

1. a) Write a C++ function named `isPrime` that takes a positive integer argument and returns `true` if the argument is prime and returns `false` otherwise. Assume the argument is greater than 1.
2. b) Write a C++ function named `sumOfPrimes` that takes a positive integer argument `n` and returns the sum of the first `n` prime numbers. For example, `sumOfPrimes(6)` must return 41, which is the sum of the first 6 prime numbers: $2+3+5+7+11+13 = 41$. You must use the `isPrime` function you defined in part (a) to define the function `sumOfPrimes`.
3. Write a function named `myRandomNumber` that takes no argument and returns a random integer in the range `[1, 100]`.
4. Write a C++ main program that repeatedly generates and prints random integers in the range `[1, 100]`. The program must stop when the absolute value of the difference between successive printed values is less than 5. You must make use of the `myRandomNumber` function you defined in part (a) when you write your main program. You must provide all the required includes and namespaces when writing your main program. Two sample outputs are given to help you understand the problem: 1.
The program can possibly output this: 76 43 77 94 54 41 45 2.
The program can possibly output this: 42 40
5. Write a function named `rotateArray` that takes an array of floats and the size of the array as arguments and rotates the elements of the array to the left by one. This means the first element of the array should be rotated to end of the array. You are not allowed to declare an array inside the function body. For example calling the function on the array `[5, 7, 1, 9, 0]` will rotate it and change it to `[7, 1, 9, 0, 5]`.
6. Write a function named `isPalindrome` that takes a non-negative integer argument and returns `true` if the number reads the same backwards and forward and returns `false` otherwise. For example calling the function with 34543 will return `true`; calling it with 1231 will return `false`, and calling it with 8 will return `true`