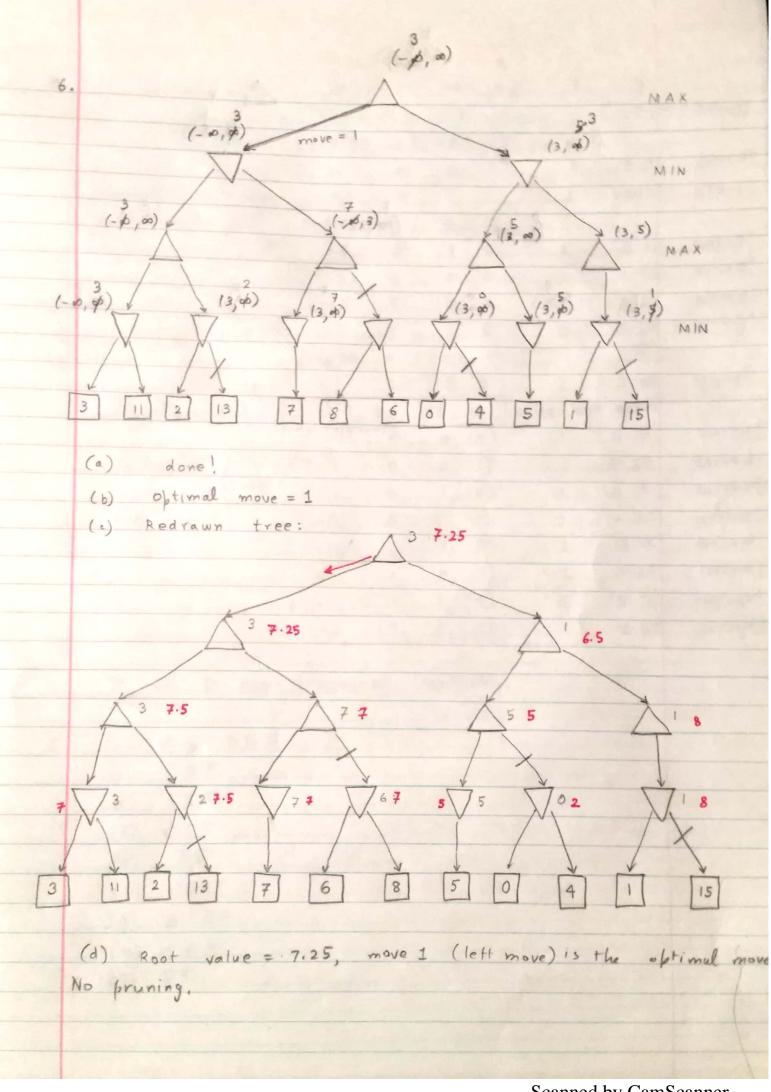
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CS 480 Fall 18 Final solutions
(i) SSADSABG
(ii) SDEG
(iii) SADBG
 (iv) SDABECG
(V) SDBCEG
(vi) yes, yes.
2. (a) After the first iteration: there are 6 points in cluster A
   and 2 points in cluster B.
    A: all points except B: { (3, 3), (4, 3)}
      Centers: C: (1.5, 2.1) (B: (3.5, 3)
      After the second iteration:
         A^{(2)}: points \{(0,2),(0.5,2.5),(1,1.5),(1,2),(2.5,2.5)\}
                 \{(3,2),(3,3),(3,4)\}
   Alternative solution:
     A contains all points except (4,3). B = \{(4,3)\}. C_{B}: (4,3). But after the second iteration, we get the same cluster (A^{(2)}, B^{(2)}).
   (b) D(x,y) = \sum_{i=1}^{n} (x-x_i)^2 + \sum_{i=1}^{n} (y-y_i)^2
              \frac{\partial D}{\partial x} = 2 \sum_{i=1}^{n} (x - x_i) = 0 \qquad \frac{\partial D}{\partial y} = 2 \sum_{i=1}^{n} (y - y_i) = 0
     Solving: \overline{z} = \frac{1}{n} \sum_{i=1}^{n} x_i and \overline{y} = \frac{1}{n} \sum_{i=1}^{n} y_i
           \frac{\partial^2 D}{\partial x^2} = 2n , \quad \frac{\partial^2 D}{\partial y^2} = 2n . \quad \frac{\partial^2 D}{\partial x \partial y} = 0
             \left(\frac{\partial^2 D}{\partial x^2}\right)\left(\frac{\partial^2 D}{\partial y^2}\right) - \left(\frac{\partial^2 D}{\partial x \partial y}\right)^2 = 4n^2 > 0
   Hence D(I, J) is a minimum.
