Praminda Caleb-Solly
Week 5

Human-Robot Interaction

Design for HRI Systems



Learning Outcomes

- Understand the key stages of an iterative User-Centred Design (UCD) process (also known as Human-Centred Design)
- Understand the importance of following an iterative UCD process
- Review some real-world examples to gain a deeper understanding of the process and issues



What is User/Human-Centred Design?

- It is an approach to interactive System Development that focuses specifically on making systems usable.
- It is characterised by the following:
 - The design is based upon an explicit understanding of users, tasks and environments.
 - Users are involved throughout design and development.
 - The design is driven and refined by user-centred evaluation.
 - The process is iterative.
 - The design addresses the whole user experience.
 - The design team includes multidisciplinary skills and perspectives



Ergonomics of human-system interaction

Part 210: Human-centred design for interactive systems



Why is a UCD/HCD process important?

- The process ensures user involvement at every stage resulting in:
 - Improved user acceptance
 - Ecologically valid testing for safety and reliability and repeatable performance in different situations of user response and behaviour
 - Better understanding of the user and context of use:
 - user mental models, abilities and limitations
 - their environment that the system will be operating in
 - their existing skills and knowledge
 - expectations and understanding the constraints and limitations of the user in the operational environment
 - Solution/system that is 'fit for purpose' and meets requirements



What are the key stages of UCD?

- Interviews
- Questionnaires
- Focus Groups
- Contextual Inquiry
- Cultural Probes

Requirements Gathering



- Embodiment Workshops
- Scenario-focused Workshops
- Surveys

Conceptual Design



- Co-creation Sessions
- Participatory Design Studio

Prototype

Co-Design



- Wizard-of-Oz
- Field trials

Usability and User Experience Evaluation

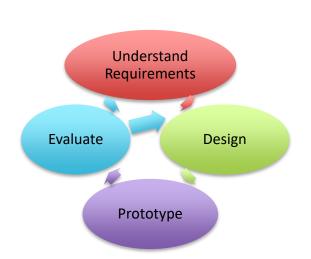




Example UCD Process – Gathering Requirements for a Socially Assistive Robot

An Iterative Design Process

Some things older participants told us



I would like it to play, I don't know, Frank Sinatra while it was doing it. I'm not interested in what it looks like, all I am interested in is what it costs

I wouldn't mind how it looked but happy perhaps?

I'd like it to smell of a human

What would I do with myself though if all these little beasties are doing everything for me, because it's part of my world to do the gardening and everything. If it's all done for me I might as well climb into a box and ...that would be a problem

...that it would run amuck...and that you wouldn't be able to know how to stop it making horrible harsh noises



Caleb-Solly, P., Dogramadzi, S., Ellender, D., Fear, T. and Heuvel, H.V.D., 2014, March. A mixed-method approach to evoke creative and holistic thinking about robots in a home environment. In Proceedings of the 2014 ACM/IEEE international conference on Human-robot interaction (pp. 374-381). ACM.

Example UCD Process for CHIRON – How did we get to here? Developing a Physically Assistive Robot





Example UCD Process for CHIRON –

the key stages of a UCD

- Interviews with Users, Carers, Therapists
- Critical Review of Existing Systems
- Understanding Existing Care Processes
- Running Experiments to understand ergonomics, mobility and biomechanical issues

Requirements Elicitation

Conceptual Design

- Designing alternative designs to meet requirements
- Developing simulations
- Exploring concepts with users in Focus Groups

- Building smaller scale interactive prototypes
- Teleoperating the mechanisms to test
- Running proof of concept testing

Prototyping

System Evaluation

- User Testing User Experience and Usability
- Expert Usability Study
- System Functionality and Performance Evaluation



Example UCD Process for CHIRONRequirements Elicitation

- Interviews with End Users, Carers, therapists
- Critical Review of Existing Systems
- Understanding Existing Care Processes
- Running Experiments to understand ergonomics, mobility and biomechanical issues



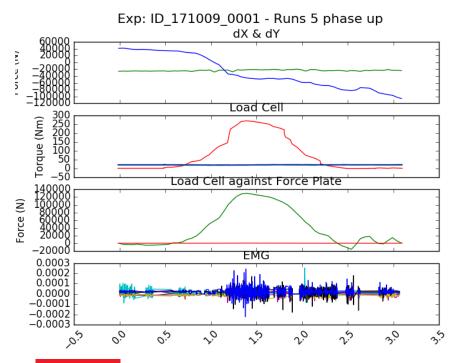
Dobir: "I need help and support with maintaining my personal hygiene, dressing and using the toilet. I would like someone to help me to maintain my dignity....



