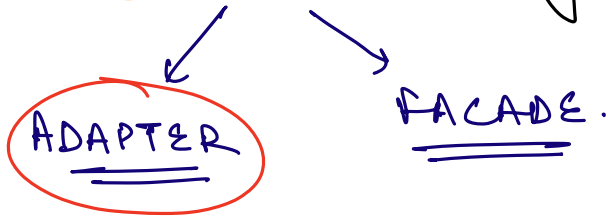


Agenda.

⇒ Structural design patterns.



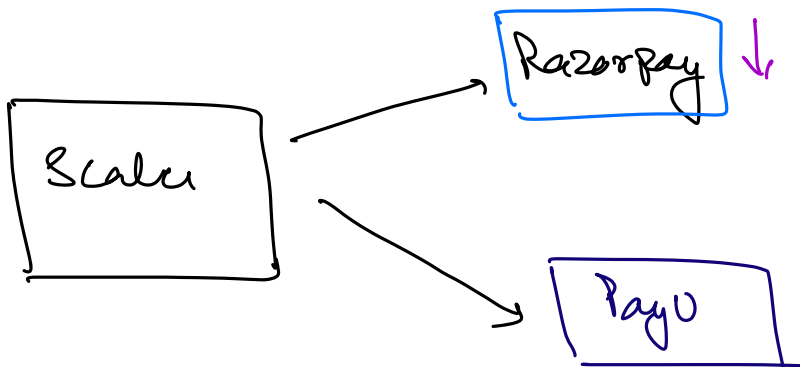
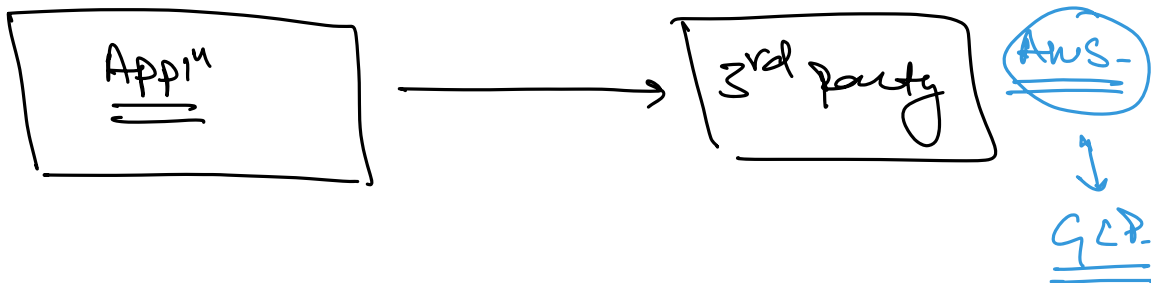
Structural Design Patterns.

- Structure of our codebase.
- What all the classes/interfaces should be there.

ADAPTER PATTERN.

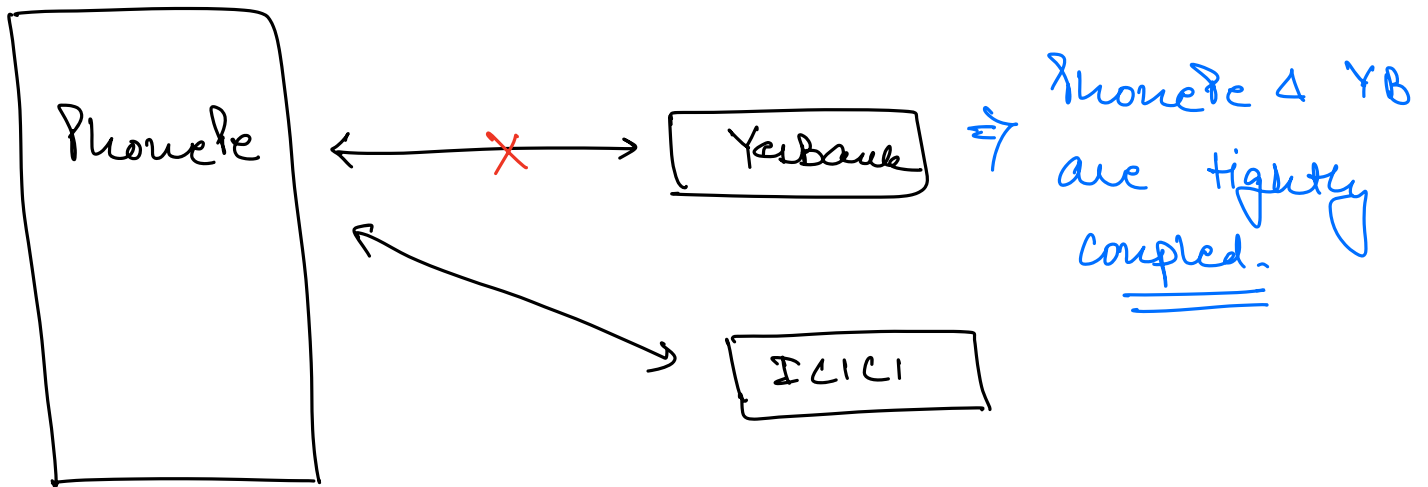
- Power Adapter.
- Converter.

