

# Help for the Game

- ◆ Compiling and Executing
  - ➔ Run the make file to get the executables
  - ➔ Refer to the readme to get details of the libraries needed
- ◆ Game
  - ➔ The Objective of the game is to take the key and reach the end block
  - ➔ You will be given three lives
  - ➔ There will be timer running before which you have to complete the goal.
  - ➔ Time remaining also adds to your score.
  - ➔ If you restart the level then your score will be that of previous level.
- ◆ Controls:
  - ➔ Up and Down arrow keys to move front and back.
  - ➔ Left and Right arrow keys to change facing of player (Rotation).
  - ➔ I and D to increase/decrease speed of player .
  - ➔ R to restart the game
  - ➔ P to Pause/UnPause the game.
- ◆ Views:
  - ➔ O - Original View of Player
  - ➔ F - Follow Cam View
  - ➔ H - Head Cam View
  - ➔ Scroll Zoom-in/out
  - ➔ V - Top View
- ◆ Additional Features:
  - ➔ In game music
  - ➔ Some sfx ( Like for Jump etc)