B .00001438,.00001421/ 00096700
00096800
00096900
00097000
00097100
00097200
00097300
00097400

```

KKK = 1

```

      IF ((IFLG.EQ.5) .OR. (IFLG.EQ.6)) KKK = 3
      RR5 = (6076.1155) * R95 / SQRT(2.*ALOG(20.))
      DENOM = .7213475 * CEP**2 + ((DSIG*WR)**2) + RR5**2
      VV = SQRT(DENOM)
      IF (WR.LE..001) VV = 1000.
      BR = WR / VV
      SR = D * 6076.1155 / VV
      HK = (BR * 50.) + 1.
      KH = HK
      HH = KH
      KK = KH + 1
      EB = (HK - HH)
C      CALCULATE PD FOR D = 0
      PV = 1. - EXP(-(BR**2/2.))
C
C
C      INTERPOLATE BETWEEN MEMBERS IN CIRCULAR COVERAGE FUNCTION TABLE AND
C      HASTINGS' APPROXIMATION TABLES.
C
      AV=BB*(A(KK)-A(KH))+A(KH)
      BV=BB*(B(KK)-B(KH))+B(KH)
      CV=BB*(C(KK)-C(KH))+C(KH)
C
C      IF DISTANCE OUTPUT (D) IS DESIRED GO TO STATEMENT NUMBER 400.
C
      IF (KKK.EQ.3) GO TO 400
C
C      COMPUTE POD USING HASTINGS' APPROXIMATION.
C
      POV=PV/(1.+(AV*SR*SR)+BV*(SR**4)+CV*(SR**6))**4
      POD = POV
      IF ((POV.GT..99) .AND. (IFLG.EQ.1)) POD = .99
      IF ((IFLG.EQ.2) .AND.(POV.GT..999)) POD = .999
C
C      RETURN CONTROL TO CALLING PROGRAM.
C
      RETURN
400  CONTINUE
      IF (PV.LT.POD) GO TO 195
      IF (PV.LE.POD) GO TO 901
      OK=((19.*AV*BV)/CV)-(2.*(BV**3))/(CV**2)+27.*(((PV/POD)
1    **25)-1.)/(54.*CV)
      YK=((BV**2/CV)-(3.*AV))/(9.*CV)
C
C
37  CN=(OK**2)-(YK**3)
      IF (CN) 50,40,40
40  CN=CN**5
      CNPOK = ABS(CN*OK)
      CNMOK = ABS(CN-OK)
      CRA=((CNPOK/(CN*OK))*CNPOK**3333333)+((CNMOK)/(OK-CN) *
A    CNMOK**3333333)
      GO TO 410

```

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00097500
00097600
00097700
00097800
00097900
00098000
00098100
00098200
00098300
00098400
00098500
00098600
00098700
00098800
00098900
00099000
00099100
00099200
00099300
00099400
00099500
00099600
00099700
00099800
00099900
00100000
00100100
00100200
00100300
00100400
00100500
00100600
00100700
00100800
00100900
00101000
00101100
00101200
00101300
00101400
00101500
00101600
00101700
00101800
00101900
00102000
00102100
00102200
00102300
00102400
00102500
00102600

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50  CN=OK/(YK**1.5)
    IF (CN.GT.1.) IERR=8
    IF (CN.GT.1.0) GO TO 900
    BK=ARCOS(CN)
    AK=BK/3.0
    CN=COS(AK)
    CRA=2.0*(YK**.5)*CN
C
C  COMPUTE D (OFFSET DISTANCE).
C
410  D=(((CRA-(BV/(3.*CV)))*(VV**2))**.5)/6076.1155
    JSIG=0
C
C  RETURN CONTROL TO CALLING PROGRAM.
C
    RETURN
C
900  CONTINUE
195  IERR = 1
901  D = .0
    RETURN
    END
C*****
C  SUBROUTINE LNCALC (CEP, DSIG, WR, R95, POD, D, IFLG, RADIUS,
A    ANGL1, ANGL2, IERR)
C*****
C  SUBROUTINE LNCALC IS A SUBROUTINE USED TO CALCULATE POD AND
C  OFFSET DISTANCE USING THE LOG NORMAL PROBABILITY FCTN
C
  DIMENSION COEM(6,5), COEV(6,5), PJ(3,5)
  DIMENSION W(10), ZP(10)
  F(U) = (1. + U*(.278393 + U*(.230399 + U*(.000972 + U*(.078108))))
A    **4
  G(U)=1.-1./F(U)
  P(R)= 0.5 + SIGN(X) / 2.0 *G( ABS( ZX )/1.414214)
  P1(R)= R* EXP(-.5*(R**2 + X**2))
  P2(R) = R*EXP(-.5*(X-R)**2)
  T(R)=R*X/3.75
  P2B(R) = 1./ SQRT(R*X) * ((((((1.00392377/T(R) -.01647633)/T(R)
A    .02635537)/T(R) - .02057706)/T(R) + .00916281)/T(R) -
B    .00157565)/T(R) + .00225319)/T(R) + .01326592)/T(R) +
C    .39894228)
  P2A(R) = 1. + T(R)*T(R) *(3.5156229 + T(R) *T(R) *(3.0899424 +
A    T(R)*T(R)*(1.2067492 + T(R)*T(R)*(0.2659732 +
B    T(R)*T(R)*(0.0360768 + T(R)*T(R)*0.0045813))))))
  FR(R)=P(R)*P1(R)*P2A(R)
  FS(R) = P(R)*P2(R)*P2B(R)
  FSS(R) = P2(R)*P2B(R)
  FRR(R)=P1(R)*P2A(R)
  DATA COEM /

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LNCALC = CUM. LOG. NORMAL
FUNCTION CALC.

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C COEM(X,IZ) IS TABLE USED TO COMPUTE THE SLOPE,M,OF ASSYMPTOTES IN D 00107900
C CALCULATION SECTION. IZ/10=SIGD THIS IS TABLE IV 00108000
  A 1.1200156,-.733645,3.14852,-7.68466,8.60303,-3.57196, 00108100
  B 1.371312,-3.040636,12.6217,-27.77372,28.63859,-11.1665, 00108200
  C 1.70948,-6.337744,26.4362,-56.40256,55.64071,-20.54056, 00108300
  D 2.114486,-11.33779,47.46499,-97.99416,93.57898,-33.48051, 00108400
  E 2.700537,-20.52581,91.33112,-189.66498,179.74574,-63.36967/ 00108500
C 00108600
  DATA COEV 00108700
C COEV(X,IZ) IS TABLE USED TO COMPUTE THE VALUE V,D/CLAP AT WRNM=5. 00108800
C THIS IS TABLE V. 00108900
  A/7.4698077,-20.56971,90.3795,-206.5916,218.1826,-86.43575, 00109000
  B 6.4127425,-26.25754,119.86435,-266.1521,274.2819,-106.30246, 00109100
  C 9.7823031,-44.7466,193.84425,-423.3461,427.3663,-161.90106, 00109200
  D 10.4604977,-45.97732,177.55602,-368.4701,363.1512,-136.27004, 00109300
  E 13.6920708,-102.93643,458.59119,-968.1678,935.9434,-337.67352/ 00109400
C 00109500
  DATA PJ 00109600
C TABLE PJ(X,IZ) GIVES VALUES USED TO FIND WR/CLAP 00109700
  A/6*P.0, 00109800
  B 5.75569,-15.3945,10.9252, 00109900
  C 9.05179,-23.3401,15.8942, 00110000
  D 9.4156,-24.3744,16.8657/ 00110100
C 00110200
