

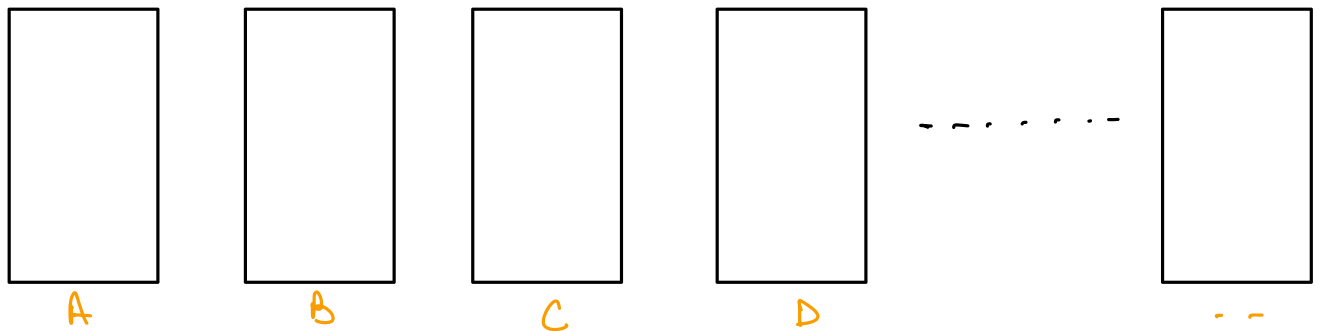
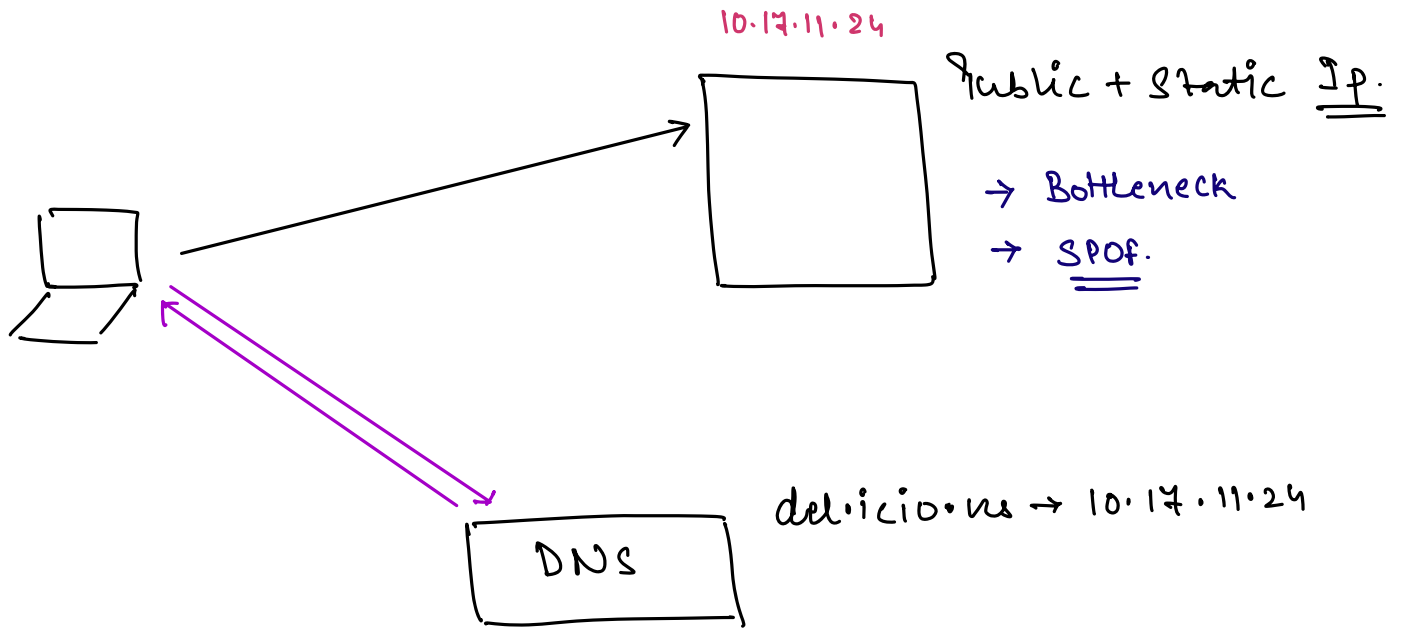
# Agenda

→ Load Balancing.

