

Agenda.

- Intro to Project & Project Doc.
- Intro to Spring framework.
- Spring (vs) SpringBoot
- Dependency Injection
- Inversion of Control.

⇒ Backend of an Ecommerce app.

⇒ Amazon



Monolithic

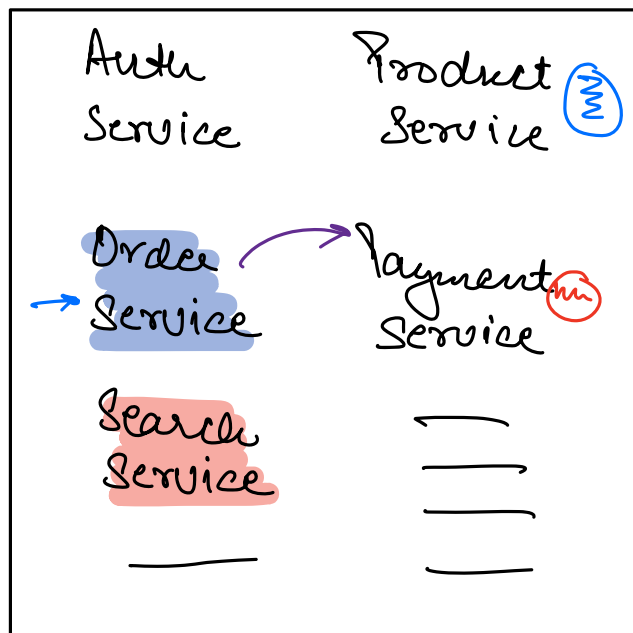
Microservices.

Monolithic architecture:

All the functionalities / services are part of a single application.

- Single codebase.
- Huge
- Slow compilation & high application startup time.
- No tech stack flexibility.
- Onboarding new team members will be difficult.
- No selective scaling is possible.
- Deployment time is higher.

Single →
Monolithic
App



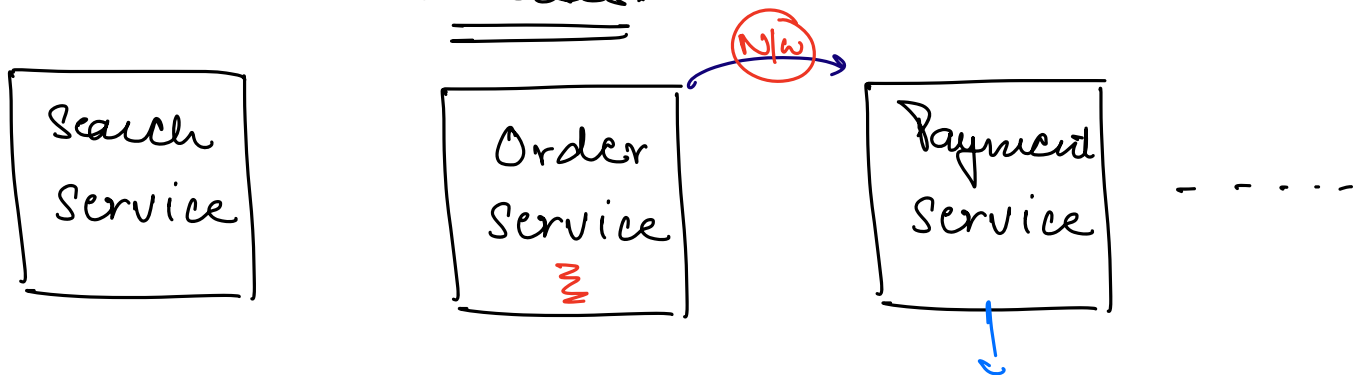
- One small issue in any service can make the entire service down.
- ⇒ cascading failures.

Traffic on Search Service >>>

Traffic on Order Service

⇒ In monolithic architecture, two services will can communicate with each other via a simple function call.

⇒ Divide this single Codebase into small individual codebases:



⇒ Microservices.

⇒ Individually deploy services.

⇒ No cascading failures.

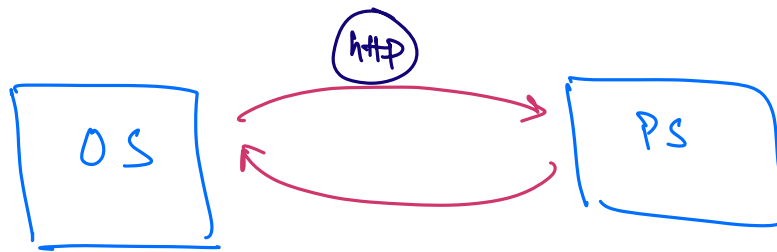
⇒ Tech Stack flexibility.

