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// FRC Team 3245 - Waterford School
// Las Vegas Regionals 2012 - Rev 1
// Written March 4, 2012
// Updated for Gyro 11-17-12
// Ported to NetBeans frc13 1-8-13
// Package
package edu.wpi.first.wpilibj.templates;
// For 2012 Robot - Single Stick Control
// Imports
import edu.wpi.first.wpilibj.camera.*;
import edu.wpi.first.wpilibj.*;
public class Corvey extends IterativeRobot {
        // Motors
    private Jaguar leftMotor, rightMotor;
    private Victor tipperMotor, shootMotorOne, shootMotorTwo,
topLiftMotor, btmLiftMotor;
    // Current Motor Speeds
    private double leftSpeed, rightSpeed, tipSpeed, shootSpeed,
topLiftSpeed, btmLiftSpeed;
    private double setShootSpeed;
    private boolean driveDirection=true; // True=Normal, False=Reverse
    // Autonomous Period Tracker
        private int currentPeriod=0:
        private boolean autoFeed=false;
    // Controllers
    Joystick pilotStick, copilotStick;
    // Camera
    //AxisCamera camera:
    // Pilot Controls
    int leftStick=2, rightStick=6, btmFeedBtn=7, fastBtn=6, slowBtn=5;
    // CoPilot Controls
    int tipUpBtn=4, tipDnBtn=2, C0btmFeedBtn=7, topFeedBtn=8,
revFeedBtn=4, shootBtn=8, fastShootBtn=3, slowShootBtn=1,
fastShootIncBtn=10, slowShootIncBtn=9, setShootFullBtn=11,
reverseDriveBtn=13;
```

```
// Gyro
    //Gyro mainGyro;
   // Encoder
    //Encoder leftEncoder;
   // Auto State
    int autoState=0;
   public void robotInit() {
        // PWM Ports
        leftMotor = new Jaguar(2);
        rightMotor = new Jaguar(1);
        tipperMotor = new Victor(5);
        shootMotorOne = new Victor(6);
        shootMotorTwo = new Victor(7);
        topLiftMotor = new Victor(4);
        btmLiftMotor = new Victor(3);
        // Joysticks
        pilotStick = new Joystick(1);
        copilotStick = new Joystick(2);
        // Camera
        //camera = AxisCamera.getInstance();
        // Zero Everything
leftSpeed=0; rightSpeed=0; tipSpeed=0; shootSpeed=0; topLiftSpeed=0; btmLif
tSpeed=0;
        //mainGyro=new Gyro(1,1);
    //mainGyro.setSensitivity(.007);
   //leftEncoder=new Encoder(1,2);
    //leftEncoder.start();
    int autoShootDelay=1;
   public void autonomousInit() {
        //autoShootDelay=40;
   setShootSpeed=0.35;
        currentPeriod=0;
        driveDirection=true;
    public void autonomousPeriodic() {
        if(autoFeed) {
            autoReverse();
        } else {
            autoWaitShoot();
```

