



Imagination
By:Ali Malik

Once upon a time I was told to grow up. I laughed and said no, so here I am. First thing I did was look through my childhood memories and desires. After that I found a suitable image for each character, and just slapped it in a psd document. After that I erased the parts i didn't need (i.e the white background) and just let my creativity flow. I added the space background to represent my curiosity of the world we live in, and had a road with cars from TV shows I vaguely remember from my childhood. Pokemon was a huge deal back and still is to be honest, that's why I have the pokeball as a world, because it used to mean the world to me. Just let your desires flow, and you'll make something out of nothing. As for the tools, a lot of erasing was used. Opacity was a nice tool along with the hard light option. I also had to add a gradient overlay on the pokeball along with a lowered opacity, so it seemed shiny. I also added text to get a meaning across and the text had a stain, color overlay, and a outer glow. I also used the overlay option, for good ol' Morgan Freeman. Illustrator was only used to add this artist statement. I used rule of thirds, symmetrical balance, and lines for the guidelines. As for the guidelines, i didn't really use any. I just put things where I felt best represented my inner thoughts as a kid. As for problems, the only problems I had were the finding of images. Almost none of them were what I wanted, and eventually I just sort of picked out the closest one to what I wanted, and edited it a little, to bring it closer to what I wanted.

This work of beauty was made because my inner-child refuses to grow up. I want people who have let their creativity die, to revive their inner child, and let them imagine and create. My project is here to symbolise that growing up doesn't mean letting go, it just means aging. All the pieces in the project are here to symbolise my childhood and everything I remember in it.