⇒



Problem Statement.

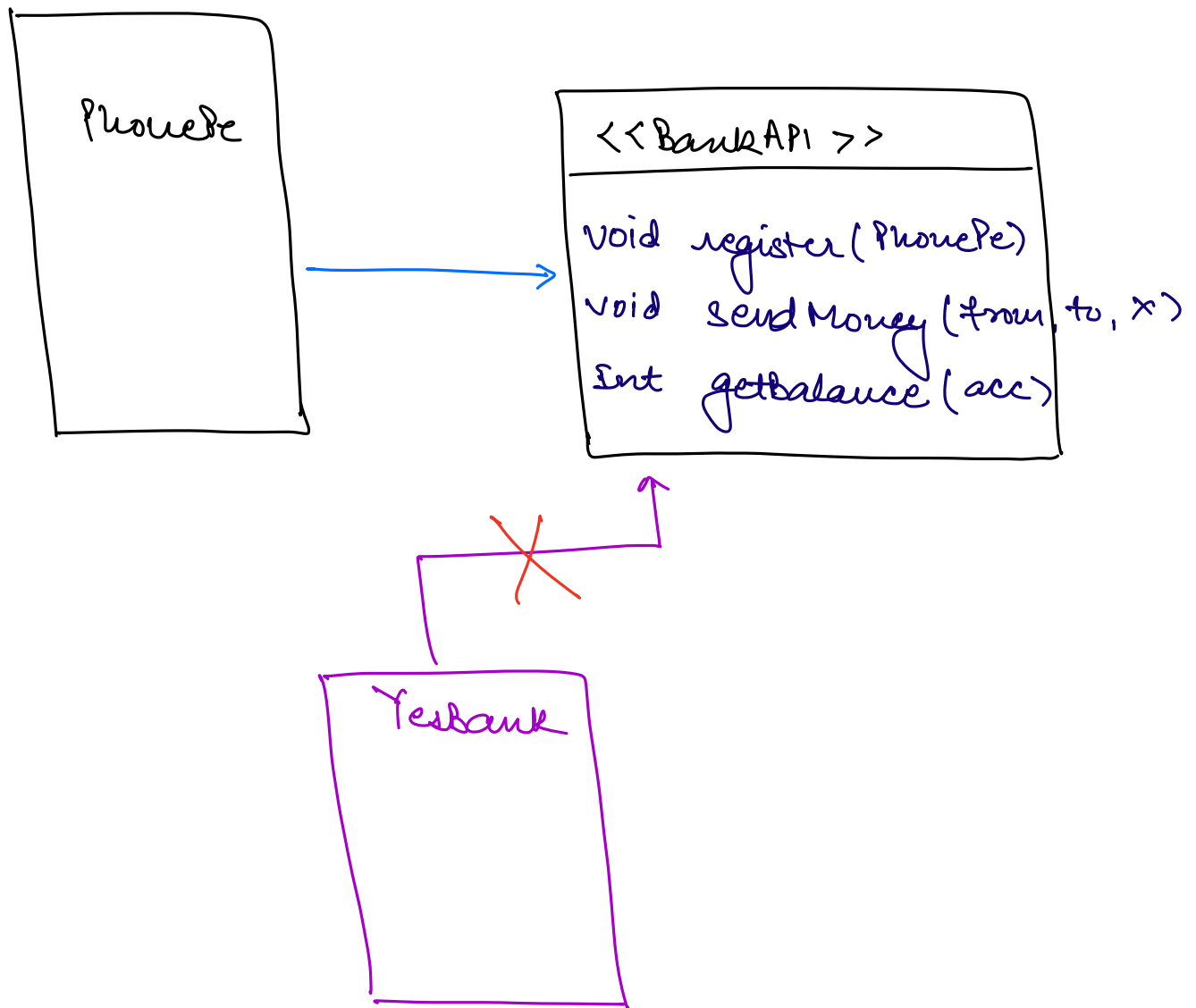
- We might have to move from one 3rd party to another 3rd party.
- We might also want to integrate multiple 3rd party service providers.

