# Iterative Data Flow Analysis

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CS 4430 Compilers I

### Iterative Data Flow Analysis

- Generally, an analysis of data dependency within a program
  - Like liveness
  - Liveness for programs with loops is solved with IDFA
- First, attributes are associated with each node/basic block and given initial values
- Second, relationships between these attributes are specified as data flow equations
- Third, a solution to these equations is solved by iteration

# Example: Reaching Definitions

- A definition is an assignment of some value to a variable
- A particular definition is said to reach a given point within a procedure if
  - There is an execution path from the definition to that point s.t. the variable <u>may</u> have the value given in the definition
- Reaching analysis asks, for each variable, which definitions of it may apply
  - Just like use-def

# Reaching Definitions Analysis

```
int g(int m, int i);
int f(n)
{ int i=0, j;
    if (n==1) i=2;
    while (n>0) {
        j = i+1;
        n = g(n,i);
    return j;
```

...asks the question: at which points further in a program do particular definitions reach?

# Reaching Definitions Analysis

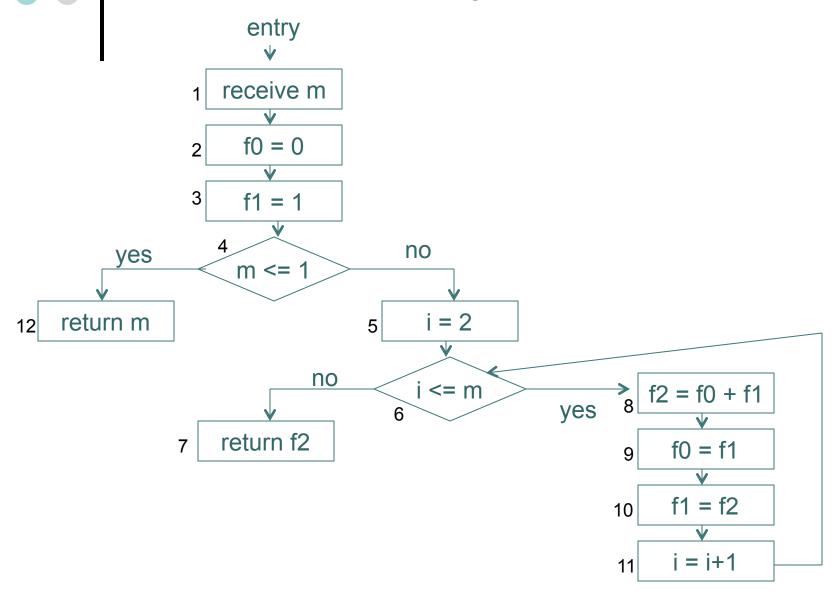
```
int g(int m, int i);
int f(n)
 int i=0, j;
    if (n==1) i=2;
    while (n>0) {
        j = i+1;
        n = g(n,i);
    return j;
```

Does this definition of variable i apply at this use?

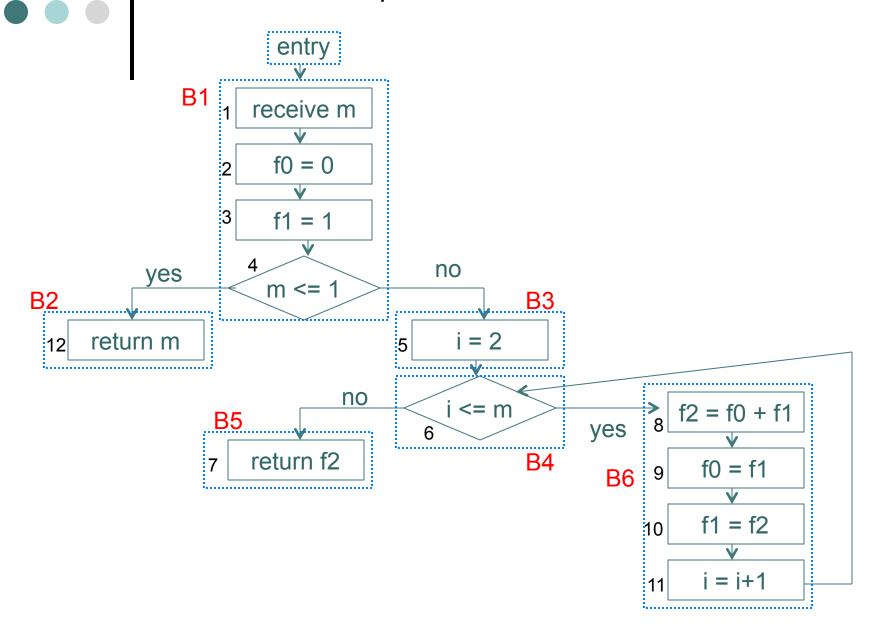
### • • An Example

```
int fib(int m)
   int f0=0, f1=1, f2, i;
    if (m<=1) {
       return m;
    } else {
       for (i=2; i<=m; i++) {
           f2 = f0 + f1;
           f0 = f1;
           f1 = f2;
      return f2;
```

