

A Type-based Approach to Program Security

Dennis Volpano & Geoffrey Smith, TAPSOFT 1997

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- The final values for v and w may differ, **but**, if P is noninterfering, then the final values for u must be identical.
- Smith & Volpano's type system enforces noninterference— P is well-typed means it's noninterfering.

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- This rule insists that h and l be typed on the same level.
How?

Running Example

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while h > 0 do  
    l := l + 1;  
    h := h - 1  
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- Q: What kind of flows exist in this program?

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- The typing rule for *while* insists that the test and body of the loop be typed at the same level:

$$\frac{\gamma \vdash e : \tau \quad \gamma \vdash c : \tau \text{ cmd}}{\gamma \vdash \text{while } e \text{ do } c : \tau \text{ cmd}}$$

Programming Language Syntax

(*Phrase*) $p ::= e \mid c$

(*Expr*) $e ::= x \mid n \mid l \mid e + e' \mid e - e' \mid e = e' \mid$
 $e < e' \mid \mathbf{proc} \ (\mathbf{in} \ x_1, \mathbf{inout} \ x_2, \mathbf{out} \ x_3) \ c$

(*Comm*) $c ::= e := e' \mid c; c' \mid e(e_1, e_2, e_3) \mid \mathbf{while} \ e \ \mathbf{do} \ c \mid$
 $\mathbf{if} \ e \ \mathbf{then} \ c \ \mathbf{else} \ c' \mid \mathbf{letvar} \ x := e \ \mathbf{in} \ c \mid$
 $\mathbf{letproc} \ x(\mathbf{in} \ x_1, \mathbf{inout} \ x_2, \mathbf{out} \ x_3) \ c \ \mathbf{in} \ c'$

Type Syntax

$$\tau ::= s$$

$$\pi ::= \tau \mid \tau \textit{ proc}(\tau_1, \tau_2 \textit{ var}, \tau_3 \textit{ acc}) \mid \tau \textit{ cmd}$$

$$\rho ::= \pi \mid \tau \textit{ var} \mid \tau \textit{ acc}$$

N.b., s is a *security level*. It is assumed that all security levels form a lattice ordered by \leq .

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- γ is the *identifier typing environment*.
N.b., “ $\gamma(i) = \rho$ ” means i has type ρ in γ .
- λ is the *location typing environment*.
 - Locations are used for input-output in the semantics.
 - Locations are, in effect, global.
 - λ largely irrelevant to the type system; only occurs in one rule (VARLOC).

(IDENT)	$\lambda; \gamma \vdash x : \tau$	$\gamma(x) = \tau$
(VAR)	$\lambda; \gamma \vdash x : \tau \text{ var}$	$\gamma(x) = \tau \text{ var}$
(ACCEPTOR)	$\lambda; \gamma \vdash x : \tau \text{ acc}$	$\gamma(x) = \tau \text{ acc}$
(VARLOC)	$\lambda; \gamma \vdash l : \tau \text{ var}$	$\lambda(l) = \tau$
(INT)	$\lambda; \gamma \vdash n : \tau$	

$$\text{(R-VAL)} \quad \frac{\lambda; \gamma \vdash e : \tau \text{ var}}{\lambda; \gamma \vdash e : \tau}$$

$$\text{(L-VAL)} \quad \frac{\lambda; \gamma \vdash e : \tau \text{ var}}{\lambda; \gamma \vdash e : \tau \text{ acc}}$$

$$\text{(SUM)} \quad \frac{\lambda; \gamma \vdash e : \tau, \quad \lambda; \gamma \vdash e' : \tau}{\lambda; \gamma \vdash e + e' : \tau}$$

$$\text{(COMPOSE)} \quad \frac{\lambda; \gamma \vdash c : \tau \text{ cmd}, \quad \lambda; \gamma \vdash c' : \tau \text{ cmd}}{\lambda; \gamma \vdash c; c' : \tau \text{ cmd}}$$

$$\text{(ASSIGN)} \quad \frac{\lambda; \gamma \vdash e : \tau \text{ acc}, \quad \lambda; \gamma \vdash e' : \tau}{\lambda; \gamma \vdash e := e' : \tau \text{ cmd}}$$

$$\text{(IF)} \quad \frac{\lambda; \gamma \vdash e : \tau, \quad \lambda; \gamma \vdash c : \tau \text{ cmd}, \quad \lambda; \gamma \vdash c' : \tau \text{ cmd},}{\lambda; \gamma \vdash \mathbf{if} \ e \ \mathbf{then} \ c \ \mathbf{else} \ c' : \tau \text{ cmd}}$$

$$\text{(WHILE)} \quad \frac{\lambda; \gamma \vdash e : \tau, \quad \lambda; \gamma \vdash c : \tau \text{ cmd}}{\lambda; \gamma \vdash \mathbf{while} \ e \ \mathbf{do} \ c : \tau \text{ cmd}}$$

Next time

- Natural semantics for language
- Noninterference as Type soundness argument:
 - Argue that well-typed programs do not interfere.

GOALS

Extends Denning and Denning's Security Certification work – the paper we read.

