

DHARMSINH DESAI UNIVERSITY, NADIAD FACULTY OF TECHNOLOGY

B.TECH. SEMESTER VII [Information Technology]

SUBJECT: (IT 717) Distributed Computing

: Online First Sessional **Examination** Seat No.

Date : 04/08/2021 Day : Wednesday

: 01:45 PM to 02:30 PM Max. Marks Time

INSTRUCTIONS:

- 1. Figures to the right indicate maximum marks for that question.
- 2. The symbols used carry their usual meanings.
- 3. Assume suitable data, if required & mention them clearly.
- Draw neat sketches wherever necessary.

$\mathbf{Q.2}$	Attempt Any Two of the following questions.	[08]
	(a) Explain the need of XML schema with an example.	[04]

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[04]

- (b) Explain the use of Namespace. Differentiate between targetNamespace i) [02] and DefaultNamespace.
 - Discuss the concept of Value Result Argument.
- (c) Draw and discuss the concept of TCP connection Termination Sequence along with [04]Time Wait State concept.

Attempt following questions Q.3

[08]

- (a) Write down XML schema definition for Purchase Order for any product with [04] followings.
 - i) A Customer supports value like: Name, Address, Email and Contact Number
 - ii) Product supports value like Product_Id, Product Name, price. Use appropriate Restriction on values
- (b) Write a client-server application where irrespective of underlying transport layer protocol, the user applications on either end must confirms the receipt of data received to the application of other end and vice-versa. In this application client will send the radius of circle and server will reply with the area of circle and client must display the calculated area on the screen.

Q.3Attempt following questions

[08]

- (a) (1) Write down XML schema definition for A Cricket Team with followings.
- [04]

- i) A Player supports value like: Name, Age, Gender, Team
- ii) Player ListType, where List supports values: Batsman, Bowler, All-rounder. User appropriate Restriction on values.
- Write a echo client server application with use of UDP protocol at transport layer [04] and before server reply with echo it must display the ip address and port number of client on server's console.