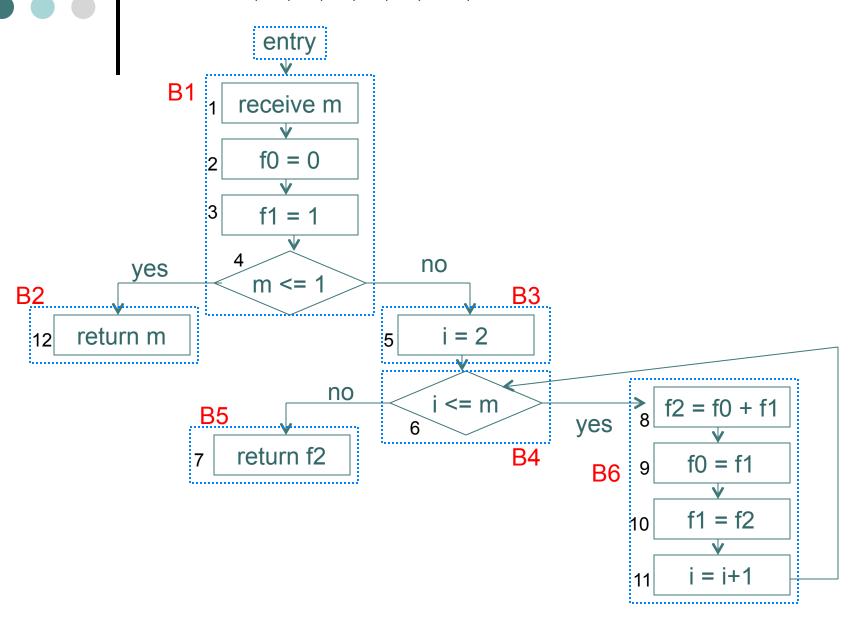
### Control Flow Graph for Fibonacci



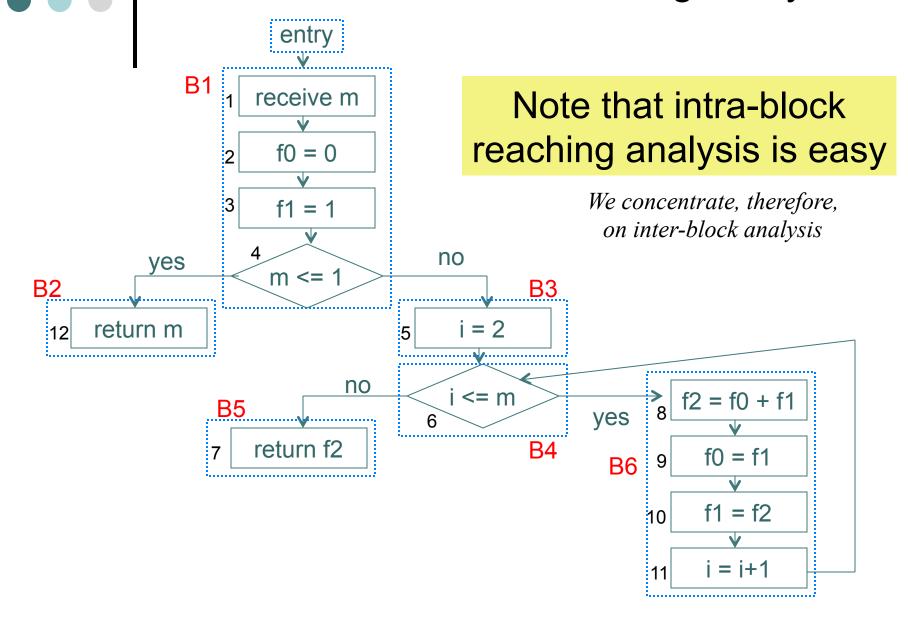
#### Control Flow Graph for Fibonacci with Basic Blocks



