

1. ****Which of the following is NOT a type of micro-operation?****

- a) Arithmetic
- b) Logic
- c) Control
- d) Shift

****Answer**:** c) Control

2. ****Which type of instruction cycle involves the CPU processing data and performing operations?****

- a) Fetch
- b) Execute

****Answer**:** b) Execute

3. ****Which type of computer architecture has a large number of simple instructions?****

- a) Reduced Instruction Set Computer (RISC)
- b) Complex Instruction Set Computer (CISC)
- c) Both RISC and CISC
- d) None of the above

****Answer**:** a) Reduced Instruction Set Computer (RISC)

4. ****Which type of computer architecture has a large number of complex instructions?****

- a) Reduced Instruction Set Computer (RISC)
- b) Complex Instruction Set Computer (CISC)
- c) Both RISC and CISC
- d) None of the above

****Answer**:** b) Complex Instruction Set Computer (CISC)

5. ****Which of the following registers stores the memory address of the next instruction to be fetched?****

- a) Instruction Register
- b) Program Counter
- c) Memory Address Register

- d) Memory Buffer Register

****Answer**:** b) Program Counter

6. ****The time taken to complete one instruction cycle is called:****

- a) Processing time
- b) Execution time
- c) Instruction time
- d) Clock cycle time

****Answer**:** c) Instruction time

7. ****In computer arithmetic, Booth's algorithm is used for:****

- a) Addition
- b) Subtraction
- c) Multiplication
- d) Division

****Answer**:** c) Multiplication

8. ****Which programming language is closest to machine language?****

- a) Assembly Language
- b) High-level Language
- c) Object-oriented Language
- d) Scripting Language

****Answer**:** a) Assembly Language

9. ****Which construct is used to repeat a set of instructions in high-level programming?****

- a) Looping Construct
- b) If-Else Construct
- c) Switch-Case Construct
- d) Function/Procedure Construct

****Answer**:** a) Looping Construct

10. ****Which type of instruction is used in assembly language programming to perform arithmetic and logic operations?****

- a) ALU Instruction
- b) Control Instruction
- c) Memory-Reference Instruction
- d) Input-Output Instruction

****Answer**:** a) ALU Instruction

11. ****Which of the following is responsible for generating micro-instructions in a microprogrammed control unit?****

- a) Control Memory
- b) Address sequencing
- c) Micro program example
- d) Design of Control Unit

****Answer**:** a) Control Memory

12. ****The register transfer language is used for:****

- a) Defining micro-operations
- b) Defining assembly language
- c) Defining high-level language
- d) Defining computer architecture

****Answer**:** a) Defining micro-operations

13. ****In a microprogrammed control unit, the design of the control unit involves:****

- a) Designing the datapath
- b) Designing the instruction set
- c) Designing the finite state machine
- d) Designing the memory

****Answer**:** c) Designing the finite state machine

14. ****Which of the following is responsible for performing arithmetic and logical operations in the CPU?****

- a) Control Unit
- b) Arithmetic and Logic Unit (ALU)
- c) Memory Unit
- d) Input-Output Unit

****Answer**:** b) Arithmetic and Logic Unit (ALU)

15. ****Which addressing mode allows the use of an address register and an index register to calculate the effective address of an operand?****

- a) Direct Addressing Mode
- b) Indexed Addressing Mode
- c) Immediate Addressing Mode
- d) Register Addressing Mode

****Answer**:** b) Indexed Addressing Mode

16. ****DMA stands for:****

- a) Direct Memory Access
- b) Data Memory Allocation
- c) Direct Memory Allocation
- d) Data Memory Access

****Answer**:** a) Direct Memory Access

17. ****Which type of instruction accesses memory for both operands?****

- a) Register-Reference Instruction
- b) Memory-Reference Instruction
- c) Input-Output Instruction
- d) None of the above

****Answer**:** b) Memory-Reference Instruction

18. ****Which memory organization scheme allows for parallel access to memory locations?****

- a) Hierarchical Memory
- b) Associative Memory
- c) Cache Memory
- d) Segmented Memory

****Answer**:** b) Associative Memory

19. ****Which memory technology provides the fastest access time?****

- a) Cache Memory
- b) Auxiliary Memory
- c) Hard Disk
- d) None of the above

****Answer**:** a) Cache Memory

20. ****Which of the following is a non-volatile memory?****

- a) Cache Memory
- b) RAM
- c) Hard Disk
- d) Register

****Answer**:** c) Hard Disk

21. ****Which of the following is used to transfer data between two registers in a computer?****

- a) Bus
- b) Memory
- c) Control unit
- d) Accumulator

****Answer**:** a) Bus

22. ****What is the purpose of a shift micro-operation in a computer?****

- a) To transfer data from one register to another

- b) To perform arithmetic operations on binary numbers
- c) To manipulate the bit positions of binary numbers
- d) To perform logical operations on binary numbers

****Answer**:** c) To manipulate the bit positions of binary numbers

Here's the comparison of the two sets of questions, where I have removed repeated ones and organized the rest properly:

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- a) Control Memory
- b) Address sequencing
- c) Microprogram Example
- d) Design of Control Unit

****Answer**:** a) Control Memory

11. What is the purpose of address sequencing in a microprogrammed control unit?

- a) To generate micro-instructions
- b) To store control signals
- c) To fetch instructions from memory
- d) To perform arithmetic and logical operations

****Answer**:** a) To generate micro-instructions

12. In a microprogrammed control unit, the design of the control unit involves:

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- c) Designing the finite state machine
- d) Designing the memory

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- d) Register Addressing Mode

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- c) Hard Disk
- d) None of the above

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- b) RAM
- c) Cache Memory
- d) Register

****Answer**:** a) Hard Disk