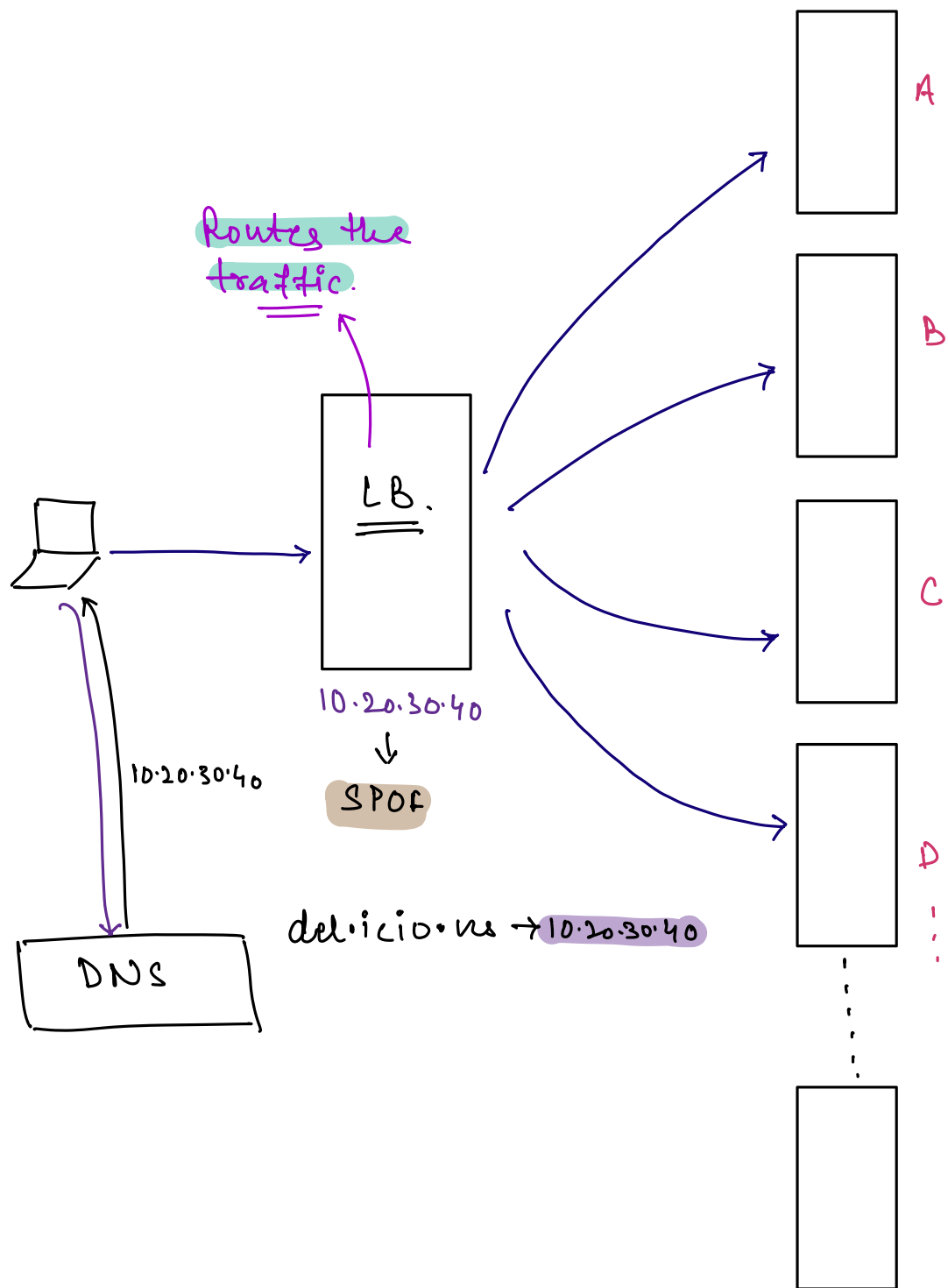
→ Stateless (vs) Stateful Load balancing.