Nodes 1, 2, 3, 5, 8, 9, 10, 11 contain "Definitions"



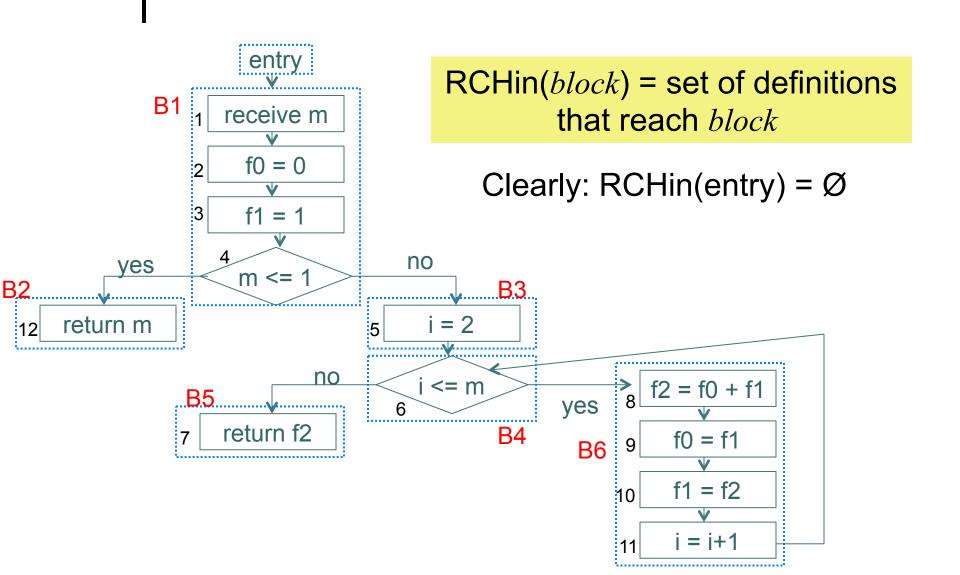
#### Intra- vs. Inter-block Reaching Analysis



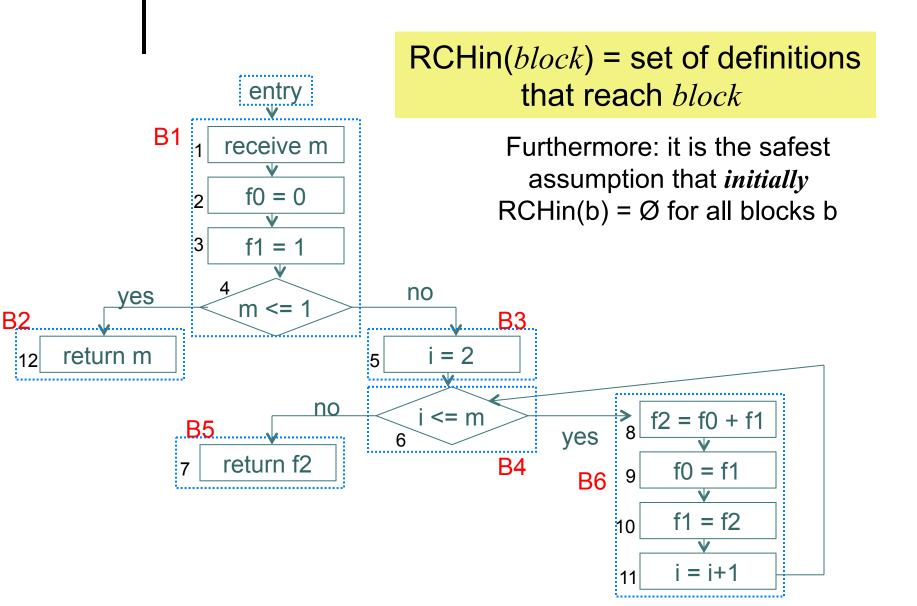
### • • Attributes

- Reaching Definitions
   RCHin(block) = set of definitions that reach block
- Preserved Definitions
   PRSV(block) = set of definitions preserved by block
- Generated Definitions
   GEN(block) = set of definitions in block not subsequently killed in block
- Out-reaching Definitions
   RCHout(block) = set of definitions reaching end of block

