

Simple Types

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Today: Looking Closer at Types

- Types are themselves a language
- Wide variety of type languages of varying **expressiveness**
 - E.g., In Haskell's type system, types have
 - variables
 - variety of constructors: \rightarrow , products, sums, base types
 - Polymorphism
 - "higher kinds"
 - Type class constraints
 - $(\gg=) :: \text{Monad } m \Rightarrow m\ a \rightarrow (a \rightarrow m\ b) \rightarrow m\ b$

"Simple" Types

- Today we'll start out with so-called "simple" types
- "Simple" means "no variables"
- E.g., $\text{Int} \rightarrow \text{Int}$ is a simple type because it contains no type variables
 - $[\mathbf{a}] \rightarrow \text{Int}$ is not simple
- Today: a language of simple types
 - Its abstract syntax
 - Parsing simple types with `Parsing.lhs`

Abstract Syntax of Simple Types

- Simple types are combinations of base types and type constructors
 - Base types are like `Int` and `Bool` in Haskell
 - Type constructors are, well, anything that constructs a type (incl. base types), but also constructors like \rightarrow
 - There are even type systems for type languages called "kind systems"
 - $(\rightarrow) :: \text{Type} \rightarrow \text{Type} \rightarrow \text{Type}$

Simple Types Syntax

- BNF: $Ty ::= \text{Number} \mid \text{Boolean} \mid Ty \rightarrow Ty$
- `data Ty = Number | Boolean | Arrow Ty Ty`
- Other possibilities include
 - products (t_1, \dots, t_n)
 - sums `Either t1 t2`