Persona Use Case	Functional Support
Amy: Use Case 1 -	Light physical support and mobility
Maintaining Activity	Pick and Place objects
Support in the kitchen	
needed due to a bad back	
Amy: Use Case 2 – Fall	Searching and locating things
Prevention	Timely reminders of hazards
Problems around the home	Social and cognitive assistance
due to poor eyesight	
Samuel: Use Case 3 – Self-	A Medication reminder and support
management	Nutrition support
Support for management of	
chronic and long-term	
conditions	
Amy: Use Case 4 –	Help with mobility
Independent Living	Keeping the house tidy and clean
Addressing reduced mobility	Doing the laundry
	Taking the garbage out
	Bathing
Priya: Use Case 5 –	Help with getting out of bed and going
Independent Mobility	to the toilet
Getting up and about in the	
morning	
Manoj: Use Case 6 - Personal	Help with dealing with toileting in bed
Hygiene	
Dealing independently with	
incontinence	
Manoj: Use Case 7 – Carer	Additional physical support for a formal
Support	or informal carer
Supporting a single carer for	
personal care	

Example UCD Process for CHIRON - Requirements Elicitation

CHIRON Biomechanical Study



Aim: To record the range of dynamic and biomechanical measurements for sit to stand movements.

These will inform operational parameters, as well as the ergonomic design of a future sit to stand assist device.

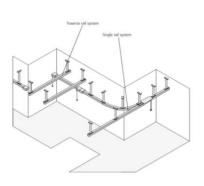


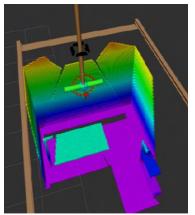


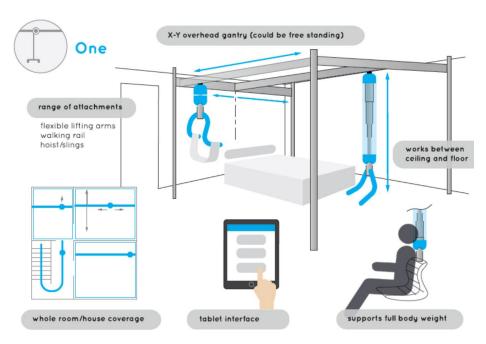
Example UCD Process for the CHIRON

Conceptual Design

- Designing alternative designs to meet requirements
- Developing simulations
- Exploring concepts with users in Focus Groups







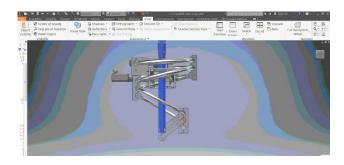


Rviz (ROS) Simulation

Example UCD Process for the CHIRON

- Prototyping

- Building smaller scale interactive prototypes
- Teleoperating the mechanisms to test function
- Running proof of concept testing



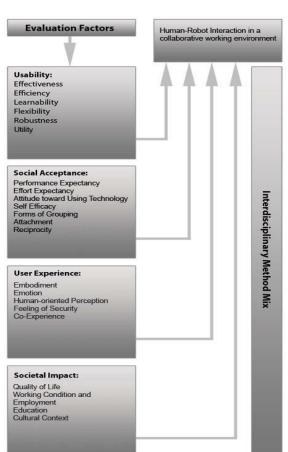




Example UCD Process for the CHIRON

System Evaluation

- User Testing
 - User Experience and Usability
- Expert Usability Study
- System Functionality and Performance Evaluation



Some user feedback on CHIRON

- "I can foresee situations e.g. in a bathroom or toilet where Pepper might not have easy access"
- "Cost saving, functional"
- "This is the interface I'm used to"
- "Simple, easy"
- "Too technical. Inhuman. Lonely"

Weiss, A., Bernhaupt, R., Lankes, M. and Tscheligi, M., 2009, April. The USUS evaluation framework for human-robot interaction. In *AISB2009: proceedings of the symposium on new frontiers in human-robot interaction* (Vol. 4, pp. 11-26).





Example UCD: I-DRESS The Concept

The main goal of the I-DRESS project is to develop a system that will provide proactive assistance with dressing to disabled users or users such as high-risk health-care workers.

The I-DRESS system is being evaluated in two dressing tasks.