→ LB Algorithms.

#

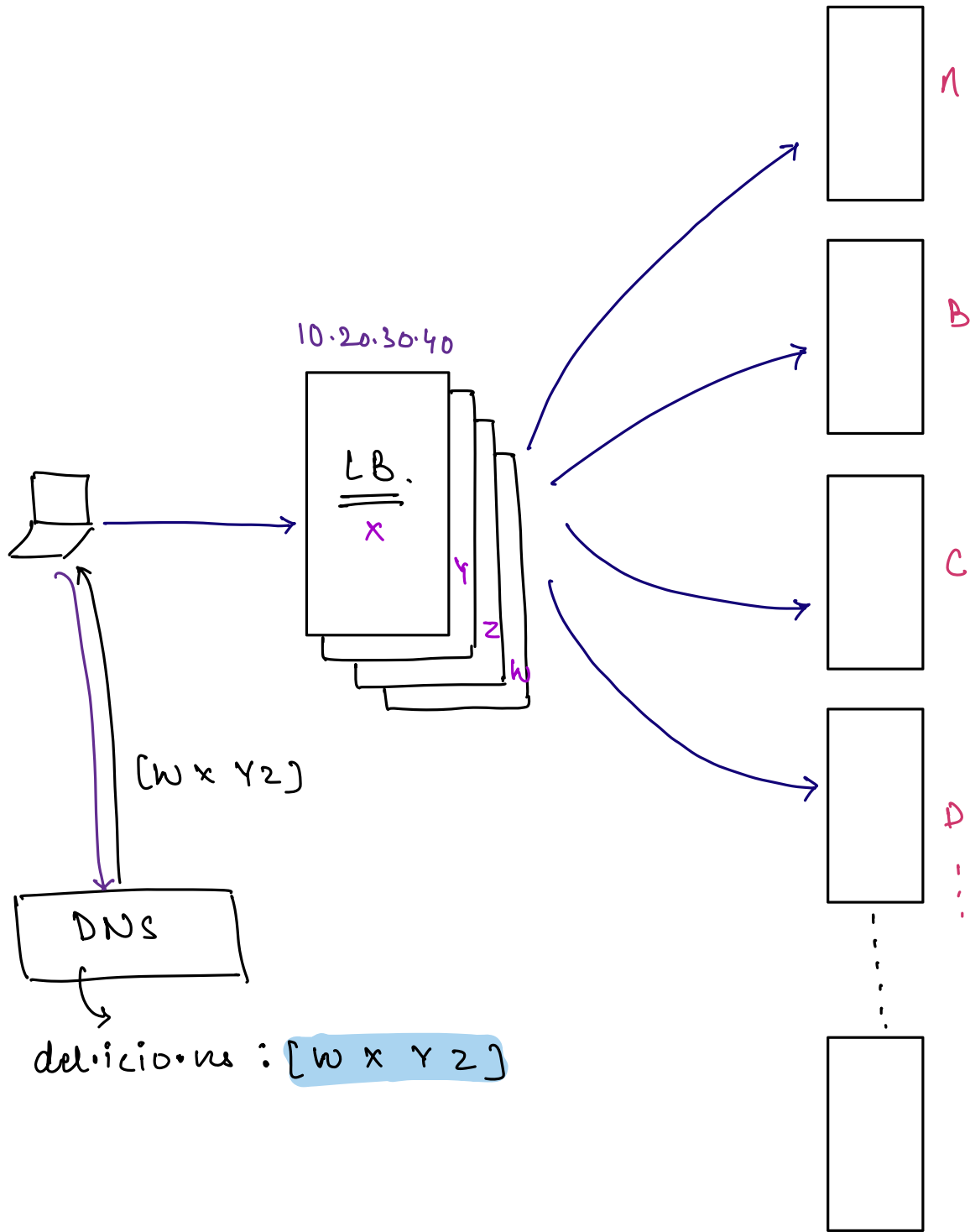


⇒ Which Ip to register in DNS.