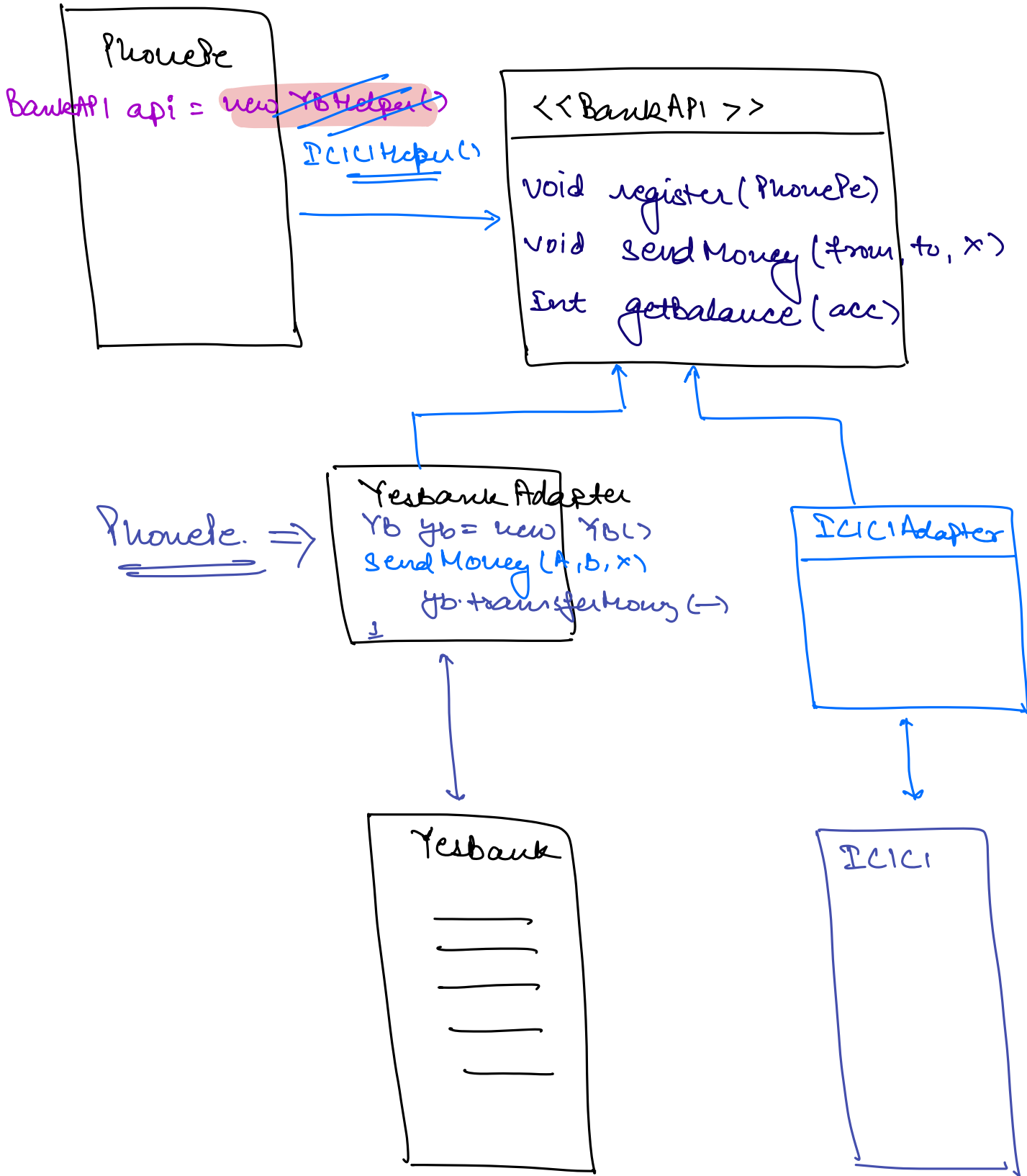


- ⇒ Adapter pattern ensures that our codebase remains maintainable whenever we are talking to 3rd party API's.

