

DWA_03.5 Knowledge Check_DWA3.2

1. User story(ies) in Gherkin syntax for the “+” button.

Scenario: User Increments the count

- Given the user is on the tally count app page
- When the user clicks on the “+” button
- Then the count should increase by 1

Scenario: User adds multiple counts

- Given the user is on the tally count app page
- When the user clicks on the “+” button multiple times
- Then the count should increase by the number of clicks

Scenario: Button gets disabled after reaching maximum count

- Given the user is on the tally count app page
- And the count has reached the maximum value
- When the user clicks on the “+” button
- Then the count should not increase
- And the “+” button should be disabled

2. User story(ies) in Gherkin syntax for the “-” button.

Scenario: User Decrements the count

- Given the user is on the tally count app page
- When the user clicks on the “-” button
- Then the count should decrease by 1

Scenario: User adds multiple counts

- Given the user is on the tally count app page
- When the user clicks on the “-” button multiple times
- Then the count should decrease by the number of clicks

Scenario: Button gets disabled after reaching minimum count

- Given the user is on the tally count app page
 - And the count has reached the minimum value
 - When the user clicks on the “-” button
 - Then the count should not decrease
 - And the “-” button should be disabled
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