Load Balancer.: Distributes the traffic among the servers uniformly.

HeartBeat & HealthCheck.

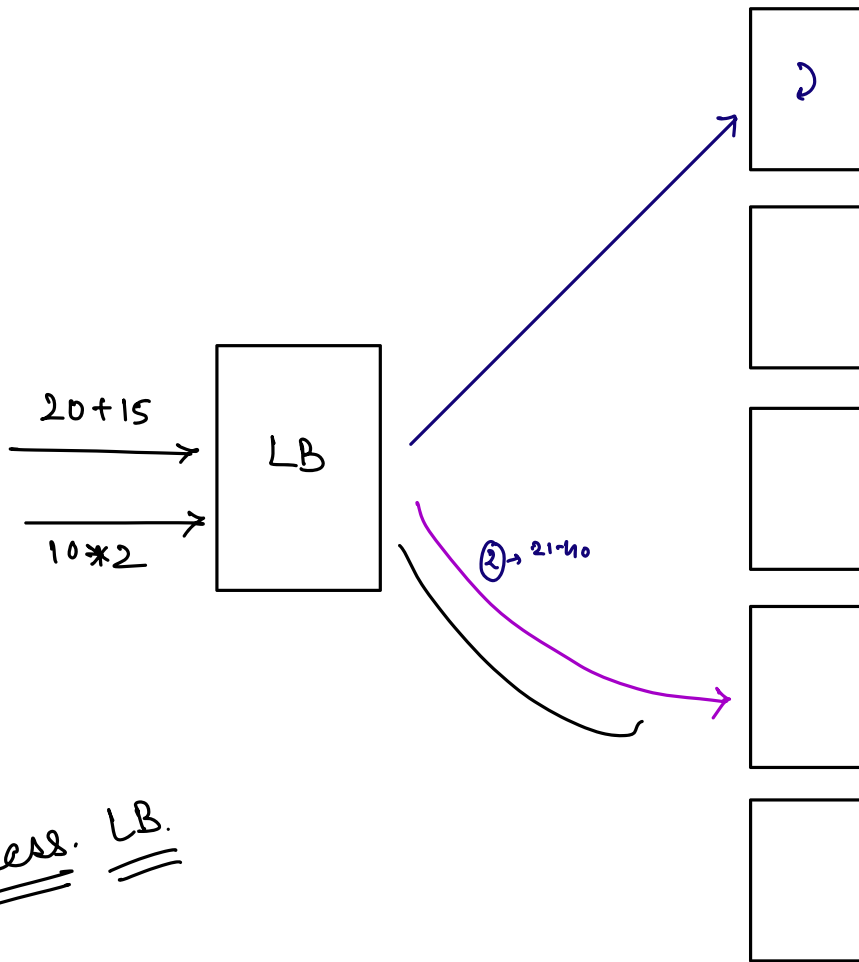


Geo DNS.

