

# BONE VOYAGE

READ ME

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## INSTALLATION INSTRUCTIONS

Unzip the file labelled "BoneVoyage.zip" and open the nogroup-2 folder. In this folder, there is a **main.py** document which can be opened in a python environment and ran to produce the full game.

## FOLDER CONTENTS

The documents **game.py** and **boss.py** are **not** to be executed individually, game.py contains code for the main game and boss.py contains code for the boss level.

The utils folder contains a \*.py file for each individual in the group, containing any extra functions needed in-game, these functions are all funnelled into the **engine.py** script which, is imported to the other files. Images can be found in the images folder and sound can be found in the sound folder.