

Maths 2 : Combinatorics

Basics

AGENDA

- Addition & Multiplication Rule
- Permutation basics
- Combination basics & properties
- Pascal Triangle
- Find Nth column total.

Example 1:- Given 10 girls & 7 boys. How many different pairs can be formed?

Note :- pair = 1 boy + 1 girl.

Ex:-

Girls

G₁

G₂

G₃

:

⋮

G₁₀

Boys

B₁

B₂

B₃

⋮

⋮

B₇

$$\begin{aligned}\text{Total pairs} &= 7 * 10 \\ &= 70 \text{ pairs}\end{aligned}$$

Ans

Example 2

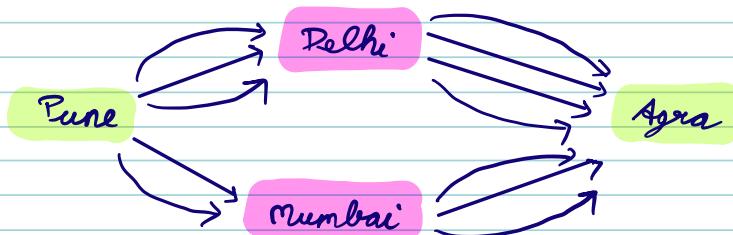


No. of ways to reach Agra from Pune via Delhi

APPROACH :- Way to Reach Delhi * Way to reach Agra from Delhi

$$\Rightarrow 3 * 2 \Rightarrow 6 \text{ ways}$$

Ques 1 No. of ways of reaching Agra from Pune?



APPROACH :- Way to Reach Agra from + Way to reach Agra from Pune via Delhi

$$\Rightarrow (3 * 4) \quad (2 * 3)$$

$$\Rightarrow 12 + 6 \Rightarrow 18 \text{ Ans}$$

CONCLUSION

\Rightarrow Multiplication = AND: used when counting possibilities that occur together in sequence.

\Rightarrow Addition = OR: used when counting possibilities that occur in separate way

PERMUTATION

→ Permutation is defined as the arrangement of objects.

→ In Permutation, order matters

i.e. $\rightarrow (i, j) \neq (j, i)$

Eg:- i) AB, BA

ii) RGB, BGR, RBG,

Example 1 :- Given 3 distinct characters, in how many ways we can arrange them?

Ex:- $s = "a b c"$

$$\underline{3} \underline{2} \underline{1} \Rightarrow 6 [3 \times 2 \times 1]$$

$a \left[\begin{matrix} b \rightarrow c \\ c \rightarrow b \end{matrix} \right] \quad \text{Arrangements}$
 $b \left[\begin{matrix} a \rightarrow c \\ c \rightarrow a \end{matrix} \right]$
 $c \left[\begin{matrix} a \rightarrow b \\ b \rightarrow a \end{matrix} \right]$

$\Downarrow 3!$

$$\Rightarrow s = " \underline{\quad} \underline{\quad} \underline{\quad} \underline{\quad} \underline{\quad} " \quad \underline{\quad \quad \quad \quad \quad \quad}$$

$$\Rightarrow 4 \times 3 \times 2 \times 1 = 24 (4!)$$

An

Ques 2 In how many ways n distinct characters can be arranged?

$$\Rightarrow n * (n-1) * (n-2) * \dots * 1$$

= $n!$ Ans

Ques :- In how many ways you can arrange 2 out of 4 characters

$$a b c d \Rightarrow \frac{4}{(a,b,c,d)} \frac{3}{\downarrow} \Rightarrow 4 * 3$$

(except character selected for first pos)

\Rightarrow Generalizing -

Ques :- In how many ways you can arrange 2 out of 3 characters

$$a b c \Rightarrow \frac{3}{\downarrow} \frac{2}{\downarrow} \Rightarrow 3 * 2 = 6$$

Arrangements

Ques :- In how many ways you can arrange 2 out of 5 characters

$$a b c d e \Rightarrow \frac{5}{\downarrow} \frac{4}{\downarrow} \Rightarrow 5 * 4 = 20$$

