# AWS SAA + SysOps + Developer + DevOps Course #Day-66

We will start at 8 AM, Stay tuned



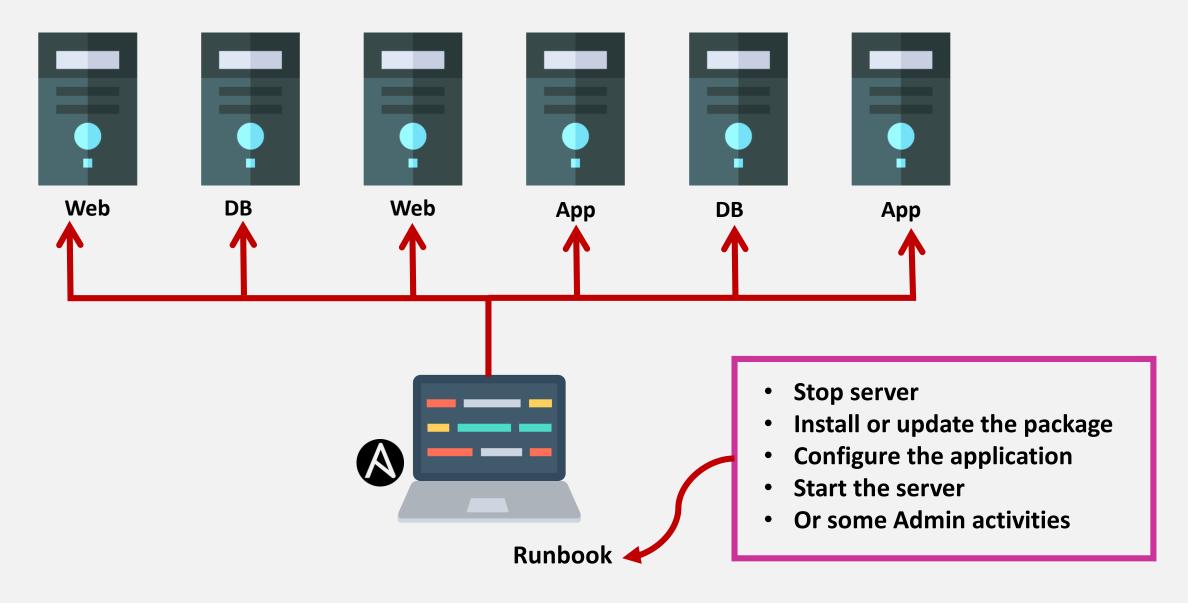


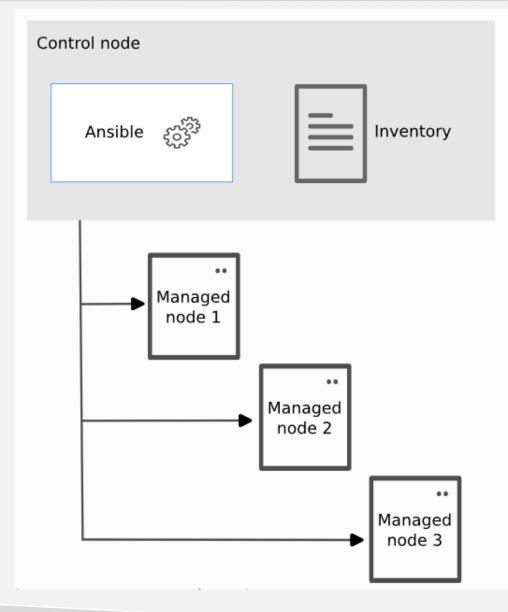
# Today's topics:

- Ansible
  - Introduction
  - Architecture
  - Installation
  - Inventory
  - Variables
  - Playbooks basics



- Ansible is an open-source IT engine that automates application deployment, cloud provisioning, configuration management, and other IT tools.
- Simple
- Powerful
- Agentless
- It uses the simple playbooks instead of large lines scrips like shell, etc

