

Projections of n -cubes, n -simplices, and n -cross polytopes

n -cubes

An n -cube is the convex hull of the points in \mathbb{R}^n with coordinates $(\pm 1, \dots, \pm 1)$.

A zonotope is the projection of an n -cube.

n -simplex

Let I_n denote the $n \times n$ identity matrix. Each row of I_n corresponds to a point in \mathbb{R}^n .

The standard n -simplex in \mathbb{R}^{n+1} is the convex hull of the rows of I_{n+1} .

Subtracting $(1/n, \dots, 1/n)$ from each row centers this n -simplex about the origin.

The centered n -simplex lies in the vector space orthogonal to the vector $[1, 1, \dots, 1]$.

A polytope is the convex hull of a set of points in \mathbb{R}^k .

Every non-degenerate polytope is the projection of a scaled/translated regular simplex.

n -cross polytope

The standard n -cross polytope is the convex hull of the rows of I_n and $-I_n$.

Problem 1: Experimentally find the expected number of vertices and edges of the shadow of a 3-cube to \mathbb{R}^2 under a random projection.

Problem 2: Experimentally find the expected number of vertices and edges of the shadow of an n -cube to \mathbb{R}^2 under a random projection.

Problem 3: Experimentally find the expected area of the shadow of a 3-cube in \mathbb{R}^2 under a random projection.

Problem 4: Experimentally find the expected area of the shadow of an n -cube in \mathbb{R}^2 under a random projection.

Problem 5: Repeat Problems 1-4 for the n -simplex and the n -cross polytope.

Problem 6: Repeat Problems 1-5 for projections to \mathbb{R}^3 and \mathbb{R}^k .

You might enjoy: <https://www.youtube.com/watch?v=1tLUadnCy10>