  DATA W / .0666713443, .1494513492, .2190863625, .2692667193, 00110300
  W .2955242247/, 00110400
  Z ZP / .9739065285, .8650633667, .6794095683, .4333953941, 00110500
  P .1488743390/ 00110600
C 00110700
  CALL ERRSET (200,256,-1,1,1,1) 00110800
  CALL ERRSET(209, 256, -1, 1, 1, 1) 00110900
C 00111000
  RADIAL = RADIUS 00111100
C 00111200
  IF (RADIUS .LE. 0.0) 00111300
  A RADIAL = 10000000. 00111400
C 00111500
  ENDIF 00111600
C 00111700
  ANGLFR = ABS (ANGL2-ANGL1) / 360. 00111800
C 00111900
  IF (ANGLFR .GT. 1.0) 00112000
  A ANGLFR = 1.0 00112100
C 00112200
  ENCIF 00112300
C 00112400
  KKK = 1 00112500
  IF ((IFLG.EQ.5) .OR. (IFLG.EQ.6)) KKK = 3 00112600
  IF (KKK.EQ.3) D = 0.0 00112700
  D = D * 6076.1155 00112800
  IJO6=0 00112900
  ITCH=0 00113000
  FK=KF
  RR5 = 6076.1155 * R95

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      ADCEP = SQRT(CEP**2 + .231 * RR5**2)
      IF (WR.LE..001) GO TO 68
201  CONTINUE
C
C  COMPUTE BETA-FACTOR USED IN COMPUTING Z, THE UPPER LIMIT OF THE
C  INTEGRAL. ALSO COMPUTE 'ADJUSTED CEP', ADCEP, USE IT TO NORMALIZE
C  D AND WR.
C
46  BETA = (-ALOG(1-DSIG**2))**.50
      EX = EXP(-(BETA)**2)
      IF (ADCEP.GT.0.00) GO TO 70
C
C  COMPUTE POD WHEN CEP = R95 = 0
C
C  IF D ALSO EQUALS 0 SET POD = .999
C  OTHERWISE, I  COMPUTE POD. THIS IS DIFFERENT THAN THE GENERAL
C  CASE AS D AND WR CANNOT BE NORMALIZED.
      IF (D.EQ.0.0) GO TO 66
C  COMPUTE Z
      Z = (1/BETA) * ALOG((WR*EX)/D)
C
C  IF Z > 3.87 POD =.999, IF Z IS CLOSE TO 0, POD =.50
C  IF Z <-3.87 POD IS 0 FOR ALL PRACTICAL PURPOSES.
C
      IF (Z.GT.3.87) GO TO 66
      ZAB = ABS(Z)
      IF (ZAB.LT.0.0000005) GO TO 67
      IF (Z.LT.-3.87) GO TO 68
C  POD EQUALS .5 + .5 * (ABS(Z)/Z) * ERF(1)
      C = (ABS(Z)) / (Z**.5)
      ERFU = 1 - 1/((1 + .0705230784*C + .0422620123*C**2 +
A .0092705272*C**3 + .0001520143*C**4 + .0002765672*C**5 +
B .0000430638*C**6)**16)
      POV = .5 + .5*ABS(Z)/Z * ERFU
      GO TO 150
66  POV = .999
      GO TO 150
67  POV = .500
      GO TO 150
68  POV = 0.00
      GO TO 150
70  CONTINUE
C
C  NORMALIZE WR AND D.
C  X IS THE SYMBOL USED FOR NORMALIZED D
C
      RADN = 1.1774 * RADIAL / ADCEP
      WRN = 1.1774 * WR / ADCEP
      X = 1.1774 * D / ADCEP
      L = 0
C
C  FSUM WILL SUM TERMS OF GAUSSIAN QUADRATURE

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00113100
00113200
00113300
00113400
00113500
00113600
00113700
00113800
00113900
00114000
00114100
00114200
00114300
00114400
00114500
00114600
00114700
00114800
00114900
00115000
00115100
00115200
00115300
00115400
00115500
00115600
00115700
00115800
00115900
00116000
00116100
00116200
00116300
00116400
00116500
00116600
00116700
00116800
00116900
00117000
00117100
00117200
00117300
00117400
00117500
00117600
00117700
00117800
00117900
00118000
00118100
00118200

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C                                     00118300
71  CONTINUE                           00118400
    FSUM = 0.0                         00118500
    BMINSA = .0                        00118600
C  IF DN-4 < 0 BEGIN INTEGRATION WITH RADIUS OF ZERO, OTHERWISE AT DN-4. 00118700
C  SET INTEGRATION INTERVAL.          00118800
    XBB = 1.06 * WRN * EXP (2.86 * DSIG) 00118900
    XB = X + 4.0                       00119000
    N1 = 5                             00119100
    IF (XBB .LT. XB) XB = XBB           00119200
    IF (RADN .LT. XB)                   00119300
      A  XB = RADN                      00119400
C  ENDIF                               00119500
    IF (X -4.0) 75,75,80                00119600
75  XA = 0.0                            00119700
    BPLUSA = XB                         00119800
    BMINSA = XB                         00119900
    GO TO 85                             00120000
80  XA = X - 4.0                        00120100
    BPLUSA = XA + XB                    00120200
    BMINSA = XB - XA                    00120300
    IF (BMINSA) 870, 870, 85            00120400
85  CONTINUE                           00120500
C                                     00120600
C  COMPUTE POD THROUGH LOOP 120        00120700
C                                     00120800
C                                     00120900
C                                     00121000
C                                     00121100
    DO 120 N=1,N1                       00121200
    R1 = (-BMINSA * ZP(N) + BPLUSA) / 2.0 00121300
    R2 = (BMINSA * ZP(N) + BPLUSA) / 2.0 00121400
C  COMPUTE Z'S, UPPER LIMITS OF INTEGRALS 00121500
    Z1 = (1/BETA) * (ALOG(WRN*EX/R1))    00121600
    Z2 = (1/BETA) * (ALOG(WRN*EX/R2))    00121700
C  CHECK MAGNITUDE OF R1 TO SEE IF R1 > 3.75 00121800
    ZX=Z1                                00121900
    IF (T(R1).GT.1.0) GO TO 88           00122000
C  CHECK LIMITS ON Z1                   00122100
    IF (Z1.GT.3.87) GO TO 86             00122200
    IF (Z1.LT.-3.87) GO TO 870           00122300
    FSUM = FSUM + (W(N) * FR(R1))         00122400
