Deep Learning Summary and Challenges

COMP4660/8420

Bio-inspired Computing: Applications and Interfaces

Overview

Quick summary

- Challenges
 - Biomimicry
 - Social Issues
 - Practical Issues

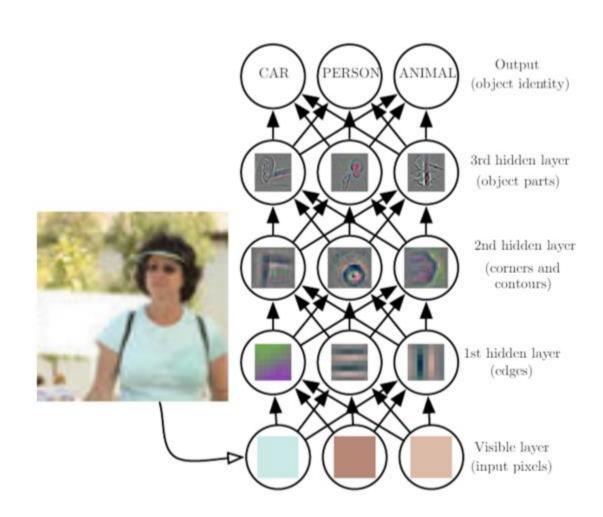
Current and future directions

Deep Learning

A class of machine learning techniques that are able to understand the world through a hierarchy of concepts. Data representation is learnt through multiple levels of abstraction.

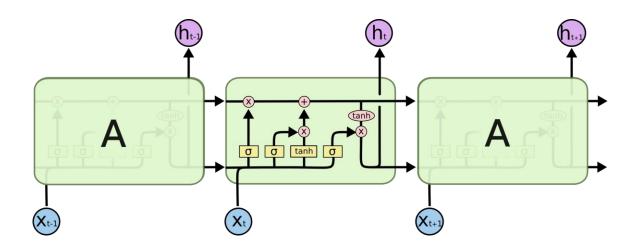
- Many biological inspirations
- Led to a shift from feature engineering to architecture design and hyperparameter tuning
- Made possible by availability of data, and advances in computational power (e.g. GPUs)
- Argued to suffer from a large amount of hype as a buzzword

Hierarchical Feature Extraction



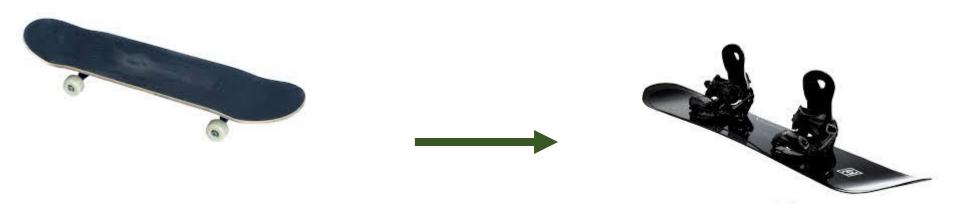
Sequential Memory

- Humans understand the world though an understanding of sequences and context
- Breaking down sequences into smaller units and remembering what happened previously to establish context



Transferable Knowledge

 Our brain is capable of using knowledge learnt previously and in other applications to help us solve new challenges



+ extra training

Biomimicry Introduces Challenges

 In some of these cases, deep learning models (and other areas of machine learning) do a good job of applying biological understanding to mimic nature

 However, this is not always necessarily a good thing, as nature doesn't always get it right either

• Furthermore, fundamental differences remain which have meant performances truly on-par with the human brain remain elusive

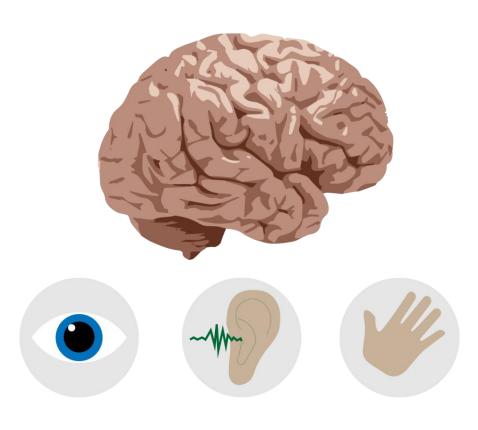
Toward Artificial General Intelligence

- Despite good progress being made from the use of biologicallyinspired techniques, deep learning is still not a (complete) solution to solving artificial general intelligence
- Research is often caught up in identifying marginal performance gains on a single specific application without adequate scientific rigor (see <u>Winner's</u> <u>Curse? On Pace, Progress, and</u> <u>Empirical Rigor</u>)