google DNS.  
↓  
8.8.8.8

# # Stateless vs Stateful Load Balancing

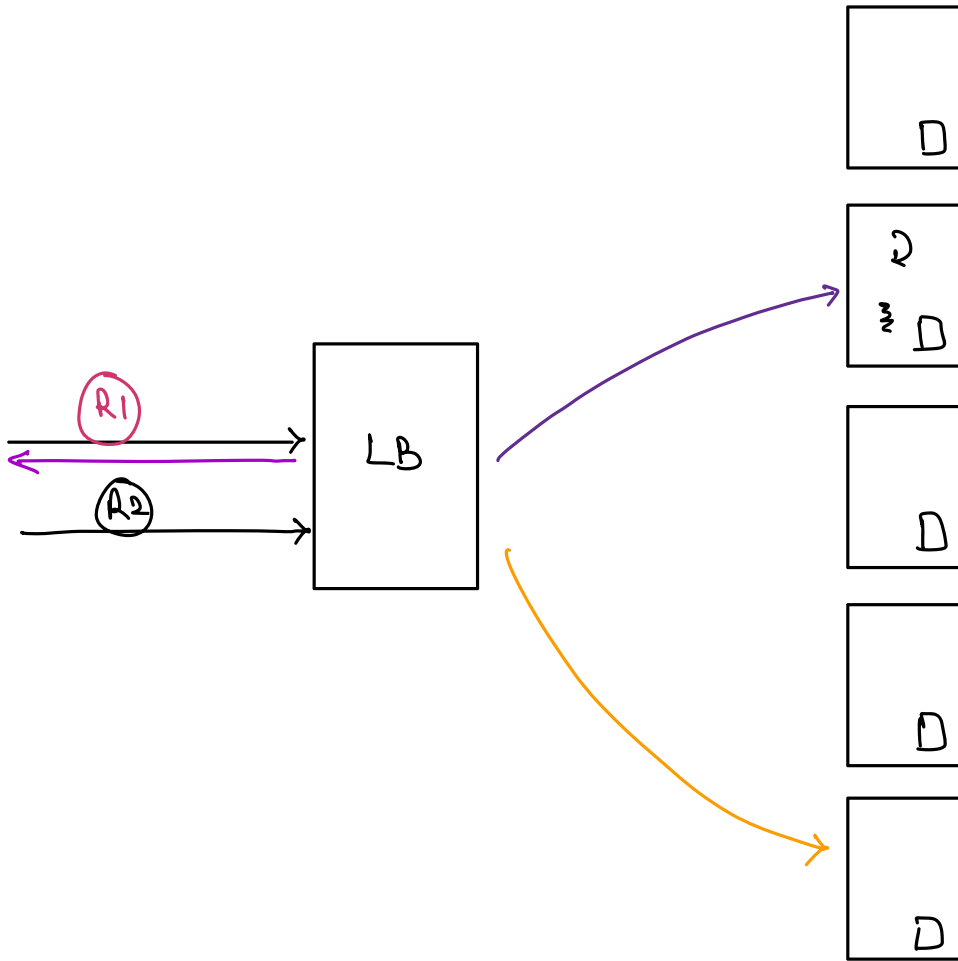
Cal(x+y)



Stateless. LB.

↳ When requests are completely independent of each other.

# ChatGPT.



Q1: Who was the captain of Indian Cricket team in 2024 T20 WC?

→ Rohit Sharma.

Q2: Tell me more about him?

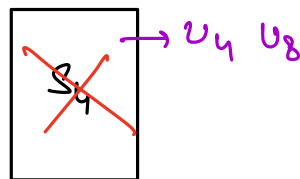
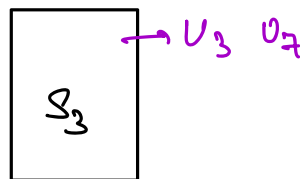
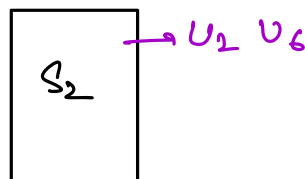
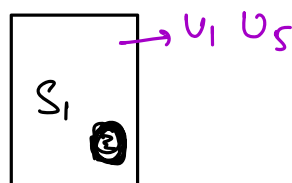
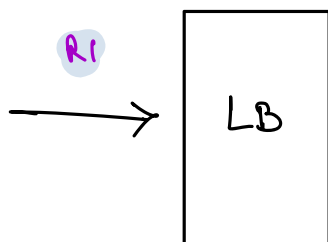
Stateful.

↳ When the current request is dependent on the state of the previous request.

# Random LB.

↳ Stateless.