    GO TO 89                             00122500
86  FSUM = FSUM + (W(N) * FRR(R1))       00122600
C  CHECK MAGNITUDE OF R2                00122700
89  ZX=Z2                                00122800
    IF (T(R2).GT.1.0) GO TO 95           00122900
C  CHECK LIMITS ON Z2                   00123000
    IF (Z2.GT.3.87) GO TO 96             00123100
    IF (Z2.LT.-3.87) GO TO 97            00123200
    FSUM = FSUM + (W(N) * FR(R2))         00123300
    GO TO 97                             00123400
96  FSUM = FSUM + (W(N) * FRR(R2))

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      GO TO 97
C DO THE ABOVE FOR R1 > 3.75
88 IF (Z1.GT.3.87) GO TO 90
   IF (Z1.LT.-3.87) GO TO 870
   FSUM = FSUM + (WIN) * FS(R1)
   GO TO 89
90 FSUM = FSUM + (WIN) * FSS(R1)
   GO TO 89
C DO THE ABOVE FOR R2 < 3.75
95 IF (Z2.GT.3.87) GO TO 100
   IF (Z2.LT.-3.87) GO TO 97
   FSUM = FSUM + (WIN) * FS(R2)
   GO TO 97
100 FSUM = FSUM + (WIN) * FSS(R2)
C INCREMENT R1 AND R2
97 CONTINUE
120 CONTINUE
C
C           END OF LOOP
C
C70 CONTINUE
C
C      POV = FSUM * BMINSA/2.0 * ANGLFR
150 CONTINUE
C
C WE NOW HAVE A GOOD POD
C
C WHERE DO WE GO FROM HERE?
C           IF (KKK.EQ.1) GO TO 160
C           IF (KKK.EQ.3) GO TO 600
160 POD = POV
   D = D / 6076.1155
   IF (IFLG.EQ.2) GO TO 390
   IF (POV.GT..99) POD = .99
   RETURN
390 CONTINUE
   IF (POV.GT..999) POD = .999
   RETURN
C
600 CONTINUE
C
C THIS IS WHERE COMPUTATION OF D, OFFSET DISTANCE, OCCURS IF IT IS
C DESIRED. THIS COMPUTES THE MAX DISTANCE AT WHICH A GIVEN
C MINIMUM POD CAN BE OBTAINED.
C
C SINCE IN THIS CASE POV WAS COMPUTED WITH D = 0, IF DESIRED POD > POV,
C POD IS UNATTAINABLE.
   IF (ITCH.GT.0) GO TO 620
   IF (POV.LT.POD) GO TO 690
C CLIP IS ADJUSTED CEP FOR THIS PORTION OF THE PROGRAM, WRNM IS
C NORMALIZED WR

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C      CLIP = SQRT(CEP**2 + .231*RR5**2)
C      SEE IF ADJUSTED CEP = 0. IF SO, MAKE A DIFFERENT 1ST GUESS
C      IF (CLIP.EQ.0) GO TO 615
C      WRNM = 1.1774 * WR / CLIP
C      ADSG = DSIG * 1W + .0001
C      IZ = ADSG
C      BADM = COEM(1,IZ) + COEM(2,IZ)*POD + COEM(3,IZ)*POD**2 +
C      1 COEM(4,IZ)*POD**3 + COEM(5,IZ)*POD**4 + COEM(6,IZ)*POD**5
C      BADM IS THE SLOPE OF ASYMPTOTE OF HYPERBOLA FOR D VS WR CURVES.
C      BADV = COEV(1,IZ) + COEV(2,IZ)*POD + COEV(3,IZ)*POD**2 +
C      1 COEV(4,IZ)*POD**3 + COEV(5,IZ)*POD**4 + COEV(6,IZ)*POD**5
C      BADV IS THE D/CLIP VALUE AT WR/CLIP = 5.
C      GIN IS THE WR/CEP INTERCEPT APPROXIMATION
C      GIN = 5. - BADV/BADM
C      IF (POD.LE..70).OR.(DSIG.LE..2001) GO TO 605
C      APWRC IS THE APPROXIMATE WR/CLIP.
C      APWRC = PJ(1,IZ) + PJ(2,IZ)*POD + PJ(3,IZ)*POD**2
C      APWRC = EXP(APWRC)
C      GO TO 610
605  APWRC = (1./SQRT(1.386295*((1.-1.)/(2.*ALOG(1.-POD))))-DSIG**2)
610  CONTINUE
C      THIS NEXT FORMULA COMPUTES THE FIRST GUESS AT MAX D,DM.
C      DMSQ = BADM**2*(WRNM-GIN)**2 - (BADM*(APWRC-GIN))**2
C      DM = CLIP * .1
C      IF (DMSQ.GT..0) DM = CLIP * SQRT(DMSQ) / 1.1774
C      ITCH = 1
C      D = DM
C      GO TO 201
C
615  ITCH = 1
C      DM = (1.5 - POD) * WR
C      D = DM
C      GO TO 201
620  PDA = ABS(POD-POV)
C      IF (PDA.LT..001) GO TO 666
C      IF (ITCH.GT.1) GO TO 625
C      D1 = DM
C      D = D1 - (POD-POV)*D1
C      PC = POV
C      ITCH = 2
C      GO TO 201
625  IF (POV.LT.PC) GO TO 627
C      DM = D - (POD-POV) / (PC-POV) * (D-D1)
626  I = 3
C      PC = POV
C      D1 = D
C      D = DM
C      IF (DM.LT.0.0) GO TO 690

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        GO TO 201
627  DM = D1 + (D-D1)*(PC-POD)/(PC-POV)
        GO TO 626
666  D = D / 6076.1155
C
C  HERE IS WHERE CONTROL IS RETURNED TO MAIN PROGRAM FROM OFFSET
C  DISTANCE COMPUTATION.
C
        RETURN
690  CONTINUE
        IERR = 1
        D = 0.0
        RETURN
        END
        REAL FUNCTION SIGHN (ZX)
        SIGHN = 1.0
        IF (ZX.LT.0.0) SIGHN = -1.0
        RETURN
        END
C*****
C
        SUBROUTINE ETCALC (IV,JT,KF,YLD,CEP,HOB1,ORIEN,AZMTH,DI,POD,IERR)
C*****
C
        ETCALC CALCULATES POD FOR EQUIVALENT TARGET AREA TYPE TARGETS.
        THESE TGTS INCLUDE BRIDGES, CANAL LOCKS, AND DAMS.
C
        DIMENSION INW(3,10,5), CRW( 10,5), DSHV( 10,5), VNW(10,5),
A      INL(6,10,5), CRL(2,10,5), DSLV(2,10,5), VNL(10,5)
C
C      ***** FUNCTIONS *****
        DD(B,C) = ABS(B) / (SQ2*C)
C
        ER(B,C) = 1. + DD(B,C)*(W1+DD(B,C)*(W2+DD(B,C)*(W3+DD(B,C)*(W4+
A      DD(B,C)*(W5+DD(B,C)*W6))))))
C
        ERFP(B,C) = (1. - (1./ER(B,C))**16) * ABS(B)/(2.*B)
C
C      ** POD FUNCTION **
        P(B,C,D,E,F,G,H,A) = (ERFP(D,E) - ERFP(B,C)) *
A      (ERFP(H,A) - ERFP(F,G))
C
C      ** DELIVERY SIGMA FUNCTION **
        ACEP(A,B) = SQRT(CEP**2 + (1.1774*A*B)**2)/ 1.1774
C
        DATA IA,IB,IC,ID,IE / 'A', 'B', 'C', 'D', 'E'/
C
        DATA INW /
C
        INW(I,J,L) CONTAINS VNTK VALUES TARGET WIDTHS IF THEY EXIST.

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ETCALC ≡ EQUIV. TARGET AREA