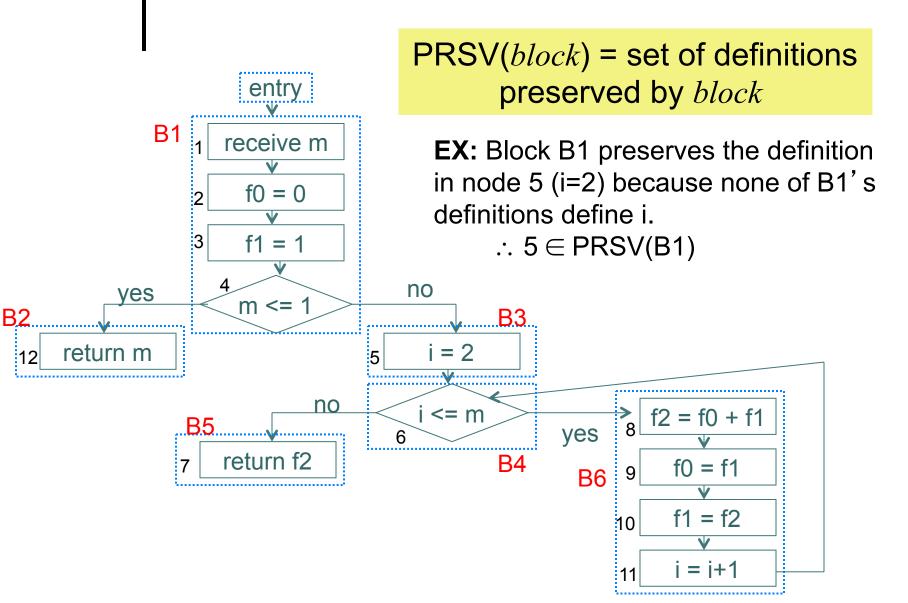
#### Reaching Definitions: RCHin(node)



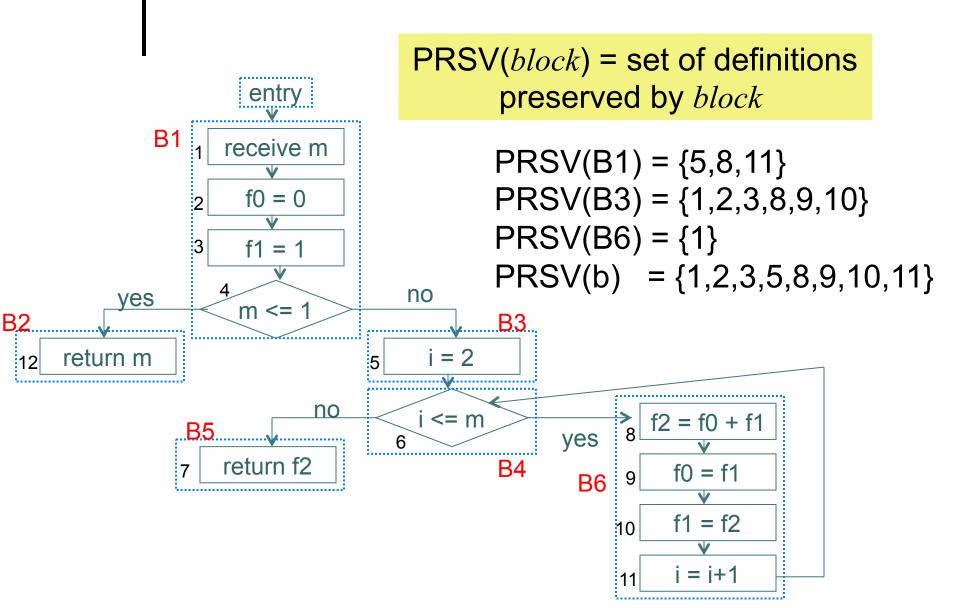
#### Reaching Definitions: RCHin(node)



