

# HELMAN DASHELLE M. DACUMA



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Lower Lumbia Pagadian City

## Personal Information

**Date of Birth:** March 16, 2003

**Civil Status:** Single

**Citizenship:** Filipino

**Languages:** English

Tagalog

Bisaya

## Skills

### Technical Skills

- UI/UX Design (Figma, Canva)
- Front-end: HTML, CSS, Java, PHP, C#
- Back-end Development: Java, PHP, C#
- Wireframing, Prototyping, Layout Structuring

### Soft Skills

- Analytical and detail-oriented thinking
- Effective team collaboration
- Strong problem-solving and troubleshooting abilities

## Certificate

- Android Studio Course (2025)
- Introduction of CSS (2025)
- Introduction of Web Development (2025)
- Java Programming (2025)
- Introduction to Figma (2025)

## System Developer

### Profile

A dedicated System Developer skilled in designing, building, and optimizing software solutions for efficient system performance. Experienced in creating scalable architectures, improving workflows, and ensuring seamless user experiences. Passionate about solving complex problems and delivering reliable, high-quality systems.

### Education

<b>2022 – Present</b>	<b>Saint Columban College (SCC)</b> Bachelor of Science in Information Technology
<b>2020 – 2022</b>	<b>Lapuyan National High School (Senior High)</b> TVL-Basketry
<b>2016 – 2020</b>	<b>Lapuyan National High School</b> Secondary
<b>2010 – 2016</b>	<b>AVASMCES</b> Primary

### Project

<b>2025</b>	<b>D'Marsians: Web-Based Admission and Progress Tracking with Real-Time Visualization</b> System Developer – Capstone Project <ul style="list-style-type: none"><li>Designed system interfaces and prototypes using Figma.</li><li>Conducted UI/UX reviews and functional testing.</li><li>Assisted in structuring the system workflow and layout.</li></ul>
<b>2024</b>	<b>FoodTrack Sales Management System</b> System Developer <ul style="list-style-type: none"><li>Designed and developed system components and interface layouts.</li><li>Conducted UI/UX evaluations, performed functional testing, and ensured smooth system performance.</li></ul>
<b>2024</b>	<b>PawPointment Mobile Application</b> System Developer – Android Project <ul style="list-style-type: none"><li>Developed structured wireframes and refined app interaction flows.</li><li>Executed usability evaluations, system testing, and interface improvements.</li></ul>



## Experience

### Freelance

Sentinel – System Developer

- Developed an Android-based capstone system for E-Jeepney monitoring and management
- Designed system features, created UI/UX layouts, and implemented core functionalities.