CALCULATION

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00133900
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C      I=1 IS VN, I=2 IS T, I=3 IS K. J=KF+1. K=1,2 IS FOR BRIDGES, 00139100
C      K=3 IS FOR CANALS, K=4 IS FOR DAMS. 00139200
C      00139300
C      BRIDGES 00139400
C      A 7,0,0, 0,0,0, 0,0,0, 31,1,0, 25,2,6, 20,2,6, 18,2,6, 25,2,8, 00139500
C      B 15,2,9, 16,2,8, 0,0,0, 18,2,9, 17,2,9, 16,2,8, 15,2,9, 17,2,8, 00139600
C      C 14,2,9, 16,2,9, 16,2,9, 0,0,0, 00139700
C      D 18,2,9, 17,2,9, 16,2,8, 15,2,9, 16,2,9, 17,2,8, 17,2,8, 9*0, 00139800
C      DAMS (UPSTREAM VNTX) 00139900
C      E 41,1,0, 38,1,0, 38,1,0, 42,1,0, 39,1,0, 39,1,0, 35,1,0, 00140000
C      F 35,1,0, 0,0,0, 00140100
C      CANALS 00140200
C      G 30 * 0 / 00140300
C      DATA CRW / 00140400
C      00140500
C      00140600
C      CRW(J,L) CONTAINS CRATER RADIUS FACTOR FOR WIDTH TGTS IF IT EXISTS. 00140700
C      00140800
C      BRIDGES 00140900
C      A 1.5, 2.0, 1.5, 27*.0, 00141000
C      DAMS (UPSTREAM CRF) 00141100
C      C 9*.0, 1.0, 00141200
C      CANALS 00141300
C      D 1.0, 1.5, 1.0, 1.5, 1.0, 1.5, 4*.0/ 00141400
C      00141500
C      DATA INL / 00141600
C      00141700
C      INL(I,J,L) CONTAINS LENGTH VNTX FOR ETA TGT FOR BOTH FRONT AND BACK. 00141800
C      SUBSCRIPTS HAVE MEANINGS SIMILAR TO INW. 00141900
C      00142000
C      BRIDGES 00142100
C      A 18*0, 38,1,0,0,0,0, 29,2,6,0,0,0, 23,2,6,0,0,0, 21,2,6,0,0,0, 00142200
C      B 29,2,8,0,0,0, 18,2,9,0,0,0, 22,2,8, 9*0, 22,2,9,0,0,0,20,2,9, 00142300
C      C 0,0,0, 19,2,6, 00142400
C      D 25,2,8, 9*0, 00142500
C      E 22,2,8,3*0, 22,2,8,3*0, 22,2,8,3*0, 23,2,7,3*0, 00142600
C      F 25,2,8,3*0, 23,2,7,3*0, 25,2,8, 21*0, 00142700
C      DAMS (DOWNSTREAM VNTX) 00142800
C      00142900
C      F 60 * 0, 00143000
C      CANALS 00143100
C      G 12*0, 31,1,4*0, 31,1,4*0, 31,1,0,31,1,0, 31,1,0,31,1,25*0/ 00143200
C      00143300
C      DATA CRL / 00143400
C      00143500
C      CRL(I,J,L) CONTAINS FRONT AND REAR CRF'S FOR ETA TGTS. 00143600
C      00143700
C      BRIDGES 00143800
C      A 1.25,0., 1.5,.0, 1.25,.0, 34*.0, 00143900
C      B 20*.0, 00144000
C      DAMS (DOWNSTREAM CRF) 00144100
C      C .5,.0, .5, .0, .5,.0, .5,.0, .5,.0, .5,.0, .5,.0, .5,.0, .5,.0, 00144200

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C      3 1.5, .0,
C      CANALS
C      D 2*1.0, 2*1.5, .0,1.0, .0,1.5, 12*.0/
C      DATA DSWV /
C      DSWV(I,J,K) CONTAINS WIDTH DAMAGE SIGMAS
C      BRIDGES
C      A 3*.3, .2, 6*.3,.0, 8*.3, .0,
C      B 7*.3, 3*.0,
C      DAMS (UPSTREAM DSIG)
C      C 9*.2, .3,
C      CANALS
C      D 6*.3, 4*.0/
C      DATA DSLV /
C      DSLV(I,J,L) CONTAINS LENGTH DAMAGE SIGMAS AND DOWNSTREAM DSIG'S
C      BRIDGES
C      A .3,.0,.3,.0,.3,.0, .2,.0,.3,.0,.3,.0,.3,.0,.3,.0,.3,.0,.3,.0,
C      1 .0,.0, .3,.0,.3,.0,.3,.0,.3,.0,.3,.0,.3,.0,.3,.0,.3,.0,.3,.0,
C      B .3,.0,.3,.0,.3,.0,.3,.0,.3,.0,.3,.0,.3,.0,.3,.0,.3,.0,.3,.0,
C      DAMS (W/DOWNSTREAM DSIG'S)
C      C .0,.3,.0,.3,.0,.3,.0,.3,.0,.3,.0,.3,.0,.3,.0,.3,.0,.3,.0,.3,
C      CANALS
C      D 4*.3, .2,.3, .2,.3, 4*.2, 8*.0/
C      DATA VNW /
C      VNW(I,J,L) CONTAINS WIDTH DIMENSIONS.
C      BRIDGES
C      A 5., 15., 25., 35., 45., 55., 65., 75., 85., 90.,
C      A 5., 15., 25., 35., 45., 55., 65., 75., 85., 90.,
C      A 5., 15., 25., 35., 45., 55., 65., 75., 85., 90.,
C      DAMS
C      B 5., 15., 22., 27., 40., 63., 88., 125., 200., 250.,
C      CANALS
C      C 20., 50., 70., 90., 110., 130., 150., 170., 190., 200./
C      DATA VNL /
C      VNL(I,J,L) CONTAINS LENGTH DIMENSIONS.
C      BRIDGES
C      A 50.,150.,400.,800.,1200.,1600.,2000.,2400.,2800.,3000.,
C      A 50.,150.,400.,800.,1200.,1600.,2000.,2400.,2800.,3000.,
C      A 50.,150.,400.,800.,1200.,1600.,2000.,2400.,2800.,3000.,
C      DAMS
C      B 250.,750.,1500.,2500.,3500.,4500.,7500.,12500.,20000.,25750.,
C      CANALS
C      C 50.,150., 400., 800.,1200.,1600.,2000., 2400., 2800., 3000./

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C      DATA W1, W2, W3, W4, W5, W6 /
C
C      W1'S ARE THE CONSTANTS FOR THE ERROR FUNCTION QPPROXIMATION
C      A .0705230784,.0422820123,.009270572,.0001520143,.0002765672,
C      B .0000430638/
C
C      SET CONSTANTS AND INITIALIZE VARIABLES.
C      SQ2 = SQRT (2.)
C      IGV = IV/10
C      IGN = IV - (IGV*10)
C      WRL1 = .0
C      WRL2 = .0
C      WRW1 = .0
C      KK = KF +1
C      JTS = 0
C
C      CHECK DIMENSION SUBSCRIPTS
C      IF (IGN.EQ.0)IGN = 10
C      IF (IGV .EQ. 0) IGV =10
C      DECODE JT
C      IF (JT.EQ.IA) GO TO 102
C      IF (JT.EQ.IB) GO TO 101
C      IF (JT.EQ.IC) GO TO 100
C      IF (JT.EQ.ID) GO TO 400
C      IF (JT.EQ.IE) GO TO 300
C
C      IF STILL HERE, SET IERR
C      IERR = 8
C      RETURN
C
C      **** BRIDGE SECTION ****
C
C      SET JTS TO 1 OR 2 OR 3 FOR BRIDGES
C      100 JTS = 1
C      101 JTS = JTS + 1
C      102 JTS = JTS + 1