#### Preserved Definitions: PRSV(block)



#### Preserved Definitions: PRSV(block)

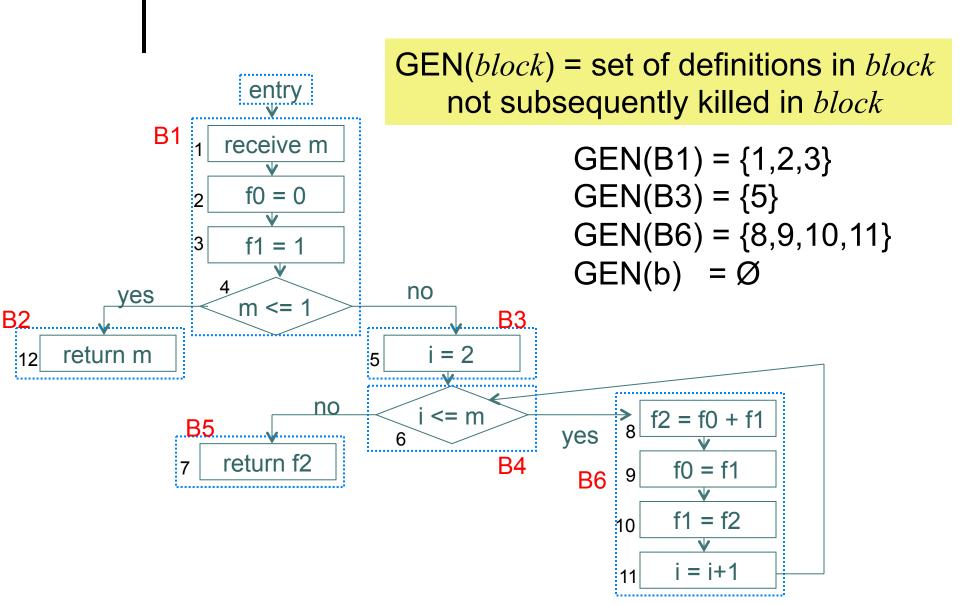


# "Killed" Definitions

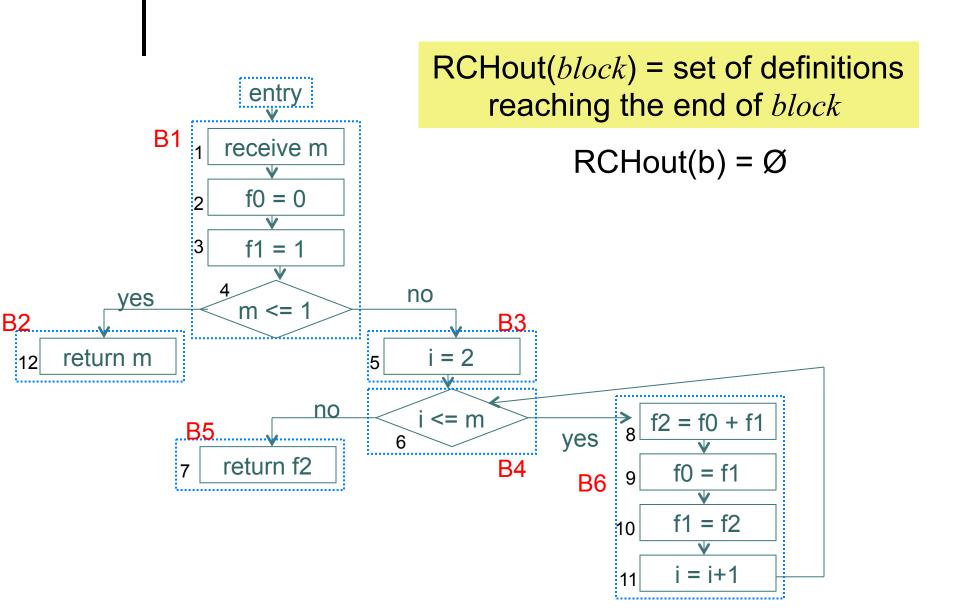
A definition is said to "kill" another definition if they write to the same location

EX: "
$$x = y * z$$
" kills " $x = 2 + u$ "

#### Generated Definitions: GEN(block)



#### Out Reaching Definitions: RCHout(block)



# Data Flow Equations

The definitions out of a block are:

