Propositional Logic in Haskell Executable Language Specification

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Today

- last time: "pencil and paper" language design (Propositional Logic)
- today: representing the design in Haskell
- HW3 out two days ago

Review: The Language Syntax as Context Free Grammar

Before giving a precise definition, let's consider an example. Let Var be an infinite set of symbols. We will refer to typical elements of Var with lower case roman letters (e.g., p, q, r, etc.). Assume $\{(,),\neg,\wedge\}\cap Var=\emptyset$, then let alphabet A be the set $\{(,),\neg,\wedge\}\cup Var$. Here is a CFG:

$$Prop \rightarrow p \quad \text{for any } p \in Var \tag{1}$$

$$Prop \rightarrow (\neg Prop)$$
 (2)

$$Prop \rightarrow (Prop \supset Prop)$$
 (3)

This CFG defines a language, denoted $\mathcal{L}(Prop)$.

Review: Deriving members of $\mathcal{L}(Prop)$

- How do we determine if a particular sequence of symbols from A is in $\mathcal{L}(Prop)$?
- We perform a derivation of the string.
- For instance, is the string $(\neg p) \in \mathcal{L}(Prop)$? Yes, and here's the derivation:

$$Prop \rightarrow (\neg Prop) \rightarrow (\neg p)$$

¹I use "string" and "sequence of symbols" interchangably.

Language Syntax as a Haskell data declaration

Language Syntax as a Haskell data declaration

Compare with CFG version

$$Prop \rightarrow p$$
 for any $p \in Var$
 $Prop \rightarrow (\neg Prop)$
 $Prop \rightarrow (Prop \supset Prop)$

Example

Example

Compare with:

$$\begin{array}{c} \textit{Prop} \rightarrow (\ \neg \ \textit{Prop}\) \\ \rightarrow (\ \neg \ \textit{p}\) \end{array}$$

Testing It Out, Part I

```
*PropLogic> negp
<interactive>:1:1:
   No instance for (Show Prop)
     arising from a use of 'print'
   Possible fix: add an instance declaration for (Show Prop)
   In a stmt of an interactive GHCi command: print it
*PropLogic>
```

"No instance for (Show Prop)"

• This means that we have to write a function, show :: $Prop \rightarrow String$.

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- This means that we have to write a function, show :: Prop → String.
- To write a function of a particular type, we <u>always</u> start off from its type template.
 - It is usually the right way to go.

"No instance for (Show Prop)"

- This means that we have to write a function, show :: $Prop \rightarrow String$.
- To write a function of a particular type, we <u>always</u> start off from its type template.
 - It is usually the right way to go.
- The type template for show is determined by the definition of Prop data type:

```
show (Atom p) = undefined
show (Not prop) = undefined
show (Imply prop1 prop2) = undefined
```

Recall String concatenation:

```
*PropLogic> "hey" ++ "pal"
```

"heypal"

```
Recall String concatenation:
```

```
*PropLogic> "hey" ++ "pal"
"heypal"
```

```
show (Atom p) =
```

```
Recall String concatenation:
```

```
*PropLogic> "hey" ++ "pal"
"heypal"
```

```
show (Atom p) = 1
show (Not prop) =
```

Recall String concatenation:

```
*PropLogic> "hey" ++ "pal"
"heypal"
```

```
show (Atom p) = p
show (Not prop) = "(-" ++ show prop ++ ")"
show (Imply prop1 prop2) =
```

Recall String concatenation:

```
*PropLogic> "hey" ++ "pal"
"heypal"
```

Show Prop

Make this into an instance declaration:

Show Prop

Make this into an instance declaration:

```
*PropLogic> negp
(-p)
```

Another Instance Example

Recall: Definitional Extensions

Definition (Disjunction, Conjunction and Equivalence)