C
C      DETERMINE WEAPON RADII
C
C      SEE IF CRATER OR NON-CRATER
C      IF (CRL(1,KK,JTS).GT.0) CALL WRCRTR(YLD,CRL(1,KK,JTS),WRL1,JTS,KF)
C      IF (INL(2,KK,JTS).GT.0) CALL WRCALC(YLD,HOB1,INL(1,KK,JTS),
C      A      INL(2,KK,JTS), INL(3,KK,JTS),DSLVL(1,KK,JTS),WRL1,IERR)
C
C      IF (CRW(KK,JTS).GT.0) CALL WRCRTR(YLD,CRW(KK,JTS),WRW1,JTS,KF)
C      IF (INW(2,KK,JTS).GT.0) CALL WRCALC(YLD,HOB1,INW(1,KK,JTS),
C      A      INW(2,KK,JTS),INW(3,KK,JTS),DSWV(KK,JTS),WRW1,IERR)
C
C      DETERMINE X AND Y OFFSET DISTANCES
C      ORIEN IS TARGET ORIENTATION
C      AZMTH IS AZIMUTH FROM DGZ TO TARGET
C      XO IS THE EAST-WEST COMPONENT

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C      DOUM = D1 * 6876.1155
      ANGLE = (AZMTH - ORIEN * 10.) / 57.295779
      XO = DOUM * SIN(ANGLE)
      YO = DOUM * COS(ANGLE)

      C      COMPUTE BOUNDARIES
      W = VNM(IGN,JTS)
      SL = VNL(IGV,JTS)

      A = -W/2. - WRW1 * XO
      B = W/2. + WRW1 * XO
      C = -SL/2. - WRL1 * YO
      D = SL/2. + WRL1 * YO

      C      COMPUTE DELIVERY SIGMAS
      AA = ACEP(WRW1, DSWV(KK,JTS))
      AB = AA
      AC = ACEP(WRL1, DSLV(1,KK,JTS))
      AD = AC

      C      ** COMPUTE POD **
      POD = P(A,AA,B,AB,C,AC,D,AD)

      C      RETURN

      C      **** CANAL SECTION ****
      JTS = 5
      300
      C      IF (HOB1 .GT. .001) GO TO 500
      C      IF AIR-BURST SET POD TO ZERO
      C      DETERMINE WEAPON RADII
      C      SEE IF CRATER OR NOT AND COMPUTE WR'S ACCORDINGLY
      C      IF (CRL(1,KK,JTS).GT.0) CALL WRCRTR(YLD,CRL(1,KK,JTS),WRL1,JTS,KF)
      C      IF (INL(2,KK,JTS).GT.0) CALL WRCALC(YLD,HOB1,INL(1,KK,JTS),
      C      A      INL(2,KK,JTS), INL(3,KK,JTS),DSLVL(1,KK,JTS),WRL1,IERR)
      C      IF (CRL(2,KK,JTS).GT.0) CALL WRCRTP(YLD,CRL(2,KK,JTS),WRL2,JTS,KF)
      C      IF (INL(5,KK,JTS).GT.0) CALL WRCALC(YLD,HOB1,INL(4,KK,JTS),
      C      A      INL(5,KK,JTS), INL(6,KK,JTS),DSLVL(1,KK,JTS),WRL2,IERR)
      C      IF (CRW(KK,JTS).GT.0) CALL WRCRTR(YLD,CRW(KK,JTS),WRW1,JTS,KF)
      C      IF (INW(2,KK,JTS).GT.0) CALL WRCALC(YLD,HOB1,INW(1,KK,JTS),
      C      A      INW(2,KK,JTS),INW(3,KK,JTS),DSWV(1,KK,JTS),WRW1,IERR)
      C      COMPUTE BOUNDARIES
      C      W = VNM(IGN,JTS)
      C      SL = VNL(IGV,JTS)

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00159800

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C      A = -W/2. - WRW1
C      B = -A
C      C = -SL/2. - WRL1
C      D = SL/2. + WRL2
C      COMPUTE DELIVERY SIGMAS
C      AA = ACEP(WRW1, DSWV(KK,JTS))
C      AB = AA
C      AC = ACEP(WRL1,DSLVL(1,KK,JTS))
C      AD = ACEP(WRL2,DSLVL(2,KK,JTS))
C
C      * COMPUTE POD *
C      POD = P(A,AA,B,AB,C,AC,D,AD)
C
C      RETURN
C
C      **** DAM SECTION ****
C
C      SET JTS = 4 FOR DAMS
C      400 JTS = 4
C
C      IF AIR-BURST SET POD TO ZERO
C      IF (HOB1 .GT. .001) GO TO 500
C
C      DETERMINE WEAPON RADII
C
C      IF (CRL(1,KK,JTS).GT.0) CALL WRCRTR(YLD,CRL(1,KK,JTS),WRL1,JTS,KF)
C      IF (INL(2,KK,JTS).GT.0) CALL WRCALC(YLD,HOB1,INL(1,KK,JTS),
C      INL(2,KK,JTS), INL(3,KK,JTS),DSLVL(1,KK,JTS),WRL1,IERR)
C      IF (CRW(KK,JTS).GT.0) CALL WRCRTR(YLD,CRW(KK,JTS),WRW1,JTS,KF)
C      IF (INW(2,KK,JTS).GT.0) CALL WRCALC(YLD,HOB1,INW(1,KK,JTS),
C      INW(2,KK,JTS),INW(3,KK,JTS),DSWV(KK,JTS),WRW1,IERR)
C
C      COMPUTE BOUNDARIES
C      W = VNW(IGN,JTS)
C      SL = VNL(IGV,JTS)
C      C = -SL/2.
C      D = -C
C      IF (KF.EQ.9) GO TO 410
C      A = -WRL1 + .10
C      B = WRW1 + .10
C      GO TO 420
C
C      410 CONTINUE
C      A = -WRL1 + W/2.
C      B = WRW1 - W/2.
C
C      420 CONTINUE
C      COMPUTE DELIVERY SIGMAS
C      AA = ACEP(WRL1,DSLVL(2,KK,JTS))
C      AB = ACEP(WRW1,DSWV(KK,JTS))
C      AC = ACEP(SL/2.,DSLVL(1,KK,JTS))

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      AD = AC
C
C      * COMPUTE POD *
C      POD = P(A,AA,B,AB,C,AC,D,AD)
C      RETURN
C
500  POD = .0
      RETURN
      END
C*****
C      SUBROUTINE WRCRTR (YLD,CRF,WR,JTS,KF)
C*****
C      WR = 1.1 * CRF * 61. * YLD**.30
      RETURN
      END
C*****
C      SUBROUTINE ERRMSG(IERR,IV,JT,KF,YLD,CEP,HOB1,R95,D,WR,POD,IFLG)
C*****
      DIMENSION JJ(3)
      DATA JJ / '1', '2', '3' /
      IT = JT
      IF ((JT.EQ.1) .OR. (JT.EQ.2)) .OR. (JT.EQ.3)) IT = JJ(JT)
      WRITE (6,5) IERR,IV,IT,KF,YLD,HOB1,R95,CEP,D,WR,POD,IFLG
5    FORMAT (' ', 'YOU HAVE INPUT ERROR NO. ', I2, ' YOUR INPUTS ARE AS FOLLOWS: ', /, ' ', I4, A4, I4,
6    F10.1, 2F10.2, 2F8.2, F10.0, F5.2, I2)
C
C      D = .0
      WR = .0
      POD = .0
C
C      GO TO (10,20,30,40,50,60,70,80,90,100,110,120), IERR
      GO TO (10,20,30,40,50,60,70,80,90,100,110,120), IERR
C
10   WRITE (6,11)
11   FORMAT (' YOU CANNOT ACHIEVE DESIRED POD WITH THIS WEAPON')
      RETURN
C
20   WRITE (6,21)
21   FORMAT(' VN (IV) IS TOO LARGE TO USE IN AVAILABLE DATA CURVES')
      RETURN
C
30   WRITE (6,31)
31   FORMAT (' SHOB > 900 FT')
      RETURN