- those generated by it and
- those reaching it that are preserved

$$RCHout(b) = GEN(b) \cup (RCHin(b) \cap PRSV(b))$$
 for all b

The definitions reaching a block are those out-reaching from its predecessors

RCHin(b) = 
$$\bigcup_{p \in Pred(b)} RCHout(p)$$
 for all b

### Solving Data Flow Equations Iteratively

- 1. Initialize the attributes
- Treat the data flow equations as assignments
- If there has been a change to the computed attributes, go to 2 otherwise halt

### Solving Data Flow Equations

Here is a code outline

Initialization code

```
repeat
```

```
RCHout(b) := GEN(b) \cup (RCHin(b) \cap PRSV(b)) for all b
RCHin(b) := \bigcup_{p \in Pred(b)} RCHout(p) for all b
```

until

no change to RCHin/RCHout

### • • Next time

- Justifying Iterative Solution
  - I.e., why does this give us a solution?
- Liveness as iterative data flow analysis

### • • Iterative Data Flow Analysis

- Generally, an analysis of data dependency within a program
  - Like liveness
  - Liveness for programs with loops is solved with IDFA
- First, attributes are associated with each node/basic block and given initial values
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# • • Liveness Analysis

- ...determines when the value within a virtual register <u>may</u> still be used
  - a.k.a. its value is "live"
- ...and when it <u>definitely</u> won't
  - a.k.a. its value is "dead"
- This property, "liveness", may be approximated statically

# More Precise Definition of Liveness

#### **Definition**

- assignment of a value to a variable
- def[v] = set of nodes that define variable v
- def[n] = set of variables defined at node n

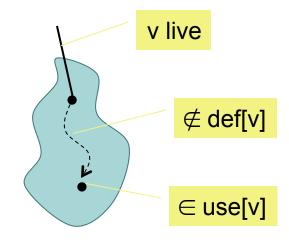
#### Use

- reading the value to a variable
- use[v/n] = analogous to def[v/n]

#### Liveness

v is live on a CFG edge if

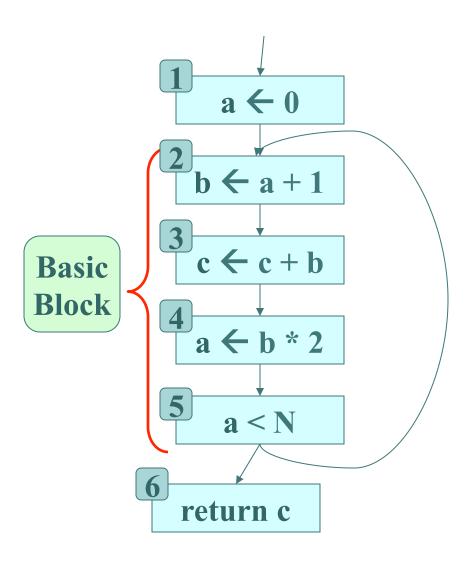
- 1. 3 a directed path from that edge to a use of v
- 2. The path does not go through any defn of v



a**←**0

a>9

### Small Control Flow Graph



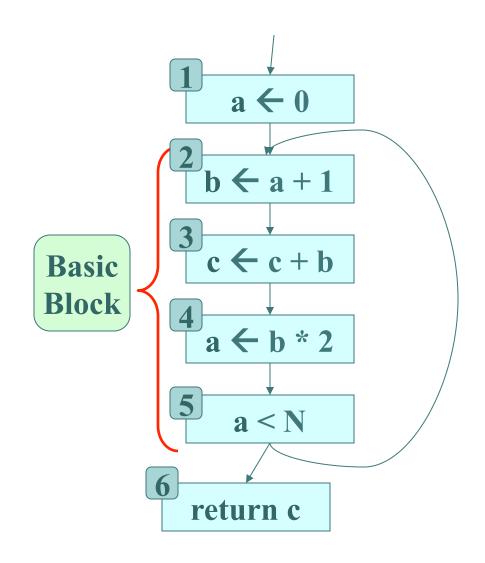
### The Flow of Liveness

#### **Data-flow**

 Liveness flows through the edges of the CFG

#### **Direction of Flow**

- Liveness flows backwards because
  - Behavior at future nodes determines liveness at given node
- Consider a or b
- "Forward" properties exist (e.g., reaching)