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3. What we need is a data structure that can support the following
   operations efficiently; maintain a finite set S of keys so that:
         - insert (s,x): insert key x Into set s
         - delete (S, x): delete x from set S
         - nearest (s, x): return the node with key y such that
                         |y-x|=\min_{z\in S}|z-x|
   Also each node has auxiliary key that is the class label.
   The solution is to use an AVL tree. It is known that the
   operations insert, delete and nearest can be performed in
   O (log n) time on an AVL-tree.
  Preprocessing step: Insert all the keys of set Tinto a height-
  balanced BST such as an AVL-tree, using the class label as the
  auxiliary key. This is the training phase. The time complexity of
  this step is O(n log n).
  Test phase: Given y and k, we want to determine the
  class label of y using k-nearest neighbor algorithm. Let The the
  tree built in the training (preprocessing) step.
       1. count = 0; Set = { }; // set implemented as a vector
       2. for j - 1 to k do:
             y = nearest (s, x); //assume y is the node returned
             if label (y) ==1:
                  count ++;
          delete (s, y); set. push back (y);
       3. for each y in Set:
              insert (s,y)
       4. if (count > K/2)
              return 1;
       else :
               return o;
Since nearest (s,x) and insert (s,y) take time = O (log n) and
each of these operations is performed k times, The total
# of operations during test phase is O(k log n).
```



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```
Xo
                                              y
 4.
                                -0.1 0)
    Initial weight: (0.05 0.1
                                              -0.05
                                                    wrong!
                                          1
                    (-0.05, 0.1, -0.1, 0)
                                                    Correct!
                                              0.05
                                          1
                                                    wrong!
                                              -0.05
   Training with S
                                          1
     all inputs
                     (-0.15, 0.1, 0,
                                                    corred!
                                              0-15
                                          1
                                                    correct!
                                              0.25
                     -1 1 0
                                                    correct!
                                              0.25
                       -1 1 0 1
                                          1
                                                    wnong!
                                              0.25
                x-0·1 -1 1 1 0
                     (-0.05, 0, -0.1, 0)
                                                     wrong!
                                             - 0. 05
                                          1
              x 0 · 1 - 1 1 1 1
                   (-0.15, 0.1, 0, 0.1) after one epoch.
      Final weight:
                                                     correct!
                                              0.15
                     (-1, 0, 0, 0)
                                                     correct!
                                              0.25
                                          1
                (-1, 0, 0, 1)
     Testing all )
                                                     correct!
                                              0.15
                    (-1, 0, 1, 0)
     inputs with
                                                     correct!
                                              0.25
     new weights (-1, 0, 1, 1)
                                          1
                                                     correct!
                                               0.15
                     (-1, 1, 0, 0)
                                          1
                                                      correct
                                               0.25
                     (-1, 1, 0, 1)
                                        1
                                                     wrong
                                               0.15
                     (-1, 1, 1, 0)
                                                     correct
                     (-1, 1, 1, 1)
                                              0.25
         of 8 are processed correctly.
    (a) ABCDEF
5.
    (b) CEF
     (c) BEF
     (d) CEF
        EF
     (f) CDEF
         BDEF
    (h) CEF
    (i) EF
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7. (a) p (yes | Red, SUV, down)

p(Red | yes) * p(suv | yes) * p(dom | yes) * p(yes)
                       = \frac{3}{5} \times \frac{1}{5} \times \frac{2}{5} \times \frac{1}{2} = \frac{6}{250}
         p (No Red, SUV, dom)
                         \propto \frac{2}{5} \times \frac{3}{5} \times \frac{3}{5} \times \frac{1}{2} \times \frac{18}{250}
     Since p (No) > p (yes), the Naive Bayes dessifies this instance
    as No.
   (b) Price of the car: -\frac{(18-12)^2}{20}

p (price = 12 K | yes) = e \frac{-(10-12)^2}{12} = e

Now: = \frac{-(10-12)^2}{12} = e
      + (yes | yellow, suv, domestic, price = 12k)
               of p (yellow yes) p (suv yes) p (dom yes) p (price=12k yes)
                      =\frac{2}{5} \times \frac{1}{5} \times \frac{2}{5} \times e^{-9/5}
      p (No | yellow, SUV, domestic, price = 12K)

yellow no) p (suv no) p (dom no) p (price=12k no)

                       =\frac{3}{5}\times\frac{3}{5}\times\frac{3}{5}\times\frac{3}{5}\times\frac{1}{5}
   since e > e , and since 27 > 4, clearly the
  answer is NO
  (a) The number of features = number of substrings of
          length 2 in 3, and s_2 = q.
      # of instances in the training set = 10.
        # of class labels = 2
  (b) Entropy before any query = 1 cince p(x ∈ Si) = 1/3
    and p(x \in S_2) = 1/2, so H = -\frac{1}{2} l_g(\frac{1}{2}) - \frac{1}{2} l_g(\frac{1}{2}) = 1
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