

36.c > display(node **)

```
1  #include<stdio.h>
2  #include<stdlib.h>
3  struct node{
4      int data;
5      struct node* next;
6  };
7  void insert_at_begining(struct node** head,int val){
8      struct node* temp=(struct node*)malloc(sizeof(struct node));
9      temp->data=val;
10     temp->next=*head;
11     *head=temp;
12 }
13
14 int display(struct node** head){
15     struct node* temp=*head;
16     while(temp!=NULL){
17         printf("%d",temp->data);
18         *temp=*temp->next;
19     }
20     return 0;
21 }
22 int main(){
23     struct node* head=NULL;
24     insert_at_begining(&head,1);
25     insert_at_begining(&head,2);
26     insert_at_begining(&head,3);
27     insert_at_begining(&head,4);
28     display(&head);
29     return 0;
30 }
```

PROBLEMS

OUTPUT

TERMINAL

DEBUG CONSOLE

Windows PowerShell

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PS C:\Users\hp\Desktop\git_bash> cd "c:\Users\hp\Desktop\git_bash\c++>
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PS C:\Users\hp\Desktop\git_bash\c++>