```

WRCRTR = WEAPON EFFECTS
RADIUS FOR CRATERING

* REPLACED*
* REPLACEMENT*

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FOREWORD

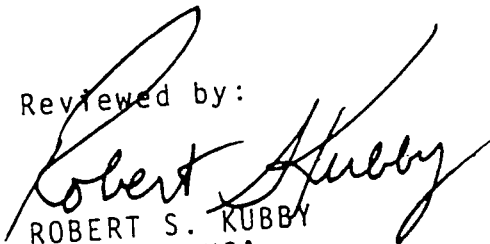
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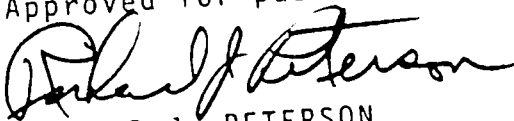
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Weapons Effects Section

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JSTPS-TR-76-2

PD CALC

**A COMPUTER ROUTINE FOR
PROBABILITY OF DAMAGE
CALCULATIONS**



**TECHNICAL REPORT NO. JSTPS-TR-76-2
JOINT STRATEGIC TARGET PLANNING STAFF
OFFUTT AIR FORCE BASE
NEBRASKA
APRIL 1976**

INCORPORATES CHANGE 2

MEMORANDUM

TO: DISTRIBUTION

DATE: 17 January 1978

FROM: W. F. Dale

SUBJECT: On Blast Kill Probability and the VN System

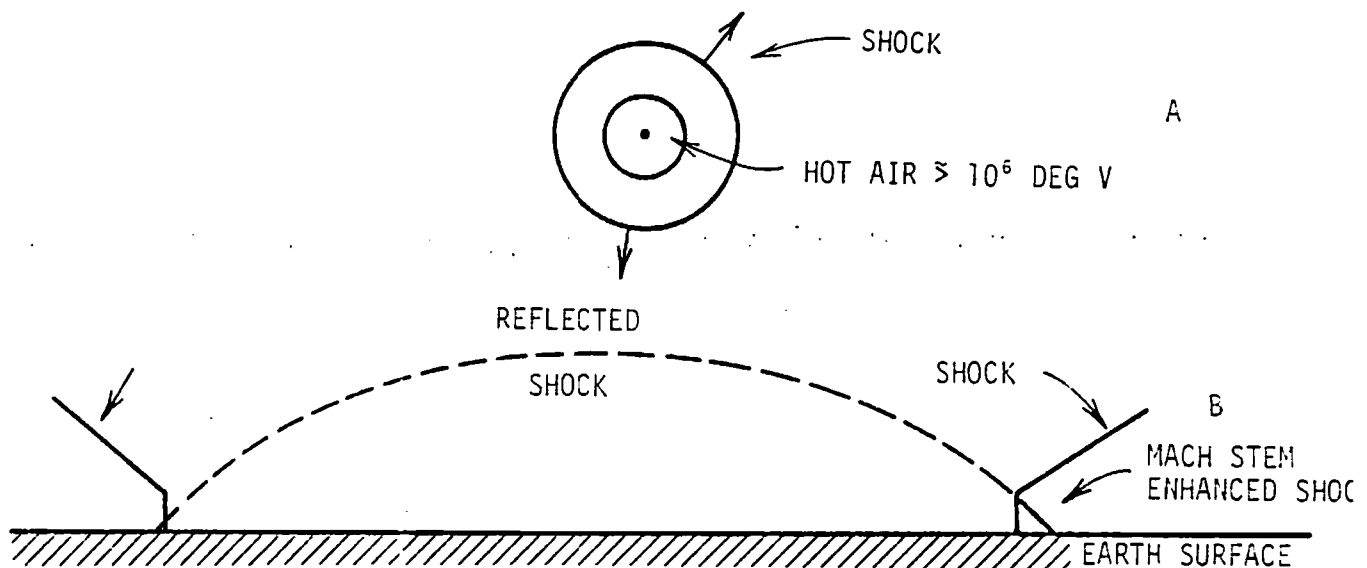
The attached notes are intended to give a general understanding of the subject to those who are unfamiliar with this commonly used treatment of target hardness and kill probability.

No claim is made for exactness. The References will give depth when they are obtained. Naturally, I would be happy to discuss the subject in broader detail with anyone who may care to do so.

W. F. Dale
W. F. Dale

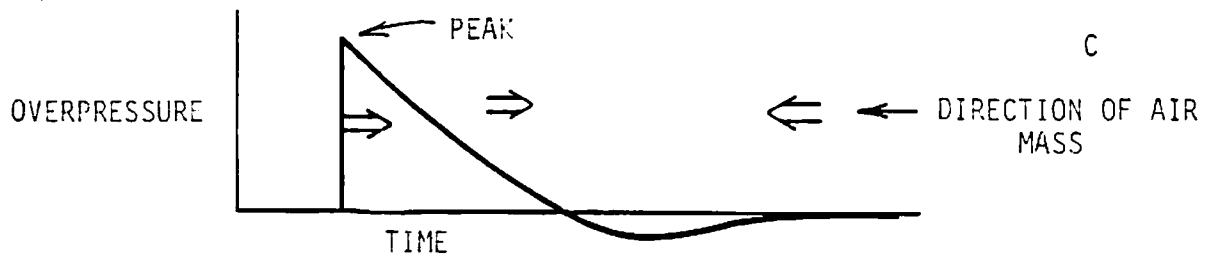
ON BLAST KILL PROBABILITY AND THE VN SYSTEM

Consider an above surface detonation of a nuclear warhead. Nuclear explosions generate large quantities of radiation in the UV and soft x-ray region. This radiation is absorbed by the air close to the burst, heats it to a very high temperature, and this spherical ball (or fireball) of hot air generates a spherical shock wave. The strength of the shock is proportional to the warhead yield. This spherical shock will have high temperature for a period of time and be seen as a fireball. It will cool as it expands, cease radiating, and the inner fireball will be seen. Both fireballs contribute to the thermal flux. The intensity, total flux, and time duration are yield dependent.



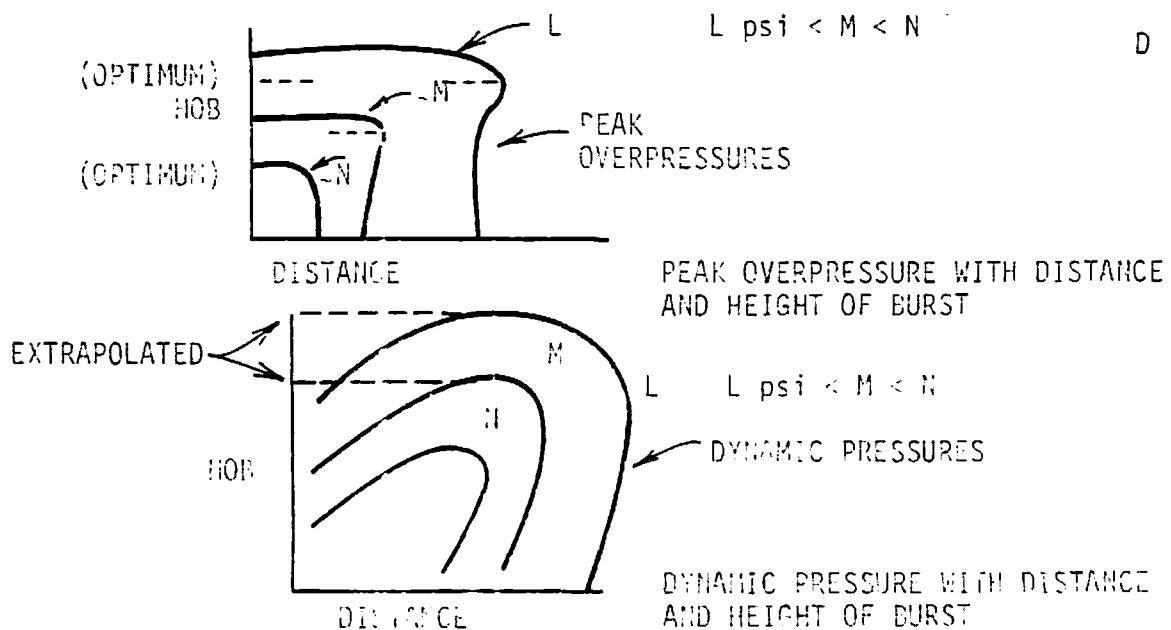
Schematically, A and B show shock generation and ground reflection for a warhead burst above the surface but below a height of burst where the shock does not reach the surface. A surface, or near surface, burst would not have a reflected shock — only a semi-spherical shock. The shock strength is asymmetrically reduced as depth of burst increases until containment of the effects is reached. The enhanced shock at the surface from reflection gives us the optimum height of burst whereby a given overpressure is felt at maximum surface distance.