⇒ If our codebase is directly talking to 3rd party libraries, it involves a lot of tight coupling b/w our code & 3rd party system & it makes our code less maintainable

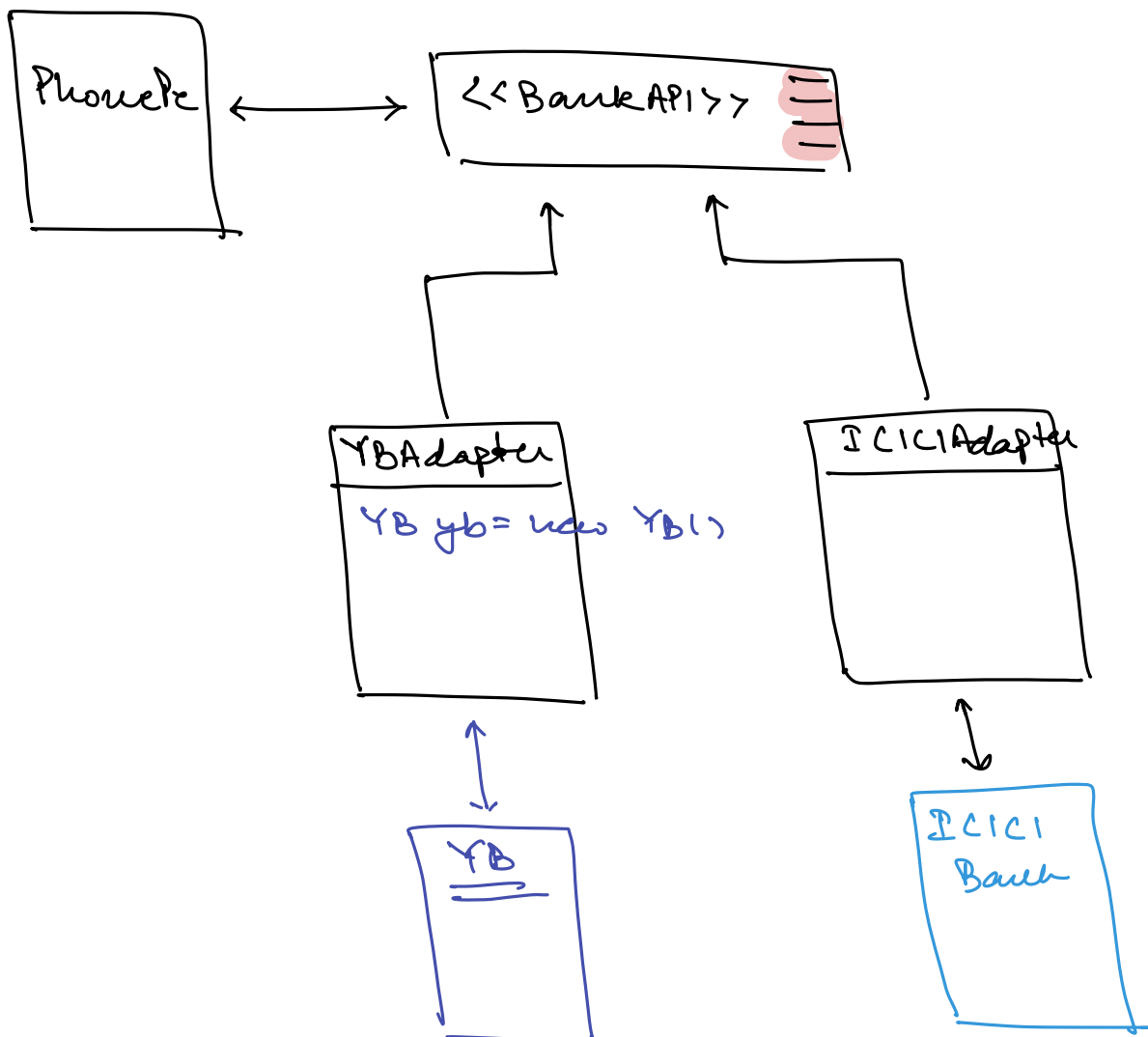
⇒ Whenever we are connecting to a 3rd party API, we should use an interface in b/w.

