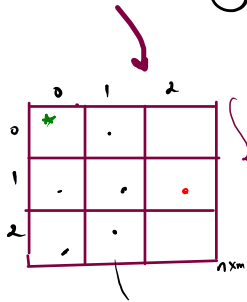


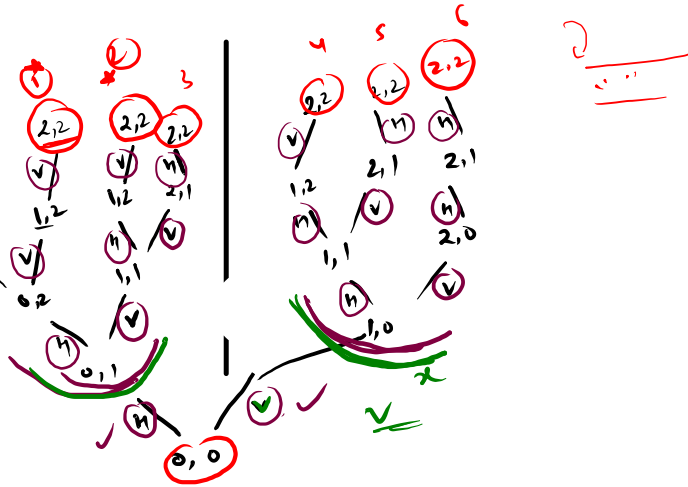
get maze path.

0,0 → 2,2

③



hvv
hvh
hvv
vvh
vvh
vvh



```
// do recursion column
public static ArrayList<String> getMazePaths(int sr, int sc, int dr, int dc) {
    1. if(sr == dr && sc == dc){
        ArrayList<String> base = new ArrayList<>();
        base.add("");
        return base;
    }
    ArrayList<String> myAns = new ArrayList<>();

    2. if(sc + 1 <= dc){
        ArrayList<String> hCall = getMazePaths(sr, sc + 1, dr, dc);
        for(String ele : hCall){
            myAns.add("h" + ele);
        }
    }

    3. if(sr + 1 <= dr){
        ArrayList<String> vCall = getMazePaths(sr + 1, sc, dr, dc);
        for(String ele : vCall){
            myAns.add("v" + ele);
        }
    }

    return myAns;
}
```