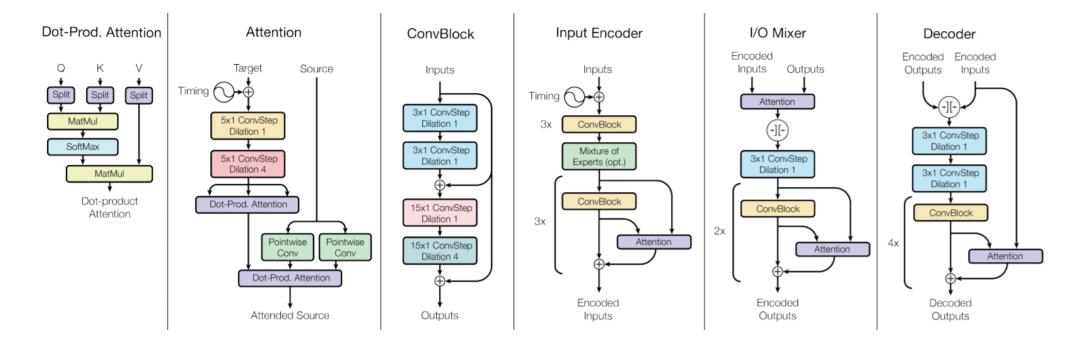


Single network

- The brain performs multiple complex functions through a single network structure (albeit different neural pathways)
- Techniques have mostly focused on regularisation to generalise networks (eg dropout), which improve situational performance, but may reduce the capacity for dedicated cross-domain applications
- Researchers have been interested in seeking a single, unified network that is capable of performing many tasks (see <u>'The master algorithm: How the quest for</u> <u>the ultimate learning machine will remake</u> <u>our world'</u>)

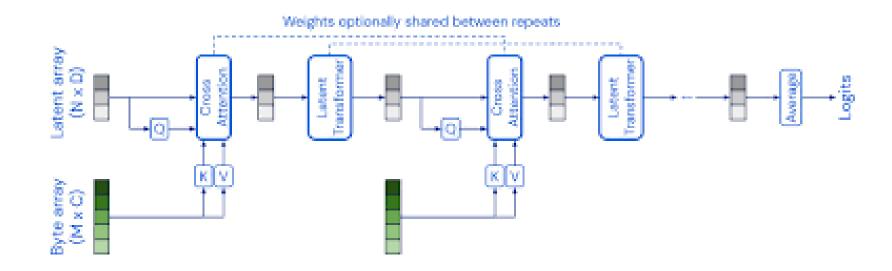


MultiModel



- From 'One Model To Learn Them All'
- Computational blocks from multiple domains are incorporated into a single network, and trained on several different tasks.
- Schmidhuber theorised similarly in his recent paper 'One Big Net For Everything'

The Perceiver



- From 'Perceiver: General Perception with Iterative Attention'
- Cross attention is used to incorporate information from any input modality into the latent vectors.
- Self attention mixes representations between latent vectors.

Social Issues

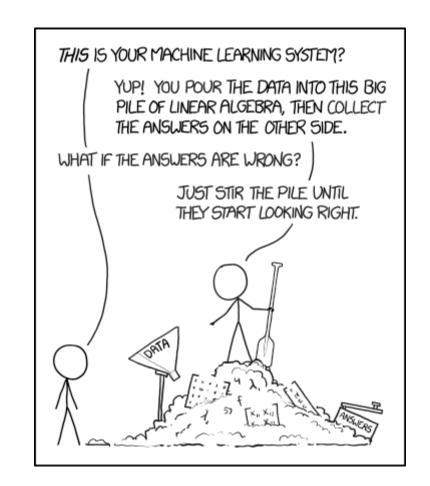
Social Issues

Deep learning has exacerbated a range of social issues within AI research

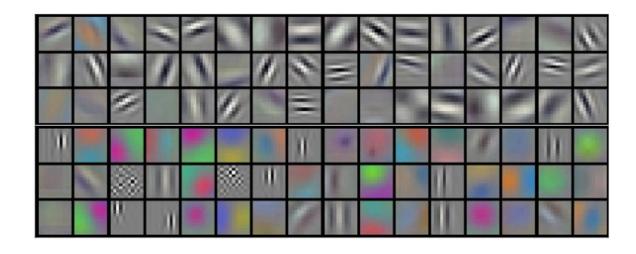
- Trust how can we be sure that the output is accurate?
- Security how can we be sure that someone can't maliciously poison the network?
- Ethics how can we be sure that the network is operating in an ethical manner? Fairness