Two pressures are considered for blast damage — peak overpressure and dynamic pressure. The peak overpressure results from the shock front and is shown schematically with time as:



Dynamic pressure results from the kinetic energy of the mass of air moving past the observation point. Note that the mass of air moves away from the burst for a period of time and finally reverses direction back to the burst — nature abhors a vacuum. Obviously, both peak overpressure and dynamic pressure exist at the same observation point.

Schematically, with distance, we find for yield (Y):



We speak of the horizontal component of the dynamic pressure. Close in, and directly below, no horizontal component exists. Mathematically, one could get no calculated damage below a burst; thus a hole in a doughnut. The curves are usually extrapolated over as shown. It is important to note that the data is for an ideal surface. Cities do have buildings, forests do have trees, surface "pop corning" from thermal can occur, dust is raised, etc.

Peak overpressure results in an instantaneous static load which decays with time. Dynamic pressure results in a similar loading with time due to the mass of air in and behind the shock. Dimension and structure of a target determine response to shock waves.

To facilitate communication and common understanding of target response or damage, the physical vulnerability coding system was derived. Some structures fail primarily from peak overpressure — others from dynamic pressure. We call these P-type and Q-type, respectively. Each target type has been given a vulnerability number in most data bases. They are of the form NPK (as 12P5) and NQK (as 12Q8), respectively, for P-type and Q-type targets.

These vulnerability numbers are tied to peak and dynamic overpressures as:

$$\text{For P-type: } N = C_1 \text{ LOG}_{10} P_{50} + C_2 \quad (1)$$

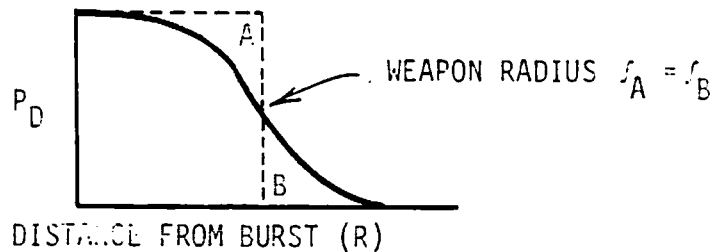
$$\text{For Q-type: } N = C_3 \text{ LOG}_{10} Q_{50} + C_4 \quad (2)$$

where P is the peak overpressure that will give a probability of damage of 50% from a 20 KT warhead; similarly for Q. Other probability (95%, 20%, etc.) can be used but 50% or .5 is normally taken when given a target susceptibility overpressure or VN. More on this later. Care should be taken when discussing damage overpressures as you may not be talking about the same damage probability.

It is most important to note that it is difficult, if not impossible, to determine a pressure that will cause a desired damage to all targets, or, more generally, all types of a target class; e.g., catalytic towers of oil refineries. Required pressures have been derived from observation of the destruction at Hiroshima and Nagasaki, test data at Rocky Flats, and/or structural analysis. We generally speak of moderate

structural damage, MSD (moderate damage to building and contents, say, and "short" repair/utilization time) and severe structural damage, SSD (severe structural damage to buildings and contents - long, if at all, repair time). The probability consideration takes into account that all structures of a type are not the same, building orientation and/or shielding from other structures is not determined, etc.

Probability of damage is a function of distance from the burst ($P, Q \propto \frac{1}{R^3}$) and is shown, schematically, as:



The weapon radius is defined as that distance (or radius) within which there are as many targets undamaged to the desired degree as there are targets past that distance (or radius) which are damaged to the desired degree.

The damage function is cumulative log normal as:

$$PD = \int_{R=0}^{\infty} f(R) dR = \int \text{distribution fn} \cdot \text{damage fn}$$

$$f(R) = P_d(R) \cdot \frac{R \exp [-(R^2 + K^2)/2\sigma_w^2]}{2\pi\sigma_w^2} \int_0^{2\pi} e^{RX \cos\theta/\sigma_x^2} d\theta \quad (3)$$

$$P_d(R) = \int_{-\infty}^Z \frac{1}{\sqrt{2\pi}} e^{-Y^2/2} dY$$

$P_d(R)$ is the cumulative log normal distance-damage function. It is a Gaussian distribution where the variable (Y) is a dummy. Z gives the upper limit as a function of weapon radius (WR), target damage sigma (σ_d) and distance (R) from a DGZ (or AGZ with CEP = 0) (desired ground zero and actual ground zero, respectively):

$$Z = \frac{1}{\beta} \ln \left(\frac{\alpha}{R} \right) \quad (4)$$

$$\beta = \sqrt{-2 \ln(1 - \sigma_d^2)}$$

$$\alpha = WR(1 - \sigma_d^2)$$

For the circular normal distribution of impact points:

$$\sigma_w = CEP/1.1774 \quad (5)$$

It is also worthwhile noting that the probability of having a weapon land further than $4\sigma_w$ from the DGZ is $\leq .00005$.

It is important to understand that P_n is the probability of achieving at least the required damage. A P_D of .8 (say) does not mean that 80% of the target is damaged to the desired extent!

Given a weapon radius (WR) — a function of yield, VN and height of burst — impact and damage sigma (σ_w and σ_D) or (CEP and σ_D) one can integrate for the probability of achieving at least a given level of damage at a (ground) distance from a DGZ (or AGZ if CEP is zero). The integration has, from necessity, been performed on digital computers. P_D has been plotted onto graphs and circular probability hand calculators that we have seen and used.

If we look at the shocks from nuclear bursts, we find that shock strengths and shock times of duration at any point away from the burst are proportional to the yield. Many targets are damaged to the same extent from different dynamic or peak overpressures if warhead yields are different — i.e., if the time that the target "sees" the shock is different. For example, a target may respond differently to 10 psi seen from 20KT compared to the response for 10 psi from 10 MT. Also, if 10 psi will cause SSD from 20 KT, SSD may result from only 4 psi from 10 MT as the time duration of the shock loading is significantly different. Damage vulnerability numbers account for this yield and time dependence.

Rigorously: We speak of the VN number, or the physical vulnerability number for, at least, a required target damage. This VN is of the form VNTK:

where

$$5 < VN \leq 60$$

- basic VN

T \equiv either P or Q

$$0 \leq K \leq 9$$

- showing yield dependence.

	NO YIELD DEPENDENCE	YIELD DEPENDENT
Examples:	12 P0 44 P0 22 P0	11Q6 18Q7 37P6

The basic VN is proportional to the Log of the pressure required for damage by equations (1) or (2). K is termed the "K-factor" and is used to adjust the basic VN for the yield dependence of the time duration of the shock. If K = 0, no yield dependence is observed. If K = 9, highest yield dependence is observed; e.g. 12P0 and 12P9.