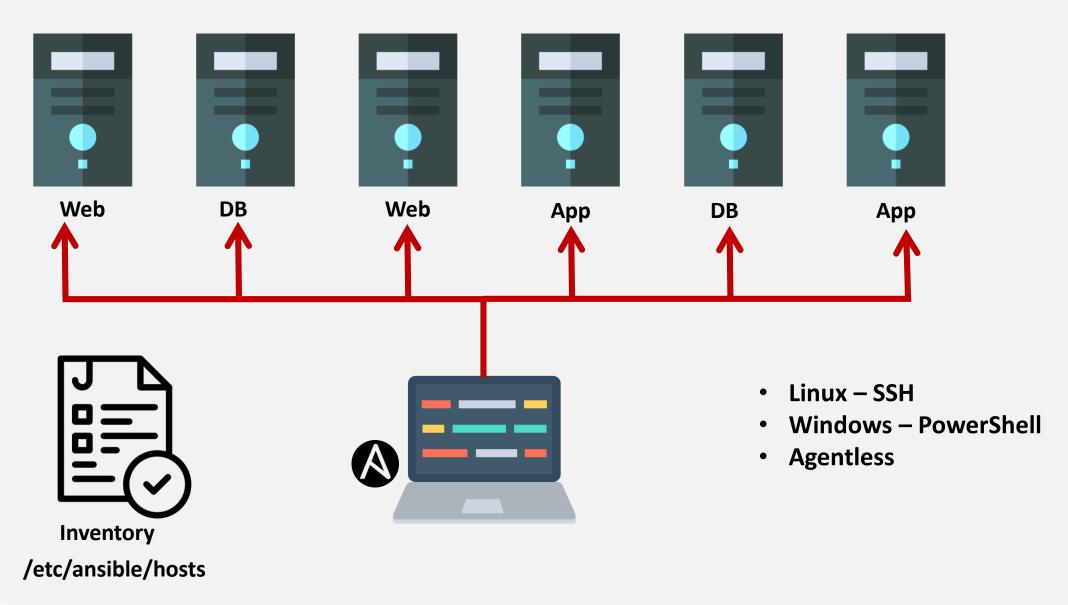




### 1. Control Node:

- Ansible installed system
- It controls all the managed servers
- 2. Managed Node:
  - Remote system or host controlled by Ansible
- 3. Inventory:
  - Logical organization of managed nodes

- For Ansible installation Python is needed
- After installing python, run the below command
- python3 -m pip install --user ansible
- If pip not found
  - curl https://bootstrap.pypa.io/get-pip.py -o get-pip.py
  - python3 get-pip.py –user
  - python3 -m pip install --user ansible
- Run ansible or ansible-inventory to test the Ansible installation



## Ansible inventory supports in ini and yaml formats

```
server1.company.com
server2.company.com
[db]
server3.company.com
1.2.3.4
[app]
11.22.33.44
server4.company.com
```

```
app ansible_host=server1.company.com
db ansible_host=server2.company.com
web ansible_host=server3.company.com
```

- ansible\_connection ssh/winrm/localhost
- ansible\_port 22/5986
- ansible\_user Adminstrator / root
- ansible\_ssh\_pass Password
- ansible\_host

```
app ansible_host=server1.company.com ansible_connection=ssh
db ansible_host=server2.company.com ansible_connection=rm
web ansible_host=server3.company.com ansible_connection=ssh
```

localhost ansible\_connection=localhost

- ansible\_connection ssh/winrm/localhost
- ansible\_port 22/5986
- ansible\_user Adminstrator / root
- ansible\_ssh\_pass Password

```
app ansible_host=server1.company.com ansible_connection=ssh ansible_user=root ansible_ssh_pass=!@#$!@#$ db ansible_host=server2.company.com ansible_connection=rm ansible_user=admin web ansible_host=server3.company.com ansible_connection=ssh ansible_user=root
```

localhost ansible\_connection=localhost

- ansible\_connection ssh/winrm/localhost
- ansible\_port 22/5986
- ansible\_user Adminstrator / root
- ansible\_ssh\_pass Password
- ansible\_password

```
all:
  children:
    webservers:
      hosts:
        server1.example.com
        server2.example.com
    dbservers:
      hosts:
        server3.example.com
        server4.example.com
```

- Stores the values that varies with each host
- Types:
  - String:
    - username: "admin"
  - Number:
    - max\_connections: 100
  - Boolean:
    - debug\_mode: true / false
- Variables can read using jinja syntax {{var\_name}}

- List:
  - packages:
    - nginx
    - postgresql
    - git
- For list {{var\_list[0]}}
  - Dict:
    - user:

name: "admin"

password: "secret"

For dict, {{user.name}}

- Playbooks are for Ansible orchestration
- We define what tasks we want to perform the managed nodes

```
# complex ansible playbook

- Deploy VMs on to the public cloud
- Add storage to all vms
- Setup load balancing
- Setup Autoscaling
- Setup monitoring
- Update the domain
```

```
# simple ansible playbook- Run commnad1 on server1- Run command2 on server2- Restart server1- Restart server2
```

- Playbooks are defined in YAML format, .yaml extentions
  - Play defines a set of activities(tasks) to be run on hosts
    - Task action performed on the host
      - Execute a command
      - Run a script
      - Install a package
      - Shutdown/ Restart

 Playbooks are defined in YAML format, .yaml extentions

> Play – defines a set of activities(tasks) to be run on hosts

ansible-playbook playbook.yml

```
name: play1
hosts: localhost
tasks:
  - name: Exceute command of 'Date'
    command: date
  - name: Install httpd package
    yum:
      name: httpd
      state: present
  - name: Start httpd service
    service:
      name: httpd
      state: started
      enabled: yes
```



# Thank you, will meet in tomorrow's session