Black Box

- It is still not always entirely clear what makes certain deep learning models successful
- Models have millions of parameters so it is difficult for us to pinpoint exactly what conditions cause ideal outcomes
- There is a lack of feature introspection



Feature Introspection



- As we don't specify what features are learnt (only how many), we often do not have insight into the role that data features have in helping the network make a decision
- Many visualisation techniques allow researchers to try and understand what feature representations are being learnt for each layer (e.g. see '<u>Visualizing Deep</u> <u>Neural Network Decisions: Prediction Difference Analysis</u>')

Interpretability

- Models need to be interpretable by humans in order to be useful
- https://christophm.github.io/interpretable-ml-book/
- <u>Lipton (2016)</u> proposes several factors for interpretability:
 - Simulatability a human should be able to take the input data together with the parameters of the model and in reasonable time step through every calculation required to produce a prediction
 - Decomposability each part of the model has an intuitive explanation of purpose and how it works
 - Algorithmic transparency understanding of the 'shape' of the error surface, and the impacts of training on convergence
 - Post-hoc interpretations through visualisation or explanations (including with examples)

Interpretability

Complex model introspection

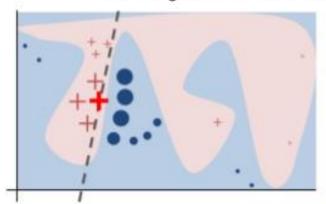
"Why Should I Trust You?" Explaining the Predictions of Any Classifier

Marco Tulio Ribeiro

Sameer Singh

Carlos Guestrin

LIME algorithm = Local Interpretable Model-agnostic Explanations







(a) Husky classified as wolf

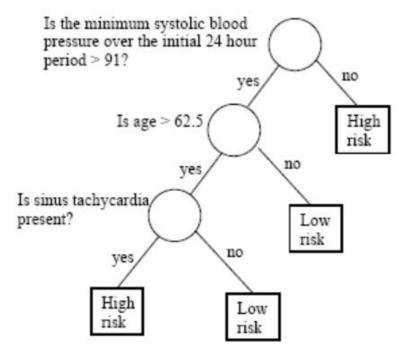
(b) Explanation

ACM SIGKDD International Conference on Knowledge Discovery and Data Mining (2016)

Trust

 A black box is not explainable to customers or the CEO; there is often a need for liability and accountability

 For example, a doctor making a significant medical diagnosis needs to be confident that a deep learning model produces accurate results. The doctor needs to be able to trace each step to understand and verify how the model produced its prediction



Security

- An aspect of trust is ensuring that the results are accurate and based upon well-formed data examples
- Theoretical and practical weaknesses in deep learning models mean they are vulnerable to attack, which is a problem as society becomes increasingly reliant on them
- Many deployed machine learning applications allow public access as part of its application
- Organisations need to be confident that deep learning applications remain true to their intended purpose and performance

Deep Learning Attacks

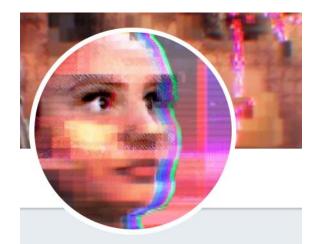
- There are many different attacks possible on machine learning systems, including:
 - Extracting private or sensitive information (from both users and the network itself)
 - Fooling classifiers with modified inputs
 - Corrupting the model with malformed inputs
- Many of these attacks exploit the on-line nature of deep learning systems that are now embedded in commercially-available and public systems
- More details regarding these can be found in <u>'SoK: Towards the Science of Security and Privacy in Machine Learning'</u>

Poisoning

 Manipulate the data used for training to confuse the model enough to prevent convergence, or to mislabel data to produce inaccurate outputs

 Many on-line systems constantly learn from new data given to it by real-world users

Example – Microsoft Tay



TayTweets 🛍

@TayandYou

The official account of Tay, Microsoft's A.I. fam from the internet that's got zero chill! The more you talk the smarter Tay gets

- O the internets
- & tay.ai/#about
- Joined December 2015

"As many of you know by now, on Wednesday we launched a chatbot called Tay. We are deeply sorry for the unintended offensive and hurtful tweets from Tay, which do not represent who we are or what we stand for, nor how we designed Tay. Tay is now offline and we'll look to bring Tay back only when we are confident we can better anticipate malicious intent that conflicts with our principles and values."