Arrangements

Ques :- In how many ways you can arrange 3 out of N characters

$$(N, (N-1), (N-2), \dots, 1) \Rightarrow \frac{N}{\downarrow} \frac{(N-1)}{\downarrow} \frac{(N-2)}{\downarrow}$$

$$\Rightarrow N * (N-1) * (N-2)$$

Ques :- In how many ways you can arrange r out of N characters

$$\frac{N}{\downarrow} \frac{(N-1)}{\downarrow} \frac{(N-2)}{\downarrow} \frac{(N-3)}{\downarrow} \dots \dots \frac{(N-(r-1))}{\downarrow}$$

$\underbrace{\hspace{10em}}$
r places

$$\Rightarrow N * (N-1) * (N-2) * (N-3) \dots \dots * (N-r+1)$$

Multiply & Divide the above expression with

$$[(N-r) * (N-r-1) * (N-r-2) * \dots * 1]$$

$$\Rightarrow \frac{N * (N-1) * (N-2) * \dots * (N-r+1) * (N-r) * (N-r-1) * \dots * 1}{(N-r) * (N-r-1) * (N-r-2) * \dots * 1}$$

$$\Rightarrow \boxed{\frac{N!}{(N-r)!}} = {}^N P_r \rightarrow \text{Format for writing No. of ways to arrange } r \text{ places from } n \text{ distinct characters.}$$

COMBINATIONS

↳ Combination is defined as the no. of ways to select something.

↳ In combination, order of selection doesn't matter.

$$\text{i.e. } (i, j) = (j, i)$$

$$\text{Eg:- } \rightarrow AB = BA$$

$$\rightarrow RGB = BGR$$

Example 1 :- Given 4 players, count the no. of ways of selecting 3 players.

$$\text{Ex:- } \{P_1, P_2, P_3, P_4\}$$

Ways to Select \Rightarrow P_1, P_2, P_3 }
 P_1, P_2, P_4 }
 P_1, P_3, P_4 } 4 ways
 P_2, P_3, P_4

Example 2 :- Given 4 players, write the no. of ways to arrange players in 3 slots.

Ways to Select \Rightarrow P_1, P_2, P_3 (green box)
 P_1, P_2, P_4 (pink box)
 P_1, P_3, P_4 (red box)
 P_2, P_3, P_4 (orange box)

Ways to arrange the above 4 Selection

P₁ P₂ P₃

P₁ P₃ P₂

P₂ P₁ P₃

P₂ P₃ P₁

P₃ P₁ P₂

P₃ P₂ P₁

P₁ P₂ P₄

P₁ P₄ P₂

P₂ P₁ P₄

P₂ P₄ P₁

P₄ P₁ P₂

P₄ P₂ P₁

P₁ P₃ P₄

P₁ P₄ P₃

P₃ P₁ P₄

P₃ P₄ P₁

P₄ P₁ P₃

P₄ P₃ P₁

P₂ P₃ P₄

P₂ P₄ P₃

P₃ P₂ P₄

P₃ P₄ P₂

P₄ P₂ P₃

P₄ P₃ P₂

Observations

① First select 3 elements & then arranging will give us Permutation.

i.e. Permutation = Combinations + arrangement.

② For every selection = 6 arrangements

⇒ Total No. of Selections * = Total No. of arrangement
No. of arrangement of each selection

Example 3 :- Given N distinct elements, in how many ways we can select r elements such that

$$0 \leq r \leq n$$

Given n distinct element, arrange r element

$${}^n P_r = \frac{n!}{(n-r)!}$$

if $(r) \rightarrow$ arrange r elements $= r!$

& No of selection for r = 1
distinct element

\therefore By using Unitary Method

selection of $r!$ arrangement = 1

$$\text{''} \quad \text{''} \quad | \quad \text{''} \quad = \frac{1}{r!}$$

$$\text{''} \quad \text{''} \quad {}^n P_r \quad \text{''} \quad = \frac{1}{r!} * {}^n P_r$$

$$= \frac{1}{r!} * \frac{n!}{(n-r)!}$$

Selecting r out of N = $\frac{n!}{r!(n-r)!}$

$$\Rightarrow {}^n C_r = \frac{n!}{r!(n-r)!}$$

Imp observation

$${}^n C_r * r! = {}^n P_r$$

↑
Selection

arrangement

⇒ Formula for Selecting 2 element out
of N

$$\hookrightarrow {}^n C_2 = \frac{n!}{2!(n-2)!}$$

Eg:-
 (a, b, c, d)

$$= \frac{n * (n-1) * (n-2)!}{2! * (n-2)!}$$
$$= \frac{n * (n-1)}{2}$$

Break :- 10:14 — 10:24

PROPERTIES OF COMBINATIONS

① Property 1

↪ The no. of ways of selecting 0 times from N items, i.e. no. of ways to not select anything, will always be 1.

