NICHOLAS HARRAS

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EDUCATION

Rutgers University

B.S. in Computer Science

New Brunswick, NJ

December 2019

• Related Coursework: Algorithms (present), Principles of Programming Languages (present), Intro to AI, Computer Architecture, Discrete Structures I/II, Linear Algebra, Calculus I/II, Data Structures

EXPERIENCE

SEMGeeks Belmar, NJ

Web Development Intern

September 2017 - present

- Working closely with web developers and designers to help create web sites for small businesses
- Utilizing WordPress and HTML/CSS in a professional setting
- Researching malicious **PHP** scripts that had stolen client information using steganography

Campus Activities

Undergraduate Student Alliance of Computer Scientists

Piscataway, NJ

Mentor/Member

September 2016 - present

- Mentoring a group of six computer science majors on Bash commands, data structures,
 Git, and various other topics
- Assisting computer science first-years with their coursework
- Working with members of the Rutgers computer science community to plan community events, seminars, and hackathons

Creation of Games Society

Piscataway, NJ

Member

September 2016 - present

- Developing an isometric beat-em-up in **Unity**. As the team member most experienced with **Git**, I have taken on much of the project management responsibility.
- Helped build a light-based puzzle game in Java using the LibGDX library

HackRUPiscataway, NJ
Volunteer

May 2017

• Assisted hackers throughout the event with technical issues, specifically regarding **Python** and **Java** errors

PROJECTS

Probabilistic Search Program

Python program that finds a particular cell in a grid, despite a ranging likelihood of false-positives for each cell and being limited to orthogonal movement

- Decreased average search time by replacing a priority-queue-based movement system with a matrix informed by a changing belief state and the program's current "search position"
- Increased likelihood of a hit when the program is searching the correct cell by applying the likelihood of a false negative to Bayes' Theorem

Cache Simulator

Program written in **C** that efficiently parses pseudo-memory text files, utilizing bit indexing, locality algorithms, and masking techniques

SKILLS

- **Programming Languages:** Proficient in Java and Python; Familiar with C, PHP, JavaScript, HTML/CSS, R, and Lisp (Scheme)
- Technology and Software: Git, Node.js, WordPress, Bootstrap, Unity, LibGDX, LATEX, MongoDB