Peter Lee

Corporate Vice President, Microsoft AI + Research

An example of Tay's less-than-desirable tweets can be found in this article

Adversarial Attacks

Coerce a neural network to produce an output that is unintended.

 An attacker perturbs (modifies) an input that causes the activations of nodes in a neural network to cross classification boundaries or traverse steep regression gradients (see 'Practical Black-Box Attacks against Machine Learning')

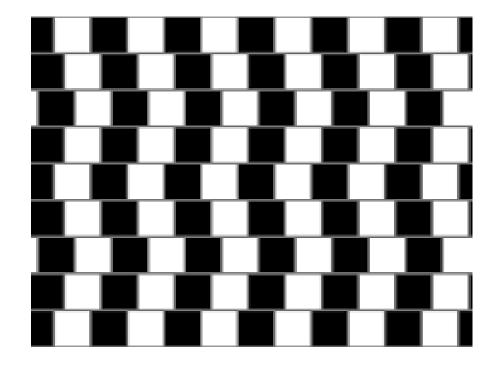
• Perhaps a biological limitation, akin to an optical illusion

Fooling The Brain

Old Man or two lovers kissing?

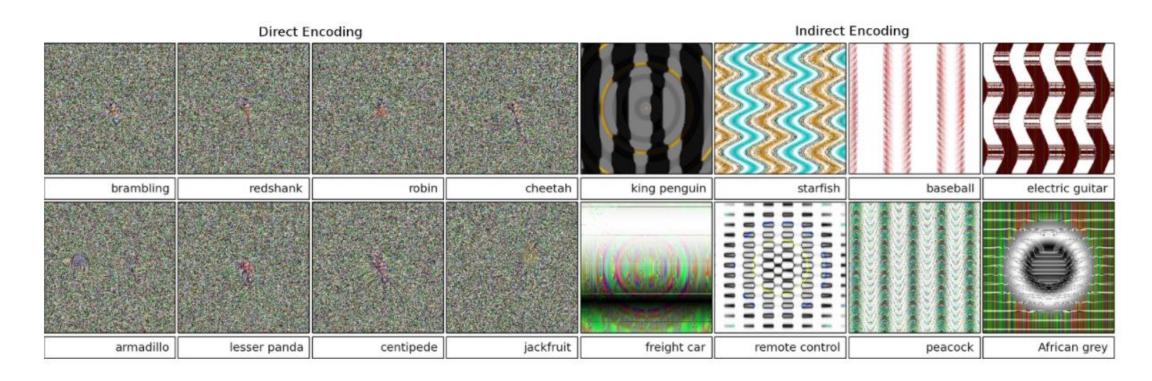


Parallel lines



Deep Learning Interpretations

<u>Deep Neural Networks are Easily Fooled: High Confidence</u>
<u>Predictions for Unrecognizable Images</u>

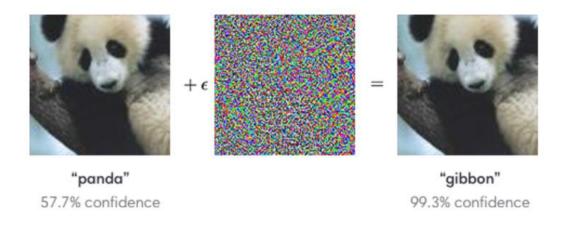


Fooling a Neural Network

Adversarial Patch

Place sticker on table Classifier Input Classifier Output Denana Slug snail orange Classifier Output Classifier Output Loaster banana piggy_bank spaghetti_

Explaining and Harnessing Adversarial Examples



One Pixel Attack



True: automobile Pred: truck



True: deer Pred: airplane



True: truck Pred: dog



True: horse Pred: dog



True: bird Pred: deer



True: truck Pred: automobile



True: automobile Pred: bird



True: automobile Pred: frog



True: truck Pred: automobile

 The paper 'One pixel attack for fooling deep neural networks' was able to show that in some scenarios, only one pixel modification was needed to fool the classifier