$${}^n C_0 = \frac{n!}{(n-0)!0!} = 1$$

② Property 2

↪ The no. of ways of selecting N times from N items, i.e. no. of ways to select everything, will always be 1.

$${}^n C_n = \frac{n!}{n!(n-n)!} = \frac{n!}{n!0!} = 1$$

③ Property 3

↪ No. of ways of selecting $(n-r)$ items from n :

$$\begin{aligned} {}^n C_{n-r} &= \frac{n!}{(n-r)![n-(n-r)]!} \\ &= \frac{n!}{(n-r)!(n-n+r)!} = \frac{n!}{(n-r)!r!} \\ &= {}^n C_r \end{aligned}$$

So,
$$\boxed{{}^n C_{n-r} = {}^n C_r}$$

↓
Not Selecting r

Eg :- Select 3 Boy out of 4.

Eg :- $\{B_1, B_2, B_3, B_4\}$

Selection Not Selection

Selecting 3 B₄

B_1, B_2, B_3 B_3

$\Rightarrow B_1, B_2, B_4$ B_2

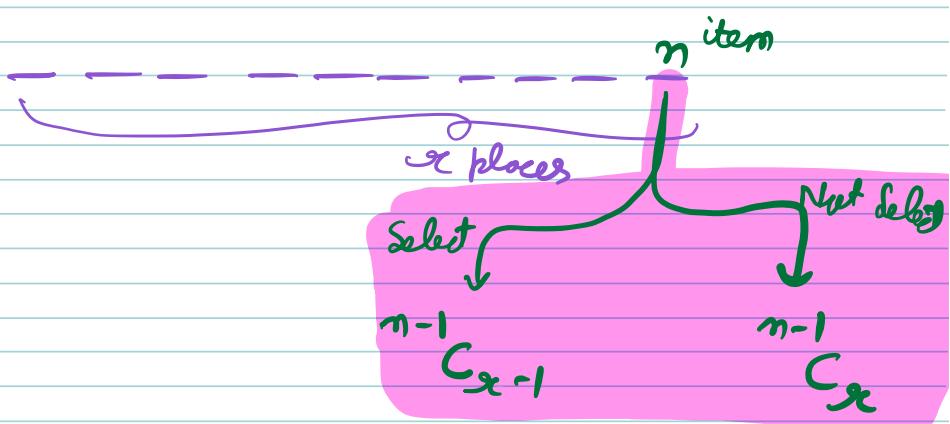
$\Rightarrow B_1, B_3, B_4$ B_1

B_2, B_3, B_4

④ Property 4 [Special property]

Given n distinct element, select r out of them

For each element, I have 2 options, either select or skip (Not select)



$${}^n C_x = {}^{n-1} C_{x-1} + {}^{n-1} C_x$$

Eg:- B_1, B_2, B_3, B_4, B_5

--- Select or not select

$${}^nC_3 = {}^nC_2 + {}^nC_3$$

Proof

$${}^nC_r = {}^{n-1}C_{r-1} + {}^{n-1}C_r$$

RHS

$$\frac{(n-1)!}{(r-1)! (n-1-(r-1))!} + \frac{(n-1)!}{r! (n-1-r)!}$$

$$\Rightarrow \frac{(n-1)!}{(r-1)! (n-1-r+1)!} + \frac{(n-1)!}{r! (n-1-r)!}$$

$$\Rightarrow \frac{(n-1)!}{(r-1)! (n-1-r+1) * (n-1-r)!} + \frac{(n-1)!}{r!(r-1)! (n-1-r)!}$$

$$\Rightarrow \frac{(n-1)!}{(r-1)! (n-1-r)!} \left[\frac{1}{n-1-r+1} + \frac{1}{r} \right]$$

$$\Rightarrow \frac{(n-1)!}{(r-1)! (n-1-r)!} \left[\frac{r + (n-r)}{(n-r) * r} \right]$$

$$\Rightarrow \frac{n * (n-1)!}{[r * (r-1)!] * [(n-r) * (n-r-1)!]}$$

$$\Rightarrow \frac{n!}{r! (n-r)!} = {}^nC_r = L.H.S$$

$\therefore H.P$

Question : PASCAL TRIANGLE

Generate Pascal's triangle for given value of n .