- Uses a type system instead of attribute calculation
- Provides closer link between semantics of the language and secure flows.
 - static analysis was seen as too ad hoc
 - their approach amenable to formal verification

Approach was novel: “type soundness”

- Give a transition semantics
- Give a security type system with type inference
- Type soundness: any well-typed program never commits an insecure flow in the semantics.

Phrases $p ::= e \mid c$

Expressions $e ::= x \mid l \mid n \mid e + e' \mid e - e' \mid$
 $e = e' \mid e < e'$

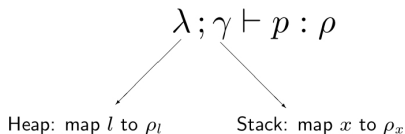
Commands $c ::= e := e' \mid c; c' \mid \text{if } e \text{ then } c \text{ else } c' \mid$
 $\text{while } e \text{ do } c \mid \text{letvar } x := e \text{ in } c$

Security classes $s \in SC$ (partially ordered by \leq)

Types $\tau ::= s$

Phrase types $\rho ::= \tau \mid \tau \text{ var} \mid \tau \text{ cmd}$

Type Assertions



- τ *cmd*: if $\lambda; \gamma \vdash c : \tau$ *cmd*, then for any l assigned to in c , $\tau \leq \lambda(l)$. (Lemma 6.4)
- τ *var*: a variable that can store values with type τ .

security level

EXAMPLE: TYPING COMMANDS

Say $l : \text{low var}$ and $h : \text{high var}$. To be more formal:

$$\gamma \vdash l : \text{low var}$$

$$\gamma \vdash h : \text{high var}$$

Clearly, the explicit flowing command, $l := h$, must be rejected

$$\frac{\gamma \vdash e : \tau \text{ var} \quad \gamma \vdash e' : \tau}{\gamma \vdash e := e' : \tau \text{ cmd}}$$

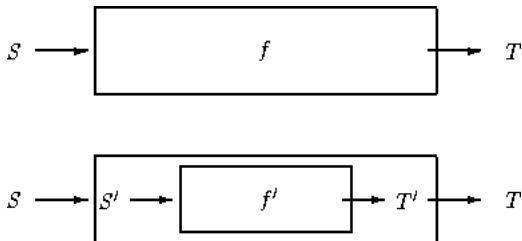
Allow type coercions “upwards” in security: e.g., consider $l : \text{high var}$

Subtypes

- A type S is a subtype of a type T (written $S \subseteq T$) if an expression of type S can be used in any context that expects an element of type T .
 - Another way of putting this is that any expression of type S can masquerade as an expression of type T .

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 - Another way of putting this is that any expression of type S can masquerade as an expression of type T .
- Function subtyping is a bit non-intuitive at first:



Subtyping Rules

$$\text{(BASE)} \quad \frac{\tau \leq \tau'}{\vdash \tau \subseteq \tau'}$$

$$\text{(REFLEX)} \quad \vdash \rho \subseteq \rho$$

$$\text{(TRANS)} \quad \frac{\vdash \rho \subseteq \rho', \vdash \rho' \subseteq \rho''}{\vdash \rho \subseteq \rho''}$$

$$\text{(ACC}^-) \quad \frac{\vdash \tau \subseteq \tau'}{\vdash \tau' \text{ acc} \subseteq \tau \text{ acc}}$$

$$\text{(CMD}^-) \quad \frac{\vdash \tau \subseteq \tau'}{\vdash \tau' \text{ cmd} \subseteq \tau \text{ cmd}}$$

$$\text{(PROC)} \quad \frac{\vdash \tau'_1 \subseteq \tau_1, \vdash \tau'_3 \subseteq \tau_3, \vdash \tau' \subseteq \tau}{\vdash \tau \text{ proc}(\tau_1, \tau_2 \text{ var}, \tau_3 \text{ acc}) \subseteq \tau' \text{ proc}(\tau'_1, \tau_2 \text{ var}, \tau'_3 \text{ acc})}$$

$$\text{(SUBTYPE)} \quad \frac{\lambda; \gamma \vdash p : \rho, \vdash \rho \subseteq \rho'}{\lambda; \gamma \vdash p : \rho'}$$

Typing Rules with Subtyping

$$\text{(IDENT')} \quad \frac{\gamma(x) = \tau, \tau \leq \tau'}{\lambda; \gamma \vdash x : \tau'}$$

$$\text{(R-VAL')} \quad \frac{\lambda; \gamma \vdash e : \tau \text{ var}, \tau \leq \tau'}{\lambda; \gamma \vdash e : \tau'}$$

$$\text{(ASSIGN')} \quad \frac{\lambda; \gamma \vdash e : \tau \text{ acc}, \lambda; \gamma \vdash e' : \tau, \tau' \leq \tau}{\lambda; \gamma \vdash e := e' : \tau' \text{ cmd}}$$

$$\text{(IF')} \quad \frac{\lambda; \gamma \vdash e : \tau, \lambda; \gamma \vdash c : \tau \text{ cmd}, \lambda; \gamma \vdash c' : \tau \text{ cmd}, \tau' \leq \tau}{\lambda; \gamma \vdash \text{if } e \text{ then } c \text{ else } c' : \tau' \text{ cmd}}$$

$$\text{(WHILE')} \quad \frac{\lambda; \gamma \vdash e : \tau, \lambda; \gamma \vdash c : \tau \text{ cmd}, \tau' \leq \tau}{\lambda; \gamma \vdash \text{while } e \text{ do } c : \tau' \text{ cmd}}$$