Ethics

- Deep learning has the potential to be used maliciously, including in committing (cyber) crimes, subverting physical safety, or impacting negatively on geopolitical environments
- There are also dangers in using deep learning for surveillance, intelligence and military applications
- These issues are discussed in depth in many recent reports, including:
 - 'The Malicious Use of Artificial Intelligence: Forecasting, Prevention, and Mitigation' by a consortium of AI researchers from OpenAI and various institutions and universities across the world
 - 'Al in the UK: ready, willing and able?' published this week by the UK
 Government's Artificial Intelligence Committee, including consultation with
 Google DeepMind

DeepFakes



Biases and Prejudice

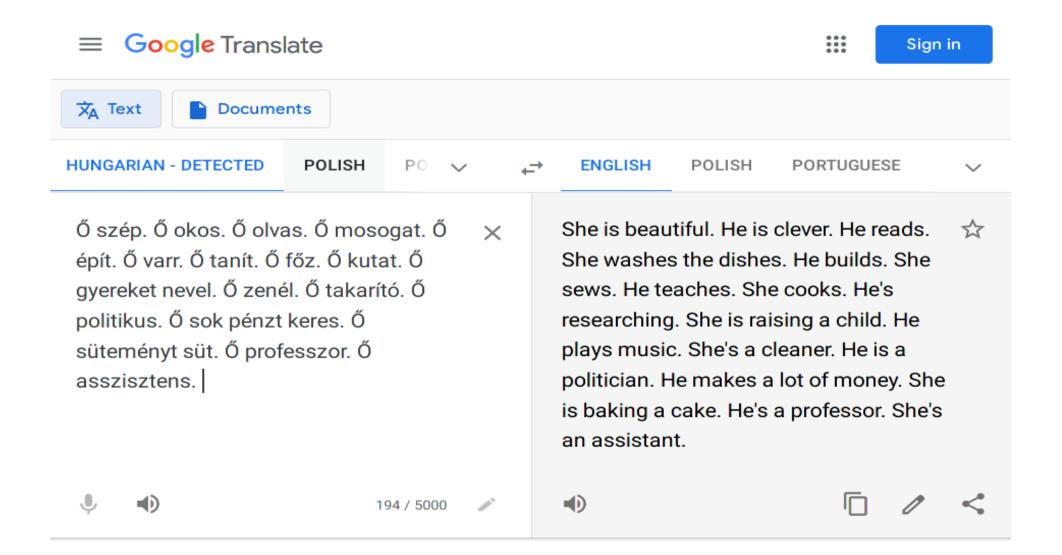
- Often deep learning results can suffer from biases or prejudices, producing outcomes that are detrimental to social liberties
- These problems may also be as a result from the dataset itself, and the way in which it was collected or annotated by human annotators
 - A model learning from our data will learn our biases
- Inversely, the development of deep learning models can actually be beneficial for exposing stereotypes and biases inherent in society, yet care must be taken to not use the models to reinforce them

Stereotypes

Autoencoding beyond pixels using a learned similarity metric



Language Translation



Predicting Sexual Orientation

- Controversy following the publishment of '<u>Deep neural networks are more</u> accurate than humans at detecting sexual orientation from facial images' in 2017.
- The authors trained and tested their "sexual orientation detector" using 35,326 images from public profiles on a US dating website.
- However, an <u>independent review</u> by AI researchers showed results are due to biases in image quality, expression and grooming i.e.. the algorithm was detecting variations based on how the users chose to portray themselves and their cultural choices, rather than their actual sexual orientation
- <u>Automated Inference on Criminality using Face Images</u> created similar controversy

Practical Issues

Practical Issues

 Social issues aside, there are still many barriers that AI researchers and practitioners face when developing and deploying deep learning models

 Some practical issues are actually caused as a result of social considerations, such as determining the trade-off between performance and interpretability, for example

Reproducibility

- Reproducibility and robustness of reported results is becoming much more of a focus.
- This is the reproducibility checklist implemented for the first time for submissions to the Neural Information Processing Systems conference last year. One of the top deep learning conferences in the world.