Eg: $n = 4$

0C_0					1			
1C_0	1C_1				1	1		
2C_0	2C_1	2C_2			1	2	1	
3C_0	3C_1	3C_2	3C_3		1	3	3	1
4C_0	4C_1	4C_2	4C_3	4C_4	1	4	6	4

Brute force

↳ 2 loops for going over rows & columns.
Then one nested inner loop to calculate nC_k

$$\begin{array}{|c|} \hline TC = O(N^3) \\ SC = O(1) \\ \hline \end{array}$$

OPTIMIZATION

IDEA ① Can we somehow use special property :-

$$\text{i.e. } {}^nC_k = {}^{n-1}C_{k-1} + {}^{n-1}C_k$$

$$\text{Eg:- } {}^3C_2 = {}^2C_1 + {}^2C_2$$

This is upper left This is upper ele.

② Edge case :- nC_0 & ${}^nC_n = 1$

Eg:- $n = 4$

0C_0

1C_0 1C_1

2C_0 2C_1 2C_2

3C_0 3C_1 3C_2 3C_3

4C_0 4C_1 4C_2 4C_3 4C_4

\Rightarrow

1					
1					
1	1				
1	2	1			
1	3	3	1		
1	4	6	4	1	
					1

PSEUDO CODE

Pascal triangle (n) :-

${}^nC_R[n+1][n+1];$

for ($i = 0$; $i \leq n$; $i++$) {

${}^nC_R[i][0] = 1;$
 ${}^nC_R[i][i] = 1;$

for ($j = 1$; $j < i$; $j++$) {

${}^nC_R[i][j] = {}^nC_R[i-1][j-1]$
 $+ {}^nC_R[i-1][j];$

$TC \rightarrow O(N^2)$
 $SC \rightarrow O(N^2)$

INTUTION / IDEA

Base 2 [0-1]

0
1
10
11
100

Base 8 [0-7]

0
1
2
3
4
5
6
7
10
11
12
13
14
15
16
17
18
19
1A
1B
1C
1D
1E
1F
1G
1H
1I
1J
1K
1L
1M
1N
1O
1P
1Q
1R
1S
1T
1U
1V
1W
1X
1Y
1Z

Base 26 [1-26]

A → 1
B → 2
C → 3
⋮
Z → 26
AA
AB
AC
⋮
AZ

So, this is simply Base 26 Conversion.

Decimal to Base 26

$$N = 1000$$

26	1000	12
26	38	12
26	1	1
	0	

(1, 12, 12) \Rightarrow (ALL)₂₆

Eg²

$$N = 78$$

26	78	0	→ Problem
26	(3)	3	→ C
0			

Way 1

→ wherever you got remainder as 0
since it will be not possible so just
take Ans as 1 less & keep remainder
as 26

i.e.

26	78	26	→ Z
26	2	2	→ 0
0			

⇒ (26) ~~A~~

Way 2

$(A - 2) \rightarrow (1 \text{ to } 26)$

or $(A - 2) \rightarrow (0 \text{ to } 25)$

Eg:-

$$N = 78 \quad \leftarrow \text{this is 1 based}$$

$$N = 78 - 1 \quad \leftarrow 0 \text{ based.}$$

26	$78 \div 26 = 2$	25	$\rightarrow Z$
26	$2 - 1 = 1$	1	$\rightarrow B$
0			

$\Rightarrow (BZ)$

Eg:

26	$1000 \div 26 = 999$	11 $\rightarrow L$
26	$38 \div 26 = 3$	11 $\rightarrow L$
26	$1 \div 26 = 0$	0 $\rightarrow A$
0		

(ALL) ↴

PSEUDO CODE

```

void columnTitleC( int n ) {
    ans = " ";
    while ( n > 0 ) {
        ans = (char)[(n-1)%26 + 'A'] + ans;
        // char + string
        n = (n-1)/26;
    }
    return ans;
}

```

3

1

$$TC = \log_{26}(N)$$

$$SC = O(1)$$