CS4450/7450 Chapter 2 LYAHGG: Starting Out

Principles of Programming Languages

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GHCi is basically a fancy calculator

```
$ ghci
GHCi, version 7.10.3: http://www.haskell.org/
    ghc/ :? for help
Prelude> 4 + 2
6
Prelude> not (True && True)
False
Prelude> max 5 4
5
```

Type errors are your friends

```
Prelude> 99 + "Hey"
<interactive>:5:4:
   No instance for (Num [Char]) arising from
        a use of '+'
   In the expression: 99 + "Hey"
   In an equation for 'it': it = 99 + "Hey"
Prelude>
```

GHCi Commands

Some Pragmatics

- :1 or :load load a file or module
- :t: or :type give the type of an expression
- :i or :info produce information about a definition
- :q or :quit quit, derp.

GHCi Commands

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Review

Entered in a file Chap2.hs:

```
module Chap2 where
```

doubleMe x = x + x

Review, cont'd

```
$ qhci
GHCi, version 7.10.3: http://www.haskell.org/
   ghc/ :? for help
Prelude> :1 Chap2.hs
[1 of 1] Compiling Chap2
                                     (Chap2.
   hs, interpreted )
Ok, modules loaded: Chap2.
*Chap2> doubleMe 9
18
*Chap2> doubleMe 3.14
6.28
*Chap2> :t doubleMe
```

Review, cont'd

```
$ qhci
GHCi, version 7.10.3: http://www.haskell.org/
   ghc/ :? for help
Prelude> :1 Chap2.hs
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Ok, modules loaded: Chap2.
*Chap2> doubleMe 9
18
*Chap2> doubleMe 3.14
6.28
*Chap2> :t doubleMe
```

```
doubleMe :: Num a => a -> a
*Chap2>
```

Lists, an Introduction to

```
Prelude> let lostNumbers = [4,8,15,16,23,42]
Prelude> lostNumbers
[4,8,15,16,23,42]
Prelude> 99 : lostNumbers
[99, 4, 8, 15, 16, 23, 42]
Prelude> [1,2,3,4] ++ [9,10,11,12]
[1,2,3,4,9,10,11,12]
Prelude> "hello" ++ " " ++ "world"
"hello world"
Prelude> ['w','0'] ++ ['0','t']
"w00t."
```

Some Facts about Lists

• [], [[]] and [[], [], []] are all different things. What are their types? Can check that with GHCi.

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Some Facts about Lists

- [], [[]] and [[], [], []] are all different things. What are their types? Can check that with GHCi.
- Lists are *uniform* in Haskell. E.g., [1,2,3] is legal and [1,2,'c'] is not.
- The data declaration for lists in Haskell is:

```
data [a] = [] | a : [a]
```

Basic Function on Lists

head takes a list and returns its head. The head of a list is its first element (if it exists).

```
ghci> head [5,4,3,2,1]
5
```

- What is the type of head?
- How do we write head in Haskell?

Basic Function on Lists

tail takes a list and returns its tail. In other words, it chops off a list's head.

```
ghci> tail [5,4,3,2,1]
[4,3,2,1]
```

- What is the type of tail?
- How do we write tail in Haskell?

Basic Function on Lists

If you want to get an element out of a list by index, use !!. The indices start at 0.

```
ghci> "Steve Buscemi" !! 6
'B'
ghci> [9.4,33.2,96.2,11.2,23.25] !! 1
33.2
```

- What is the type of !!?
- How do we write !! in Haskell?

last takes a list and returns its last element.

```
ghci> last [5,4,3,2,1]
1
```

- What is the type of last?
- How do we write last in Haskell?

init takes a list and returns everything except its last element.

```
ghci> init [5,4,3,2,1] [5,4,3,2]
```

- What is the type of init?
- How do we write init in Haskell?

length takes a list and returns its length, obviously.

```
ghci> length [5,4,3,2,1] 5
```

- What is the type of length?
- How do we write length in Haskell?

null checks if a list is empty. If it is, it returns True, otherwise it returns False. Use this function instead of xs == [] (if you have a list called xs).

```
ghci> null [1,2,3]
False
ghci> null []
True
```

- What is the type of null?
- How do we write null in Haskell?

reverse reverses a list.

```
ghci> reverse [5,4,3,2,1] [1,2,3,4,5]
```

- What is the type of reverse?
- How do we write reverse in Haskell?

take takes number and a list. It extracts that many elements from the beginning of the list.

```
ghci> take 3 [5,4,3,2,1]
[5,4,3]
ghci> take 1 [3,9,3]
[3]
ghci> take 5 [1,2]
[1,2]
ghci> take 0 [6,6,6]
[]
```

- What is the type of take?
- How do we write take in Haskell?

drop works in a similar way, only it drops the number of elements from the beginning of a list.

```
ghci> drop 3 [8,4,2,1,5,6]
[1,5,6]
ghci> drop 0 [1,2,3,4]
[1,2,3,4]
ghci> drop 100 [1,2,3,4]
[]
```