### Liveness at Nodes

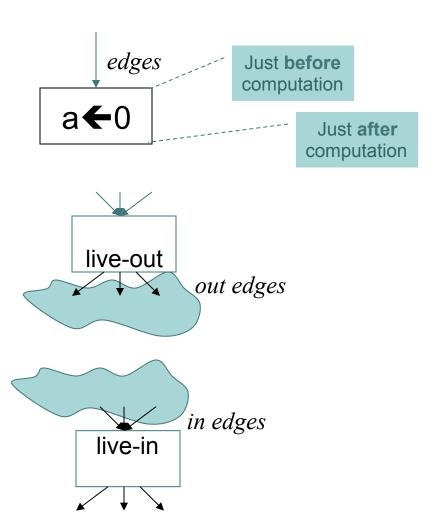
#### We have liveness at edges

How do we talk about liveness at nodes?

#### Two more definitions

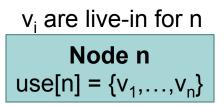
 A variable is live-out at a node if it is live on any of that node's out-edges

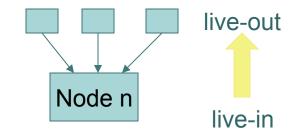
 A variable is live-in at a node if it is live on any of the node's in-edges



### • Computing Liveness

- Generate liveness: if a variable is in use[n], then it is in live-in[n]
- Push liveness across edges: if a variable is in livein[n], then it is in live-out for all nodes in pred[n]
- 3. Push liveness across nodes: if a variable is in live-out[n] and not in def[n] then the variable is in live-in[n]







# • • Step 1. The Attributes

- Generate liveness: if a variable is in use[n], then it is in livein[n]
- 2. Push liveness across edges: if a variable is in live-in[n], then it is in live-out for all nodes in pred[n]
- 3. **Push liveness across nodes:** if a variable is in live-out[n] and not in def[n] then the variable is in live-in[n]

```
live-in[n] =
live-out[n] =
use[n] =
def[n] =
```

# • • Step 1. The Attributes

- Generate liveness: if a variable is in use[n], then it is in live-in[n]
- Push liveness across edges: if a variable is in live-in[n], then it is in live-out for all nodes in pred[n]
- 3. **Push liveness across nodes:** if a variable is in live-out[n] and not in def[n] then the variable is in live-in[n]

live-in[n] = 
$$\emptyset$$
  
live-out[n] =  $\emptyset$   
use[n] =  $0$   
def[n] =  $0$ 

### • • Step 2. Data Flow Equations

- Generate liveness: if a variable is in use[n], then it is in live-in[n]
- 2. **Push liveness across edges:** if a variable is in live-in[n], then it is in live-out for all nodes in pred[n]
- 3. **Push liveness across nodes:** if a variable is in live-out[n] and not in def[n] then the variable is in live-in[n]

live-in[n] = 
$$?$$

live-out[n] = 
$$?$$

# • • Step 2. Data Flow Equations

- Generate liveness: if a variable is in use[n], then it is in live-in[n]
- 2. **Push liveness across edges:** if a variable is in live-in[n], then it is in live-out for all nodes in pred[n]
- 3. **Push liveness across nodes:** if a variable is in live-out[n] and not in def[n] then the variable is in live-in[n]

live-in[n] = use[n] 
$$\cup$$
 (live-out[n] - def[n])

$$live-out[n] = \bigcup_{s \in succ[n]} live-in[s]$$

### Step 3. Solving DFE Iteratively

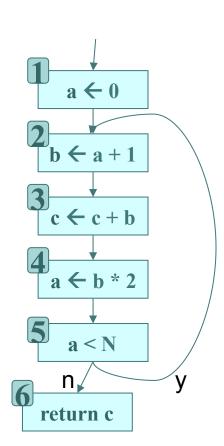
```
foreach node n in CFG
                                                           initialization
            in[n] = \emptyset; out[n] = \emptyset
repeat
    foreach node n in CFG
          in'[n] = in[n]
                                                       save current results
          out' [n] = out[n]
          in[n] = use[n] \cup (out[n] - def[n])
          out[n] =
                  s∈succ[n]
until in'[n] == in[n] & out'[n] == out[n] for all nodes n
```