A yield of 20 KT has been chosen as the reference yield for the theory. Below 20 KT a positive adjustment is made to the basic VN; above 20 KT a negative adjustment is made. Physically, this is sensible as shown by the example:

	VN 18Q7	K-FACTOR K \equiv 7	DAMAGE SSD		
Yield:	1 KT	20 KT	100 KT	1 MT	10 MT
~ Adjustment:	+ 3	0	-1.2	-2.2	-2.8
~ Adjusted					
VN:	21 Q	18 Q	16.8 Q	15.8 Q	15.2 Q
~ Dynamic					
Pressure:	42 psi	28 psi	13 psi	9 psi	7 psi

These adjusted VN show the importance of the K-factor. If, as assumed, 28 psi from 20 KT will result in PD = .5 of SSD, 42 psi is required from 1 KT, but only 7 psi from 10 Mt. Distance-dynamic over-pressure curves (sketch D) would indicate large differences in distances from AGZ at which SSD would occur to 18Q7 type targets for this large yield spectrum as:

$$\frac{D_1}{D_2} = \left(\frac{Y_1}{Y_2} \right)^{\frac{1}{3}} \quad (6)$$

Distances scale as yield $^{1/3}$. For example, if a certain overpressure from yield Y_1 is at D_1 , the same overpressure would be observed at D_2 from yield Y_2 . Therefore, in the VN example, a tremendous difference exists in the distances from AGZ at which 18Q7 damage occurs as one goes from 1 KT to 10 MT — not only from the above equation but from the adjustment to the VN for the time dependent structural response. Those interested in a rigorous treatment of the mathematics and VN numbers are referred to:

Mathematical Background and Programming Aids for the Physical Vulnerability System for Nuclear Weapons, DI-550-27-54, DIA (1974) unclassified.

Physical Vulnerability Handbook - Nuclear Weapons, AP--50-1-21 INT, DIA, (1969) RPT: Confidential.

Effects Manual, EM1 (vols 1 and 2), DIA rpt SRD.

Derivation of the K-Factor in the Physical Vulnerability System, DIA rpt. Confidential.

ACCURACY:

1. Overpressure range data is imported reliable to $\pm 20\%$, dynamic pressure data to $\pm 40\%$.
2. Values of 0.2 for σ_D are consistently used at the present time for P targets where the actual value varies from 0.1 to 0.3. For Q targets, 0.3 is used where it varies from 0.2 to 0.4.
3. The K-factor in VNTK is rounded to the nearest integer and can give a relative weapon radius error as high as $\pm 20\%$.
4. The VN portion of VNTK is rounded to integer values which gives a $\pm 5\%$ relation error in weapon radius.
5. Conservative estimate on error in the weapon radius is $\pm 10\%$ from all sources.

SOURCE: PDCALC - A Computer Routine for Probability of Damage Calculations, JSTPS-TR-76-2, Joint Strategic Target Planning Staff, Offutt Air Force Base, Nebraska, Apr 76, UNCL.

$\sigma_{y/cx}$

R ₀ /CEP	0.1	0.2	0.3	0.4	0.5	0.6	0.7	0.8	0.9	1.0
SINGLE SHOT KILL PROBABILITIES EXPRESSED AS PERCENT (%)										
0.1	2.21	1.26	0.96	0.90	0.87	0.85	0.84	0.83	0.83	0.83
0.2	7.54	4.69	3.64	3.20	2.98	2.87	2.81	2.77	2.76	2.75
0.3	13.82	9.78	7.84	6.97	6.56	6.31	6.17	6.10	6.06	6.05
0.4	19.65	15.81	13.18	11.91	11.26	10.89	10.69	10.57	10.52	10.50
0.5	25.43	22.16	19.27	17.72	16.89	16.43	16.16	16.09	15.93	15.91
0.6	30.91	28.40	25.70	24.09	23.19	22.67	22.36	22.19	22.11	22.08
0.7	35.91	34.34	32.17	30.72	29.67	29.37	29.07	28.90	28.82	28.80
0.8	40.81	39.91	38.46	37.37	36.70	36.30	36.06	35.92	35.85	35.83
0.9	45.51	45.12	44.42	43.85	43.47	43.24	43.10	43.01	42.97	42.96
1.0	50.0	50.0	50.0	50.0	50.0	50.0	50.0	50.0	50.0	50.0
1.1	54.27	54.58	55.16	55.71	56.16	56.43	56.61	56.71	56.76	56.77
1.2	58.33	58.87	59.93	61.00	61.67	62.43	62.79	63.00	63.11	63.14
1.3	62.16	62.89	64.30	65.62	67.07	67.92	68.45	68.79	68.96	69.01
1.4	65.76	66.63	68.31	70.18	71.75	72.85	73.54	74.01	74.23	74.29
1.5	69.13	70.11	71.98	74.10	75.93	77.23	78.10	78.62	78.95	78.98
1.6	72.27	73.33	75.31	77.60	79.60	81.06	82.04	82.64	82.95	83.04
1.7	75.19	76.30	78.34	80.72	82.82	84.36	85.42	86.07	86.40	86.50
1.8	77.88	79.02	81.09	83.48	85.61	87.19	88.28	88.96	89.31	89.41
1.9	80.36	81.50	83.55	85.92	88.02	89.58	90.61	91.35	91.70	91.81
2.0	82.62	83.75	85.77	88.06	90.08	91.59	92.30	93.30	93.64	93.74
2.1	84.66	85.79	87.73	89.92	91.83	93.26	94.25	94.87	95.19	95.30
2.2	86.55	87.63	89.48	91.53	93.31	94.63	95.54	96.11	96.39	96.51
2.3	88.24	89.27	91.03	92.93	94.55	95.75	96.56	97.09	97.33	97.44
2.4	89.76	90.73	92.36	94.13	95.59	96.66	97.37	97.83	98.07	98.15
2.5	91.12	92.04	93.54	95.15	96.45	97.38	98.04	98.35	98.55	98.62
2.6	92.32	93.18	94.56	96.02	97.17	98.00	98.46	98.81	99.03	99.08
2.7	93.39	94.18	95.44	96.73	97.74	98.40	98.89	99.19	99.32	99.36
2.8	94.33	95.06	96.20	97.33	98.21	98.79	99.21	99.45	99.53	99.56
2.9	95.16	95.82	96.85	97.85	98.55	99.09	99.42	99.60	99.68	99.71
3.0	95.89	96.46	97.38	98.24	98.91	99.29	99.58	99.71	99.78	99.80
3.1	96.50	97.06	97.85	98.56	99.18	99.48	99.70	99.80	99.86	99.87
3.2	97.06	97.51	98.21	98.89	99.22	99.61	99.79	99.87	99.91	99.92
3.3	97.50	97.96	98.52	99.15	99.52	99.72	99.85	99.91	99.94	99.95
3.4	97.94	98.26	98.82	99.33	99.63	99.79	99.90	99.94	99.96	99.97
3.5	98.23	98.54	99.08	99.48	99.72	99.85	99.93	99.96	99.97	99.98
3.6	98.50	98.83	99.27	99.60	99.83	99.89	99.95	99.97	99.98	
3.7	98.78	99.08	99.42	99.69	99.85	99.92	99.97	99.98		
3.8	99.04	99.24	99.54	99.76	99.89	99.95	99.98			
3.9	99.21	99.39	99.63	99.82	99.92	99.97				
4.0	99.36	99.51	99.71	99.86	99.94	99.98				
4.1	99.48	99.61	99.78	99.90	99.95					
4.2	99.58	99.69	99.83	99.93	99.97					
4.3	99.66	99.75	99.87	99.94	99.98					
4.4	99.72	99.80	99.90	99.96						
4.5	99.78	99.84	99.92	99.97						
4.6	99.83	99.88	99.94	99.98						
4.7	99.86	99.91	99.96							
4.8	99.89	99.93	99.97							
4.9	99.92	99.94	99.98							
5.0	99.93	99.96								
5.1	99.95	99.97								
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5.4	99.98									
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