* Given the provided data, what are three conclusions that we can draw about crowdfunding campaigns?
  + Theaters generate the most amount of backing.
  + Plays are by far the most popular crowdfunding campaign.
  + Most successful crowdfunding campaigns occur during the summer months.
* What are some limitations of this dataset?
  + A large majority of the crowdfunding campaigns are based in the US.
  + Does not include amount spend on advertisement.
* What are some other possible tables and/or graphs that we could create, and what additional value would they provide?
  + A graph that compares the length of the campaign to the success rate, may show a relation between longer or shorter campaigns succeeding more often.
  + A table that shows the number of backers from each country may show a relation between population size and total number of backers.
* Statistical Analysis
  + The mean better summarizes the data because it shows off a greater disparity between the successful and failed crowdfunding campaigns.