Putting on Shoes



Putting on Garments: Gowns & Jackets







Example UCD: I-DRESS Technical objectives (challenges)

Objective 1: User and Garment tracking

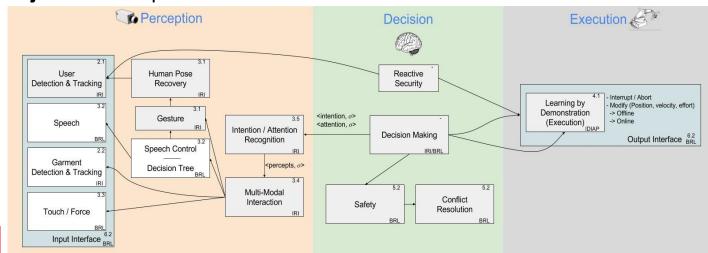
Objective 2: Multimodal Human-Robot Interaction

Objective 3: Robot Learning

Objective 4: Safety through Hazard Analysis

Objective 5: Interface Design and Human Factors

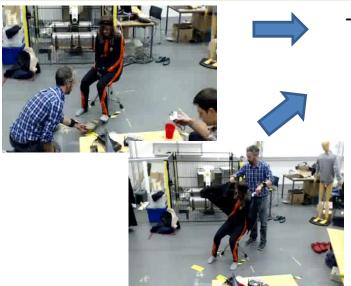
Objective 6: Implementation on a Commercial Robot and User Evaluation





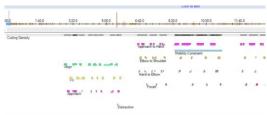


Example UCD: I-DRESS Methodology



Human-Human Interaction Studies

- Vocabularies (speech, gestures, etc.)
 - Task segmentation
 - Multimodal interaction framework
 - Hazard analysis
 - Learning from demonstration
 - Interface design





Nvivo coding showing nodes (left pane) video timeline and coding stripes (middle pane) video output, transcription area and vertical coding reference (lower panes)

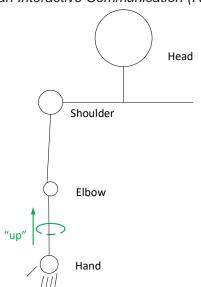


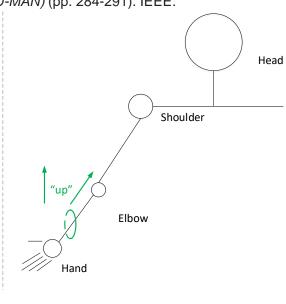


Example UCD: I-DRESS Exploring the Ambiguity of Language in HRI

Chance, G., Caleb-Solly, P., Jevtić, A. and Dogramadzi, S., 2017, August. What's "up"?—Resolving interaction ambiguity through non-visual cues for a robotic dressing assistant. In 2017 26th IEEE International Symposium on Robot and Human Interactive Communication (RO-MAN) (pp. 284-291). IEEE.







Words spoken during assisted dressing (larger words are spoken more often).

Ambiguity in the command "up" during J2 and J3: when the arm is pointing towards the floor the command "up" is unambiguous (left) whereas if the arm is at an angle to the floor the phrase could take two meanings – up the arm or up orthogonally

Recommended Reading

- Chance, G., Caleb-Solly, P., Jevtić, A. and Dogramadzi, S., 2017, August. What's "up"?—
 Resolving interaction ambiguity through non-visual cues for a robotic dressing assistant.
 In 2017 26th IEEE International Symposium on Robot and Human Interactive Communication (RO-MAN) (pp. 284-291). IEEE.
- Doering, N., Poeschl, S., Gross, H.M., Bley, A., Martin, C. and Boehme, H.J., 2015. User-centered design and evaluation of a mobile shopping robot. International Journal of Social Robotics, 7(2), pp.203-225.
- Lindblom, J. and Andreasson, R., 2016. Current challenges for UX evaluation of human-robot interaction. In Advances in ergonomics of manufacturing: Managing the enterprise of the future (pp. 267-277). Springer, Cham.
- Weiss, A., Bernhaupt, R., Lankes, M. and Tscheligi, M., 2009, April. The USUS evaluation framework for human-robot interaction. In AISB2009: proceedings of the symposium on new frontiers in human-robot interaction (Vol. 4, pp. 11-26).
- Ergonomics of human-system interaction Part 210: Human-centred design for interactive systems (ISO 9241-210:2010)
- https://www.iso.org/obp/ui/#iso:std:iso:9241:-210:ed-1:v1:en