# Round Robin.



→ easy to implement.

→ Equal traffic distribution.

S<sub>1</sub> : U<sub>1</sub> U<sub>5</sub> U<sub>9</sub>  
S<sub>2</sub> : U<sub>2</sub> U<sub>6</sub> U<sub>10</sub>  
S<sub>3</sub> : U<sub>3</sub> U<sub>7</sub> U<sub>11</sub>  
S<sub>4</sub> : U<sub>4</sub> U<sub>8</sub> U<sub>12</sub>

S<sub>4</sub>  
Crashes  
→

S<sub>1</sub> : U<sub>1</sub> U<sub>4</sub> U<sub>7</sub> U<sub>10</sub> -  
S<sub>2</sub> : U<sub>2</sub> U<sub>5</sub> U<sub>8</sub> - -  
S<sub>3</sub> : U<sub>3</sub> U<sub>6</sub> U<sub>9</sub> - -

## # Properties of a Good LB Algorithm.

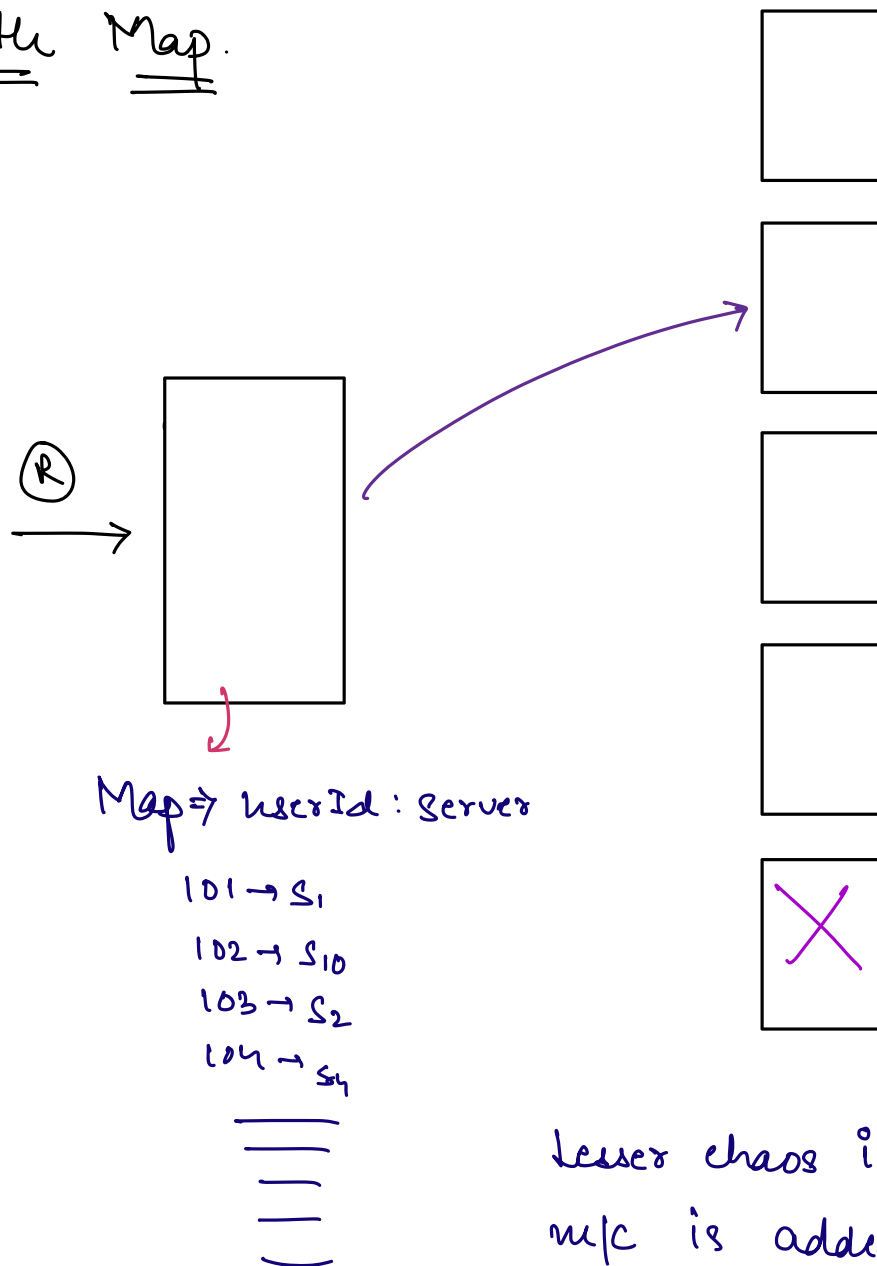
→ easy to implement.

