

**ITM(SLS) BARODA UNIVERSITY**  
**SCHOOL OF COMPUTER SCIENCE, ENGINEERING AND TECHNOLOGY**  
**ODD SEMESTER**  
**(MST) SYLLABUS**

**PROGRAM: B.TECH**

**BRANCH: CSE/IT/AI\_DS/CSN**

**SEMESTER: III**

**SUB. CODE: C2310C3**

**SUBJECT NAME: SYSTEM SOFTWARE**

Unit # (As per university Syllabus)	Unit Name	Topics
1.	<b>Overview of System Software and Text Editors</b>	Introduction, Software, Software Hierarchy, Systems Programming Tools, LifeCycle Source Program, Levels of SystemSoftware. Text Editors: Overview of Editing Process, User Interface, Editor Structure, Text Editors - line - by - line (example), file-oriented WYSIWYG (example)
2.	<b>Overview of Language Processors</b>	Programming Languages and LanguageProcessors, Language Processing Activities, Program Execution, Fundamental of Language Processing, Symbol Tables Data Structures for Language Processing: Search Data structures, Allocation Data Structures.
3.	<b>Assemblers, Macros and Macro Processors</b>	<b>Assemblers:</b> Elements of Assembly Language Programming, Design of the Assembler, Assembler Design Criteria, Types of Assemblers, Two - Pass Assemblers, One Pass Assemblers. <b>Macro and Macro Processors:</b> Introduction, Macro Definition and Call, Macro Expansion, Nested Macro Calls, Advanced Macro Facilities, Design of a MacroPre-processor, Design of a Macro Assembler, Functions of a Macro Processor, Basic Tasks of MacroProcessor, Design Issues of Macro Processors
4.	<b>Overview of the Compiler</b>	A Simple Compiler, Difference between interpreter, assembler and compiler. Types of Compiler, Analysis of the Source Program, The Phases of a Compiler, parsing techniques, The Grouping of Phases. Frontend and backend of compiler, Code optimization Techniques

**% Syllabus covered: 67%**