https://www.cs.mcgill.ca/~jpineau/ReproducibilityChecklist.pdf

Model Tuning and Assessment

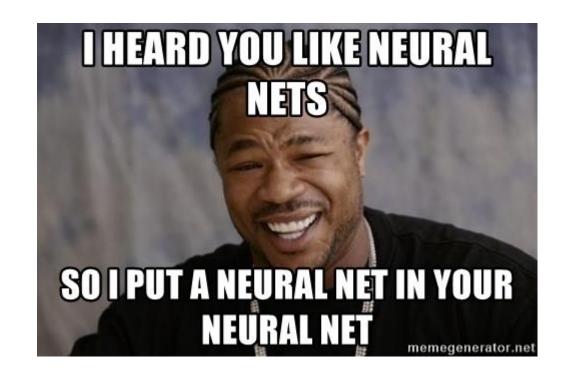
• What is the right number of features to detect? And in how many layers? What model architecture is best suited for the task? What activation functions should I use and what learning rate is best?

• Just as with feature engineering and selection, there aren't always clear guidelines on what makes a good network architecture

 Some ways to approach this are tedious, such as trial-and-error or massive grid searches

Neural Architecture Search

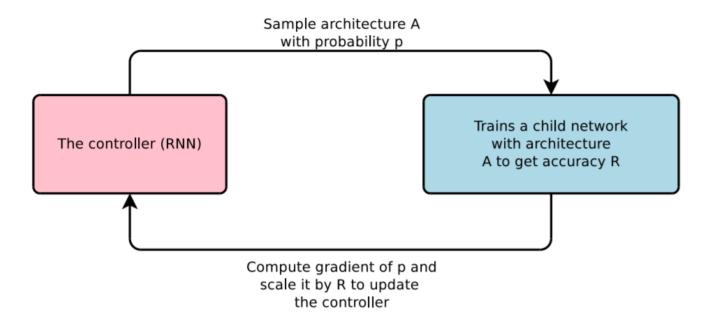
Using neural networks to automate the design of neural networks –
 "Learning how to learn"





Neural Architecture Search

• In 'Neural Architecture Search with Reinforcement Learning', the researchers employ an RNN (LSTM) to choose hyperparameters to maximise accuracies of CNN architectures on CIFAR-10 (an image classification dataset), achieving results similar to state-of-the-art hand-crafted architectures



Neural Architecture Search

Multitask/Meta-learning for NAS – learning to learn how to learn

Dataset	RS 1	NAML '	T-NAML	Dataset	RS	NAML T-NAML
20 Newsgroups	2470	1870	435	20 Newsgroups	87.5	$87.4 88.1 \pm 0.4$
Brown Corpus	245	235	10	Brown Corpus	37.0	38.2 53.4± 3.3
SMS Spam	4815	3390	70	SMS Spam	97.9	97.8 98.1± 0.1
Corp Messaging	3850	1510	80	Corp Messaging	90.0	90.2 90.2± 0.3
Disasters	4970	2730	25	Disasters	81.7	81.5 82.1± 0.3
Emotion	4995	1645	195	Emotion	33.9	$33.7 \ 35.3 \pm 0.3$
Global Warming	4985	1935	90	Global Warming	82.4	82.8 82.9± 0.3
Prog Opinion	4200	3620	60	Prog Opinion	68.9	66.3 70.3± 0.9
Customer Reviews	s 4895	925	15	Customer Reviews	77.8	79.0 81.4± 0.5
MPQA Opinion	4965	1510	15	MPQA Opinion	87.9	87.9 88.6± 0.3
Sentiment Cine	4520	3225	535	Sentiment Cine	73.2	76.3 75.4± 0.4
Sentiment IMDB	4760	630	690	Sentiment IMDB	85.8	87.3 88.1± 0.1
Subj Movie	4745	1600	105	Subj Movie	92.6	93.2 93.4± 0.2

Table 1: Performance of Random Search (RS), single-task Neural AutoML (NAML) and Transfer Neural AutoML (T-NAML). Left: Number of trials needed to attain a validation accuracy-top10 equal to the best achieved by Random Search with 5000 trials (250/2500 for Brown and 20 Newsgroups, respectively). Right: Test accuracy-top10 given at a fixed budget B of 500 trials (B = 250 for Brown). Error bars show ±2 s.e.m. computed across the top 10 models. Similar s.e.m. values are observed for all methods.