⇒ Selective Scaling ✓

⇒ Difficult to manage so many services.

⇒ Two services can communicate with each other via an API call.

↳ N/w ⇒ Slower.



→ ProductService

↳ Product Catalog Service

→ PaymentService

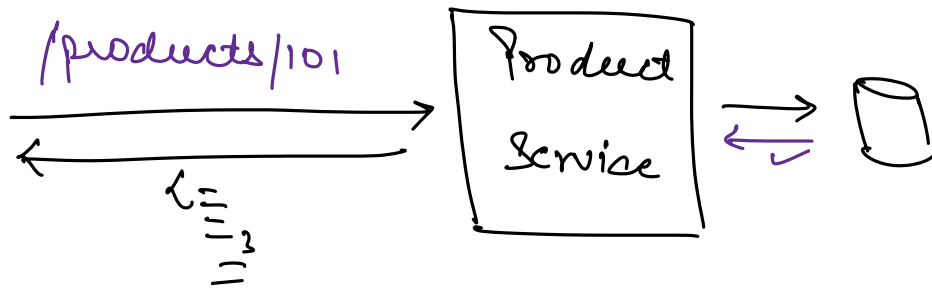
→ AuthService

→ EmailService

→ ServiceDiscovery.

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⇒ JAVA + SpringBoot.



⇒ CRUD operations.

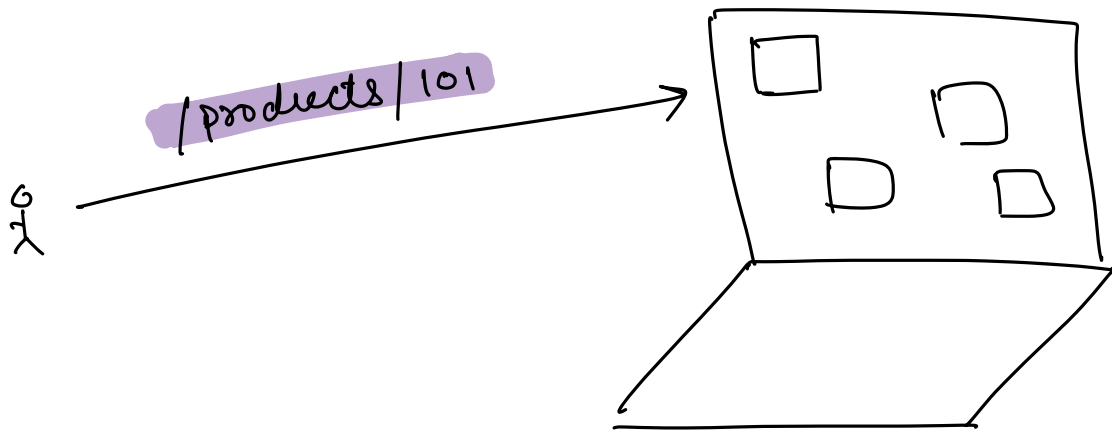
⇒ Framework.

- ↳ write APIs
- ↳ Connecting with DB
-
-
-

⇒ Java + Spring Framework.

⇒ framework provides ready to use implementation for the most common functionalities that we need in our Applications.

⇒ As a Software Engineer, We need to focus more on writing the core business logic



⇒ Don't Reinvent the wheel.

⇒ framework : functionalities provided in a ready to use way to make commonly occurring problems easy to do.

⇒ Spring framework.

Set of projects that allows easy creation of enterprise level JAVA application.

↓
Production / industry.

Spring

Core Framework

[Core set of functionalities]

+

Add Ons

(Authentication | Kafka | DB | Redis)
.....

Dependency Injection.

Class A {

B b;

}

A has a dependency on B.

