

Nepal College of Information Technology
Balkumari, Lalitpur
(Affiliated to Pokhara University)



A Lab Report
On

**Understanding Process Creation and Execution in UNIX:
Fork and Exec System Calls**

*Submitted as partial fulfillment of requirement of the curriculum of
Bachelor's of Engineering in Software Engineering (6th Semester)*

Submitted by:
Harsh Chaudhary Kalwar
(221715)

Submitted to:
Madan Bhandari

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Objective:

The objective of this lab was to explore how UNIX-based systems handle process creation and execution using the `fork()`, `exec()`, and `wait()` system calls. Through practical implementation, we observed how parent and child processes are managed and how control is transferred using `execlp()`.

Lab Tasks and Execution:

1. Exploring `fork()` and `wait()` with Message Printing:

File: `fork.c`

Description:

- Created a child process using `fork()`.
- Parent process waited for the child to complete using `wait()`.
- Both parent and child printed messages to track process flow.

Key Code Snippet:

```
pid_t pid = fork();
if (pid > 0){
    wait(NULL);
    printf("Hello from parent %5d\n", getpid());
}
else if (pid == 0){
    printf("Hello from child %5d and my parent id %5d\n", getpid(),
    getppid());
}
```

Observation:

- On execution, both child and parent process printed messages.
- The parent printed only after the child completed, ensuring sequential output due to `wait()`.

2. Simple Fork Test with Basic Validation:

File: `fork1.c`

Description:

- Similar to the first file but added error checking with `if(pid < 0)`.
- Printed unique messages from both child and parent after a successful `fork()`.

Key Code Snippet:

```
if(pid < 0){  
    printf("Failed");  
}  
if (pid == 0){  
    printf("Hello from child %d\n", getpid());  
}  
else{  
    wait(NULL);  
    printf("Hello from parent %d\n", getpid());  
}
```

Observation:

- Confirmed that fork() returns 0 in the child and child PID in the parent.
- Ensured that parent process waited until the child finished.

3. Executing a New Program from Child Using execlp():

File: childp.c

Description:

- After a successful fork(), the child process used execlp() to execute the ls -al command.
- The parent waited and printed a message after the child completed.

Key Code Snippet:

```
if (pid == 0) {  
    execlp("/bin/ls", "ls", "-al", NULL);  
}  
else {  
    wait(NULL);  
    printf("Child Complete %d\n", getpid());  
}
```

Observation:

- Child process replaced its execution image with the ls -al command output.
- Parent printed confirmation after child execution finished.
- Demonstrated how exec can run a completely different program in a forked process.

Output / Observations:

- `fork()` creates a new child process with its own PID.
- `wait()` in the parent process delays its execution until the child finishes.
- `execlp()` successfully replaced the child's process image to run `ls -al`.
- `getpid()` and `getppid()` were used effectively to observe process hierarchy.

Conclusion:

This lab deepened our understanding of how processes are handled in a UNIX/Linux system. We observed how `fork()` duplicates a process, `wait()` synchronizes execution, and `exec()` allows a child process to launch another program. This foundation is critical for systems programming and multithreaded or multiprocess applications.