Game Design Document

Fill up the following document

1. Write the title of your project.

Speed Racers

1. What is the goal of the game?

Crossing the cars

1. Write a brief story of your game.

In this game , some cars will come from front side . we have to cross

Them and reach to the end and we have some fuel tanks in it which

Helps to increase the speed of our car .when our car reach to the end our score will be increased.

1. Which are the playing characters of this game?

* Playing characters are the ones who respond to the user based on the input from the user.
* Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Lemborghini car | Its speed can increase |
| 2 |  |  |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

1. Which are the Non-Playing Characters of this game?

* Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Car1 | It will try to defeat the lemborghini car |
| 2 | Car2 | It will try to defeat the lemborghini car |
| 3 | Car3 | It will try to defeat the lemborghini car |
| 4 | Car4 | It will try to defeat the lemborghini car |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper.
* Add images of the game scenes to show each of the playing and non-playing characters at least once.

How do you plan to make your game engaging?

When the main car touches the opponent cars then main car’s life will be decreased and if the life will become 0 than it will get blast.