$$in[n] = use[n] \cup (out[n] - def[n])$$

$$out[n] = \bigcup_{s \in succ[n]} in[s]$$

ode se ef	iteration step								
nod use def	1	2	3	4	5	6	7		
1 a		a	a	ac	c ac	c ac	c ac		
2 a b	а	a bc	ac bc						
3 bc c	bc	bc b	bc b	bc b	bc b	bc bc	bc bc		
4 b a	b	b a	b a	b ac	bc ac	bc ac	bc ac		
5 a	a a	a ac	ac ac						
6 c	С	С	С	С	С	С	С		



in = red out = blue

$$in[n] = use[n] \cup (out[n] - def[n])$$

$$out[n] = \bigcup_{s \in succ[n]} in[s]$$

#### **Improving Performance**

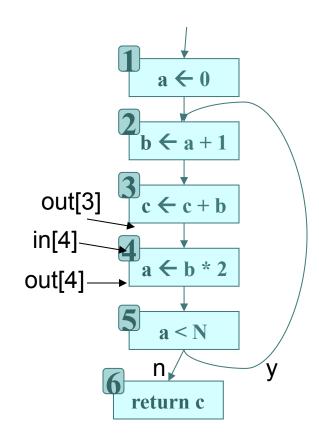
consider the (3→4) edge in the graph:

out[4] is used to compute in[4],

in[4] is used to compute out[3],...

So, we should compute in the

order: out[4], in[4], out[3], in[3],...



Order of computation should follow flow direction

# Step 3. Solving DFE Iteratively revisited

**foreach** node n in CFG  $in[n] = \emptyset$ ; out[n] =  $\emptyset$  initialization

#### repeat

foreach node n in CFG in reverse topological sort order

```
 \begin{array}{l} \text{in'} [n] = \text{in}[n] \\ \text{out'} [n] = \text{out}[n] \\ \text{out}[n] = \bigcup_{s \in \text{succ}[n]} \text{in}[s] \\ \text{in}[n] = \text{use}[n] \cup (\text{out}[n] - \text{def}[n]) \\ \end{array}
```

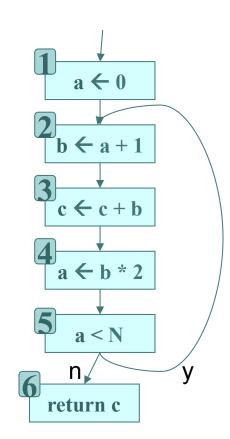
until in'[n] == in[n] & out'[n] == out[n] for all nodes n test

### Example

$$out[n] = \bigcup_{s \in succ[n]} in[s]$$

 $in[n] = use[n] \cup (out[n] - def[n])$ 

node use def	1 2	3	4	5	6	7
6 c	С	С				
5 a	c ac ac ac	ac ac				
4 b a	ac bc ac bc	ac bc				
3 bc c	bc bc bc	bc bc				
2 a b	bc ac bc ac	bc ac				
1 a	ac c ac c	ac c				



Note the change in order!

### • • Time Complexity (rough)

- Consider a program of size N
  - N = max(nodes in CFG, number of vars)
    - ∴ each live-in, live-out set has at most N elements
  - Each set union takes O(N) time

## Step 3. Solving DFE Iteratively revisited

```
foreach node n in CFG
             in[n] = \emptyset; out[n] = \emptyset
repeat
    foreach node n in CFG in reverse topological sort order
          in'[n] = in[n]
          out' [n] = out[n]
          out[n] = [ ] in[s]
                  s∈succ[n]
          in[n] = use[n] \cup (out[n] - def[n])
until in' [n] == in[n] & out' [n] == out[n] for all nodes n \rightarrow O(N)
```

 $\therefore$  Worst case is  $O(N^2 \times N^2) = O(N^4)$ 

# More Performance Considerations

- Use basic blocks instead of nodes
  - Merge nodes into basic blocks to decrease size of CFG
- Representation of sets
  - For dense sets, use a bit vector representation
    - This can reduce the cost of set operations to O(1)
  - For sparse sets, use sorted (linked) lists
- Typical Case: 2 to 3 iterations with good ordering and sparse sets
  - In the O(N) to O(N<sup>2</sup>) range for average

# Termination Guarantees: possible values of live-in (for example)

 $\varnothing$ 

### Attribute values are monotonically increasing\*

