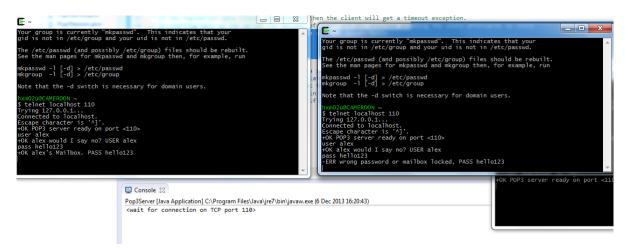
Testing with individual client calls

Example of testing using telnet below, this shows locking working:

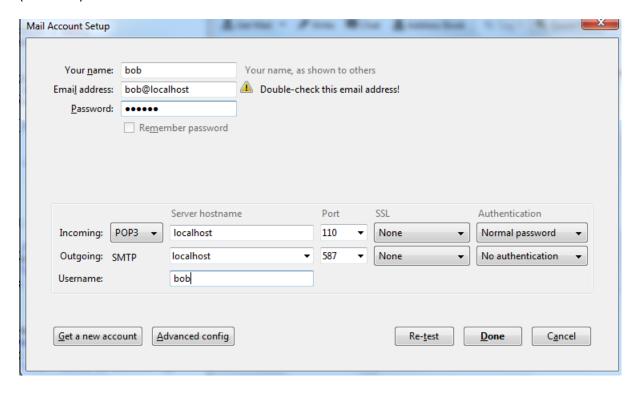


This test shows that the program resets the database upon a server crash.

```
€ ~
   cm02u@CAMEROON ~
$ telnet localhost 110
Trying 127.0.0.1...
Connected to localhost.
Escape character is '^]'
Escape character is '^]'.
+OK POP3 server ready on port <110>
user alex
+OK alex would I say no? USER alex
pass hello123
+OK alex's Mailbox. PASS hello123
list
1151
+OK 3 messages (173293 octets)
1 1301 octets
2 2722 octets
3 169270 octets
dele 2
+OK message 2 deleted. DELE 2
list
+OK 2 messages (170571 octets)
1 1301 octets
3 169270 octets
Connection closed by foreign host.
$ telnet localhost 110
Trying 127.0.0.1...
Connected to localhost.
Escape character is '^]'.
+0K POP3 server ready on port <110>
user alex
+OK alex would I say no? USER alex
pass hello123
+OK alex's Mailbox. PASS hello123
 list
+OK 3 messages (173293 octets)
1 1301 octets
2 2722 octets
    169270 octets
```

Testing with Mail client

I test the program using Thunderbird on the school machines by using the sever name as localhost (127.0.0.1).



I test this with every account at once, by getting all of the messages at the same time.

This connects and retrieves messages from each account.

Also handles getting the messages of each account at the same time.