1)

Class A {

B b = new B();

}

II) Create an object of b outside the class and pass it inside #1.

```
A {  
    b b;  
  
    A(b b) {  
        this.b = b;  
    }  
}
```

B b = new B();

A a = new A(b);

Constructor
Injection

OR

A a = new A();

a.setB(b);

Setter
Injection

#

UserService {

DB db;

= new
DB();

3

ProductService {

DB db;

= new
DB();

3

OrderService {

DB db;

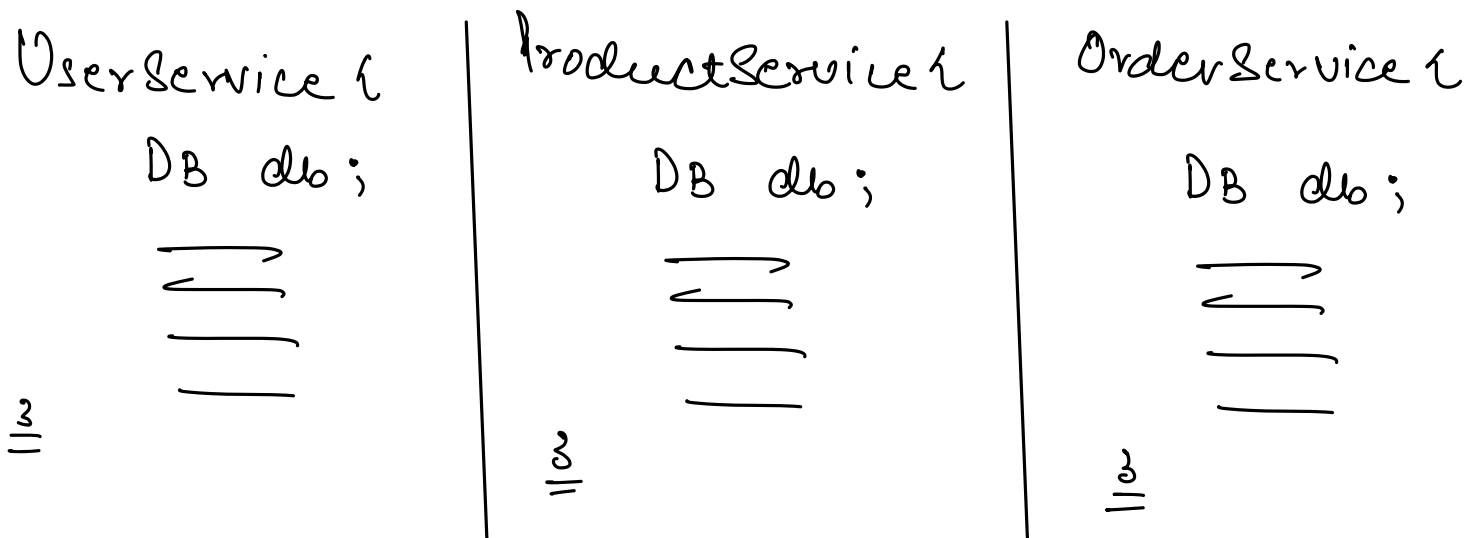
= new
DB();

3

⇒ Creating so many DB objects is a complete waste of resources.

Dependency Injection allows us to Reuse objects

⇒ Create one DB object outside the class and set it to different classes via constructor or setter method.

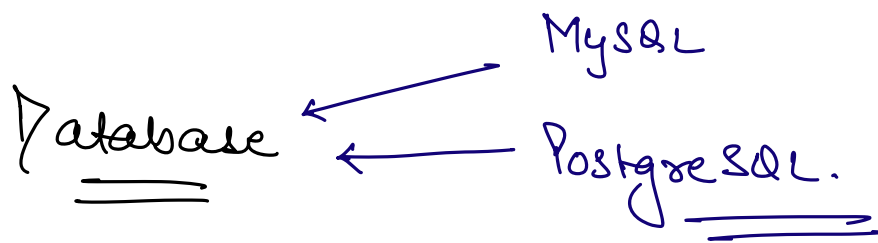


⇒ DB db = new DB()

UserService us = new UserService(db);

ProductService ps = new ProductService(db);

→
→
→



UserService {

DB db = new MySQL();

Tightly Coupled.

ProductService {

DB db = new MySQL();

⇒ If we want to migrate from MySQL to PostgreSQL.

⇒ In the above implementation, we'll have to go to all the classes and change the object from MySQL to PostgreSQL.

