

Battleship: Quantum Revamped

- Page 1: Overview
- Page 2: Starting game
- Page 3: UI buttons
- Page 4: Keyboard control
- Page 5 Tactics and faction abilities

Overview

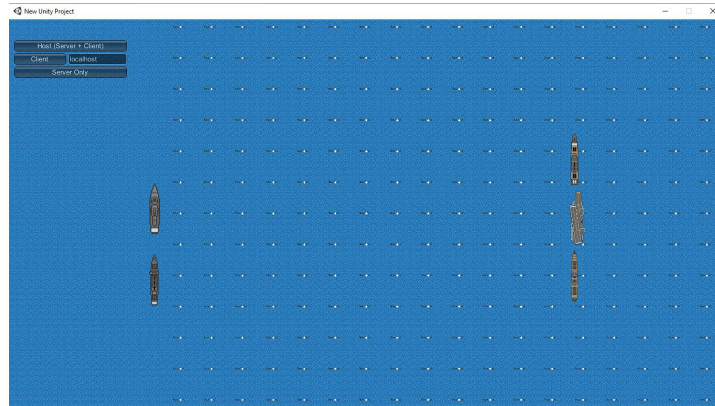
This is a turn-based strategy game based on the board game Battleship. You and another player place 5 ships on a grid and take turn attacking coordinates until all enemy ships are destroyed. The main differences between this game and the original are:

- During each turn, you can move your ships
- Each grid coordinate contains a percentage probability of hitting an enemy ship, the probability decreases exponentially the further away from the ship.
- The probabilities (dubbed quantum field) can be revealed each turn via the “scout” button.

Starting game

After clicking “LAN multiplayer”, you’ll be brought to this screen, where you can place your ships by left-clicking and right-click to confirm location.

After you’re ready, either create or join a connection by clicking the “host” or “client” button.



UI buttons

- Scout: After pressing it, you'll be brought into the tactical screen, where you can reveal the probability of one coordinate.
- Attack: Brings to tactical screen, where you can select one coordinate to attack. If hit, the enemy ship closest to the selected grid will be hit

Keyboard control

Use wasd to move camera,

Tactics and faction abilities