→ fast.

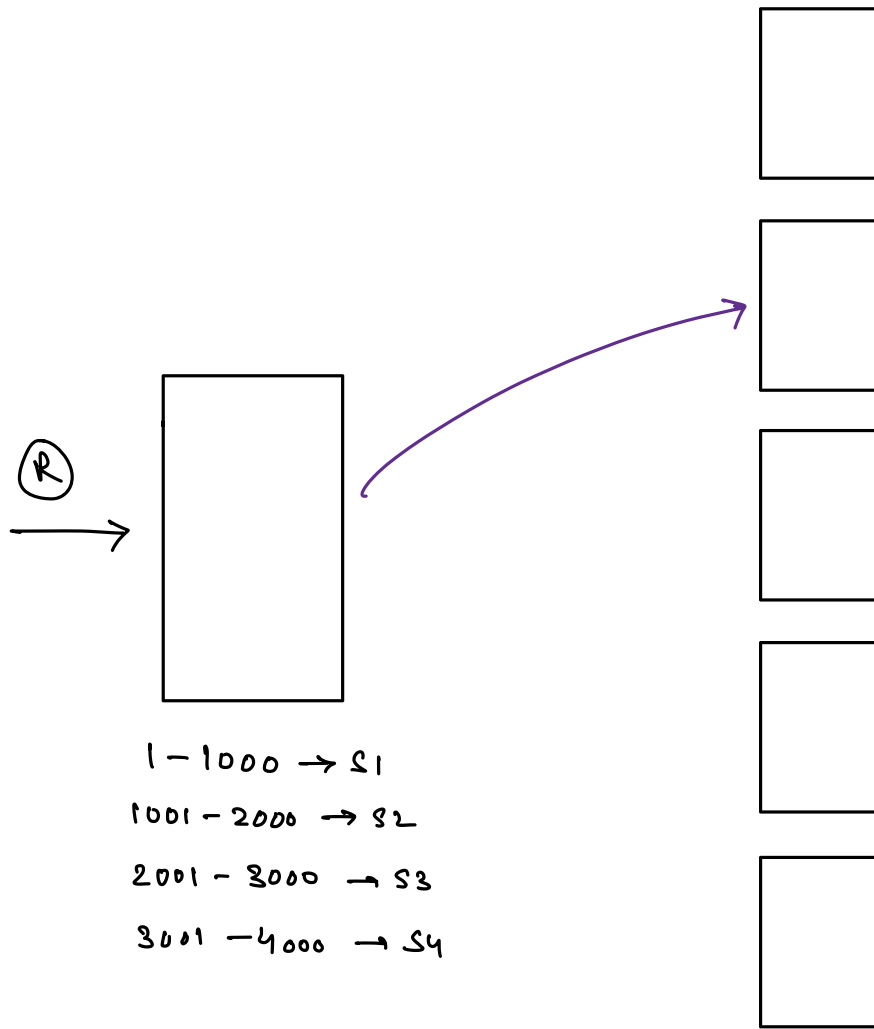
→ Equal load distribution

→ Lesser movement in case a m/c is added or removed.

## # LB with Map.



# # Range Based LB.



S<sub>3</sub> crashes.

1-1333 → S1  
1334-2666 → S2  
2667-4000 → S4

lot of chaos when a server is added/removed.

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