Familiar connectives are defined by:

$$\begin{array}{lll} (\varphi \vee \gamma) & \text{is} & \neg \varphi \supset \gamma & \text{(disjunction)} \\ (\varphi \wedge \gamma) & \text{is} & \neg (\neg \varphi \vee \neg \gamma) & \text{(conjunction)} \\ (\varphi \leftrightarrow \gamma) & \text{is} & (\varphi \supset \gamma) \wedge (\gamma \supset \varphi) & \text{(equivalence)} \end{array}$$

How do we represent these definitional extensions?

orPL ::

```
orPL :: Prop -> Prop -> Prop orPL phi gamma =
```

```
orPL :: Prop -> Prop -> Prop
orPL phi gamma = Imply (Not phi) gamma
andPL ::
```

```
orPL :: Prop -> Prop -> Prop
orPL phi gamma = Imply (Not phi) gamma
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andPL phi gamma =
```

```
orPL :: Prop -> Prop -> Prop
orPL phi gamma = Imply (Not phi) gamma
andPL :: Prop -> Prop -> Prop
andPL phi gamma = Not (orPL (Not phi) (Not gamma))
iffPL ::
```

```
orPL :: Prop -> Prop -> Prop
orPL phi gamma = Imply (Not phi) gamma
andPL :: Prop -> Prop -> Prop
andPL phi gamma = Not (orPL (Not phi) (Not gamma))
iffPL :: Prop -> Prop -> Prop
iffPL phi gamma = andPL (Imply phi gamma) (Imply gamma phi)
```

Recall: Axiom System for Propositional Logic

$$\varphi \supset (\gamma \supset \varphi) \qquad (Ax.1)$$

$$(\varphi \supset (\gamma \supset \psi)) \supset ((\varphi \supset \gamma) \supset (\varphi \supset \psi)) \qquad (Ax.2)$$

$$((\neg \gamma \supset \neg \varphi) \supset ((\neg \gamma \supset \varphi) \supset \gamma)) \qquad (Ax.3)$$

There is only one inference rule in propositional logic, namely Modus Ponens. $\omega \quad \omega \supset \gamma$

 $\frac{\varphi \quad \varphi \supset \gamma}{\gamma}$ (MP)

We want to represent axioms somehow.

With this approach, we define functions that, given φ , γ , and ψ , provide us with the axiom instance.

axiom1 ::

```
axiom1 :: Prop -> Prop -> Prop
axiom1 phi gamma =
```

```
axiom1 :: Prop -> Prop -> Prop
axiom1 phi gamma = Imply phi (Imply gamma phi)
axiom2 ::
```

```
axiom1 :: Prop -> Prop -> Prop
axiom1 phi gamma = Imply phi (Imply gamma phi)
axiom2 :: Prop -> Prop -> Prop -> Prop
axiom2 phi gamma psi =
```

```
axiom1 :: Prop -> Prop -> Prop
axiom1 phi gamma = Imply phi (Imply gamma phi)
axiom2 :: Prop -> Prop -> Prop
axiom2 phi gamma psi = Imply pre post
  where pre = Imply phi (Imply gamma psi)
        post = Imply
                  (Imply phi gamma)
                  (Imply phi psi)
axiom3 phi gamma = Imply pre post
  where pre = Imply (Not gamma) (Not phi)
        post = Imply hyp gamma
           where hyp = Imply (Not gamma) phi
```

Review: Axiom Instances

An instance of an axiom is a substitution of a wff for φ, γ, ψ Instances of Axiom 1 $(\varphi \supset (\gamma \supset \varphi))$ include

<u>Instance</u>	Substitution
$A\supset (B\supset A)$	$[\varphi \mapsto A, \gamma \mapsto B]$
$A\supset ((A\supset A)\supset A)$	$[\varphi\mapsto A,\gamma\mapsto (A\supset A)]$
:	:

Axioms as a Data Type

```
data Axiom = Ax1 Prop Prop

| Ax2 Prop Prop Prop

| Ax3 Prop Prop

deriving Eq
```