Another Example

```
proc (in x, out y)
  let var a := x in
  let var b := y in
    while a > 0 do
      b := b + 1;
      a := a - 1;
    od
  y := b
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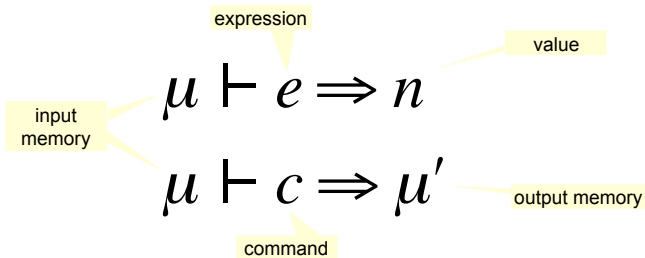
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- Has type: β **proc**(α , β **acc**) where α and β are the security levels for a and b, resp., and $\alpha \leq \beta$.

NATURAL SEMANTICS

A program is evaluated w.r.t. a **memory** (finite map from locations to integers)



\Rightarrow is the “evaluates to” relation; “ \vdash ” is overloaded

Evaluation Rules

$$(\text{VAL}) \quad \mu \vdash n \Rightarrow n$$

$$(\text{CONTENTS}) \quad \mu \vdash l \Rightarrow \mu(l) \quad l \in \text{dom}(\mu)$$

$$(\text{ADD}) \quad \frac{\mu \vdash e \Rightarrow n, \quad \mu \vdash e' \Rightarrow n'}{\mu \vdash e + e' \Rightarrow n + n'}$$

$$(\text{SEQUENCE}) \quad \frac{\mu \vdash c \Rightarrow \mu', \quad \mu' \vdash c' \Rightarrow \mu''}{\mu \vdash c; c' \Rightarrow \mu''}$$

$$(\text{BRANCH}) \quad \frac{\mu \vdash e \Rightarrow 1, \quad \mu \vdash c \Rightarrow \mu'}{\mu \vdash \text{if } e \text{ then } c \text{ else } c' \Rightarrow \mu'}$$

$$\frac{\mu \vdash e \Rightarrow 0, \quad \mu \vdash c' \Rightarrow \mu'}{\mu \vdash \text{if } e \text{ then } c \text{ else } c' \Rightarrow \mu'}$$

$$(\text{CALL}) \quad \frac{\mu \vdash e \Rightarrow n, \quad \mu \vdash [n, l, l' / x_1, x_2, x_3] c \Rightarrow \mu'}{\mu \vdash (\text{proc } (\text{in } x_1, \text{inout } x_2, \text{out } x_3) c)(e, l, l') \Rightarrow \mu'}$$

Evaluation Rules (cont'd)

$$\text{(UPDATE)} \quad \frac{\mu \vdash e \Rightarrow n, \quad l \in \text{dom}(\mu)}{\mu \vdash l := e \Rightarrow \mu'[l := n]}$$

$$\text{(BINDVAR)} \quad \frac{\mu \vdash e \Rightarrow n, \quad l \text{ is the first location not in } \text{dom}(\mu), \quad \mu[l := n] \vdash [l/x]c \Rightarrow \mu'}{\mu \vdash \text{letvar } x := e \text{ in } c \Rightarrow \mu' - l}$$

$$\text{(LOOP)} \quad \frac{\mu \vdash e \Rightarrow 0}{\mu \vdash \text{while } e \text{ do } c \Rightarrow \mu}$$

$$\frac{\mu \vdash e \Rightarrow 1, \quad \mu \vdash c \Rightarrow \mu', \quad \mu' \vdash \text{while } e \text{ do } c \Rightarrow \mu''}{\mu \vdash \text{while } e \text{ do } c \Rightarrow \mu''}$$

$$\text{(BINDPROC)} \quad \frac{\mu \vdash [\text{proc } (\text{in } x_1, \text{inout } x_2, \text{out } x_3) c/x]c' \Rightarrow \mu'}{\mu \vdash \text{letproc } x(\text{in } x_1, \text{inout } x_2, \text{out } x_3) c \text{ in } c' \Rightarrow \mu'}$$

Noninterference Theorem

Theorem 6.8 (*Type Soundness*) Suppose

(a) $\lambda \vdash c : \rho$ *c is well-typed*

(b) $\mu \vdash c \Rightarrow \mu'$ *execution one*

(c) $v \vdash c \Rightarrow v'$ *execution two*

(d) $\text{dom}(\mu) = \text{dom}(v) = \text{dom}(\lambda)$

(e) $v(l) = \mu(l)$ for all l such that $\lambda(l) \leq \tau$ *the same low inputs*

Then $v'(l) = \mu'(l)$ for all l such that $\lambda(l) \leq \tau$. *the same low outputs*