```
//autoTurnDrive();
       updateMotors();
   }
   public void teleopInit() {
       setShootSpeed=0.95;
       // Zero Everything
leftSpeed=0; rightSpeed=0; tipSpeed=0; shootSpeed=0; topLiftSpeed=0; btmLif
tSpeed=0;
       driveDirection=true;
   public void teleopPeriodic() {
       //updateLifter();
       ///updateShooterSpeed();
       //updateShooter();
       //updateTipper();
       updateDrive();
       updateReverseDrive();
       updateShootLift();
       updateMotors();
   public void disabledInit() {
   public void disabledPeriodic() {
       if(DriverStation.getInstance().getDigitalIn(1))
{ autoShootDelay=40; }
       if(DriverStation.getInstance().getDigitalIn(2))
{ autoShootDelay=215; }
       if(DriverStation.getInstance().getDigitalIn(3))
{ autoShootDelay=435; }
       if(DriverStation.getInstance().getDigitalIn(4))
{ autoFeed=true; }
   }
   public void testInit() {
   public void testPeriodic() {
   }
   //// Custom Functions
   public int currentPeriodShootLift=0;
   public void updateShootLift() {
       if(pilotStick.getRawButton(shootBtn)) {
       if(currentPeriodShootLift<=120) {</pre>
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tipSpeed=0;
            shootSpeed=setShootSpeed;
            topLiftSpeed=0;
            btmLiftSpeed=0;
        }
        else {
            tipSpeed=0;
            shootSpeed=setShootSpeed;
            topLiftSpeed=0.65;
            btmLiftSpeed=0.42;
        currentPeriodShootLift++;
        } else {
            currentPeriodShootLift=0;
            tipSpeed=0;
            shootSpeed=0.0;
            topLiftSpeed=0;
            btmLiftSpeed=0;
        }
        // Reverse Feeder
        if(pilotStick.getRawButton(revFeedBtn))
{btmLiftSpeed=-0.3;topLiftSpeed=-0.3;}
        if(pilotStick.getRawButton(btmFeedBtn)) {btmLiftSpeed=0.5;}
   }
    // Lifter Functions
    public void updateLifter() {
        // Bottom Feeder
        if(pilotStick.getRawButton(btmFeedBtn)) {btmLiftSpeed=0.5;}
        else if(copilotStick.getRawButton(CObtmFeedBtn))
{btmLiftSpeed=0.5;}
        else {btmLiftSpeed=0.0;}
        // Top Feeder
        if(copilotStick.getRawButton(topFeedBtn)) {topLiftSpeed=0.5;}
        else {topLiftSpeed=0.0;}
        // Reverse Feeder
        if(copilotStick.getRawButton(revFeedBtn))
{btmLiftSpeed=-0.3;topLiftSpeed=-0.3;}
    // Shooter Functions
    public void updateShooter() {
        if(copilotStick.getRawButton(shootBtn))
{shootSpeed=setShootSpeed;}
       else {shootSpeed=0.0;}
   }
   // Shooter Speed Changer
```

```
private boolean shooterIncred=false;
    public void updateShooterSpeed() {
        if(copilotStick.getRawButton(fastShootBtn)&&!shooterIncred)
{setShootSpeed=setShootSpeed
+0.05; shooterIncred=true; System.out.println((int)
(setShootSpeed*100));}
        else if(copilotStick.getRawButton(slowShootBtn)&&!
shooterIncred)
{setShootSpeed=setShootSpeed-0.05;shooterIncred=true;System.out.printl
n((int)(setShootSpeed*100));}
        else if(pilotStick.getRawButton(fastShootIncBtn)&&!
shooterIncred) {setShootSpeed=setShootSpeed
+0.01; shooterIncred=true; System.out.println((int)
(setShootSpeed*100));}
        else if(pilotStick.getRawButton(slowShootIncBtn)&&!
shooterIncred)
{setShootSpeed=setShootSpeed-0.01;shooterIncred=true;System.out.printl
n((int)(setShootSpeed*100));}
        if(!copilotStick.getRawButton(fastShootBtn)&&!
copilotStick.getRawButton(slowShootBtn)&&!
pilotStick.getRawButton(fastShootIncBtn)&&!
pilotStick.getRawButton(slowShootIncBtn)) {shooterIncred=false;}
        if(copilotStick.getRawButton(setShootFullBtn))
{ setShootSpeed=0.65; }
    }
    private boolean driveChanged=false;
    public void updateReverseDrive() {
        if(copilotStick.getRawButton(reverseDriveBtn)&&!
driveChanged&&driveDirection) {driveChanged=true;
driveDirection=false;}
        else if(copilotStick.getRawButton(reverseDriveBtn)&&!
driveChanged&&!driveDirection) {driveChanged=true;
driveDirection=true:}
        if(!copilotStick.getRawButton(reverseDriveBtn))
{driveChanged=false;}
    }
    // Tipper Functions
    public void updateTipper() {
        if(copilotStick.getRawButton(tipUpBtn)) {tipSpeed=0.30;}
        else if(copilotStick.getRawButton(tipDnBtn)) {tipSpeed=-0.22;}
        else {tipSpeed=0.0;}
    }
    // Drive Functions
    public void updateDrive() {
        double drivePercent=0.55;
        if(pilotStick.getRawButton(fastBtn)) {drivePercent=1.00;}
        else if(pilotStick.getRawButton(slowBtn)) {drivePercent=0.3;}
        leftSpeed=pilotStick.getRawAxis(leftStick)*drivePercent;
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rightSpeed=pilotStick.getRawAxis(rightStick)*drivePercent;
    }
    // Set Motor Speeds
    public void updateMotors() {
        if(driveDirection) { // Normal - Drive Forward
            leftMotor.set(leftSpeed);
            rightMotor.set(-rightSpeed); // Motor Reversed
        } else if(!driveDirection) { // Reverse Drive
            leftMotor.set(-rightSpeed);
            rightMotor.set(leftSpeed); // Motor Reversed
        }
        tipperMotor.set(-tipSpeed); // Motor Reversed
        shootMotorOne.set(shootSpeed);
        shootMotorTwo.set(shootSpeed);
        topLiftMotor.set(-topLiftSpeed); // Motor Reversed
        btmLiftMotor.set(-btmLiftSpeed); // Motor Reversed
        // Output Gyro+Encoder Data
        //double currentAngle=mainGyro.getAngle();
        //int currentTicks=leftEncoder.get();
        //System.out.println("Angle: "+currentAngle+" Ticks:
"+currentTicks);
    public void autoWaitShoot() {
        if(currentPeriod<=autoShootDelay) {</pre>
            leftSpeed=0;
            rightSpeed=0;
            tipSpeed=0;
            shootSpeed=0;
            topLiftSpeed=0;
            btmLiftSpeed=0;
        }
        else if(currentPeriod<=1600) {</pre>
            leftSpeed=0;
            rightSpeed=0;
            tipSpeed=0;
            shootSpeed=setShootSpeed;
            topLiftSpeed=0.4;
            btmLiftSpeed=0.35;
        }
        currentPeriod++;
    public void autoReverse() {
        if(currentPeriod<=1600) {</pre>
            leftSpeed=0;
            rightSpeed=0;
            tipSpeed=0;
            shootSpeed=0.0;
```