Axioms as a Data Type, cont'd

```
instance Show Axioms where
show (Ax1 phi gamma) = show (axiom1 phi gamma)
show (Ax2 phi gamma psi) = show (axiom2 phi gamma psi)
show (Ax3 phi gamma) = show (axiom3 phi gamma)
```

Axioms as a Data Type, cont'd

```
instance Show Axioms where
show (Ax1 phi gamma) = show (axiom1 phi gamma)
show (Ax2 phi gamma psi) = show (axiom2 phi gamma psi)
show (Ax3 phi gamma) = show (axiom3 phi gamma)
```

```
*PropLogic> Ax1 negp (Atom "q")
((-p) => (q => (-p)))
*PropLogic>
```

Axioms as a Data Type, cont'd

```
instance Show Axioms where
show (Ax1 phi gamma) = show (axiom1 phi gamma)
show (Ax2 phi gamma psi) = show (axiom2 phi gamma psi)
show (Ax3 phi gamma) = show (axiom3 phi gamma)
```

```
*PropLogic> Ax1 negp (Atom "q")
((-p) => (q => (-p)))
*PropLogic>
```

What about the inference rule in propositional logic, namely Modus Ponens. $\frac{\varphi \quad \varphi \supset \gamma}{\gamma} \ (\text{MP})$

Review: Formal Proofs

Definition (Proof)

Let Φ be the sequence $\varphi_1, \ldots, \varphi_n$ of propositional wffs. Then, Φ is a *proof* of φ_n if, and only if, for each φ_i in Φ , φ_i is either:

- an instance of Ax.1, Ax.2, or Ax.3, or
- there are φ_j and φ_k such that j < i and k < i and φ_i follows from φ_i and φ_k by MP.

 φ_n is said to be a **theorem**. Note that the definition of "theorem" is recursive.

Example Proof

Say I want to prove that $A \supset A$.

Review: Proof as Tree, $A \supset A$

$$\frac{A\supset (A\supset A)}{A\supset (A\supset A)} \stackrel{(Ax.1)}{(A\supset ((A\supset A)\supset A))\supset (AX.2)} \stackrel{(Ax.2)}{((A\supset (A\supset A))\supset (A\supset A))} \stackrel{(Ax.2)}{((A\supset (A\supset A))\supset (A\supset A))} \stackrel{(Ax.2)}{(MP)}$$

```
Propositional Logic in Haskell
Proofs and Theorems
Representing Proofs in Haskell
```

Hint: Theorem will be recursive.

data Theorem =

```
Propositional Logic in Haskell
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Hint: Theorem will be recursive.

data Theorem = AxiomInst Axiom

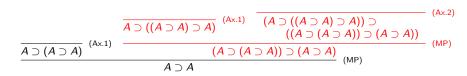
```
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Hint: Theorem will be recursive.

data Theorem = AxiomInst Axiom

| ModusPonens Theorem Theorem Prop

Example



Example

```
\frac{A \supset ((A \supset A) \supset A)}{A \supset ((A \supset A) \supset A)} \xrightarrow{(A \supset A)} \xrightarrow{(A \supset A) \supset ((A \supset A)) \supset ((A \supset A)) \supset (A \supset A))} (MP)}{A \supset A}
a = Atom "A"
subproof = ModusPonens hyp1 hyp2 conc
where hyp1 = AxiomInst (Ax1 a (Imply a a))
hyp2 = AxiomInst (Ax2 a (Imply a a))
conc = Imply (Imply a (Imply a a))
```

(Imply a a)

Example

```
\frac{A \supset (A \supset A)}{A \supset (A \supset A)} \xrightarrow{(A \supset A)} \xrightarrow{(
```

```
*PropLogic> subproof
(A => ((A => A) => A)) ((A => ((A => A) => A)) => ((A => A) => A)) => (A => A))

((A => (A => A)) => (A => A))
```

(Imply a a)

Food for Thought

Is it possible to define a Theorem value in Haskell that is not a theorem?

Next Time

Finish up the specification of the Propositional Logic in Haskell