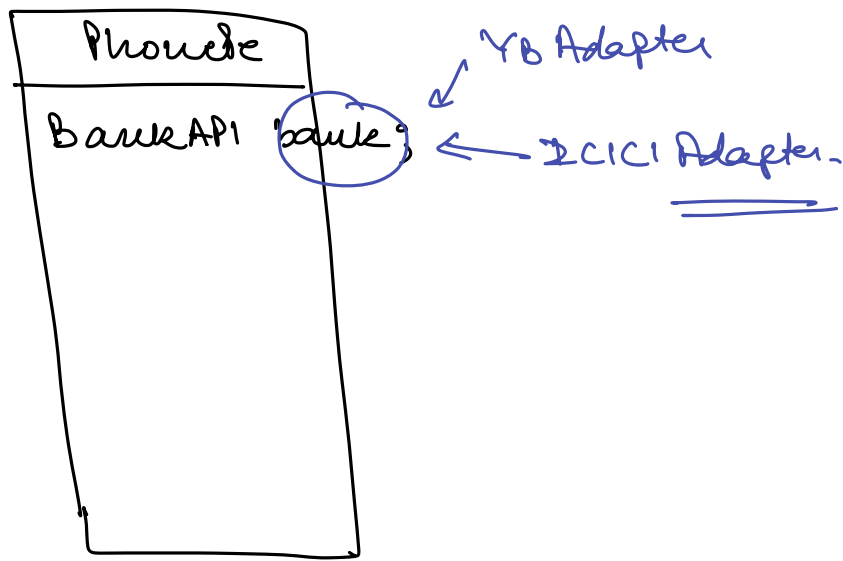




⇒ How to use Adapter.

- ① Whenever we are connecting to a 3rd party API, create an interface with the methods that we need from 3rd party.
- ② As 3rd party will not implement this interface for us, we should create wrapper/helper/adapter that implements this interface using the 3rd party APIs.

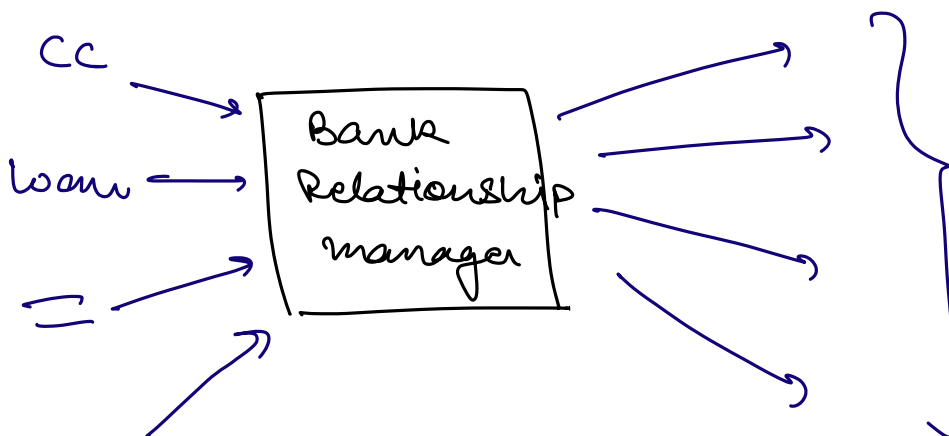




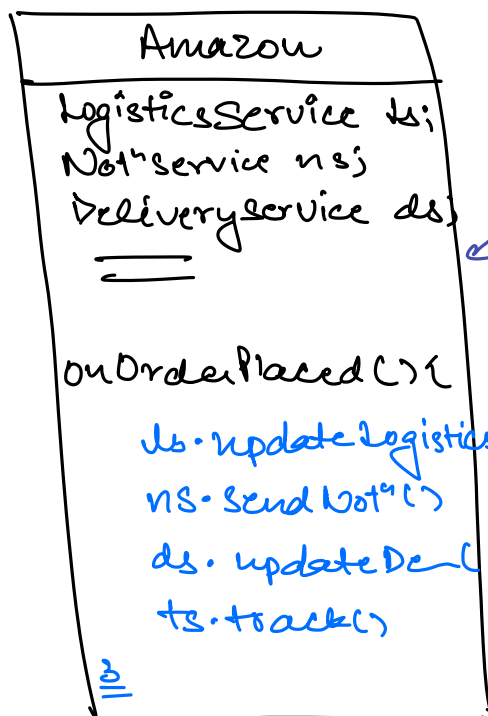
FACADE

↳ Exterior / Boundary of a Building

⇒ Provides a cleaner / simplified view of complex System.