- What is the type of drop?
- How do we write drop in Haskell?

maximum takes a list of stuff that can be put in some kind of order and returns the biggest element.

```
ghci> maximum [1,9,2,3,4]
```

- What is the type of maximum?
- How do we write maximum in Haskell?

sum takes a list of numbers and returns their sum.

```
ghci> sum [5,2,1,6,3,2,5,7] 31
```

- What is the type of sum?
- How do we write sum in Haskell?

elem takes a thing and a list of things and tells us if that thing is an element of the list. It's usually called as an infix function because it's easier to read that way.

```
ghci> 4 'elem' [3,4,5,6]
True
ghci> 10 'elem' [3,4,5,6]
False
```

- What is the type of elem?
- How do we write elem in Haskell?

Texas (?!) Ranges

```
ghci> [1..20]
[1,2,3,4,5,6,7,8,9,10,11,12,13,14,15,16,17,18,19,20]
ghci> ['a'..'z']
"abcdefghijklmnopqrstuvwxyz"
ghci> ['K'..'Z']
"KLMNOPQRSTUVWXYZ"
```

Removing Duplicates

The function nub removes duplicates from a list. It is defined in Data.List, so you have to import that module to use it.

```
ghci> nub "steve buscemi"
"stev bucmi"
```

Infinite Lists

repeat takes an element and produces an infinite list of just that element. It's like cycling a list with only one element.

```
ghci> take 10 (repeat 5)
[5,5,5,5,5,5,5,5,5]
```

- What is the type of repeat?
- How do we write repeat in Haskell?

Infinite Lists

cycle takes a list and cycles it into an infinite list. If you just try to display the result, it will go on forever so you have to slice it off somewhere.

```
ghci> take 10 (cycle [1,2,3])
[1,2,3,1,2,3,1,2,3,1]
ghci> take 12 (cycle "LOL ")
"LOL LOL LOL "
```

- What is the type of cycle?
- How do we write cycle in Haskell?

Set Comprehensions

In the lingo of Mathematics, the following definition is a *set* comprehension:

$$S = \{2 * x \mid x \in \mathit{Nat}, \ x \le 10\}$$

• $S = \{0, 2, 4, 6, 8, 10, 12, 14, 16, 18, 20\}.$

Set Comprehensions

In the lingo of Mathematics, the following definition is a *set* comprehension:

$$S = \{2 * x \mid x \in Nat, x \le 10\}$$

- $S = \{0, 2, 4, 6, 8, 10, 12, 14, 16, 18, 20\}.$
- There is a similar notion in Haskell known as a list comprehension.

```
ghci> [2*x | x <- [1..10]]
[2,4,6,8,10,12,14,16,18,20]
```

List Comprehension Examples

• Multiple Generators:

```
ghci> [ x*y | x <- [2,5,10], y <- [8,10,11]] [16,20,22,40,50,55,80,100,110]
```

List Comprehension Examples

Multiple Generators:

```
ghci> [ x*y | x <- [2,5,10], y <- [8,10,11]] [16,20,22,40,50,55,80,100,110]
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Adding constraints:

```
ghci> [ x*y | x <- [2,5,10], y <- [8,10,11], x*y > 50] [55,80,100,110]
```

List Comprehension Examples

Multiple Generators:

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```

Adding constraints:

```
ghci> [ x*y | x < [2,5,10], y < [8,10,11], x*y > 50] [55,80,100,110]
```

As part of functions:

```
removeNonUppercase st = [ c | c <- st, c 'elem' ['A'..'Z']]
```

Testing it out:

```
ghci> removeNonUppercase "Hahaha! Ahahaha!"
"HA"
ghci> removeNonUppercase "IdontLIKEFROGS"
"ILIKEFROGS"
```

Tuples

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("Wow",'a') :: ([Char], Char)
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("Wow",'a') :: ([Char], Char)
```

There are Prelude-defined functions for pairs:

```
:t fst
fst :: (a, b) -> a
ghci> :t snd
snd :: (a, b) -> b
ghci> fst ("Wow",'a')
"Wow"
ghci> snd ("Wow",'a')
'a'
```

Zippers

```
ghci> zip [1,2,3,4,5] [5,5,5,5,5]
[(1,5),(2,5),(3,5),(4,5),(5,5)]
ghci> zip [1 .. 5] ["one", "two", "three", "
   four", "five"]
[(1, "one"), (2, "two"), (3, "three"), (4, "four")
    ,(5,"five")]
ghci> zip [5,3,2,6,2,7,2,5,4,6,6] ["im","a","
   turtle"1
[(5, "im"), (3, "a"), (2, "turtle")]
```

- Notice the input lists need not be of the same length.
- What is the type of zip?
- How do we write zip in Haskell?