DB db = new ~~MySQL~~ ^{PostgreSQL};

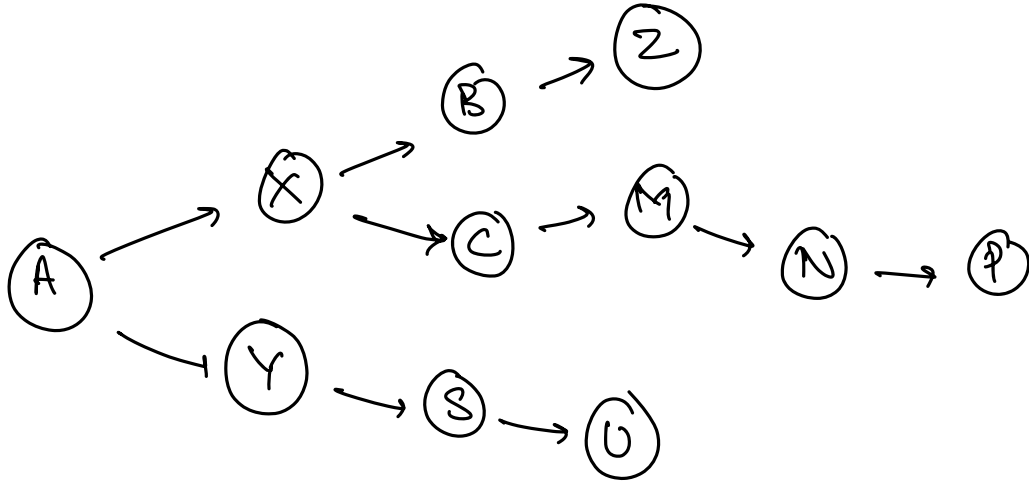
UserService us = new UserService(db);

ProductService ps = new ProductService(db);

==
==
==

⇒ loosely coupled.

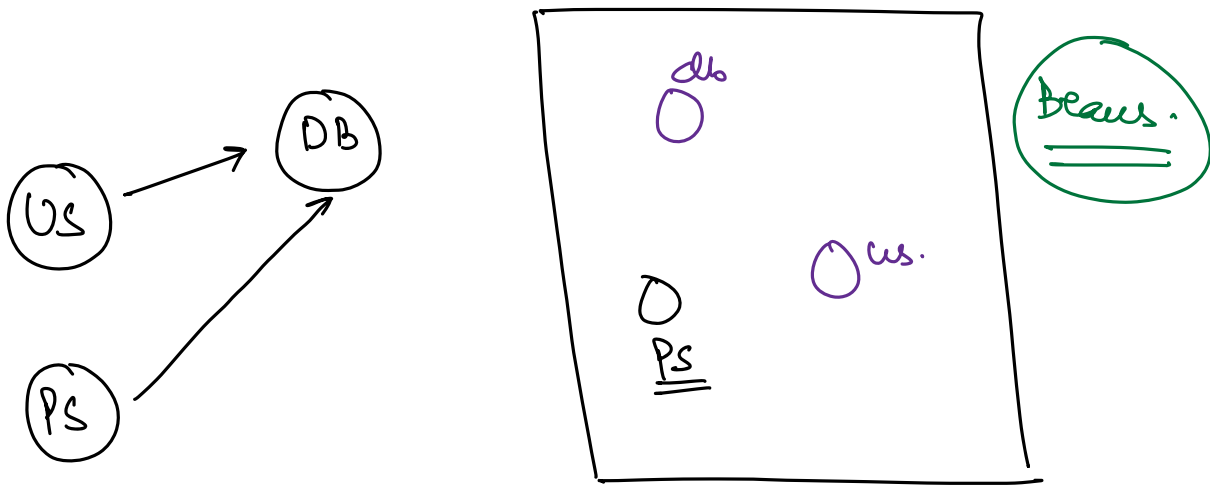
Amazon's Codebase.



IOC (Inversion of Control)

↳ Spring f/w provides a way to resolve dependencies automatically.

⇒ Spring ~~flw~~ takes the responsibility of object creation in the correct order.



Application Context |

Spring Container, | IOC Container

Bean: Special Objects that Spring stores inside Application Context.

#

for every add-on, we had to create a new configuration file in the app.
(xml)

→ Earlier

Spring Boot

↳ No need to add configuration file for each addon.

→ Spring Boot automatically creates configuration for the dependencies.

⇒ Spring Boot provides us an opinionated view of using a particular dependency in the right way but also it provides us a way to configure it.