```
topLiftSpeed=-0.4;
        btmLiftSpeed=-0.35;
    currentPeriod++;
}
//// Autonomous
public void autoTurnDrive() {
    if(autoState==0) { turnToAngle(360); }
    //else if(autoState==1) { driveAtAngle(30.0,1200); }
    //else if(autoState==2) { turnToAngle(210); }
    //else if(autoState==3) { driveAtAngle(210.0,1200); }
    //else if(autoState==4) { turnToAngle(0); }
    else { zeroAll(); }
}
public void zeroAll() {
    leftSpeed=0;
    rightSpeed=0;
    tipSpeed=0;
    shootSpeed=0.0;
    topLiftSpeed=0.0;
    btmLiftSpeed=0.0;
}
public void nextState() {
    //leftEncoder.reset();
    autoState++;
}
// P Loop Turning
public void turnToAngle(double targetAngle) {
    //double currentAngle=mainGyro.getAngle();
    double currentAngle=0;
    double angleOff=targetAngle-currentAngle;
```

```
double mult=0.03;
    double turnSpeed=angleOff*mult;
    if(turnSpeed>0) {
        leftSpeed=-turnSpeed;
        rightSpeed=0;
    } else {
        leftSpeed=0;
        rightSpeed=turnSpeed;
    }
    if(Math.abs(currentAngle-targetAngle)>=3) {
        leftSpeed=0:
        rightSpeed=0;
        nextState();
    }
}
// P Loop Driving
public void driveAtAngle(double targetAngle, int ticksForward) {
    //double currentAngle=mainGyro.getAngle();
    //int currentTicks=leftEncoder.get();
    double currentAngle=0;
    int currentTicks=0;
    double mult=0.04;
    double angleOff=targetAngle-currentAngle;
    double turn = mult*angleOff;
    if(ticksForward>0&&currentTicks<(ticksForward-100)){</pre>
        leftSpeed=-0.5-turn;
        rightSpeed=-0.5+turn;
    }
    else if(ticksForward<0&&currentTicks>(ticksForward+100)){
        leftSpeed=0.5-turn;
        rightSpeed=0.5+turn;
    }
    else {
        leftSpeed=0;
        rightSpeed=0;
        nextState();
    }
}
```

}