⇒



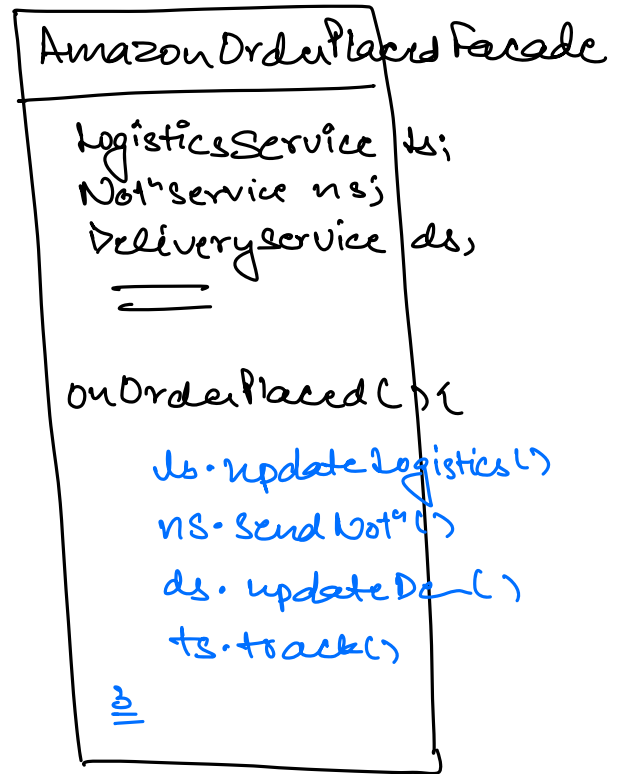
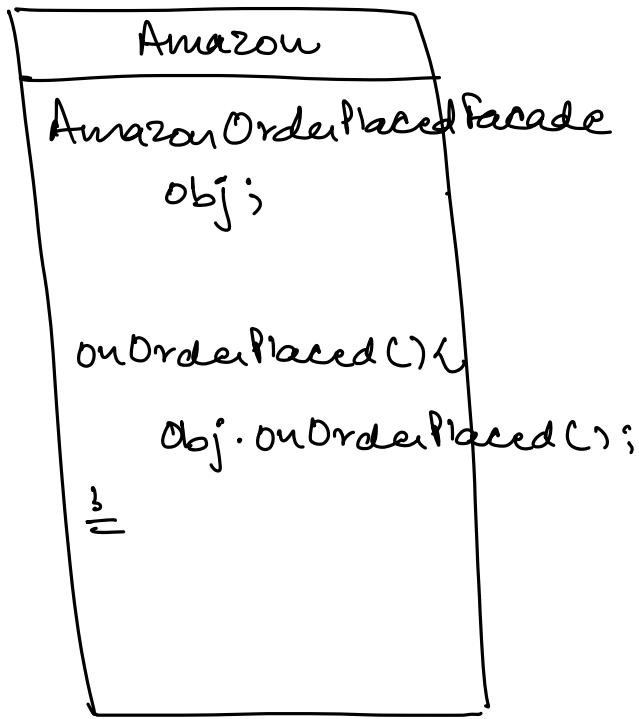
All the steps that should get executed if an order is placed.

- Update Seller
- Send Notifications.
- Update LogisticsService
- DeliveryService
- TrackingService

⇒ Currently all the work of what will happen if an order is placed is being done in Amazon class.

⇒ This might make Amazon class to be bulky.

FACADE : Whenever you find a method / class that is doing too much of work then instead of doing that work within the same class / interface, Move that into some helper / facade class.



Conclusion.

ADAPTER \Rightarrow 3rd party

facade \Rightarrow provides simplified view of complex things.