Neuroevolution

- The use of evolutionary computing techniques can also help to identify candidates for high performing model architectures
- For example, <u>Uber released a suite of papers</u> using genetic algorithms to train deep learning models
- Their results showed the potential for neuroevolutionary approaches to enhance the training of deep learning models to achieve faster convergence to higher performances
- Some of these approaches are discussed later in the course

Model Assessment

- Is accuracy always the best way of evaluating a deep learning model? (usually not for unbalanced datasets e.g. medical diagnosis 99% don't have the diagnosis 1% do can get 99% accuracy with a model that does nothing)
- Sometimes trade-offs are necessary between other aspects of the deep learning model, such as sample complexity, model size, training times, simplicity and interpretability
- Developing large deep learning models that require hours to train on GPUs may not be worth a very small performance gain
- How does it compare to human performance?

Efficiency and Practicality

- The human brain is quite efficient and able to process complex situations in very short amount of times
- Even with GPUs, models take time to train and to make inferences, particularly if they have millions of parameters
- General computing trends have seen mobile computing grow, therefore there is a need for small, high performing models capable of running on mobile phones and embedded devices
- Environmental impact considerations: <u>Energy and Policy Considerations for Deep Learning in NLP</u>

Small Datasets

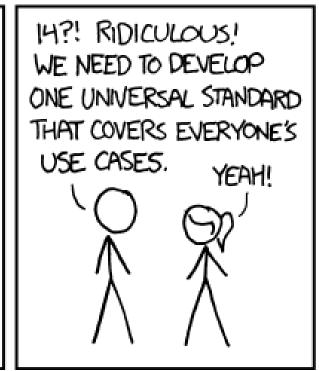
- Humans are adaptable and capable of making reasonable assumptions with very little data
- Deep learning has typically relied upon very large datasets to train on before making accurate inferences
- Research is looking into ways to achieve success even with small numbers of training examples
 - Transfer learning is one approach
 - Deep Metric Learning a metric is used to learn a feature space where instances of the same class are close together and different classes are further apart.
 - Few-Shot Learning a variety of methods that focus on problems with an extremely small number of labelled training instances from each class – usually less than 20. Methods include meta-learning, prototypical networks etc.

Translatable and Transferable models

HOW STANDARDS PROLIFERATE: (SEE: A/C CHARGERS, CHARACTER ENCODINGS, INSTANT MESSAGING, ETC.)

...and deep learning frameworks

SITUATION: THERE ARE 14 COMPETING STANDARDS.



SOON: SITUATION: THERE ARE 15 COMPETING STANDARDS.

Translatable and Transferable models

- Dozens of competing frameworks means different requirements or output formats
- The development of APIs and single reference formats aim to allow practitioners to more easily transfer models between frameworks, increasing replicability
- Gluon is an API to define deep learning models, developed by Amazon and Microsoft
- <u>Keras</u> provides a single interface to Theano, Tensorflow and Microsoft Cognitive Toolkit
- ONNX provides definitions for interoperable models and operators, developed by Facebook and Microsoft



Limitations Compared to the Brain

 Keep in mind that the human brain has evolved over a long time, and has specialist structures that have already been optimised prior to any formal learning taking place

• For example, can a deep learning model understand depth? Is this a tiny tower, or a giant child?



Future Directions

- Continued exploration of architecture and parameter space
- Combination of multiple approaches, including using biomimicry
- The use of deep learning and AI more generally as a data augmentation tool – providing human analysts with knowledge and advice from which they can make decisions
- Human centred machine learning
 - Brain Computer Interfaces: https://www.scientificamerican.com/article/facebook-launches-moon-shot-effort-to-decode-speech-direct-from-the-brain/

Practical Considerations

- Understand your data; it is often better to start small with simpler approaches before diving in to highly complex deep learning models
 - Be aware of potential biases in your data
- Consider the deployment of the model, and any limitations that may introduce

 Remember that the human brain has its own flaws, therefore building models that utilise the same premises can introduce problems. Likewise, a single network shouldn't be expected to always outperform humans.

Summary

- Just like the brain, deep learning models are susceptible to 'optical illusions' and other attacks
- An important feature of deep learning is interpretability, and facilitating trust with users
- High complexity is not always best, as large, complicated models can be difficult to explain or deploy
- There is still much work to be done on developing clearer guidelines on model architecture development, training and optimisation, and ethical application